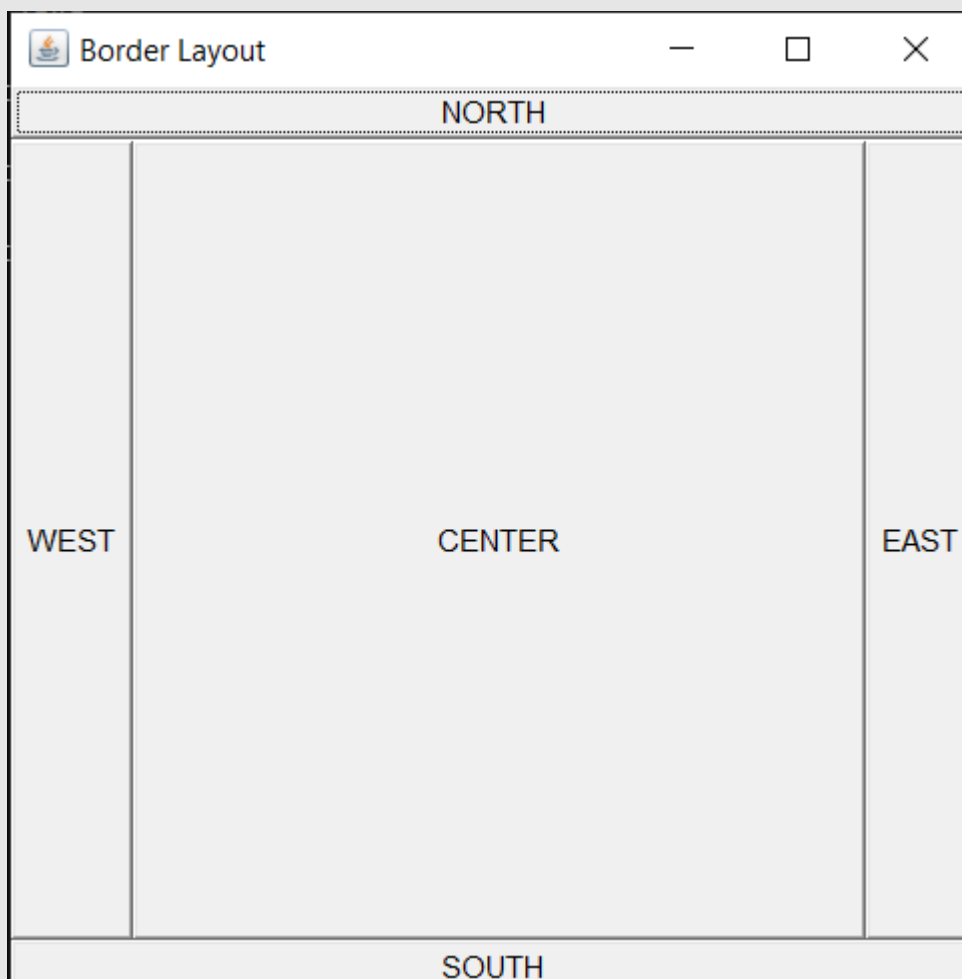


```

1. import java.awt.*;
2. class Border_layout1{
3.     public static void main(String[] args) {
4.         Frame f = new Frame ("Border Layout");
5.         BorderLayout obj = new BorderLayout();
6.         Button b1 = new Button("NORTH");
7.         Button b2 = new Button("SOUTH");
8.         Button b3 = new Button("EAST");
9.         Button b4 = new Button("WEST");
10.        Button b5 = new Button("CENTER");
11.
12.        f.add(b1,BorderLayout.NORTH);f.add(b2,BorderLayout.SOUTH);f.add(b3,BorderLayout.EAST);
13.        f.add(b4,BorderLayout.WEST);f.add(b5,BorderLayout.CENTER);
14.        f.setSize(400,400);
15.        f.setVisible(true);
16.    }
17. }

```



```

1. import java.awt.*;
2. class Border_layout2 extends Frame{
3.     Border_layout2(){
4.         setLayout(new BorderLayout(20,20));
5.         add(new Button("C"),BorderLayout.NORTH);
6.         add(new Button("C++"),BorderLayout.SOUTH);
7.         add(new Button("PHP"),BorderLayout.EAST);
8.         add(new Button("Java"),BorderLayout.WEST);

```

```
9.         add(new Button("Python"),BorderLayout.CENTER);
10.
11.     }
12.
13.     public static void main(String[] args) {
14.         Border_layout2 frame = new Border_layout2();
15.         frame.setTitle("Border Layout");
16.         frame.setSize(400,400);
17.         frame.setVisible(true);
18.     }
19. }
20.
```

