

```
import java.awt.*;
```

```
1. public class text_ex{
2.     public static void main(String[] args) {
3.         Frame f = new Frame("Text Field example");
4.
5.         TextField t1,t2;
6.
7.         t1 = new TextField("Enter Username");
8.         t1.setBounds(50,100,200,30);
9.         t2 = new TextField("Enter Password");
10.        t2.setBounds(50,150,200,30);
11.
12.        f.add(t1);
13.        f.add(t2);
14.
15.        f.setSize(400,400);
16.        f.setLayout(null);
17.        f.setVisible(true);
18.    }
19. }
20.
```

 Text Field example — □ ×