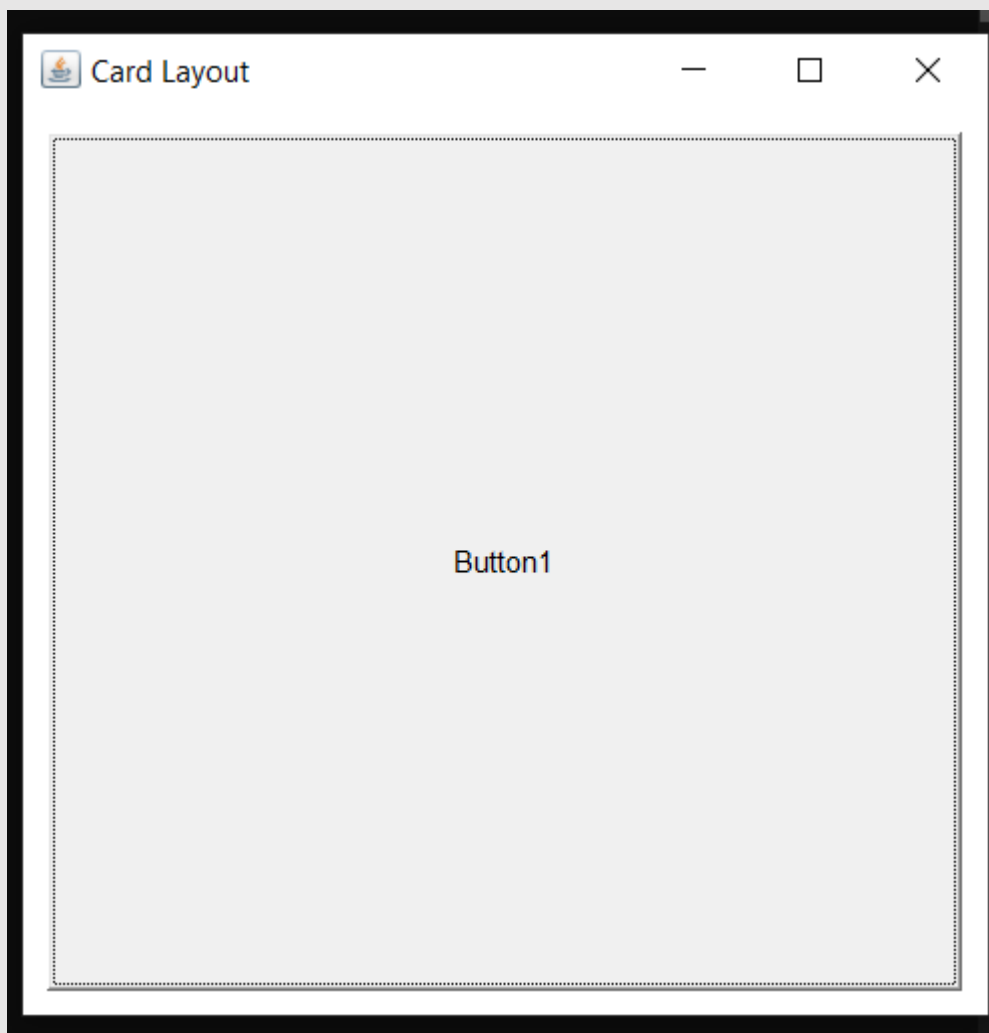


```

1. import java.awt.*;
2. class card_layout1{
3.     public static void main(String[] args) {
4.         Frame f = new Frame("Card Layout");
5.         CardLayout obj = new CardLayout(10,10);
6.         f.setLayout(obj);
7.         Button b1 = new Button("Button1");
8.         Button b2 = new Button("Button2");
9.         Button b3 = new Button("Button3");
10.
11.         f.add(b1);f.add(b2);f.add(b3);
12.         f.setSize(400,400);
13.         f.setVisible(true);
14.
15.     }
16. }
17.

```



```

1. import java.awt.*;
2. class card_layout1{
3.     public static void main(String[] args) {
4.         Frame f = new Frame("Card Layout");
5.         CardLayout obj = new CardLayout(60,60);
6.         f.setLayout(obj);
7.         Button b1 = new Button("Button1");
8.         Button b2 = new Button("Button2");

```

```
9.         Button b3 = new Button("Button3");
10.
11.     f.add(b1);f.add(b2);f.add(b3);
12.     f.setSize(400,400);
13.     f.setVisible(true);
14.
15. }
16. }
17.
```

