```java
1.  import java.awt.*;
2.  import javax.swing.*;
3.  public class Jbutton {
4.    public static void main(String[] args) {
5.            JFrame f = new JFrame();
6.            JButton b = new JButton("Push Button");
7.            b.setBounds(80,80,120,50);
8.            f.add(b);
9.
10.           f.setSize(400,400);
11.           f.setLayout(null);
12.           f.setVisible(true);
13.    }
14. }
15.
```