```
1.   import java.awt.*;
2.   class FlowLayout1
3.   {
4.   public static void main(String args[])
5.   {
6.   Frame f = new Frame();
7.   FlowLayout obj = new FlowLayout(FlowLayout.RIGHT);
8.   Button b1 = new Button("one");
9.   Button b2 = new Button("two");
10.  Button b3 = new Button("three");
11.  Button b4 = new Button("four");
12.  Button b5 = new Button("five");
13.  Button b6 = new Button("six");
14.
15.  f.add(b1);f.add(b2);f.add(b3);f.add(b4);f.add(b5);f.add(b6);
16.  f.setLayout(obj);
17.  f.setSize(400,400);
18.  f.setVisible(true);
19.  }
20.  }
21.
```