Game Design Document

Fill up the Following document

1. Write the title of your project.

Woodman.

1. What is the goal of the game?

Goal is to grow the tree by collecting it ingredients.

1. Write a brief story of your game?

aware people to cut trees ,do not to destroy our environment

Stop doing deforestation and save our environment.

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Woodmen | Who save the tree. |
| 2 | Water (saving ingredients) | Save the tree. |
| 3 | Manual(saving ingredient) | Save the tree. |
| 4 | Seed (saving ingredient) | Save the tree. |
| 5 | Tree (object) |  |
| 6 | Chemical (harming ingredient) | Harm the tree. |
| 7 | Axe ( harming ingredients) | Harm the tree. |
| 8 | Fire (harming ingredients) | Harm the tree. |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 |  |  |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?