

LEDs.s43		Difference No.1	
1	#include "msp430g2553.h" // #include <msp430.h> - can be used as well		
2			
3	;The code Blinks the LEDs array from P1 or P2 (infinite loop)		
4	;-----		
5	ORG 0C000h	; Program Reset	Difference No.2
6	;-----		
7	RESET mov.w #03FFh,SP	; Initialize stackpointer	
8	StopWDT mov.w #WDTPW+WDTHOLD,&WDTCTL	; Stop WDT	
9	SetupP1 bis.b #0xFF,&P1DIR	; P1 output	
10	mov.b #0x00,&P1OUT		
11	SetupP2 bis.b #0xFF,&P2DIR	; P2 output	
12	bic.b #0xC0,&P2SEL	; only for "msp430g2553"	Difference No.3
13		;for P2.6,P2.7 to be GPIO	
14	mov.b #0x00,&P2OUT		
15			
16	Mainloop xor.b #0xFF,&P1OUT	; Toggle P1	
17	xor.b #0xFF,&P2OUT	; Toggle P2	
18	Wait mov.w #0xFFFF,R15	; Delay to R15	
19	L1 dec.w R15	; Decrement R15	
20	jnz L1	; Delay over?	
21	jmp Mainloop	; Again	
22			
23	;-----		
24	; Interrupt Vectors		
25	;-----		
26	ORG 0FFFFh	; MSP430 RESET Vector	
27	DW RESET		
28	END		