*Implement the missing code, denoted by ellipses. You may not modify the pre-existing code.*

Given a word, check whether it is a *palindrome* or not. A string is considered to be a *palindrome* if it reads the same in both directions.

Example

* For word = "aibohphobia", the output should be  
  isWordPalindrome(word) = true;
* For word = "hehehehehe", the output should be  
  isWordPalindrome(word) = false.

Input/Output

* **[execution time limit] 4 seconds (py)**
* **[input] string word**

A string containing lowercase English letters.

*Guaranteed constraints:*  
1 ≤ word.length ≤ 20.

* **[output] boolean**
  + true if the given word is a *palindrome*, falseotherwise.

**[Python2] Syntax Tips**

# Prints help message to the console

# Returns a string

**def** **helloWorld**(name):

**print** "This prints to the console when you Run Tests"

**return** "Hello, " + name

<https://app.codesignal.com/arcade/python-arcade/slithering-in-strings/r6xwnEjaw5kNgsyZD>

def isWordPalindrome(word):

return word == word[::-1]