Adaptive linear neurons (Adaline) with gradient descent and stochastic gradient descent

The key difference between the Adaline rule and perceptron is that the weights are updated based on a linear activation function rather than a unit step function like in the perceptron. We define the cost function J to learn the weights as the Sum of Squared Errors (SSE) between the calculated outcome and the true class label. We then use gradient descent to find the weights that minimize our cost function to classify the samples in the dataset.

Although the Adaline learning rule looks identical to the perceptron rule, the z = wTx is a real number and not an integer class label. The gradient and weight update is calculated based on all samples in the training set (instead of updating the weights incrementally after each sample), which is call batch gradient descent. We minimize a cost function by taking a step into the opposite direction of a gradient that is calculated from the whole training set.

A popular alternative to the batch gradient descent algorithm is stochastic gradient descent, sometimes also called iterative or on-line gradient descent. Instead of updating the weights based on the sum of the accumulated errors over all samples, we update the weights incrementally for each training sample. SGD can escape shallow local minima more readily and can be used for online learning.

A compromise between batch gradient descent and stochastic gradient descent is the so-called mini-batch learning. Convergence is reached faster via mini-batches because of the more frequent weight updates. allows us to replace the for-loop over the training samples in SGD by vectorized operations, which can further improve the computational efficiency of our learning algorithm.

Implementing GD adaline learning

```
In [2]:
import numpy as np
class AdalineGD(object):
    """ADAptive LInear NEuron classifier.
    Parameters
    -----
    eta : float
        Learning rate (between 0.0 and 1.0)
    n_iter : int
        Passes over the training dataset.
   Attributes
    -----
   w_ : 1d-array
       Weights after fitting.
    cost_ : list
        SSE in every epoch.
    0.00
    def __init__(self, eta=0.01, n_iter=50):
        self.eta = eta
        self.n_iter = n_iter
    def fit(self, X, y):
        """ Fit training data.
        Parameters
        -----
       X : {array-like}, shape = [n_samples, n_features]
            Training vectors, where n_samples is the number of samples and
            n_features is the number of features.
       y : array-like, shape = [n_samples]
            Target values.
        Returns
        -----
        self : object
        .....
        self.w_{-} = np.zeros(X.shape[1] + 1)
        self.cost_ = []
```

```
for i in range(self.n_iter):
        # calculating wTx
        output = self.net_input(X)
        # calculating errors
        errors = y - output
        # calculating weight update
        self.w_[1:] += self.eta * X.T.dot(errors)
        self.w [0] += self.eta * errors.sum()
        # calculating cost
        cost = (errors**2).sum() / 2.0
        self.cost_.append(cost)
    return self
def net_input(self, X):
    return np.dot(X, self.w_[1:]) + self.w_[0]
def activation(self, X):
    return self.net input(X)
    # Please note that the "activation" method has no effect
    # in the code since it is simply an identity function. We
    # could write `output = self.net input(X)` directly instead.
    # The purpose of the activation is more conceptual, i.e.,
    # in the case of logistic regression, we could change it to
    # a sigmoid function to implement a logistic regression classifier.
def predict(self, X):
    return np.where(self.activation(X) \geq 0.0, 1, -1)
```

Implementing SGD adaline learning

```
In [8]:
from numpy.random import seed

class AdalineSGD(object):
    """ADAptive LInear NEuron classifier.

Parameters
```

```
eta : float
    Learning rate (between 0.0 and 1.0)
n_{iter}: int
    Passes over the training dataset.
Attributes
-----
w : 1d-array
    Weights after fitting.
cost : list
    average cost in every epoch.
shuffle : bool (default: True)
    Shuffles training data every epoch if True to prevent cycles.
random_state : int (default: None)
    Set random state for shuffling and initializing the weights.
.....
def __init__(self, eta=0.01, n_iter=50, shuffle=True, random_state=None)
    self.eta = eta
    self.n iter = n iter
    self.w initialized = False
    self.shuffle = shuffle
    if random_state:
        seed(random state)
def initialize weights(self, m):
    """ use a initialize weights method to initialize weights to zero
        and after initialization set w initialized to True """
    self.w_{-} = np.zeros(m + 1)
    self.w_initialized = True
def _update_weights(self, xi, target):
    """This method perform one weight update for one training sample xi
    Since weights update will be used is both fit and partial fit method
    it's better to seperate it out to be concise"""
    output = self.net_input(xi)
    error = target - output
    self.w [0] += self.eta * error
    self.w_[1:] += self.eta * xi.dot(error)
    cost = 0.5 * error ** 2
    return cost
def _shuffle(self, X, y):
    """Shuffle training data with np random permutation"""
```

_ _ _ _ _ _ _ _ _ _ _ _ _

```
seq = np.random.permutation(len(y))
    return X[seq], y[seq]
def fit(self, X, y):
    self._initialize_weights(X.shape[1])
    self.cost_ = []
    for i in range(self.n_iter):
        if self.shuffle:
            X, y = self._shuffle(X, y)
        cost = []
        for xi, target in zip(X,y):
            cost.append(self._update_weights(xi, target))
        avg_cost = sum(cost)/len(y)
        self.cost_.append(avg_cost)
    return self
def partial_fit(self, X, y):
    """Fit training data without reinitializing the weights"""
    if not self.w initialized:
        self._initialize_weights(X.shape[1])
    if y.ravel().shape[0] > 1:
        for xi, target in zip(X, y):
            self._update_weights(xi, target)
    else:
        self._update_weights(X, y)
    return self
def net_input(self, X):
    return np.dot(X, self.w_[1:]) + self.w_[0]
def activation(self, X):
    return self.net_input(X)
def predict(self, X):
    return np.where(self.activation(X) \geq 0.0, 1, -1)
```

```
In [10]:
from matplotlib.colors import ListedColormap
```

```
def plot_decision_regions(X, y, classifier, resolution=0.02):
    # setup marker generator and color map
    markers = ('s', 'x', 'o', '^i, 'v')
    colors = ('r', 'b', 'g', 'k', 'grey')
    cmap = ListedColormap(colors[:len(np.unique(y))])
   # plot the decision regions by creating a pair of grid arrays xx1 and x>
    x1 \min, x1 \max = X[:, 0].\min() - 1, X[:, 0].\max() + 1
    x2 \min, x2 \max = X[:, 1].\min() - 1, X[:, 1].\max() + 1
    xx1, xx2 = np.meshgrid(np.arange(x1 min, x1 max, resolution), np.arange(
   # use predict method to predict the class labels z of the grid points
    Z = classifier.predict(np.array([xx1.ravel(),xx2.ravel()]).T)
    Z = Z.reshape(xx1.shape)
   # draw the contour using matplotlib
    plt.contourf(xx1, xx2, Z, alpha=0.4, cmap=cmap)
    plt.xlim(xx1.min(), xx1.max())
    plt.ylim(xx2.min(), xx2.max())
   # plot class samples
    for i, cl in enumerate(np.unique(y)):
        plt.scatter(x=X[y==cl, 0], y=X[y==cl, 1], alpha=0.8, c=cmap(i), mark
```

Training the AdalineSGD model on the Iris dataset

```
X = df.iloc[0:100, [0,2]].values

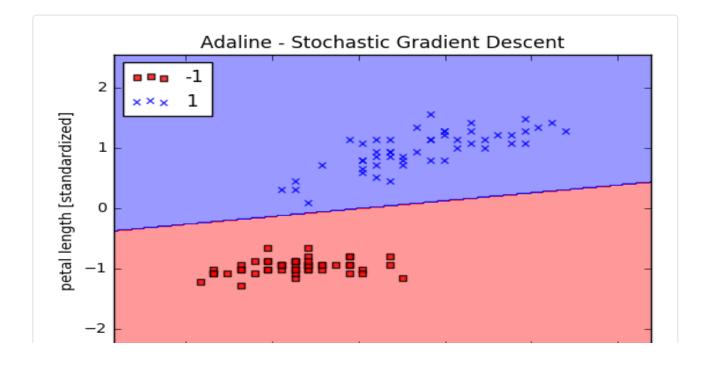
# standardize features
X_std = np.copy(X)
X_std[:, 0] = (X[:, 0] - X[:, 0].mean()) / X[:, 0].std()
X_std[:, 1] = (X[:, 1] - X[:, 1].mean()) / X[:, 1].std()
```

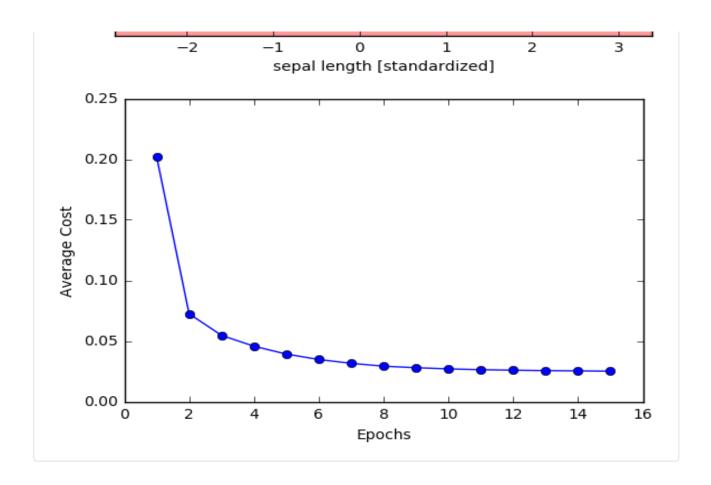
```
In [12]:
    adasgd = AdalineSGD(n_iter=15, eta=0.01, random_state=1)
    adasgd.fit(X_std, y)

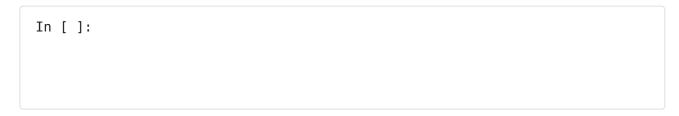
plot_decision_regions(X_std, y, classifier=adasgd)

plt.title('Adaline - Stochastic Gradient Descent')
    plt.xlabel('sepal length [standardized]')
    plt.ylabel('petal length [standardized]')
    plt.legend(loc='upper left')
    plt.show()

plt.plot(range(1, len(adasgd.cost_) + 1), adasgd.cost_, marker='o')
    plt.xlabel('Epochs')
    plt.ylabel('Average Cost')
    plt.show()
```







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