

1 **Parking spaces in the age of shared autonomous vehicles: How
2 much parking will we need and where?**

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ABSTRACT

We are on the cusp of a new era in mobility given that the enabling technologies for autonomous vehicles (AVs) are almost ready for deployment and testing. While the technological frontiers for deploying AVs are being crossed, we know far less about the potential impact of such technologies on urban form and land use patterns. This paper attempts to address these issues by simulating the operation of Shared AVs (SAVs) in the City of Atlanta, USA, using the real transportation network with calibrated link-level travel speeds, and travel demand origin-destination (OD) matrix. The model results suggest the SAV system can reduce parking land by 4.5% in Atlanta, at a 5% market penetration level. In charged parking scenarios, parking demand will move away from downtown to adjacent low-income neighborhoods. The results also reveal that policymakers may consider combining charged parking policies with additional regulations to curb excessive VMT and alleviate potential social equity problems.

Keywords: Shared Autonomous Vehicles, Parking, Land Use, Atlanta

39 INTRODUCTION

40 Autonomous vehicles, cars that drive themselves, are being tested for deployment in various
41 locations around the globe. Multiple companies, including Google, Audi, Nissan, Tesla and
42 BMW, have announced plans to have fully automated cars by 2020. Indeed, the deployment
43 of small-scale, low-speed, automated mobility on demand systems will soon be tested in
44 Europe [1] and possibly by Google and Uber shortly [2,3]. Recently, the U.S. Department of
45 Transportation unveiled new policy guidance anticipating widespread deployment of AVs
46 [4]. The vehicle automation technology combined with the sharing economy will
47 undoubtedly lead to a new travel mode – Shared Autonomous Vehicles (SAVs), a centralized
48 taxi service without drivers, which will be more affordable and environmentally friendly to
49 operate than private AVs [5,6].

50 This promising SAV system will inevitably lead to changes in the urban parking land
51 use. One Previous study, based on the simulation of SAV operations in a hypothetical grid-
52 based city, revealed that the SAV may eliminate a significant amount of parking demand for
53 participating households [7]. This study adds to the proliferating literature on the impact of
54 SAVs based on real-world data-driven simulation. We developed a discrete event simulation
55 (DES) model to examine the impact of SAVs on urban parking land use at various parking
56 price settings. The model output provides insights about the amount and the spatial
57 distribution of parking for the SAV system.

58 PREVIOUS WORK

59 Although SAVs are yet to be deployed, there has been a growing literature exploring
60 different aspects of the system using simulation approaches. Several pioneering studies have
61 validated the feasibility and affordability of the SAV system. Ford [8] and Kornhauser [9]
62 evaluated the performance of a shared taxi system, *aTaxi* system, with fixed service stations
63 distributed every half-mile in a region and demonstrated that the system could fulfill the
64 travel demands. Burns et al. [5] developed a more advanced agent-based simulation model to
65 show that the cost per trip mile can range from \$0.32 to \$0.39, which is more affordable than
66 the existing private vehicles. Bridges [10] suggested electric autonomous vehicles can reduce
67 the cost to \$0.13, and the SAVs can still anticipate a 30% profit margin. At this price point
68 the SAV system competes well with almost all existing public transit systems currently
69 operating in the US. Recent commercial reports also suggested that the cost of SAVs can be
70 significantly lower than conventional taxis and privately owned vehicles, ranging from 17 to
71 46 cents per mile [11-13].

72 A handful of studies has shown that the SAV system is environmental friendly.
73 Fagnant and Kockelman's [6] study found that each SAV could replace around 11 privately
74 owned vehicles, which can lead to 12% reductions in energy consumptions, and 5.6%
75 decrease in GHG emissions per vehicle life cycle. However, the study pointed out that the
76 SAV system generates 10.7% more Vehicle Miles Travelled (VMT) due to deadhead. Such
77 side effect, nevertheless, can be alleviated via the dynamic ride-sharing techniques [14, 15].
78 One recent study suggested despite the excessive VMT generation, electricity powered SAVs
79 can reduce GHG emissions by more than 85% [16].

80 Some other studies built on Fagnant and Kockelman's [6] model and explored the
81 impact of SAV system on urban infrastructures. Zhang et al. [7] explored the impact of SAVs
82 on the urban parking space and found that 90% reduction could be achieved for participating
83 households. Chen, Kockelman, & Hanna [17] integrated the electric vehicle charging
84 component into the model to analyze the spatial layout of charging stations for the Shared
85 Autonomous Electric Vehicle (SAEV) system.

86 All of the mentioned studies developed models under the grid-based city setting and
87 hence are constrained by several assumptions, including grid-based transportation network,

constant link level travel speed across the network, and homogeneous households in the hypothetical city. More recent literature overcame these limitations by simulating the operation of SAV system in a real-world context. Fagnant et al. [14] implemented the SAV system in Austin, TX, to determine required fleet size and examine the system performance. International Transport Forum (ITF) [18] explored the impact of the system on urban traffic in Lisbon and found a 35% increase in peak traffic flow and 90% reduction in parking demand. Spieser et al. [19] studied the feasibility of a SAV system and the level of service that the system may offer in Singapore and found that the system was capable of serving the entire population. Rigole [20] simulated a SAV system that serves all the commuting trips in Stockholm and identified significant reduction in air pollutant emissions from that system. Shen & Lopes's [21] simulation indicated the SAV system could outperform the existing New York taxi system via a centralized operation.

Although the literature regarding the SAV system is flourishing, only two previous studies quantified the influence of the system on urban parking land use. Zhang et al. [7] included parking estimation module in the simulation to examine the overall reduction in parking demand. However, the model simulates a hypothetical grid-based city with undifferentiated links and nodes. Thus, the study offers limited information about parking implications for a real city. While the ITF [18] study developed a SAV model for the city of Lisbon, the primary objective was to explore traffic volume variations, not changes in parking demand. Neither parking infrastructure availability nor parking price was considered in both studies. Finally, both models used the activity scanning simulation framework, i.e. time is advanced in small but constant time steps. The framework trades off simulation time and time-related output resolutions. This paper breaks new ground by simulating the operation of SAVs in the City of Atlanta, USA, using the real parking inventory and transportation network with calibrated link-level travel speeds, travel demand origin-destination (OD) matrix, and synthesized travel profiles. The simulation results will provide the temporal and spatial patterns of parking demand under different parking price policies. Furthermore, the study implements the Discrete Event Simulation (DES) framework, which has several advantages over activity scanning based SAV models developed in prior studies.

MODEL FORMULATION

Fundamentals of DES

The DES technique models the operation of a system as a sequence of events in time. The time variable notated as t , advances when and only when an event occurs. Events are only scheduled if there will be changes in the state of the system. Therefore, in DES models, the simulation time jumps inconsistently from one event to the next. On the other hand, the activity-scanning or time-step based models breaks the simulation up into small, constant time slices and the system attempts to update the states at each time slice. Therefore, in activity-scanning models, time advances by constant time-steps defined by the simulator designer. In this study, the DES model presents two advantages compared with activity-scanning models. First, there will be no tradeoff between simulation time resolution and model runtime. Second, the DES framework significantly reduces coding complexity and model runtime by not simulating the micro-changes rising from the movement of busy vehicles. The following sections elaborate on the conceptual model and implementation algorithms for the simulator.

Model Objective and Scenarios

The goal of this study is to examine the impact of different parking price polices on the parking footprint of the SAV system and the tradeoffs between parking fees, VMT generation, and client's average waiting time. We investigated three parking price scenarios.

137 These are: 1) free parking, 2) entrance-based charged parking, and 3) time-based charged
 138 parking. In the free parking scenario, the SAVs can enter all the existing parking
 139 infrastructure as long as there is available space in the lot. In the entrance-based charging
 140 scenario, the SAVs need to pay an entrance fee whenever they enter the parking lot,
 141 regardless of the length of time parked. In the time-based parking scenario, the SAVs pay for
 142 parking after leaving the parking lots based on the actual parking duration. The two charged
 143 parking scenarios vary parking charges based on the variation in land values in different parts
 144 of the city.

145

146 Model Entities and Activities

147 In the SAV system, there are four types of entities. These include: 1) the vehicle entity, 2) the
 148 trip entity, 3) the queue entity and 4) the parking lot entity. All entities in the model will get
 149 involved in a sequence of activities. For each trip entity, the model schedules a *call event* at
 150 the trip departure time. When handling the call events, the system dispatches the vehicle with
 151 the least trip cost and schedules a *pickup event*. If the vehicle assignment process fails, the
 152 trip entity will be put on a waiting list, i.e. the queue entity. After picking up a client, the
 153 vehicle either *picks up* a second client (if ride-sharing can be established) or schedule a *drop-*
 154 *off event* upon arrival at the trip destination. If a busy vehicle becomes empty, the system will
 155 schedule a *relocation event* to balance vehicle distribution, if necessary. If a vehicle remains
 156 idling after relocation (or after drop-off in case relocation was not triggered), the system
 157 schedules *find park event* to identify a parking lot entity, which minimizes the total parking
 158 cost, and eventually schedules a *park event* upon arrival. The *move events* are scheduled to
 159 transfer the vehicles to another location or to a parking lot. The *move events* can be
 160 interrupted if the moving vehicle is assigned to serve incoming trips. The life-cycle diagrams
 161 in Figure 1 illustrate the sequence of events that trip and vehicle entities may go through in
 162 the simulation. The design of the events will be elaborated in the following sections.

163

164 Call Event

165 At the beginning of each simulation day, the model generates trip entities based on the local
 166 OD matrix and a recent travel survey. Assuming that the trip generation follows Poisson
 167 Distribution [6], we simulate the total number of produced trips for each OD pair i and j by
 168 generating a Poisson random number given the average trip number, $\lambda_{i,j}$, from the local OD
 169 matrix.

170

$$171 \quad NumTrip_{ij} = Random.Poisson(\lambda_{i,j}) \\ 172$$

173 For each generated trip k , the trip departure time is assigned based on the formula
 174 below. The Cumulative Density Function (CDF) for trip departure time is estimated based on
 175 the weighted local travel survey.

176

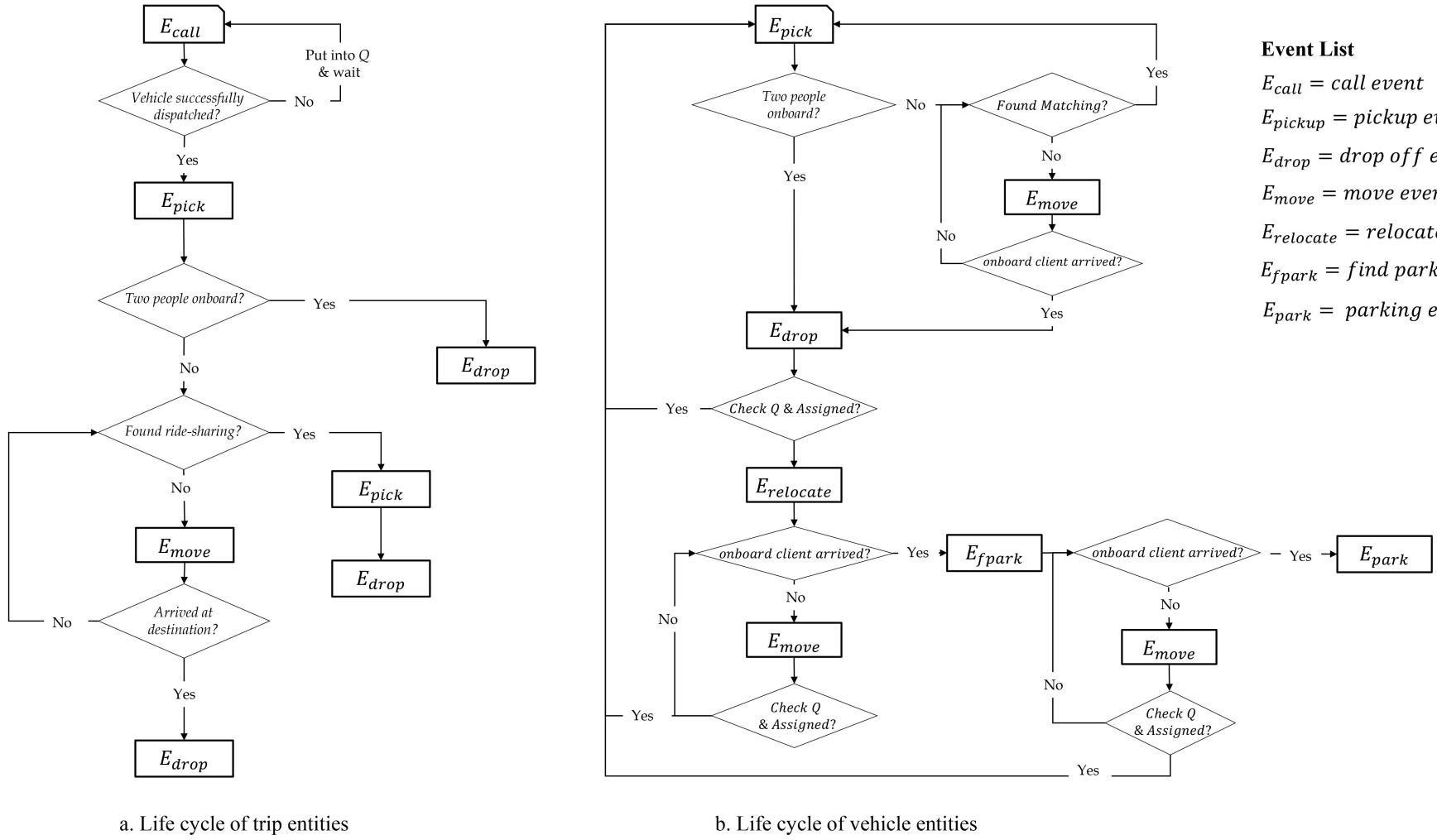
$$177 \quad DepartureTime_k = CDF_{dt}^{-1}(r) \\ 178$$

179 where,

180 r , is uniformly distributed random number from 0 to 1.

181 $CDF_{dt}^{-1}(r)$, is the inversed CDF for trip departure time.

182

183
184

185

FIGURE 1 Life-cycle diagram for the client(left) and vehicle(right) entity in the SAV system

186 For each generated trip entity, the model schedules a call event at trip departure time
 187 dt . Upon the occurrence of the call event, the system dispatches SAVs to fulfill the travel
 188 demand. The system searches for SAVs whose status is not labelled as “busy” and assigns the
 189 one that offers the lowest costs, including both time and fare costs to serve.

$$191 \quad Assigned\ SAV_j = \min_{j \in J_A} (time\ cost_j + fare\ cost_j)$$

192 Where,

193 j is the index for vehicle;

194 J_A is a set of indices for vehicles whose status is not “busy”;

195 $time\ cost_j$ is the potential excessive travel time cost if j^{th} vehicle was assigned;

196 $fare\ cost_j$ is the anticipated fare cost if j^{th} vehicle was assigned.

197
 198 The time cost is calculated based on the assumption that the waiting time is valued as
 199 half of people’s hourly wage [7]. In the ride-sharing process, the vehicle does not operate on
 200 the first come first serve basis but optimize the route to minimize VMT. In return, each client
 201 can benefit from 40% reduction in SAV fare.

$$204 \quad time\ cost_j = 0.5 T_i.salary * (picking\ up\ waiting\ time_j + detour\ time_j)$$

$$206 \quad fare\ cost_j = \begin{cases} \$0.5 * delivery\ time_j, & no\ ride - sharing\ established \\ \$0.3 * delivery\ time_j, & if\ ride - sharing\ is\ established \end{cases}$$

207 Ride-sharing will only be established if the following criteria are satisfied.

- 208 1) The excessive time for both trips is equal or smaller than 15% of travel time without
 209 ride-sharing;
- 210 2) For short intra-zonal trips, the acceptable maximum detour time is set as 3 minutes;
- 211 3) The ride-sharing induced detour time should be compensated by the decrease in SAV
 212 fare for both clients.

213
 214 If a vehicle is assigned, then the status of the vehicle will be updated to “busy”. A pickup
 215 event will be scheduled at the estimated arrival time at the trip origin. Meanwhile, the system
 216 frees up a parking space if the vehicle was parked. The trip will be put on a waiting list if the
 217 system fails to arrange service.

218 Pickup Event

219 In the pickup event, the vehicle picks up the waiting client and then updates system states
 220 based on the vehicle occupancy. If there is only one onboard client, then the status of the
 221 vehicle becomes “one available”, the path will be updated to the shortest path to deliver the
 222 client, and a move event will be scheduled to push vehicle towards the destination. If the
 223 vehicle picks up a second ride-sharing client, then the status of the vehicle changes to “busy”
 224 and the path will be updated to the shortest path to serve both clients. A drop-off event will
 225 be scheduled for the client who should be dropped off first given the updated path.

226 Move Event

227 The system handles a move event based on the status of the vehicle. If the status of the
 228 vehicle is “one available”, the system will try to find potential ride-sharing. For the other
 229 types moves, such as relocating or parking vehicles, the system attempts to assign the vehicle
 230 to serve the closest waiting trip. Once assigned for service, the vehicle become “busy” and a

234 pickup event will be scheduled. If the vehicle is not assigned for service and has not arrived
 235 at its destination, the vehicle moves onto the next node in the network towards the
 236 destination. If the vehicle has arrived at the destination, the system schedules drop-off, find
 237 parking, or park event for “one available”, “relocating”, or “parking” vehicles separately.
 238

239 *Drop-off Event*

240 In this event, the vehicle drops off the client who has arrived at the destination. After
 241 dropping off the client, if the vehicle becomes empty, the status of the vehicle changes to
 242 “available” and a relocation event will be scheduled. Otherwise, if there remains onboard
 243 client, the system schedules another drop-off event.
 244

245 *Relocate Event*

246 The primary goal of the relocation event for j^{th} vehicle is to balance the spatial distribution of
 247 available vehicles to reduce average waiting time. This event builds on the existing SAV
 248 relocation algorithm [6] to relocate the vehicle from surplus zones to underserved areas. For
 249 each zone the imbalance value is calculated using the formula below:
 250

$$251 \quad Imbalance_i = \left(\frac{SAVs_i}{SAVs_{Total}} - \frac{Demand_i}{Demand_{Total}} \right) / \frac{Demand_i}{Demand_{Total}}$$

252 where,

253 i is the index for zones;

254 $SAVs_i/SAVs_{Total}$ is the share of available SAV in zone i

255 $Demand_i/Demand_{Total}$ is the share of travel demand in zone i .

256 If the vehicle is in a zone with imbalance value larger than 10%, then the system allocates the
 257 vehicle to zone j where the imbalance value is the smallest in the service area, updates
 258 relocating path, labels the vehicle as “relocating”, and schedules a move event. Otherwise,
 259 the system directly schedules a find parking event.
 260

261 *Find Parking Event*

262 In the find parking event, the status of the vehicle will be labeled as “parking”. The zone with
 263 the lowest potential parking cost, calculated using the formula below, will be identified as the
 264 parking destination for the vehicle. In the time-based charging scenario, the potential parking
 265 cost is the product of expected parking time and the hourly parking price. The expected
 266 parking time matrix is initiated using averages from free-parking scenario and is updated
 267 every 10 minute. After determining the parking destination, the system updates the path for
 268 the vehicle, reserves one parking space at the destination and schedules a move.
 269

$$270 \quad P_{TAZ} = \min_{k \in K_A} (fuel\ cost_{i,k} + parking\ cost_k)$$

$$271 \quad parking\ cost_j = \begin{cases} 0, & Free\ parking\ scenario \\ entrance\ price_k, & Entrance-based\ charging\ scenario \\ hourly\ price_k * hour_{k,t}, & Time-based\ charging\ scenario \end{cases}$$

272 Where,

273 i is the zone index for the current location of the vehicle;

274 k is an index from a set K_A which contain all zones where parking space remain available;

275 $hour_{k,t}$ is the anticipated parking time at zone k and time t .
 276

277

280 **Park Event**

281 In the park event, the j^{th} vehicle's status will be changed to "parked". There will be no other
 282 changes to the states of the system, until the vehicle is assigned again to serve incoming calls.
 283

284 **Model Inputs and Outputs**

285 There are several inputs for the model, including transportation infrastructures, local travel
 286 demand, local income distribution, and SAV fleet size, among others, to assign values for
 287 attributes of different entities. Local transportation infrastructure data provides information
 288 about road network composition, link level travel speed by time of the day, and parking
 289 inventory, including the number of spaces and prices. The local OD matrix, and travel survey
 290 offers information regarding the trip origins, destinations and departure time. The primary
 291 model outputs include the spatial and temporal patterns of parking demand, i.e., the number
 292 of times that SAVs park, and parking space, i.e., the amount of parking land needed to
 293 accommodate the parking demand, as well as other metrics for service quality. The parking
 294 demand and space available are calculated using the formula below. The first simulation day
 295 is excluded, as it is used to determine the SAV distribution at the beginning of the day [6].
 296

$$297 \quad \text{ParkingDemand}_{d,t} = \sum_{i=1}^N \text{ParkingDemand}_{d,t,i}$$

$$298 \quad \text{ParkingDemand}_t = \sum_{d=2}^D \text{ParkingDemand}_{d,t} / (D - 1)$$

$$299 \quad 300 \quad \text{ParkingSpace}_{i,d} = \max_{\substack{0 \leq t \leq 1440 \\ D}} \text{ParkingDemand}_{i,d,t}$$

$$301 \quad \text{ParkingSpace}_i = \sum_{d=2}^D \text{ParkingSpace}_{i,d} / (D - 1)$$

302

303 where,

304 i is the index for zones and N is the total number of zones in service area;305 d is the index for simulation day and D is the total number of simulation days;306 t is the simulation time of the day (in the unit of minute).

307

308 **Model Assumptions and Simplifications**

309 There are several assumptions embedded in this model, listed as follows:

- 310 • 5% of the residents will give up their vehicles and use SAV system instead, which is
 311 similar to the assumption used in other studies [5-7];
- 312 • There will be no induced travel demand after the implementation of SAV system;
- 313 • These residents are willing to share rides with strangers;
- 314 • The cost of SAV is \$0.5 per minute with no startup fees [5] and reduces to \$0.3 for
 315 ride-sharing client;
- 316 • The fuel cost for electric SAV is \$0.04/mile [13];
- 317 • The clients leave the system after waiting for more than 15 minutes.

318 For easier model implementation, we also make the following simplifications in the model:

- 319 • The trips start and end at TAZ centroids;
- 320 • The vehicle travel speed is fixed on a certain road segment and updated for AM peak,
 321 mid-day, PM peak, and night time periods;
- 322 • The average intra-zonal travel time is modeled using the following formula:

323
$$intra-zonal\ travel\ time = \frac{\sqrt{area_{taz}}}{2 * travel\ speed}$$

- 324 • Both loading and unloading times are set as 1.5 minutes;
 325 • The clients will not cancel the trip after vehicle assignment (within a 15-minute
 326 waiting time);
 327 • The clients are first come first served during off-peak hours;
 328 • Available vehicles will serve the closest trip on the waiting list to optimize use.

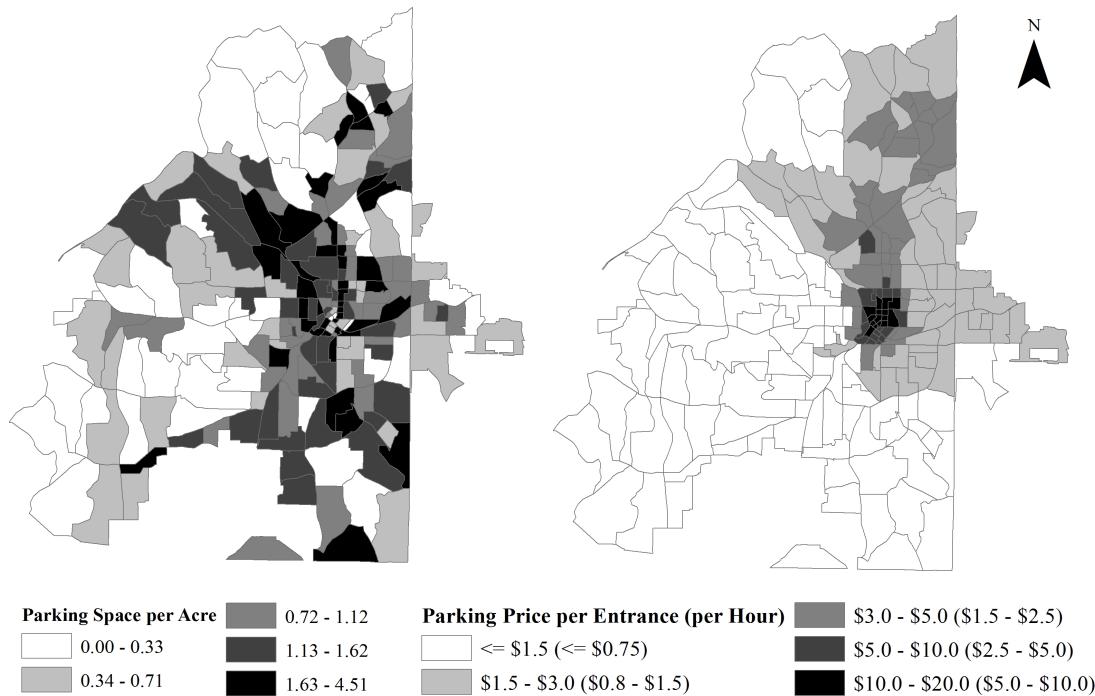
329 **MODEL IMPLEMENTATION AND RESULTS**

330 **Model Environment Settings and Initialization**

331 This study implements the simulation model suing empirical data from the City of Atlanta,
 332 USA. Atlanta, the capital city of Georgia, had an estimated population of 447,841 in 2013
 333 and an area of 134 square miles. The city is highly car-dependent, with more than 92.2% of
 334 the commuting trips completed by automobiles [22]. The latest downtown parking survey
 335 reveals there are 93,000 parking spaces in Atlanta Downtown [23].

336 The spatial unit of the simulation is set at the Traffic Analysis Zone (TAZ) level, the
 337 same as the resolution of the OD matrix prepared by Atlanta Regional Commission (ARC).
 338 There are 208 TAZs in the City of Atlanta. At the market penetration of 5%, the system
 339 serves around 32,365 trips, which both start and end in Atlanta, on a typical weekday. The
 340 Atlanta road network with link level travel time for AM peak, midday, PM peak, and night
 341 hours is also obtained from ARC. There are 3,708 nodes and 8,694 edges in the transportation
 342 network.

343 The publicly accessible parking inventory is developed based on parking surface data
 344 from the City of Atlanta and the Downtown parking inventory from Central Atlanta Progress
 345 (CAP). According to CAP, the average parking area is approximately 300 square feet per
 346 space. The number of parking lots for the rest of Atlanta is approximated by dividing the total
 347 parking square feet in each TAZ with the average parking area per space. In this study, we
 348 assumed that at a low market penetration rate, only 5% of the households will give up their
 349 private vehicle and use SAVs to travel in the city. Therefore, only 5% of total parking space
 350 in each TAZ is reserved for SAV uses, which provides the system with 25,000 parking spaces
 351 throughout the city. The parking price is imputed based on the average land value from tax
 352 assessor data. TAZ land values are rescaled from \$0 to \$20 per entrance or \$0 to \$10 per hour
 353 as the final parking price. Figure 2 illustrates Atlanta parking inventory inputs for different
 354 scenarios.



355

356 **FIGURE 2 Parking Infrastructure Supply (left) and Parking Price Distribution (right)**

357 Different fleet sizes are tested from 700 to 1200 with an increment of 100 vehicles,
 358 and it is found that 1000 vehicles are sufficient to serve the population, with no client leaving
 359 the system. The model is then set to run for 50 consecutive simulation days for each scenario.
 360 The same string of random number is used in all scenarios to ensure that the differences in
 361 outputs are not caused by noise rising from the random number generator.
 362

363 **Total Parking Demand and Parking Space**

364 Simulation results from different scenarios suggest that the parking demand and parking
 365 footprint of the SAV system peaks in the free parking scenario and is the lowest in the time-
 366 based charging scenario, when parking is most expensive. An SAV, on average, parks 20.6,
 367 16.6, and 8.6 times in free, entrance-based charging, and time-based charging scenarios,
 368 respectively. Meanwhile, the total parking space required ranges from 2,424 or 2.4
 369 space/SAV in free scenario, to 2,144 in entrance-based charging scenario, and eventually to
 370 1,895 in time-based charging scenario. Therefore, the occupancy rate of the 25,000 reserved
 371 parking space is 7.6% to 9.7%. In other words, around 22,575 to 23,100 public parking space
 372 will no longer be needed after the introduction of SAVs. Compared with the total parking
 373 inventory (500,000) in the city, the SAV system can emancipate around 4.5% of the public
 374 parking land at a low market penetration level of 5%. Such results indicate that one SAV can
 375 remove more than 20 parking spaces via vehicle ownership reduction and vehicle occupancy
 376 improvement. In this study, we didn't incorporate the potential reduction in parking space
 377 at the home end, given the lack of residential parking garage inventory. The reduction rate
 378 can be even higher if the residential parking land reduction is also included in the analysis.
 379

380 **Spatial Distribution of Parking Land Use**

381 The results from different scenarios suggest that the more expensive it is to park, the more
 382 parking land will be pushed into low-income neighborhoods, as illustrated in Figure 3. In the
 383 free parking scenario (see Figure 3.a), parking demand is the highest in major trip attraction
 384 zones, such as Atlanta Downtown, Midtown and Buckhead areas. In the entrance-based

385 parking charging scenario (see Figure 3.b), the parking spaces shift from highly developed
 386 TAZs to west side communities, such as English Avenue, Bankhead, and Center Hill, where
 387 land value is lower. In the time-based charged parking scenario (see Figure 3.c), the parking
 388 spaces concentrates in southwestern and a few northern TAZs. These communities tend to
 389 have lower median income, higher concentration of minority population, and a lower average
 390 land value, as shown in Figure 3.d. Additionally, the results from both charged scenarios also
 391 suggest that SAVs will not park in urban fringe areas, as the summation of parking and
 392 vehicle travel costs is the lowest in TAZs that are adjacent to the urban cores rather than in
 393 the urban fringe areas. Such phenomenon can be attributed to the fact that land value
 394 decreases exponentially as the distance to employment centers increases, while the fuel costs
 395 rise at a slower but constant rate. In short, the charged parking policies relocate parking space
 396 into low-income communities, which may lead to equity issues, such as inefficient use of
 397 valuable land parcels in these areas. However, it may also offer opportunities for new infill
 398 development, as the SAVs will be more accessible to these neighborhoods, which indirectly
 399 improves their mobility.
 400

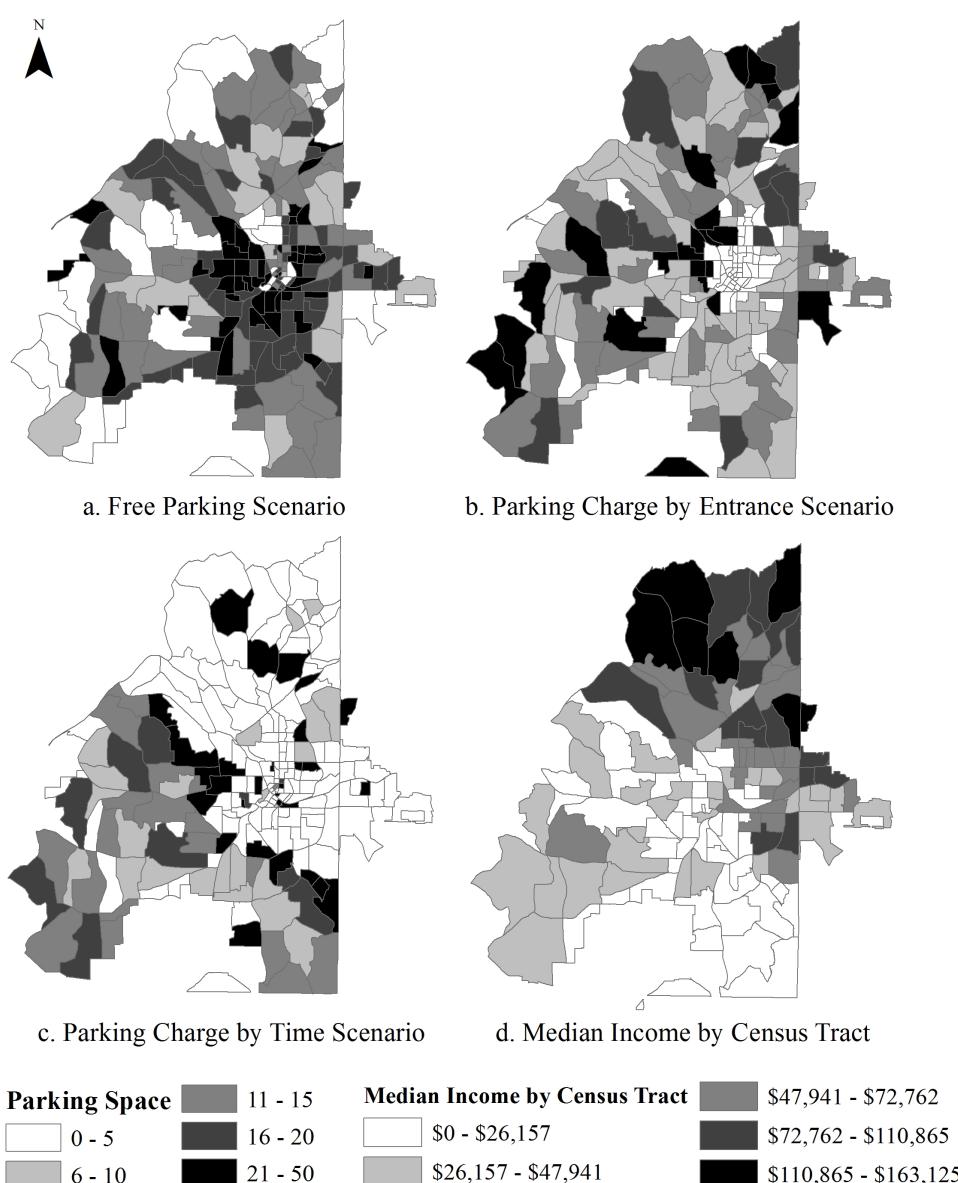


FIGURE 3 Spatial Distribution of Parking Spaces by Scenarios

403 Temporal Distribution of Parking Demand

404 Figure 4.a displays the total parking demand by time of the day from three scenarios, and the
 405 results suggest that there is no significant difference among them. The parking demand peaks
 406 during 1-3 AM when the travel demand is the lowest and bottoms during evening peak hours.
 407 However, the temporal distribution of parking demand changes significantly in TAZs with
 408 different land use types. To illustrate this phenomenon, the TAZs are coarsely reclassified
 409 into four types based on employment and household density. These four types are CBD,
 410 employment oriented, mixed use, and residential oriented TAZs (see Figure 4.b).
 411

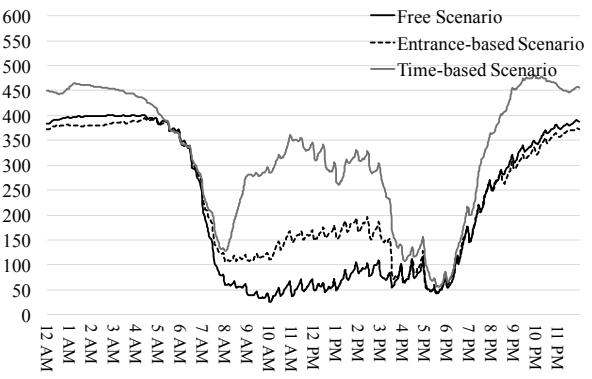
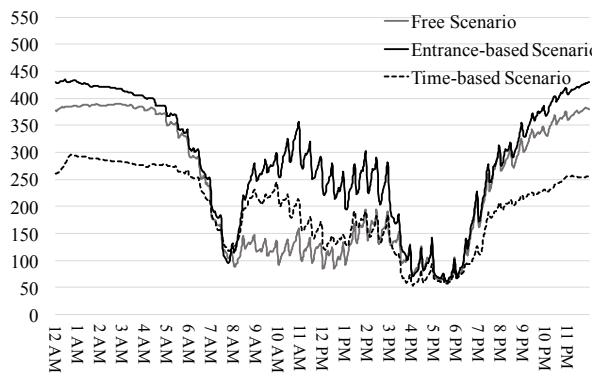
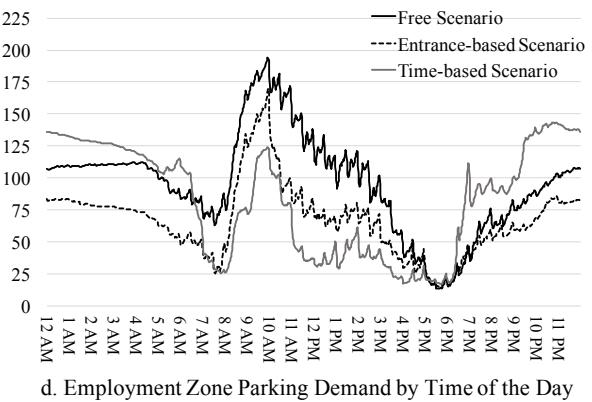
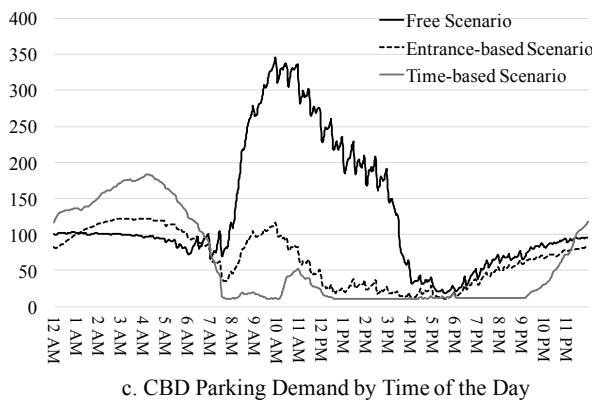
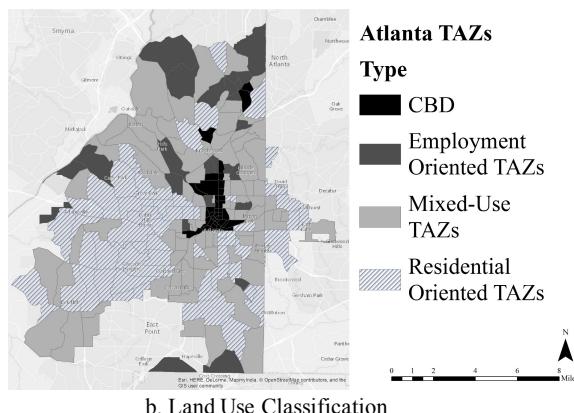
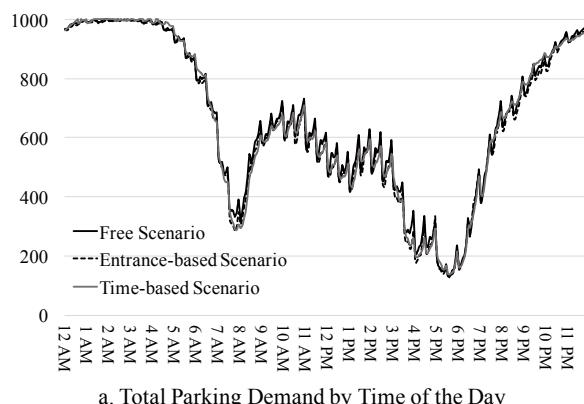


FIGURE 4 Temporal Distribution of Parking by TAZ Land Use Types

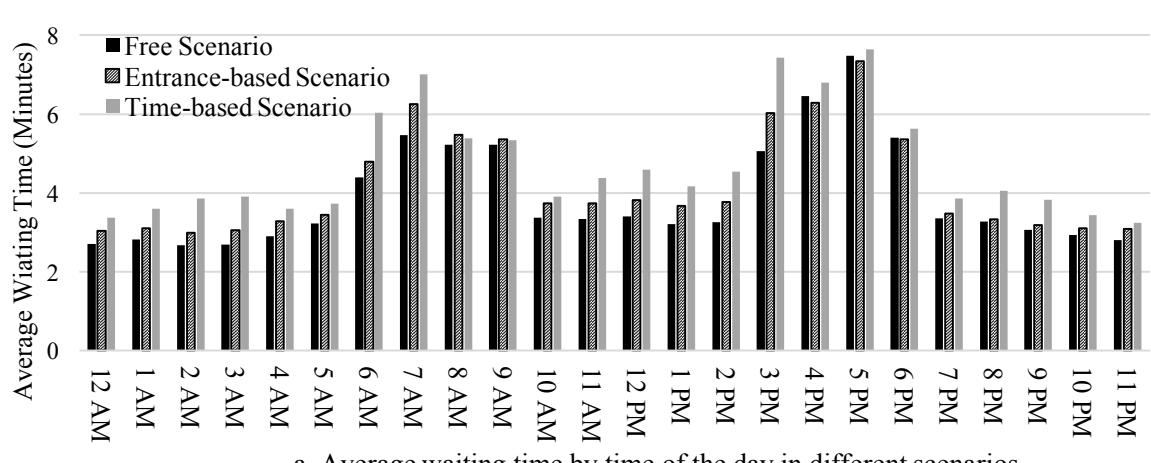
412
 413 The parking demand in CBD areas declines dramatically in both charged parking
 414 scenarios compared with free parking scenario, especially after the morning peak hours, see
 415 Figure 4.c. The required parking lots in the downtown area are reduced by over 70% from
 416

417 349 spaces in free parking scenario to around 102 or 51 spaces in entrance-based and time-
 418 based charging scenarios respectively. Similar parking demand variation patterns can also be
 419 found in employment oriented TAZs, as shown in Figure 4.d. However, the reduction in
 420 parking demand is not as large as the CBD areas, as the parking price is lower in the
 421 employment oriented zones.
 422

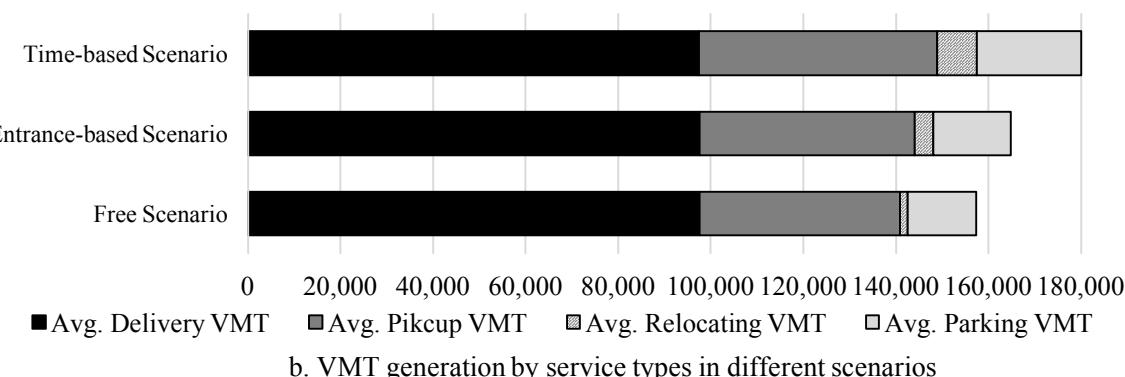
423 The reduced parking demand in CBD and employment oriented zones spills over into the
 424 mixed use and residential oriented neighborhoods. In the entrance based parking scenario,
 425 most of the parking demand relocates to the mix-use TAZs, see Figure 4.e. However, in the
 426 time-based parking charge scenario, even the mix-use TAZs are considered too expensive to
 427 park during midday and night time, when the average parking duration is longer. Therefore,
 428 most of the parking demand during these periods are pushed further into southern residential
 429 TAZs (see Figure 4.f).
 430

431 Tradeoffs in Waiting Time and VMT

432 In the charged parking scenario, the SAV system trades off parking costs with client's
 433 average waiting time and system VMT generation. Clients in the charged parking scenario
 434 wait longer, particularly at the beginning of the peak hours, such as 6-7 AM and 3-4 PM, as
 435 shown in Figure 5.a. In the charged parking scenario, vehicles tend to park at zones with
 436 lower land value, resulting in a spatial mismatch between vehicle and travel demand
 437 distributions. Compared with entrance based scenario, vehicles in time-based scenario park
 438 further away from downtown, contributing to even longer average waiting time.
 439



a. Average waiting time by time of the day in different scenarios



b. VMT generation by service types in different scenarios

441

442 **FIGURE 5 Average Waiting Time (Top) and VMT Generation (Bottom) by Scenarios**
 443

The VMT generation is significantly higher in charged parking scenarios, see Figure 5.b. The SAV system generates 158,308 VMT per day in free parking scenario. The VMT generation increases by 5% and 14%, respectively, in entrance-based and time-based charging scenarios. In summary, the SAV system accounts for increases in parking costs by increasing average waiting time and generating more VMT, both of which have negative social externalities. Therefore, policy makers need to design policies that combine empty VMT charges together with parking prices to reduce the negative environmental impacts, such as energy consumption and pollutant emissions.

452

MODEL VERIFICATION AND VALIDATION

The trip generation process is validated by comparing the distributions of trip length and departure time from the simulation results with Atlanta travel survey. The Chi-square goodness of fit test results for trip length and departure time distributions are 0.96 and 0.98, respectively, indicating that the simulated distributions are not significantly different from the weighted Atlanta travel survey observations.

The vehicle movements are traced to verify the vehicle activities implementation process. Figure 6 illustrates the travel path for a randomly selected vehicle in one simulation day. The sequence of the visited nodes is labeled. The vehicle starts service at 5:31 AM and ends service by 7:52 PM. 30 trips are fulfilled throughout the day. There are three ride-sharing trips, two of which involve intra-zonal travel and, therefore, are not reflected in Figure 6. The vehicle spends approximately 7.2 hours serving clients, and 0.9 hours relocating and navigating to parking lots. The vehicle checks into parking lot six times and is parked for approximately 1.01 hours each time (excluding the last overnight parking).

467

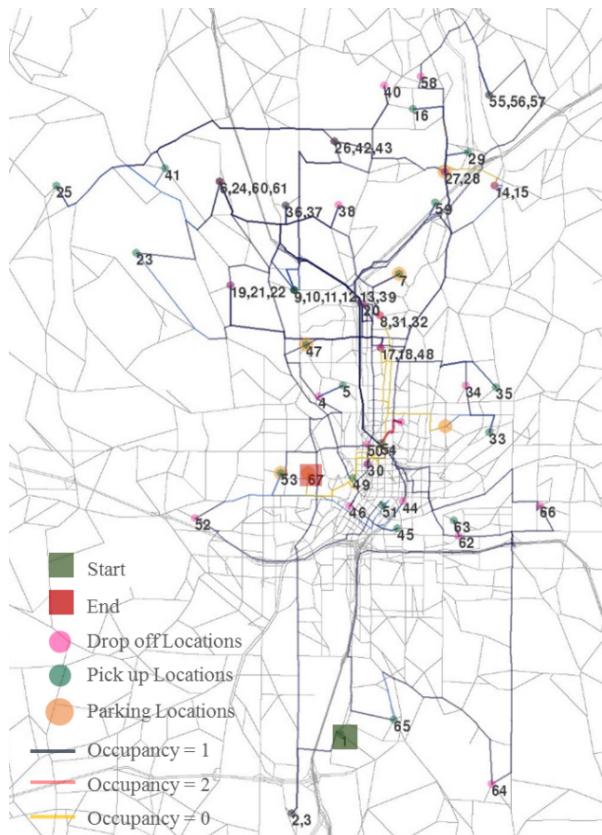
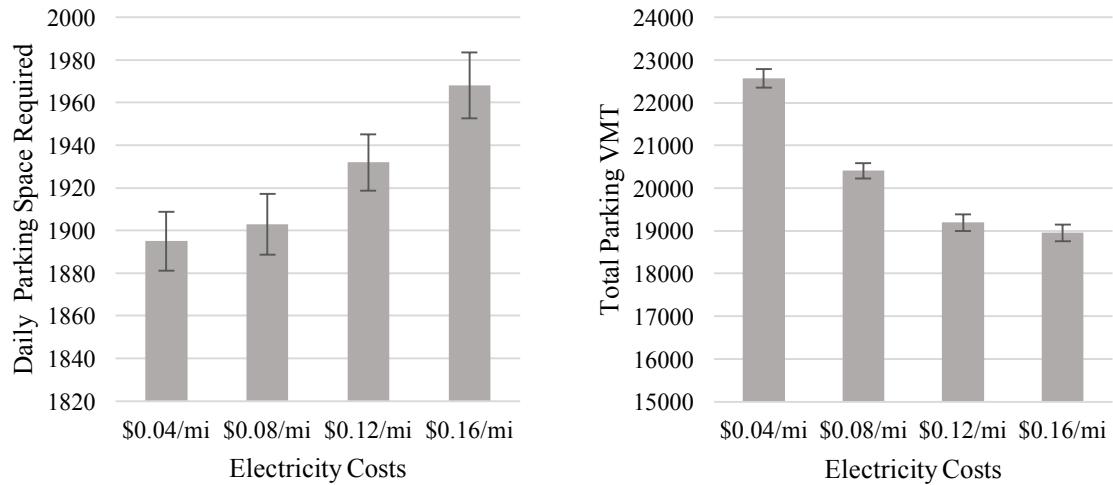
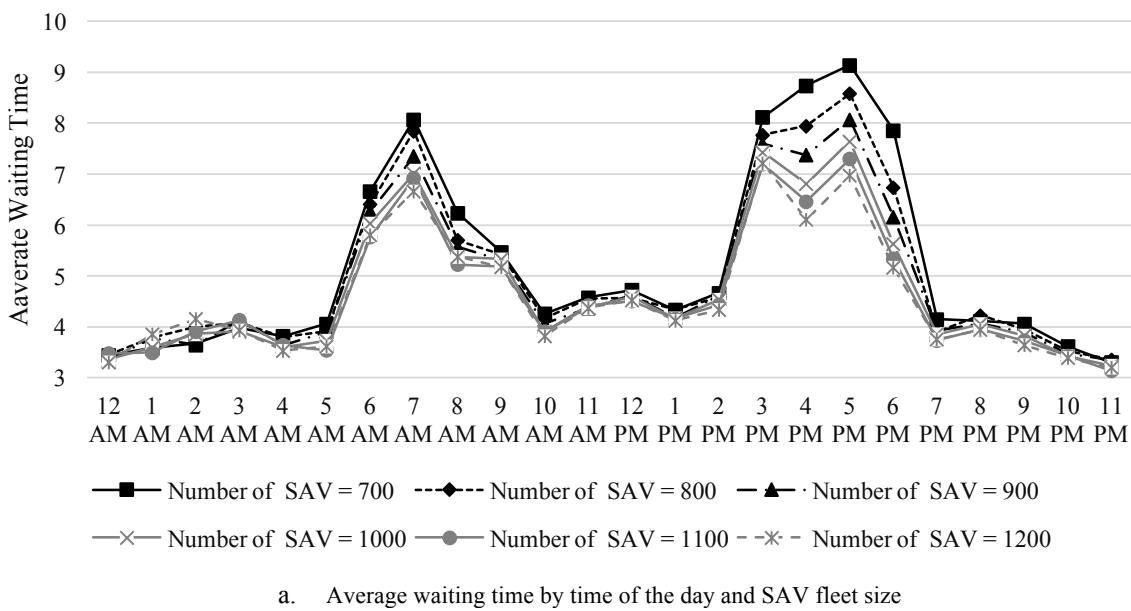


FIGURE 6 Vehicle Travel Path Example

468

469

470 10 alternative scenarios with different SAV fleet sizes ranging from 700 to 1200 and
 471 different SAV fuel (electricity) costs per mile base from \$0.04 to \$0.16 are tested to conduct
 472 elasticity test for the model. As shown in Figure 7.a, the average waiting time during peak
 473 hours, especially PM peaks, decreases with the increase in SAV fleet size, as expected. The
 474 decrease in average waiting time is significant at 7 AM and 4-6 PM, based on the t-test
 475 results (95% significance level, 2-tail test). The average waiting time doesn't change
 476 significantly during off-peak hours when there are adequate number of vehicles. The
 477 variation in total parking space and VMT generation for parking purpose are illustrated in
 478 Figure 7.b and c. The results indicate that when fuel becomes more expensive, the SAV
 479 system consumes more parking spaces and generates less parking related VMT, as expected.
 480



b. Daily parking space required by fuel costs

c. Daily Parking VMT generation by fuel costs

FIGURE 7 Elasticity Tests Results

CONCLUSIONS AND DISCUSSIONS

The simulation results show that parking land use can be reduced by approximately 4.5%, once the SAVs start to serve 5% of the trips within the City of Atlanta in both charged and free parking scenarios. The results also reveal that each SAV can emancipate more than 20 parking spaces in the city. The reduction is achieved primarily through improving vehicle

491 utilization intensity and reducing private automobile ownership. The results are consistent
492 with the parking demand model based on the hypothetical grid based setting [7] and the
493 Lisbon SAV simulation study [18].

494 The simulation outcomes from charged and free parking scenarios suggest that
495 charged parking policies can effectively reduce the amount of parking in the CBD areas.
496 However, the demand for parking will be shifted to adjacent TAZs, resulting in larger VMT
497 generation more congestion and longer average waiting time. Furthermore, results from the
498 two charged parking scenarios suggest that when parking becomes more expensive; more
499 parking demand is pushed into low-income neighborhoods, which may lead to social
500 inequities. Therefore, policies to charge for parking need to be carefully considered to ensure
501 that such adverse effects are minimized. Examples of such policies may include
502 environmental impact fee for unoccupied VMT (i.e. relocation VMT and parking VMT) and
503 innovative congestion fee on SAVs to restrict excessive VMT generation. Furthermore, the
504 city may also propose smart parking policies, i.e. variable parking fee by time of day and by
505 location of parking lots to reduce parking land use by improving the occupancy rate of the
506 parking lots.

507 This study explores how the parking demand and parking land use may differ under
508 free and charged parking policies. There remain some limitations regarding the design of the
509 model, which deserves further explorations. To begin with, the parking destination choice is
510 made only based on total parking price, while other factors including travel demand and
511 vehicle distributions, are neglected. It will be ideal to design a parking lot searching
512 algorithm that combine vehicle relocation and parking step together to minimize the
513 operation costs of the system. Additionally, the model doesn't offer an optimized solution for
514 urban parking land use design, which can be achieved by a centralized operation of SAV
515 system and will provide a more comprehensive picture for smart city development. More
516 studies should be devoted to examine how the SAV system can be integrated as part of the
517 sustainable urban growth by optimizing urban parking land use via smart parking pricing
518 policies. Finally, this model does not consider the environmental and social impacts of the
519 tradeoffs between VMT generation, congestion levels, and parking space reduction, which is
520 important for designing sustainable parking policies. Such tradeoffs can be examined with the
521 help of models that include a trip assignment function that dynamically updates congestion at
522 the road link level based on SAV travel patterns.

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