Nada Al-Alusi

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Education

University of California, Berkeley - Berkeley, CA | Spring 2018

Bachelor of Science, Electrical Engineering and Computer Science Intended Minor in Arabic

Relevant Completed Coursework | CS61A SICP • CS61B Data Structures • EE20 Structure & Interpretation of Signals & Systems • EE40 Microelectronic Circuits

Relevant Fall 2016/Spring 2017 Coursework | CS61C Computer Architecture • CS70 Discrete Math and Probability • Intro to iOS Development • CS 170 Efficient Algorithms and Intractable Problems • CS 188 Introduction to Artificial Intelligence

Technical Skills

Proficient | Java, Python, MATLAB

Familiar I C, Swift, HTML5, CSS, JavaScript, SQL, Scheme

Experience

University of California, Berkeley - Berkeley, CA

CS61A Lab Assistant

January 2016 - May 2016

- Assisted in teaching a CS lab section for an introductory programming class that focuses on abstraction
- Helped students with homework assignments and projects in office hours

PowerSave Campus - Berkeley, CA

Interr

January 2015 - December 2015

- Implemented projects at UC Berkeley to make campus more energy efficient & cut down energy costs
- Created and hosted events to educate students about their energy usage
- Retrofitted lights in the School of Information in Spring 2015 and worked with library administration to reduce sleep time on library computers in Fall 2015

Berkeley Engineers and Mentors - Berkeley, CA

Mentor

August 2015 – December 2015

- Mentored students in STEM subjects, such as physics and biology, weekly
- Tailored sessions to engage students and demonstrate real world applications of STEM concepts

Projects

Personal Website I nadaalalusi.com

August 2016 - Present

• Creating a personal website in HTML, CSS, and JavaScript that is hosted on GitHub Pages

To Do List App | Intro to iOS Development

October 2016

- Created a to do list app that deletes completed tasks after 24 hours and keeps track of the number of tasks completed in the past 24 hours
- User can create and delete tasks and mark them as completed

Bear Maps | CS 61B (Data Structures)

April 2016

- Created a map of Berkeley that supported zoom in/out & finding the path between two clicked points
- Created a quad tree to filter through thousands of images and raster the appropriate images
- Employed Dijkstra's algorithm to find the shortest path between two given points