


Phase 1



Requirements specification

1. The pass1 program is to execute by entering pass1 <source-file-name>
2. The source file for the main program for this phase is to be named pass1.c
3. You should build a parser that is capable of handling source lines that are instructions, storage declaration, comments, and assembler directives (a directive that is not implemented should be ignored possibly with a warning)
4. For instructions, the parser is to minimally be capable of decoding 2, 3 and 4-byte instructions as follows:
 - a) 2-byte with 1 or 2 symbolic register reference (e.g., TIXR A, ADDR S,A)
 - b) RSUB (ignoring any operand or perhaps issuing a warning)
 - c) 3-byte PC-relative with symbolic operand to include immediate, indirect, and indexed addressing
 - d) 3-byte absolute with non-symbolic operand to include immediate, indirect, and indexed addressing
 - e) 4-byte absolute with symbolic or non-symbolic operand to include immediate, indirect, and indexed addressing
5. The parser is to handle all storage directives (BYTE, WORD, RESW, and RESB).


6. The output of this phase should contain (at least):

- a) The symbol table.
- b) The source program in a format similar to the listing file described in your text book except that the object code is not generated as shown below.
- c) A meaningful error message should be printed below the line in which the error occurred

7. Support free-formatted assembly language programs. In a free-formatted assembly program, statements are not restricted to begin at a given position in the line. Many consecutive white spaces or tabs should be treated as a single space. (You may use regular expressions)

The background features a dark, textured collage of white line-art sketches. On the left, there is a large globe showing continents. Above it, a book is depicted. To the right, a microscope is sketched. Various other geometric shapes, lines, and abstract forms are scattered throughout the background, creating a sense of creative exploration and design.

Design



We use object oriented programming concepts and divided the code to three main classes:

- parsing class : in which the regex handle the line of code and make sure that there is no syntax error .
- addressList class : set the address for each line of code.
- output class : which print the output table.



Main Data structures

Maps

- we store mnemonic in map ,this map its key is the string of mnemonic and its value is a pair the first holds the format and the second holds the opcode
- there is vector stores string "BYTE"/"WORD"/"RESW"/"REWB"

Vector

- We use vector to store all possible instructions to handle them as :
 - a) 2-byte instructions with 1 or 2 symbolic register reference.
 - b) 3-byte PC-relative with symbolic operand to include immediate, indirect, and indexed addressing
 - c) 3-byte absolute with non-symbolic operand to include immediate, indirect, and indexed addressing
 - d) 4-byte absolute with symbolic or non-symbolic operand to include immediate, indirect, and indexed addressing



Algorithms Description

Parsing class

- We create a group of regex where each regex handle a type of instructions.
- By looping on the file and check that each line is acceptable by a regex .
- The line may not be acceptable if the instruction is unsupported instructions or unsupported operand for the given instruction.
- If the line is not acceptable by any regex then the output print “Syntax error”.
- If the last line is not END , it will print “the last line is not END”.

AddressList Class

- if the given mnemonic in the problem contains in the map we add to the address the value in stored in pair->first
- if mnemonic in the problem stored in the vector if its BYTE we increase the address by number of bytes stored in given problem ex C'AB' so increase by 2,
- if it is RESB we increase address by given number of bytes
 - if it is RESW we increase by given number of words multiplied by 3
- if it is WORD we increase address by 3

Output class

- Take the vectors that contain the Mnemonicopcode,operand,address,labels from the previous two classes and print them with the line number.
- Print the errors if found .



Assumptions

Assumptions

- If there is no start address given with START instructions, we set the default address by 0000.
- Start address less than 7 characters.
- The last line must be END.
- START must be the first line or it can be preceded by a Comment line.
- Label name and variable name must start with a letter.
- All characters are in uppercase.



Sample runs

"C:\study paper\CSDE 21\2nd Year\2nd Semester\Lectures\passOne\bin\Debug\passOne.exe"

Line no	Address	Label	Mnemonic Op-code	Operands	Comments
1	comment	.234567890123456789			
2	comment	LAB2C	START	1000	
3	000003		LDA	ALPHA	
4	000006		LDB	#10	
5	000009		LDX	#0	
6	00000B		ADDR	A,B	
7	00000E		STA	SAVEW	
8	000011		LDX	#1	
9	000012		FIX		
10	000012	.Format 4			
11	000015		SUB	#12	
12	000018		LDX	#0	
13	00001B		LDCH	HEXCHAR	
14	00001E		STA	INPUT	
15	000021	LOOP	LDCH	STRING,X	
16	000024		COMP	INPUT	
17	000027		JEQ	FOUND	
18	00002A		STCH	OUTPUT,X	
19	00002D		TIX	#5	
20	000030		JLT	LOOP	
21	000033	FOUND	J	OUT	
22	000036	ALPHA	WORD	2	
23	00003C	SAVEW	RESW	2	
24	00003D	HEXCHAR	BYTE	X'61'	
25	00003E	INPUT	RESB	1	
26	000044	STRING	BYTE	C'String'	
27	000049	OUTPUT	RESB	5	
28	000049		END		

Process returned 0 (0x0) execution time : 2.762 s
Press any key to continue.

ReadInputs - Notepad			
File	Edit	Format	View Help
.234567890123456789			
LAB2C	START	1000	
	LDA	ALPHA	
	LDB	#10	
	LDX	#0	
	ADDR	A,B	
	STA	SAVEW	
	LDX	#1	
	+FIX		
.Format 4			
	+SUB	#12	
	LDX	#0	
	LDCH	HEXCHAR	
	STA	INPUT	
LOOP	LDCH	STRING,X	
	COMP	INPUT	
	JEQ	FOUND	
	STCH	OUTPUT,X	
	TIX	#5	
	JLT	LOOP	
FOUND	J	OUT	
ALPHA	WORD	2	
SAVEW	RESW	2	
HEXCHAR	BYTE	X'61'	
INPUT	RESB	1	
STRING	BYTE	C'String'	
OUTPUT	RESB	5	
	END		

"C:\study paper\CSDE 21\2nd Year\2nd Semester\Lectures\passOne\bin\Debug\passOne.exe"

Line no	Address	Label	Mnemonic Op-code	Operands	Comments
1	0003A0	TERMPROJ	START	3A0	
2	0003A0	.THIS IS A COMMENT	LINE		
3	0003A0	LBL1	BYTE	C'ABCDEF'	
4	0003A6	LBL2	RESB	4	
5	0003AA	LBL2	RESW	1	
		****ERROR:Symbol' LBL2 ' already defined			
6	0003B0	TOP	LDA	ZERO	
7	0003B3		LDX	#INDEX	
8	0003B6		END		

Process returned 0 (0x0) execution time : 0.672 s
Press any key to continue.

ReadInputs - Notepad

File Edit Format View Help
TERMPROJ START 3A0
.THIS IS A COMMENT LINE
LBL1 BYTE C'ABCDEF'
LBL2 RESB 4
LBL2 RESW 1
TOP LDA ZERO
LDX #INDEX
END

"C:\study paper\CSDE 21\2nd Year\2nd Semester\Lectures\passOne\bin\Debug\passOne.exe"

Line no	Address	Label	Mnemonic Op-code	Operands	Comments
1	0003A0	TERMPROJ	START	3A0	
2	0003A0	.THIS IS A COMMENT LINE			
3	0003A0	LBL1	BYTE	C'ABCDEF'	
4	0003A6	LBL2	RESB	4	
		*** ERROR:UNSUPPORTED INSTRUCTION			
5	0003AD		LDX	#INDEX	
6	0003AD		END		

Process returned 0 (0x0) execution time : 0.795 s
Press any key to continue.

ReadInputs - Notepad

File Edit Format View Help
TERMPROJ START 3A0
.THIS IS A COMMENT LINE
LBL1 BYTE C'ABCDEF'
LBL2 RESB 4 |
TOP HELLO ZERO
LDX #INDEX
END

"C:\study paper\CSDE 21\2nd Year\2nd Semester\Lectures\passOne\bin\Debug\passOne.exe"

Line no	Address	Label	Mnemonic Op-code	Operands	Comments
1	0THREE		LDA	THREE	
		****ERROR:Syntax error			
2	0THREE		.THIS IS A COMMENT LINE		
3	0000F4	LBL1	BYTE	C'ABCDEF'	
4	0000F8	LBL2	RESB	4	
		*** ERROR:UNSUPPORTED INSTRUCTION			
5	0000FB		LDX	#INDEX	terminate called after t

throwing an instance of 'std::out_of_range'
what(): vector::_M_range_check: __n (which is 7) >= this->size() (which is 7)

Process returned 3 (0x3) execution time : 8.442 s
Press any key to continue.

ReadInputs - Notepad

File Edit Format View Help
LDA THREE
TERMPROJ START 3A06
.THIS IS A COMMENT LINE
LBL1 BYTE C'ABCDEF'
LBL2 RESB 4
TOP HELLO ZERO
LDX #INDEX
END