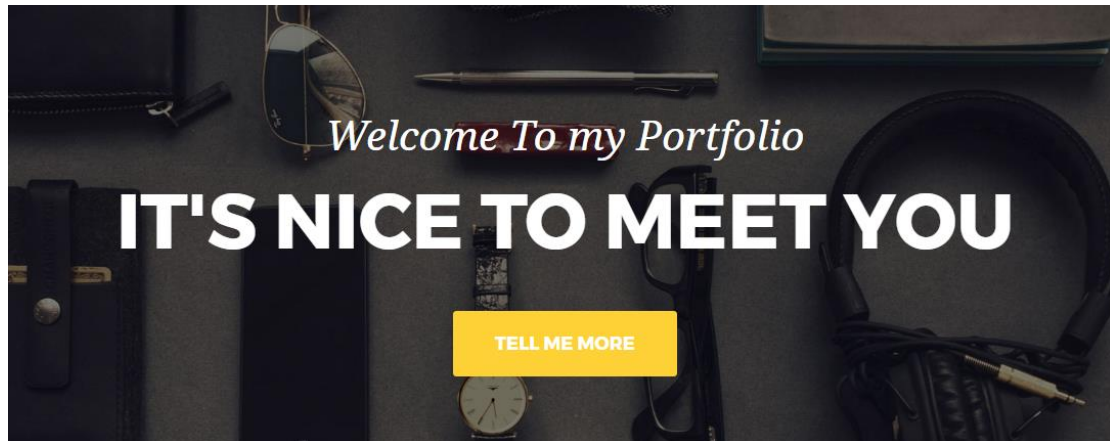


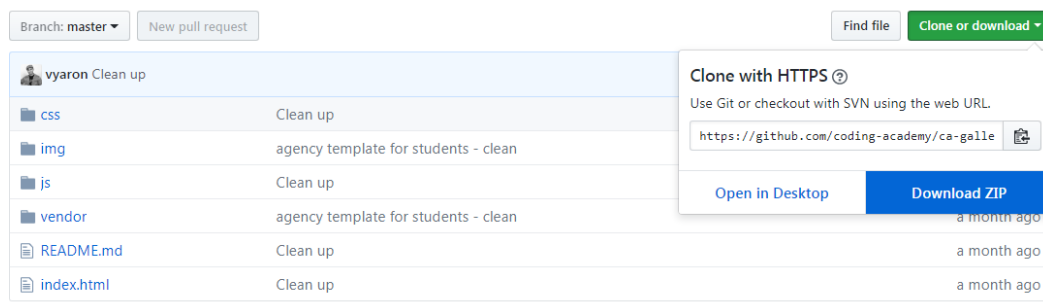
My Gallery



Your challenge is to create a professional looking website that shows off the work we've done so far.

Step 1

Start from the coding-academy basic gallery project, you can get a zip file from [here](#).



Play with the project, and get familiar with the structure and files.

Edit the ME section, add your name, photo, links and details.

Note – this gallery might have some bugs, do fix them.

Step 2

Let's focus on the portfolio area.



Threads
Illustration



Explore
Graphic Design



Finish
Identity



A single portfolio item looks like that:

```
<div class="col-md-4 col-sm-6 portfolio-item">
  <a class="portfolio-link" data-toggle="modal" href="#portfolioModal4">
    <div class="portfolio-hover">
      <div class="portfolio-hover-content">
        <i class="fa fa-plus fa-3x"></i>
      </div>
    </div>
    
  </a>
  <div class="portfolio-caption">
    <h4>Lines</h4>
    <p class="text-muted">Branding</p>
  </div>
</div>
```

In addition, there is a modal per portfolio item (look for the Portfolio Modals).

We want the projects to be dynamically generated by rendering a list of projs, a proj should be described in an object as follows:

```
[
  {
    id: "sokoban",
    name: "Sokoban",
    title: "Better push those boxes",
    desc: "lorem ipsum lorem ipsum lorem ipsum",
    url: "projs/sokoban",
    publishedAt: 1448693940000,
    labels: ["Matrixes", "keyboard events"],
  },
  ...
]
```

Use a proj-service to provide the projects.

Use a single modal to show each of the projects, and avoid the current HTML duplications.

When page is loaded, run `initPage()` function that uses the `gProjs` array to generate HTMLs for the portfolio-items.
(Use a single modal to show projects)

Notes

- First take the first portfolio item and adjust it to our data structure, you may use bootstrap's badges to display the labels.
- the URL of the img should be set by using the id of the proj, for example: *[img/portfolio/sokoban.jpg](#)*
NOTE: for now you can use placeholder images or anything else, do not spend much time here!

In the proj popup – show an inviting button to *Check it Out* that opens the project in a new tab

Just as a reminder here is a list of some of the stuff you (might) have made:

- Minesweeper
- In-Picture Game
- Touch Nums
- Ball Board
- Chess
- Todos
- Books Shop
- Sokoban? Pop Balloons? Safe-Content? ...

Step 3

Use the Contact-Me (RED) area for a contact-me form:

Your E-mail

Subject

Message Body

Submit

When user clicks the button, we should build a URL as shown below and then use `window.open` to navigate there (in a new tab)

<https://mail.google.com/mail/?view=cm&fs=1&to=me@example.com&su=SUBJECT&body=BODY>

(you can add the user's Email to the message body)

Note: the button should be of type button and not submit, we will later understand the differences:

```
<button type="button" class="btn btn-primary">Submit</button>
```

Note: please make sure your form looks nice on mobile!

Step 4

Make it yours, make it unique, switch to relevant images, use other colors, add content and texts, finalize all the links, clean up and remove unused stuff.

Step 5

Upload to GitHub and setup GitHub Pages