NADEEM KHAN

✓ NK8452868@gmail.com

9693885188

okolkata ,West Bengal

in nadeem-khan-3843ab241

nadeem785

WORK EXPERIENCE

EDUCATION

Techno Main Salt Lake Sector5 Kolkata West Bengal

CSE(Aiml) - 8.02 october 2022 - june 2026

- Excellent problem solver with a passion for creating new websites and games.
- Proficient in solving 300+ LeetCode problems and achieving 5-star ratings in Python on HackerRank.

PROJECT

Fun_World [4]

october 2024 - December 2024

- MERN stack project displaying a beautiful web app for exploring different worlds (fun_world).
- User can post pictures and reviews, visit other users' posts, and maintain proper authentication using Passport and authorization.
- Proper implementation of REST APIs and API routes, with a production-based web app.
- Exciting project showcasing a pure MERN stack application.

Pygame_utils [4]

Feb 2024 - March 2024

Developed multiple applications using **PySimpleGUI**, showcasing creativity and technical expertise:

- File Editor: A user-friendly tool for editing and managing files.
- Clock (Stopwatch): A precise stopwatch to track time spans effectively.
- Converter: A utility for seamless unit or data conversions.
- Snake Game: A visually appealing and engaging implementation of the classic game.
- Demonstrated proficiency in Python and GUI design, combining functionality with an intuitive user experience.

Candy landing page 🔀

23 december 2024 - 25 december 2024

- **Purpose**: A responsive and visually appealing landing page for a candy shop.
- Design: Vibrant, colorful layout with dynamic sections showcasing candy offerings.
- Technology: Built with HTML5, CSS3, Bootstrap 5, and Google Fonts.
- Features:
- Fully responsive design for all devices.
- · Eye-catching visuals with engaging descriptions.
- Smooth navigation and modern typography.
- **Objective**: To create an engaging online presence that captivates users and highlights the candy shop's charm.

Ninja_Game 🛂

کا ۱

march 2024 - may 2024

Type: 2D endless runner game.

Objective: Control a ninja, avoid obstacles (snails and dragons), and achieve the highest score.

Gameplay: Jump over obstacles with gravity mechanics; smooth and responsive controls.

Graphics:

- · Custom ninja sprites and vibrant backgrounds.
- Dynamic enemy designs (snails, dragons).

Features:

- Scoring system to track progress.
- · Interactive intro screen with motivational text.
- · Increasing difficulty for a challenging experience.

Technology: Built with Python and Pygame for smooth and efficient gameplay.

Audience: Suitable for casual gamers and developers exploring game development.

SKILLS

- Programming Languages: Python, C++, JavaScript
- Web Development: Node.js, React.js, Express.js, REST APIs, CSS, Bootstrap
- Database Management: MongoDB, NoSQL
- Frameworks and Libraries: TensorFlow, PySimpleGUI, PyGame
- Software Development: Object-Oriented Programming (OOP), Data Structures and Algorithms (DSA)
- Version Control: Git, GitHub
- Areas of Expertise: Web Development, API Integration