LAB 1 - OBJECT COUNTING ON IMAGES

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Medical Biometrics

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clc; clear; close all

I. Objective

Apply the different concepts of morphological processing for object counting on a blood cells image

II. Required tools

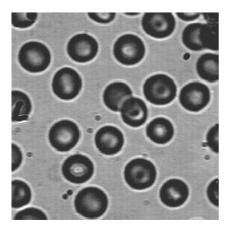
The Image Processing Toolbox of Matlab or Python Image Library.

III. Procedure

1. Load and show the image

Read the image bloodcells

```
img = imread("BLOODCELLS.bmp");
figure;
imshow(img)
```

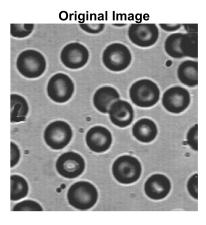


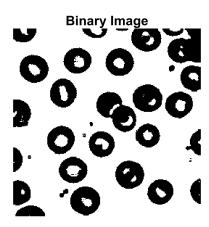
Transform this image into a binary image BW using a thresholding process or a dedicated function of Matlab or Python.

```
BW = imbinarize(img, graythresh(img));
```

Show the two images with titles within the same figure.

```
figure;
subplot(1,2,1), imshow(img), title('Original Image');
subplot(1,2,2), imshow(BW), title('Binary Image');
```





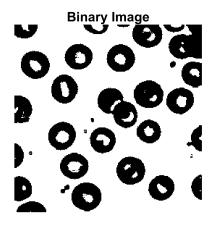
The morphological operator operates on the white pixels in the binary image. What do you observe on the image? What's the solution of this problem?

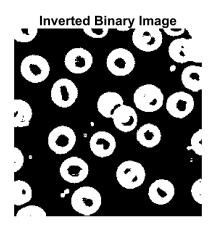
- Morphological operators typically work on white pixels (foreground), and this could be problematic if the objects are represented by dark pixels.
- Solution: Invert the binary image if the foreground (cells) is dark.

```
BW_inv = ~BW;
```

Show the inverted binary image

```
figure;
subplot(1,2,1), imshow(BW), title('Binary Image');
subplot(1,2,2), imshow(BW_inv), title('Inverted Binary Image');
```





Erosion

Open and study the help page of the erosion function.

help imerode

imerode Erode image.

IM2 = imerode(IM,SE) erodes the grayscale, binary, or packed binary image
IM, returning the eroded image, IM2. SE is a structuring element
object, or array of structuring element objects, returned by the
STREL or OFFSETSTREL functions.

If IM is logical and the structuring element is flat, **imerode** performs binary erosion; otherwise it performs grayscale erosion. If SE is an array of structuring element objects, **imerode** performs multiple erosions of the input image, using each structuring element in succession.

IM2 = imerode(IM,NHOOD) erodes the image IM, where NHOOD is an array of 0s and 1s that specifies the structuring element. This is equivalent to the syntax imerode(IM,STREL(NHOOD)). imerode uses this calculation to determine the center element, or origin, of the neighborhood: FLOOR((SIZE(NHOOD) + 1)/2).

IM2 = imerode(IM,SE,PACKOPT,M) or imerode(IM,NHOOD,PACKOPT,M) specifies
whether IM is a packed binary image and, if it is, provides the row
dimension, M, of the original unpacked image. PACKOPT can have
either of these values:

'ispacked' IM is treated as a packed binary image as produced by BWPACK. IM must be a 2-D uint32 array and SE must be a flat 2-D structuring element. If the

```
value of PACKOPT is 'ispacked', SHAPE must be
                  'same'.
                  IM is treated as a normal array. This is the
    'notpacked'
                  default value.
If PACKOPT is 'ispacked', you must specify a value for M.
IM2 = imerode(...,SHAPE) determines the size of the output image.
SHAPE can have either of these values:
    'same'
                  Make the output image the same size as the input
                  image. This is the default value. If the value of
                  PACKOPT is 'ispacked', SHAPE must be 'same'.
    'full'
                  Compute the full erosion.
Class Support
IM can be numeric or logical and it can be of any dimension. If IM is
logical and the structuring element is flat, then output will be
logical; otherwise the output will have the same class as the input. If
the input is packed binary, then the output is also packed binary.
Example 1
% Erode the binary image in text.png with a vertical line
    originalBW = imread('text.png');
    se = strel('line',11,90);
    erodedBW = imerode(originalBW.se);
    imshowpair(originalBW,erodedBW,'montage');
Example 2
% Erode the grayscale image in cameraman.tif with a rolling ball
    originalI = imread('cameraman.tif');
    se = offsetstrel('ball',5,5);
    erodedI = imerode(originalI,se);
    imshowpair(originalI,erodedI,'montage')
Example 3
% Erode the mristack volume, using a cube of side 3
    % Create a binary volume
    load mristack
    BW = mristack < 100;
    % Erode the volume with a cubic structuring element
    se = strel('cube',3);
    erodedBW = imerode(BW, se);
See also bwhitmiss, bwpack, bwunpack, conv2, filter2, imclose,
         imdilate, imopen, strel, offsetstrel.
Documentation for imerode
Other uses of imerode
```

Choose your appropriate structuring element SE (shape and size) and justify your choice.

• Given that the image contains circular cells, the most appropriate structuring element (SE) to use is a **disk-shaped SE**. This shape matches the geometry of the

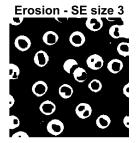
objects (circular cells and the small debris) in the image and is optimal for preserving their roundness during morphological operations.

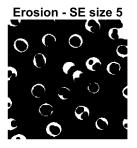
Apply the erosion operator on the binary image BW and Repeat the operation with 3 different sizes of SE.

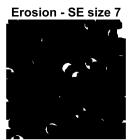
```
SE1 = strel('disk', 3); % Small structuring element
SE2 = strel('disk', 5); % Medium structuring element
SE3 = strel('disk', 7); % Large structuring element
eroded1 = imerode(BW_inv, SE1);
eroded2 = imerode(BW_inv, SE2);
eroded3 = imerode(BW_inv, SE3);
```

Visualize the obtained results, the eroded images.

```
figure;
subplot(1,3,1), imshow(eroded1), title('Erosion - SE size 3');
subplot(1,3,2), imshow(eroded2), title('Erosion - SE size 5');
subplot(1,3,3), imshow(eroded3), title('Erosion - SE size 7');
```







Discuss the results and explain the observed differences.

• The size and shape of the structuring element (SE) impact the results of the erosion. Smaller SEs preserve object details, while larger SEs erode more aggressively. The roundedness is preserved.

Dilation

Open and study the help page of the dilation function.

help imdilate

```
imdilate Dilate image.
   IM2 = imdilate(IM,SE) dilates the grayscale, binary, or packed binary
   image IM, returning the dilated image, IM2. SE is a structuring
   element object, or array of structuring element objects, returned by
   the STREL or OFFSETSTREL functions.
   If IM is logical (binary), then the structuring element must be flat
   and imdilate performs binary dilation. Otherwise, it performs
   grayscale dilation. If SE is an array of structuring element
   objects, imdilate performs multiple dilations, using each
   structuring element in SE in succession.
   IM2 = imdilate(IM, NHOOD) dilates the image IM, where NHOOD is a
   matrix of 0s and 1s that specifies the structuring element
   neighborhood. This is equivalent to the syntax imdilate(IM,
   STREL(NHOOD)). imdilate determines the center element of the
   neighborhood by FLOOR((SIZE(NHOOD) + 1)/2).
   IM2 = imdilate(IM,SE,PACKOPT) or imdilate(IM,NHOOD,PACKOPT) specifies
  whether IM is a packed binary image. PACKOPT can have either of
   these values:
       'ispacked'
                     IM is treated as a packed binary image as produced
                     by BWPACK. IM must be a 2-D uint32 array and SE
                     must be a flat 2-D structuring element. If the
                     value of PACKOPT is 'ispacked', SHAPE must be
                     'same'.
       'notpacked'
                     IM is treated as a normal array. This is the
                     default value.
   IM2 = imdilate(...,SHAPE) determines the size of the output image.
   SHAPE can have either of these values:
       'same'
                     Make the output image the same size as the input
                     image. This is the default value. If the value of
                     PACKOPT is 'ispacked', SHAPE must be 'same'.
       'full'
                     Compute the full dilation.
   Class Support
   IM can be logical or numeric and must be real and nonsparse. It can
   have any dimension. The output has the same class as the input. If
  the input is packed binary, then the output is also packed binary.
   Example 1
  % Dilate the binary image in text.png with a vertical line
       originalBW = imread('text.png');
       se = strel('line',11,90);
       dilatedBW = imdilate(originalBW,se);
       figure, imshow(originalBW), figure, imshow(dilatedBW)
   Example 2
   % Dilate the grayscale image in cameraman.tif with a rolling ball
```

```
originalI = imread('cameraman.tif');
    se = offsetstrel('ball',5,5);
    dilatedI = imdilate(originalI,se);
    figure, imshow(originalI), figure, imshow(dilatedI)
Example 3
% Determine the domain of the composition of two flat structuring
% elements by dilating the scalar value 1 with both structuring
% elements in sequence, using the 'full' option
    se1 = strel('line',3,0);
    se2 = strel('line',3,90);
    composition = imdilate(1,[se1 se2],'full');
Example 4
% Dilate two points in 3D space using spherical structuring elements,
% so that they take the shape of spheres
    % Create a logical 3D volume with two points.
    BW = false(100,100,100);
    BW(25,25,25) = true;
    BW(75,75,75) = true;
    % Dilate the 3D volume by a spherical structuring element
    se = strel('sphere',25);
    dilatedBW = imdilate(BW, se);
    % Visualize the dilated image volume
    figure, isosurface(dilatedBW)
See also bwhitmiss, bwpack, bwunpack, conv2, filter2, imclose,
         imerode, imopen, strel, offsetstrel.
Documentation for imdilate
Other uses of imdilate
```

Choose your appropriate structuring element SE (shape and size).

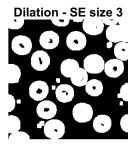
• For the task at hand, where the objects of interest are circular cells, the same is true that the most suitable structuring element (SE) is a **disk-shaped SE**. Dilation, here, helps to close the holes in the binary image.

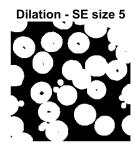
Apply the dilation operator on the binary image BW, and Repeat the operation with 3 different sizes of the SE.

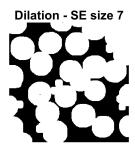
```
dilated1 = imdilate(BW_inv, SE1);
dilated2 = imdilate(BW_inv, SE2);
dilated3 = imdilate(BW_inv, SE3);
```

Visualize the obtained results.

```
figure;
subplot(1,3,1), imshow(dilated1), title('Dilation - SE size 3');
subplot(1,3,2), imshow(dilated2), title('Dilation - SE size 5');
subplot(1,3,3), imshow(dilated3), title('Dilation - SE size 7');
```







Discuss the results and explain the observed differences

• Dilation enlarges objects. Using larger structuring elements increases the object's size, filling gaps between objects.

Improvement

Are erosion and dilation operators sufficient to extract all the cells with a good precision?

• No, these fundamental morphological operations alone are not enough. A combination of the two such as by opening or closing, or advanced techniques like watershed segmentation might be required.

Which solution do you propose to improve the segmentation results?

• Opening, with a structuring element larger that the maximum debris but smaller than the smallest cell, would be ideal to remove the debris. Then, a closing operation or imfill can be used to close the hole in the cells.

Give a solution and test it on your image

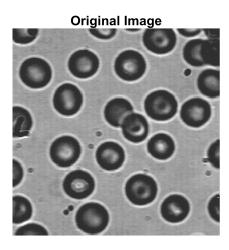
• We proposed the following preprocessing procedure. It helped us to try different operations in different sequence with different argument. After try and error method, we obtaind a better result with the following setting.

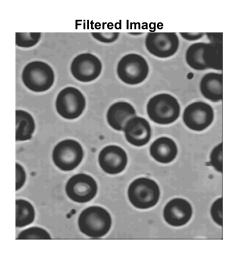
```
dbtype('preProcess.m')
```

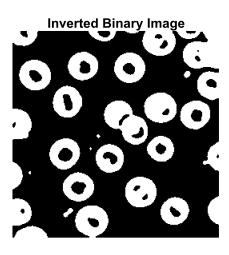
```
1
      function processedImage = preProcess(imageFilename)
2
3
          % Step 1: Read the input image
4
          img = imread(imageFilename);
5
          figure; imshow(img); title('Original Image');
6
7
          % Step 2: Apply median filtering
8
          filterSize = 4;
9
          filtImg = medfilt2(img, [filterSize filterSize]);
          figure; imshow(filtImg); title('Filtered Image');
10
11
12
          % Step 3: Convert to binary image using Otsu's thresholding
13
          BW = imbinarize(filtImg, graythresh(img));
14
15
          % Step 4: Invert the binary image
16
          BW inv = \simBW;
17
          figure; imshow(BW_inv); title('Inverted Binary Image');
18
19
          % Step 5: Fill holes in the binary image
20
          BW_filled = imfill(BW_inv, "holes");
          figure; imshow(BW_filled); title('Filled Binary Image');
21
22
23
          % Step 6: Apply morphological opening (remove small objects)
24
          BW_open = imopen(BW_filled, strel('disk', 2));
25
          figure; imshow(BW_open); title('After Opening Operation');
26
          % Step 7: Apply morphological closing (close small gaps)
27
28
          BW close = imclose(BW open, strel('disk', 2));
29
          figure; imshow(BW_close); title('After Closing Operation');
30
          % Step 8: Remove small connected components
31
32
          BW_area_open = bwareaopen(BW_close, 80, 8);
          figure; imshow(BW_area_open); title('Final Processed Image');
33
34
35
          % Return the final processed binary image
36
          processedImage = BW_area_open;
37
      end
```

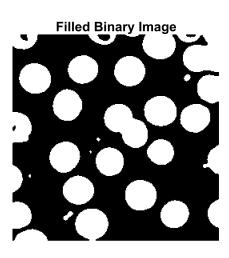
Call the function.

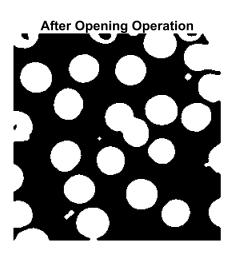
```
processedImage = preProcess('BLOODCELLS.bmp');
```

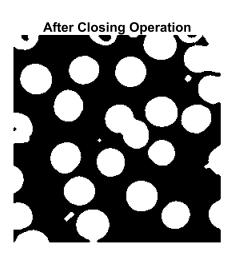


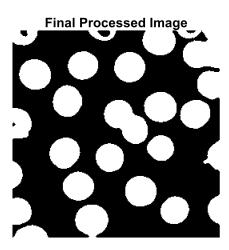












Label connected components and counting

Find the appropriate function for labeling the image objects.

help bwlabel

bwlabel Label connected components in 2-D binary image.
L = bwlabel(BW,N) returns a matrix L, of the same size as BW,
containing labels for the connected components in BW. N can have a
value of either 4 or 8, where 4 specifies 4-connected objects and 8
specifies 8-connected objects; if the argument is omitted, it defaults
to 8.

The elements of L are integer values greater than or equal to 0. The pixels labeled 0 are the background. The pixels labeled 1 make up one object, the pixels labeled 2 make up a second object, and so on.

[L,NUM] = bwlabel(BW,N) returns in NUM the number of connected objects found in BW.

Note: On the use of **bwlabel**, BWLABELN, BWCONNCOMP, and REGIONPROPS

The functions **bwlabel**, BWLABELN, and BWCONNCOMP all compute connected components for binary images. BWCONNCOMP is the most recent addition to the Image Processing Toolbox and is intended to replace the use of **bwlabel** and BWLABELN. It uses significantly less memory and is sometimes faster than the older functions.

| | Input Dim | Output Form | Memory Use | Connectivity |
|------------|--------------|----------------------------------|---------------|--------------|
| bwlabel | 2-D | Double-precision label matrix | High | 4 or 8 |
| BWLABELN | N-D | Double-precision label matrix | High | Any |
| BWCONNCOMP | N-D | CC struct | Low | Any |

To extract features from a binary image using REGIONPROPS using the default connectivity, just pass BW directly into REGIONPROPS, i.e.,

```
REGIONPROPS(BW).
```

```
To compute a label matrix having a more memory-efficient data type
(e.g., uint8 versus double), use the LABELMATRIX function on the output
of BWCONNCOMP. See the documentation for each function for more information.
Class Support
BW can be logical or numeric, and it must be real, 2-D, and nonsparse.
L is of class double.
Example
   BW = logical([1 1 1 0 0 0 0 0
                11101100
                1 1 1 0 1 1 0 0
                11100010
                11100010
                11100010
                11100110
                11100000]);
   L = bwlabel(BW, 4)
```

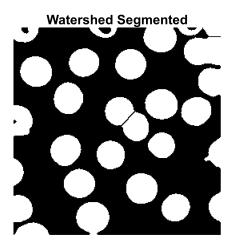
See also bwconncomp, bwlabeln, bwselect, labelmatrix, label2rgb, regionprops.

Documentation for bwlabel Other uses of bwlabel

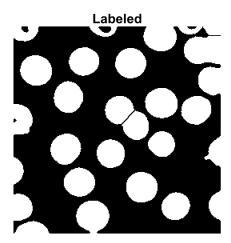
[r,c] = find(L == 2)

Use this function to label the segmented objects obtained after the enhancement step.

```
imSegmented = watershedSegmentation(processedImage);
figure; imshow(imSegmented); title('Watershed Segmented')
```



```
[connectedComponents, TotalCells] = bwlabel(imSegmented);
figure; imshow(connectedComponents); title('Labeled')
```



How many cells did you obtain?

```
disp("Total cell obtained: " + TotalCells)
```

Total cell obtained: 28

Show the labelled cells using different colors.

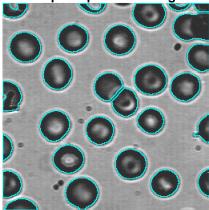
```
imLabeledRGB = label2rgb(connectedComponents, 'lines', 'white', 'shuffle');
figure; imshow(imLabeledRGB); title('Labeled RGB')
```



Extract the contours of all the segmented cells and superimpose them on the original image.

```
contours = bwperim(connectedComponents, 8);
superimposed = imoverlay(img, contours, "cyan"); % cyan contours
figure;
```

Contours Superimposed on Original Image



Open and study the help page of the regionprops function of Matlab or the equivalent function on Python.

help regionprops

regionprops Measure properties of image regions.

STATS = regionprops(BW,PROPERTIES) measures a set of properties for each connected component (object) in the binary image BW, which must be a logical array; it can have any dimension.

STATS = regionprops(CC,PROPERTIES) measures a set of properties for each connected component (object) in CC, which is a structure returned by BWCONNCOMP.

STATS = regionprops(L,PROPERTIES) measures a set of properties for each labeled region in the label matrix L. L can be numeric or categorical. When L is numeric, positive integer elements of L correspond to different regions. For example, the set of elements of L equal to 1 corresponds to region 1; the set of elements of L equal to 2 corresponds to region 2; and so on. When L is categorical, each category corresponds to different region.

STATS = regionprops(...,I,PROPERTIES) measures a set of properties for each labeled region in the image I. The first input to regionprops (BW, CC, or L) identifies the regions in I. The sizes must match: SIZE(I) must equal SIZE(BW), CC.ImageSize, or SIZE(L).

STATS = regionprops(OUTPUT, ____) returns the output in a variable of type specified by OUTPUT. OUTPUT must be one of the following strings (string can be abbreviated):

- 'struct' When 'struct' is specified, output STATS is an array of structures with length equal to the number of objects in BW, CC.NumObjects, or max(L(:)). The fields of the structure array denote different properties for each region, as specified by PROPERTIES. If OUTPUT is not specified, 'struct' is selected by default.
- 'table' When 'table' is specified, output STATS is a MATLAB table with height (number of rows) equal to the number of objects

in BW, CC.NumObjects, or max(L(:)). The variables of the table denote different properties for each region, as specified by PROPERTIES. See help for 'table' in MATLAB for additional methods for the table.

PROPERTIES can be a comma-separated list of strings or character vectors, a cell array containing strings or character vectors, 'all', or 'basic'. The set of valid measurement strings or character vectors includes:

Shape Measurements

```
'Area'
                    'EulerNumber'
                                         'MinorAxisLength'
'BoundingBox'
                    'Extent'
                                         'Orientation'
'Centroid'
                    'Extrema'
                                         'Perimeter'
'ConvexArea'
                   'FilledArea'
                                         'PixelIdxList'
'ConvexHull'
                   'FilledImage'
                                         'PixelList'
'ConvexImage'
                    'Image'
                                         'Solidity'
                    'MaxFeretProperties' 'SubarrayIdx'
'Circularity'
'Eccentricity'
                    'MinFeretProperties'
'EquivDiameter'
                    'MajorAxisLength'
```

Pixel Value Measurements (requires grayscale image as an input)

```
'MaxIntensity'
```

Property strings or character vectors are case insensitive and can be abbreviated.

If PROPERTIES is set to 'all', regionprops returns all of the Shape measurements. If called with a grayscale image, regionprops also returns Pixel value measurements. If PROPERTIES is not specified or if it is set to 'basic', these measurements are computed: 'Area', 'Centroid', and 'BoundingBox'.

Perimeter and Circularity should be used on a label matrix or binary image with contiguous regions. Otherwise, 'Perimeter' gives unexpected results on discontiguous regions which also affects the result of 'Circularity'. Circularity is also not recommended for very small regions such as a 3x3 square, as in such cases the results might exceed the circularity value for a perfect circle which is 1.

If 'MaxFeretProperties' is selected, the function will output the following properties related to the maximum Feret Diameter -

MaxFeretDiameter - Maximum Feret diameter length.

MaxFeretAngle - Angle of maximum Feret diameter with respect to X

axis in degrees.

MaxFeretCoordinates - Endpoint coordinates of maximum Feret diameter.

If 'MinFeretProperties' is selected, the function will output the following properties related to the minimum Feret Diameter -

MinFeretDiameter - Minimum Feret diameter length.

MinFeretAngle - Angle of minimum Feret diameter with respect to X

axis in degrees.

MinFeretCoordinates - Endpoint coordinates of minimum Feret diameter.

If the input is categorical, a property 'LabelName' is added to the output along with any of the above selected properties.

Note that negative-valued pixels are treated as background

^{&#}x27;MeanIntensity'

^{&#}x27;MinIntensity'

^{&#}x27;PixelValues'

^{&#}x27;WeightedCentroid'

and pixels that are not integer-valued are rounded down.

```
Class Support
```

If the first input is BW, BW must be a logical array and it can have any dimension. If the first input is CC, CC must be a structure returned by BWCONNCOMP. If the first input is L, L must be categorical or numeric array which must be real, nonsparse, and contain integers. L can have any numeric class and any dimension.

```
Note on Terminology
```

regionprops can be used on contiguous regions and discontiguous
regions.

Contiguous regions are also called "objects", "connected components", and "blobs". A label matrix containing contiguous regions might look like this:

```
1 1 0 2 2 0 3 3
1 1 0 2 2 0 3 3
```

Elements of L equal to 1 belong to the first contiguous region or connected component, elements of L equal to 2 belong to the second connected component, etc.

Discontiguous regions are regions that may contain multiple connected components. A label matrix containing discontiguous regions might look like this:

```
1 1 0 1 1 0 2 2 1 1 0 1 1 0 2 2
```

Elements of L equal to 1 belong to the first region, which is discontiguous and contains two connected components. Elements of L equal to 2 belong to the second region, which is a single connected component.

Example 1

% Estimate the center and radii of the circular objects in the image % and plot the circles on the image.

Example 2

_ _ _ - - - - - -

% Label the connected pixel components in the text.png image, compute

```
% their centroids, and superimpose the centroid locations on the
% image.

BW = imread('text.png');
    s = regionprops(BW, 'centroid');
    centroids = cat(1, s.Centroid);
    imshow(BW)
    hold on
    plot(centroids(:,1), centroids(:,2), 'b*')
    hold off

See also bwconncomp,bwlabel,bwlabeln,bwpropfilt,ismember,labelmatrix,watershed,regionprops3.

Documentation for regionprops
Other uses of regionprops
```

Use this function to perform three measurements on one or more objects (areas, perimeter...)

```
cellProps = regionprops("table", connectedComponents, "Area", "Perimeter",
"Centroid")
```

cellProps = 28×3 table

| | Area | Centroid | | Perimeter |
|----|------|----------|----------|-----------|
| 1 | 447 | 15.0380 | 9.3960 | 97.6540 |
| 2 | 757 | 11.1400 | 117.1889 | 112.0440 |
| 3 | 320 | 5.7406 | 180.9406 | 76.8960 |
| 4 | 679 | 11.0147 | 226.7216 | 95.7680 |
| 5 | 492 | 23.8699 | 253.1301 | 97.2900 |
| 6 | 1196 | 28.8286 | 55.6037 | 119.8520 |
| 7 | 1147 | 65.7323 | 153.6992 | 118.1900 |
| 8 | 1126 | 69.1083 | 89.0142 | 116.7840 |
| 9 | 1098 | 82.9472 | 195.3761 | 115.0060 |
| 10 | 1052 | 88.7025 | 44.3717 | 112.3840 |
| 11 | 1289 | 99.6214 | 237.8813 | 129.7020 |
| 12 | 239 | 112.8326 | 6.6862 | 89.5830 |
| 13 | 991 | 122.1302 | 159.6226 | 108.9020 |
| 14 | 941 | 132.0733 | 104.3337 | 108.7460 |
| 15 | 1158 | 147.0130 | 46.5112 | 117.5280 |
| 16 | 873 | 154.2027 | 125.2486 | 105.3800 |
| 17 | 1201 | 160.8201 | 201.6278 | 119.7360 |
| 18 | 1090 | 183.8972 | 14.8055 | 118.3540 |
| 19 | 1222 | 185.4542 | 96.4092 | 121.2660 |
| 20 | 832 | 185.9075 | 147.6514 | 99.6400 |
| 21 | 963 | 203.3136 | 225.4330 | 107.7860 |

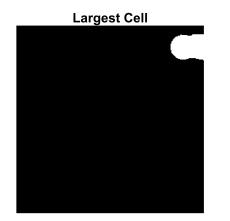
| | Area | Centroid | | Perimeter |
|----|------|----------|----------|-----------|
| 22 | 197 | 220.7665 | 5.1269 | 69.9250 |
| 23 | 1060 | 228.9425 | 105.1160 | 113.1200 |
| 24 | 1431 | 238.1104 | 30.0224 | 145.5710 |
| 25 | 849 | 246.7020 | 68.3522 | 108.6120 |
| 26 | 207 | 249.9614 | 5.6329 | 56.0630 |
| 27 | 452 | 252.4580 | 157.8606 | 97.8700 |
| 28 | 407 | 253.2383 | 224.5651 | 85.4060 |

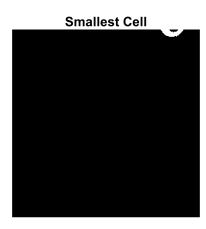
Show in one figure the largest cell and on another figure the smallest one.

```
% Get the indices
allAreas = [cellProps.Area];
[~, largestIdx] = max(allAreas);
[~, smallestIdx] = min(allAreas);

% Display largest and the smallest
largestCellMask = ismember(connectedComponents, largestIdx);
smallestCellMask = ismember(connectedComponents, smallestIdx);

figure;
subplot(121); imshow(largestCellMask), title('Largest Cell');
subplot(122); imshow(smallestCellMask), title('Smallest Cell');
```





The above figure is a little bit misleading since that is not the actuall truth. The indicated labels are, for the largest cell, an overlapping of two cells that were segmented as one, and for the smallest cell, a cropped part of a cell on the border of the image. Hence, we used a visualization approach to show the order of the area of the labels to help the expert decide the largest and smallest cell from the overall perspective.

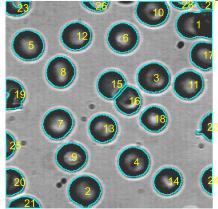
```
% Sort the areas in descending order and get the indices
[sortedAreas, sortIndexes] = sort(allAreas, 'descend');

% Step 4: Overlay the numbers on the image based on sorted area
figure; imshow(superimposed); title('Order of the labels based on descending area')
% hold on;
for i = 1:TotalCells
    % Get the index of the current object in the sorted order
    currentLabel = sortIndexes(i);

% Get the centroid of the current object from the table
    centroid = cellProps(currentLabel, :).Centroid;

% Overlay the number corresponding to the object's order in the sorted list
    text(centroid(1), centroid(2), num2str(i), 'Color', 'Yellow', 'FontSize', 8);
end
```

Order of the labels based on descending area



Alternative way, to apprach this problem using: Circular Hough Transform.

```
imshow(img, 'Parent', gca);
hold on;
viscircles(centers, radii, 'Color', 'r');
hold off;
```

