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This program demonstrates how the use of records can be used to
give information to the user about objects in the three rooms
     import javax.swing.*;
class Short4
      this declares the values for each of the objects in each room and prints
      the object information depending on what room the user inputs.
      public static void main (String[] p)
        MuseumObject object = new MuseumObject();
        object.nameA = "Roman Mosaic.";
        object.dateA = "150.";
        object.descriptionA = "It is made of tesserae - small cubes of different coloured stone
that together make up a picture, here of a star.";
        object.nameB = "FATBERG.";
        object.dateB = "2017.";
        object.descriptionB = "A fatberg is a congealed lump of sewerage. This one was
250-metre-long, weighing over 140 tonnes found Whitechapel, London.";
        object.nameC = "Model of the Medieval London Bridge.";
        object.dateC = "990.";
        object.descriptionC = "King Cnut found it so well defended that he dug a channel
around it so his boats could go past.";
        String answer = JOptionPane.showInputDialog("What room are you in?");
        if (answer.equals("A"))
         System.out.println("The main item in this room is the " + object.nameA);
         System.out.println("It dates from the year " + object.dateA);
         System.out.println(object.descriptionA);
        else if (answer.equals("B"))
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System.out.println("The main item in this room is the " + object.nameB);
          System.out.println("It dates from the year " + object.dateB);
          System.out.println(object.descriptionB);
         else if (answer.equals("C"))
         {
          System.out.println("The main item in this room is the " + object.nameC);
          System.out.println("It dates from the year " + object.dateC);
          System.out.println(object.descriptionC);
         }
         else
         {
          System.out.println("I am sorry that is not a room that is open to the public");
         System.exit(0);
       }
}
class MuseumObject
{
 String nameA;
 String dateA;
 String descriptionA;
 String nameB;
 String dateB;
 String descriptionB;
 String nameC;
 String dateC;
 String descriptionC;
}
```