



Performance Report for:

https://demo.myshariawill.co.uk/

Report generated: Wed, Jan 24, 2024 3:48 AM -0800

Test Server Location: Vancouver, Canada

Using: Chrome 117.0.0.0, Lighthouse 11.0.0

A	Performance	Structure	L. Contentful Paint	T. Blocking Time	C. Layout Shift
	91%	95%	1.4s	0ms	0

Top Issues

Med	Use explicit width and height on image elements	CLS	1 image found
Med-Low	Serve static assets with an efficient cache policy		Potential savings of 140KB
Low	Ensure text remains visible during webfont load	FCP LCP	1 font found
Low	Avoid enormous network payloads	LCP	Total size was 214KB
Low	Properly size images		Potential savings of 11.6KB

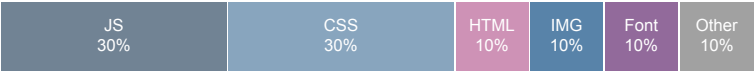
Page Details



Total Page Size - 214KB



Total Page Requests - 10



How does this affect me?

Today's web user expects a fast and seamless website experience. Delivering that fast experience can result in increased visits, conversions and overall happiness.

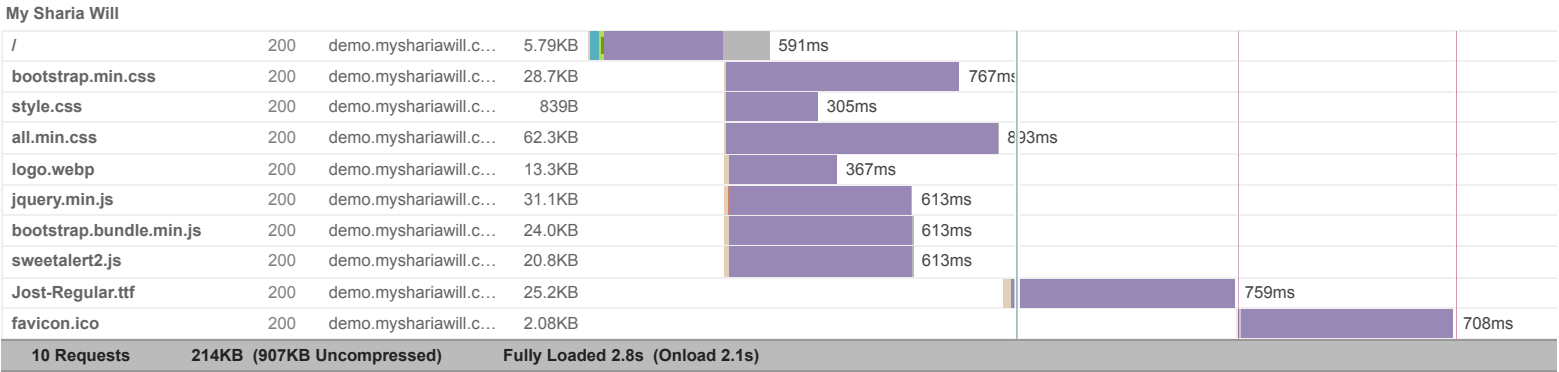
As if you didn't need more incentive, **Google has announced that they are using page speed in their ranking algorithm.**

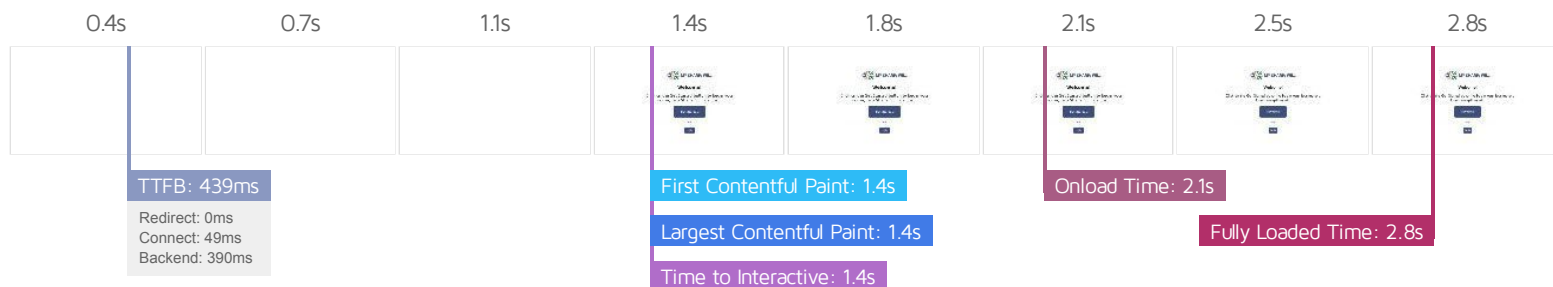
About GTmetrix

GTmetrix is developed by the good folks at **Carbon60**, a Canadian hosting company with over 28 years experience in web technology.

<https://carbon60.com/>

The waterfall chart displays the loading behaviour of your site in your selected browser. It can be used to discover simple issues such as 404's or more complex issues such as external resources blocking page rendering.





Performance Metrics

First Contentful Paint How quickly content like text or images are painted onto your page. A good user experience is 0.9s or less.	Longer than recommended 1.4s	Time to Interactive How long it takes for your page to become fully interactive. A good user experience is 2.5s or less.	Good - Nothing to do here 1.4s
Speed Index How quickly the contents of your page are visibly populated. A good user experience is 1.3s or less.	OK, but consider improvement 1.5s	Total Blocking Time How much time is blocked by scripts during your page loading process. A good user experience is 150ms or less.	Good - Nothing to do here 0ms
Largest Contentful Paint How long it takes for the largest element of content (e.g. a hero image) to be painted on your page. A good user experience is 1.2s or less.	OK, but consider improvement 1.4s	Cumulative Layout Shift How much your page's layout shifts as it loads. A good user experience is a score of 0.1 or less.	Good - Nothing to do here 0

Browser Timings

Redirect	0ms	Connect	49ms	Backend	390ms
TTFB	439ms	DOM Int.	1.4s	DOM Loaded	1.4s
First Paint	1.4s	Onload	2.1s	Fully Loaded	2.8s

IMPACT	AUDIT	
Low	Reduce unused CSS <small>FCP LCP</small>	Potential savings of 90.2KB
Low	Reduce initial server response time <small>FCP LCP</small>	Root document took 390ms
Low	Avoid chaining critical requests <small>FCP LCP</small>	6 chains found
Low	Reduce unused JavaScript <small>LCP</small>	Potential savings of 21.9KB
N/A	Avoid an excessive DOM size <small>TBT</small>	68 elements
N/A	Largest Contentful Paint element <small>LCP</small>	1,400 ms
N/A	Eliminate render-blocking resources <small>FCP LCP</small>	Potential savings of 0 ms
N/A	Avoid serving legacy JavaScript to modern browsers <small>TBT</small>	Potential savings of 46B
N/A	Avoid large layout shifts <small>CLS</small>	5 elements found
N/A	Minimize main-thread work <small>TBT</small>	Main-thread busy for 98ms
N/A	Reduce JavaScript execution time <small>TBT</small>	
N/A	User Timing marks and measures	
N/A	Reduce the impact of third-party code <small>TBT</small>	