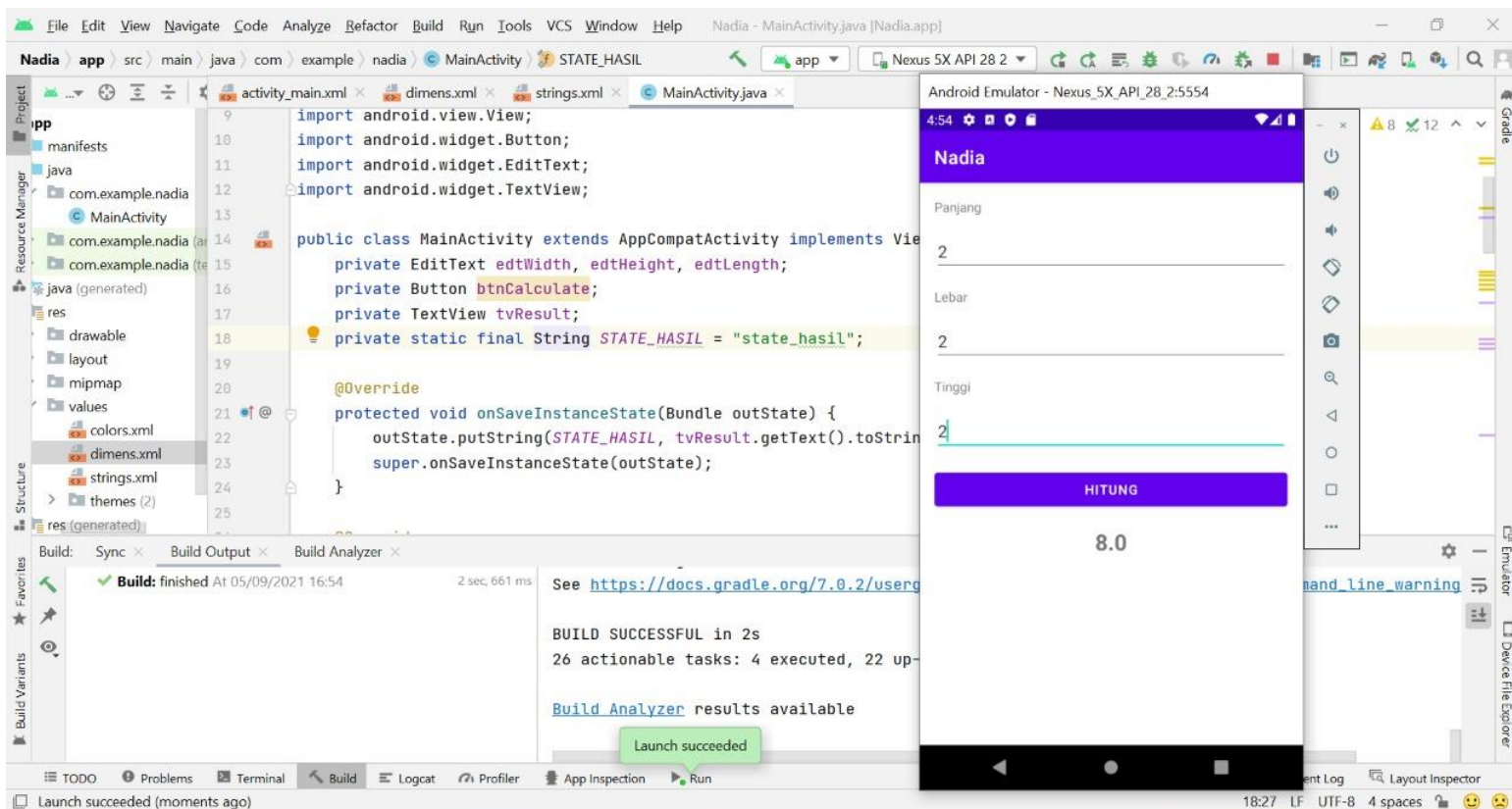


# Lembar Kerja Praktikum

|                        |               |
|------------------------|---------------|
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| Nama : Nadia Salsabila |               |
| Kelas : B              |               |



The screenshot displays the Android Studio IDE with the following components:

- Project Structure:** The left sidebar shows the project structure for 'Nadia'. The 'src/main/java' directory contains the 'com.example.nadia' package, which includes the 'MainActivity' class.
- MainActivity.java:** The main code file is open, showing imports for `android.view.View`, `android.widget.Button`, `android.widget.EditText`, and `android.widget.TextView`. The class `MainActivity` extends `AppCompatActivity` and implements `View.OnClickListener`. It contains fields for `edtWidth`, `edtHeight`, `edtLength`, `btnCalculate`, and `tvResult`. A static final string `STATE_HASIL` is defined as "state\_hasil". The `onSaveInstanceState` method is overridden to save the state of `tvResult`.
- Android Emulator:** A Nexus 5X API 28.2 emulator is running, displaying the application. The app has a purple header with the title 'Nadia'. It features three input fields labeled 'Panjang', 'Lebar', and 'Tinggi', each with a value of '2'. A purple button labeled 'HITUNG' is positioned below the inputs. The result '8.0' is displayed at the bottom.
- Build Output:** The bottom panel shows the build output, indicating a successful build. The message reads: 'BUILD SUCCESSFUL in 2s 26 actionable tasks: 4 executed, 22 up-to-date'. A green 'Launch succeeded' button is visible.