Programstinators Cheryl Qian Nadine Jackson Tabassum Fabiha pd 2

+String getAnyInit(int,int)

+String getInitQ()
+String getInitA(int)
+String getfollowQ()
+String getfollowA(int)

+String getAnyFollow(int,int

Woo Character -ArrayList<Character> livingChars -int energy -ArrayList<Mafia> mafia -String name -ArrayList<Character> citizens -boolean alive -Doctor Doc -String type -Investigator Detective -int accusations -Character player -int susPoints -int type -Character maybeDed +Character(String) -String[] NAMES +String setName(String) +String getType() +void begin() +String getName() +String display(ArrayList) +String toString() +void popGame(int) +boolean isAlive() +void swap() +void die() +void day() +boolean vote(boolean) +void night() +Character accuse(Character) +void converse() +String toString() +void end() +String listChars() +int getAccusations() +void incAccusations() +void resetAcc() +int getSusPoints() +void changeSusPts(int) Mafia **Doctor** Investigator +Mafia(String) +Investigator(String) +Doctor(String) +kill() +save(Character) Conversation Classname -String[][] init -String[] action -String[][] followUp -String[] interruption -int qNum -String[] luck +String deathStory(Character)

+String survivalStory(Character)