# Design Plan: FilesofPix

#### **Restoration Architecture**

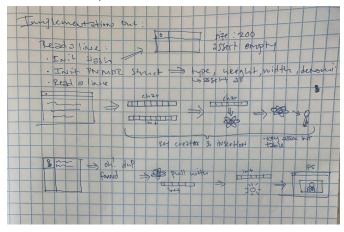
#### Readaline

Implement a readaline function that reads a line from the input file, taking into account the provided notes about a single '\n' character at the end of each row. The data is read into a char array line by line.

## Restoration plan:

Separate each character in the line into infusion string or numeric sequence which, after processing will be added to the hash

- 1. Create a struct of Infusion with string \*seq which will be an atom, and int numseq. The char \*string seq array will hold all non-digit ASCII characters in a line, and the int numseq array will contain the numseq. The atom will work as the key for the hash and the values are inserted into a Hash Table. This way, all lines with the same seq (original to the image) will get recorded with their associated numseq. This will improve time complexity.
- 2. With a list of Infusion, we will identify the sequence that has multiple matches and use the associated numseq to identify original lines.
- 3. Construct the final image raster which will be a List\* to the List of all matching nums list in the RawNum objects. Create a struct to represent the final PGM image (with int magic number (P2), int row, int col, int max val, List \* image raster). Use the final image raster to compute the row, col, maxVal and construct the final pgm object in file for output.



Flow of code Picture:

Atom→ atom data structure

Key→ key from hash function

Sun→ brightness

Picture→ final file

### **Implementation Plan**

Main – Read file with arguments and call readaline function (1 hours)

Given a file name, open the file and confirm it is valid, call readline and separate line

## **Initialisation**: (4 hours)

readaline Function – reads raw corrupted data line by line into char array

size\_t readaline(FILE fd, \*\*datapp)

Use readaline to get contents of a line + size of that line in the file

- Create a char \*line being read and save the pointer as char\* start = line being read;
- append the contents of a line into line being read and expand the size with realloc
- loop: use getc to read char by char (make sure not eof) read up to '\n', increment size\_of\_line for each char
- set \*datapp to start pointer of line being read or to NULL if eof or size of line == 0
  - a. char \*line = \*datapp --> line
  - b. size t size of line = readaline(FILE fd, \*\*datapp) --> size of line

In read line also need to keep track of the og dimensions and the brightness #

- Struct to keep track of og dimensions and other info Struct PNDMR:
  - Create a struct to represent the final PGM image (with int magic number (P2), int row, int col, int max val, List \* image raster). Use the final image raster to compute the row, col, maxVal and construct the final pgm object in file for output.

Int

• Test case: assert og dimensions and restored dimensions

Build out a Table with hash capabilities prior to everything

- Init the table should have a limit of rehash: 200 chars
- Run initialisation test cases here (e.g. assert is empty)

### **Restoration**: (10 hours)

- After reading in a line, we call a function to separate line and isolate infusions and raw numbers
  - isolation(string)
    - This function gets sent a string from the file as is
    - We are going to use a while loop that will go through the line and when it reaches a number, it sends it to a type cast that converts the char to an int
      - Store casted char→int to an array

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- The other chars are to be kept in the char array and eventually sent to the hash function
- Storing things in the table
  - Hash function(string)
    - Need to have the key corresponding to a list of int which correspond with brightness values or int in the string
    - Creates said key and stores the ints associated with it
  - $\circ$  When a key is create more than once  $\rightarrow$  duplicate
    - Will cease to store things in the table and return the first number stored in the map
    - From this moment on the table will only call isolation and qsort to create hash-keys from the created atoms and to find the integers
- Building out the P5 file
  - Need to calculate the brightness for each integer → brightness funct
    - From the isolation function we get each char (num)
    - We need to then convert it to an int
    - Then calculate the brightness using the saved int in the pnmdr struct
  - Emplace the map read in the the PNMDR struct
    - Use PNMDR write to create final output file
      - Feed data from uncorrupted file
  - Change the type

Output – outputFinalPgm(ImageRaster \*imageRaster) to read into another file (2 hours)
Test cases – brainstorm and test various edge cases (4 hours)
Compile - make sure all files compile and run as we progress(2 hours)

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## Test Cases Design Plan

As we implement each function we test edge cases as well as valgrind before implementing new ones.

#### \*Use Assert

Test file for everything

- 1. Readaline Test Case:
  - Read more than one file
  - Read incorrect file name
  - Empty File
  - Regular File
  - File of Newline Character
  - File with 2 or less lines
  - File with more than 200 lines
  - Line with more than 500 characters
  - Line with more than 1000 characters
- 2. String Manipulation Test Case(s):
  - Regular Line
  - Non-alpha-numeric Character Infusions
  - Case-sensitive Character Infusions
- 3. HashTable Test Case(s):
  - Hash Function Correctness
    - Check if function is developing correct keys for each atom
  - No/Empty numeric sequence
  - No infusion sequence (all unique)
  - Memory Allocation (make sure memory being allocated)
    - List every time we malloc anything so we can keep track and free memory e.g. struct, table, pointers
    - Free up memory when table hashed
    - Free up memory when done with readaline and there's extra space
- 4. Other Test Case(s):
  - Successfully closing program after doing the restoration
  - The named input file cannot be opened
  - An error is encountered reading from an input file
  - Input is expected but not supplied
  - Memory cannot be allocated using malloc