

# Project proposal-Scheduling algorithm

**Group No:** 13

**Group Name:** GuideSpark

## **Group Members:**

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## **Scheduling Algorithm we are going to implement**

### **Shortest remaining time next**

We are going to implement and show how this preemptive scheduling algorithm by a user friendly GUI.

What is in our mind can be given as the following GUI.

## **Tasks divided among members**

- Identifying the needed tools- 130217B,130045U
- Designing the basic algorithm-all 5 members
- Depending on the way implemented, identifying data structures needed- 130645J,130217B,130121B
- Creating the GUI needed-130610A,130645J
- Coding the algorithm-130121B,130045U,130610A

## **The language we are going to use**

Java(IDE-Netbeans)



The screenshot shows a 'Process Manager' application window. It features a yellow title bar and three main functional areas:

- Add new Process:** This panel allows users to create new processes. It includes input fields for 'Process ID', 'Process Name', 'Arrival time', and 'Service time'. There are also radio buttons to select the process type: 'I/O bound' or 'Process bound'. 'Add' and 'Cancel' buttons are provided at the bottom.
- Processes in different states:** This panel displays the current state of processes. It is divided into four sections: 'Now running' (showing 0 processes with an 'I/O interrupt' button), 'Next to run', 'Waiting for I/O', and 'Done'. Each section contains a list box and a horizontal scrollbar.
- Process Progress:** This panel shows the progress of individual processes. It includes a 'Time line' and seven entries labeled 'Process 1' through 'Process 7', each with a corresponding progress bar.

At the bottom of the window, there is a **Process table** with the following columns: PID, Process, Type, Starting time, Service time, Remaining ti., and Status. Below the table is a 'START' button.