

Software Testing and Quality Assurance

Theory and Practice

Chapter 6

Domain Testing

- Domain Error
- Testing for Domain Errors
- Sources of Domains
- Types of Domain Errors
- ON and OFF Points
- Test Selection Criterion
- Summary

- Two fundamental elements of a program
 - Input domain: The set of all input data to the program
 - Program path: A sequence of instructions from entry to exit
 - Feasible path: If there exists input data which causes the path to execute.
 - Infeasible path: No input data exists to cause the path to execute.
- Howden identified 2 classes of errors by combining input domain and program paths.
 - Computation error
 - Domain error
- Computation error
 - A computation error occurs when a specific input data causes the correct path to execute, but the output value is wrong.
- Domain error
 - A domain error occurs when a specific input data causes the program to execute a wrong (i.e. undesired) path.

- Idea
 - An input causes a path to execute.
 - Different input data (i.e. a set of inputs) cause the same path to execute.
 - Domain: A domain is a set of input values for which the program performs the same computation for every member of the set.
 - We are interested in maximal domains such that the program performs different computations in different domains.

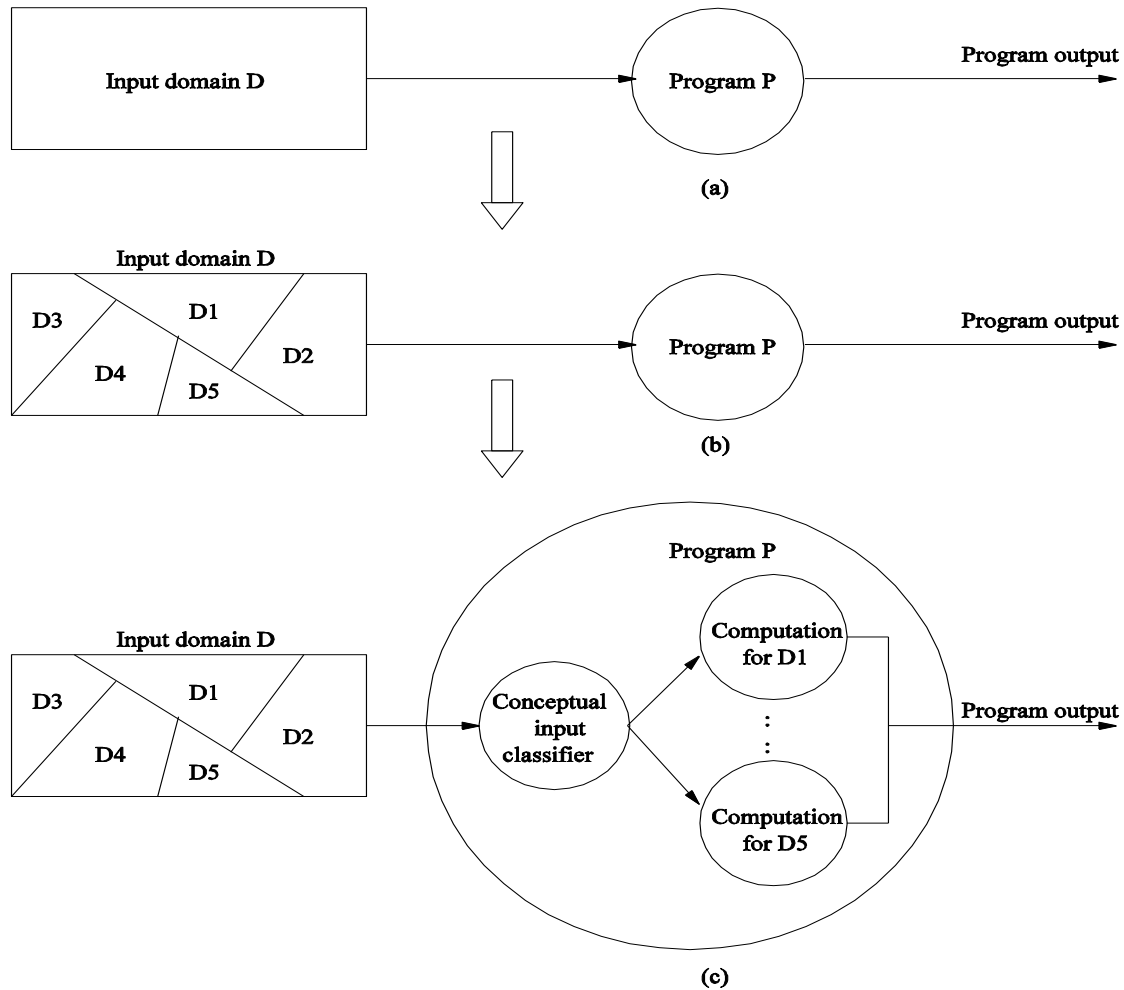


Figure 6.1: Illustration of the concept of program domains.

- A program is considered as an input classifier.
- A program is said to have a domain error if it incorrectly performs input classification.
 - Wrong classification: This means a wrong path is executed for a specific input data.

- The idea of domain testing was first studied by White and Cohen.
- Domain testing differs from control/data flow testing.
- Flashback: control/data flow testing
 - **Note:** No assumption is made about any kind of error in the program.
 - Draw a graph – control flow or data flow.
 - Select paths based on path selection criteria: statement, branch, all-use ...
 - Generate input data from the selected paths.
- In contrast, in domain testing
 - One identifies a category of faults, known as domain errors.
- We will discuss the following.
 - Sources of domain
 - Types of domain errors
 - Selecting test data to reveal domain errors

```
int codedomain(int x, int y){
    int c, d, k
    c = x + y;
    if (c > 5) d = c - x/2;
    else      d = c + x/2;
    if (d >= c + 2) k = x + d/2;
    else      k = y + d/4;
    return(k);
}
```

Fig. 6.2: A function to explain program domains.

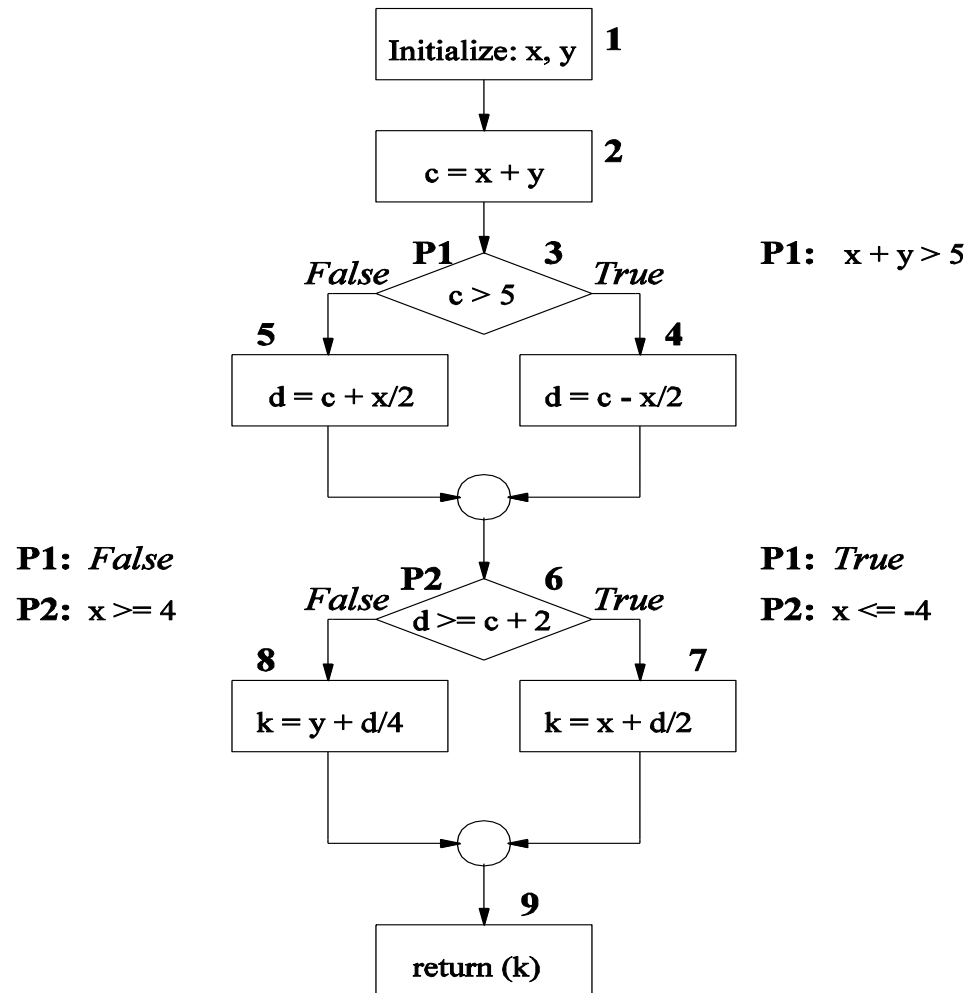


Figure 6.3: Control flow graph rep. of the function in Fig. 6.2.

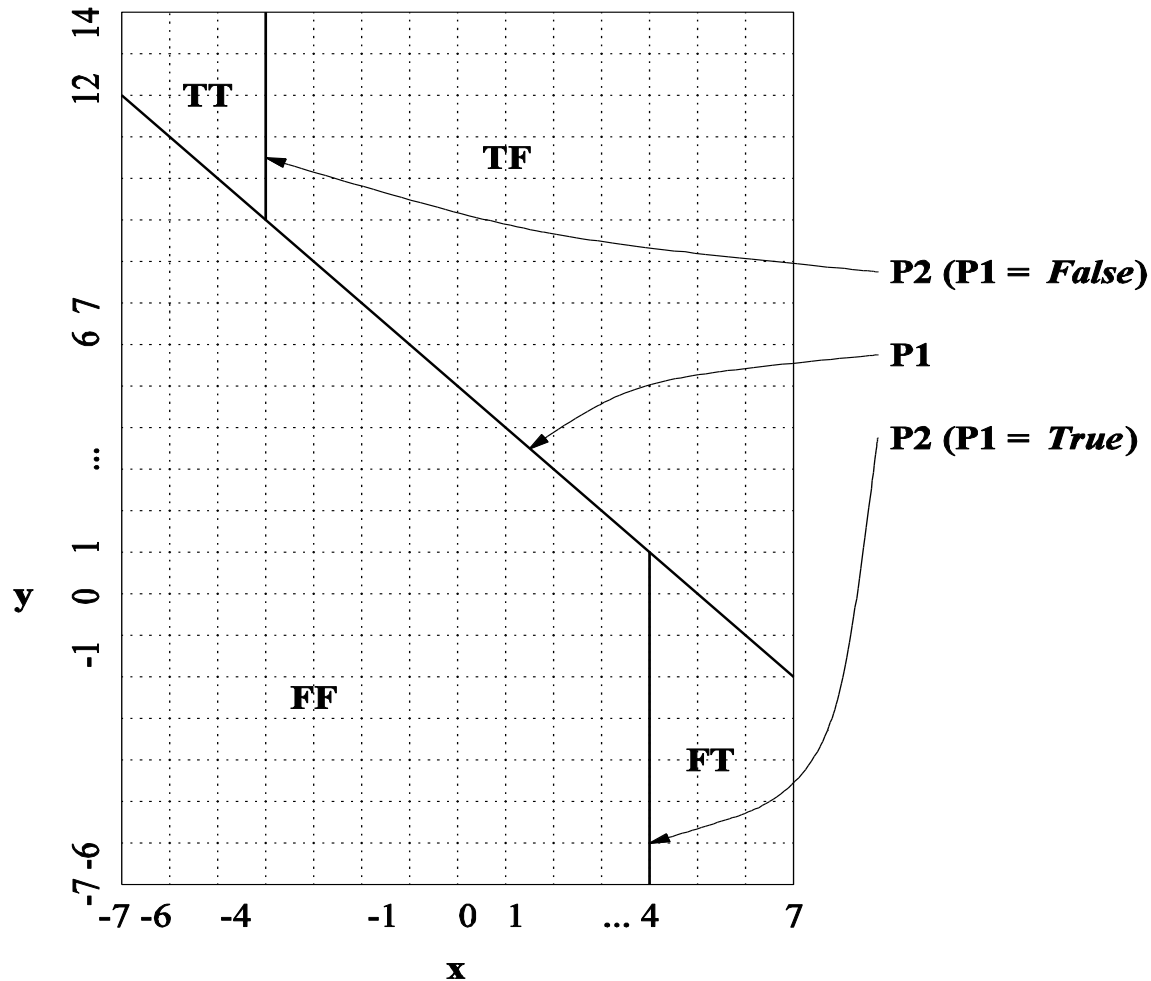


Figure 6.3: Control flow graph rep. of the function in Fig. 6.2.

- Recall that
 - A domain is a set of values for which the program performs identical computations.
 - A domain can be represented by a set of predicates. Individual elements of a domain satisfy the corresponding predicates.
- From a geometrical perspective, a domain is defined by a set of constraints, called *boundary inequalities*.
- The properties of a domain are discussed in terms of the properties of its boundaries.
 - Closed boundary
 - Open boundary
 - Closed domain
 - Open domain
 - Extreme point
 - Adjacent domain

- Closed boundary
 - A boundary is said to be **closed** if the points on the boundary are included in the domain of interest.
 - Example: Consider the TT domain in Fig. 6.4 and the boundary defined by the inequality P2: $x \leq -4$. This is a closed boundary of domain TT.
- Open boundary
 - A boundary is said to be **open** if the points of the boundary do not belong to the domain of interest.
 - Example: Consider the domain TT in Fig. 6.4 and its boundary defined by the inequality P1: $x + y > 5$. This is an open boundary of the domain TT.
- Closed domain
 - A domain is said to be closed if all of its boundaries are closed.
- Open domain
 - A domain is said to be open if some of its boundaries are open.

- Extreme point
 - An extreme point is a point where two or more boundaries cross.
- Adjacent domains
 - Two domains are said to be adjacent if they have a boundary inequality in common.

- Note
 - A program path will have a domain error if there is **incorrect formulation** of a path predicate.
 - An incorrect predicate expression causes a boundary segment to
 - be shifted from its correct position, or
 - have an incorrect relational operator
- A domain error can be caused by
 - An incorrectly specified predicate, or
 - An incorrect assignment which affects a variable used in the predicate.
- We focus on the following kinds of boundary errors.
 - Closure error
 - Shifted-boundary error
 - Tilted-boundary error

- Closure error
 - A closure error occurs if a boundary is open when the intention is to have a closed boundary, or vice versa.
 - Example: The relational operator \leq is implemented as $<$.
- Shifted-boundary error
 - A shifted boundary error occurs when the implemented boundary is parallel to the intended boundary.
 - Example: Let the intended boundary be $x + y > 4$, whereas the actual boundary is $x + y > 5$.
- Tilted-boundary error
 - A tilted-boundary error occurs if the constant coefficients of the variables in a predicate defining a boundary take up wrong values.
 - Example: Let the intended boundary be $x + 0.5*y > 5$, whereas the actual boundary is $x + y > 5$.

- Idea
 - Data points on or near a boundary are most **sensitive** to domain errors.
 - Sensitive means a data point falling in the wrong domain.
 - The objective is to identify the data points most sensitive to domain errors so that errors can be detected by examining the program with those input values.
 - Based on the above idea, we define two kinds of data points: ON and OFF.
- ON point
 - It is a point on the boundary or very close to the boundary.
 - If a point can be chosen to lie exactly on the boundary, then choose it. This requires the boundary inequality to have an **exact** solution.
 - If an inequality leads to an **approximate** solution, choose a point very close to the boundary.
- OFF point

- ON point
 - It is a point on the boundary or very close to the boundary.
 - If a point can be chosen to lie exactly on the boundary, then choose it. This requires the boundary inequality to have an **exact** solution.
 - If an inequality leads to an **approximate** solution, choose a point very close to the boundary.
 - Example: Consider the boundary $x + 7*y \geq 6$.
 - For $x = -1$, the predicate gives us an **exact** solution of $y = 1$. Therefore the point $(-1, 1)$ lies **on** the boundary.
 - For $x = 0$, the predicate leads us to an approximate solution $y = 0.8571428\dots$. Since y does not have an exact solution, we can truncate it to 0.857 or round it off to 0.858 . Notice that $(0, 0.857)$ does not satisfy the predicate, whereas $(0, 0.858)$ does satisfy. Thus, $(0, 0.858)$ is an ON point which lies **very close** to the boundary. And, the on point lies **outside** the domain.

- OFF point
 - An OFF point of a boundary lies **away** from the boundary.
 - While choosing an OFF point, we must consider whether the boundary is open or closed w.r.t. the domain of interest.
 - **Open:** An OFF point of the boundary is an **interior** point inside the domain within an ε -distance from the boundary. ($\varepsilon \equiv$ small)
 - **Closed:** An OFF point of that boundary is an **exterior** point outside the boundary with an ε -distance.
 - Example (Closed): Consider a domain D1 with a boundary $x + 7*y \geq 6$. An OFF point lies **outside** the domain. $(-1, 0.99)$ lies outside D1.
 - Example (Open): Consider a domain D2 that is adjacent to D1 above with an open boundary $x + 7*y < 6$. $(-1, 0.99)$ lies inside D2.

- Summary of ON and OFF points
 - For a **closed** boundary: an **ON** point lies **within the domain** of interest, whereas an **OFF** point lies in an **adjacent domain**.
 - For an **open** boundary, an **ON** point lies in an **adjacent domain**, whereas an **OFF** point lies **within the domain** of interest.

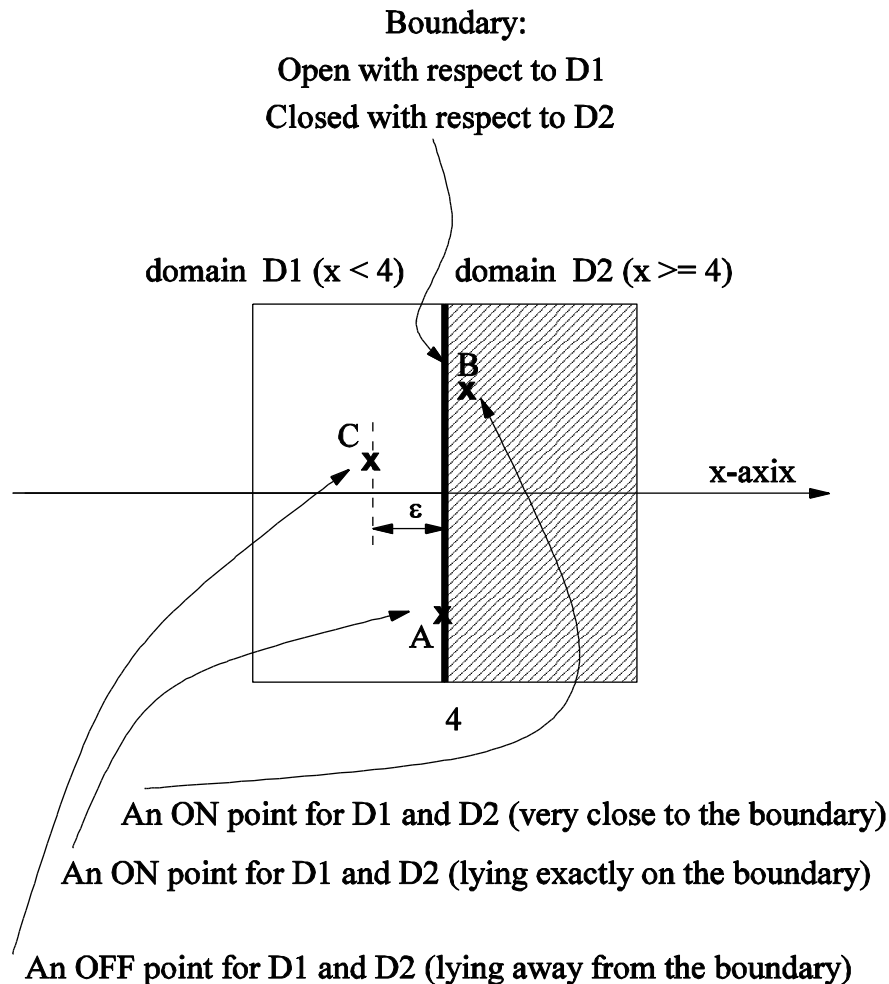
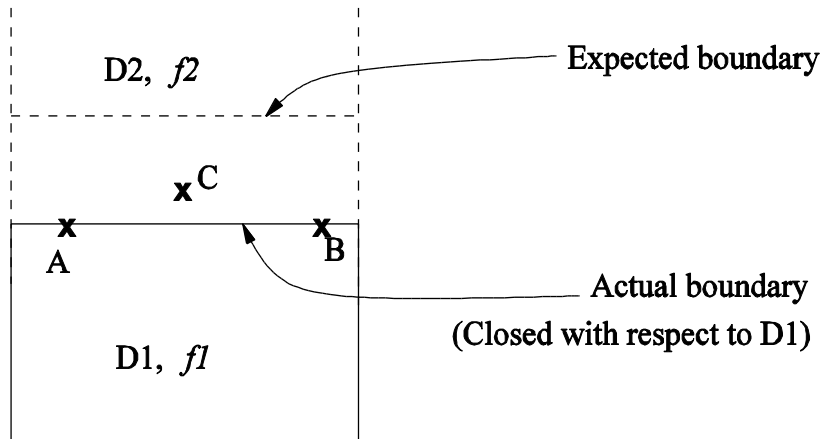


Figure 6.6: ON and OFF points.

- Selection criterion: For each domain and for each boundary
 - select three points A, C, and B in an ON-OFF-ON sequence.
- We will consider the following kinds of errors.
 - Closed inequality boundary
 - 1.a Boundary shift resulting in a reduced domain
 - 1.b Boundary shift resulting in an enlarged domain
 - 1.c Boundary tilt
 - 1.d Closure error
 - Open inequality boundary
 - 2.a Boundary shift resulting in a reduced domain
 - 2.b Boundary shift resulting in an enlarged domain
 - 2.c Boundary tilt
 - 2.d Closure error
 - Equality boundary

- Closed inequality boundary
 - 1.a Boundary shift resulting in a reduced domain

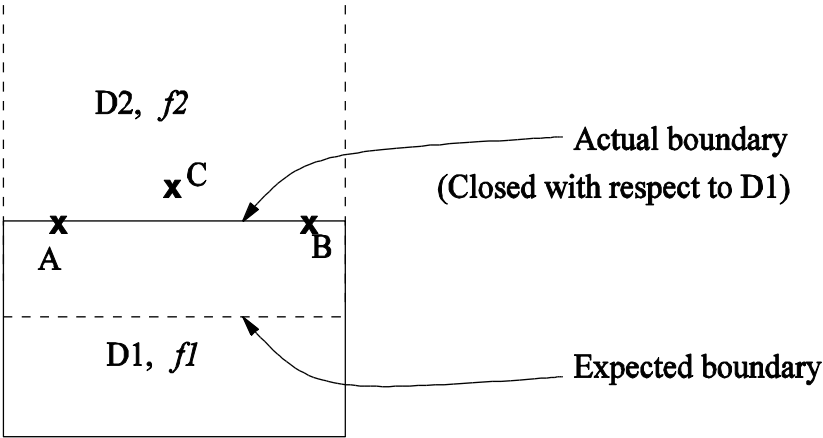


Test data	Actual output	Expected output	Fault detected
A	$f1(A)$	$f1(A)$	No
B	$f1(B)$	$f1(B)$	No
C	$f2(C)$	$f1(C)$	Yes

Figure 6.7: Boundary shift resulting in a reduced domain (closed inequality).

Table 6.2: Detection of boundary shift resulting in a reduced domain (closed inequality).

- Closed inequality boundary
 - 1.b Boundary shift resulting in an enlarged domain

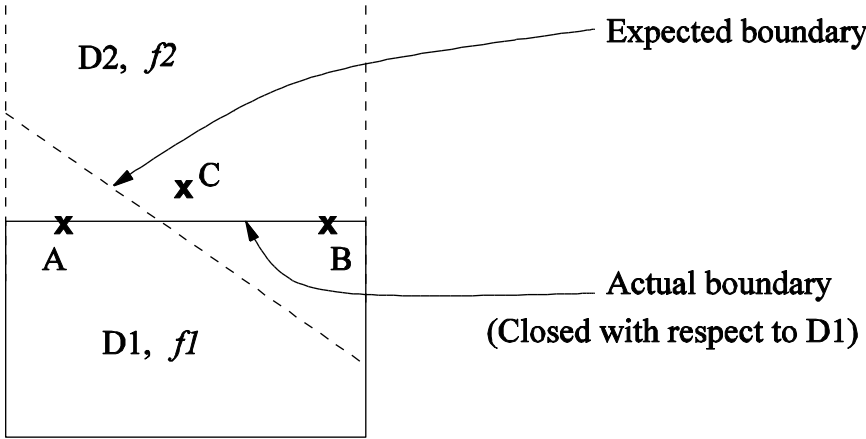


Test data	Actual output	Expected output	Fault detected
A	$f1(A)$	$f2(A)$	Yes
B	$f1(B)$	$f2(B)$	Yes
C	$f2(C)$	$f2(C)$	No

Figure 6.8: Boundary shift resulting in an enlarged domain (closed inequality).

Table 6.3: Detection of boundary shift resulting in an enlarged domain (closed inequality).

- Closed inequality boundary
 - 1.c Tilted boundary

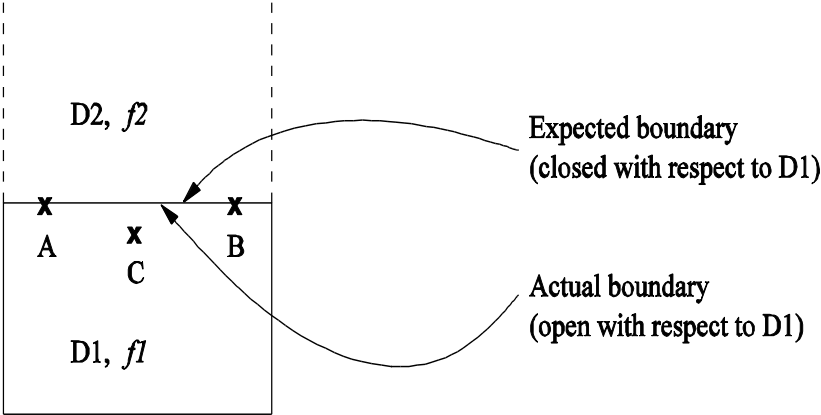


Test data	Actual output	Expected output	Fault detected
A	f1(A)	f1(A)	No
B	f1(B)	f2(B)	Yes
C	f2(C)	f2(C)	No

Figure 6.9: Tilted boundary (closed inequality).

Table 6.4: Detection of tilted boundary (closed inequality).

- Closed inequality boundary
 - 1.d Closure error

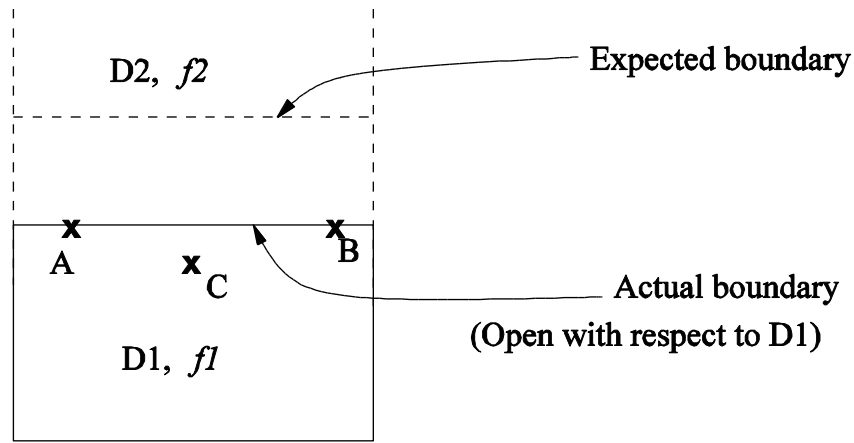


Test data	Actual output	Expected output	Fault detected
A	f2(A)	f1(A)	Yes
B	f2(B)	f1(B)	Yes
C	f1(C)	f1(C)	No

Figure 6.10: Closure error (closed inequality).

Table 6.5: Detection of closure error (closed inequality).

- Open inequality boundary
 - 2.a Boundary shift resulting in a reduced domain

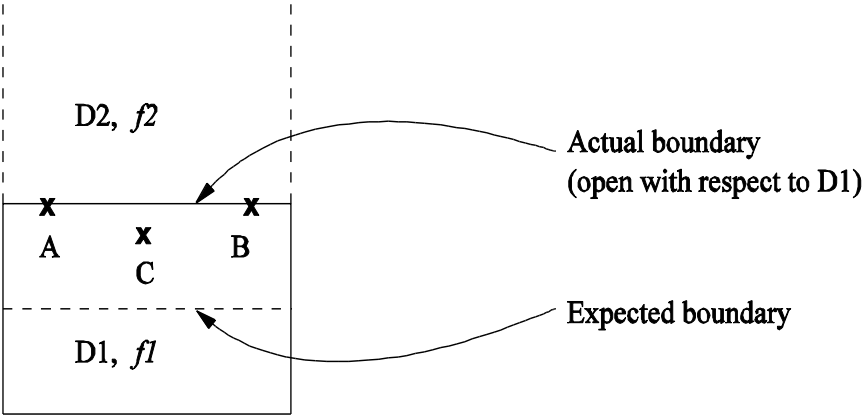


Test data	Actual output	Expected output	Fault detected
A	$f2(A)$	$f1(A)$	Yes
B	$f2(B)$	$f1(B)$	Yes
C	$f1(C)$	$f1(C)$	No

Figure 6.11: Boundary shift resulting in a reduced domain (open inequality).

Table 6.6: Detection of boundary shift resulting in a reduced domain (open inequality).

- Open inequality boundary
 - 2.b Boundary shift resulting in an enlarged domain



Test data	Actual output	Expected output	Fault detected
A	$f2(A)$	$f2(A)$	No
B	$f2(B)$	$f2(B)$	No
C	$f1(C)$	$f2(C)$	Yes

Figure 6.12: Boundary shift resulting in an enlarged domain (open inequality).

Table 6.7: Detection of boundary shift resulting in an enlarged domain (open inequality).

- Open inequality boundary
 - 2.c Tilted boundary

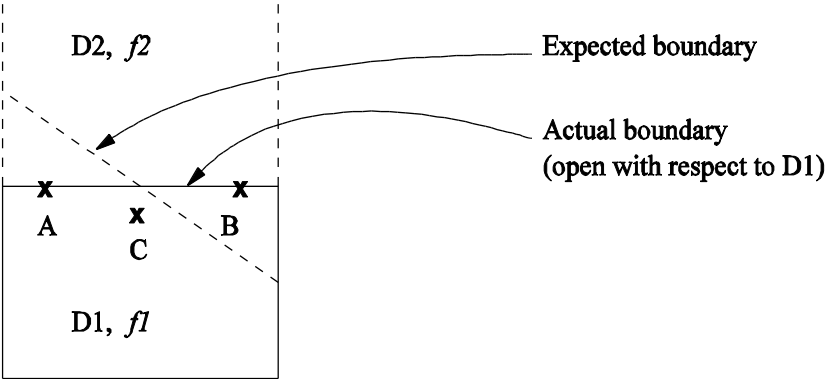


Figure 6.13: Tilted boundary (open inequality).

Test data	Actual output	Expected output	Fault detected
A	f2(A)	f1(A)	Yes
B	f2(B)	f2(B)	No
C	f1(C)	f1(C)	No

Table 6.8: Detection of tilted boundary (open inequality).

- Open inequality boundary
 - 2.d Closure error

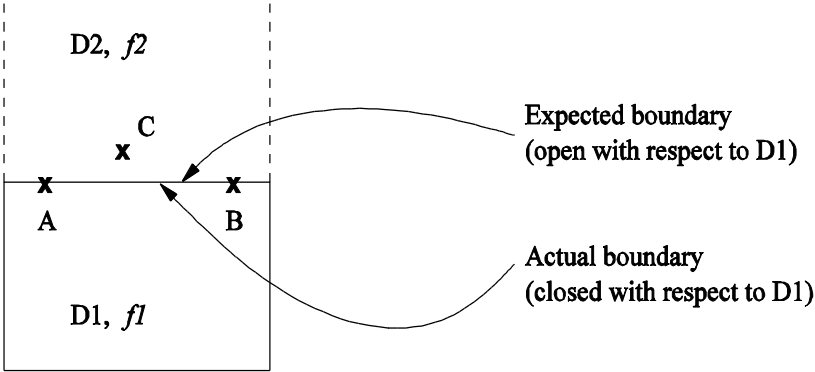


Figure 6.14: Closure error (open inequality).

Test data	Actual output	Expected output	Fault detected
A	f1(A)	f2(A)	Yes
B	f1(B)	f2(B)	Yes
C	f2(C)	f2(C)	No

Table 6.9: Detection of closure error (open inequality).

- Equality border

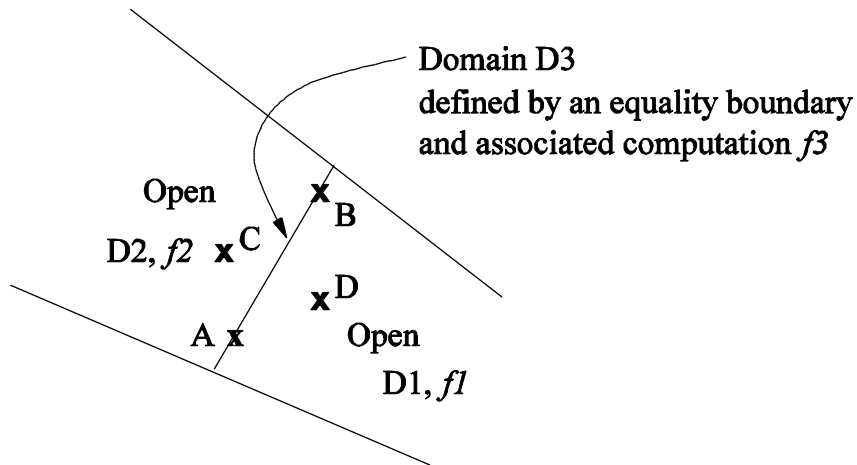


Figure 6.15: Equality border

- Concepts
 - Two kinds of program error: **computation** errors and **domain** errors
 - Domain: A set of inputs for which the program executes the same path.
 - Domain error: A domain error occurs when an input value causes the program to execute the **wrong** path.
 - A program is viewed as an input classifier. It classifies the input into a set of (sub)domains such that the program executes a different path for each domain.
 - Each domain is identified by a set of boundaries, and each boundary is expressed as a boundary condition.
 - Properties of boundaries: closed, open, closed domain, ...
 - Three kinds of boundary errors were identified.
 - closure error, shifted boundary, tilted boundary
 - ON and OFF points
- Test selection criterion: For each domain and for each boundary, select three points A, C, and B in an ON-OFF-ON sequence.