

HW3 SIOT

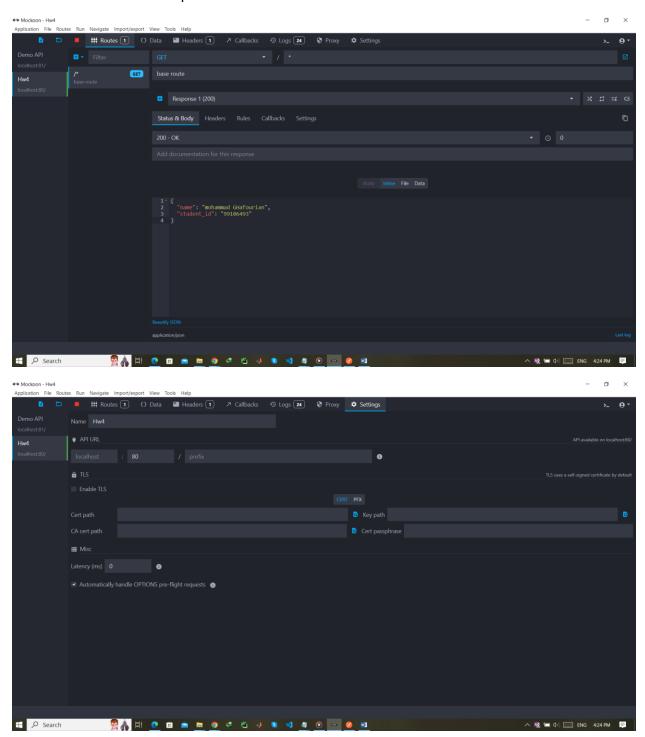
MOHAMMAD GHAFOURIANAHAHASSANPOUR

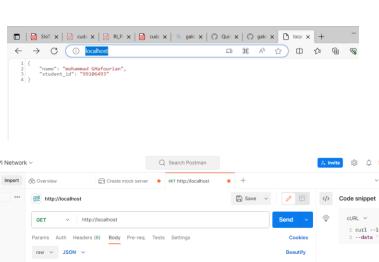
STUDENT NUMBER: 99106493

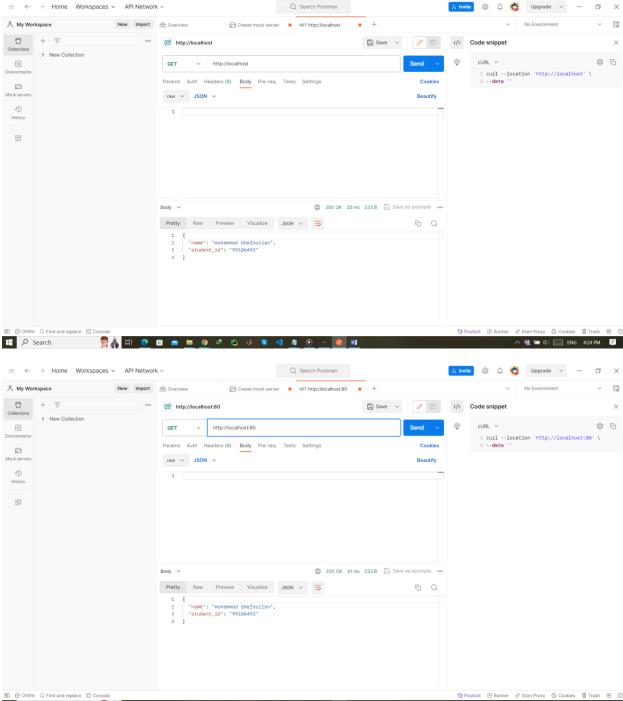
DR SIAVASH AHMADI

1: INITIAL SETUP:

Using Mockoon we setup a mock server and the we loaded the site with edge and for being sure we GET the site with postman.







2 ESP AS CLIENT:

The IP for the computer

The first step is to connect to network is as same as we did in MQTT protocol then we should load the site page and in the config the method has been setted to GET method and finally in **client event get handler** function we print the data in that site page.

```
csp_err_t client_event_get_handler(esp_http_client_event_handle_t evt)

switch (evt->event_id)

switch (evt->event_id)

case HTTP_EVENT_ON_DATA:

printf("HTTP_EVENT_ON_DATA: %.*s\n", evt->data_len, (char *)evt->data);

break;

default:
 break;

hreak;

return ESP_OK;

return ESP_OK;

return ESP_OK;

static void rest_get()

esp_http_client_config_t config_get = {
    .url = "http://192.168.50.149:80/",
    .event_handle_t client = esp_http_client_init(&config_get);
    esp_http_client_perform(client);

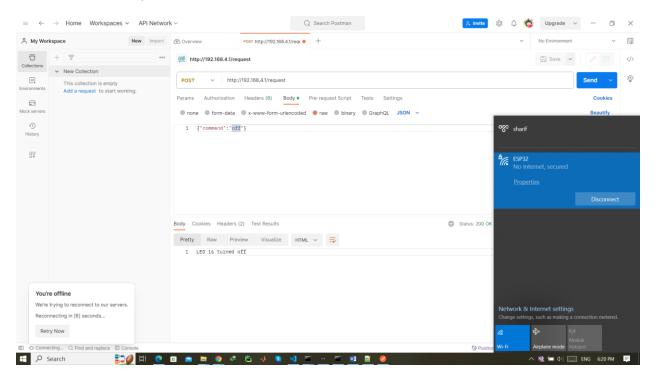
esp_http_client_perform(client);

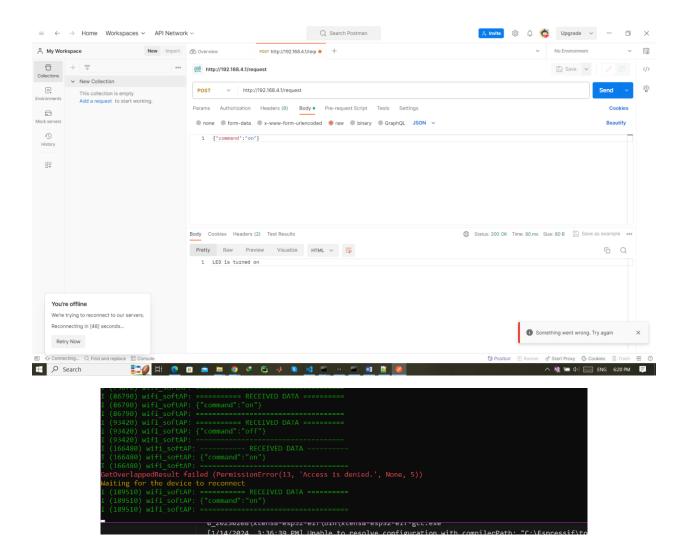
esp_http_client_cleanup(client);

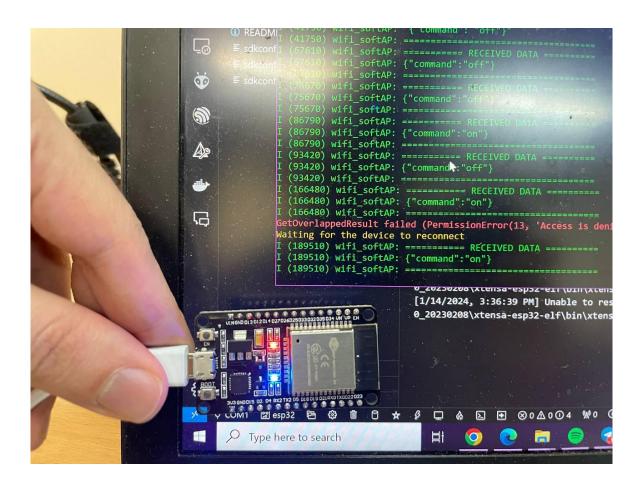
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```

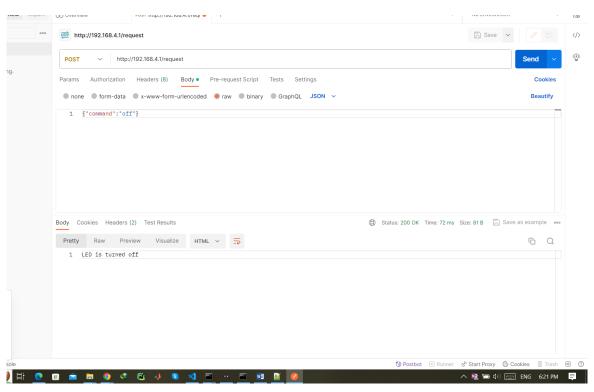
3 ESP AS SERVER:

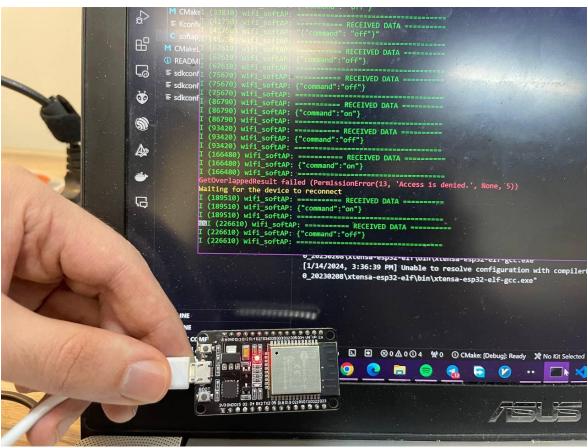
First we connect the pc to











In wifi_init_softap function the server has been initialized, the function which is the network we are going to connect to it the network name is "ESP32" and it password is "12345678" and we set a condition to have an open internet network to connect to it without password. As you can see it is an open network when the password is less than 8 digits (it should be at least 8 character to have a secure authenticated needed network)

```
#define EXAMPLE ESP WIFI SSID
                                          "ESP32"
  #define EXAMPLE ESP WIFI PASS
                                         "12345678"
  #define EXAMPLE MAX STA CONN
  static const char *TAG = "wifi softAP";
void wifi init softap() {
      ESP_ERROR_CHECK(esp_netif_init());
ESP_ERROR_CHECK(esp_event_loop_create_default());
       esp_netif_create_default_wifi_ap();
       wifi init config t cfg = WIFI INIT CONFIG DEFAULT();
       ESP_ERROR_CHECK(esp_wifi_init(&cfg));
       wifi_config_t wifi_config = {
               .ssid = EXAMPLE ESP WIFI SSID,
                .ssid len = strlen(EXAMPLE ESP WIFI SSID),
                .password = EXAMPLE_ESP_WIFI_PASS,
                .max connection = EXAMPLE MAX STA CONN,
                .authmode = WIFI_AUTH_WPA_WPA2_PSK
       1:
       if (strlen(EXAMPLE_ESP_WIFI_PASS) < 8) {</pre>
           // Set to open network if password is less than 8 characters
           wifi config.ap.authmode = WIFI AUTH OPEN;
       ESP_ERROR_CHECK(esp_wifi_set_mode(WIFI_MODE_AP));
       ESP ERROR CHECk(esp wifi set config(ESP IF WIFI AP, &wifi config));
       ESP ERROR CHECK (esp wifi start());
       ESP LOGI(TAG, "Wi-Fi AP set with SSID: %s", EXAMPLE ESP WIFI SSID);
/* Function to handle HTTP POST requests */
 esp_err_t echo_post_handler(httpd_req_t *req)
     char buf[100];
     int ret, remaining = req->content len;
     while (remaining > 0) {
   /* Read the data for the request */
          if ((ret = httpd req recv(req, buf, MIN(remaining, sizeof(buf)))) <= 0) {</pre>
             if (ret == HTTPD_SOCK_ERR_TIMEOUT) {
                  /* Retry receiving if timeout occurred */
                 continue;
             return ESP_FAIL;
         buf[ret] = ' \setminus 0';
          // Check for LED command
          if (strcmp(buf,"{\"command\":\"on\"}") == 0) {
              gpio_set_level(GPIO_NUM_2, 1); // Turn LED on
             httpd_resp_send(req, "LED is turned on", HTTPD_RESP_USE_STRLEN);
         else if (strcmp(buf, "{\"command\":\"off\"}") == 0) {
             gpio_set_level(gPIO_NUM_2, 0); // Turn LED off
httpd_resp_send(req, "LED is turned off", HTTPD_RESP_USE_STRLEN);
             httpd_resp_send(req, "Command not recognized", HTTPD_RESP_USE_STRLEN);
         /* Send back the same data */
httpd_resp_send_chunk(req, buf, ret);
         remaining -= ret;
          /* Log data received */
         // End response
     httpd_resp_send_chunk(req, NULL, 0);
return ESP_OK;
```

In echo_post_handler we are going to handle the posts request and send the responds to the response URL, in this function we check the massage that has been received and control the LED.

```
httpd handle_t start_webserver(void) {
  httpd_config_t config = HTTPD_DEFAULT_CONFIG();

  // Start the httpd server
  httpd_handle_t server = NULL;
  if (httpd_start(&server, &config) == ESP_OK) {
    // Set URI handlers
    httpd_uri_t get_uri = {
        .uri = "/response",
        .method = HTTP_GET,
        .handler = get_handler,
        .user_ctx = NULL;
  };
  httpd_register_uri_handler(server, &get_uri);

  httpd_uri_t post_uri = {
        .uri = "/request",
        .method = HTTP_POST,
        .handler = echo_post_handler,
        .user_ctx = NULL
    };
  httpd_register_uri_handler(server, &post_uri);
  }
  return server;
}
```

In start_server function we initial our servers, which are 192.168.4.1/response and 192.168.4.1/request, we request to request page .