Nafia Tariq

Pippin Barr

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Exercise: Reflection

Starting my first semester in Computation Arts, I was looking forward to coding my own little games. I enjoyed making elements move and interact with each other, it made me feel accomplished and proud of myself. I was feeling confident the first two months until I got hit with some personal problems and caught myself spending less time practicing p5. I missed maybe two weeks and tried catching up but got overwhelmed with everything going on. I would say that I got very confused when learning the "arrays", and had a hard time thinking logically when coding. Although I was up to date on my lectures, I got more and more confused... I had only done some HTML and CSS previously, which did not ask for many personalized touches so I still have difficulties thinking about how to continue some code that I have started. As for the project I am most proud of, it would definitely be the Project 2 that I am currently working on because I have spent so much time correcting and revising my code. The small aspects in my game might be easy for others but it took a lot of effort from my part. There is still a lot to do but I am pushing myself to ask questions to others instead of being stuck in my own head. I did not have the time to ask Pippin or Sharon about some of my bugs due to other projects I am working on, but I am forcing myself to let my guards down and seek help. Unfortunately, I wanted to add so many elements to my project that I was unable to do due to my poor coding skills. But I am still proud of the progress I have made and I will try to finish up with a perfectly functioning game.

Also, I have been thinking very hard about the future of my programming practice and honestly speaking, I do not think this is for me. I had done a deep reflection on my own these last couple weeks and found myself not being interested to do more than asked in this class. I am normally a very good student that submits all the assignments given, but there were so many exercises that I just could not do even if I tried. I had asked a friend for some help and understood a little more with them, but I was unable to do anything new by myself. It became very frustrating because I have many creative ideas that cannot be done by me. I enjoy the visual aspect of creating and designing things but I realized that I do not have much passion for programming itself, which is sad because I really wanted to be good at this too.

I would still like to thank Pippin for being such an awesome teacher and making my learning experience so wonderful nevertheless. I will also be sending him an email for some academic advice soon!