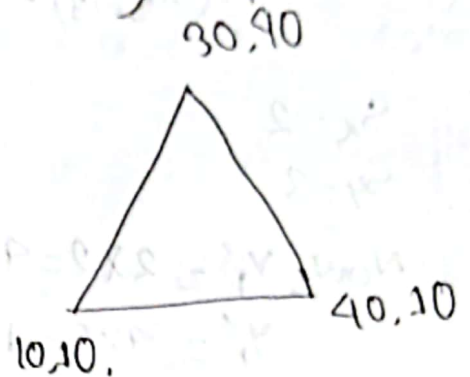


Name: Nasirun Leo

Id: 20-42195-1

1. Here, $P(10, 10)$, $Q(40, 10)$, $R(30, 40)$

$$\theta = 60^\circ = \frac{60^\circ \times \pi}{180} \text{ rad} = 1.047 \text{ rad}$$



$$x'_1 = 10 \times \cos(1.047) + 10 \times \sin(1.047) = 13.66$$

$$y'_1 = 10 \times \cos(1.047) - 10 \times \sin(1.047) = -3.67$$

$$x'_2 = 40 \times \cos(1.047) + 10 \times \sin(1.047) = 28.67$$

$$y'_2 = 10 \times \cos(1.047) - 40 \times \sin(1.047) = -29.64$$

$$x'_3 = 30 \times \cos(1.047) + 40 \times \sin(1.047) = 49.64$$

$$y'_3 = 40 \times \cos(1.047) - 30 \times \sin(1.047) = -5.97$$

$$S_x = 2, S_y = 2$$

$$P(27.32, -7.31), Q(57.34, -28.28), R(99.28, -17.99)$$

$$S_x = 3, S_y = 1$$

P(

Sub: _____

$$\theta = 90^\circ = 0.01745$$

$$x_1'' = 28 \times \cos(0.01745) - 8 \times \sin(0.01745) = 27.86$$

$$y_2'' = 8 \times \cos(0.01745) + 28 \times \sin(0.01745) = 8.98$$

$$x_2'' = 57.12$$

$$y_2'' = 60.24$$

$$x_3'' = 80.34$$

$$y_3'' = 80.45$$

Sub: _____

Day: _____

Time: _____

Date: / /

3. Transformation means changing some graphics into something else by applying rules. When a transformation takes place on a 2D plane, it is called 2D transformation. Transformation play an important role in computer graphics to reposition the graphics on the screen and change their size or orientation.