

Digital Logic Design

Representation of Boolean Expressions and Creating
Truthtables

Boolean Expressions can be written in two forms

- Sum of Products (SOP)
 - Non Standard SOP
 - Standard SOP
- Product of Sum (POS)
 - Non Standard POS
 - Standard POS

Sum of Product

- This form of Boolean expression representation uses multiplication of inputs which are then summed up together.
 - $\bar{A}BC + A\bar{D} + \overline{BCD}$
 - $\bar{A}BC + AB\bar{C} + \overline{ABC}$

Non Standard SOP Expression

In this form of representation, all the product terms will not have all the inputs associated with the system.

$$\bar{A}BC + A\bar{D} + \overline{BCD}$$

In the above expression, the total number of inputs for the system is 4 (A, B, C, D). But for the first product term, we see there is input A,B,C is present, D is missing, for the second term, we see A and D is present, but B and C is missing and for the last product term, B,C and D is present but A is missing.

Sum of Product

Standard SOP Expression

In this form of representation, all the product terms should have all the inputs associated with the system.

$$\bar{A}BC + AB\bar{C} + \overline{ABC}$$

In the above expression, the total number of inputs for the system is 3 (A, B, C). We can see that the first product term has all 3 inputs, the second product term has all 3 inputs and the third product term also has 3 inputs.

Product of Sum

- This form of Boolean expression representation uses addition of inputs which are then multiplied together.
 - $(A + \bar{B} + C)(A + B + \bar{C})(\bar{A} + \bar{B} + C)$
 - $(A + \bar{B})(B + \bar{C})(\bar{A} + C)$

Non Standard POS Expression

In this form of representation, all the sum terms will not have all the inputs associated with the system.

$$(A + \bar{B})(B + \bar{C})(\bar{A} + C)$$

In the above expression, the total number of inputs for the system is 3 (A, B, & C). But for the first sum term, we see there is input A & B is present, C is missing, for the second term, we see B and C is present, but A is missing and for the last sum term, A & C is present but B is missing.

Product of Sum

Standard POS Expression

In this form of representation, all the sum terms should have all the inputs associated with the system.

$$(A + \bar{B} + C)(A + B + \bar{C})(\bar{A} + \bar{B} + C)$$

In the above expression, the total number of inputs for the system is 3 (A, B, C). We can see that the first sum term has all 3 inputs, the second sum term has all 3 inputs and the third sum term also has 3 inputs.

Converting Non-Standard SOP to Standard SOP

- $Y = A.B + B'.C + A'.B'.C$
- We see from the above expression that the first product term is missing input C and the second product term is missing input A. So the above expression is a NON STANDARD SOP.

Converting Non-Standard SOP to Standard SOP

- $Y = A.B + B'.C + A'.B'.C$
- Bringing input C in the first product term
- $A.B = A.B(C + C') = A.B.C + A.B.C'$
- Bringing input A in the second product term.
- $B'.C = B'.C.(A' + A) = A'.B'.C + A.B'.C$
- After putting the standardized form
- $Y = A.B.C + A.B.C' + \underline{A'.B'.C} + A.B'.C + \underline{A'.B'.C}$
- $Y = A.B.C + A.B.C' + A'.B'.C + A.B'.C$

Converting Non-Standard SOP to Standard SOP

- $Y = A.B.D + B.C' + A'.C$
- We see from the above expression that the first product term is missing input C and the second product term is missing inputs A & D. The third product term is missing inputs B and D. So the above expression is a NON STANDARD SOP.
- $B.C' = B.C' (A + A') = A.B.C' + A'.B.C'$
- $= A.B.C' + A'.B.C' = (A.B.C' + A'.B.C')(D + D')$
- $= A.B.C'.D + A.B.C'.D' + A'.B.C'.D + A'.B.C'.D'$
- $B.C' = \underline{A.B.C'.D} + A.B.C'.D' + A'.B.C'.D + A'.B.C'.D'$
- $A'.C = A'.B'.C.D' + A'.B'.C.D + A'.B.C.D' + A'.B.C.D$
- $A.B.D = \underline{A.B.C'.D} + A.B.C.D$
- $Y = A.B.C.D + A.B.C'.D + A.B.C'.D' + A'.B.C'.D + A'.B.C'.D' + A'.B'.C.D' + A'.B'.C.D + A'.B.C.D' + A'.B.C.D$

Converting Non-Standard POS to Standard POS

- $Y = (A' + B).(B' + C).(A' + B' + C)$
- We see from the above expression that the first sum term is missing input C and the second sum term is missing input A. So the above expression is a NON STANDARD POS.
- $A' + B = \underbrace{(A' + B)}_X + \underbrace{C'.C}_{Y \quad Z}$ r.12. $X + Y.Z = (X + Y)(X + Z)$
- $A' + B = \underbrace{(A' + B + C')}_{X \quad Y} . \underbrace{(A' + B + C)}_{X \quad Z}$

Converting Non-Standard POS to Standard POS

- $Y = (A' + B).(B' + C).(A' + B' + C)$

- $B' + C = (B' + C) + A'.A$

r.12. $X + Y.Z = (X + Y)(X + Z)$

- $B' + C = (B' + C + A').(B' + C + A) = (A' + B' + C).(A + B' + C)$

- $Y = (A' + B + C').(A' + B + C). \underline{(A' + B' + C)}. \underline{(A + B' + C)}. \cancel{(A' + B' + C)}$

- $Y = (A' + B + C').(A' + B + C). (A' + B' + C). (A + B' + C)$

Converting Non-Standard POS to Standard POS

- $Y = (A'+D).(B'+C).(A'+B'+C)$
- $(A'+D) = (A'+D) + B.B' = (A'+D+B).(A'+D+B')$
- $(A'+D+B) = (A'+D+B) + C.C' = (A'+D+B+C).(A'+D+B+C')$
- $(A'+D+B') = (A'+D+B') + C.C' = (A'+D+B'+C).(A'+D+B'+C')$
- The standard version of $(A'+D)$:
- $(A'+D) = (A'+B+C+D).(A'+B+C'+D).(A'+B'+C+D).(A'+B'+C'+D)$
- COMPLETE THE REST BY YOURSELF

- $Y = (A' + D).(B' + C).(A' + B' + C)$
- $(A' + D) = (A' + B + C + D).(A' + B + C' + D). (A' + B' + C + D).(A' + B' + C' + D)$
- $(B' + C) = (A + B' + C + D).(A + B' + C + D'). \underline{(A' + B' + C + D')}. (A' + B' + C + D)$
- $(A' + B' + C) = \underline{(A' + B' + C + D')}. (A' + B' + C + D)$
- $Y = (A' + B + C + D).(A' + B + C' + D). (A' + B' + C + D).(A' + B' + C' + D). (A + B' + C + D).(A + B' + C + D'). \underline{(A' + B' + C + D')}$

Active High Low I/O System and Truth-tables

Active High- Low I/O System

- Active High I/O System

- $A=1, B=1, C=1 \quad Y=1$

- $A'=0, B'=0, C'=0 \quad Y'=0$

- SOP expressions are represented with active high I/O system

Example

$$Y = A.B.C + A.B.C' + A'.B'.C + A'.B'.C'$$

$$1 = 1.1.1 + 1.1.0 + 0.0.1 + 1.0.1$$

- Active Low I/O System

- $A'=1, B'=1, C'=1 \quad Y'=1$

- $A=0, B=0, C=0 \quad Y=0$

- POS expressions are represented with active low I/O system

Example

$$Y = (A' + B + C').(A' + B + C).(A' + B' + C).(A + B' + C)$$

$$0 = (1 + 0 + 1).(1 + 0 + 0).(1 + 1 + 0).(0 + 1 + 0)$$

Developing truth tables

- A truthtable is a chart that represents a relationship of the output with all the possible combination of inputs. This is like finding the behavior of the circuit.
- Points to remember for developing truthtables.
 - **Make the output expression standard.**
 - Identify the type, whether it is SOP/POS expression.
 - Apply the concept of active high/low I/O system depending on the type of expression.
 - Populate the table based upon the above findings.

Convert a Standard SOP expression to a truth table

Example

$$Y = A.B.C + A.B.C' + A'.B'.C + A.B'.C$$

$$1 = 1.1.1 + 1.1.0 + 0.0.1 + 1.0.1$$

A	B	C	Y	
0	0	0	0	→ POS Position -> (A+B+C)
0	0	1	1	→ SOP Position
0	1	0	0	} POS Position (A+B'+C) (A+B'+C') (A'+B+C)
0	1	1	0	
1	0	0	0	
1	0	1	1	} SOP Position
1	1	0	1	
1	1	1	1	

Standard POS expression from the above truthtable is:

$$Y = (A+B+C). (A+B'+C). (A+B'+C'). (A'+B+C)$$

Converted a Standard POS to a truth table

Example

$$Y = (A' + B + C'). (A' + B + C). (A' + B' + C). (A + B' + C)$$

$$0 = (1 + 0 + 1). (1 + 0 + 0). (1 + 1 + 0). (0 + 1 + 0)$$

A	B	C	Y	
0	0	0	1	→ SOP Position -> A'.B'.C'
0	0	1	1	→ SOP Position -> A'.B'.C
0	1	0	0	→ POS Position
0	1	1	1	→ SOP Position -> A'.B.C
1	0	0	0	} POS Position
1	0	1	0	
1	1	0	0	
1	1	1	1	→ SOP Position -> A.B.C

Standard SOP expression from the above truth table is:

$$Y = A'.B'.C' + A'.B'.C + A'.B.C + A.B.C$$

Classroom Task

- $Y = A + B'C$
 1. Standardize the above expression
 2. From the standard SOP expression, develop a truth table
 3. Find the standard POS expression from the truth table found in 2.

$$Y=A+B'C$$

A	B	C	Y
0	0	0	0
0	0	1	1
0	1	0	0
0	1	1	0
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	1

STANDARD SOP EXPRESSION

$$Y=A.B'C'+AB'C+ABC'+ABC+A'B'C$$

$$1=1.0.0 + 101 + 110 + 111 + 001$$

STANDARD POS EXPRESSION

$$Y=(A+B+C).(A+B'+C).(A+B'+C')$$

Home Task

- $Y = (A + B').C$

1. Standardize the above expression
2. Develop a truth table
3. Find the standard SOP expression, from the truth table, found in 2.