

## Database Design

ER Model (Entity Relationship Model)

ER Diagram

→ Logical Structure of a database

→ Graphical Representation an ER Model

Entity (Tuple)

Object

has → a set of properties

Attributes

Entity Set (Table/Relation)

→ A set of entity(s) of same type

↓  
Share some Properties

# Entity Set

# Relationship set

# Attribute set

Simple Attribute

↓  
Can't be divided.

Vs

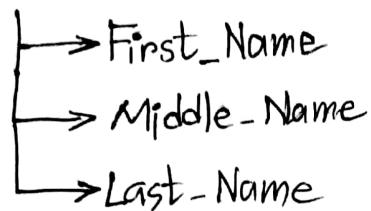
Composite Attribute

↓

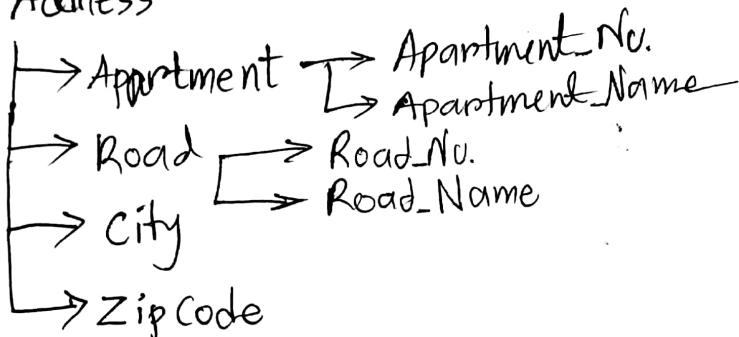
Can be divided  
into subparts

## Composite

Person-Name



Address



Single Valued Attribute      Vs      Multivalued Attribute

Roll no.	{Mobile no.}
Series no.	{Email no.}
Academic Session	

## Derived Attribute

Attribute that is derived from other attribute

Example :

Date Of Birth

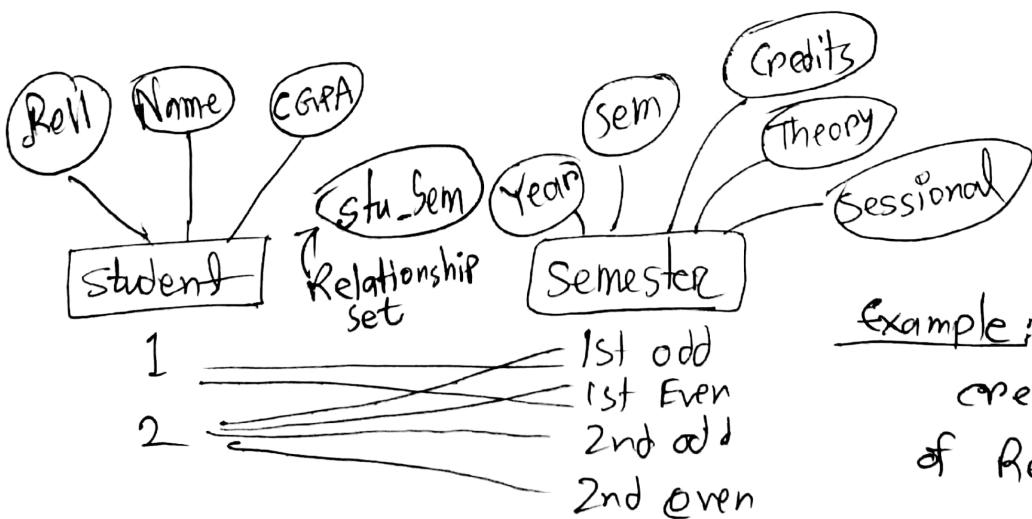
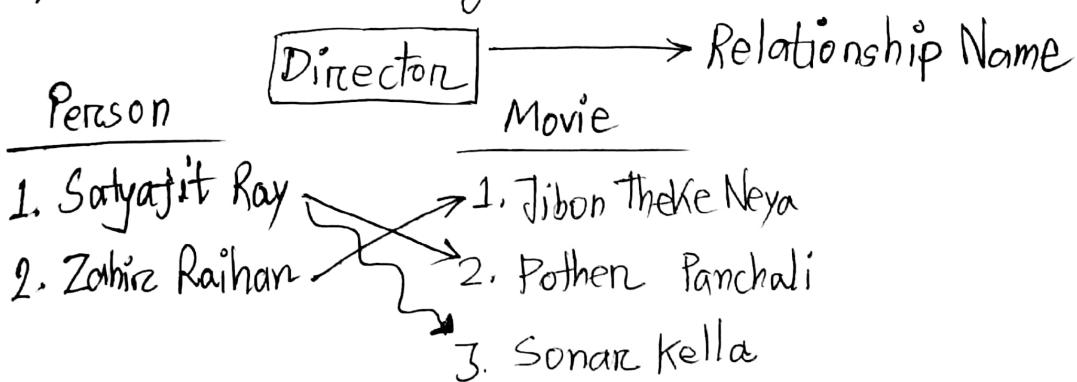
Base Attribute  
(stored)

Current Age

Derived Attribute  
(Computed)

## Entity Relationship

association among several entities



Example: Each sem-Earned credit is the element of Relationship set.

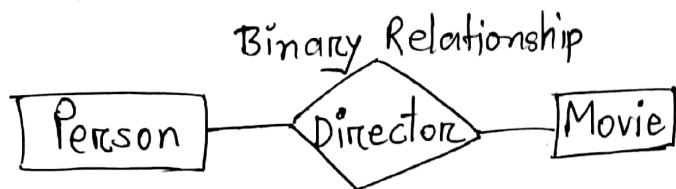
④ Descriptive Attribute :

↳ Attributes of a relationship set

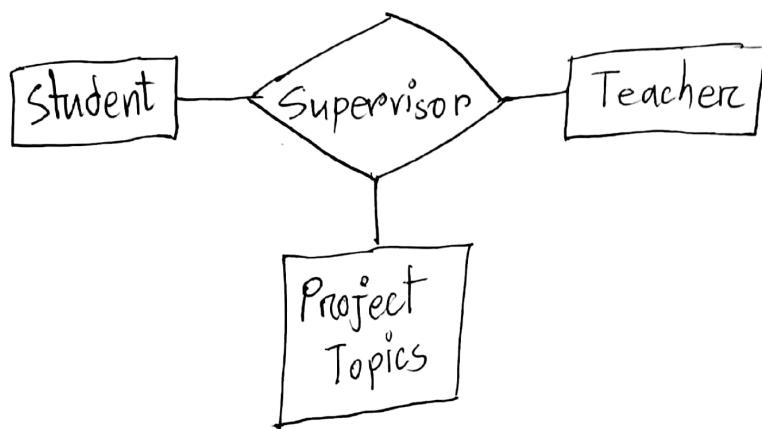
④ Degree of a Relationship Set :

Number of entity set

participate in a relationship set



Degree - 2



Ternary Relationship

Degree - 3

### Relationship

#### Cardinality Ratio / Mapping Cardinality:

→ the number of entities to which another entity is associated

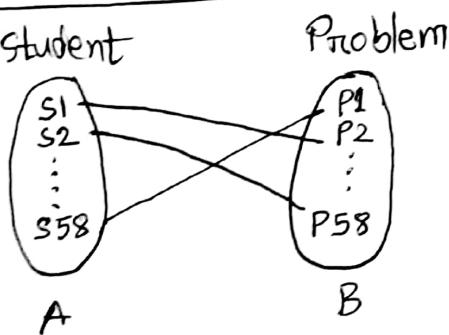
one to one

one to many

many to one

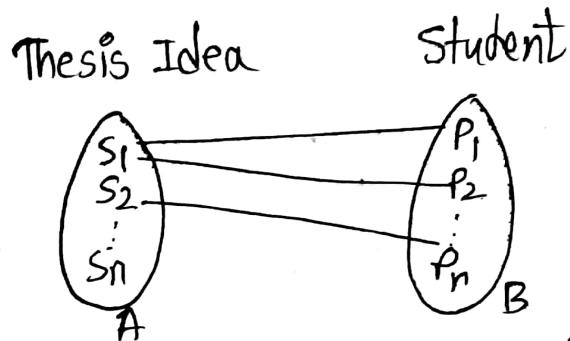
many to many

#### One to One



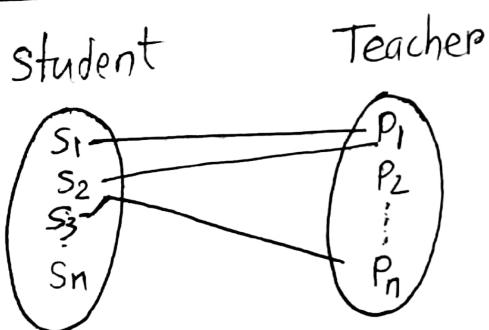
An entity of entity set A is associated with at most one entity in B and an entity in B is associated with at most 1 entity in A.

## One to many



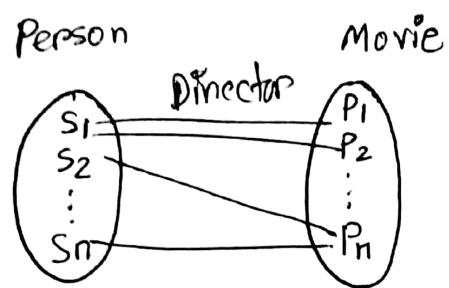
An entity in A is associated with zero or more entities in B and an entity in B is associated with at most one entity in A.

## Many to one



An entity in B is associated with zero or more entities in A and an entity in A is associated with at most one entity in B.

## □ Many to Many



An entity in B is associated with zero or more entities in A and an entity in A is associated with zero or more entity(s) in B.

## ■ Primary Key in a relationship set

→ Primary Keys of A & B entity set

comes  
from

For Many to many : Combination of Primary Key of A and B entity set

MovieID      DirectorID

1	—	1
2	—	1
3	—	1
4	—	2
4	—	3
5	—	2
5	—	3

For many to One : Primary key of A entity set

(A) Student ID	TeacherID(B)
1	1
2	1
3	1
4	2
5	3

For One to Many : Primary key of <sup>B</sup>entity set

(A) ThesisID	studentID (B)
1	1
2	2
3	3
2	4
1	5

For One to One : Primary key of A & B → Candidate Key

PK can be anyone between A & B.

StudentID	ProblemID

## □ Redundant Attribute

Director (D-ID, D.Name, Awards, Films)

Movie (M-ID, M.Name, Genre, IMDb-rating, D.ID).

Primary key	1	3
	2	3
	3	3
	4	1
	5	2
	10	4
	10	5
	11	4
	11	5

if (Relationship)



- ▢ Many to Many or
- ▢ One to many



Problem

Redundant Attribute will be there.

কোন Table এর কোন Attribute এর  
মাধ্যে Relationship তেই কোর হবে।

else if (Relationship)



- ▢ One to one or
- ▢ Many to one



No Problem

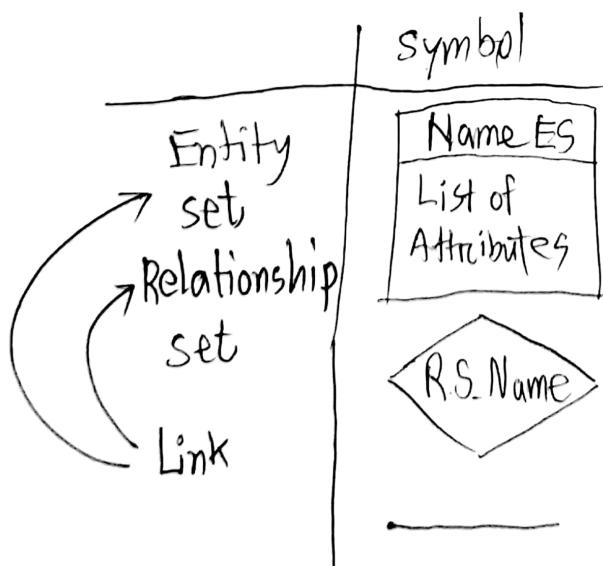
Relationship among the entities are recorded  
needs Separate Table if many to many relationship

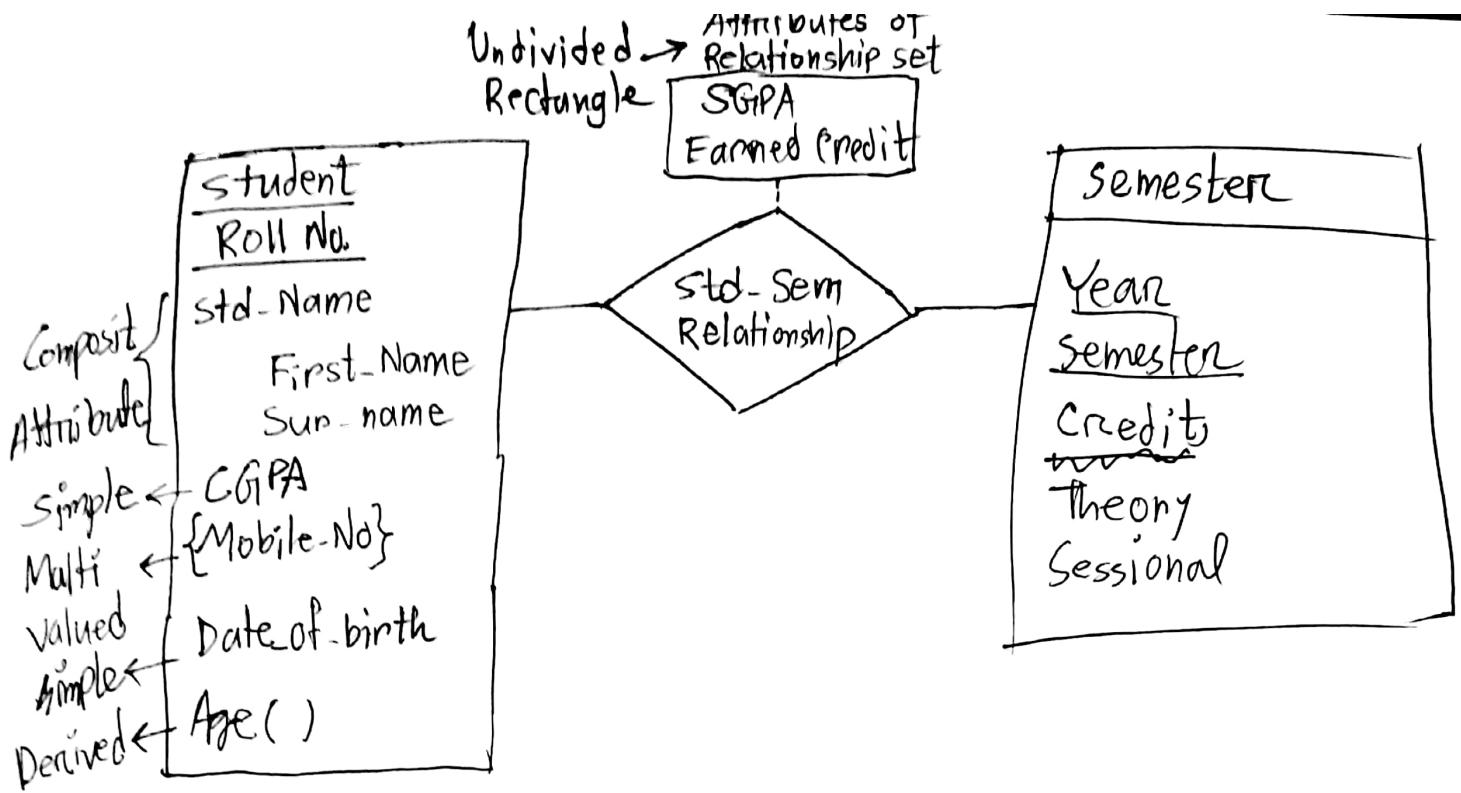
### Movie-Director-Relationship

M.ID	D.ID
1	3
2	3
3	3
6	4
6	5
7	4
7	5

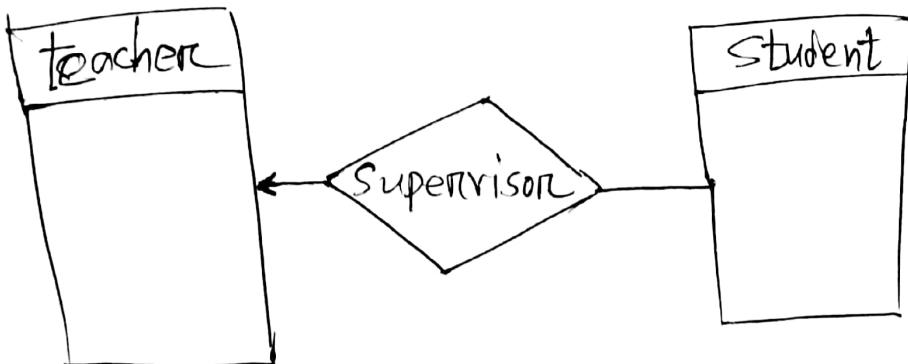
### ER-Diagram (Entity Relationship Diagram)

Graphical representation of overall logical structure  
of a DB.

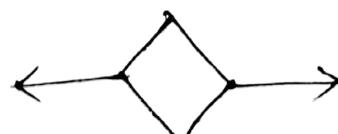




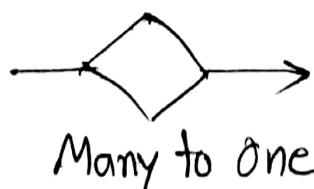
Cardinality Ratio



one to many



one to one



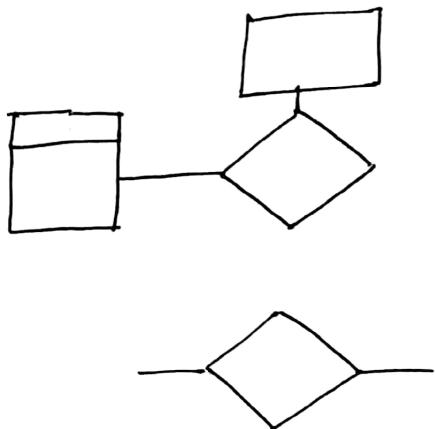
Many to One

BS sir

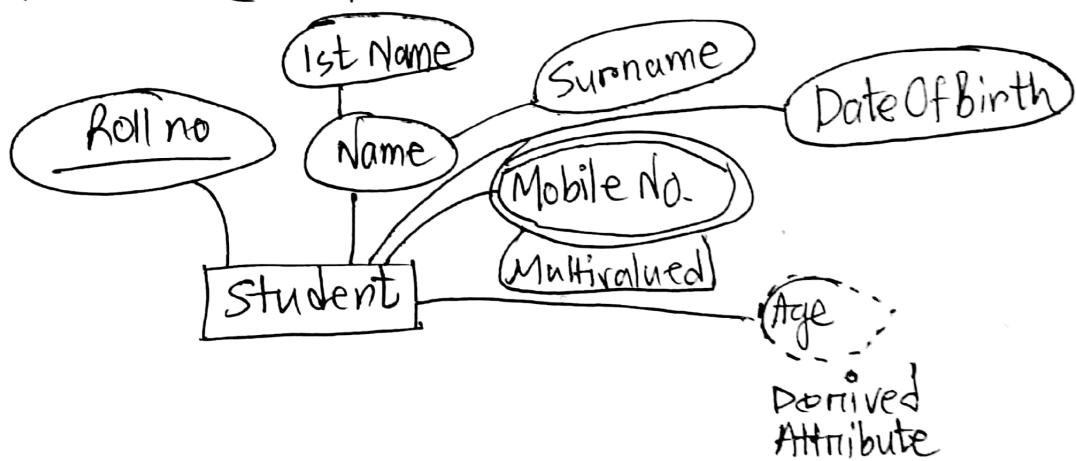
CSE 3101

10/C  
27.8.19

ER Diagram :

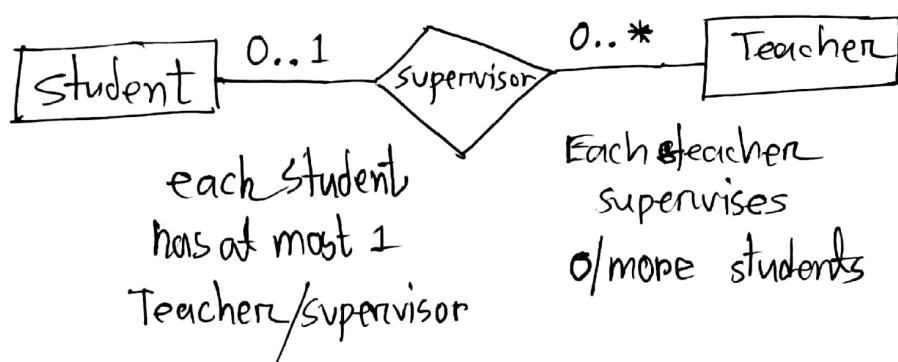
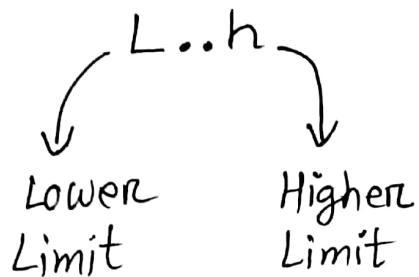


Alternative Representation



(\*) → No limit

Cardinality Limit :



Chapter-14  
Transaction

→ Collection of operations

form → a single unit of work  
indivisible

Access & Update  
data items in DB

Data access >> 2 operations :

(1) Read (X) :

(2) Write (X) :

Read (X)

↳ Data item

to

from  
DB  
(on disk)

Transfer

a variable (X)  
in main memory  
buffer

Write (X)

to  
DB  
(on disk)

Transfer

from  
a variable (X)  
in main Memory  
Buffer

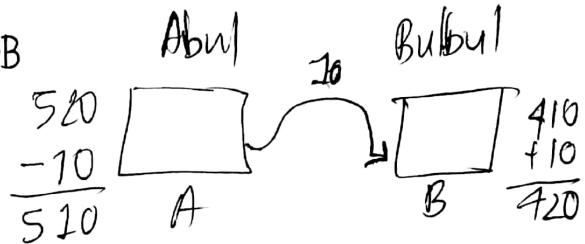
Example :

T<sub>1</sub> : read(A);

(Main  
memory) ← DB

A := A - 10;

write (A);



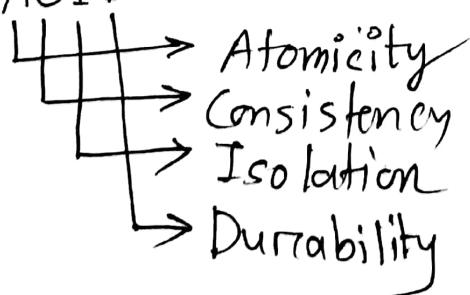
read (B);

B := B + 10;

write (B);

# Properties of DB Transaction

ACID



1. Atomicity: Transaction should atomic. That means the processes of the transaction will be occurred entirely or not at all.

→ Either all the operations of a transaction will be reflected on DB.  
or none .

T1 : read (A);

$A := A - 600;$

write (A);

read (B);

$B := B + 600;$

write (B);

2. Consistency :

DB must be in a consistent state after → successful completion of a transaction.

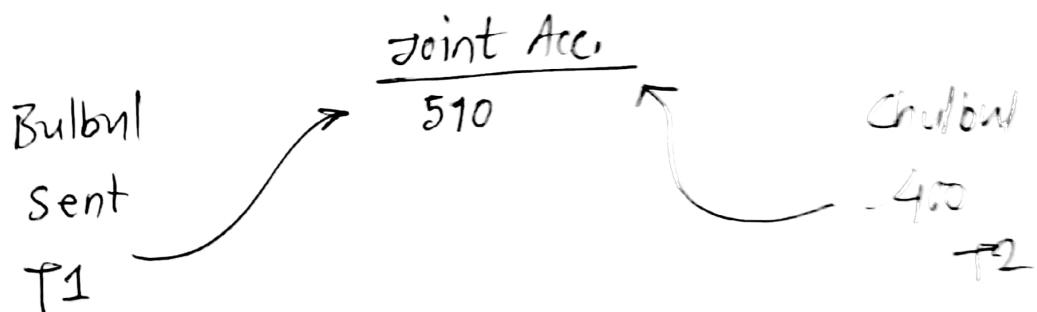
constraints: Primary key / foreign key / check .

প্রতিব সংজ্ঞ এটা নিখিত কথা যে If Database  $\rightarrow$  New value write হচ্ছে এটা কোনো Invalid value না ।

### 3. Isolation :

Several transactions  $\xrightarrow[\text{executed}]{\text{can be}}$  concurrently

it appears to  $T_i$  that  
either  $T_i$  started execution after  $T_j$  completed  
or  $T_i$  finished execution before  $T_j$  started.

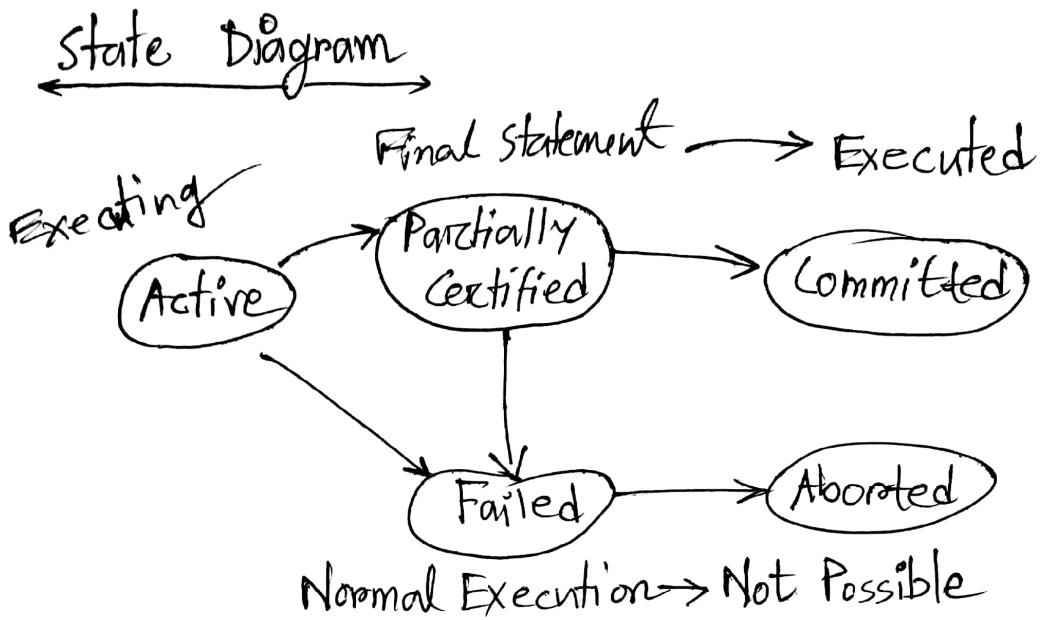


### 4. Durability :

$\hookrightarrow$  After the successful completion of a transaction  
the changes made by it  $\rightarrow$  will be preserved by the  
DB. even if system crashes.

RAID: Redundant Array of Independent Disk

## Transaction States (~~AAA~~)

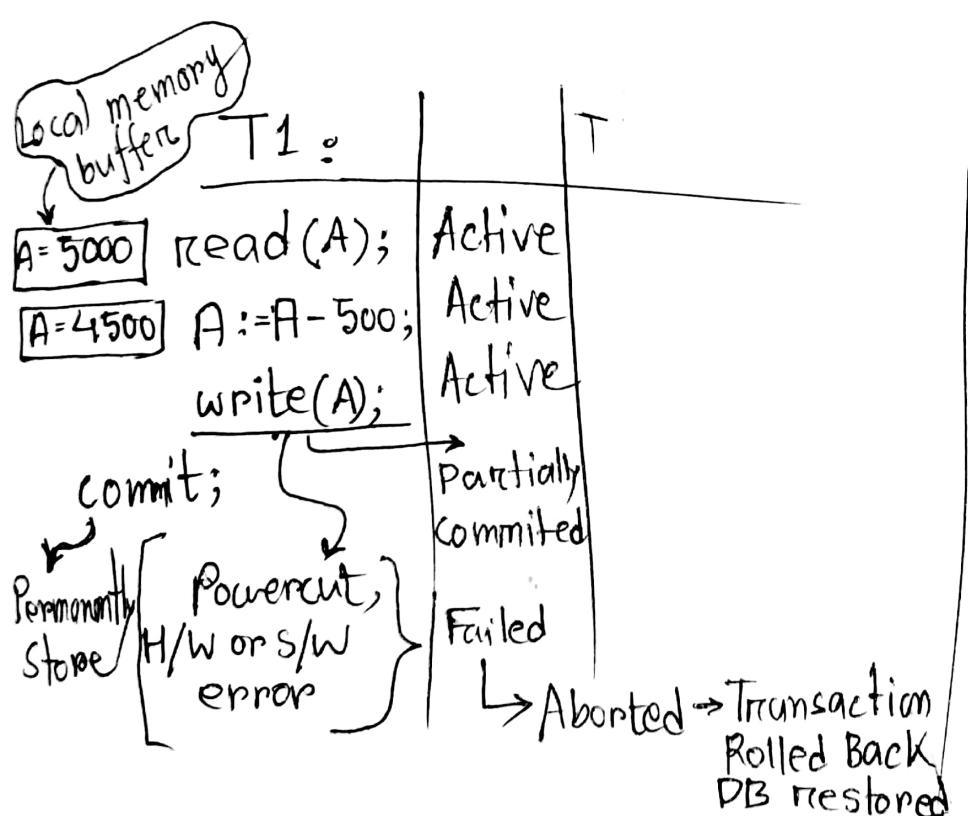


CT-3  
View ~~verso~~ Relational Algebra

BS sir

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10/E  
31.8.19



Transaction :

TCL : Transaction Control Language

T1

```

read(A);
A := A - 500;
write(A);
read(B);
B := B + 500;
write(B);
commit;

```

T2

```

read(A);
Temp := A * 0.1;
A := A - Temp;
write(A);
read(B);
Temp B := B + temp;
write(B);
commit;

```

this should be committed from here because after finishing T1, then T2 starts

```

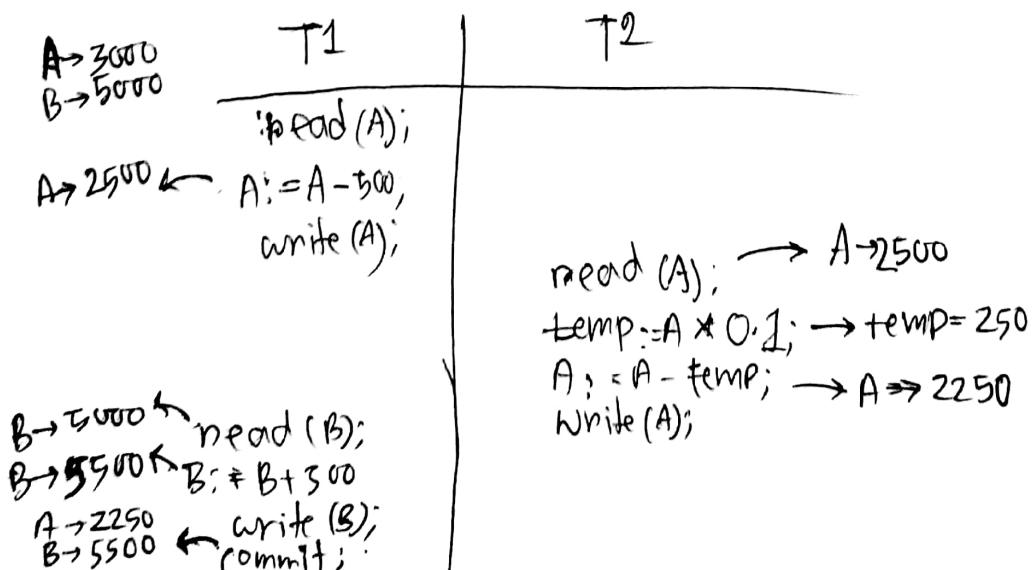
read(A);
Temp := A * 0.1;
A := A - Temp;
write(A);
read(B);
B := B + Temp;
write(B);
commit;

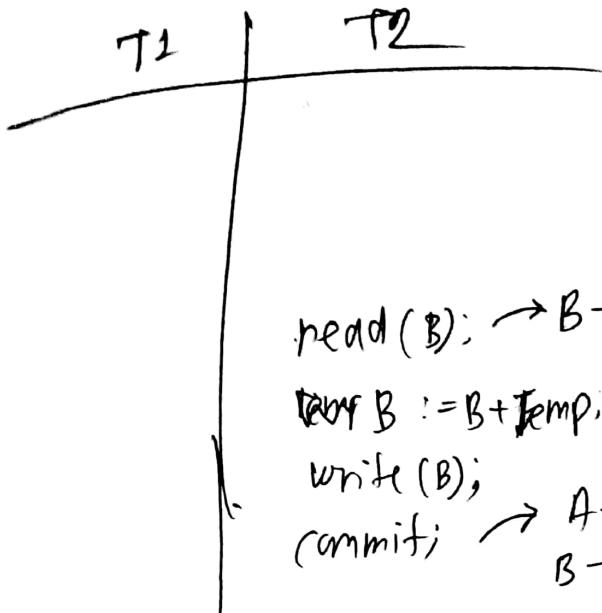
```

## Transaction

Schedule: Sequence of execution of several Transactions

Concurrent Schedule: Several transactions are executing concurrently.



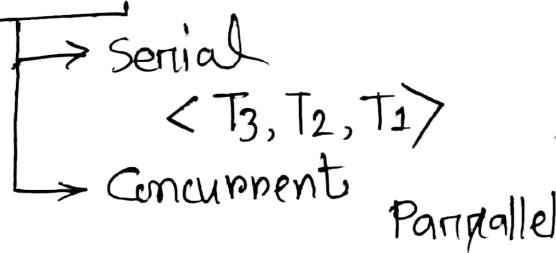


BS sir

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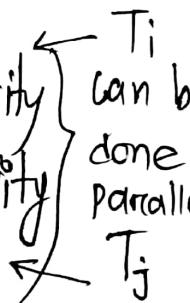
11/D  
07.9.19

### # Schedule



### Advantage:

- Improved Throughput & Resource Utilization
- Activities  $\gg$  I/O Activity (CPU Activity)
- Reducing Waiting Time



\* প্রথমে  $T_3$  complete, then  $T_2$  then  $T_1$ .

\* [Concurrency  $\sqcup$  Parallelism  
এবং মাঝে]

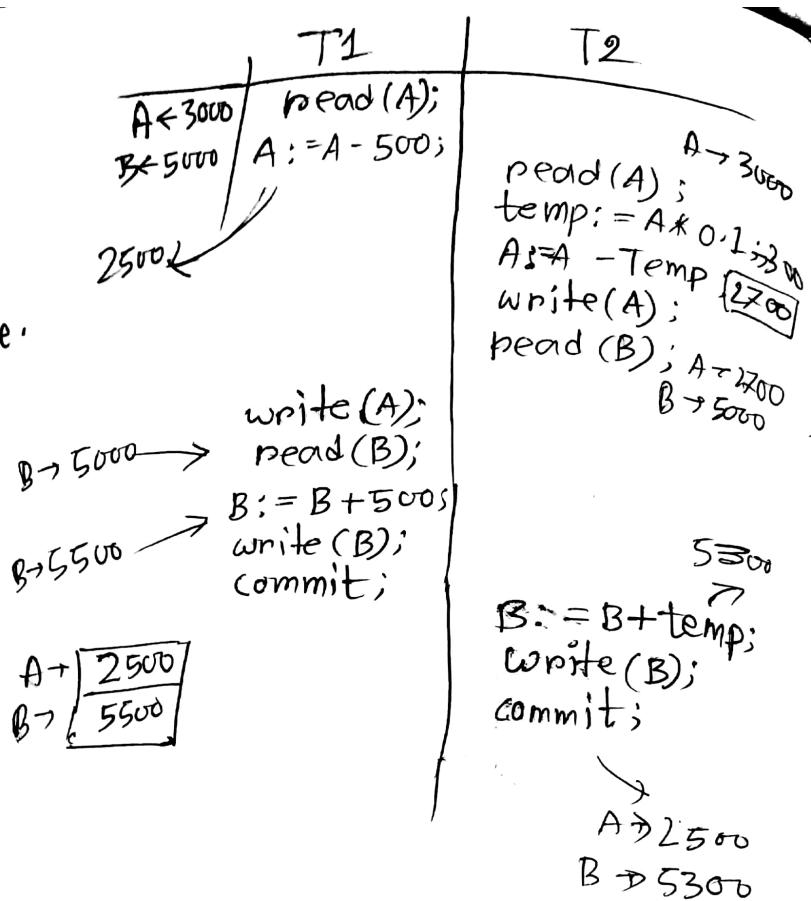
\* Parallelism  $\sqsubseteq$  Concurrency  
এবং Subset.

\* Concurrency সাবে দুটা কাজ  
বা তাগারিক কাজ At ২ Time  
Active করে একসাথে হচ্ছে না,  
অপরাধকে Parallelism হল দুই  
বা তাগারিক কাজ At ১ Time  
সংযোগিত হচ্ছে,

DisAdvantage:

→ Concurrent Schedule  
may create  
inconsistency in Database.  
which is not present in  
serial schedule.]

এখন,  
আমরা কো করবে,  
Read()  
write()

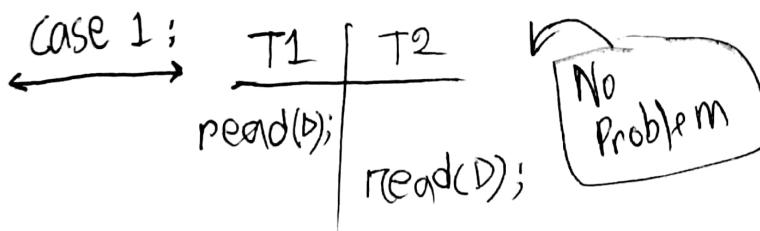


## # Concurrent Schedule - 3

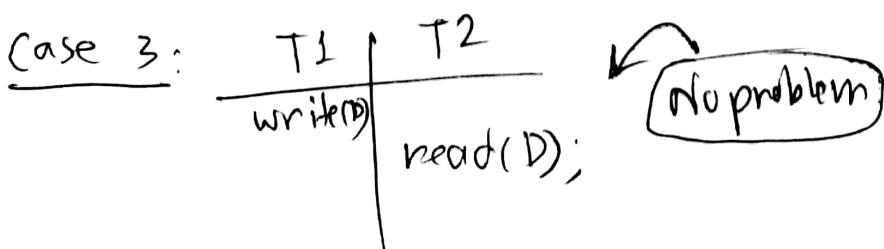
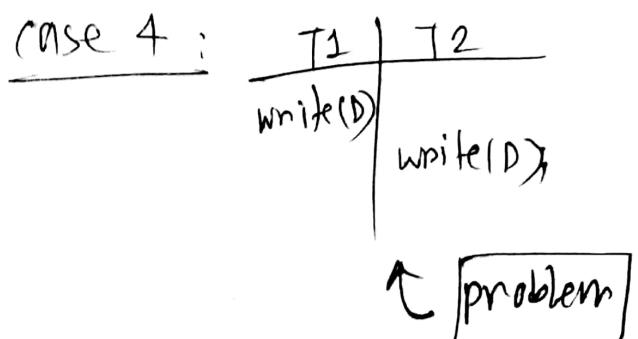
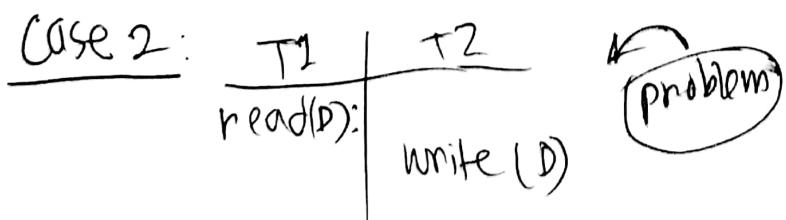
T1	T2
read(A);	read(A);
	write(A);
write(A);	write(B);
read(B);	
write(B);	
commit;	
	.....
	write(B);
	Commit;

In search of Jhamelas :

The order of read() & write()



2 consecutive instructions  
from different transactions



## conflicting Instructions :

working on same data item &

at least one of them is a write operation

2 different consecutive instructions from different transaction

Conflicting Instructions are the main causes of Inconsistency in Database.

If two consecutive instructions from different transaction

if don't conflict

can be swapped



To form an equivalent schedule

## Conflict Equivalent :

Schedule - 3

T1	T2
read(A); write(A);	read(A); write(A);
read(B); write(B);	.
	read(B); write(B);

They are swappable

Schedule - 5

T1	T2
read(A); write(A);	read(A); write(A);
read(B); write(B);	read(B); write(B);
	read(B); write(B);

## Concurrent Schedule: 4

### Conflict Equivalent Schedule:

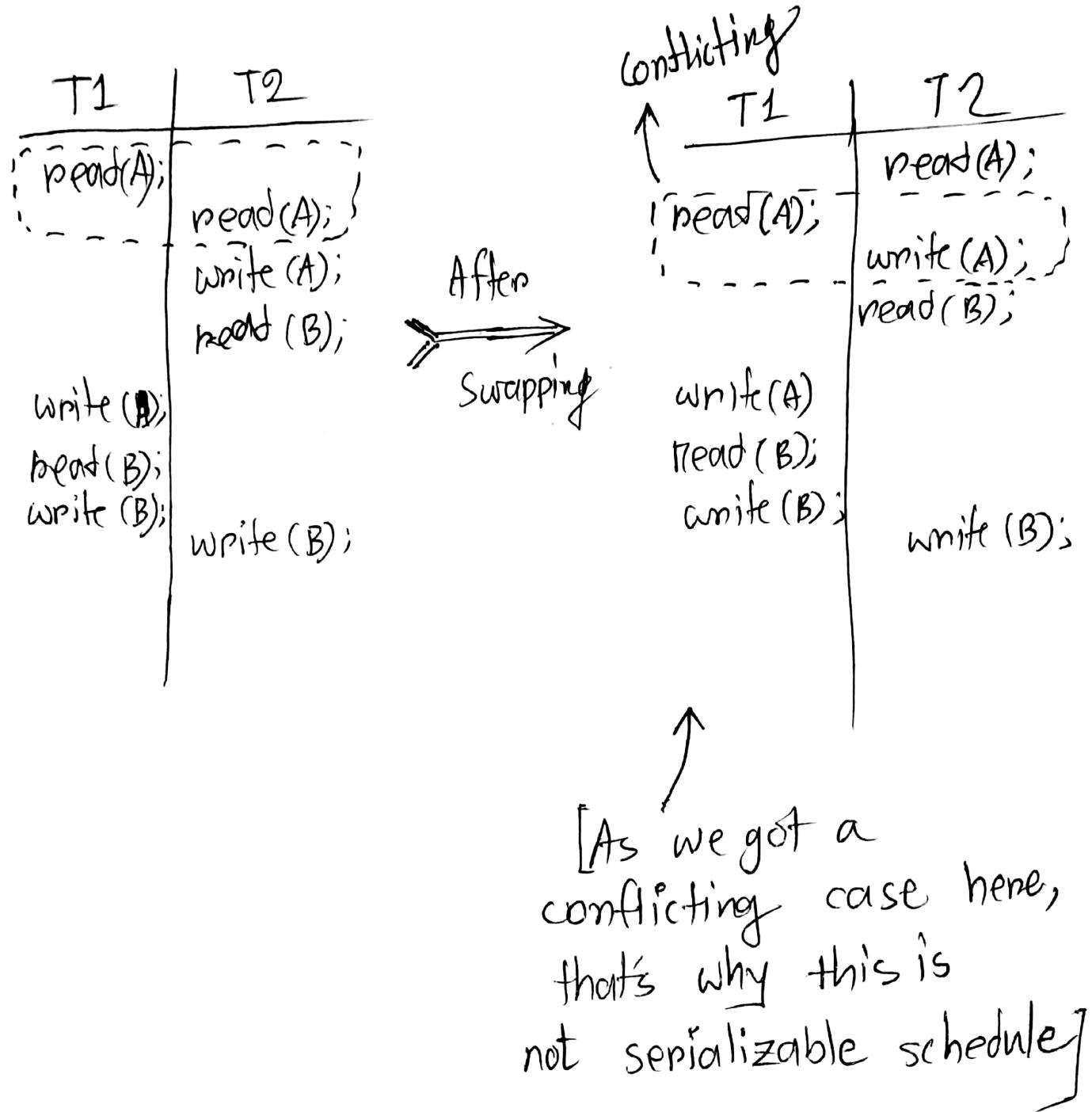
If a schedule  $S$  can be transformed into schedule  $S'$  by a series of swaps of non-conflicting instructions, then schedule  $S'$  is conflict equivalent to the schedule  $S$ .

- # Serial Schedule  $\langle T_1, T_2 \rangle \rightarrow$  no consistency problem,
- # Concurrent Schedule
- # Serializable Schedule
  - यहाँ नहीं Concurrent schedule
  - यहाँ से Serial schedule को convert
  - देखा जाए ।

T1	T2
read(A);	
write(A);	
read(B);	
write(B);	
	read(A);
	write(A);
	read(B);
	write(B);

←  
Conflict Serializable Schedule

[\* Exercise after every chapters should be practised.]



CT-4

Database Design  
Transaction (serializable प्रैक्ट)