



Binary Adders

ECE 2372 | Modern Digital System Design | Texas Tech University

Lecture Overview



- Binary Addition
- Designing a 1-bit Binary Adder
- The Ripple-Carry Adder
- Implementation in Verilog HDL

Binary Addition



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Binary Addition

Binary addition works the same as decimal addition

$$\begin{array}{r} 147 \\ +23 \\ \hline \end{array}$$

Binary Addition

Binary addition works the same as decimal addition

$$\begin{array}{r} 1 \text{ Carry} \\ 147 \\ +23 \\ \hline 0 \text{ SUM} \end{array}$$

Binary Addition

Binary addition works the same as decimal addition

$$\begin{array}{r} 01 \quad \text{Carry} \\ 147 \\ +23 \\ \hline 70 \quad \text{SUM} \end{array}$$

Binary Addition

Binary addition works the same as decimal addition

$$\begin{array}{r} 01 \\ 147 \\ +23 \\ \hline 170 \end{array} \quad \begin{array}{l} \text{Carry} \\ \\ \\ \text{SUM} \end{array}$$

Binary Addition

Binary addition works the same as decimal addition

$$\begin{array}{r} 1100 \\ +1010 \\ \hline \end{array}$$

Binary Addition

Binary addition works the same as decimal addition

$$\begin{array}{r} \text{Carry} \\ 1100 \\ +1010 \\ \hline \text{SUM} \end{array}$$

Binary Addition

Binary addition works the same as decimal addition

$$\begin{array}{r} 00 \text{ Carry} \\ 1100 \\ +1010 \\ \hline 10 \text{ SUM} \end{array}$$

Binary Addition

Binary addition works the same as decimal addition

$$\begin{array}{r} 000 \text{ Carry} \\ 1100 \\ +1010 \\ \hline 110 \text{ SUM} \end{array}$$

Binary Addition

Binary addition works the same as decimal addition

$$\begin{array}{r} 1000 \\ 1100 \\ +1010 \\ \hline 0110 \end{array}$$

Carry

SUM

Binary Addition

Binary addition works the same as decimal addition

$$\begin{array}{r} 1000 \\ 1100 \\ +1010 \\ \hline 10110 \end{array}$$

Carry

SUM

Binary Addition

Using decimal addition is a great way to double-check your work.

$$\begin{array}{r} 1100 \\ +1010 \\ \hline 10110 \end{array}$$

$$\begin{array}{r} \quad ? ? \\ \quad \cdot \cdot \\ + ? ? \\ \hline \quad ? ? \end{array}$$

Binary Addition

Using decimal addition is a great way to double-check your work.

$$\begin{array}{r} 1100 \\ +1010 \\ \hline 10110 \end{array}$$

$$\begin{array}{r} 12 \\ +?? \\ \hline ?? \end{array}$$

Binary Addition

Using decimal addition is a great way to double-check your work.

$$\begin{array}{r} 1100 \\ + 1010 \\ \hline 10110 \end{array}$$

$$\begin{array}{r} 12 \\ + 10 \\ \hline ?? \end{array}$$

Binary Addition

Using decimal addition is a great way to double-check your work.

$$\begin{array}{r} 1100 \\ +1010 \\ \hline 10110 \end{array}$$

$$\begin{array}{r} 12 \\ +10 \\ \hline 22 \end{array}$$

What questions do you have
about binary addition?



Exam Problem | Binary Addition

What is the result of the following binary addition operation?

A. 011010

B. 110001

C. 110111

D. 111101

$$\begin{array}{r} 100110 \\ +010111 \\ \hline \end{array}$$

Exam Problem | Binary Addition

What is the result of the following binary addition operation?

~~A. 011010~~

~~B. 110001~~

~~C. 110111~~

D. 111101

$$\begin{array}{r} 100110 \\ +010111 \\ \hline \end{array}$$

Exam Problem | Binary Addition

What is the result of the following binary addition operation?

~~A. 011010~~

~~B. 110001~~

~~C. 110111~~

D. 111101

$$\begin{array}{r} 0 \\ 100110 \\ +010111 \\ \hline 1 \end{array}$$

Exam Problem | Binary Addition

What is the result of the following binary addition operation?

~~A. 011010~~

~~B. 110001~~

~~C. 110111~~

D. 111101

$$\begin{array}{r} 10 \\ 100110 \\ +010111 \\ \hline 01 \end{array}$$

Exam Problem | Binary Addition

What is the result of the following binary addition operation?

~~A. 011010~~

~~B. 110001~~

~~C. 110111~~

D. 111101

$$\begin{array}{r} 110 \\ 100110 \\ +010111 \\ \hline 101 \end{array}$$

Exam Problem | Binary Addition

What is the result of the following binary addition operation?

~~A. 011010~~

~~B. 110001~~

~~C. 110111~~

D. 111101

$$\begin{array}{r} 0110 \\ 100110 \\ +010111 \\ \hline 1101 \end{array}$$

Exam Problem | Binary Addition

What is the result of the following binary addition operation?

~~A. 011010~~

~~B. 110001~~

~~C. 110111~~

D. 111101

$$\begin{array}{r} 00110 \\ 100110 \\ +010111 \\ \hline 11101 \end{array}$$

Exam Problem | Binary Addition

What is the result of the following binary addition operation?

~~A. 011010~~

~~B. 110001~~

~~C. 110111~~

D. 111101

$$\begin{array}{r} 000110 \\ 100110 \\ +010111 \\ \hline 111101 \end{array}$$

Designing a 1-bit Binary Adder



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Designing a 1-bit Binary Adder

We will treat this problem like any other combination logic problem.

1. Derive the truth table.
2. Find the generalized minterm expansion
3. Populate a Karnaugh Map
4. Use the K-Map to get the optimized Boolean expression.
5. Draw the Logic Circuit

Designing a 1-bit Binary Adder

1. Derive the Truth Table

A	B	Cin	Cout	Sum
0	0	0		
0	0	1		
0	1	0		
0	1	1		
1	0	0		
1	0	1		
1	1	0		
1	1	1		

Designing a 1-bit Binary Adder

1. Derive the Truth Table

A	B	Cin	Cout	Sum
0	0	0	0	0
0	0	1		
0	1	0		
0	1	1		
1	0	0		
1	0	1		
1	1	0		
1	1	1		

Designing a 1-bit Binary Adder

1. Derive the Truth Table

A	B	Cin	Cout	Sum
0	0	0	0	0
0	0	1	0	1
0	1	0		
0	1	1		
1	0	0		
1	0	1		
1	1	0		
1	1	1		

Designing a 1-bit Binary Adder

1. Derive the Truth Table

A	B	Cin	Cout	Sum
0	0	0	0	0
0	0	1	0	1
0	1	0	0	1
0	1	1		
1	0	0		
1	0	1		
1	1	0		
1	1	1		

Designing a 1-bit Binary Adder

1. Derive the Truth Table

A	B	Cin	Cout	Sum
0	0	0	0	0
0	0	1	0	1
0	1	0	0	1
0	1	1	1	0
1	0	0		
1	0	1		
1	1	0		
1	1	1		

Designing a 1-bit Binary Adder

1. Derive the Truth Table

A	B	Cin	Cout	Sum
0	0	0	0	0
0	0	1	0	1
0	1	0	0	1
0	1	1	1	0
1	0	0	0	1
1	0	1		
1	1	0		
1	1	1		

Designing a 1-bit Binary Adder

1. Derive the Truth Table

A	B	Cin	Cout	Sum
0	0	0	0	0
0	0	1	0	1
0	1	0	0	1
0	1	1	1	0
1	0	0	0	1
1	0	1	1	0
1	1	0		
1	1	1		

Designing a 1-bit Binary Adder

1. Derive the Truth Table

A	B	Cin	Cout	Sum
0	0	0	0	0
0	0	1	0	1
0	1	0	0	1
0	1	1	1	0
1	0	0	0	1
1	0	1	1	0
1	1	0	1	0
1	1	1		

Designing a 1-bit Binary Adder

1. Derive the Truth Table

A	B	Cin	Cout	Sum
0	0	0	0	0
0	0	1	0	1
0	1	0	0	1
0	1	1	1	0
1	0	0	0	1
1	0	1	1	0
1	1	0	1	0
1	1	1	1	1

Designing a 1-bit Binary Adder

2. Find the generalized minterm expansion

Cout	Sum
0	0
0	1
0	1
1	0
0	1
1	0
1	0
1	1

Designing a 1-bit Binary Adder

2. Find the generalized minterm expansion

Cout	Sum
0	0
0	1
0	1
1	0
0	1
1	0
1	0
1	1

$$C_{out}(A, B, C_{in}) = \sum_m (3, 5, 6, 7)$$

Designing a 1-bit Binary Adder

2. Find the generalized minterm expansion

Cout	Sum
0	0
0	1
0	1
1	0
0	1
1	0
1	0
1	1

$$C_{out}(A, B, C_{in}) = \sum_m (3, 5, 6, 7)$$

$$Sum(A, B, C_{in}) = \sum_m (1, 2, 4, 7)$$

Designing a 1-bit Binary Adder

3. Populate the Karnaugh Map

$$C_{out}(A, B, C_{in}) = \sum_m (3, 5, 6, 7)$$

	B'		B	
A'	0	1	3	2
A	4	5	7	6
	C'	C	C'	

Designing a 1-bit Binary Adder

4. Use the K-Map to get the optimized Boolean expression.

$$C_{out}(A, B, C_{in}) = \sum_m (3, 5, 6, 7)$$

	B'		B	
A'	0 0	0 1	1 3	0 2
A	0 4	1 5	1 7	1 6
	C'		C	C'

Designing a 1-bit Binary Adder

3. Populate the Karnaugh Map

$$Sum(A, B, C_{in}) = \sum_m (1, 2, 4, 7)$$

	B'		B	
	0	1	3	2
A'				
A	4	5	7	6
	C'	C	C'	

Designing a 1-bit Binary Adder

3. Populate the Karnaugh Map

$$Sum(A, B, C_{in}) = \sum_m (1, 2, 4, 7)$$

	B'		B	
A'	0 0	1 1	0 3	1 2
A	1 4	0 5	1 7	0 6
	C'	C	C'	

Designing a 1-bit Binary Adder

4. Use the K-Map to get the optimized Boolean expression.

$$C_{out} = AC_{in}$$

	B'		B	
	A'	A	A'	A
A'	0 ₀	0 ₁	1 ₃	0 ₂
A	0 ₄	1 ₅	1 ₇	1 ₆
C'		C	C'	

Designing a 1-bit Binary Adder

4. Use the K-Map to get the optimized Boolean expression.

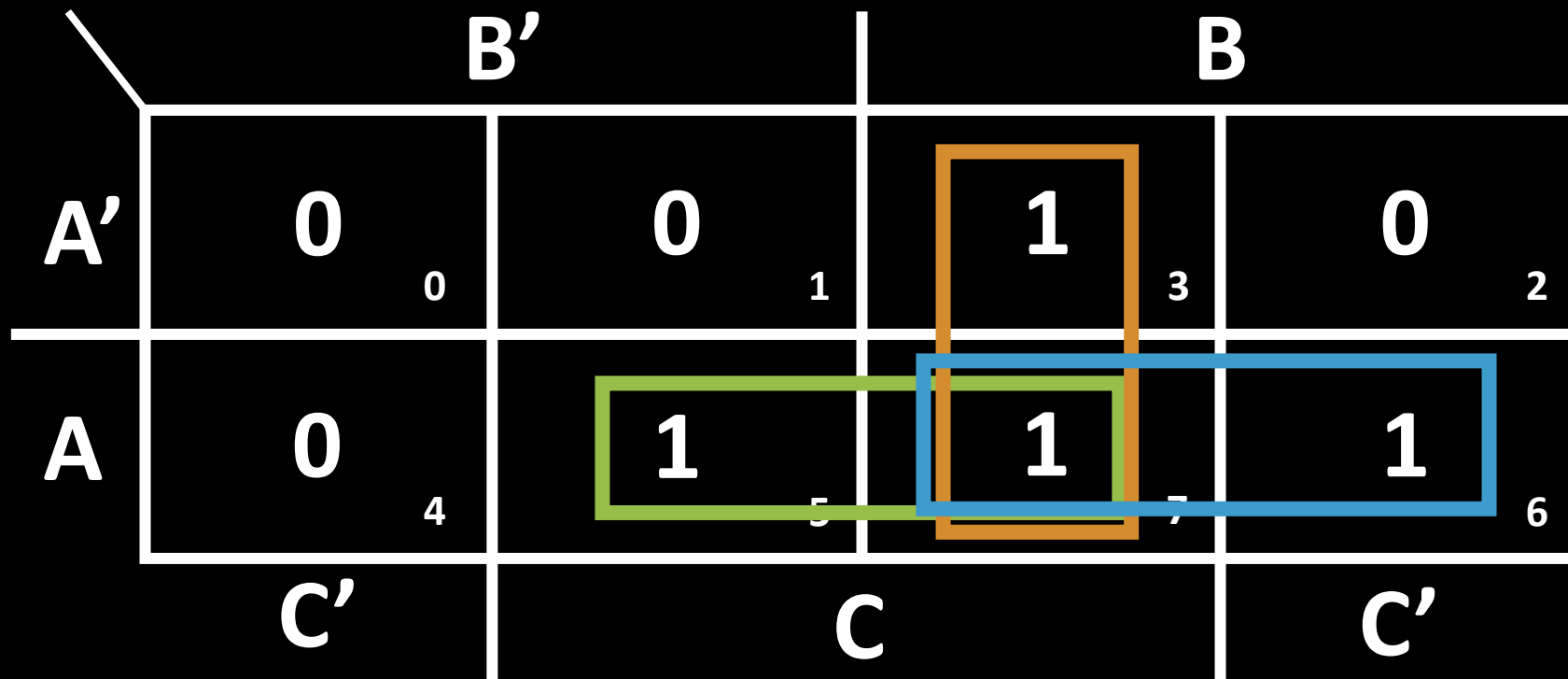
$$C_{out} = AC_{in} + BC_{in}$$

	B'		B	
A'	0 0	0 1	1 3	0 2
A	0 4	1 5	1 7	1 6
	C'		C	C'

Designing a 1-bit Binary Adder

4. Use the K-Map to get the optimized Boolean expression.

$$C_{out} = AC_{in} + BC_{in} + AB$$



Designing a 1-bit Binary Adder

4. Use the K-Map to get the optimized Boolean expression.

$$\text{Sum}(A, B, C_{in}) = AB'C'_{in}$$

		B'		B	
A'	0 0	1 1	0 3	1 2	
A	1 4	0 5	1 7	0 6	
		C		C'	

Designing a 1-bit Binary Adder

4. Use the K-Map to get the optimized Boolean expression.

$$Sum(A, B, C_{in}) = AB'C'_{in} + A'B'C_{in}$$

	B'		B	
A'	0 0	1 1	0 3	1 2
A	1 4	0 5	1 7	0 6
	C'		C	C'

Designing a 1-bit Binary Adder

$$Sum(A, B, C_{in}) = AB'C'_{in} + A'B'C_{in}$$

	B'		B	
A'	0 0	1 1	0 3	1 2
A	1 4	0 5	1 7	0 6
	C'		C	C'

Designing a 1-bit Binary Adder

4. Use the K-Map to get the optimized Boolean expression.

$$Sum(A, B, C_{in}) = AB'C'_{in} + A'B'C_{in} + ABC_{in}$$

	B'		B	
A'	0 0	1 1	0 3	1 2
A	1 4	0 5	1 7	0 6
	C'		C	C'

Designing a 1-bit Binary Adder

4. Use the K-Map to get the optimized Boolean expression.

$$Sum(A, B, C_{in}) = AB'C'_{in} + A'B'C_{in} + ABC_{in} + A'BC'_{in}$$

	B'		B	
A'	0 0	1 1	0 3	1 2
A	1 4	0 5	1 7	0 6
	C'		C	

Designing a 1-bit Binary Adder

$$Sum(A, B, C_{in}) = AB'C'_{in} + A'B'C_{in} + ABC_{in} + A'BC'_{in}$$

We can utilize some Boolean algebra to simplify this even more.

Designing a 1-bit Binary Adder

$$Sum(A, B, C_{in}) = AB'C' + A'B'C + ABC + A'BC'$$

We can utilize some Boolean algebra to simplify this even more.

$$Sum(A, B, C_{in}) = AB'C' + A'BC' + A'B'C + ABC$$

Designing a 1-bit Binary Adder

$$Sum(A, B, C_{in}) = AB'C' + A'B'C + ABC + A'BC'$$

We can utilize some Boolean algebra to simplify this even more.

$$Sum(A, B, C_{in}) = AB'C' + A'BC' + A'B'C + ABC$$

$$Sum(A, B, C_{in}) = C'(AB' + A'B) + C(A'B' + AB)$$

Designing a 1-bit Binary Adder

$$Sum(A, B, C_{in}) = AB'C' + A'B'C + ABC + A'BC'$$

We can utilize some Boolean algebra to simplify this even more.

$$Sum(A, B, C_{in}) = AB'C' + A'BC' + A'B'C + ABC$$

$$Sum(A, B, C_{in}) = C'(AB' + A'B) + C(A'B' + AB)$$

$$Sum(A, B, C_{in}) = C'(A \oplus B) + C(A \oplus B)'$$

Designing a 1-bit Binary Adder

$$Sum(A, B, C_{in}) = AB'C' + A'B'C + ABC + A'BC'$$

We can utilize some Boolean algebra to simplify this even more.

$$Sum(A, B, C_{in}) = AB'C' + A'BC' + A'B'C + ABC$$

$$Sum(A, B, C_{in}) = C'(AB' + A'B) + C(A'B' + AB)$$

$$Sum(A, B, C_{in}) = C'(A \oplus B) + C(A \oplus B)'$$

$$Sum(A, B, C_{in}) = C \oplus (A \oplus B) = A \oplus B \oplus C$$

Designing a 1-bit Binary Adder

4. Use the K-Map to get the optimized Boolean expression.

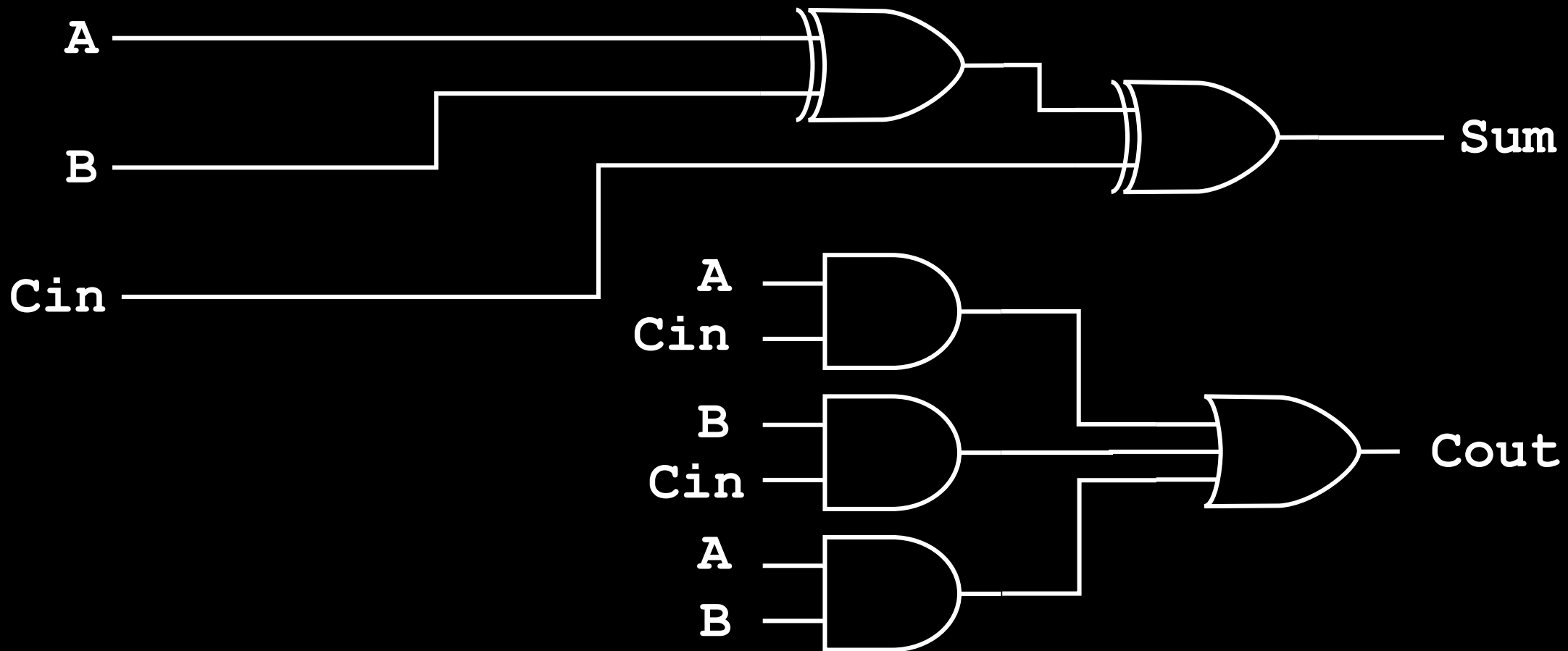
$$Sum(A, B, C_{in}) = A \oplus B \oplus C$$

$$C_{out} = AC_{in} + BC_{in} + AB$$

5. Draw the Logic Circuit.

$$\text{Sum}(A, B, C_{in}) = A \oplus B \oplus C$$

$$C_{out} = AC_{in} + BC_{in} + AB$$



What questions do you have
about designing the 1-bit adder?

Exam Question | Designing a 1-bit Adder

What is the result of $1 \oplus 1 \oplus 1$?

A. 1

B. 0

Exam Question | Designing a 1-bit Adder

What is the result of $1 \oplus 1 \oplus 1$?

A. 1

~~B. 0~~

Exam Question | Designing a 1-bit Adder

What is the result of $1 \oplus 1 \oplus 1$?

A. 1

~~B. 0~~

$$1 \oplus 1 \oplus 1$$

Exam Question | Designing a 1-bit Adder

What is the result of $1 \oplus 1 \oplus 1$?

A. 1

~~B. 0~~

$$1 \oplus 1 \oplus 1$$

$$1 \oplus (1 \oplus 1)$$

Exam Question | Designing a 1-bit Adder

What is the result of $1 \oplus 1 \oplus 1$?

A. 1

~~B. 0~~

$$1 \oplus 1 \oplus 1$$

$$1 \oplus (1 \oplus 1)$$

$$1 \oplus 0$$

Exam Question | Designing a 1-bit Adder

What is the result of $1 \oplus 1 \oplus 1$?

A. 1

~~B. 0~~

$$1 \oplus 1 \oplus 1$$

$$1 \oplus (1 \oplus 1)$$

$$1 \oplus 0$$

1

The Ripple-Carry Adder



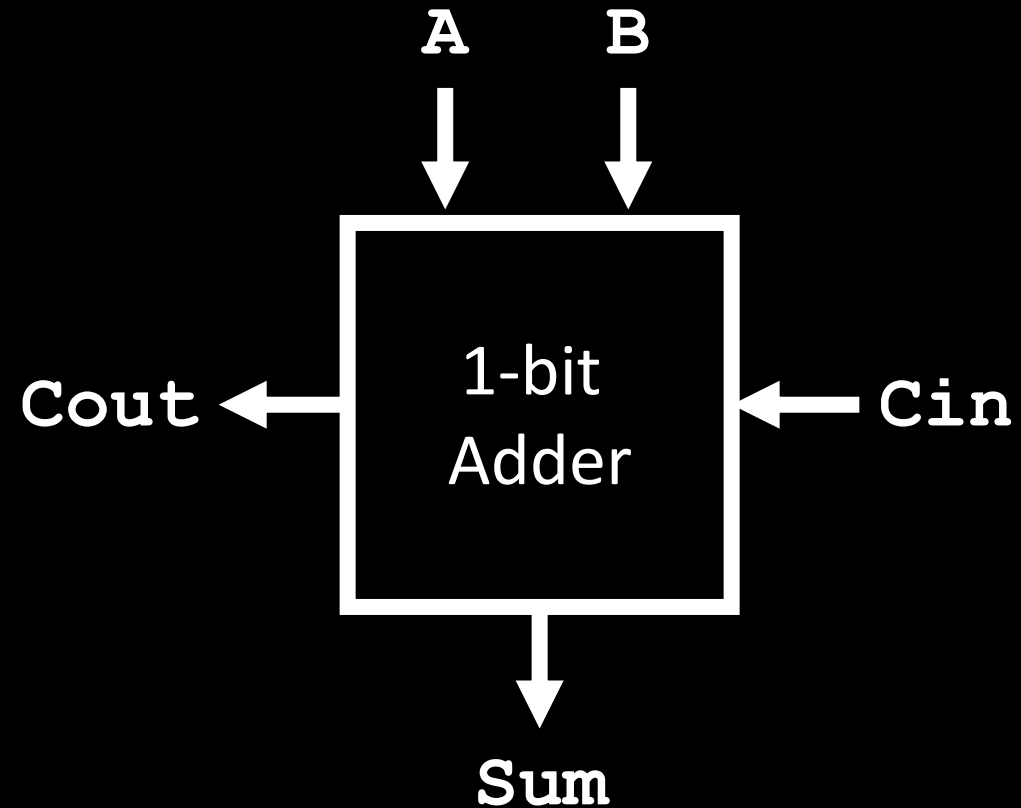
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The Ripple-Carry Adder

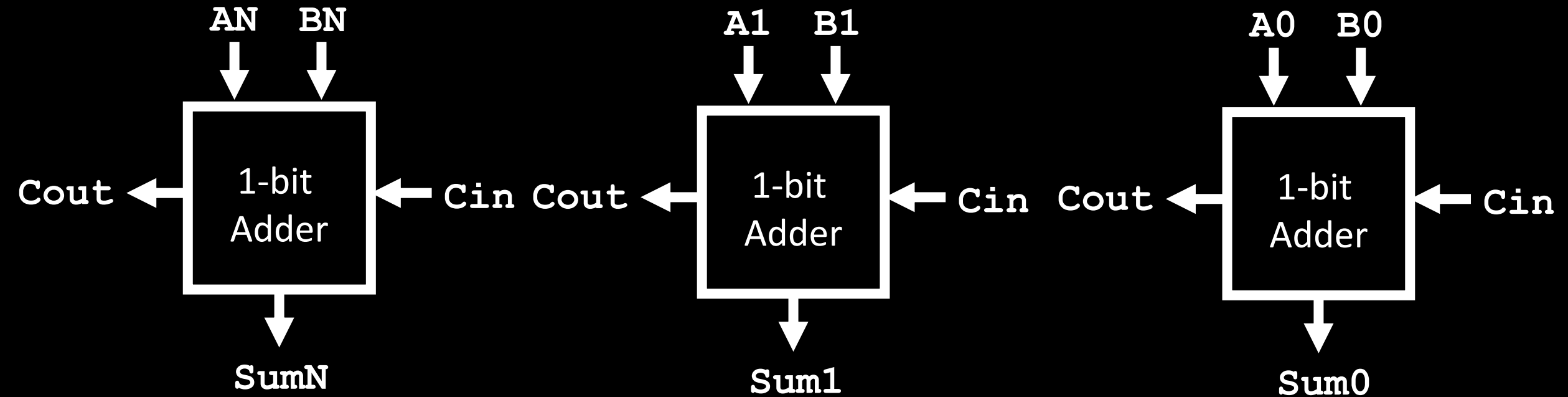
We can implement an N-bit adder by using an iterative design.

Use our 1-bit adder N-times.

The Ripple-Carry Adder



The Ripple-Carry Adder



What questions do you have about
the Ripple-Carry Adder?



Exam Question | The Ripple-Carry Adder

How many wires will be required to implement a 4-bit ripple-carry adder in Verilog HDL?

- A. 4
- B. 3
- C. 1
- D. 0

Exam Question | The Ripple-Carry Adder

How many wires will be required to implement a 4-bit ripple-carry adder in Verilog HDL?

~~A. 4~~

B. 3

~~C. 1~~

~~D. 0~~

Exam Question | The Ripple-Carry Adder

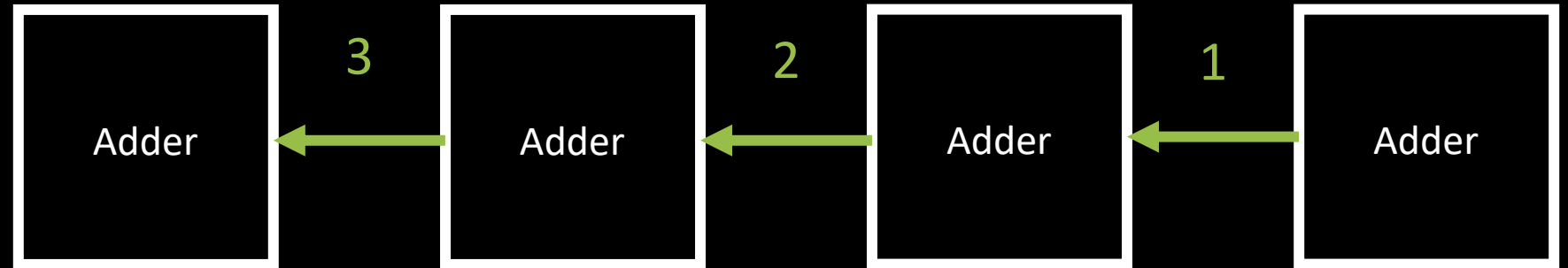
How many wires will be required to implement a 4-bit ripple-carry adder in Verilog HDL?

~~A. 4~~

B. 3

~~C. 1~~

~~D. 0~~



There is always 1 fewer connection between adders than the number of adders.

Implementation in Verilog HDL



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Implementation in Verilog HDL

Let's implement an 8-bit ripple-carry adder.

adder.v

```
 9 module adder(A, B, Cin, Cout, Sum);  
10 |    // ...  
11 endmodule
```

adder.v

```
11 // DATA INPUTS
```

```
12 input A, B, Cin;
```

```
13
```

```
14 // DATA OUTPUTS
```

```
15 output Cout, Sum;
```

adder.v

```
17 // LOGIC CIRCUIT
```

```
18 assign Cout = A & Cin | B & Cin | A & B;
```

```
19 assign Sum = A ^ B ^ Cin;
```

adder.v

```
17 // LOGIC CIRCUIT
```

```
18 assign Cout = A & Cin | B & Cin | A & B;
```

```
19 assign Sum = A ^ B ^ Cin;
```


adder.v

```
9 module adder(A, B, Cin, Cout, Sum);
10
11     // DATA INPUTS
12     input A, B, Cin;
13
14     // DATA OUTPUTS
15     output Cout, Sum;
16
17     // LOGIC CIRCUIT
18     assign Cout = A & Cin | B & Cin | A & B;
19     assign Sum = A ^ B ^ Cin;
20
21 endmodule
```

adder_test.v

Begin testbench for adder.v

A + B + Cin = Cout Sum

0 + 0 + 0 = 00

0 + 0 + 1 = 01

0 + 1 + 0 = 01

0 + 1 + 1 = 10

1 + 0 + 0 = 01

1 + 0 + 1 = 10

1 + 1 + 0 = 10

1 + 1 + 1 = 11

End of Test.

```
ripple_adder.v
```

```
8 `include "adder.v"
```

ripple_adder.v

```
8 module ripple_adder(A, B, Sum);  
9 |    // ...  
10 endmodule
```

ripple_adder.v

```
10 // DATA INPUTS
```

```
11 input [7:0] A, B;
```

```
12
```

```
13 // DATA OUTPUTS
```

```
14 output [7:0] Sum;
```

```
ripple_adder.v
```

```
16 // Wires
```

```
17 wire [6:0] carry;
```

ripple_adder.v

```
21 // LOGIC IMPLEMENTATION
22 adder U0(.A(A[0]), .B(B[0]), .Cin(1'b0),      .Cout(carry[0]), .Sum(Sum[0]));
23 adder U1(.A(A[1]), .B(B[1]), .Cin(carry[0]),   .Cout(carry[1]), .Sum(Sum[1]));
24 adder U2(.A(A[2]), .B(B[2]), .Cin(carry[1]),   .Cout(carry[2]), .Sum(Sum[2]));
25 adder U3(.A(A[3]), .B(B[3]), .Cin(carry[2]),   .Cout(carry[3]), .Sum(Sum[3]));
26 adder U4(.A(A[4]), .B(B[4]), .Cin(carry[3]),   .Cout(carry[4]), .Sum(Sum[4]));
27 adder U5(.A(A[5]), .B(B[5]), .Cin(carry[4]),   .Cout(carry[5]), .Sum(Sum[5]));
28 adder U6(.A(A[6]), .B(B[6]), .Cin(carry[5]),   .Cout(carry[6]), .Sum(Sum[6]));
29 adder U7(.A(A[7]), .B(B[7]), .Cin(carry[6]),   .Cout(          ), .Sum(Sum[7]));
```



ripple_adder_test.v

$$3 + 223 = 226$$

$$3 + 224 = 227$$

$$3 + 225 = 228$$

$$3 + 226 = 229$$

$$3 + 227 = 230$$

$$3 + 228 = 231$$

$$3 + 229 = 232$$

$$3 + 230 = 233$$

What questions do you have
about the implementation in
Verilog?

Exam Question | Implementation in Verilog

How many test cases are required to exhaustively test a 4-bit ripple-carry adder?

- A. 16
- B. 32
- C. 64
- D. 256

Exam Question | Implementation in Verilog

How many test cases are required to exhaustively test a 4-bit ripple-carry adder?

~~A. 16~~

~~B. 32~~

~~C. 64~~

D. 256

Exam Question | Implementation in Verilog

How many test cases are required to exhaustively test a 4-bit ripple-carry adder?

~~A. 16~~

~~B. 32~~

~~C. 64~~

D. 256

```
12 // DATA INPUTS
```

```
13 input [3:0] A, B;
```

Two, 4-bit inputs -> 8 total inputs.

Exam Question | Implementation in Verilog

How many test cases are required to exhaustively test a 4-bit ripple-carry adder?

~~A. 16~~

~~B. 32~~

~~C. 64~~

D. 256

```
12 // DATA INPUTS
```

```
13 input [3:0] A, B;
```

Two, 4-bit inputs -> 8 total inputs.

$$\text{Test Cases} = 2^N = 2^8 = 256$$

Lecture Recap



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- Designing a 1-bit Binary Adder
- The Ripple-Carry Adder
- Implementation in Verilog HDL



Binary Adders

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