

CS2365-HW4-Spring2022:

1. Define a class named `Payment` that contains an instance variable of type `double` that stores the amount of the payment and appropriate `get` and `set` methods. Also, create a method named `paymentDetails` that outputs an English sentence to describe the payment amount.

Next, define a class named `CashPayment` that is derived from `Payment`. This class should redefine the `paymentDetails` method to indicate that the payment is in cash. Include appropriate constructor(s).

Define a class named `CreditCardPayment` that is derived from `Payment`. This class should contain instance variables for the name on the card, expiration date, and credit card number. Include appropriate constructor(s). Finally, redefine the `paymentDetails` method to include all credit card information.

Define a class named `PaymentTest` class that contains the `main()` method that creates at least two `CashPayment` and two `CreditCardPayment` objects with different values and calls `paymentDetails` for each. (5 pts)

2. Design a `Ship` class that the following members:
 - A field for the name of the ship (a string).
 - A field for the year that the ship was built (a string).
 - A constructor and appropriate accessors and mutators.
 - A `toString` method that displays the ship's name and the year it was built.

Design a `CruiseShip` class that extends the `Ship` class. The `CruiseShip` class should have the following members:

- A field for the maximum number of passengers (an `int`).
- A constructor and appropriate accessors and mutators.
- A `toString` method that overrides the `toString` method in the base class. The `CruiseShip` class's `toString` method should display only the ship's name and the maximum number of passengers.

Design a `CargoShip` class that extends the `Ship` class. The `CargoShip` class should have the following members:

- A field for the cargo capacity in tonnage (an `int`).
- A constructor and appropriate accessors and mutators.
- A `toString` method that overrides the `toString` method in the base class. The `CargoShip` class's `toString` method should display only the ship's name and the ship's cargo capacity.

Demonstrate the classes in a program (`ShipTest`) that has a `Ship` array. Assign various `Ship`, `CruiseShip`, and `CargoShip` objects to the array elements. The program should then step through the array, calling each object's `toString` method. (5 pts)