

# Feather Analysis

for the

# Barn Owl



Commissioned by



**EXECUTOR**  
**NAFTALI KIZNER**

**SUPERVISORS**  
**YUVAL BAHAT**  
**ORI BRYT**

**WINTER 2011/2012**

# Background



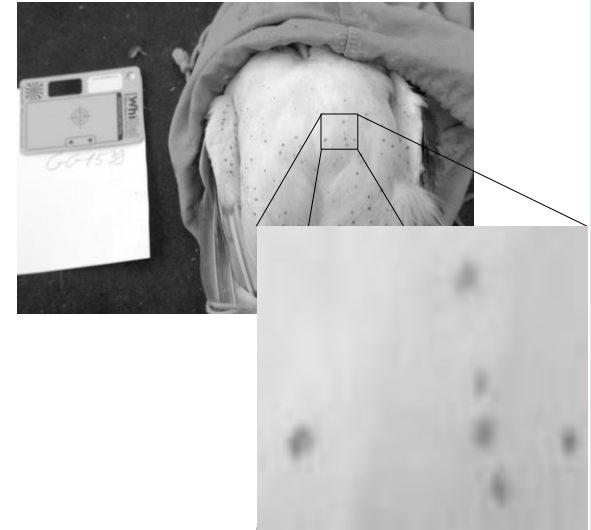
- Barn owls serve mankind as natural pest controllers
- A research is being conducted in Tel Aviv University
  - The connection between barn owls' life conditions and their appearance
  - Researchers capture and photograph owls
  - Analyze the visual features of spots and stains located on their belly
- In this project, we computerize this analyzing process



# objectives



- Analyzing spot patterns
  - Number of spots, density, average area, average eccentricity, average distance to the nearest spot
- Measuring plumage color
- Feather shape analysis



# challenges



- The pictures are taken in a variety of lighting conditions
- Camera's dynamic parameters
- Many different spot sizes and shapes
- Non-uniform lighting of the owl



# solution



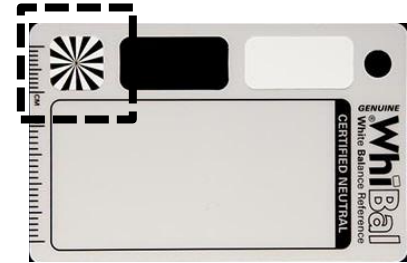
- Using a white-balance (gray) card
  - Image calibration
  - Pixel-to-cm ratio determination
- Finding spots using edge detection and not brightness-related methods
- Adjusting thresholds according to the user defined block



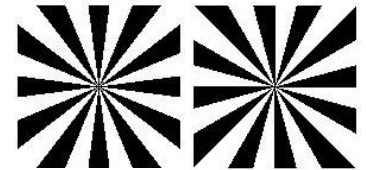
# WB (white balance) card recognition



- We search for the card's “sun” by a 2D correlation



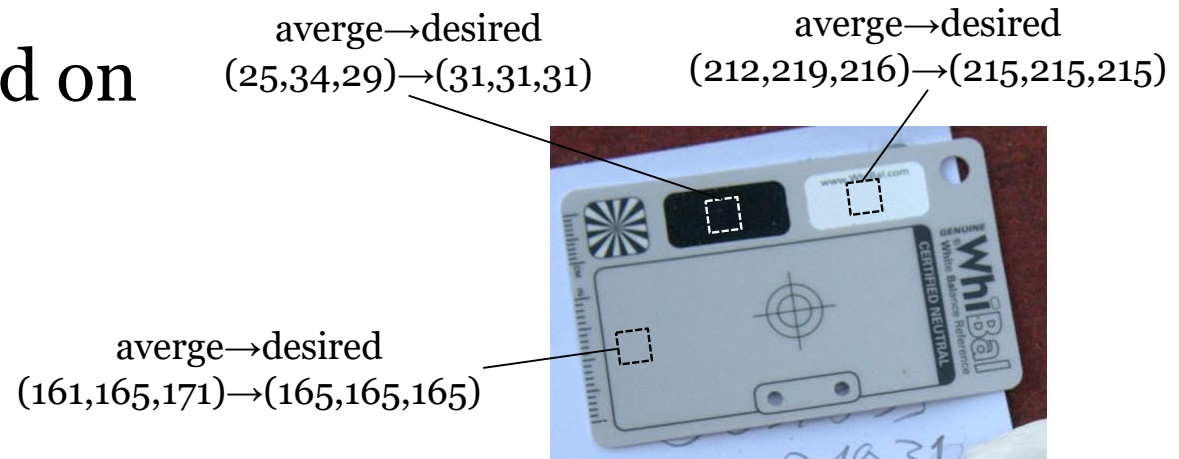
- Only two correlation kernels are needed
  - Rotated relatively by  $\frac{1}{4}$  black-white cycle
  - No need of 4 kernels because opposite kernels give identical correlation results (in absolute value)



# Image calibration



- Finding the WB card's size and angle
  - Using 175 correlation vectors
- Building a Look Up Table by matching values of certain areas of the WB card to desired values
- The LUT is applied on the whole image

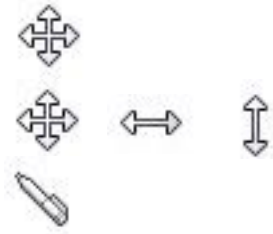


# Area selection

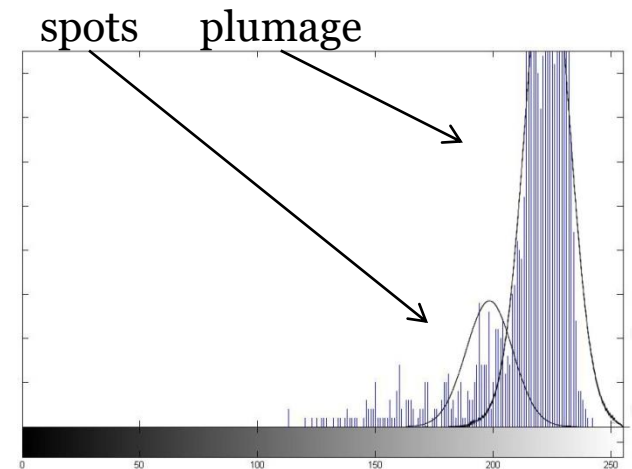


- The user will be given 3 area selection methods:

- A 64× cm movable square
- A movable & resizable square
- A free hand border drawing



- An expected spot brightness will be extracted from the selection's histogram



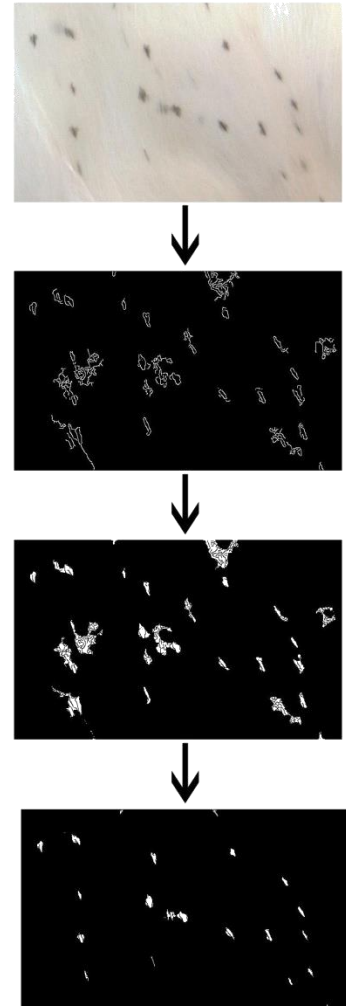
Gaussian histogram modeling



# Spot identification



- Using Canny algorithm for edge detection
- Filling any closed loops formed
- Eliminating too large/small objects
- Eliminating too bright objects
  - If too many objects were eliminated, then edge detection repeats with other thresholds



# Information extraction




- Taking the spot mask and separating its connected components into objects
- Determining each object's relevant features and processing all individual features into statistical information
- Plumage average color is calculated by averaging the non-spot pixels

# Data editing GUI



- The user can delete unwanted spots
- The user can request a re-identification of a spot by clicking on it
  - An enhanced algorithm will be applied locally



	size [cm <sup>2</sup> ]	eccentricity	nearest distance [cm]
1			
2	2.0732	0.52	4.46
3	0.7042	0.93	3.82
4	2.5090	0.85	3.25
5	1.5212	0.14	2.31
6	0.5835	0.48	5.34
7	1.3321	0.69	3.82
8	1.8140	0.16	5.10
9	0.5764	0.52	2.05
10	2.8616	0.28	1.28
11	1.2162	0.67	2.73
12	1.3374	0.91	3.29
13	2.0787	0.83	3.17
14	0.6073	0.04	0.21
15	0.3218	0.16	3.67
16	2.7515	0.43	2.47
17	1.7097	0.27	3.61
18	2.5196	0.95	1.44
19	2.0392	0.19	4.10
20	2.7275	0.16	3.58
21	1.5411	0.21	5.91
22	2.2207	0.94	4.06
23	1.7341	0.11	4.98
24	2.2552	0.98	0.68
25	2.9792	0.62	4.18
26	2.8057	0.01	4.63
27	1.7764	0.39	1.91
28	1.3952	0.96	2.81
29	0.5253	0.14	5.77
30	1.0579	0.59	5.33

All spots are circled; selected spot is fully marked

# Results



- Data will be displayed in  $\text{cm}^2$  and in any color space of the user's choice

