



SwitchUp Poker – How to Play

Objective

Form the strongest possible 5-card poker hand and win credits based on the payout table.


Game Setup


Starting Credits: 500


Bet Per Hand: Automatically set (shown on screen).

Extra Cost: Each hand costs your bet **plus a Joker fee** that gives you access to card-modifying Jokers.

Types of Jokers:

 **BOOSTER JOKER:** Upgrades the selected card by one rank (cannot upgrade Aces or create duplicates).

 **FLUSH JOKER:** Changes the suit of the selected card to match the most common suit in your hand.

 **MIRROR JOKER:** Click the big green button under the cards to activate. Converts all low cards (2→A, 3→K, 4→Q) if possible, without creating duplicates.






Gameplay

Deal - Click **DEAL** to receive 5 cards.

Action Phase

You now have two tools to improve your hand before drawing:

1. Hold Cards: Click on any card to hold it (marked as "HELD").
2. Use Jokers: Only ONE Joker can be used per round. How to Activate:

Click a **BOOSTER** () or **FLUSH** (   ) icon **under a specific card** to apply the effect to that card.

Click the green **MIRROR JOKER** button (bottom center of the screen) to apply its effect to the entire hand.

Draw

Click **DRAW** to replace all non-held cards with new ones from the deck.

Evaluation

The game evaluates your final 5-card hand and pays out according to the payout table.

Your credits are updated with any winnings. Click **NEW HAND** to play again.