

Lab 1

Student Name		Student CSUSM ID	Contribution percentage	
1	EJ Lilagan	200413348	50	
2	Dalynna Nguyen	200982020	50	

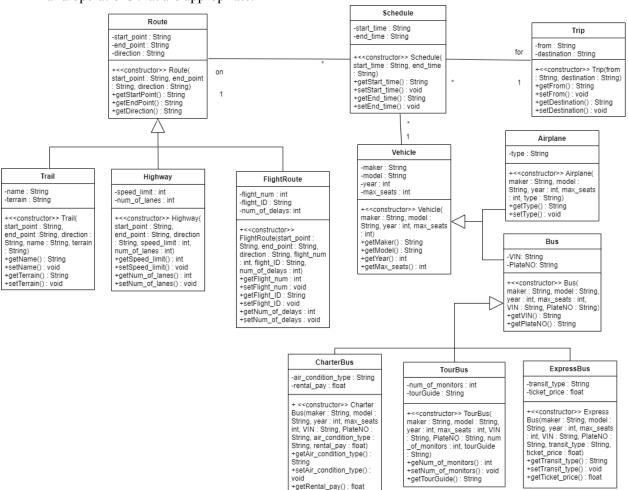
Grading Rubrics (for instructor only):

Criteria	1. Beginning	2. Developing	3. Proficient	4. Exemplary
Mapping from design to	0-9	10-14	15-19	30
Java code				
Duoguama quality	0-2	3-5	6-9	10
Program: quality -> Readability				
Program: quality ->	0-2	3-5	6-9	10
Modularity				
Program: quality ->	0-2	3-5	6-9	10
Simplicity				
Updated design:	0-9	10-14	15-19	20
correctness				
Updated design: Consistency with code	0-9	10-14	15-19	20
Consistency with code				
Total Grade (100)				



Problems:

a. In the following design in UML class diagram, some classes are incomplete (lack of attributes and/or operations). You should update the class diagram by adding important attributes and/operations that are appropriate.





b. Translate your complete design into Java implementation. For this assignment, your code may not be executable. Remember, the goal is to make sure the implementation is consistent with the design.

Airplane.java:

```
ackage Code;
 private String type;
  Airplane (String maker, String model, int year, int max_seats, String type) {
     super(maker, model, year, max seats); //needed since a constructor was made in
     this.type = type;
  public String getType() {
     return type;
  public void setType(String type) {
     this.type = type;
```



Bus.java

```
package Code;
public class Bus extends Vehicle{
  Bus (String maker, String model, int year, int max_seats, String VIN, String
PlateNO){
  public String getVIN() {
  public String getPlateNO() {
      return PlateNO;
```



CharterBus.java

```
package Code;
public class CharterBus extends Bus{
  private String air_condition_type;
  private float rental pay;
PlateNO, String air_condition_type, float rental_pay) {
```



```
super(maker, model, year, max_seats, VIN, PlateNO); //needed since it includes
    this.air condition type = air condition type;
   this.rental_pay = rental_pay;
public String getAir condition type() {
    return air_condition_type;
public float getRental pay() {
   return rental_pay;
public void setAir_condition_type(String air_condition_type) {
    this.air_condition_type = air_condition_type;
```



ExpressBus.java

```
package Code;
public class ExpressBus extends Bus{
    * Variables declared in the ExpressBus
   * class from UML diagram
  private String transit_type;
  private float ticket_price;
    * Constructor
   * @param maker
   * @param model
    * @param year
   * @param max_seats
    * @param PlateNO
    * @param transit_type
    * @param ticket_price
   ExpressBus(String maker, String model, int year, int max_seats, String VIN, String
PlateNO, String transit_type, float ticket_price){
       this.year = year;
       this.PlateNO = plateNO;
```



```
super(maker, model, year, max_seats, VIN, PlateNO); //needed since both Bus and
ExpressBus constructors were created
      this.transit_type = transit_type;
      this.ticket_price = ticket_price;
   * get functions for initialization
  public String getTransit_type() {
      return transit_type;
  public float getTicket price() {
      return ticket_price;
   * set function for variables in
   * ExpressBus class
  public void setTransit_type(String transit_type) {
      this.transit_type = transit_type;
```



FlightRoute.java

```
package Code;
public class FlightRoute extends Route{
   * class from UML diagram
  private int flight_num;
  private String flight ID;
  private int num_of_delays;
    * Constructor
   * @param start point
   * @param end_point
   * @param direction
   * @param flight_num
    * @param flight_ID
   * @param num_of_delays
   FlightRoute (String start point, String end point, String direction, int flight num,
String flight_ID, int num_of_delays){
      //this.start point = start point;
      //this.end point = end point;
      //this.direction = direction;
```



```
super(start_point, end_point, direction); //needed since a constructor was made
in Route class
      this.flight_num = flight_num;
      this.flight_ID = flight_ID;
      this.num of delays = num of delays;
   * get functions for initialization
  public int getFlight num() {
      return flight_num;
  public String getFlight ID() {
      return flight_ID;
  public int getNum_of_delays() {
      return num_of_delays;
  public void setFlight num(int flight num) {
      this.flight_num = flight_num;
```



```
public void setFlight_ID(String flight_ID) {
    this.flight_ID = flight_ID;
}

public void setNum_of_delays(int num_of_delays) {
    this.num_of_delays = num_of_delays;
}
```

Highway.java

```
package Code;
public class Highway extends Route{
    * Highway class from UML diagram
  private int speed_limit;
  private int num of lanes;
   * Constructor
   * @param start point
   * @param end_point
   * @param direction
   * @param speed limit
    * @param num of lanes
   Highway (String start point, String end point, String direction, int speed limit,
int num of lanes) {
       //this.start_point = start_point;
       //this.end point = end point;
       //this.direction = direction;
        super(start point, end point, direction); // needed for making constructor in
Route class
       this.speed limit = speed limit;
       this.num of lanes = num of lanes;
```



```
* Get functions for initialization
*/
public int getSpeed_limit() {
    return speed_limit;
}
public int getNum_of_lanes() {
    return num_of_lanes;
}

/*
    * Set functions for the variables
    * in Highway class
    */
public void setSpeed_limit(int speed_limit) {
        this.speed_limit = speed_limit;
}
public void setNum_of_lanes(int num_of_lanes) {
        this.num_of_lanes = num_of_lanes;
}
```

Route.java

```
package Code;

public class Route {
    /*
    * Declare attributes of Route in the
    * UML diagram
    */
    private String start_point; //start from initial point
    private String end_point; //stop from initial point to new point
    private String direction; //check if it is NORTH/EAST/WEST/SOUTH

/*
    * Constructor
    * @param start_point
    * @param end_point
    * @param direction
    */
    Route(String start_point, String end_point, String direction) {
        this.start_point = start_point;
        this.end_point = start_point;
        this.direction = direction;
    }

/*
```



```
* Create get functions to indicate
  * the following variables in Route class
  */
public String getStart_point() {
    return start_point;
}
public String getEnd_point() {
    return end_point;
}
public String getDirection() {
    return direction;
}
```

Schedule.java

```
package Code;
public class Schedule {
   * Declare the attributes of UML diagram
   * for Schedule class
  private String start_time; //set a time with format hours:minutes:seconds
  private String end time; //same as prior variable
   * Constructor
   * @param start time
   * @param end time
  Schedule(String start_time, String end_time) {
      this.start_time = start_time;
      this.end time = end time;
   * Have get functions that is
   * from the methods location
  public String getStart time() {
      return start_time;
  public String getEnd time() {
      return end time;
   * string types
  public void setStart time(String start time) {
     this.start_time = start_time;
```



```
public void setEnd_time(String end_time) {
    this.end_time = end_time;
}
```

TourBus.java

```
package Code;
public class TourBus extends Bus{
    * Variables declared in the TourBus
    * class in UML diagram
  private int num of monitors;
  private String tourGuide;
   * Constructor
   * @param maker
   * @param model
   * @param year
   * @param max_seats
    * @param VIN
    * @param PlateNO
    * @param num_of_monitors
    * @param tourGuide
    TourBus (String maker, String model, int year, int max seats, String VIN, String
PlateNO, int num_of_monitors, String tourGuide){
      this.maker = maker;
      this.model = model;
      this.year = year;
      this.max seats = max seats;
       this.PlateNO = plateNO;
       super(maker, model, year, max_seats, VIN, PlateNO); //needed since constructors
have been made for Bus and TourBus
       this.num of monitors = num of monitors;
       this.tourGuide = tourGuide;
  public int getNum of monitors() {
      return num of monitors;
  public String getTourGuide() {
      return tourGuide;
```



```
/*
  * set function for variables in
  * TourBus class
  */
public void setNum_of_monitors(int num_of_monitors) {
     this.num_of_monitors = num_of_monitors;
}
```

Trail.java

```
package Code;
public class Trail extends Route {
    * Route class from UML diagram
  private String name; //name of the trail
  private String terrain; //biome or region of the area
   * Constructor
   * @param start_point (Route class)
   * @param end point (Route class)
   * @param direction (Route class)
   * @param name (Trail class)
   * @param terrain (Trail class)
   Trail(String start_point, String end_point, String direction, String name, String
terrain) {
      //this.start_point = start_point;
       //this.end_point = end_point;
      //this.direction = direction;
        super(start point,end point,direction); //used when having a constructor for
Route class
      this.name = name;
      this.terrain = terrain;
  public String getName() {
      return name;
  public String getTerrain() {
      return terrain;
```



```
*/
public void setName(String name) {
    this.name = name;
}
public void setTerrain(String terrain) {
    this.terrain = terrain;
}
```

Trip.java

```
package Code;
public class Trip {
    /*
    * Declare attributes from the Trip
    * class in UML diagram
    */
    private String from; //original area (or start area)
    private String destination; //desired area to go

/*
    * Get functions for initalization
    */
    public String getFrom() {
        return from;
    }
    public String getDestination() {
        return destination;
    }

/*
    * Set functions for the variables
    * in Trip class
    * //
    public void setFrom(String from) {
        this.from = from;
    }
    public void setDestination(String destination) {
        this.destination = destination;
    }
}
```



Vehicle.java

```
package Code;
public class Vehicle {
  private String maker;
  private String model;
  private int year;
  private int max seats;
   * @param maker
    * @param model
    * @param year
    * @param max seats
   Vehicle (String maker, String model, int year, int max seats) {
      this.maker = maker;
      this.model = model;
      this.year = year;
      this.max seats = max seats;
    * get functions for initialization
  public String getMaker() {
      return maker;
   public String getModel() {
      return model;
  public int getYear() {
      return year;
  public int getMax seats() {
      return max seats;
```

Solution:

- First, remember to zip the src folder of your project and submit the zip file to the ungraded assignment named "Lab1CodeSubmission". One submission from each team.
- Paste all your source code here.
- Paste your updated UML class diagram below.
- Save this report in PDF, then **each student** needs to submit the pdf report to the graded assignment named "Lab1ReportSubmission".