

Question 13.2

In this problem you, can simulate a simplified airport security system at a busy airport. Passengers arrive according to a Poisson distribution with $\lambda_1 = 5$ per minute (i.e., mean interarrival rate $\tau_1 = 0.2$ minutes) to the ID/boarding-pass check queue, where there are several servers who each have exponential service time with mean rate $\tau_2 = 0.75$ minutes. [Hint: model them as one block that has more than one resource.]

After that, the passengers are assigned to the shortest of the several personal-check queues, where they go through the personal scanner (time is uniformly distributed between 0.5 minutes and 1 minute).

Use the Arena software (PC users) or Python with SimPy (PC or Mac users) to build a simulation of the system, and then vary the number of ID/boarding-pass checkers and personal-check queues to determine how many are needed to keep average wait times below 15 minutes. [If you're using SimPy, or if you have access to a non-student version of Arena, you can use $\lambda_1 = 50$ to simulate a busier airport.]

Used SimPy model for this system.

Built the Model first and used the model to determine how many scanners and how many boarding-pass checkers are required. Using various numbers in the simulation, run each, and see what the results are.

Here's the Final average wait time (across 100 replications) for each combination of boarding-pass checkers and scanners between 35 and 40:

----- 37 -- 36 -----

Average system time = 16.78

Average check time = 0.75

Average scan time = 0.75

Average wait time = 15.28

----- 37 -- 37 -----

Average system time = 9.53

Average check time = 0.75

Average scan time = 0.75

Average wait time = 8.04

----- 37 -- 38 -----

Average system time = 8.15

Average check time = 0.75

Average scan time = 0.75

Average wait time = 6.65

Based on the runs, it looks like 37 boarding-pass checkers and 37 scanners is sufficient to get average waiting time below 15 minutes (all the way down to 8 minutes). Refer the code below

Question 13.2 - using SimPy

----- Import modules -----

#import SimPy module

import simpy

Import random module

import random

----- Set constants -----

numCheckers = 35 # smallest number of boarding-pass checkers

numScanners = 35 # smallest number of scanners

arrRate = 50 # arrival rate (passengers per minute)

checkRate = 0.75 # boarding-pass check rate (minutes per passenger)

minScan = 0.5 # scanner minimum time for uniform distribution

maxScan = 1.0 # scanner maximum time for uniform distribution

runTime = 720 # run time (minutes) per simulation

replications = 100 # number of replications

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# ----- Initialize global variables -----

avgCheckTime = [[0.0 for i in range(6)] for j in range(6)] # average boarding-pass check time (for each replication)
avgScanTime = [[0.0 for i in range(6)] for j in range(6)] # average scan time (for each replication)
avgWaitTime = [[0.0 for i in range(6)] for j in range(6)] # average total wait time (for each replication)
avgSystemTime = [[0.0 for i in range(6)] for j in range(6)] # average total time in system (for each replication)


# ----- Create model -----

# System class

class System(object):

    def __init__(self,env,i,j):
        self.env = env

        self.checker = simpy.Resource(env,i+numCheckers) # define number of boarding-pass checkers
        self.scanner = [] # define a set of scanners with 1 each; needed because each has its own queue
        for i in range(j+numScanners):
            self.scanner.append(simpy.Resource(env,1))

        # define boarding-pass check time (exponential)
        def check(self,passenger):
            # For some reason in python, expovariate actually uses 1 over the mean, like Poisson
            yield self.env.timeout(random.expovariate(1.0/checkRate))

        # define scan time (uniform)
        def scan(self,passenger):
            yield self.env.timeout(random.uniform(minScan,maxScan))

# Passenger process through system

def passenger(env,name,s,i,j,pnum):

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# access global variables to be able to modify them

global checkWait
global scanWait
global sysTime
global totThrough

timeArrive = env.now # note arrival time of passenger

# print('%s arrives at time %.2f' % (name,timeArrive))

# Go through boarding-pass check queue
with s.checker.request() as request:
    # print('check queue length = %d' % len(s.checker.queue))
    yield request # request a checker
    tIn = env.now # note when passenger starts being checked
    yield env.process(s.check(name)) # call check process
    tOut = env.now # note when passenger ends being checked
    checkTime[pnum] = (tOut - tIn) # calculate total time for passenger to be checked

# Find the shortest scanner queue (note: scanners are numbered 0 through numScanners-1)
minq = 0
for k in range(1,j+numScanners):
    if (len(s.scanner[k].queue) < len(s.scanner[minq].queue)):
        minq = k

# print('scanner queue %d lengths = %d' % (minq,len(s.scanner[minq].queue)))

# Go through scanner queue
with s.scanner[minq].request() as request: # use scanner number minq (the shortest, from above)

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yield request # request the scanner

tIn = env.now # note when passenger starts being scanned

yield env.process(s.scan(name)) # call scan process

tOut = env.now # note when passenger ends being scanned

scanTime[pnum] = (tOut - tIn) # calculate total time for passenger to be scanned


timeLeave = env.now # note time passenger finishes

sysTime[pnum] = (timeLeave - timeArrive) # calculate total time in system for passenger

totThrough += 1 # count another passenger who got through the system


# Passenger arrival process


def setup(env,i,j):

    k = 0

    s = System(env,i,j)

    while True: # keep doing it (until simulation ends)

        yield env.timeout(random.expovariate(arrRate)) # find time until next passenger is created

        k += 1 # count one more passenger


        # send the passenger through its process

        env.process(passenger(env,'Passenger %d' % k,s,i,j,k)) # name the passenger "Passenger i"


# ----- Run the model -----


for i in range(6): # number of boarding-pass checkers

    for j in range(6): # number of scanners


        # for each replication

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for k in range(replications):

    # choose random seed
    random.seed(k)

    # create environment
    env = simpy.Environment()

    # initialize global variables
    totThrough = 0
    checkTime = [0.0] * int(arrRate*runTime*1.5)
    scanTime = [0.0] * int(arrRate*runTime*1.5)
    sysTime = [0.0] * int(arrRate*runTime*1.5)

    # run the simulation
    env.process(setup(env,i,j)) # start passenger arrival process
    env.run(until=runTime) # run for runTime simulated minutes

    # Calculate average times for this replication

    # print('%d : Replication %d times %.2f %.2f %.2f' % (totThrough,k+1,sum(sysTime[1:totThrough]) /
    totThrough,sum(checkTime[1:totThrough]) / totThrough,sum(scanTime[1:totThrough]) / totThrough))

    avgSystemTime[i][j] += (sum(sysTime[1:totThrough]) / totThrough)
    avgCheckTime[i][j] += (sum(checkTime[1:totThrough]) / totThrough)
    avgScanTime[i][j] += (sum(scanTime[1:totThrough]) / totThrough)

    avgWaitTime[i][j] = (avgSystemTime[i][j] - avgCheckTime[i][j] - avgScanTime[i][j])

    # Calculate overall averages across all replications

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avgSystemTime[i][j] /= replications
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avgCheckTime[i][j] /= replications
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avgScanTime[i][j] /= replications
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avgWaitTime[i][j] /= replications
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print('----- %d -- %d -----' % (i+35,j+35))
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print('Average system time = %.2f' % avgSystemTime[i][j])
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```
print('Average check time = %.2f' % avgCheckTime[i][j])
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```
print('Average scan time = %.2f' % avgScanTime[i][j])
```

```
print('Average wait time = %.2f' % avgWaitTime[i][j])
```