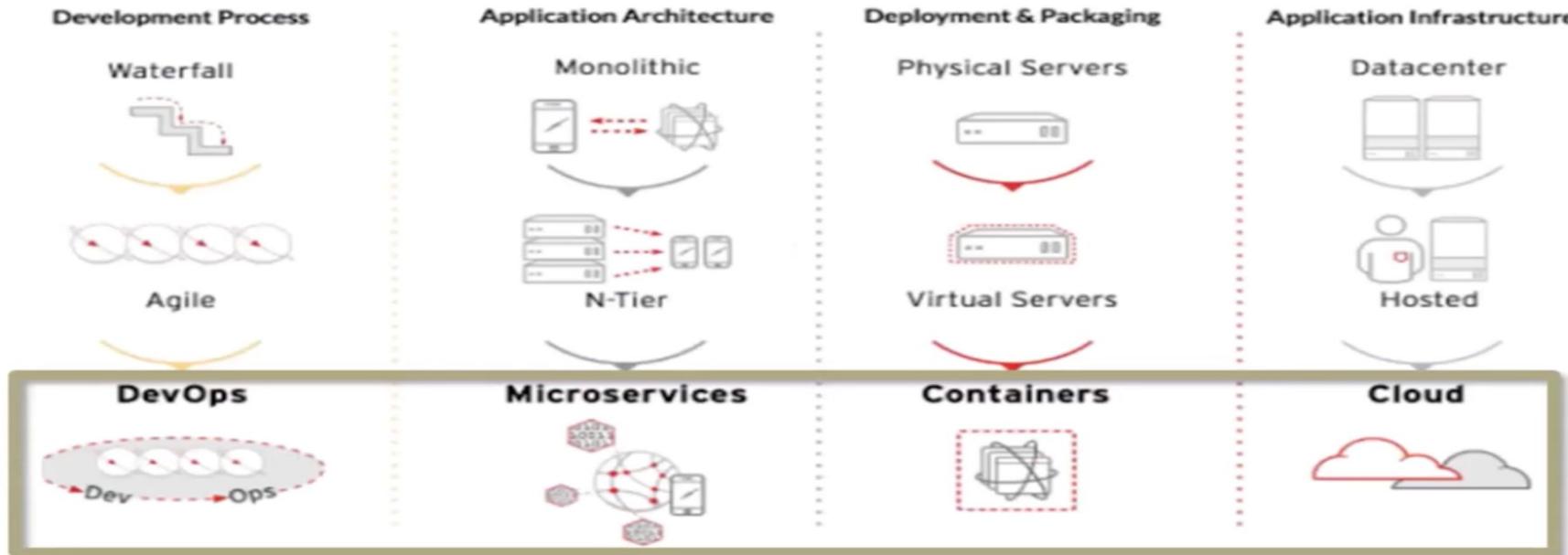
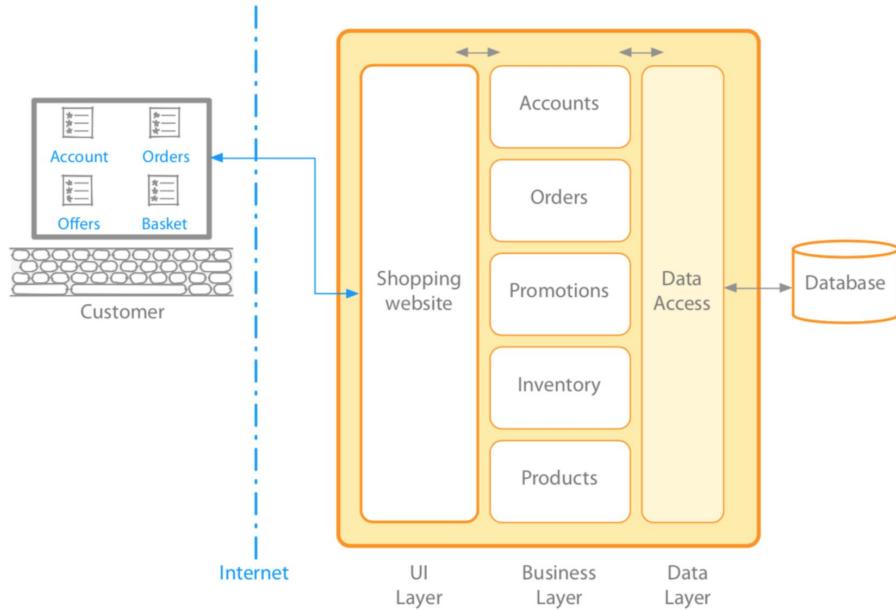


Microservices

Software Engineering evolution



Monolithic architecture - Ex



Monolithic architecture - pros

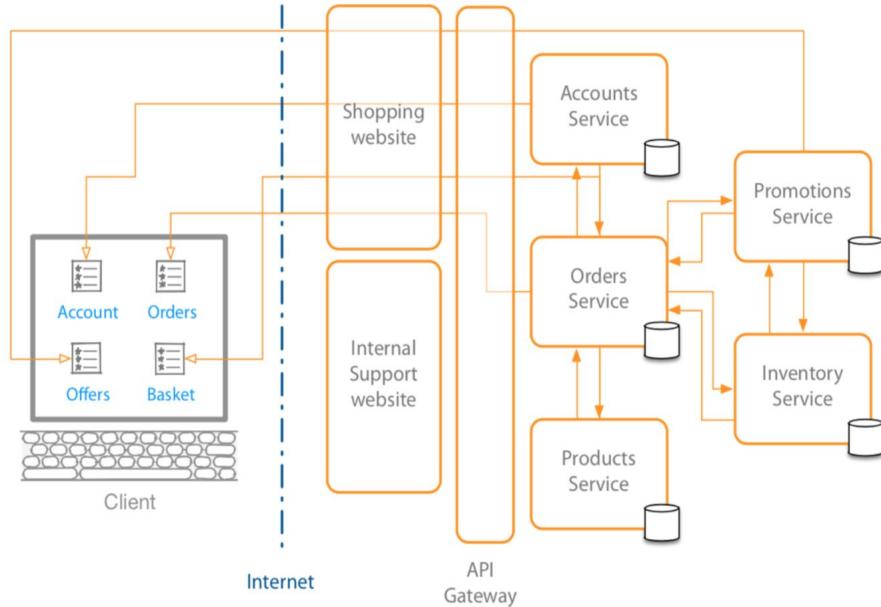
- Simpler development & deployment
- Fewer cross-cutting concerns
- Better performance

Monolithic architecture - cons

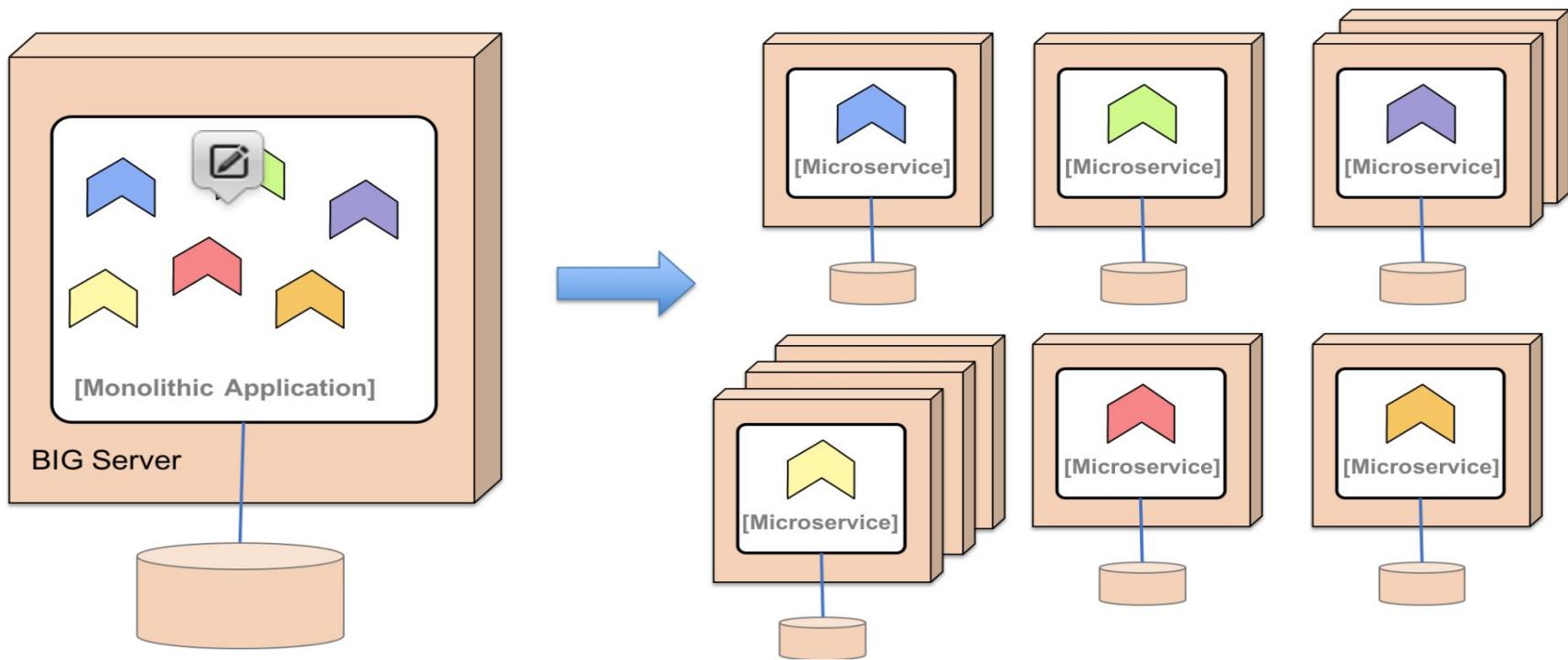
- Larger codebase
- Difficult to adopt new technologies
- Failure could affect whole system
- Scaling requires duplication of the whole
- Limited agility
 - every small update requires a full redeployment
 - all developers have to wait until it's done
 - When several teams are working on the same project, agility can be reduced greatly.

Enter Microservices

Microservice - Ex



Defining a microservice

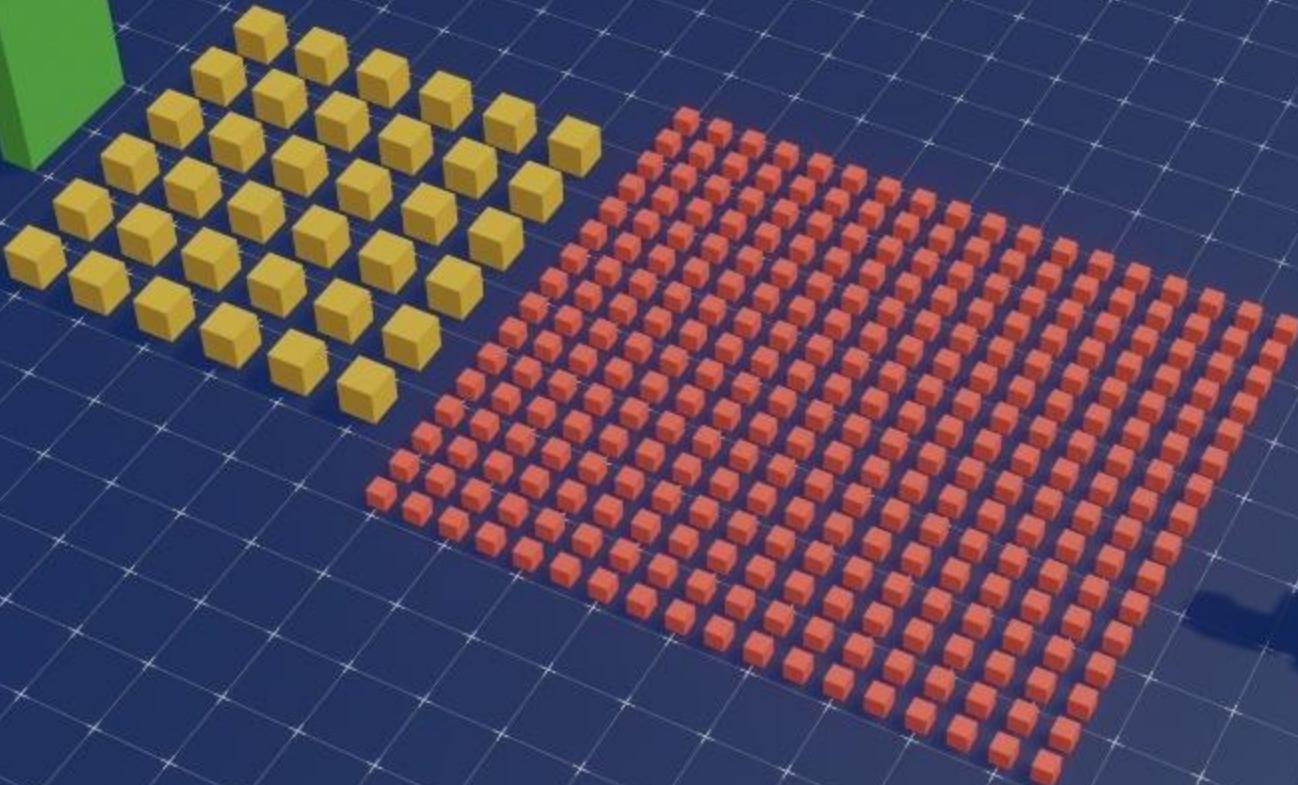


Microservice - characteristics

- Must conforms to a shared-nothing architecture
- Must only communicate with well defined interfaces (Api calls | Messages)
- Must be deployed as separate runtime process e.g Docker
- Microservice instances are stateless

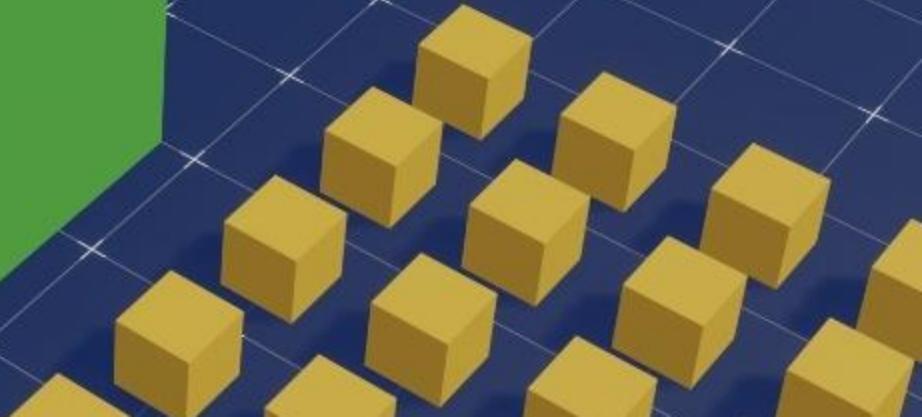
Microservice - benefits

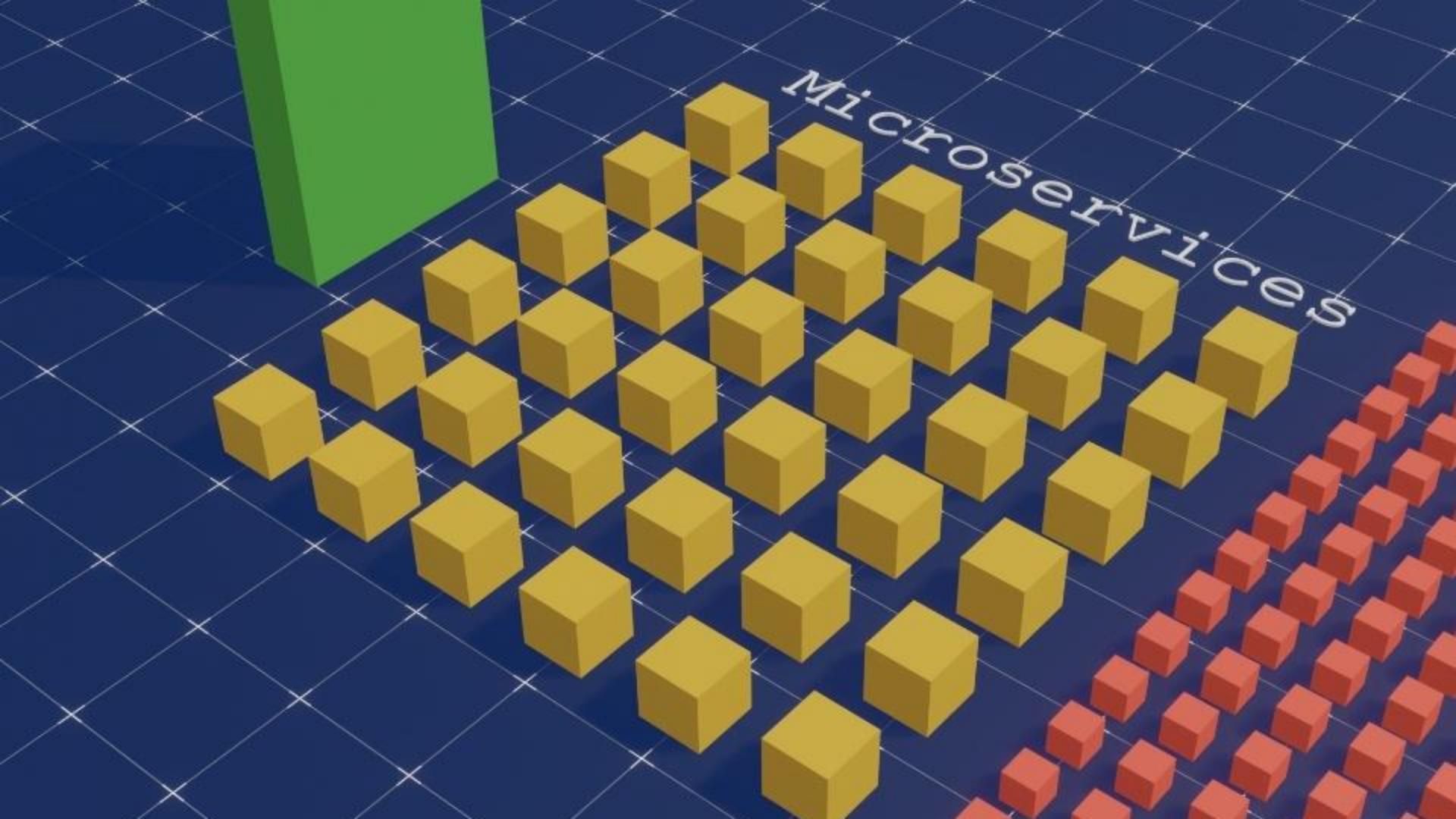
- Easy to develop,test and deploy
- Increased agility
- Ability to **scale** horizontally



???

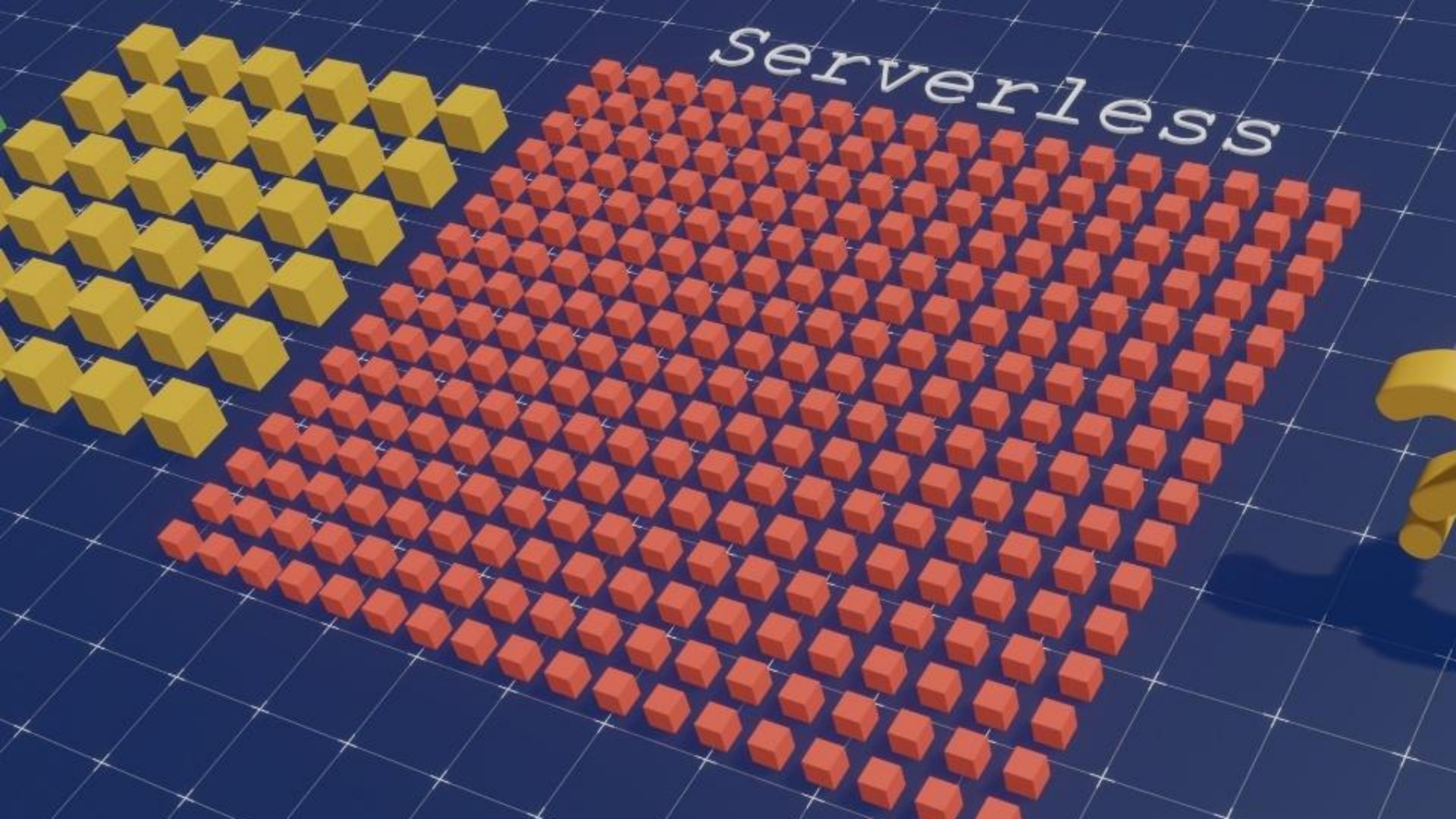
Monolith

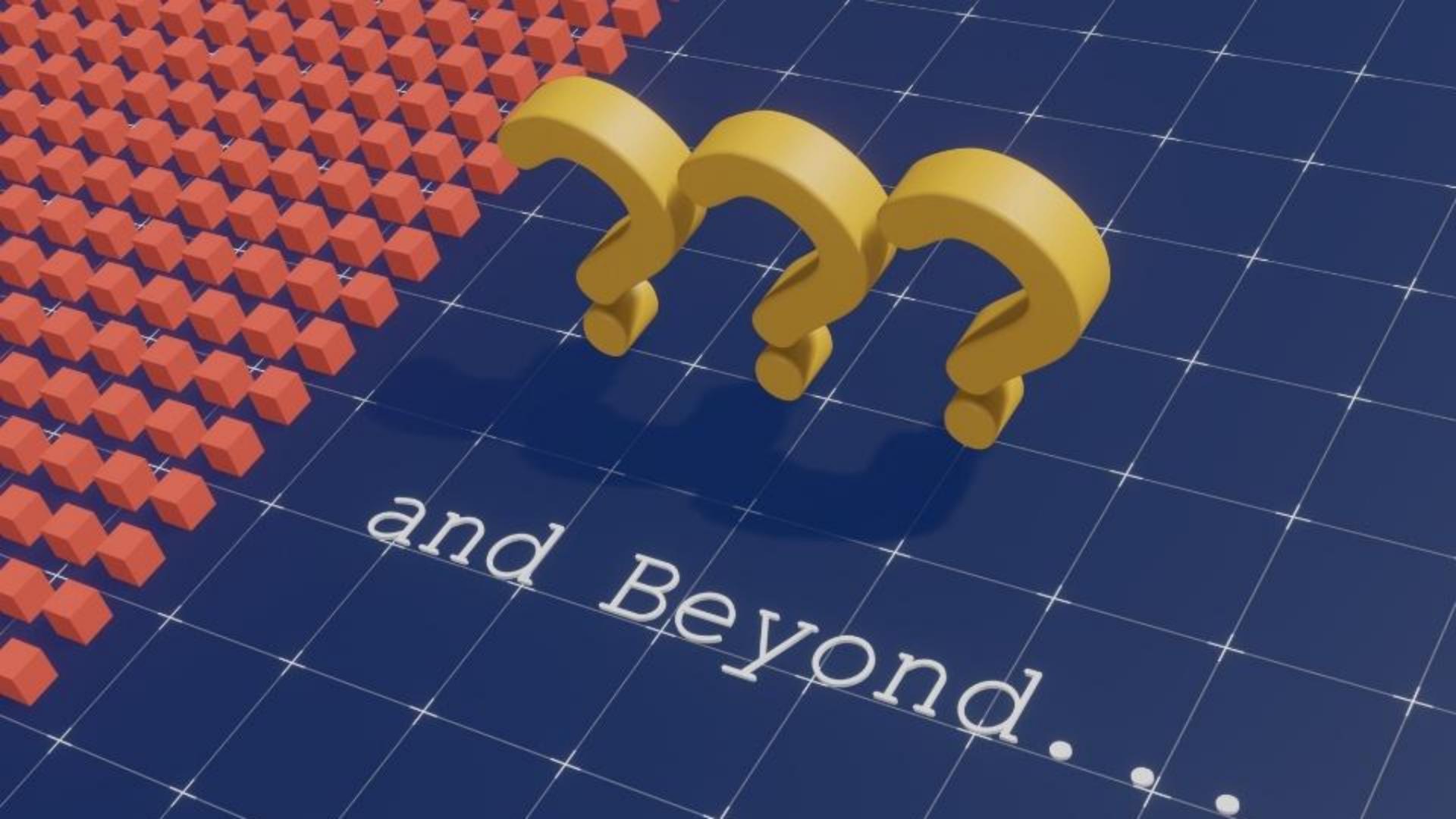




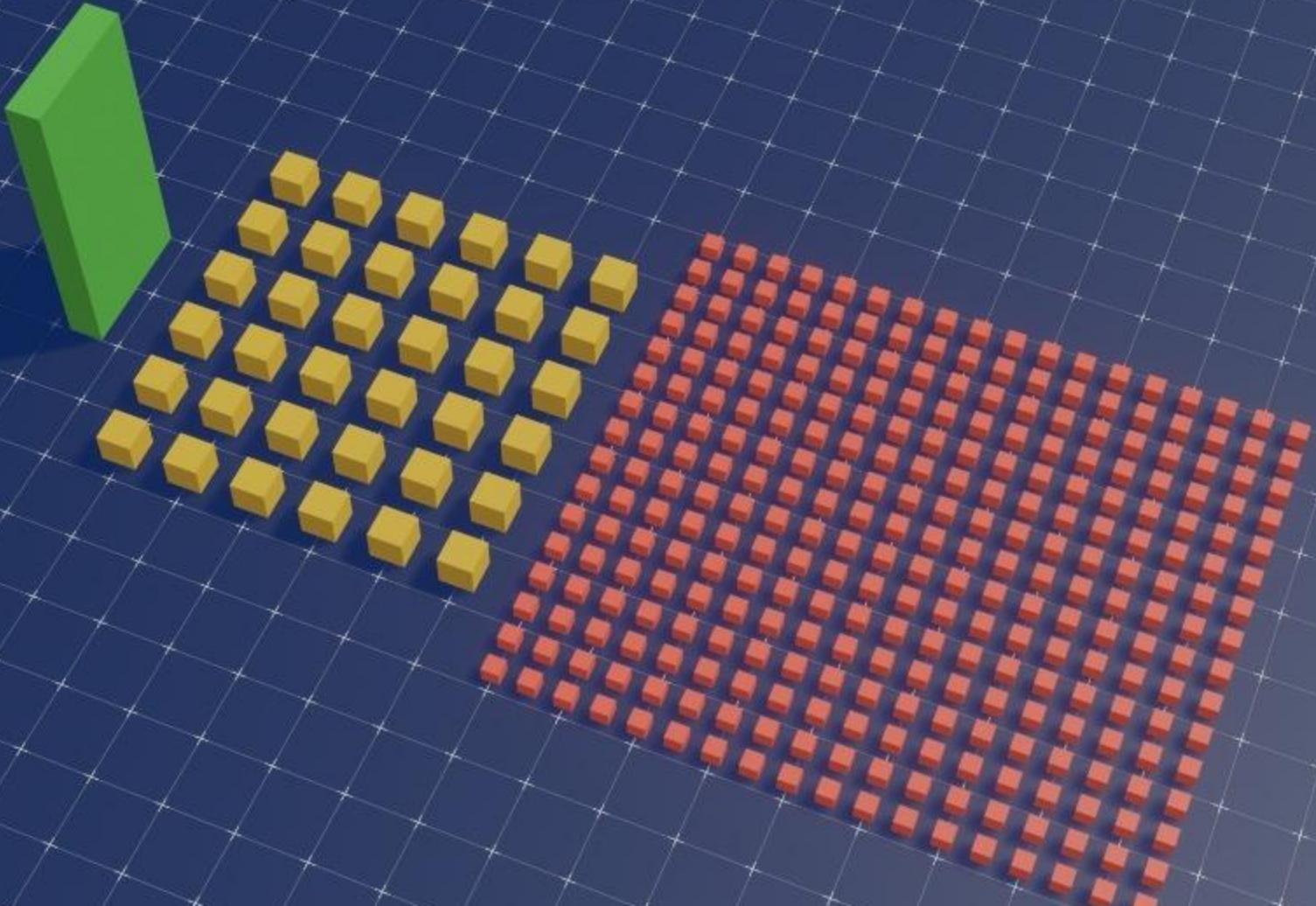
Microservices

Serverless

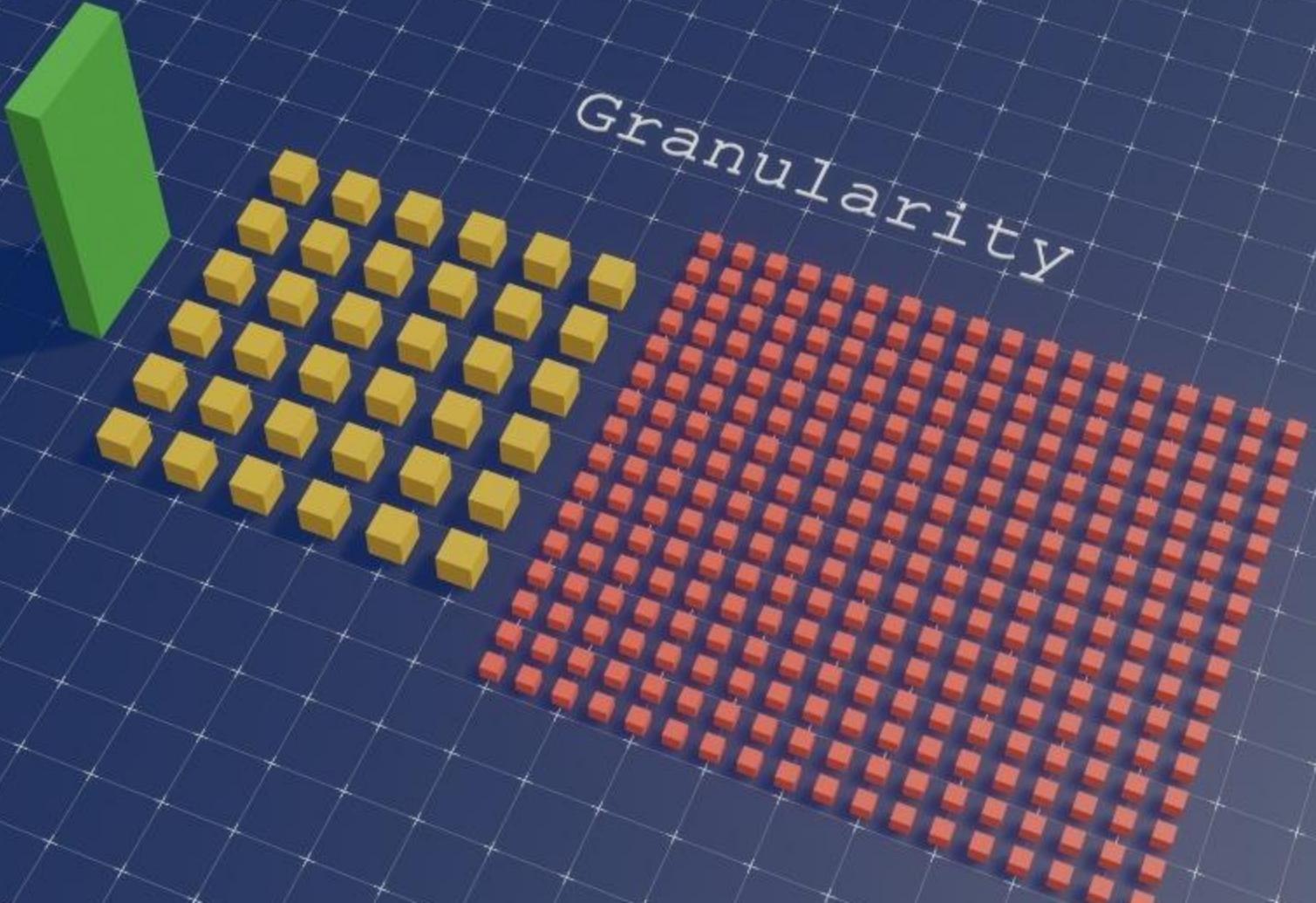




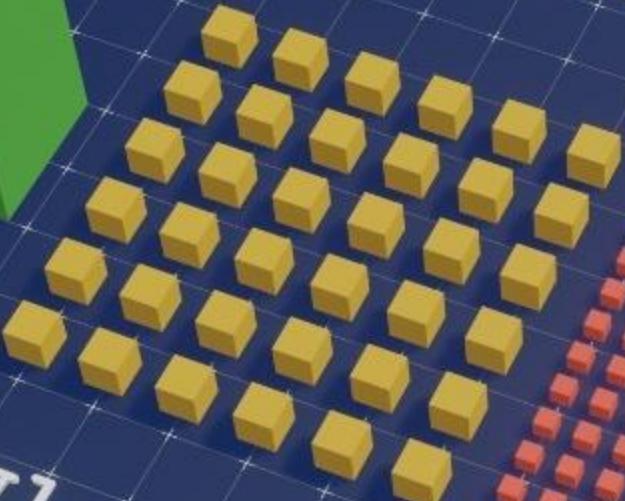
and Beyond.



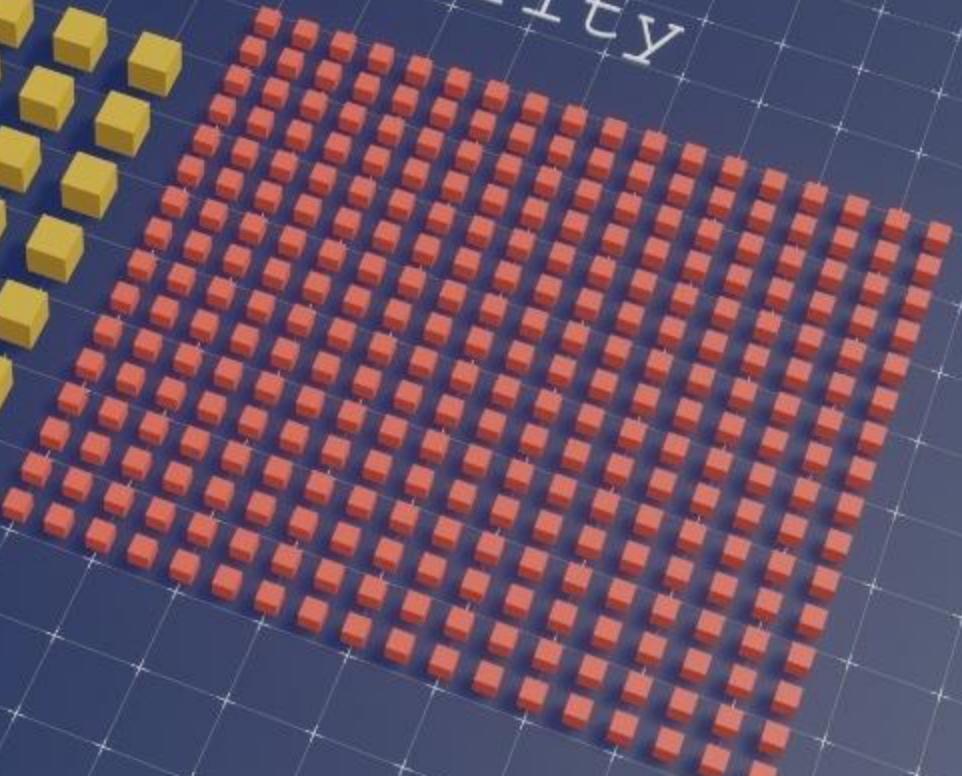
Granularity



Why?

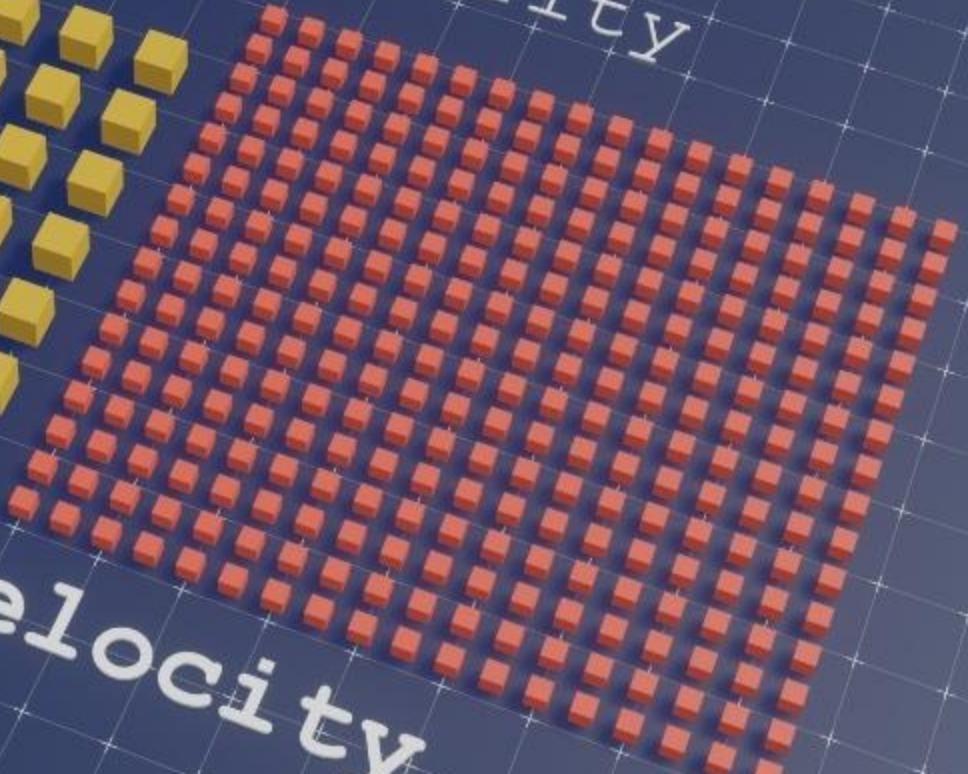
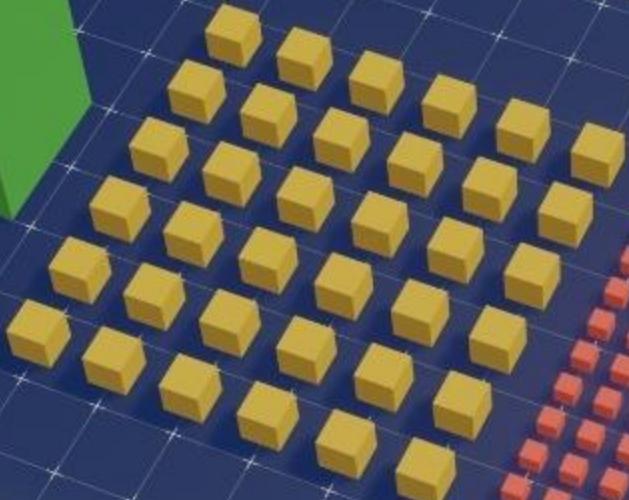


Granularity

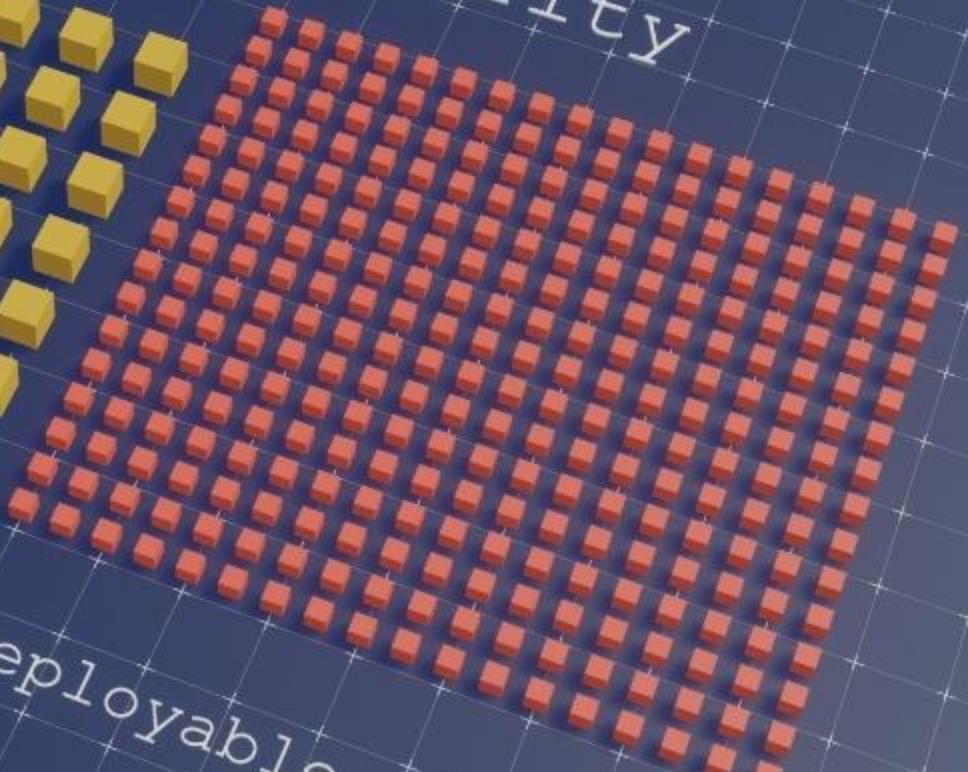
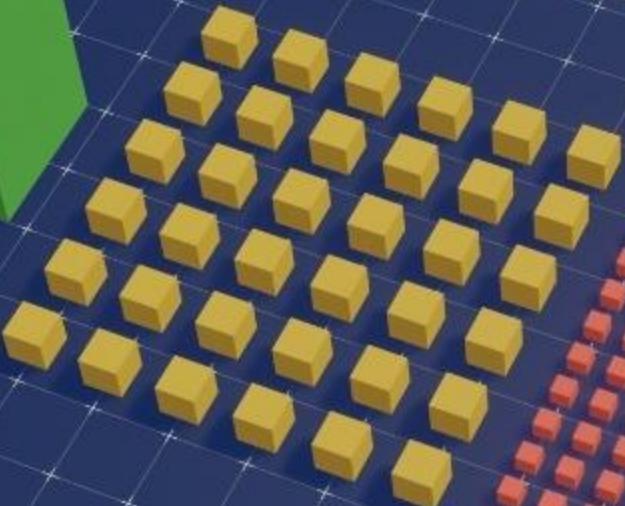


Innovation velocity

Granularity



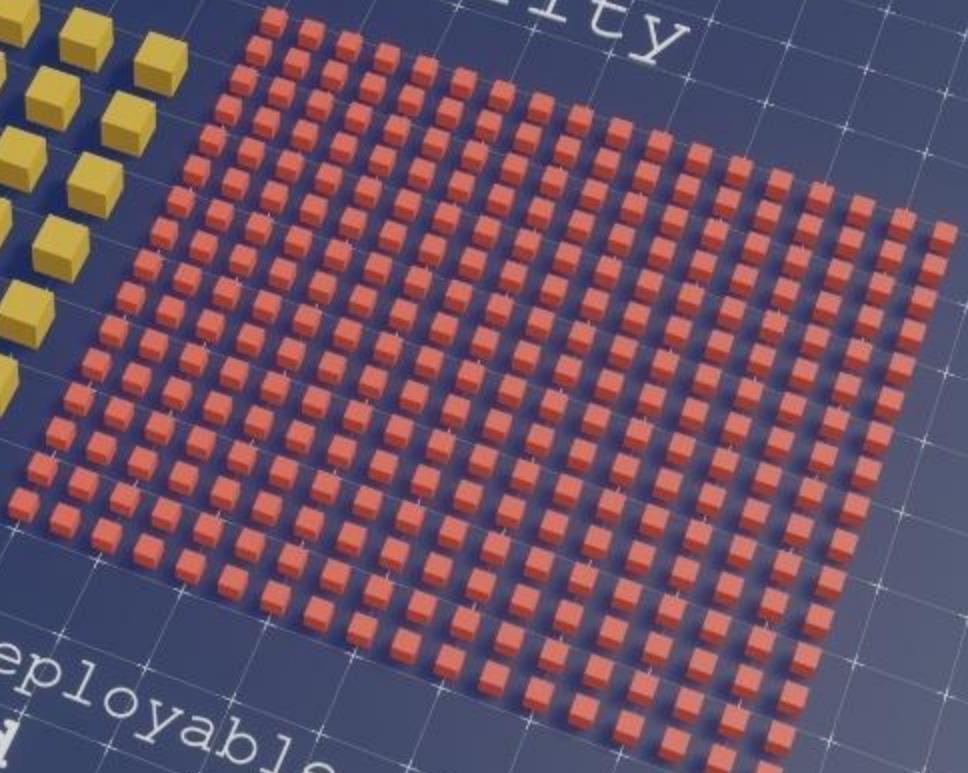
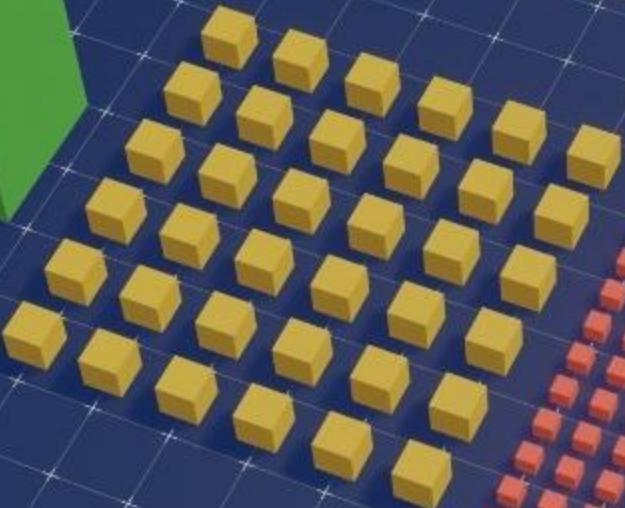
Granularity



independently deployable

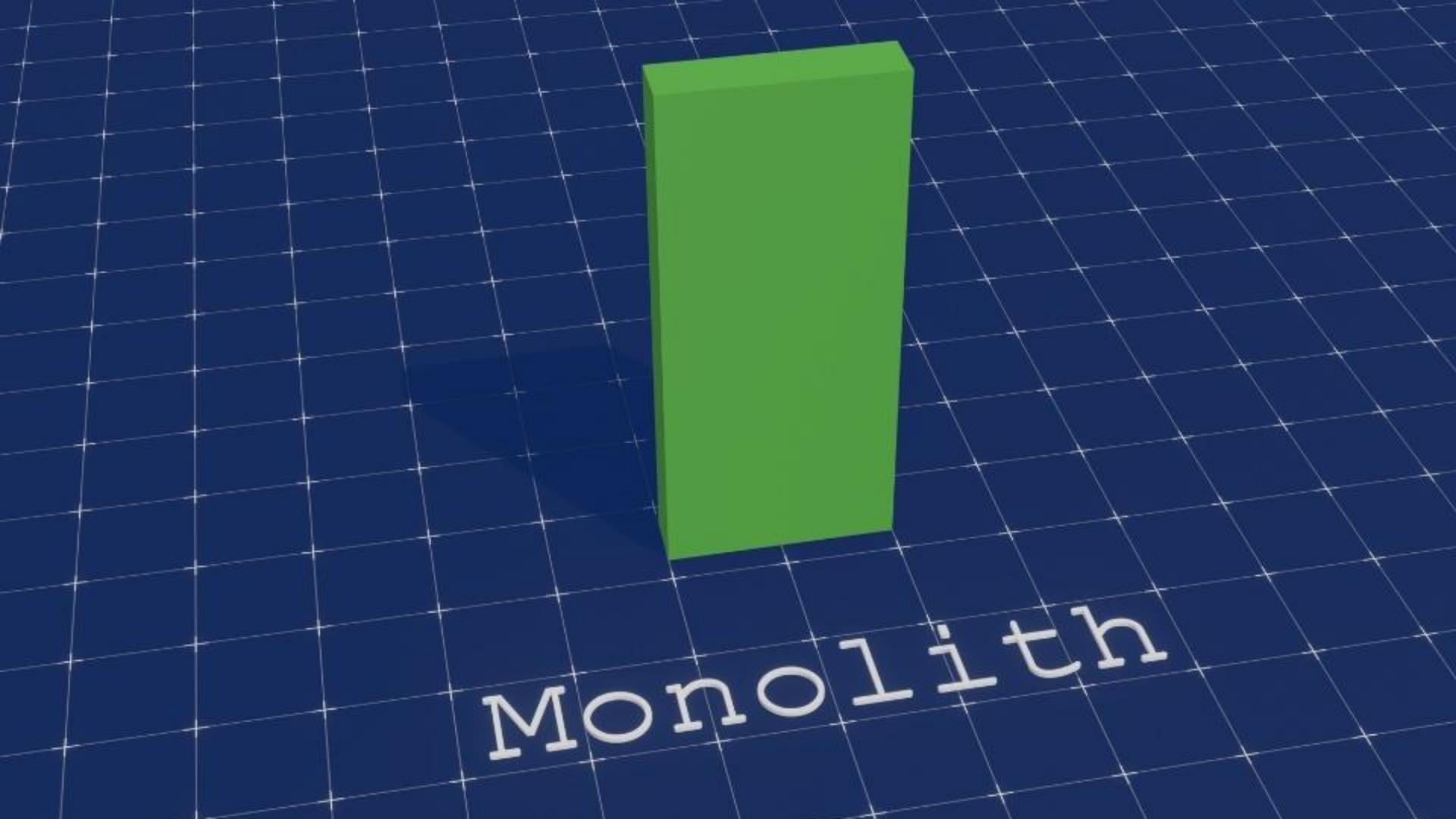


Granularity

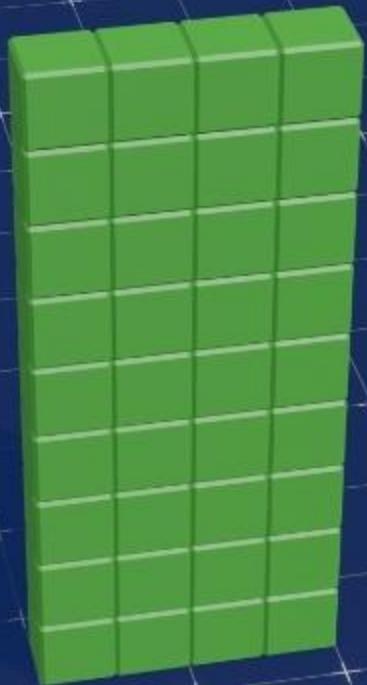


*independently deployable
loosely coupled*

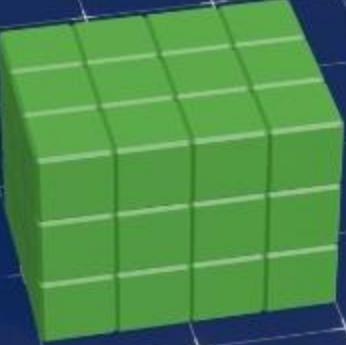


A large, solid green rectangular prism stands vertically on a blue background that features a white square grid. The word "Monolith" is written in a white, sans-serif font, positioned at the base of the green block and angled upwards towards the right.

Monolith

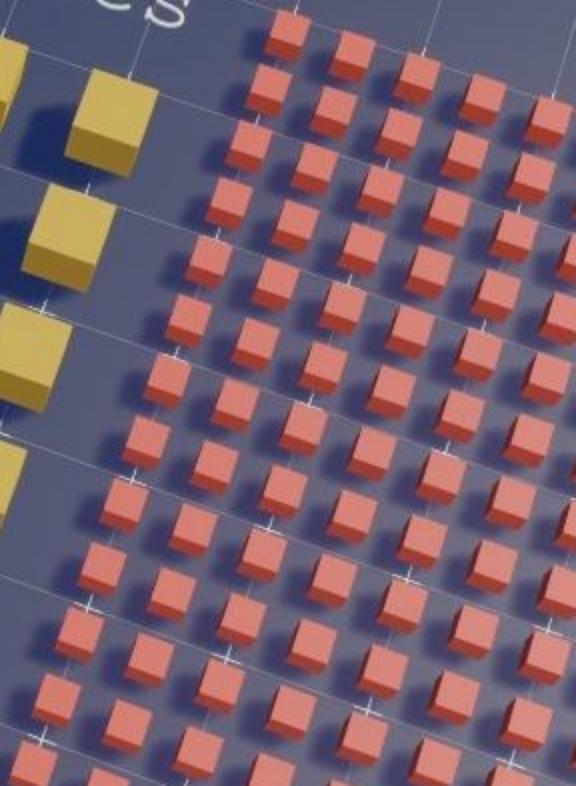


Monolith
Modules

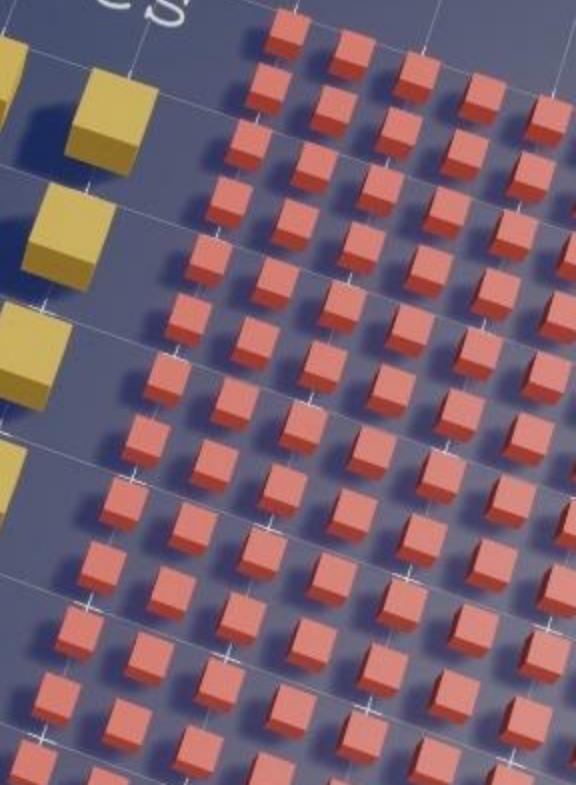
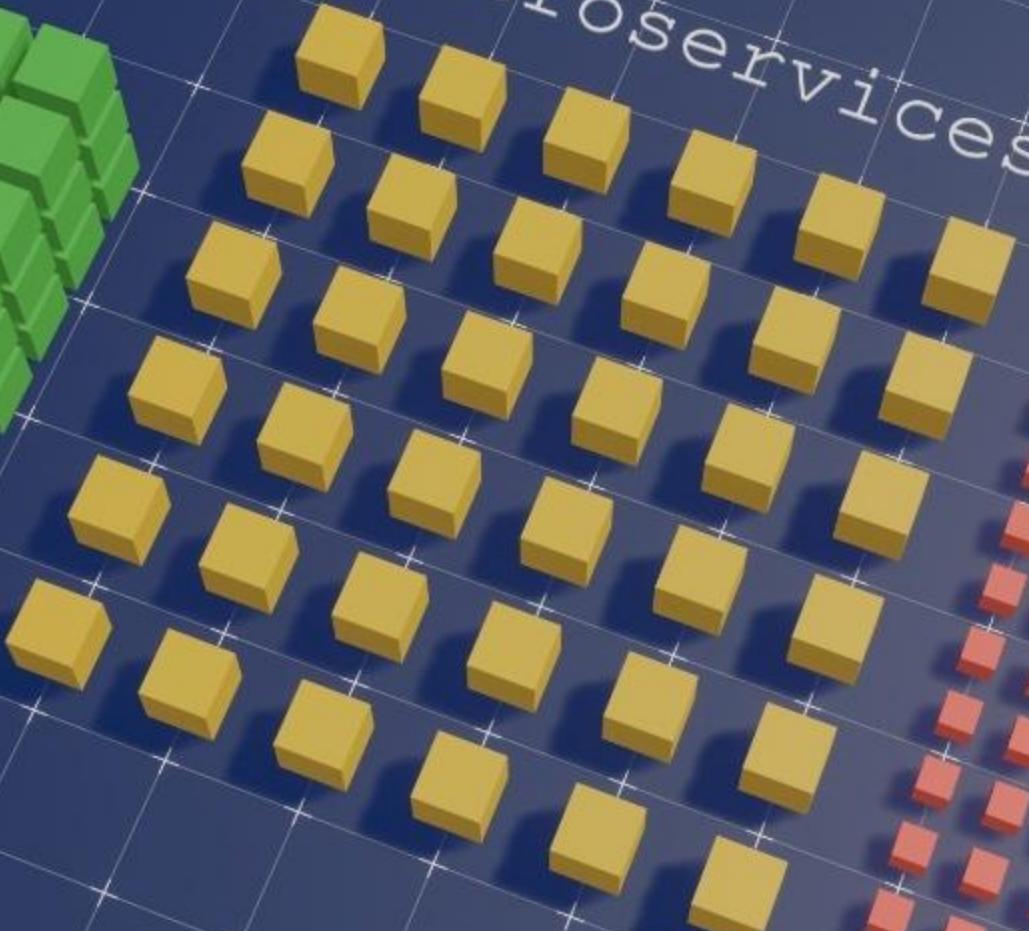


Monolith
Modules

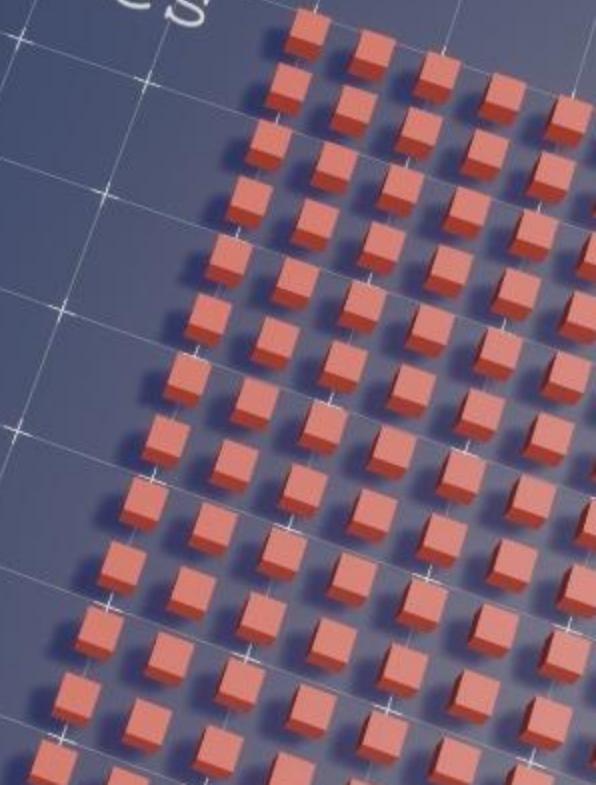
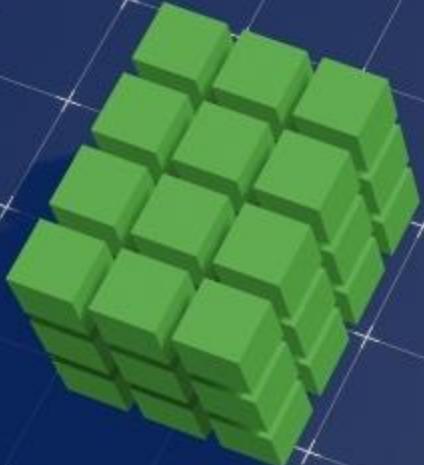
Microservices



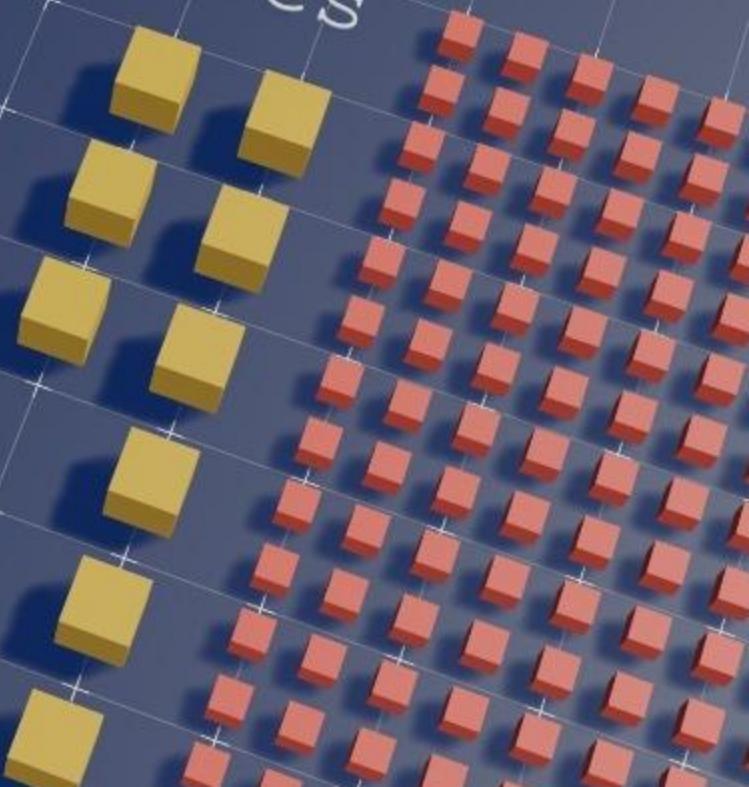
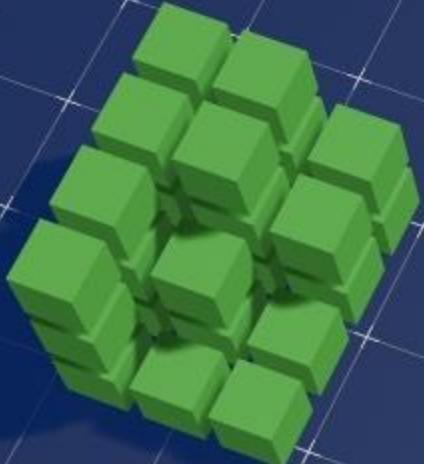
Microservices



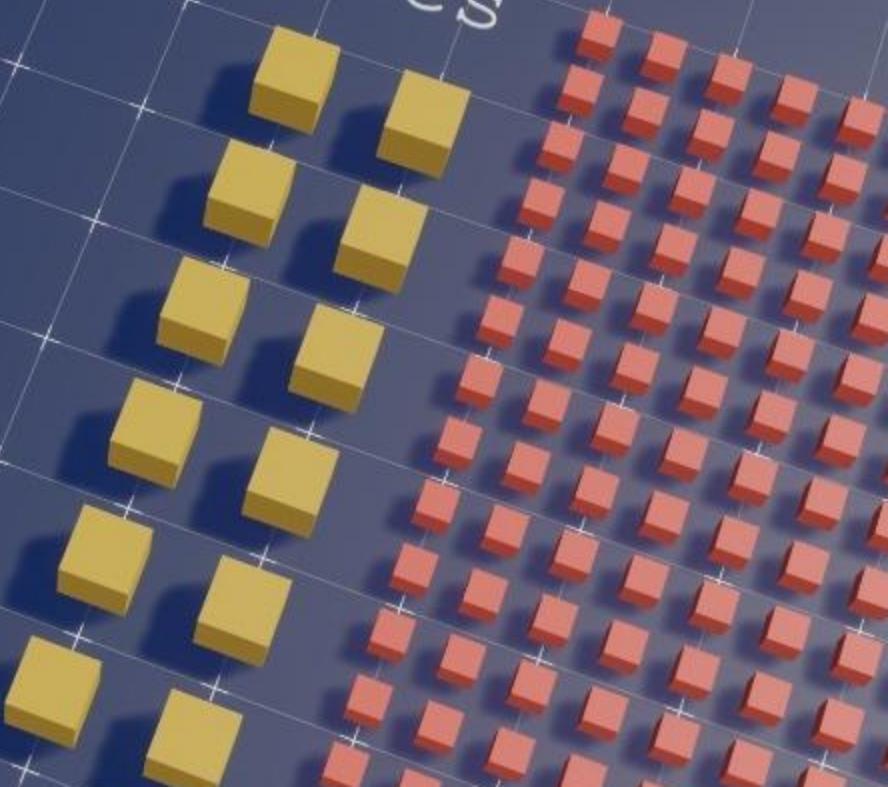
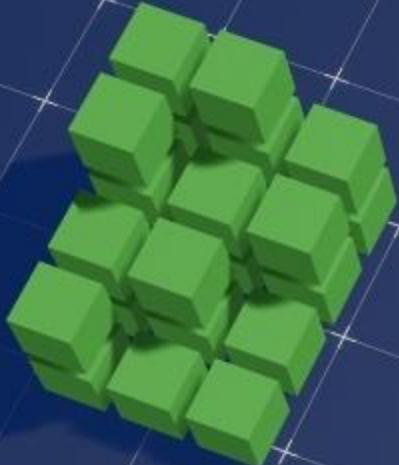
Microservices



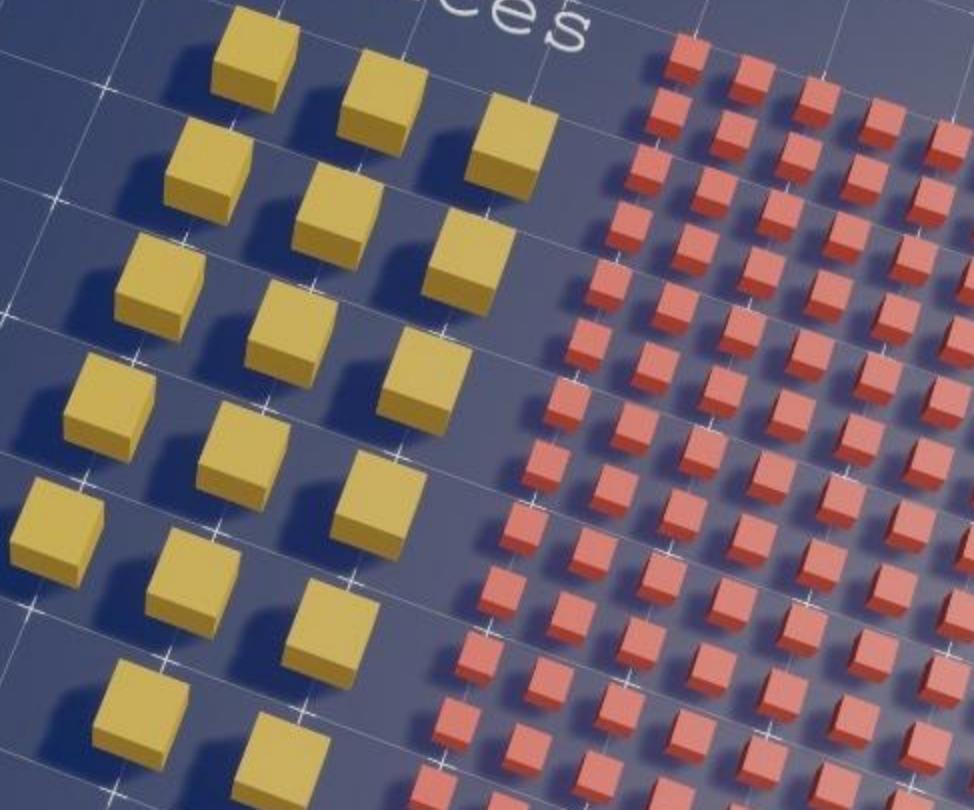
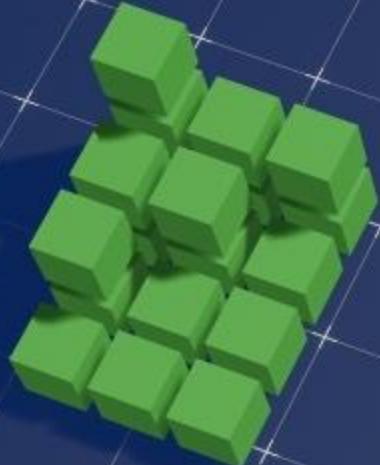
Microservices



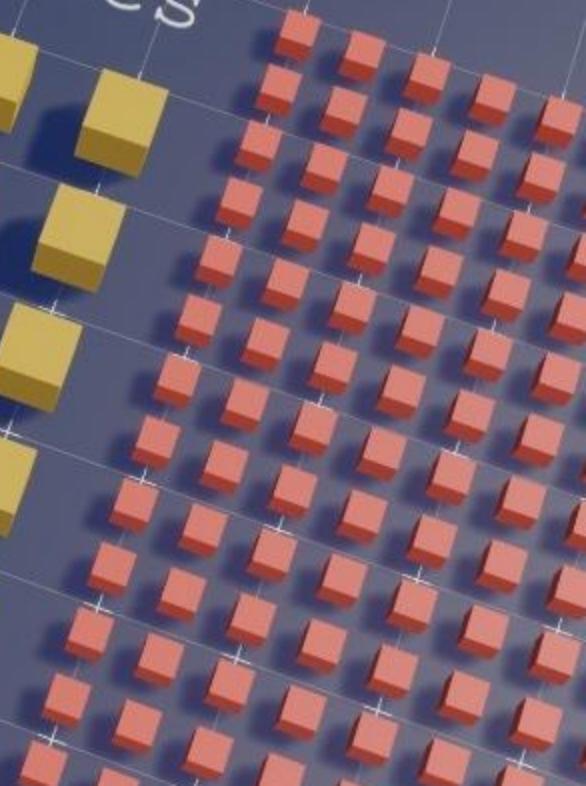
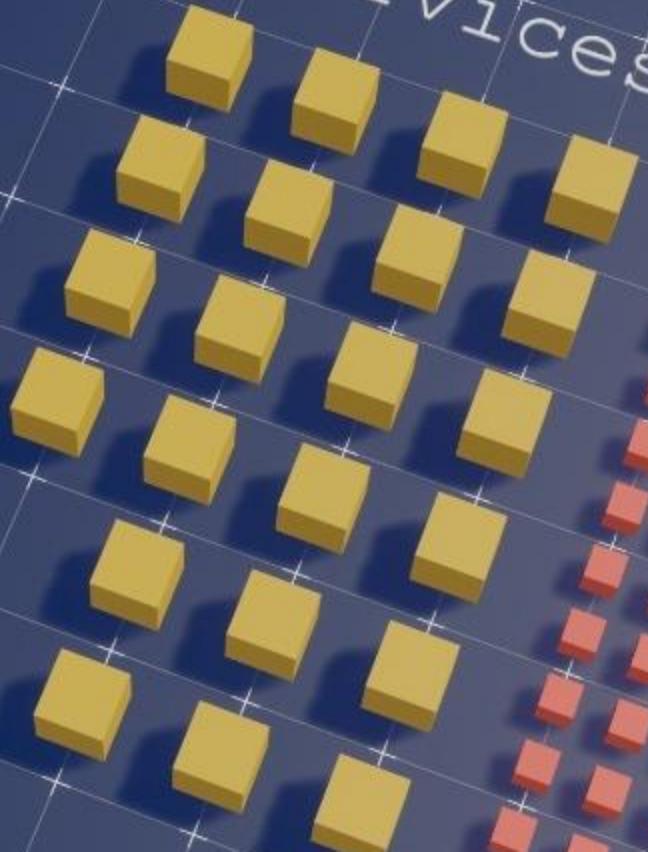
Microservices



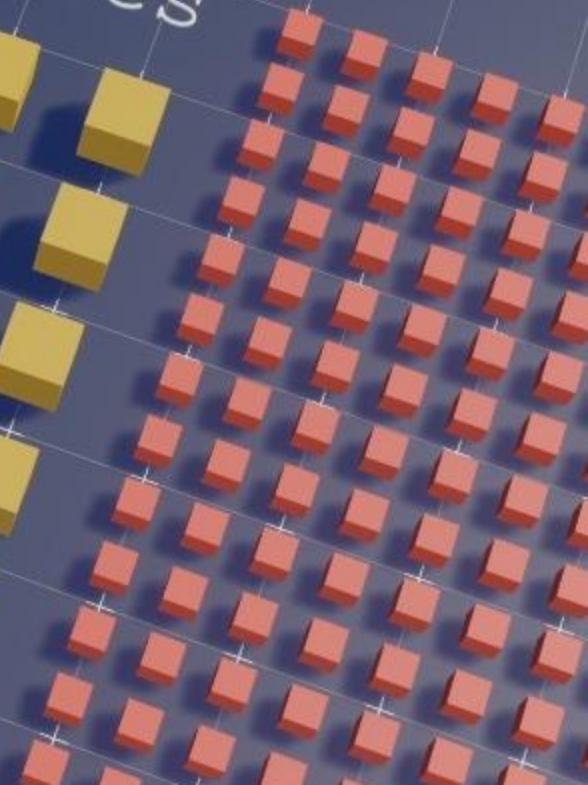
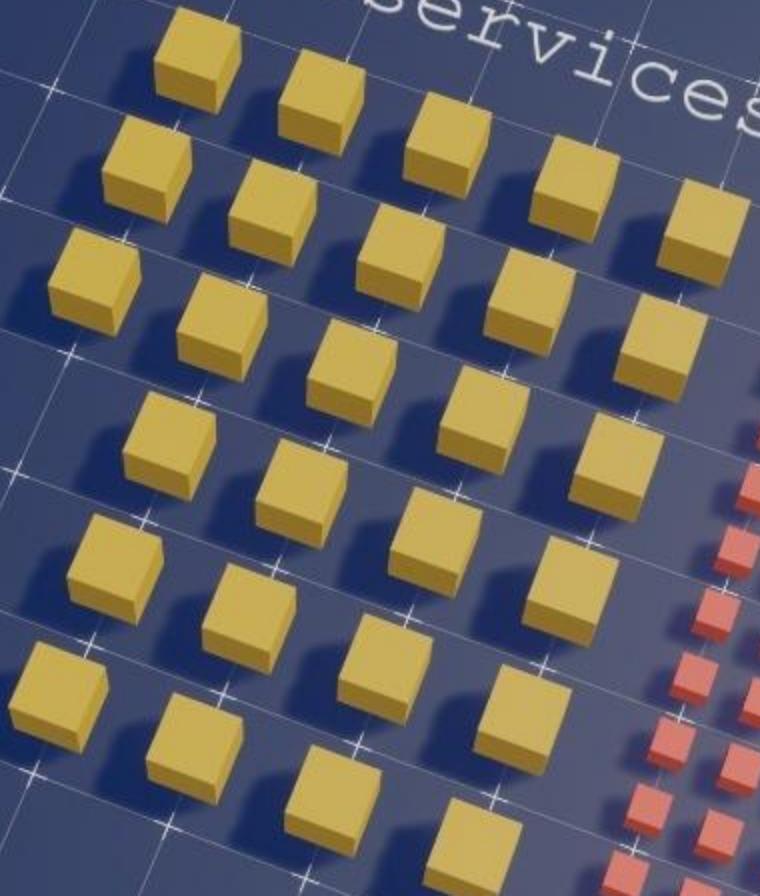
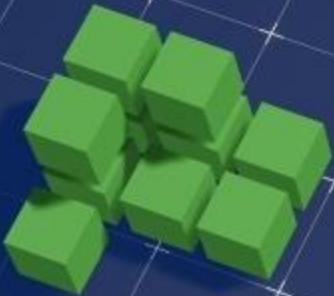
Microservices



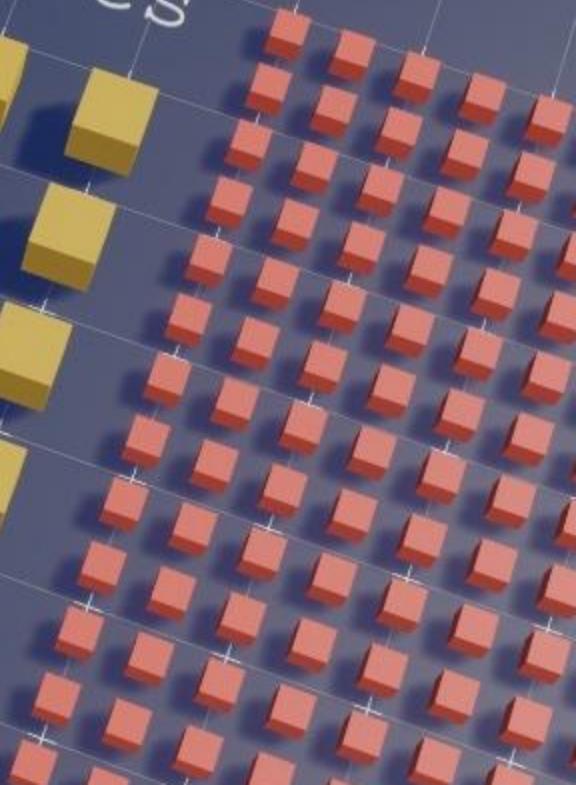
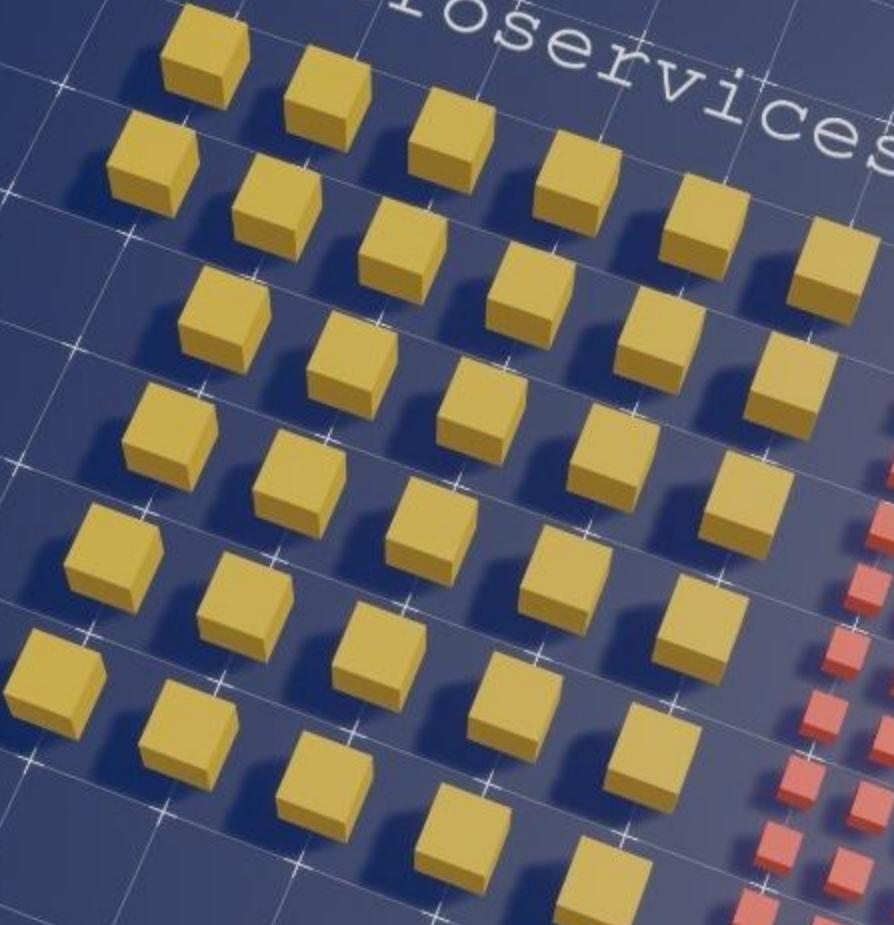
Microservices



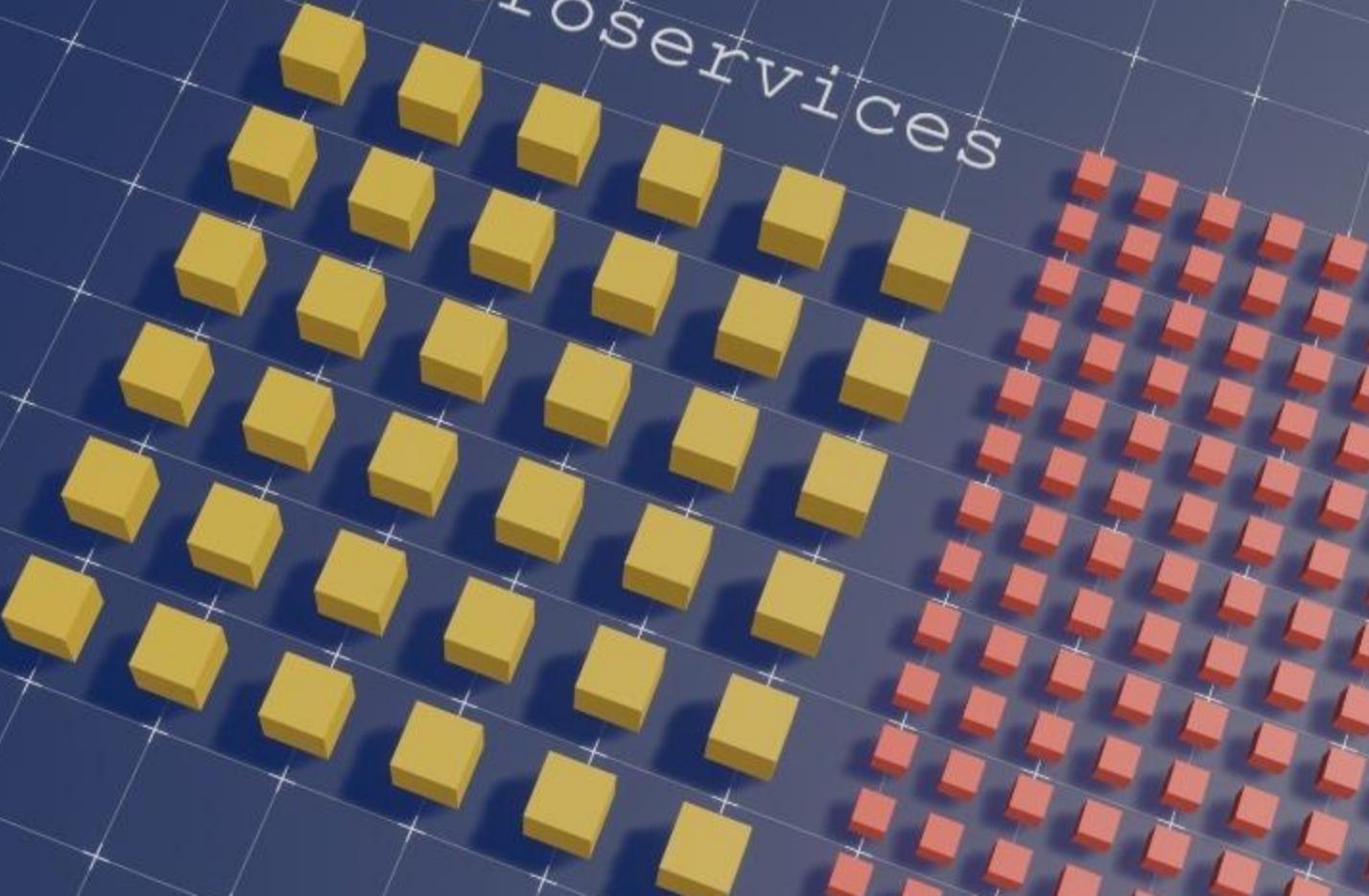
Microservices

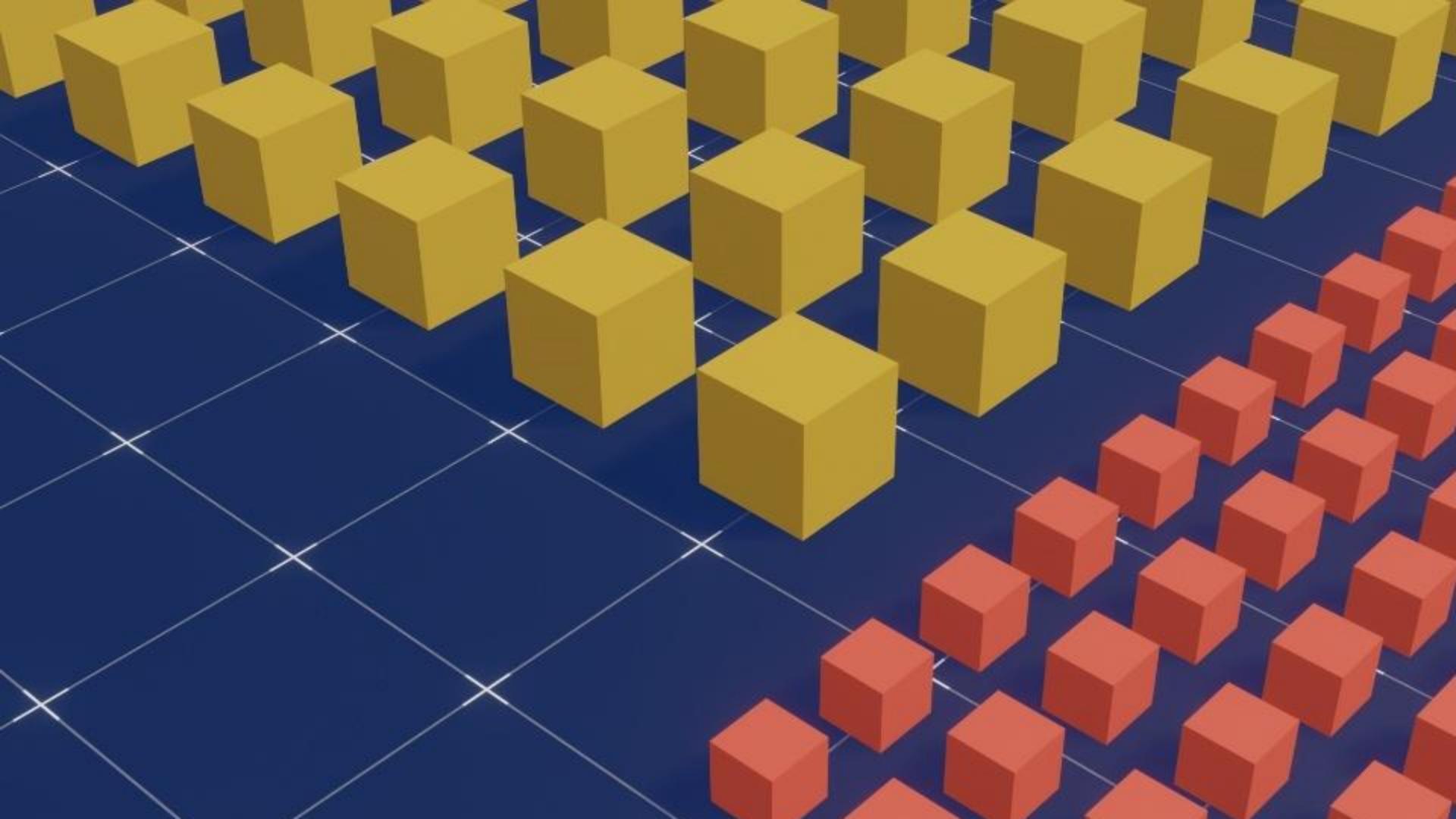


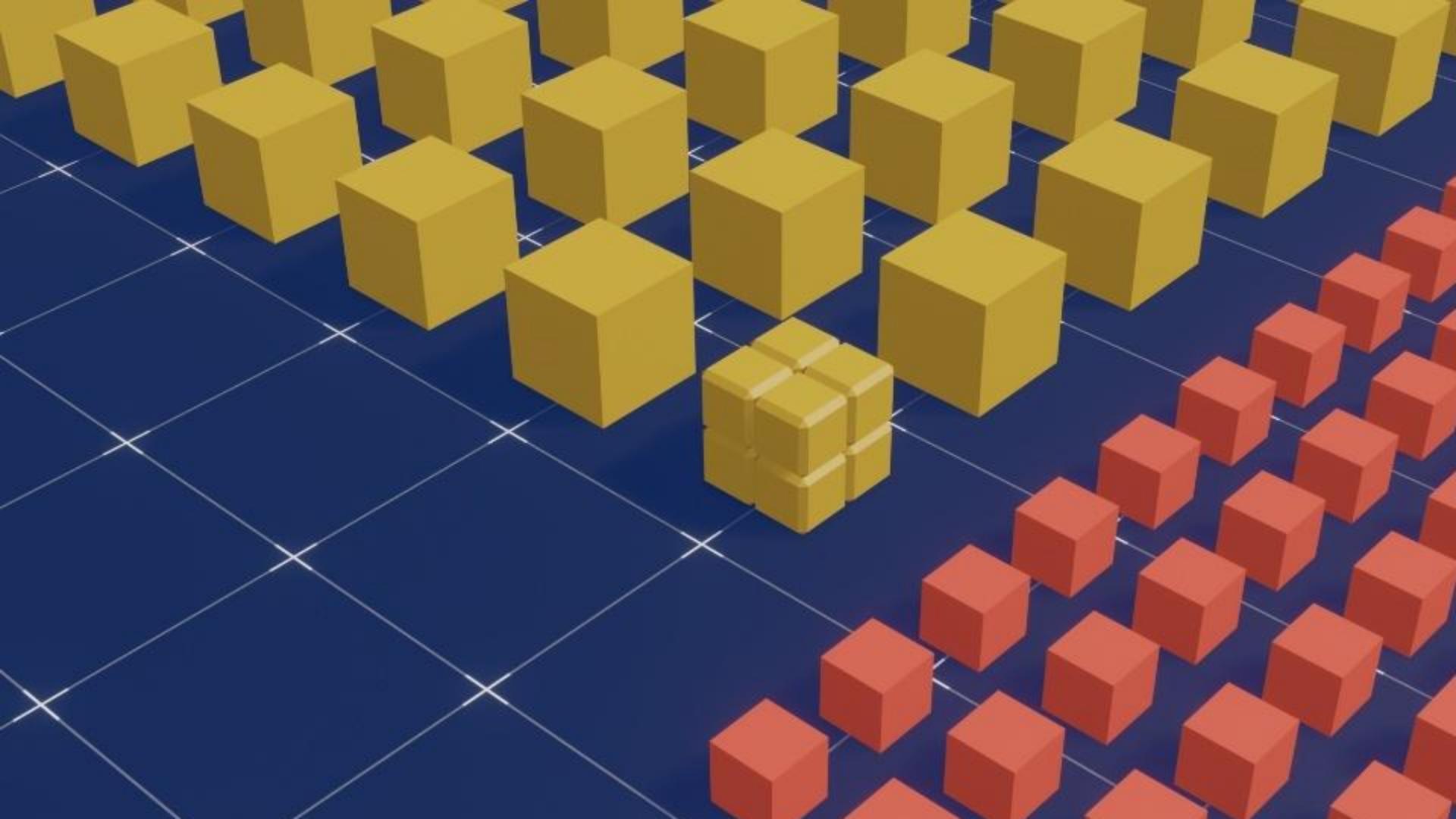
Microservices

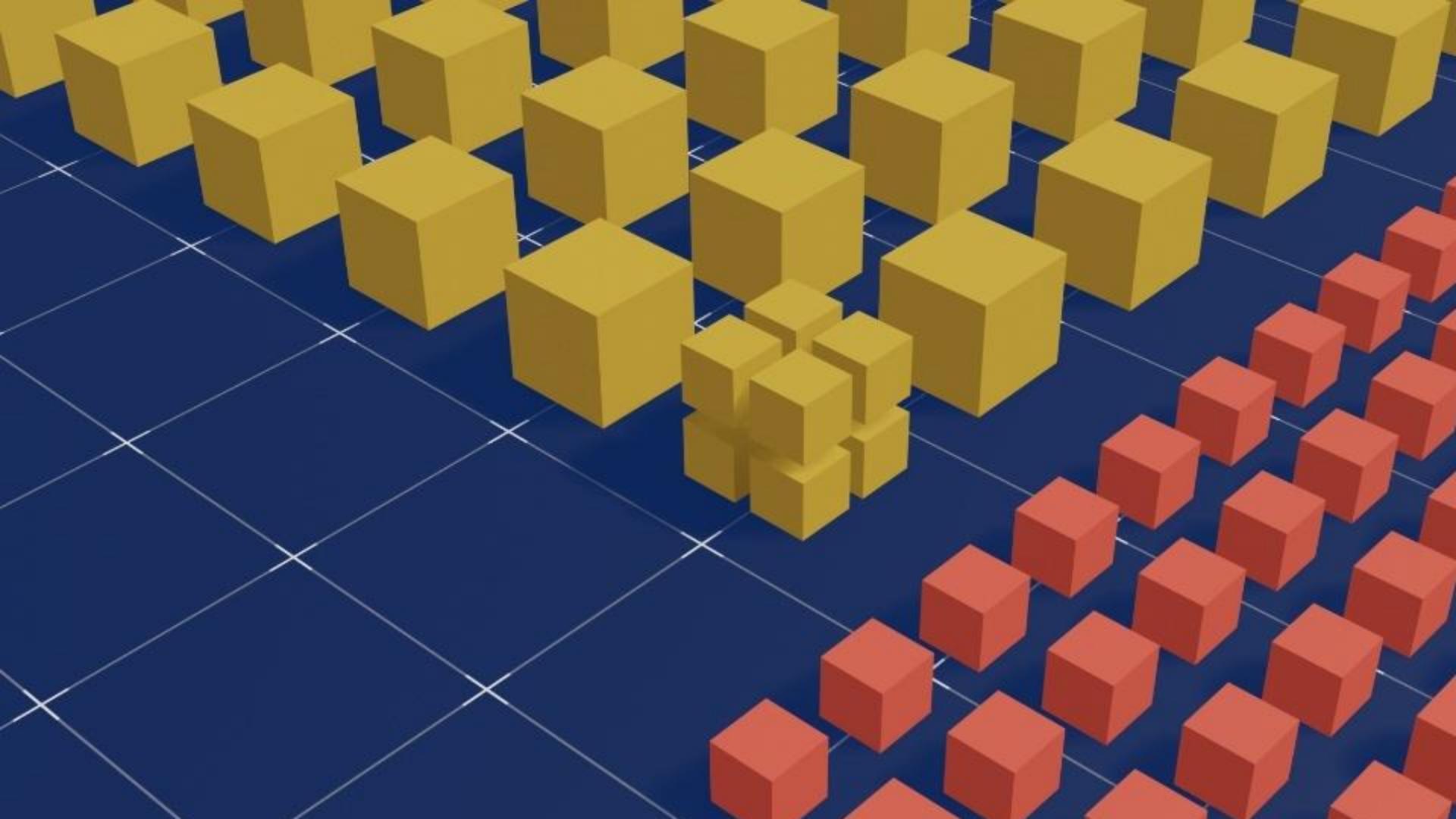


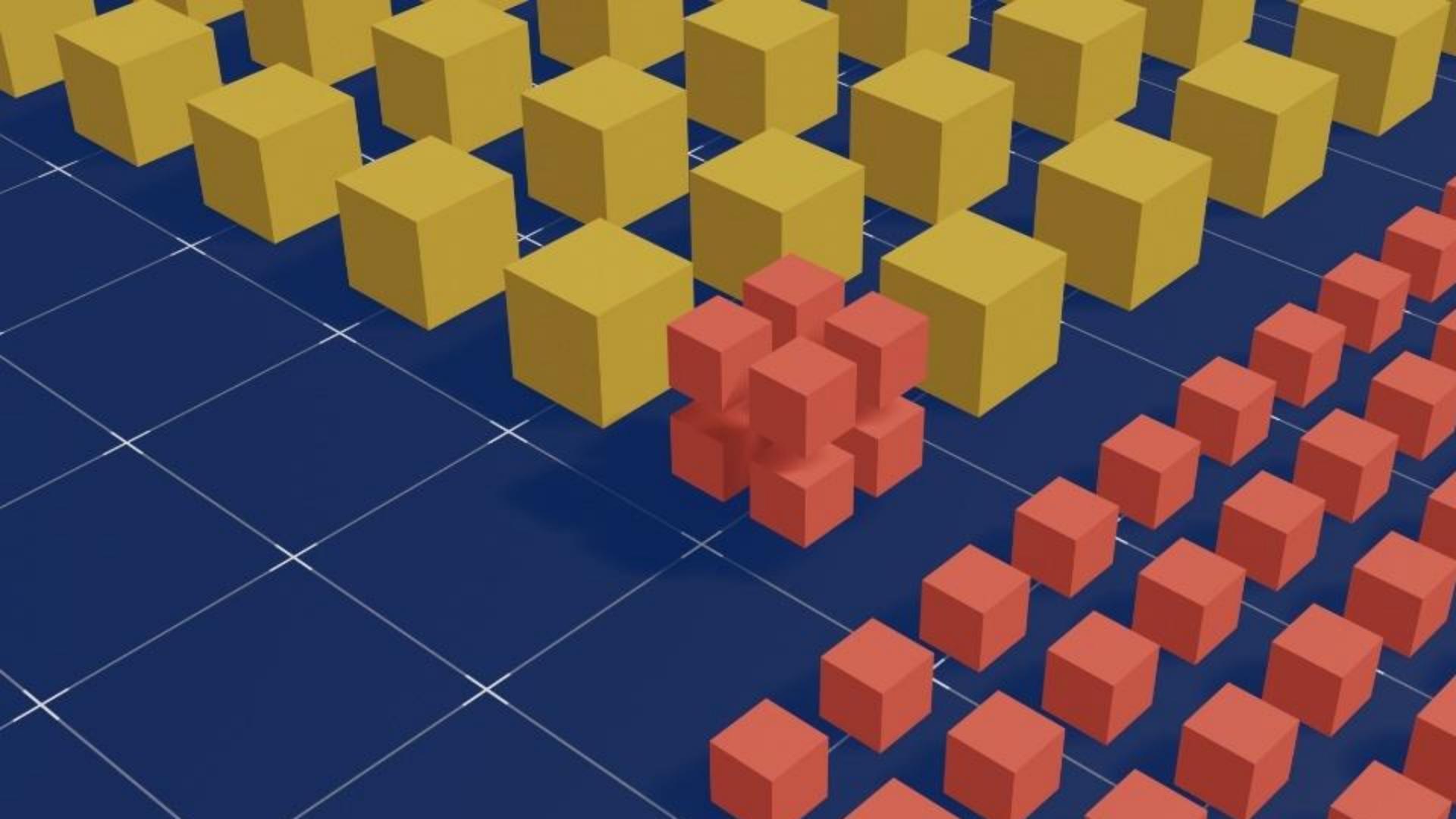
Microservices



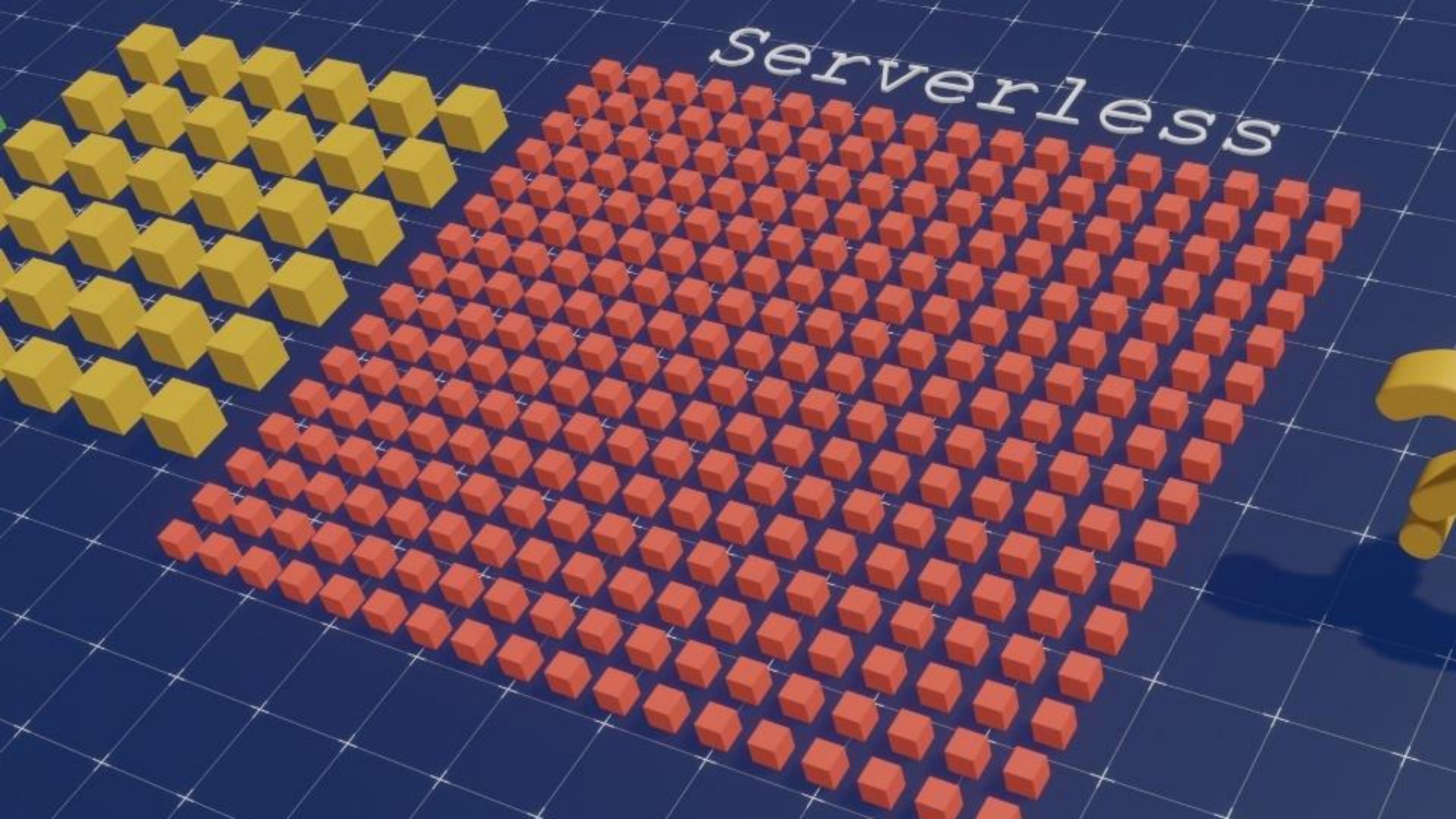




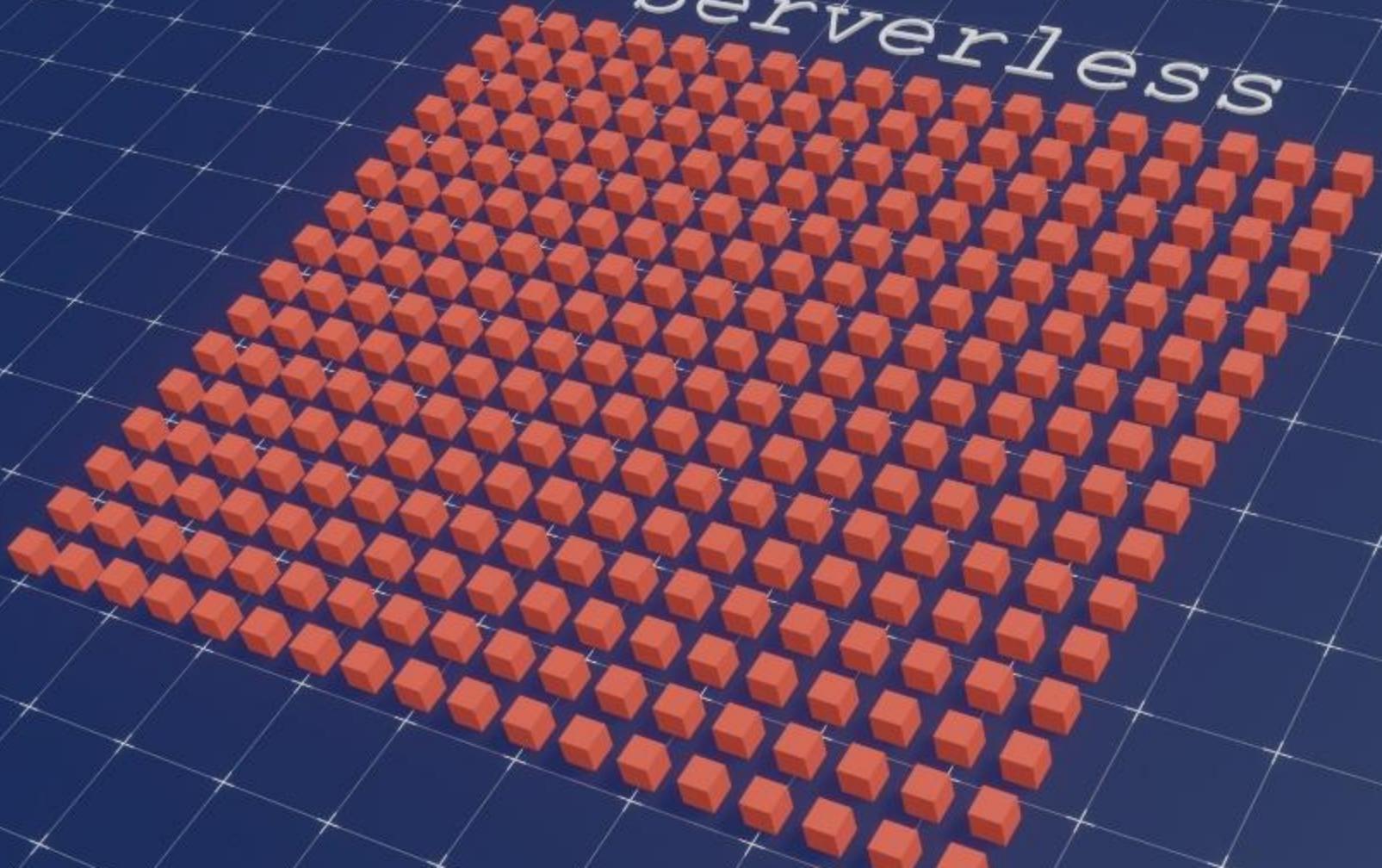




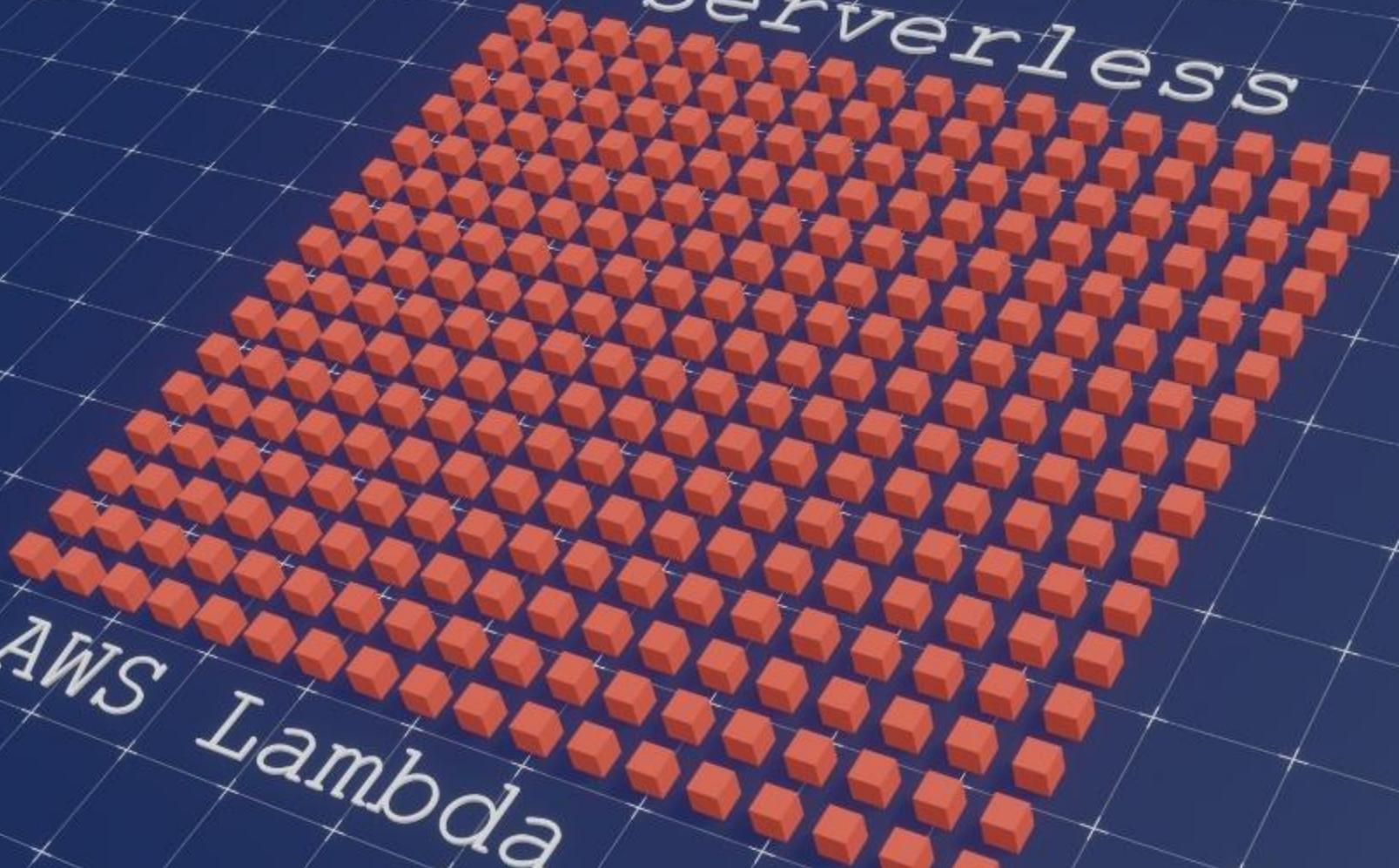
Serverless



Serverless



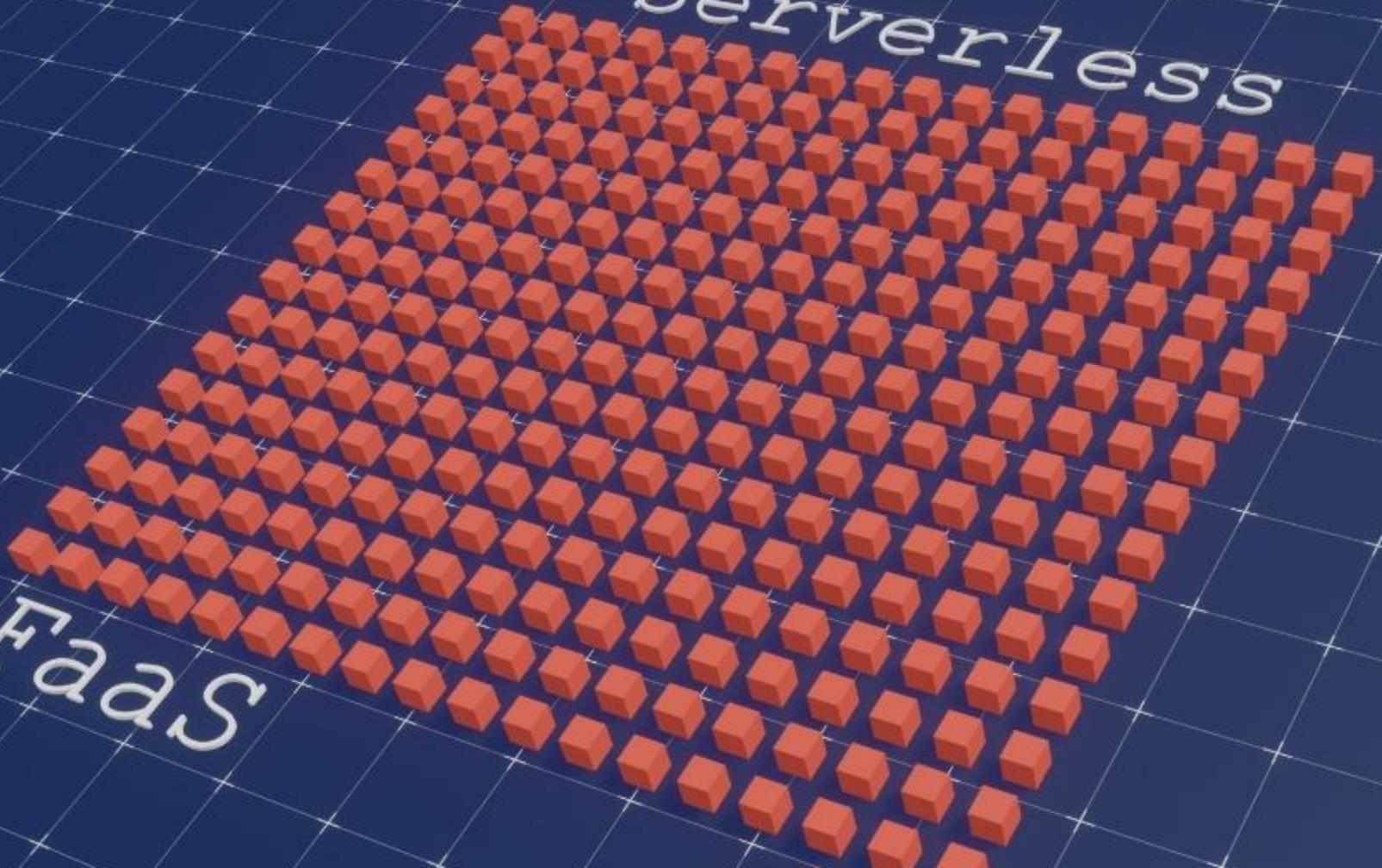
Serverless



AWS Lambda

Serverless

FaaS



bare metal server

CPUs

Memory GBs

bare metal server

CPUs

Memory GBs

bare metal server

CPUs

Memory GBs

bare metal server

CPUs

Memory GBs

bare metal server

CPUs

Memory GBs

bare metal server

CPUs

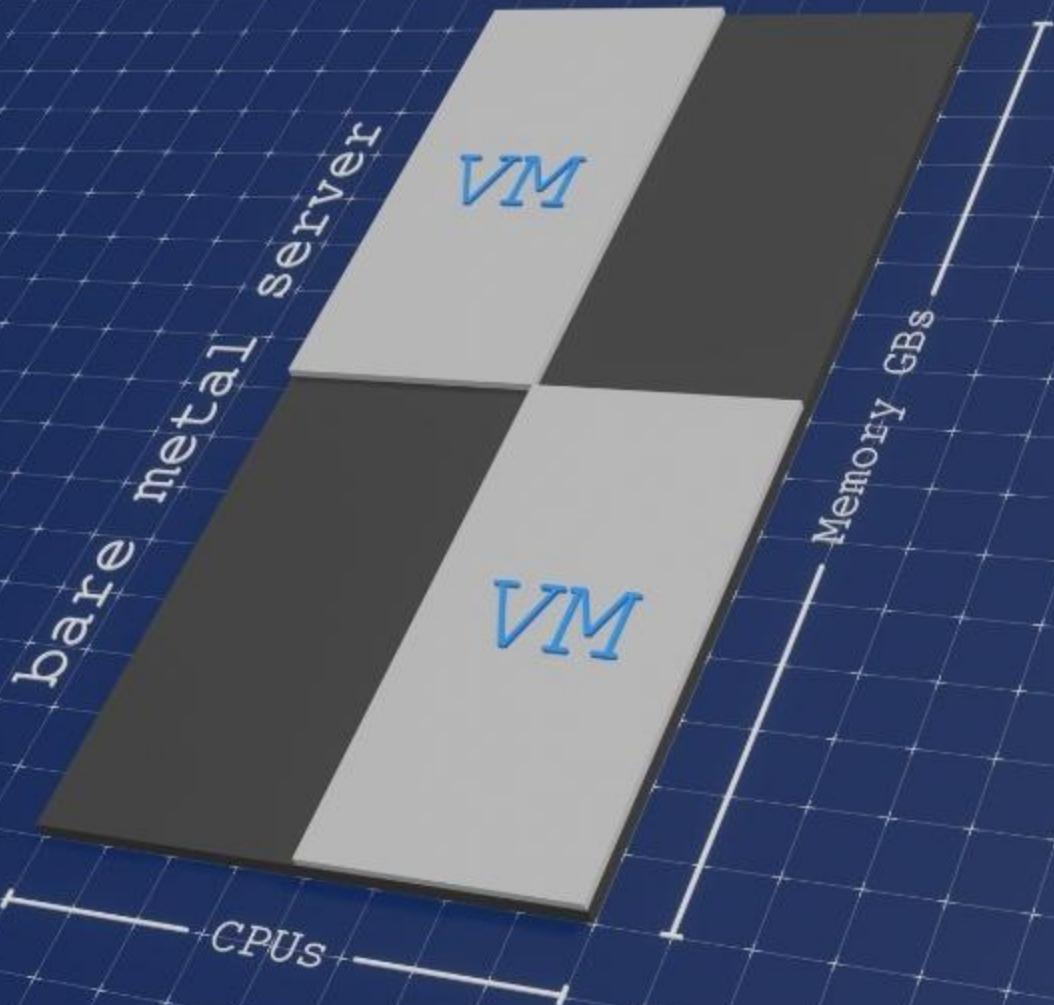
Memory GBs

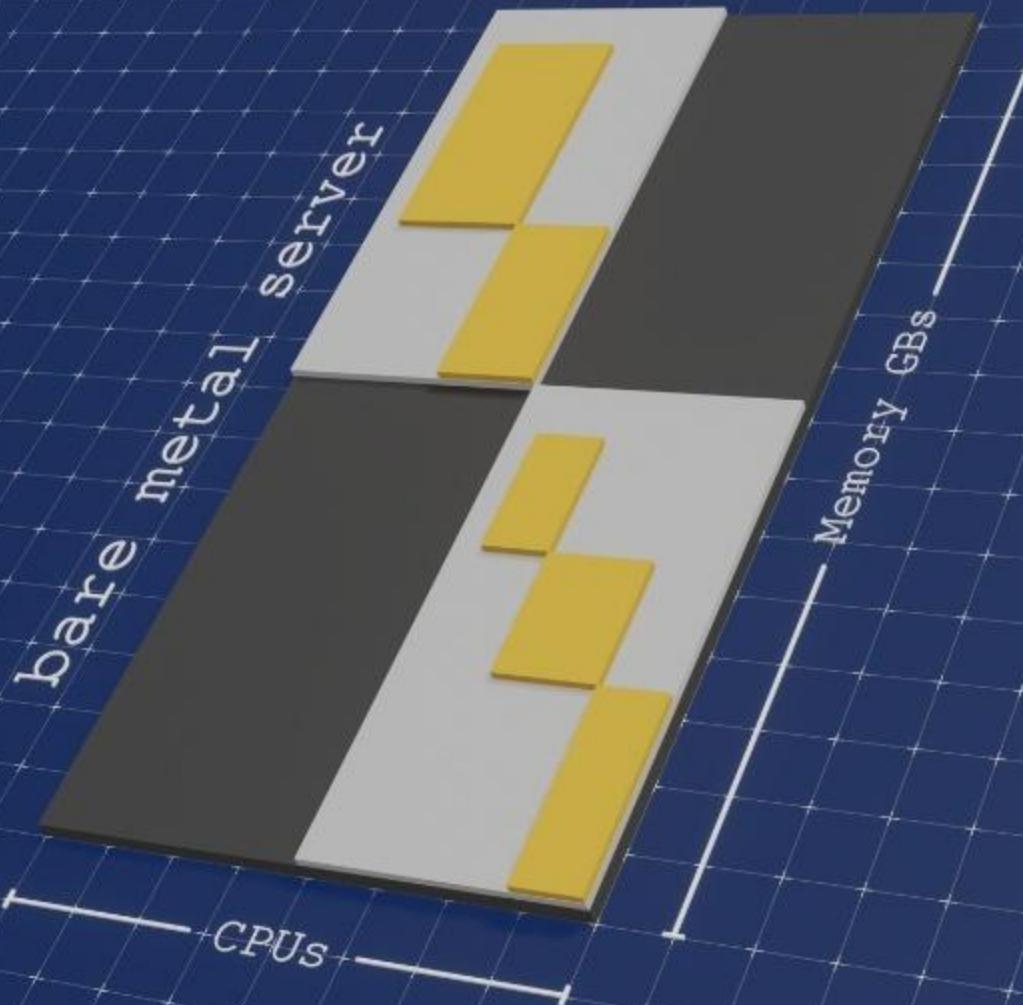
bare metal server

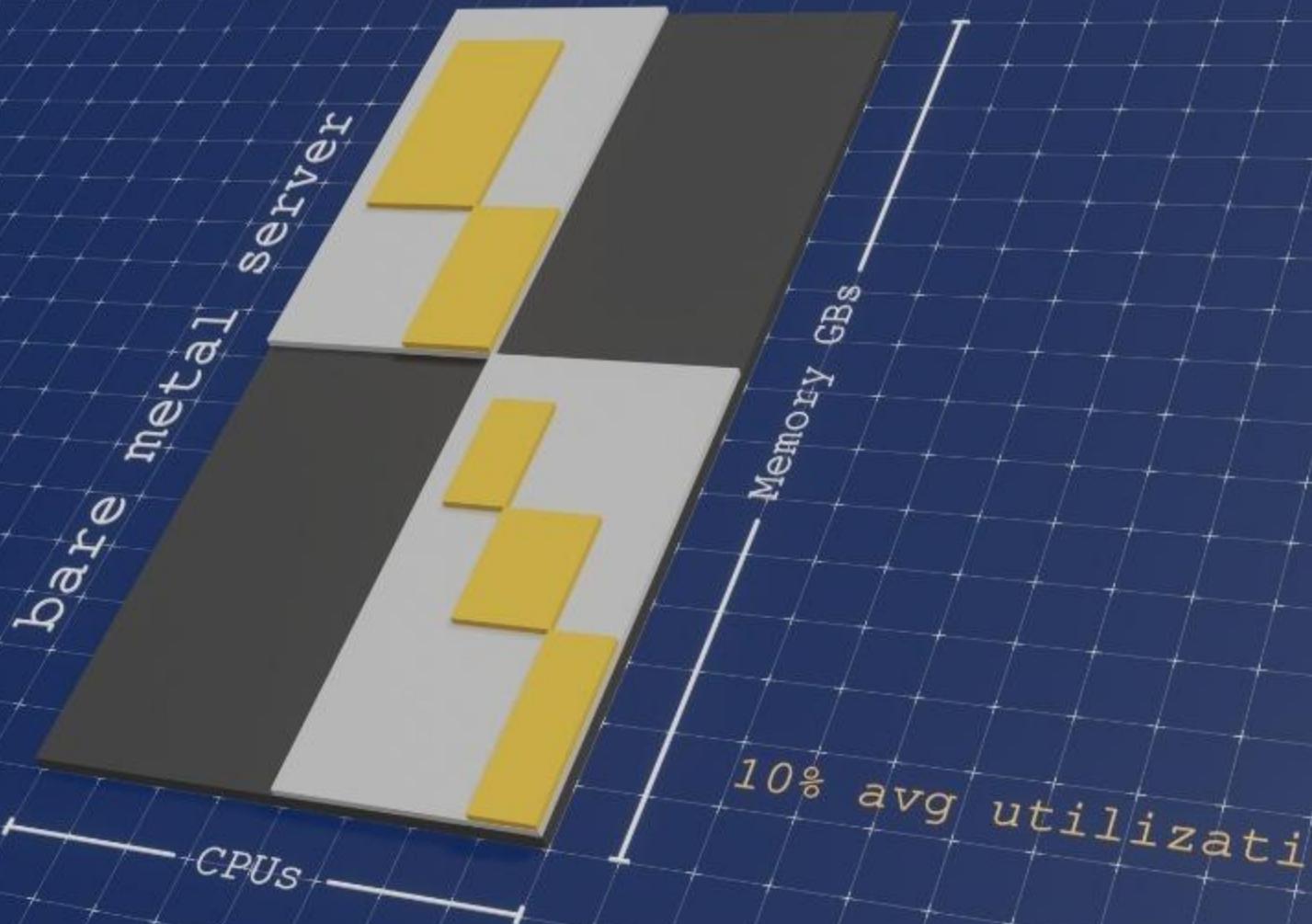
CPUs

Memory GBs

10% avg utilization





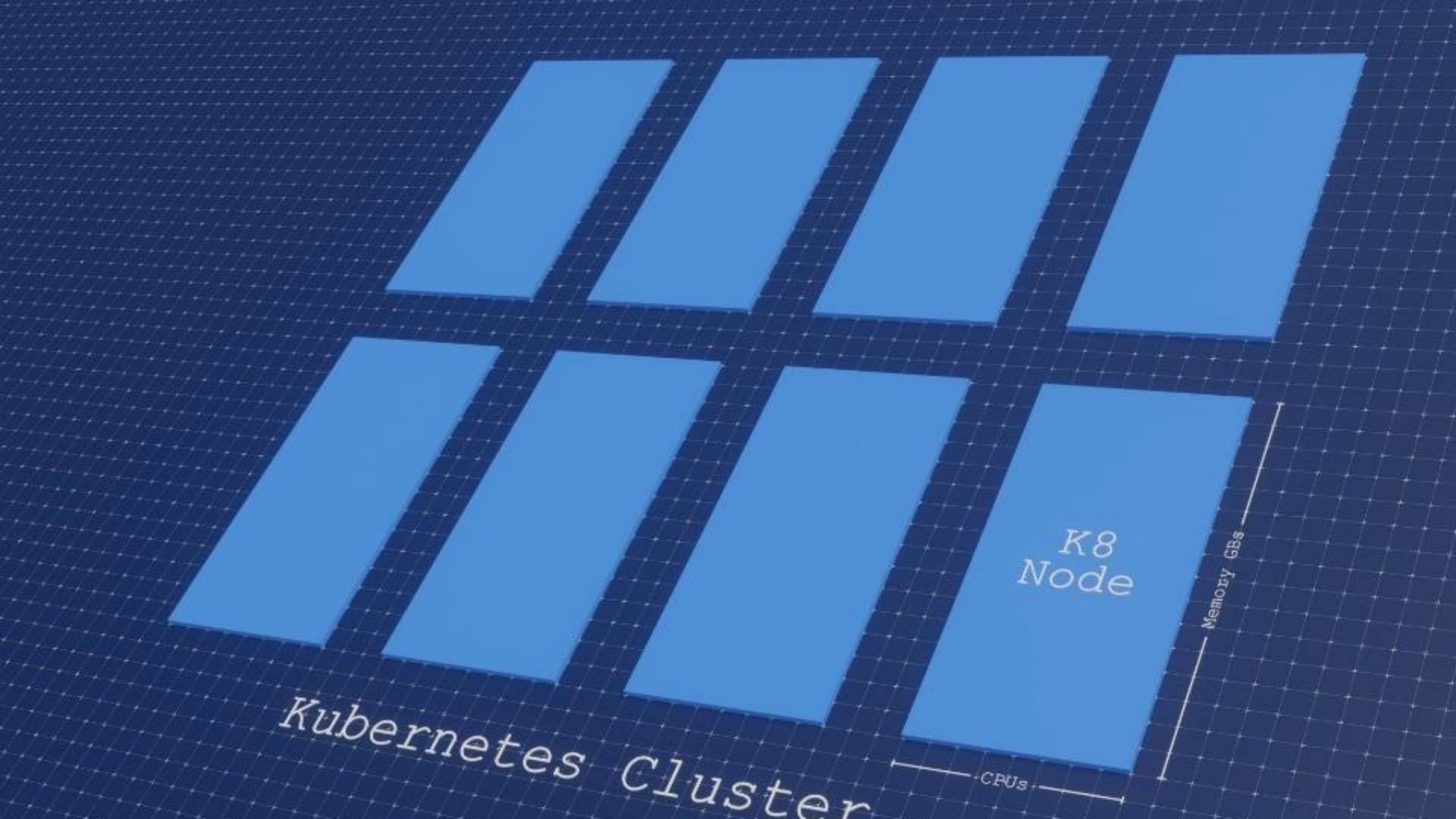


Kubernetes Cluster

*K8
Node*

CPUs

Memory GBs



K8 Node

Memory GB\$

Pod
Container

CPUs

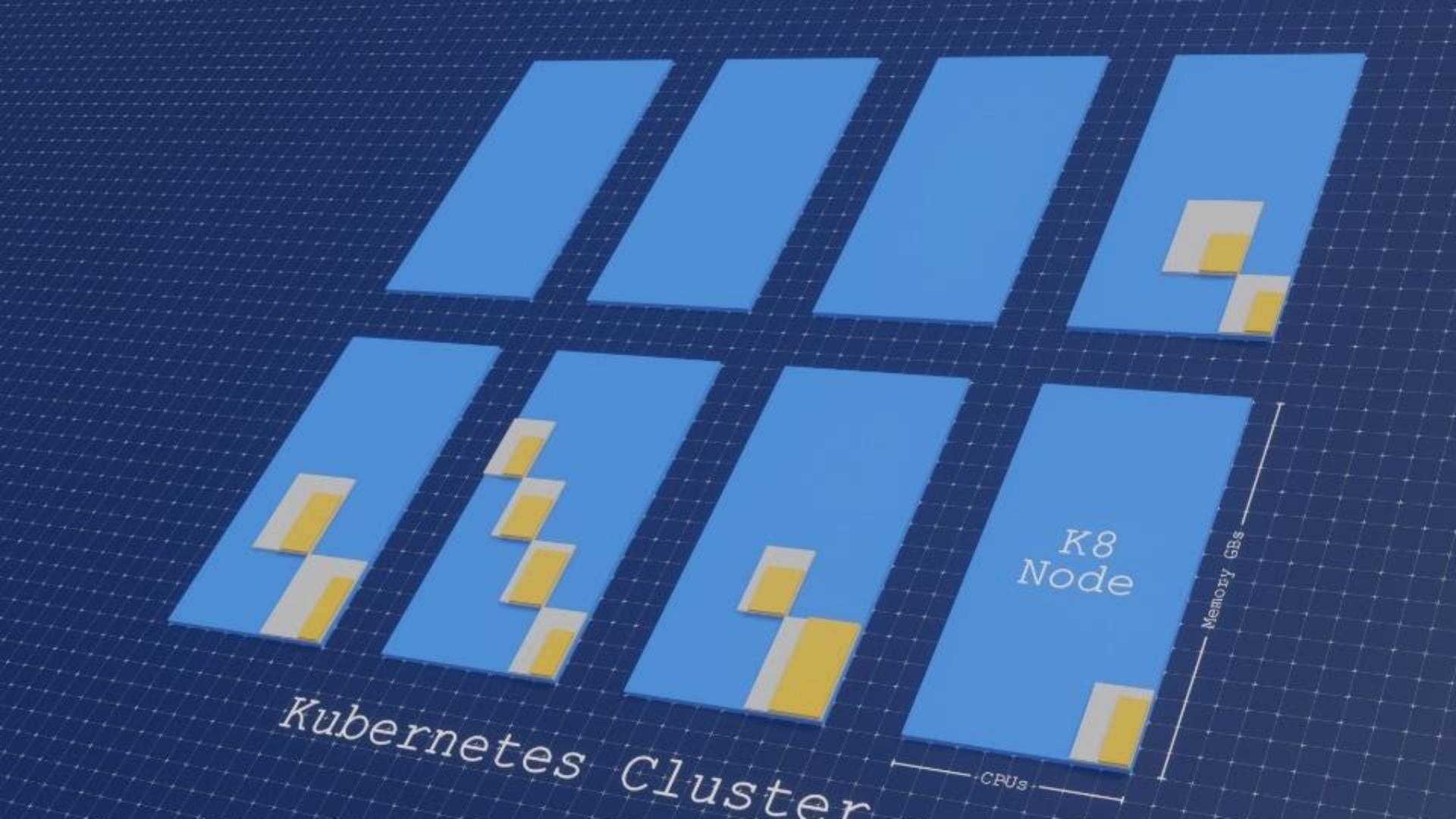
K8
Node

Pod
Container

CPUs

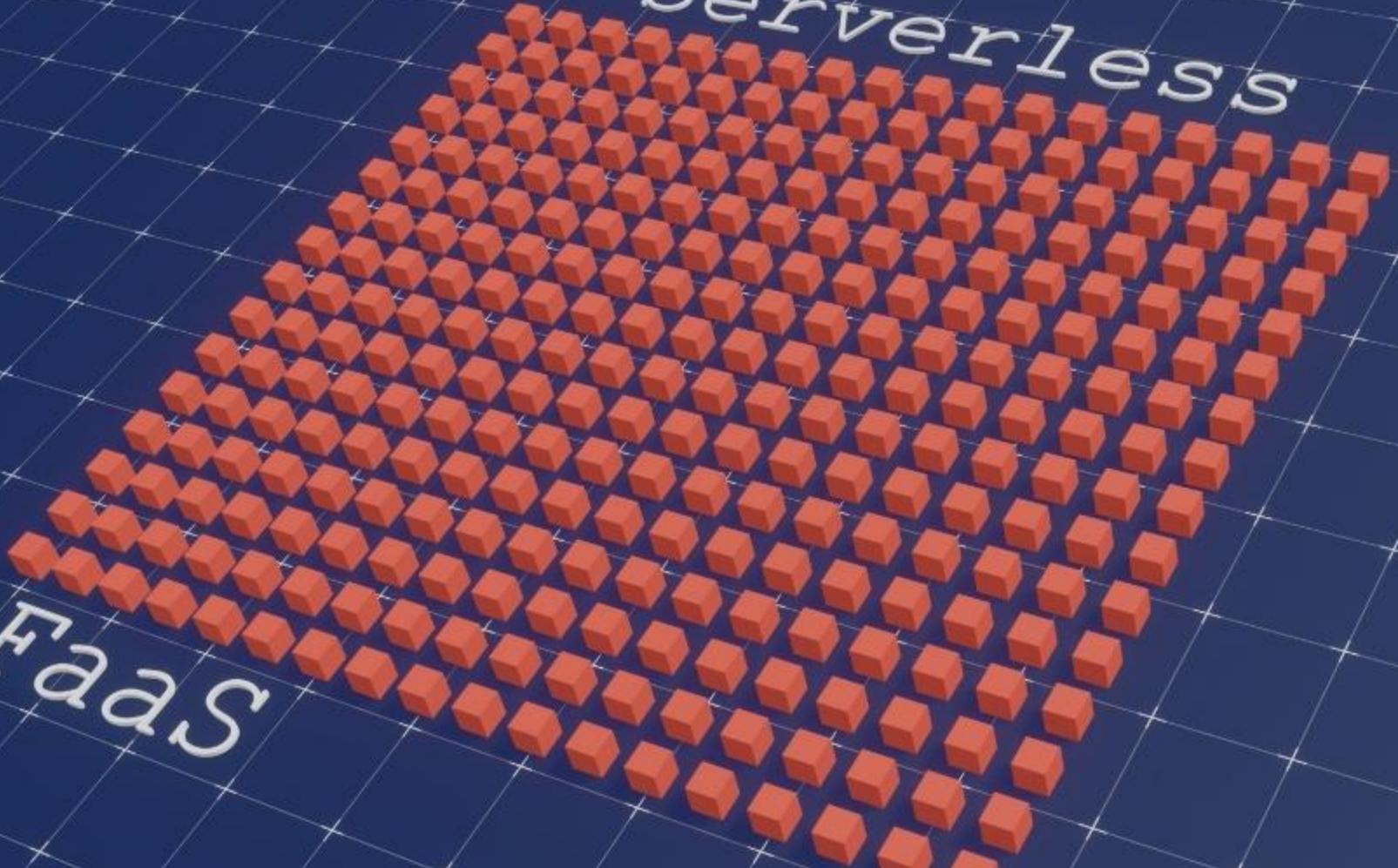
Memory GBs

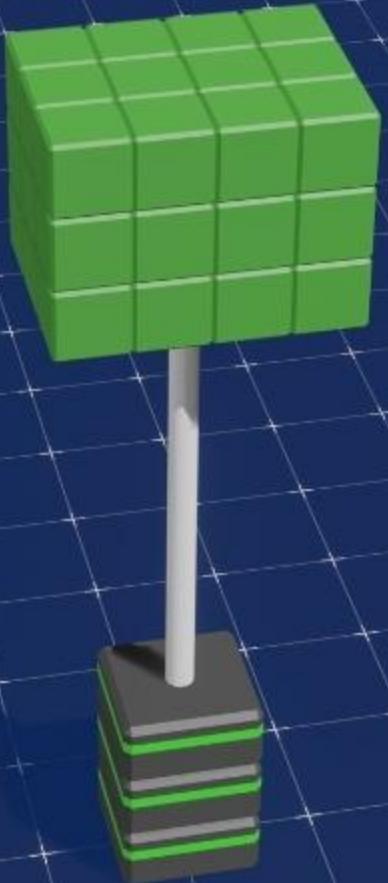
Notes Cluster



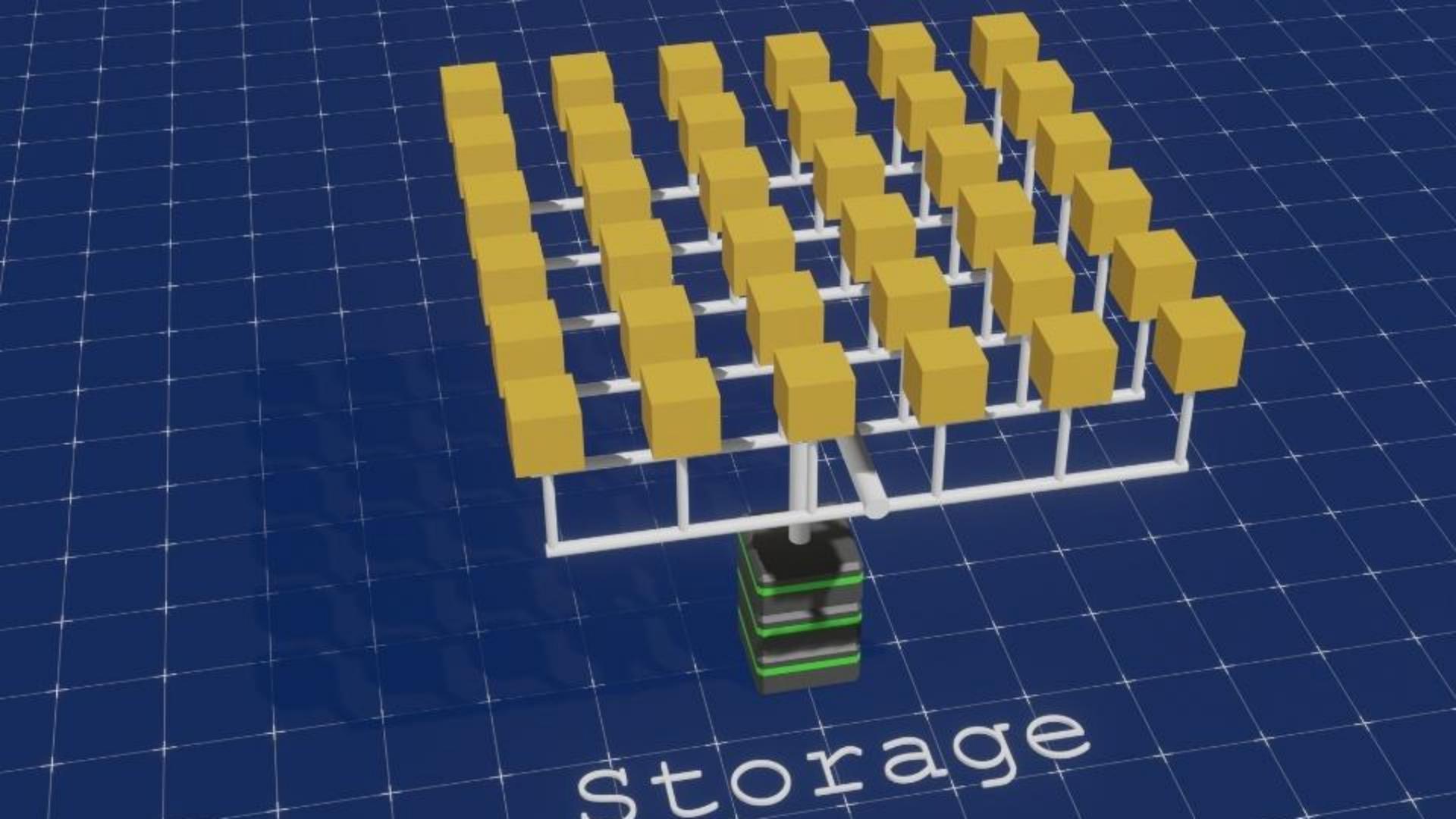
Serverless

FaaS

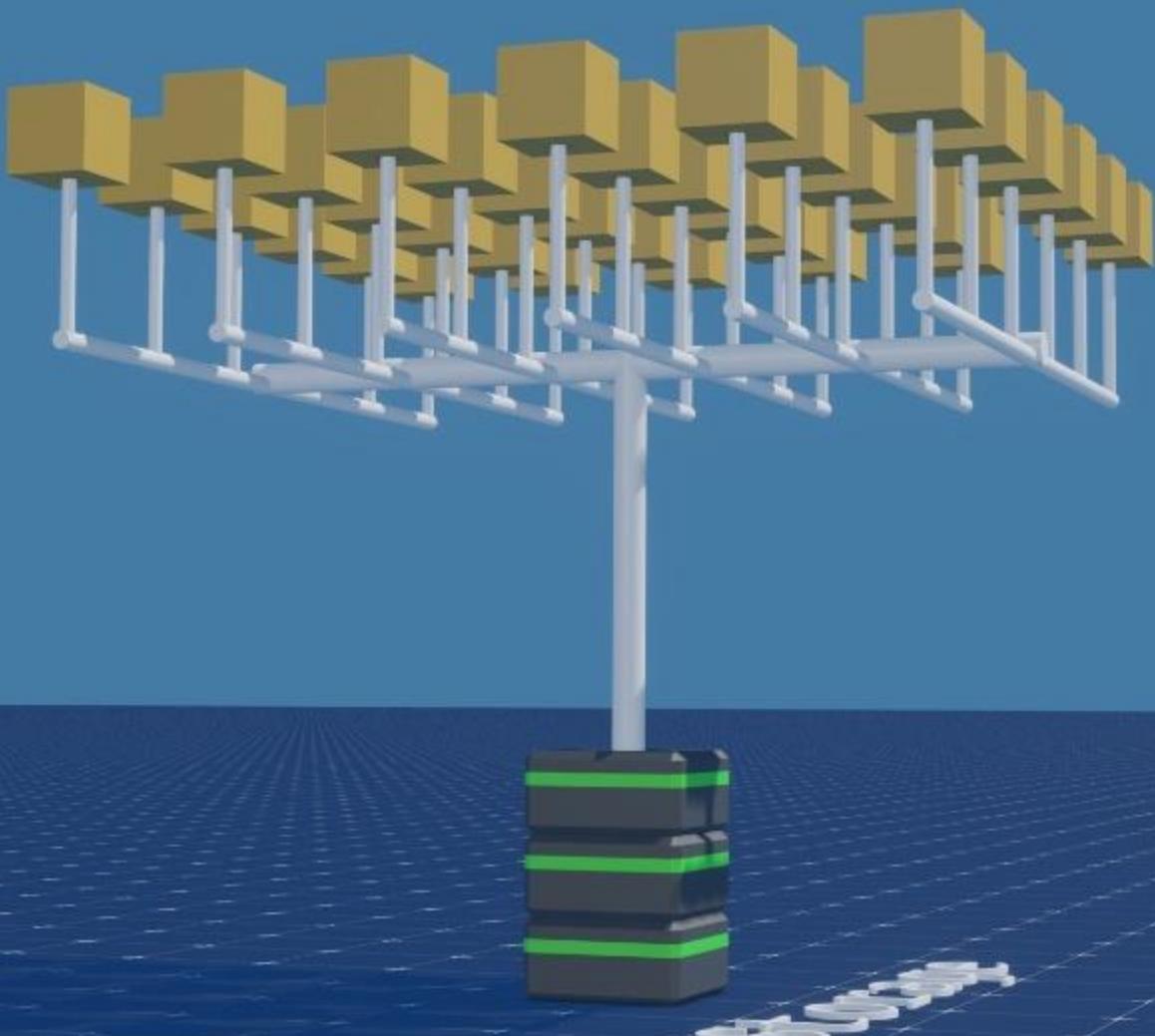


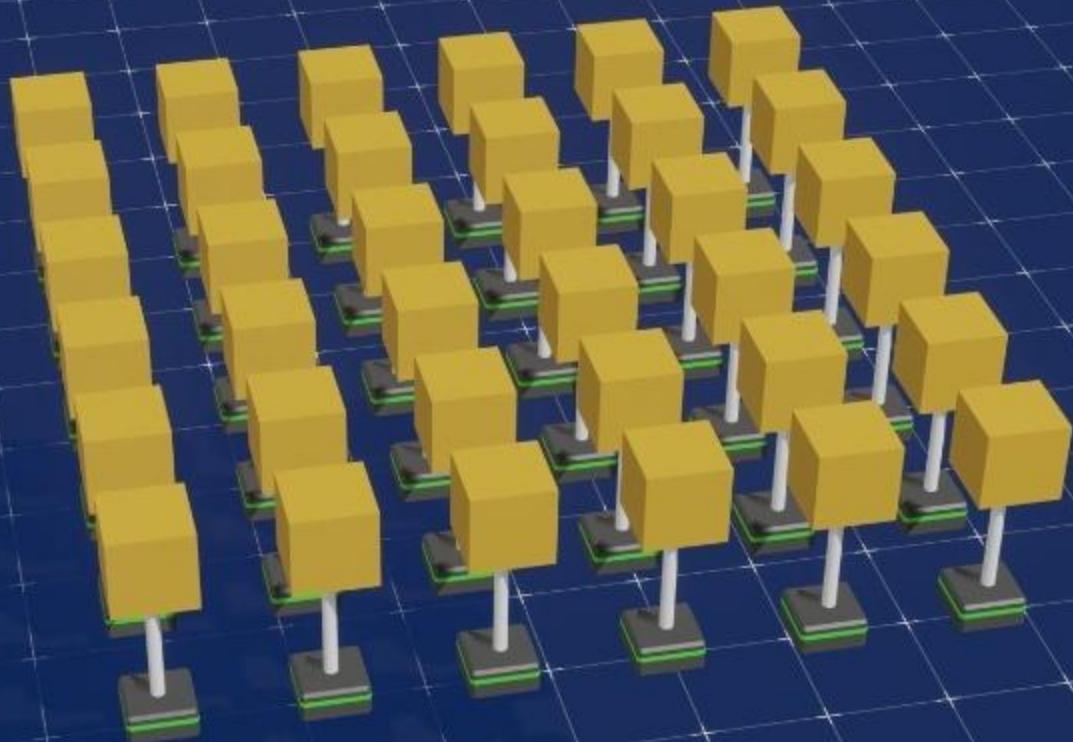


Storage

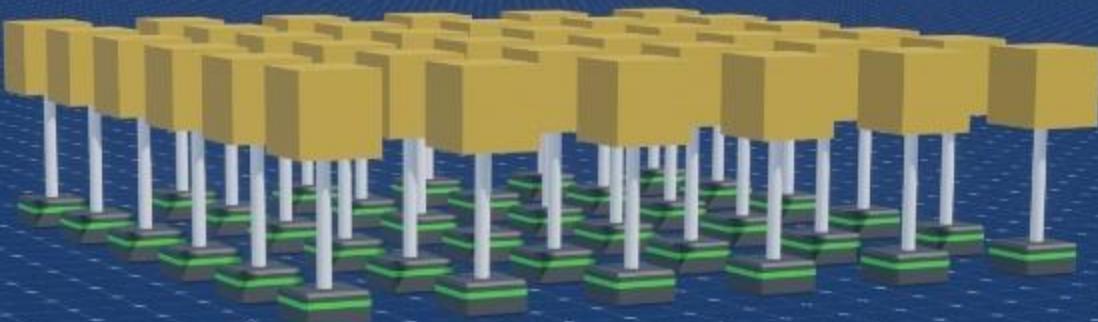


Storage

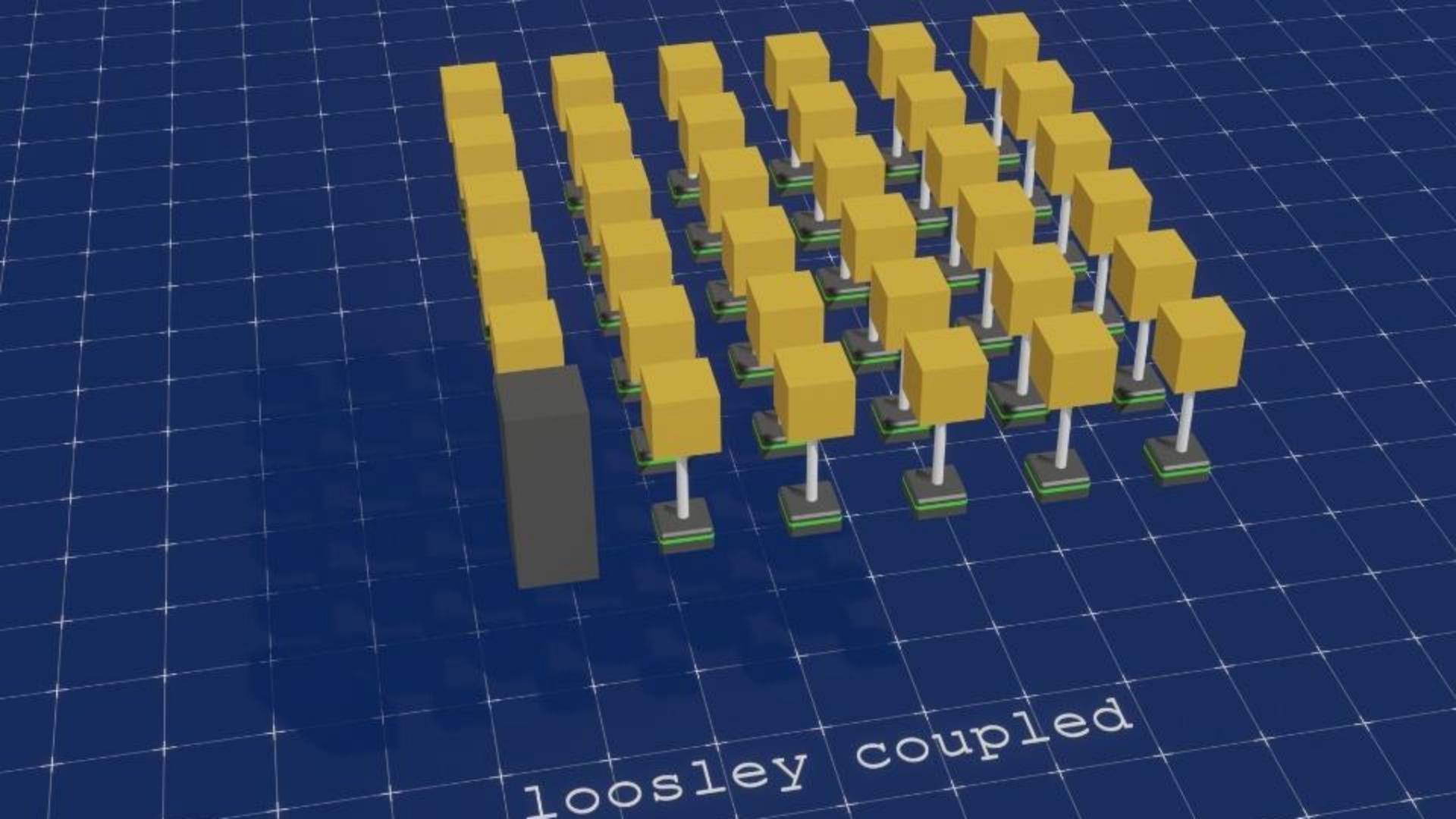




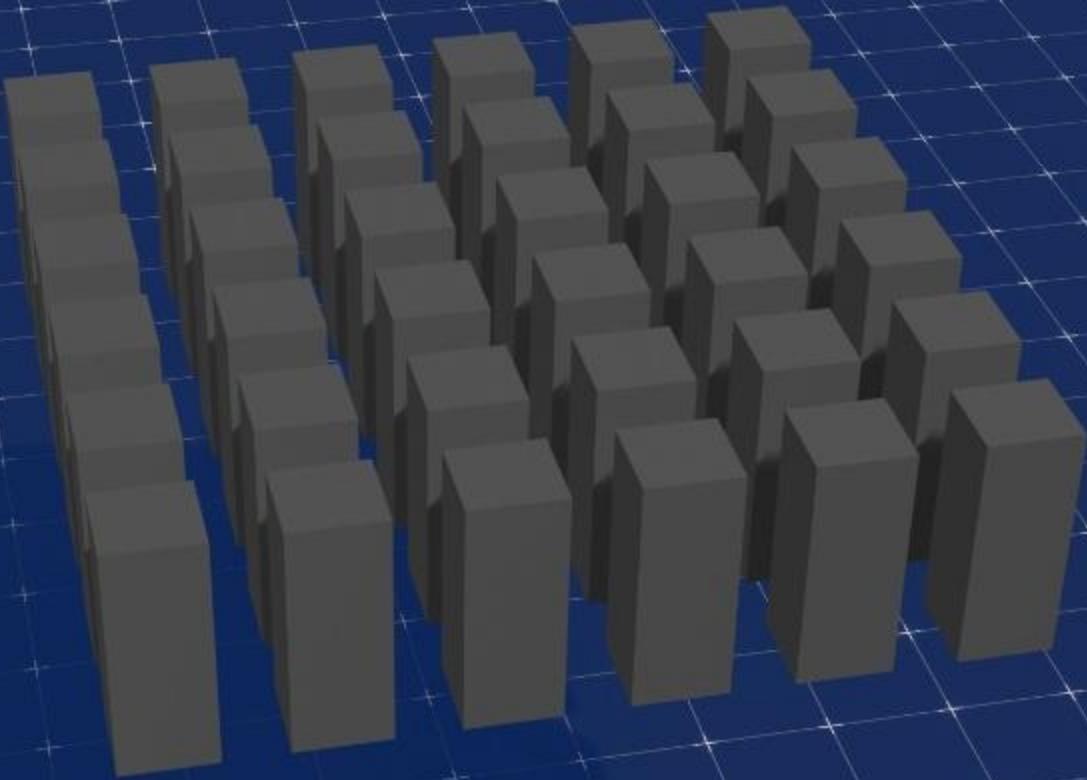
loosley coupled



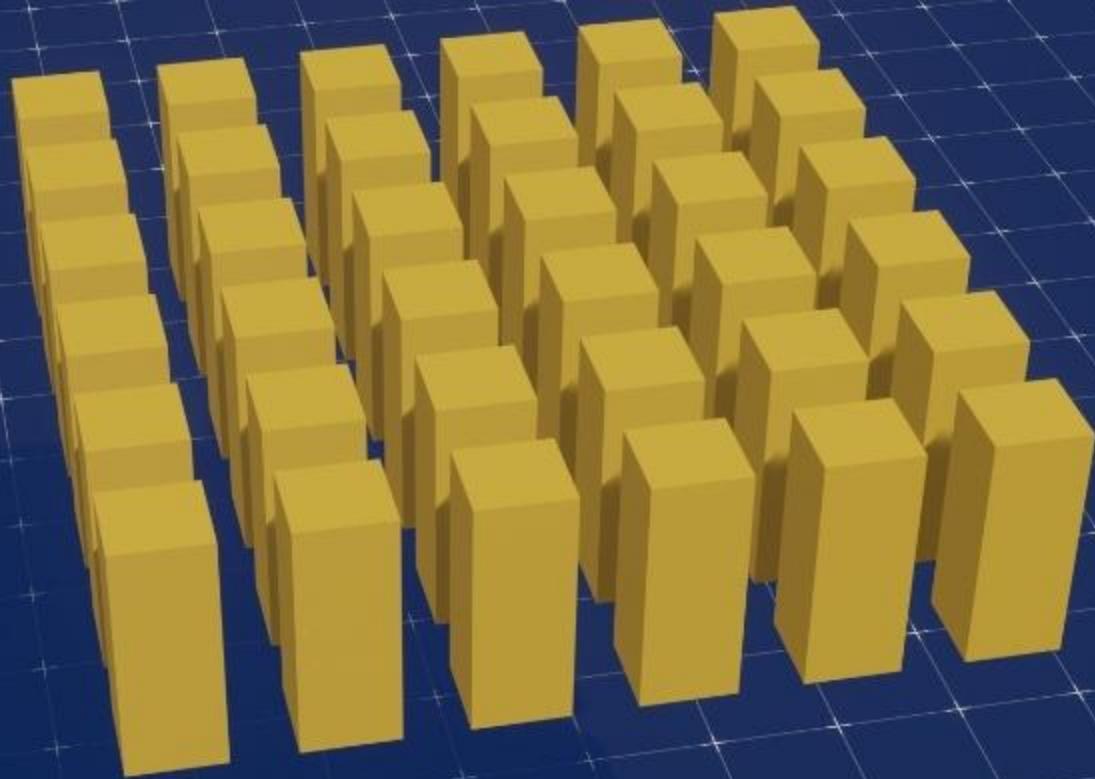
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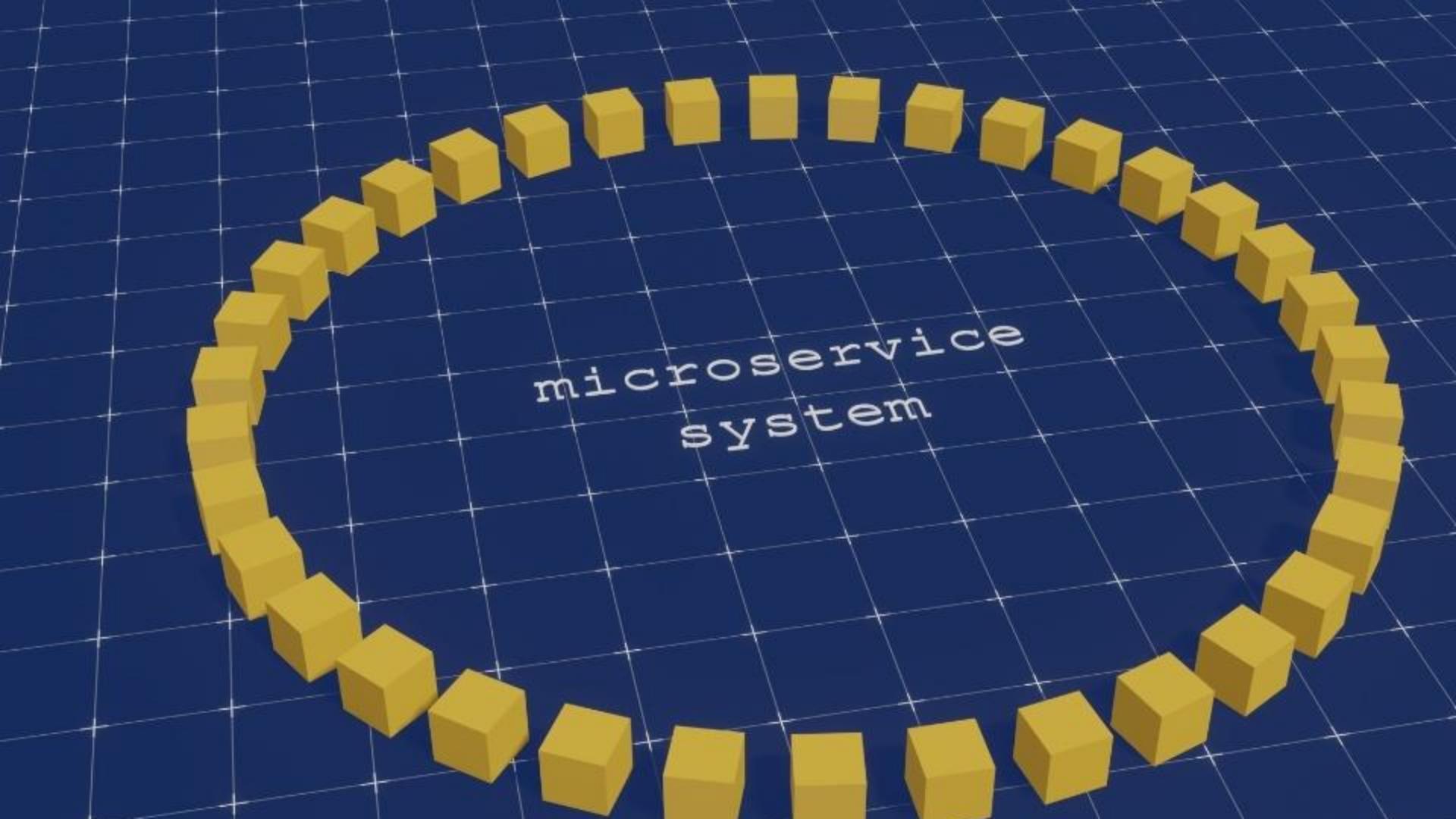
loosley coupled



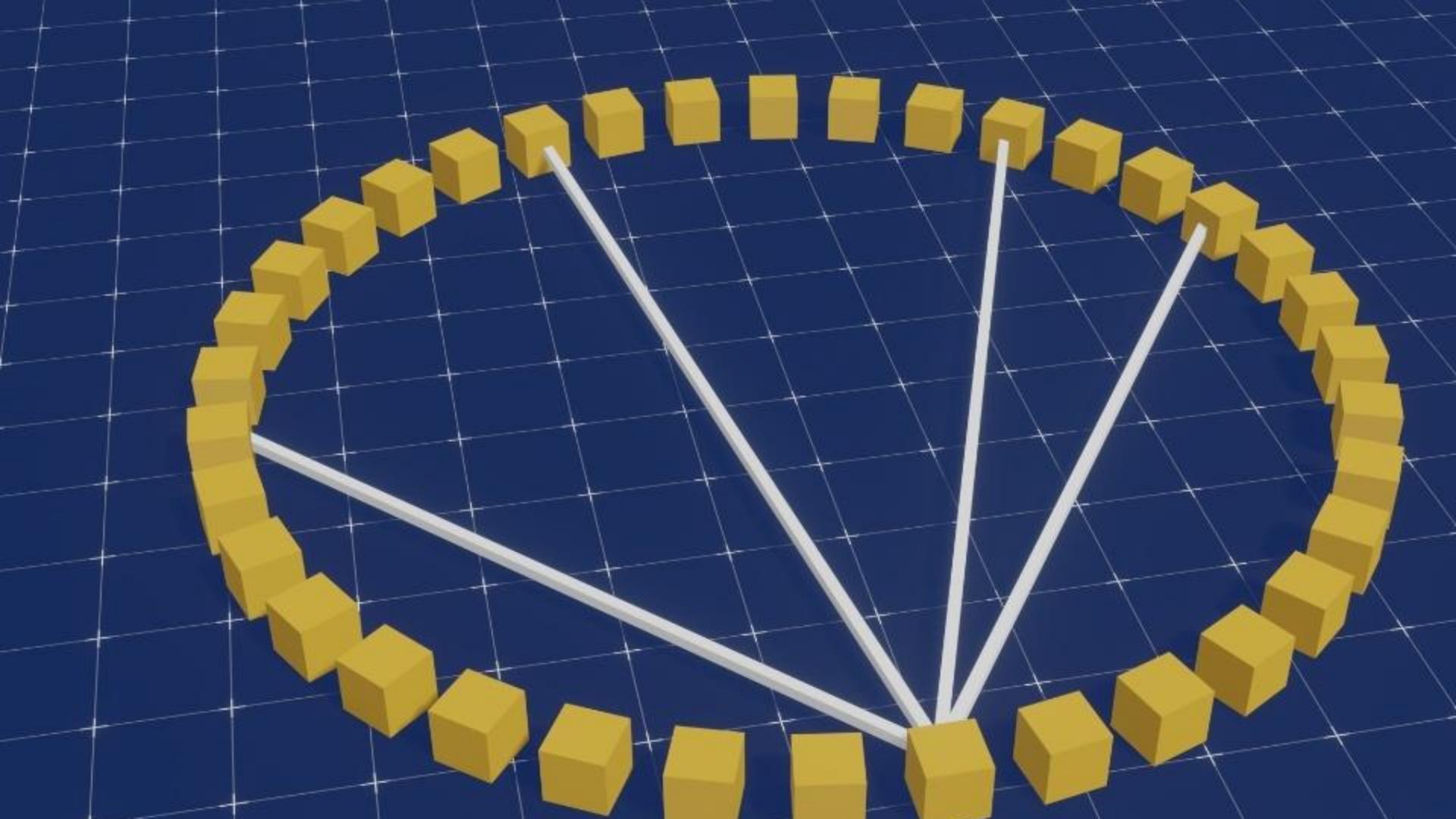
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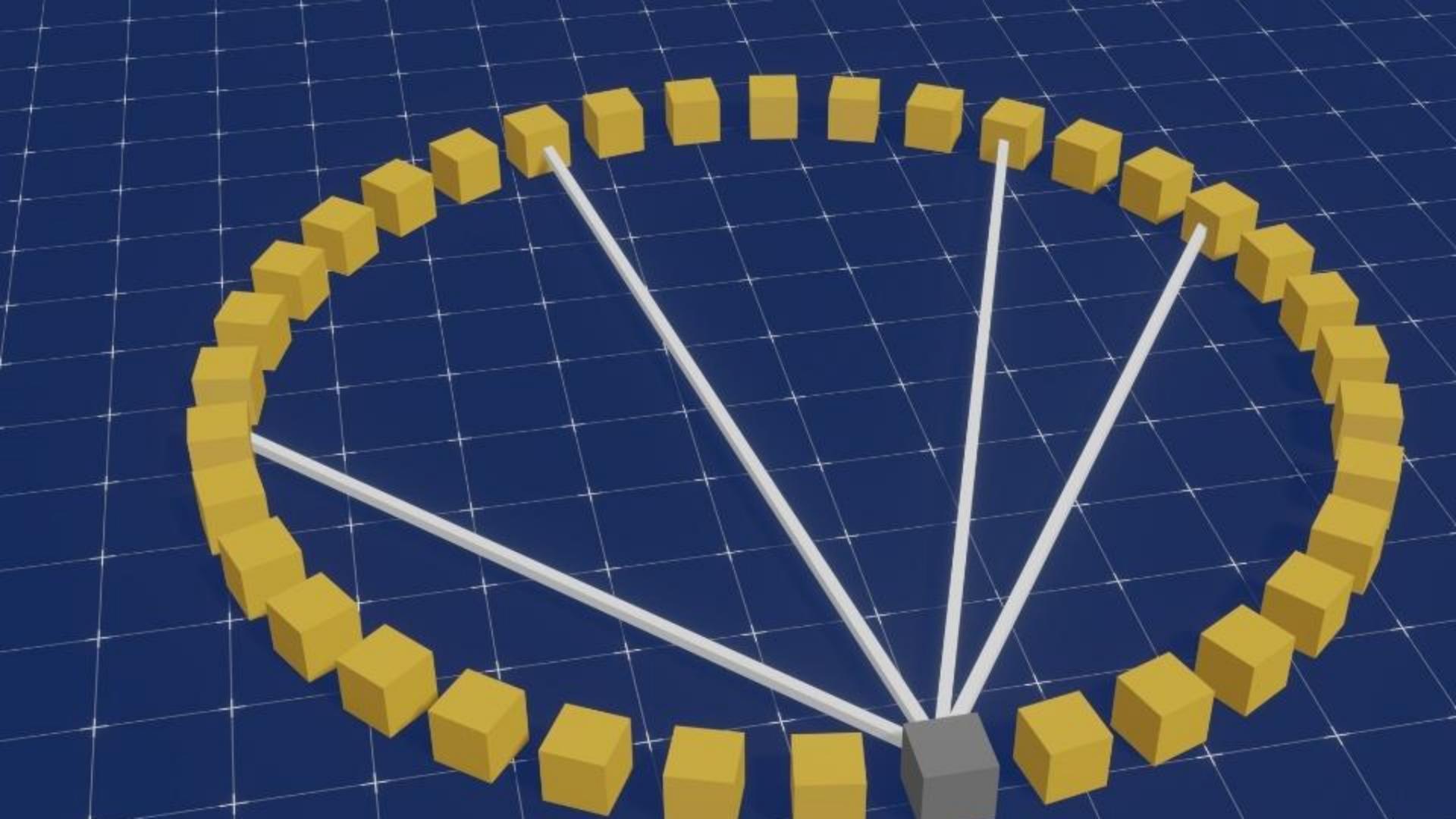


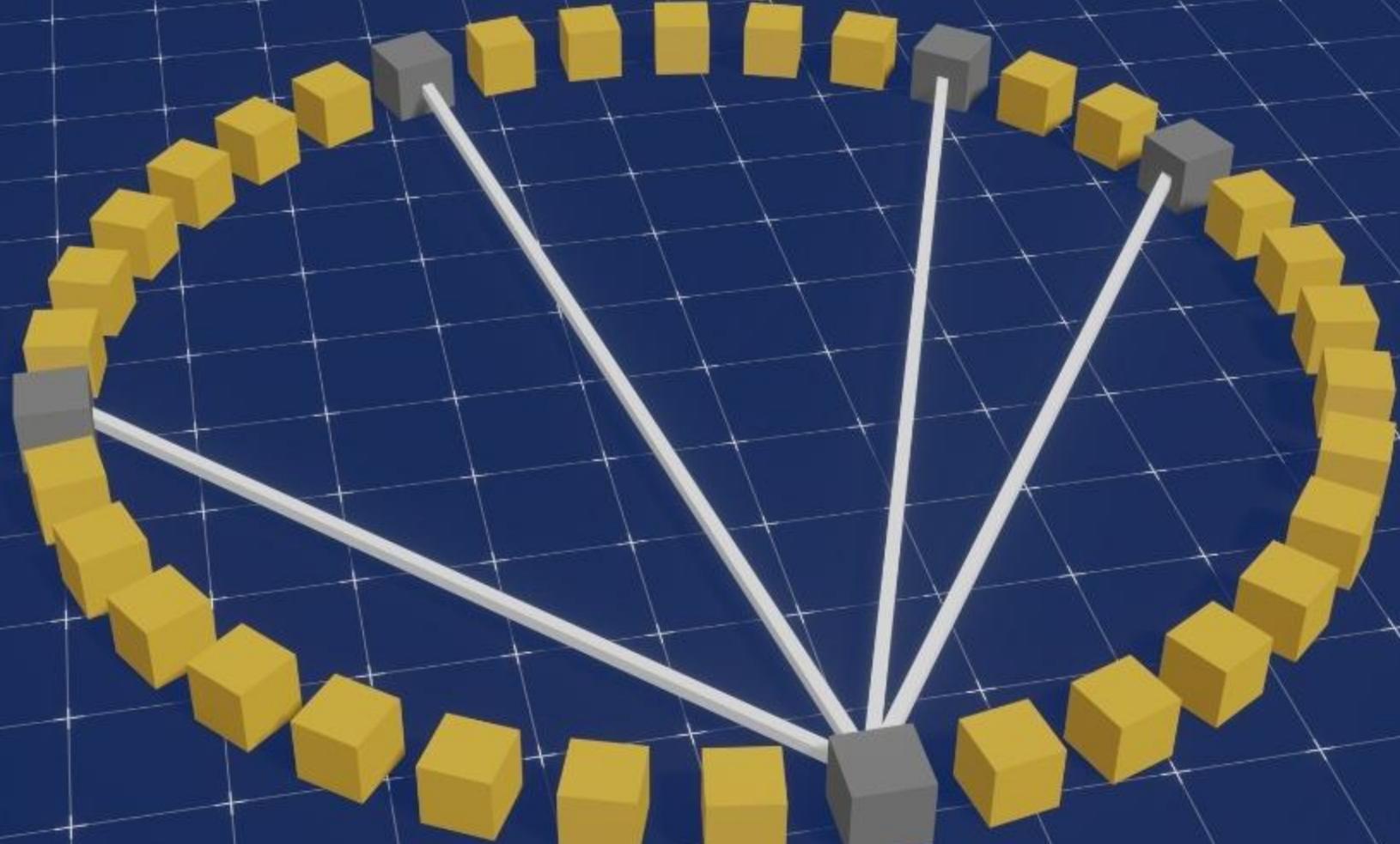
loosley coupled



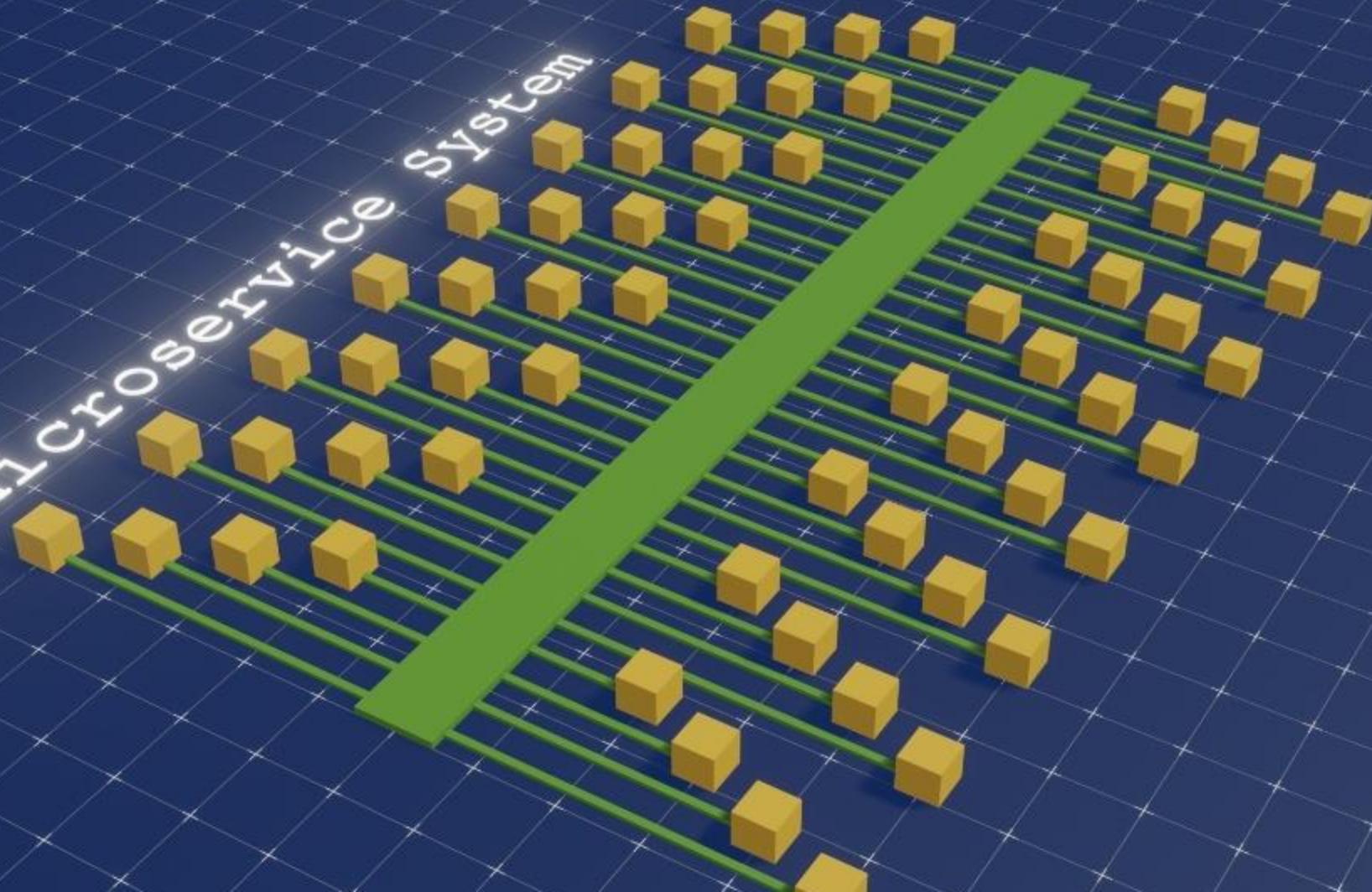
microservice
system

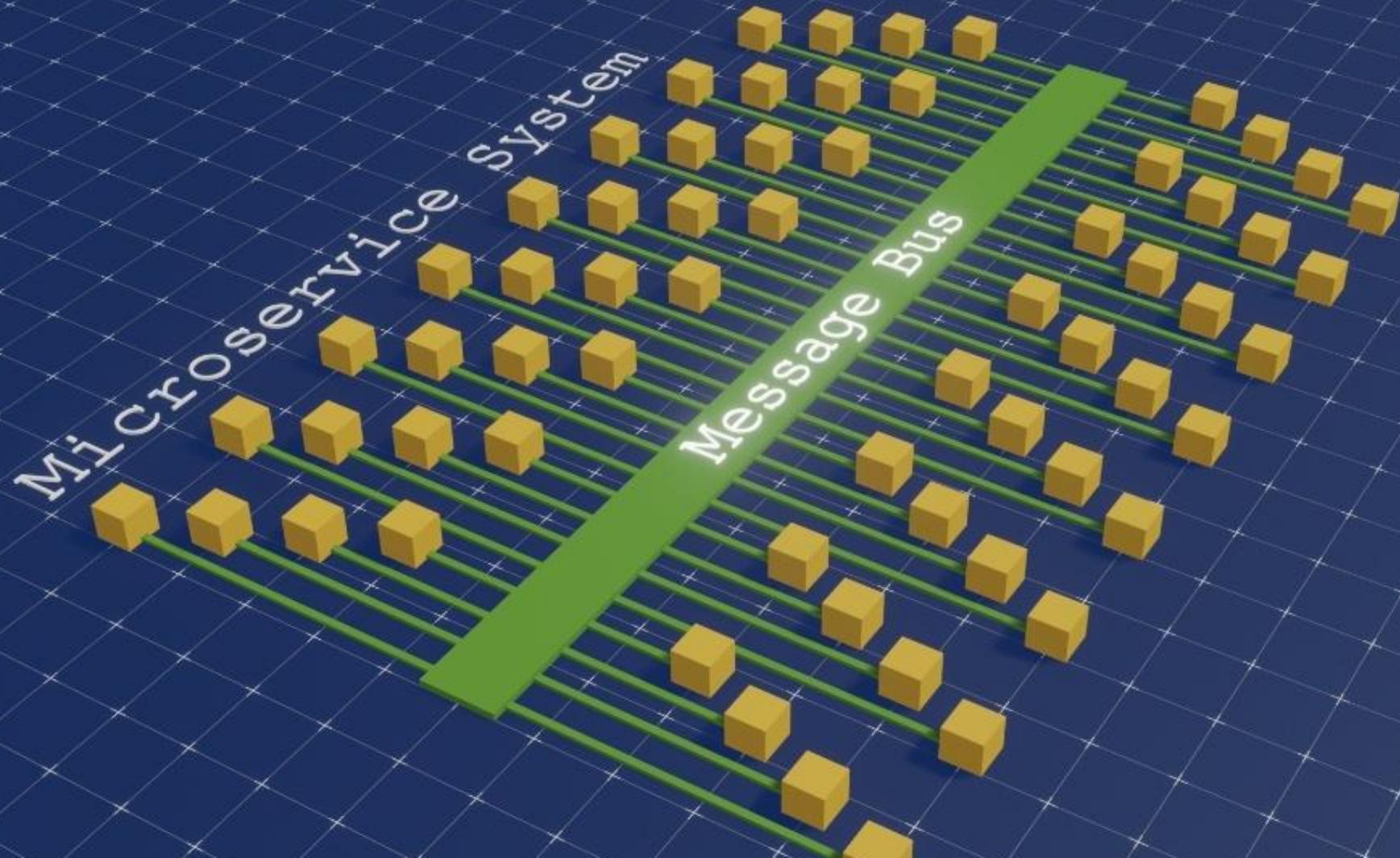


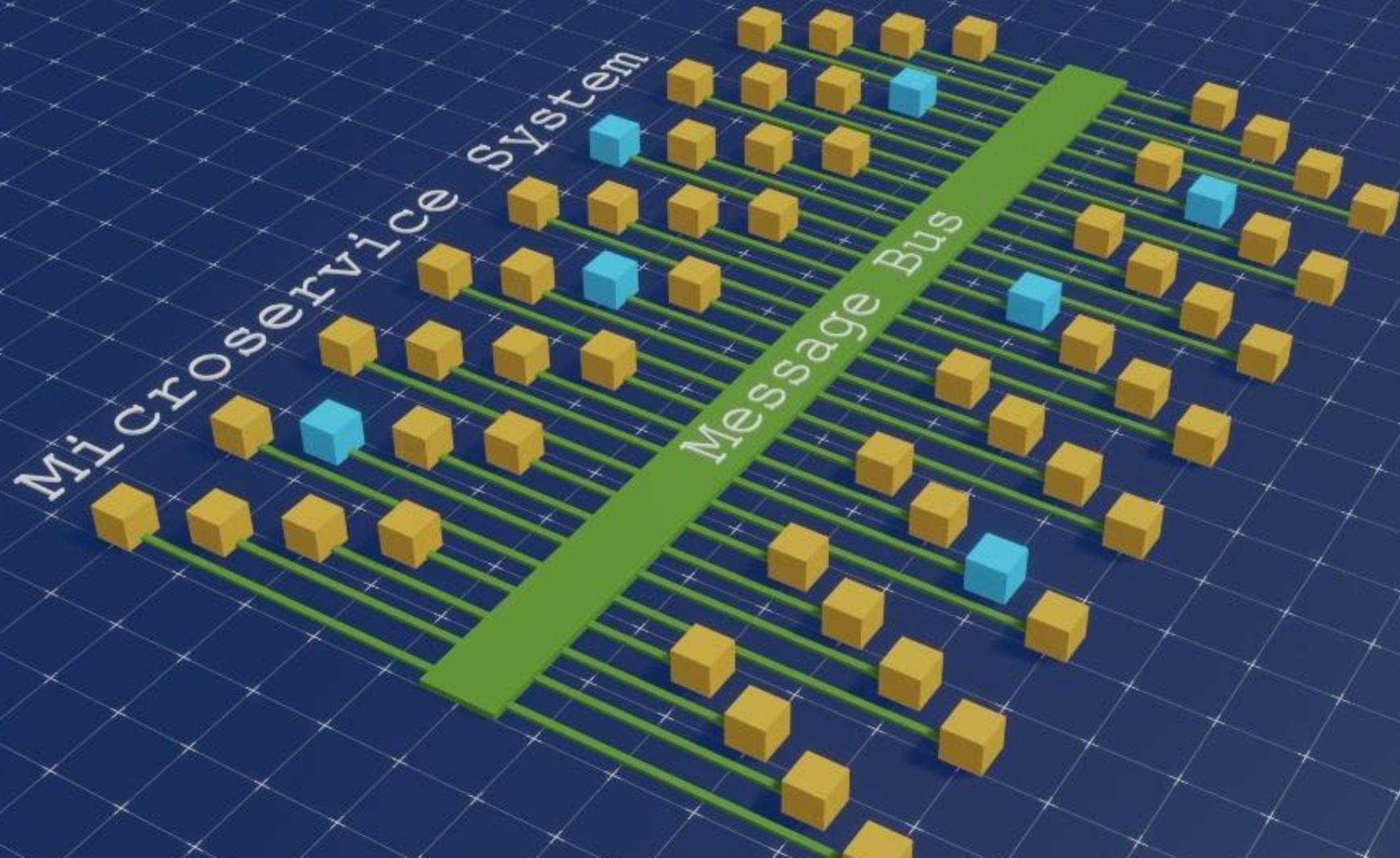


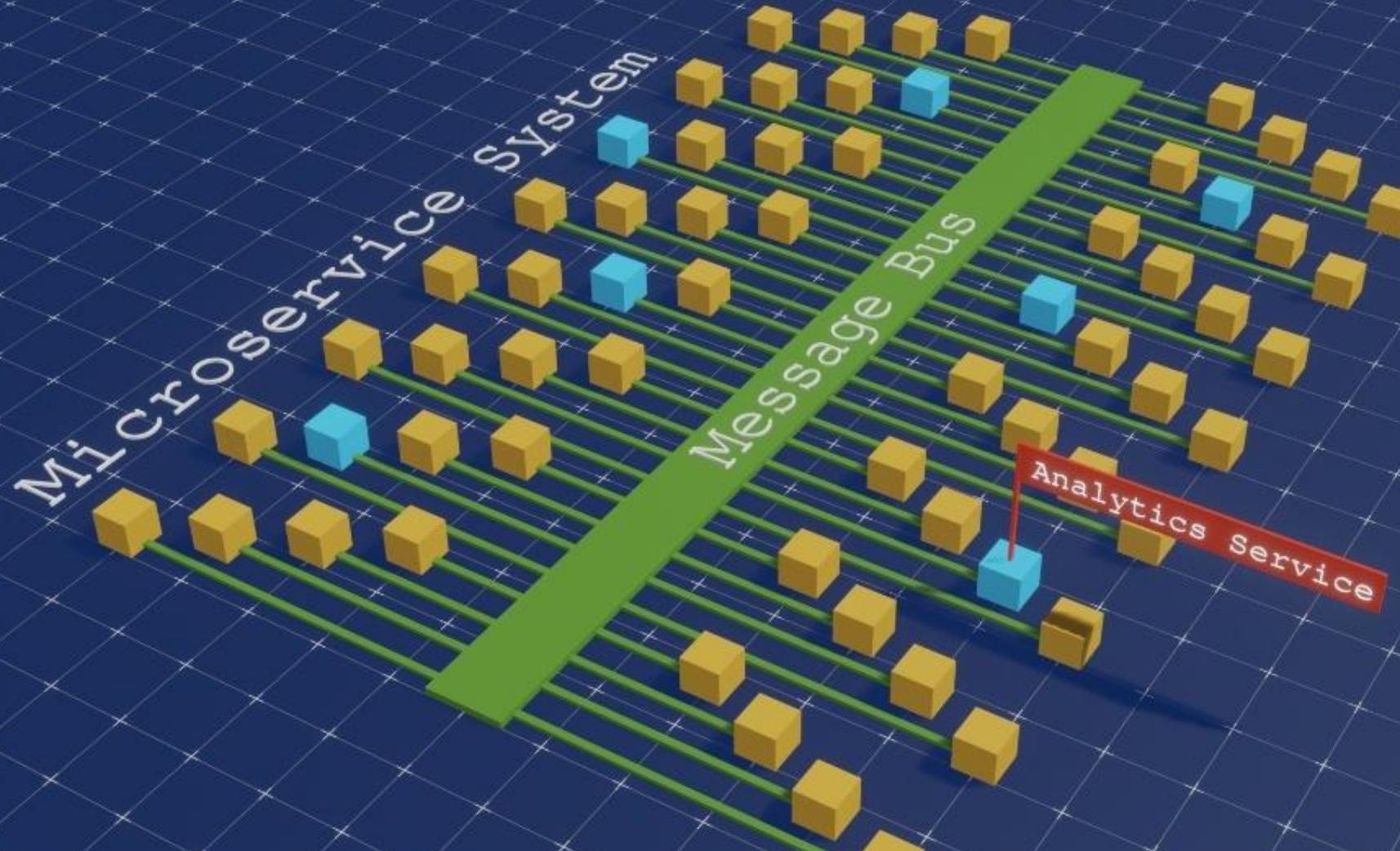


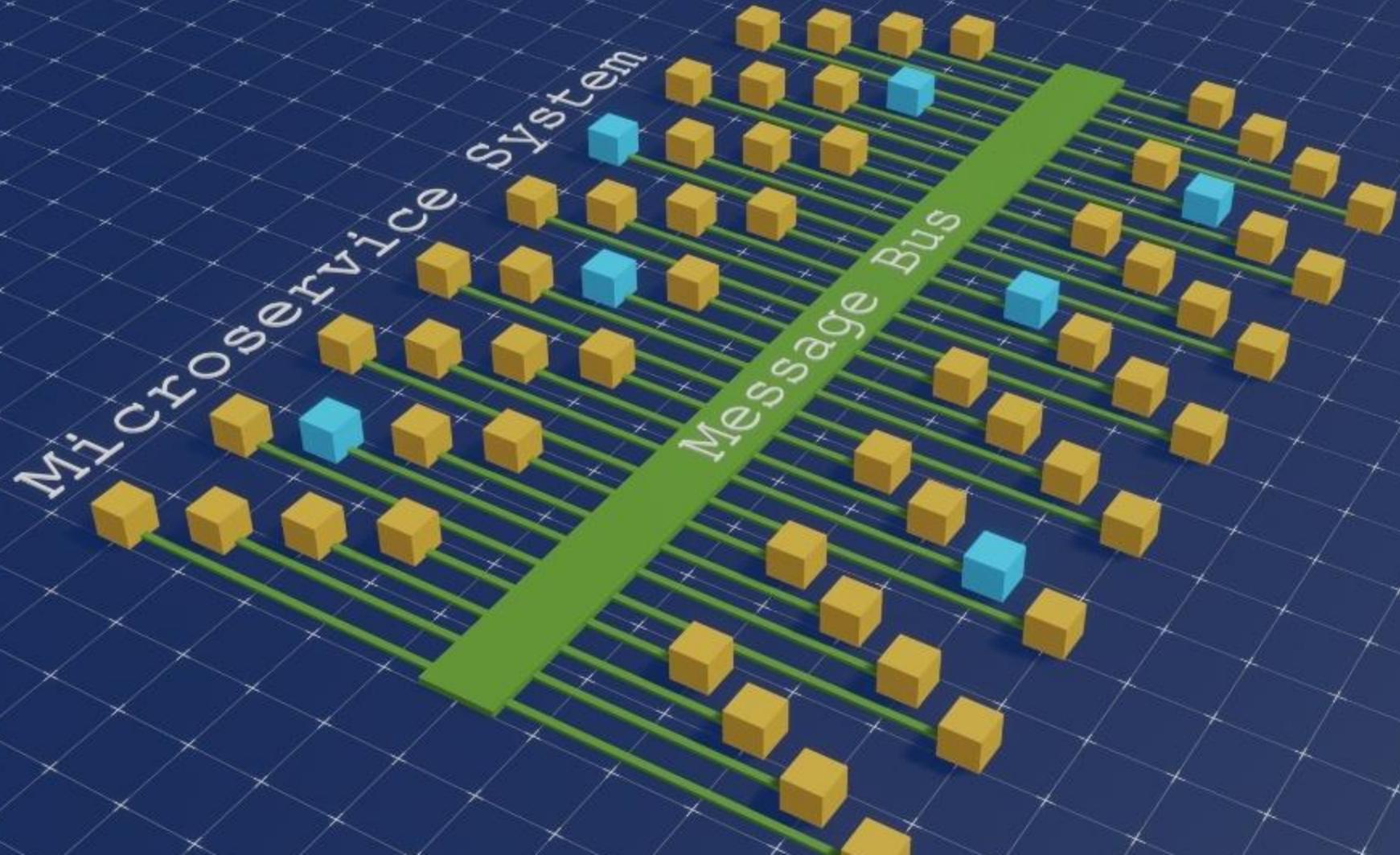
Microservice System

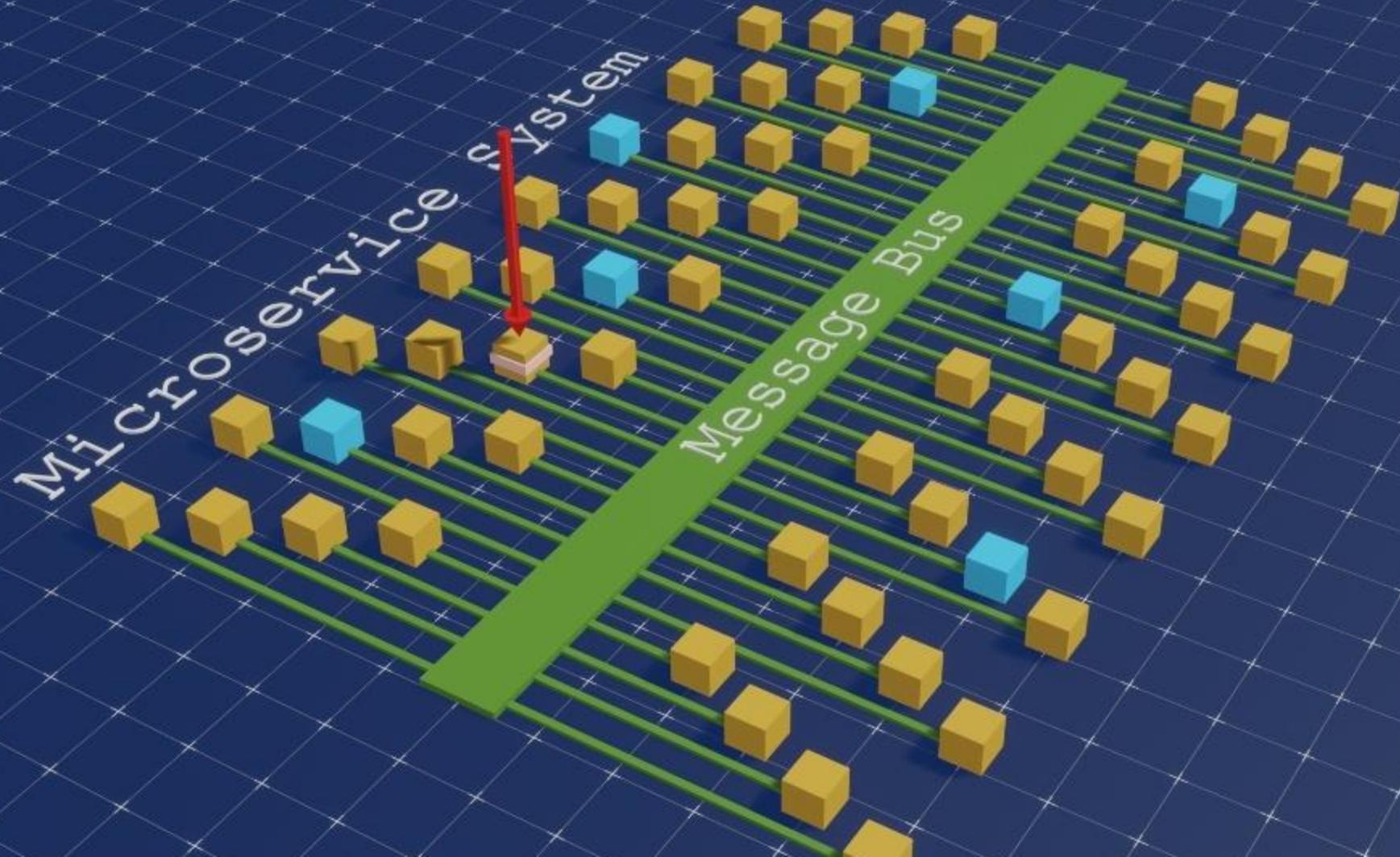


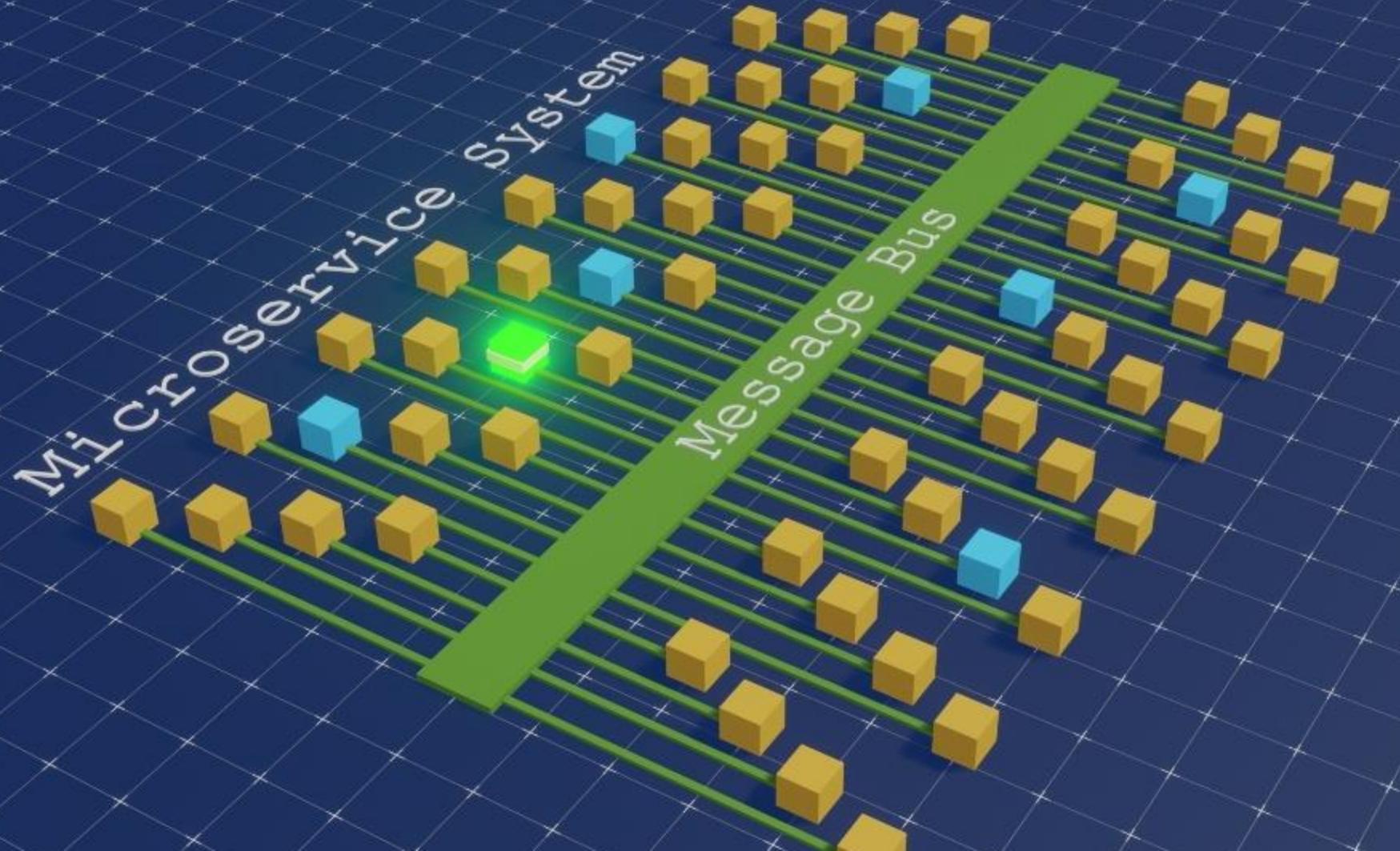


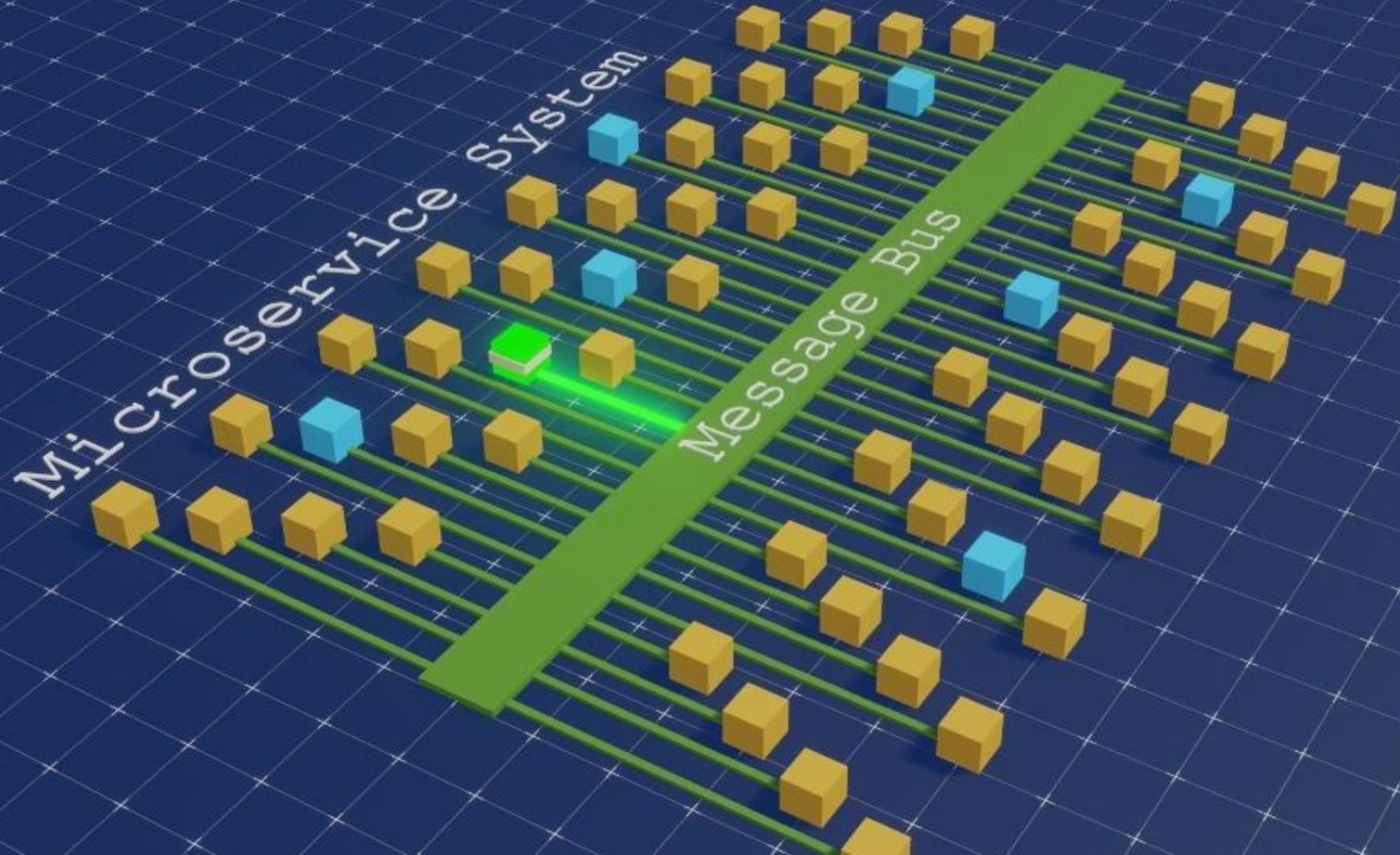


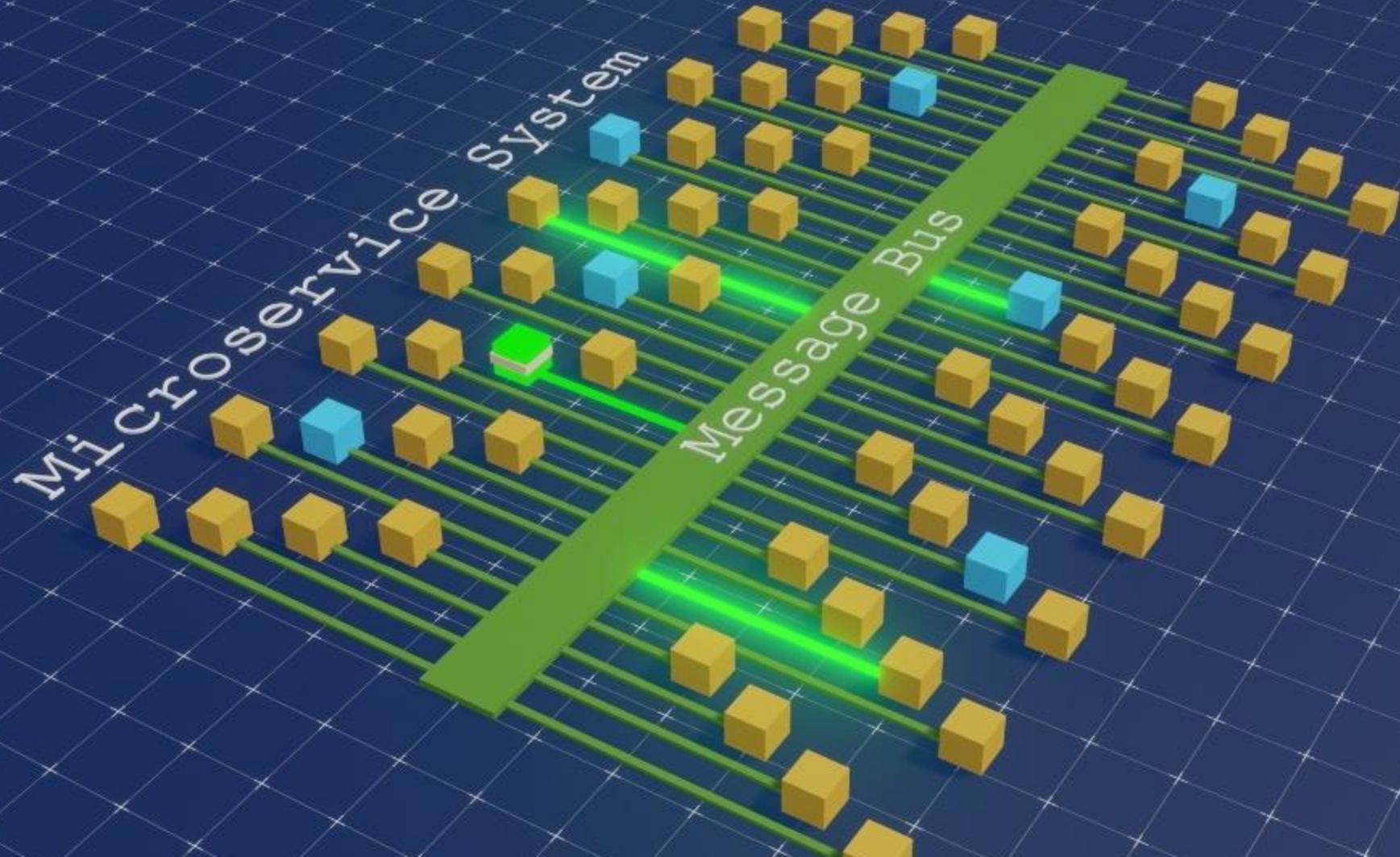


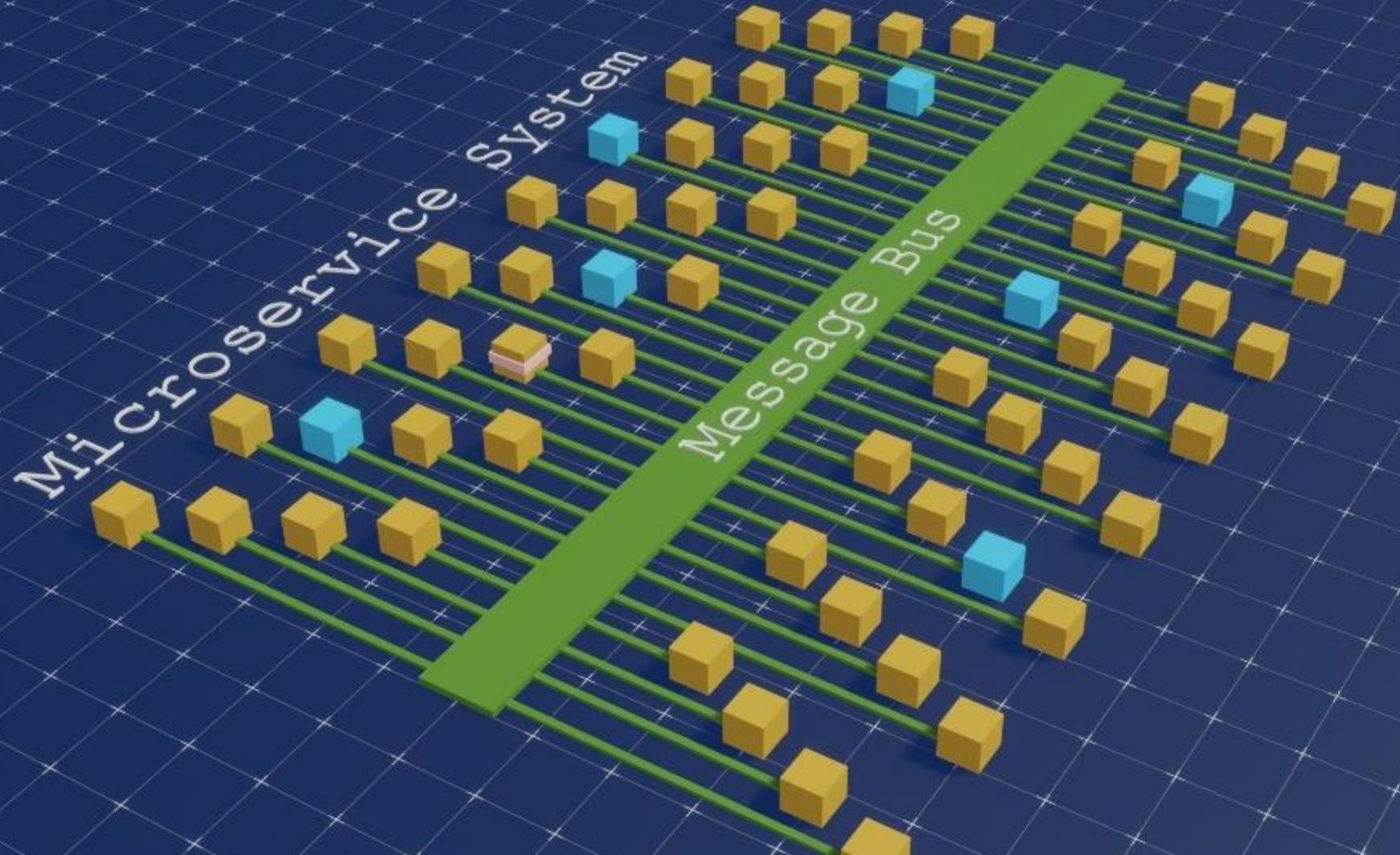


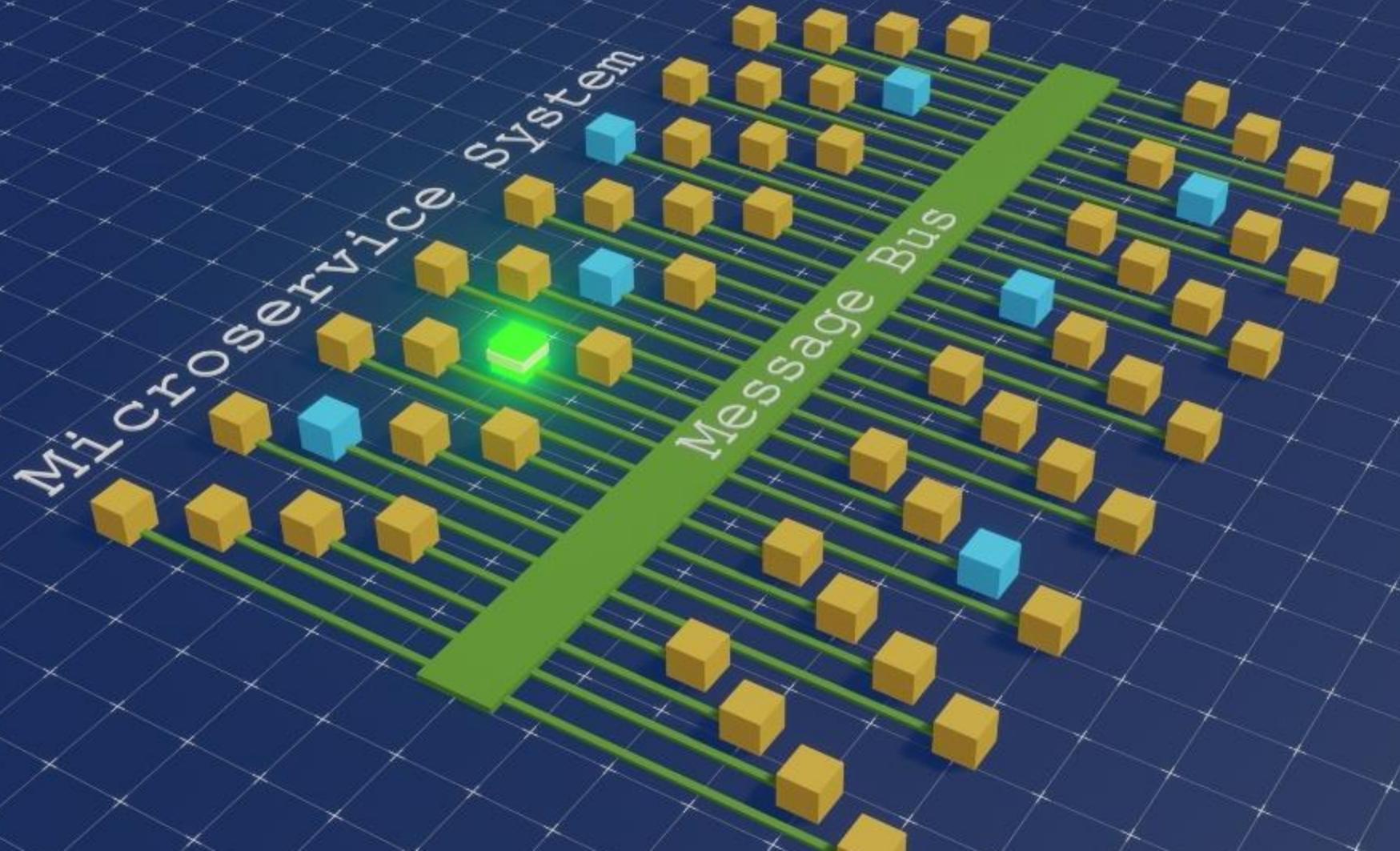


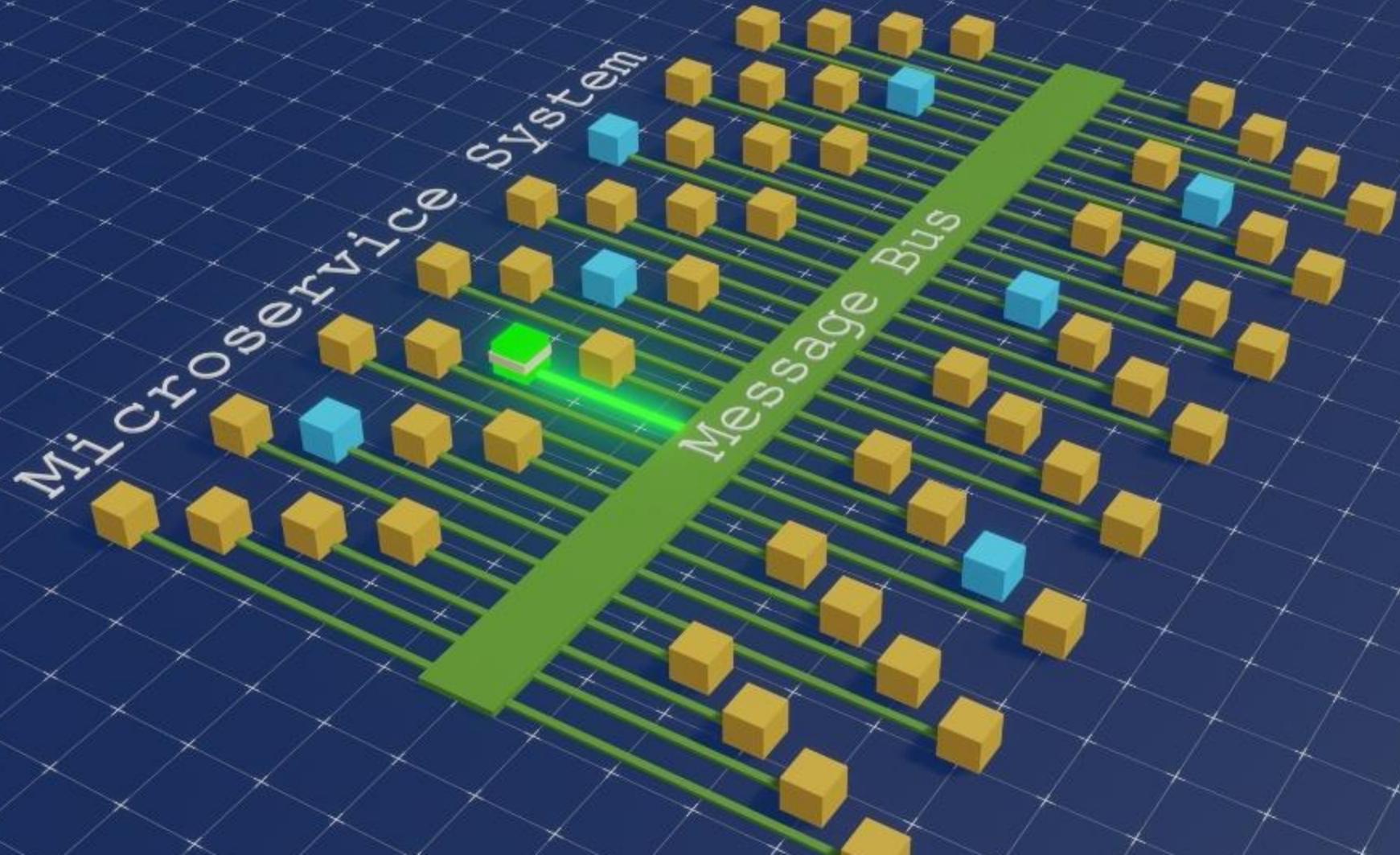


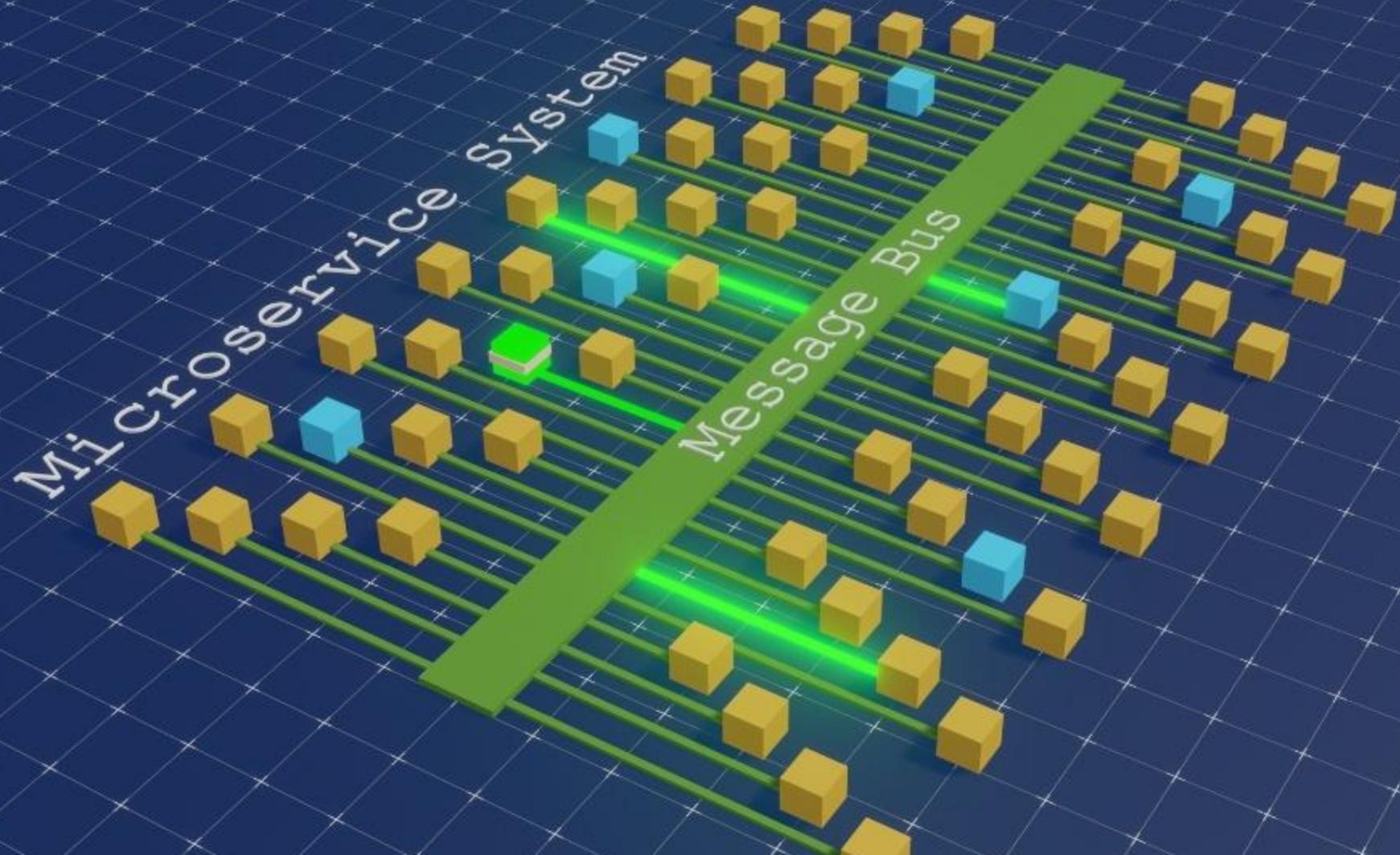


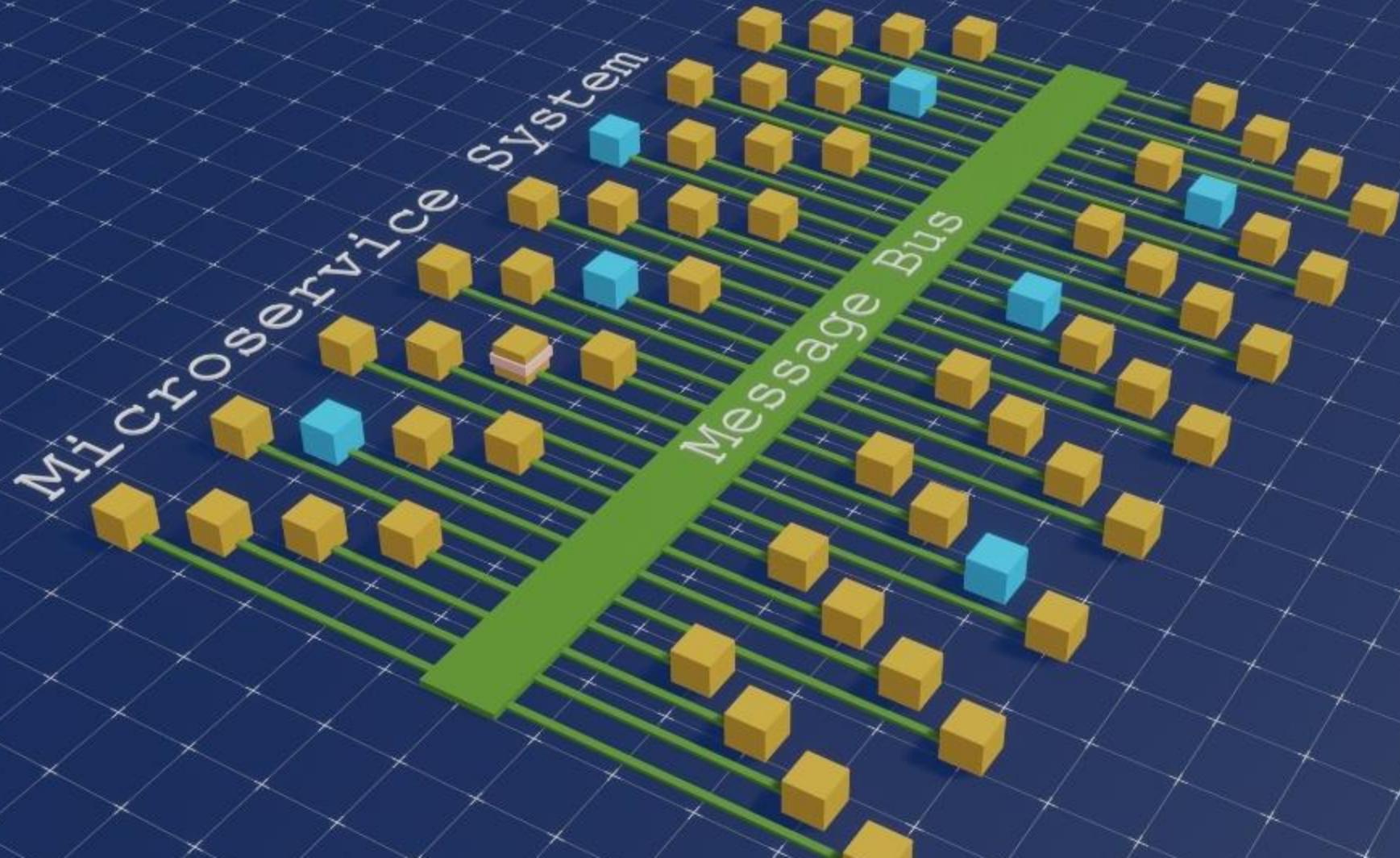


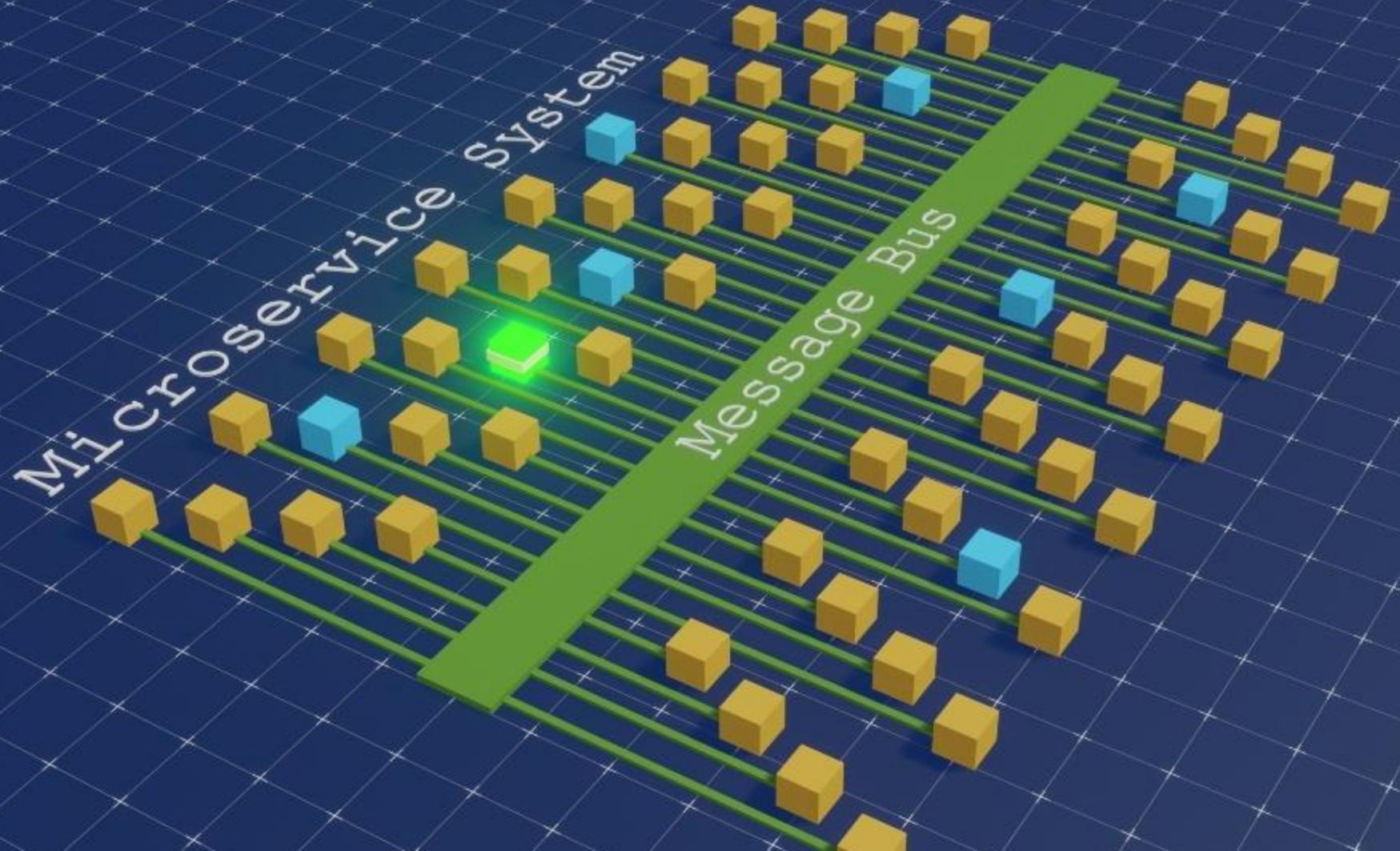


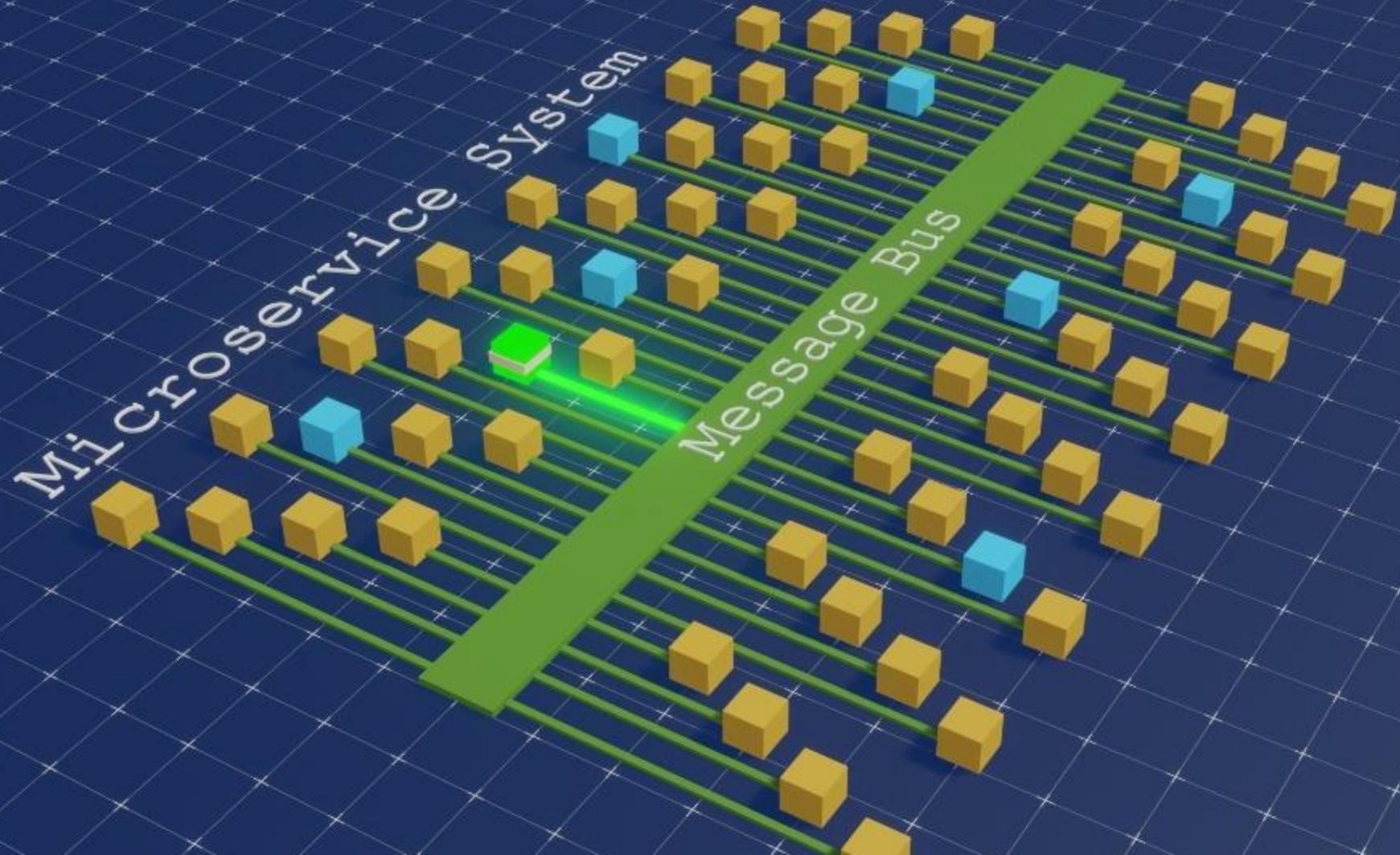


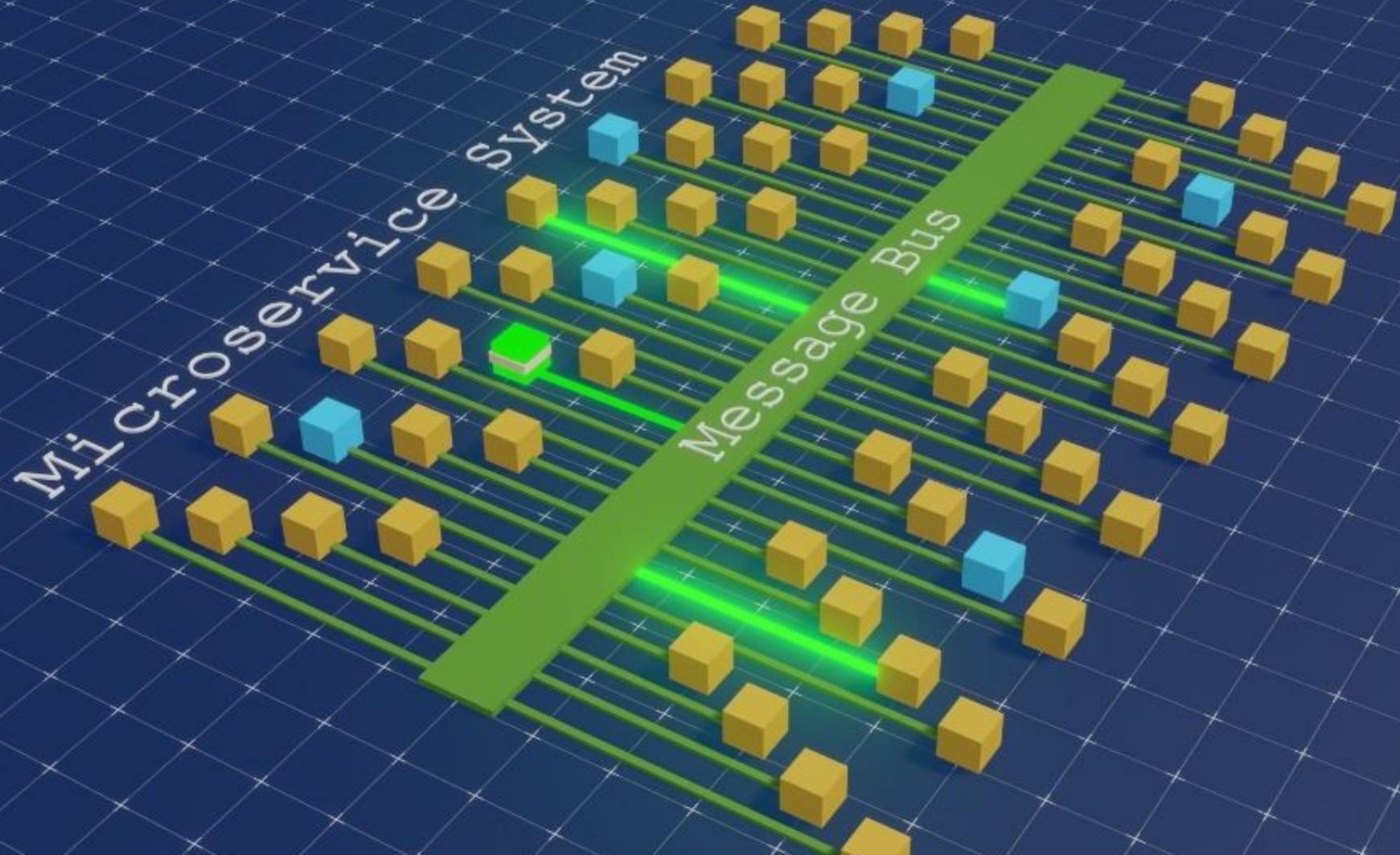


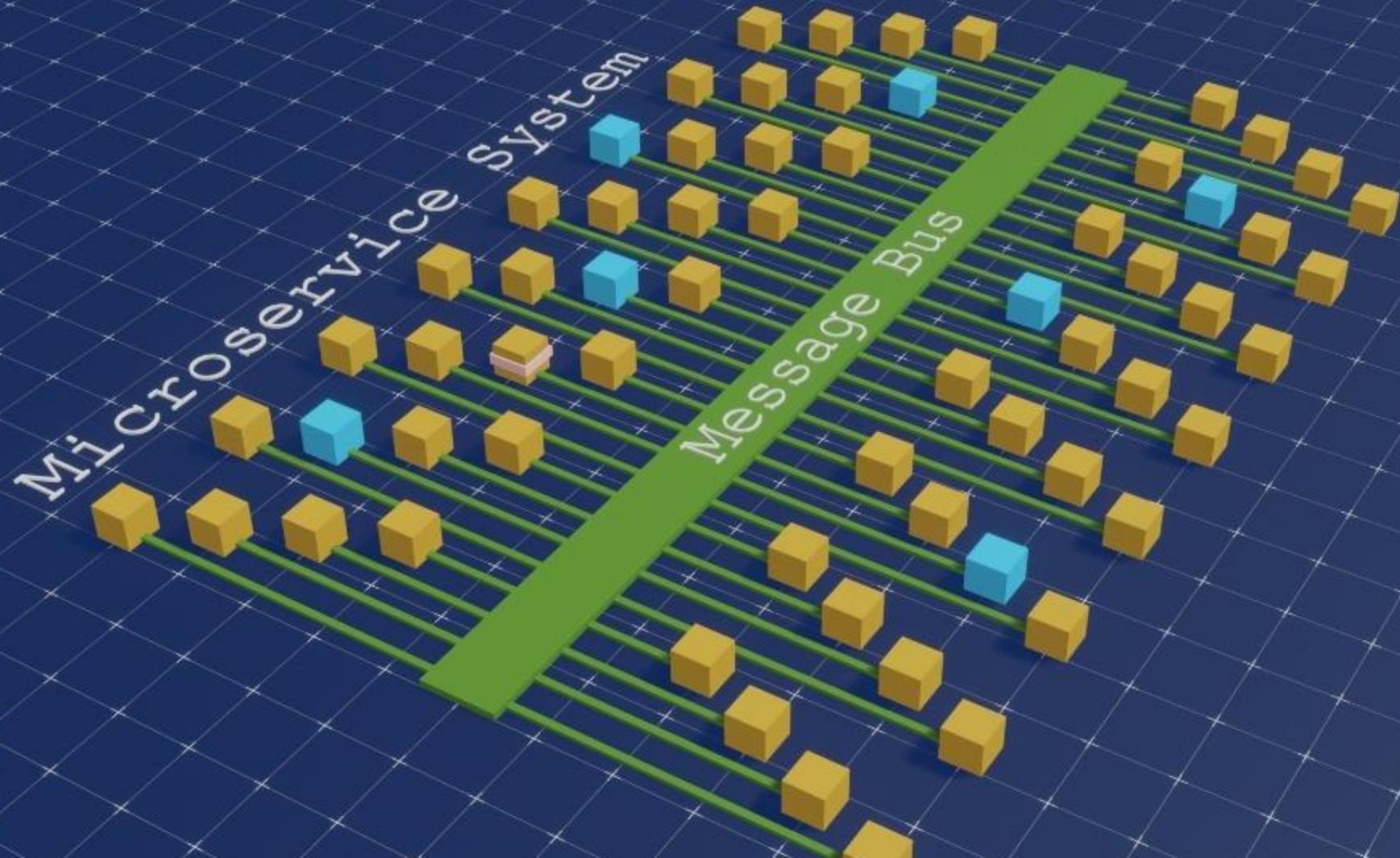


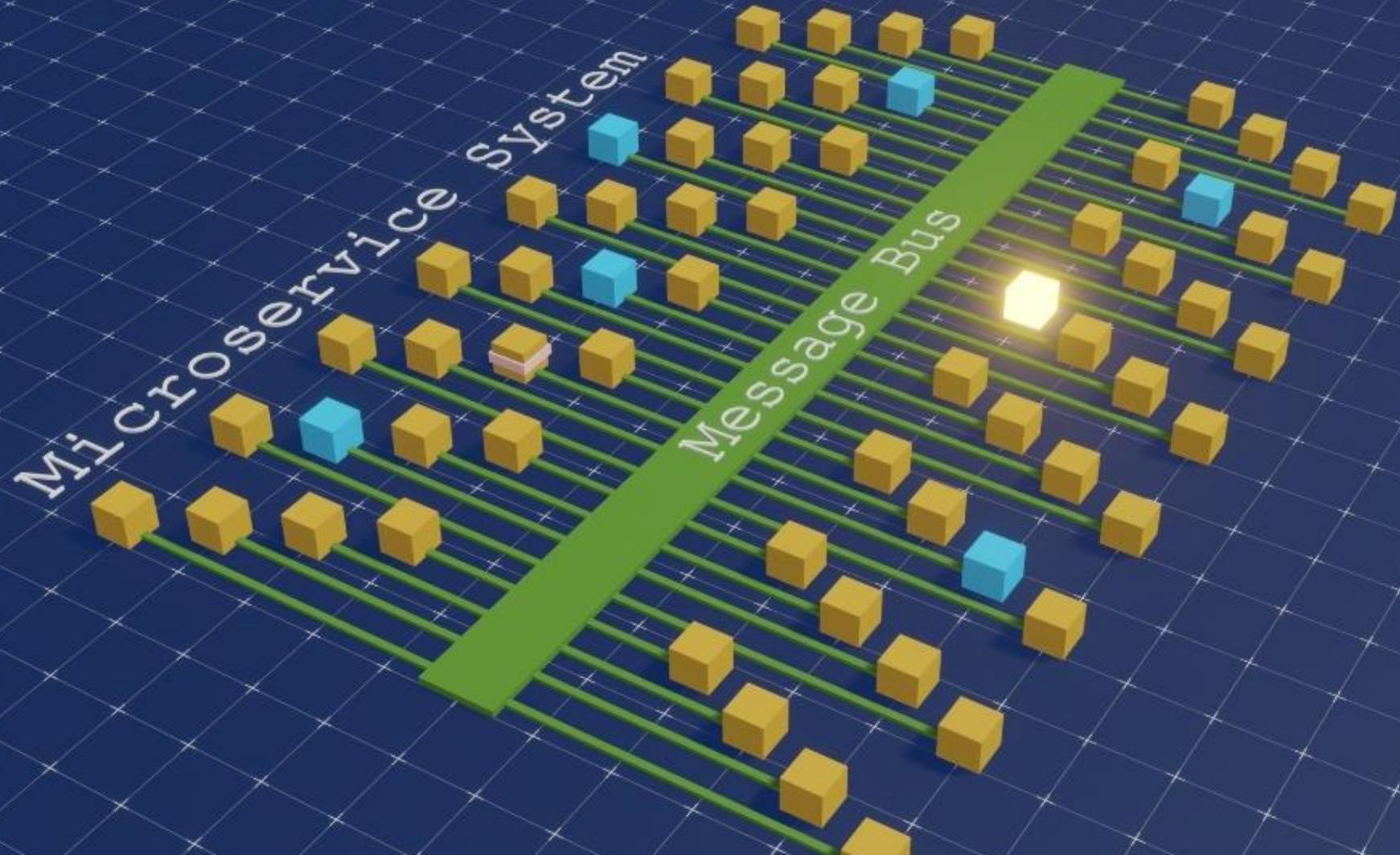


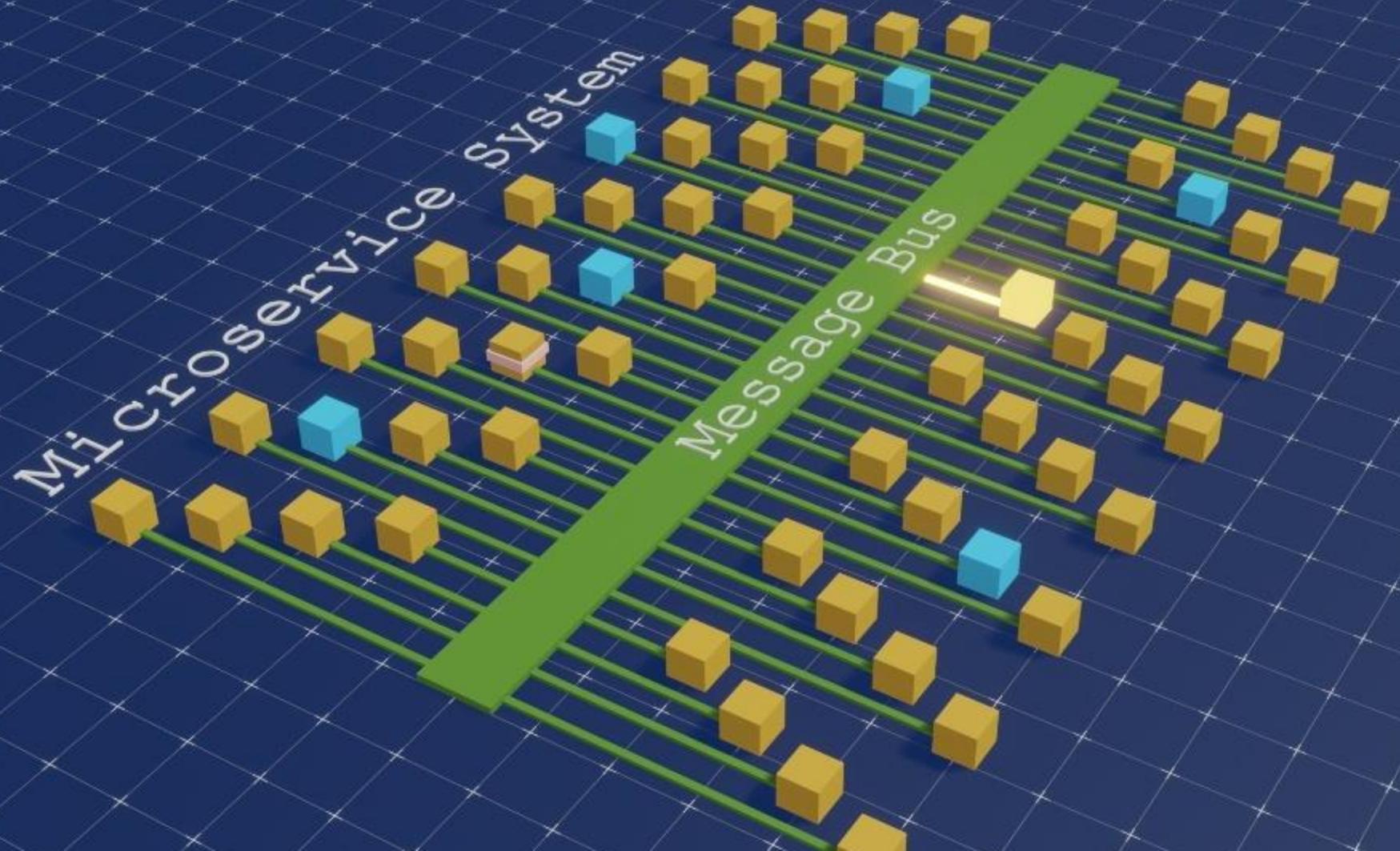


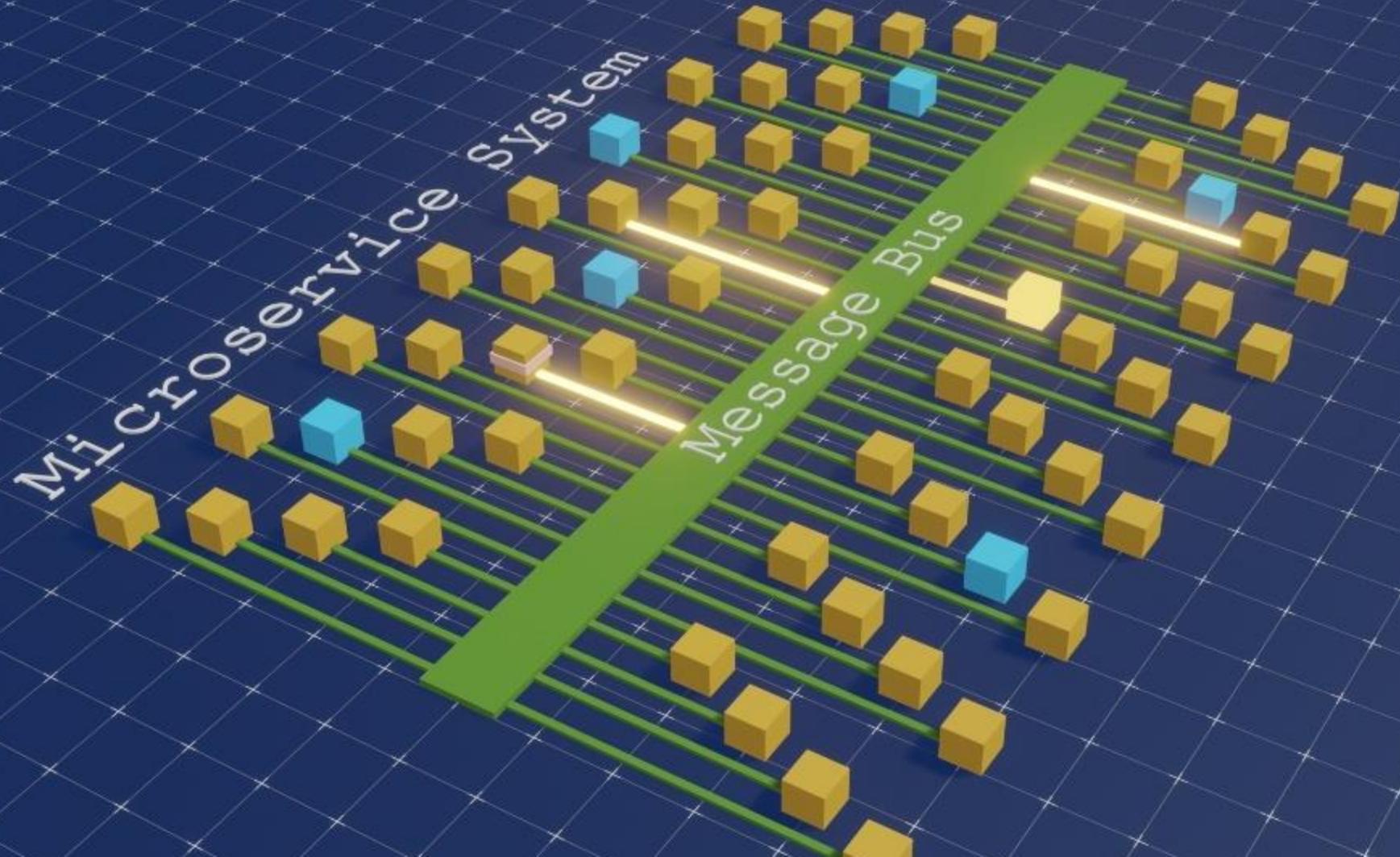


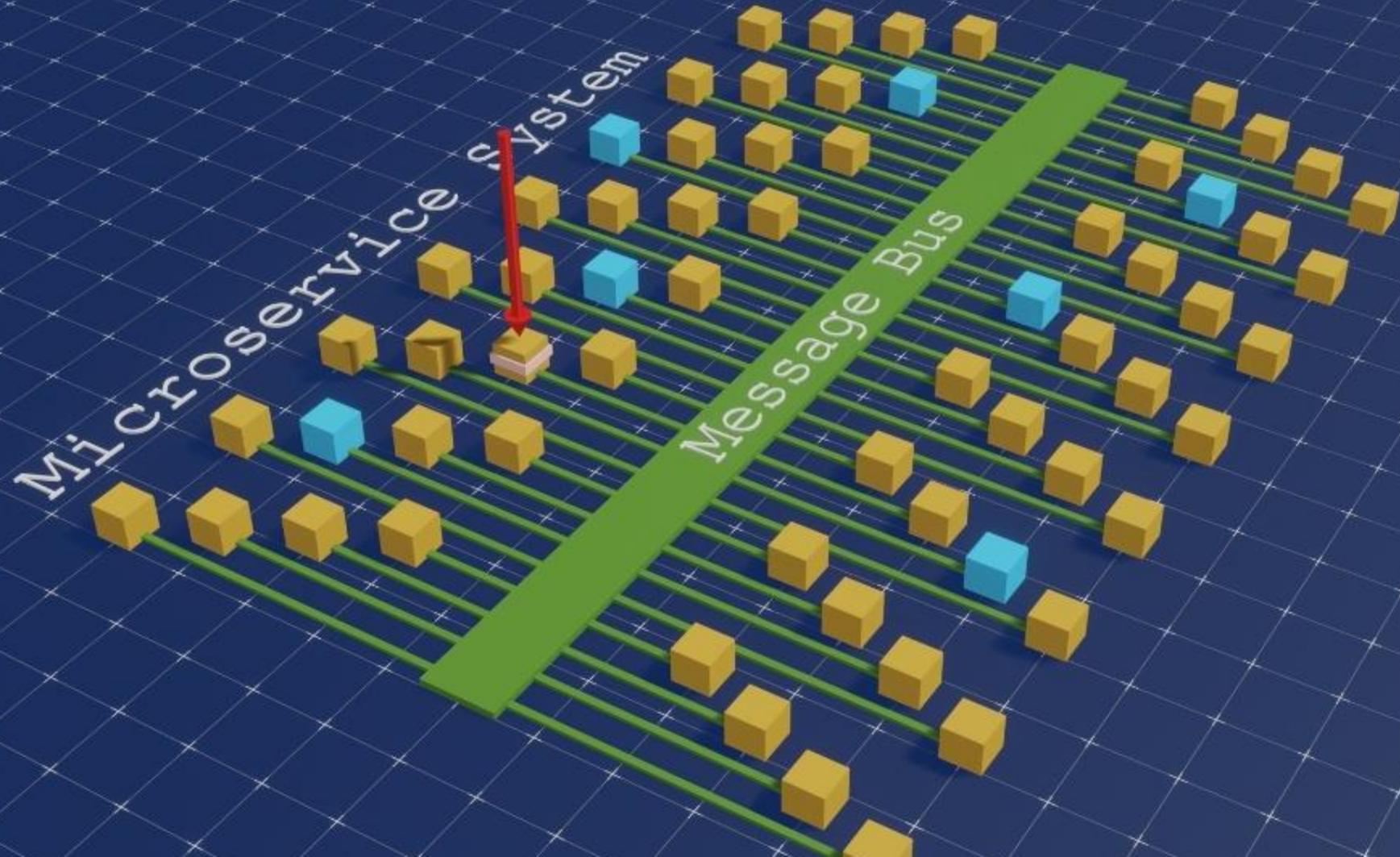


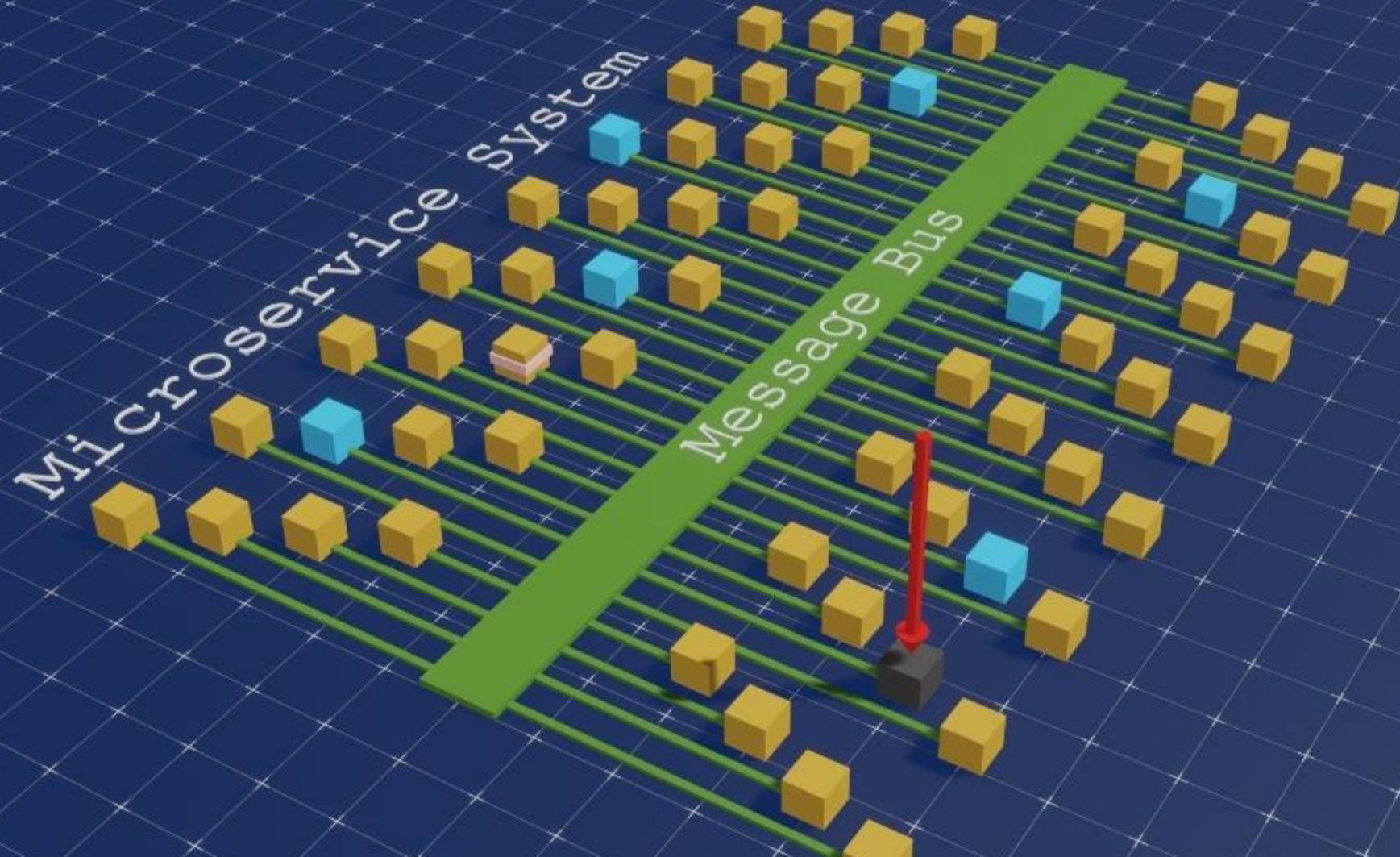


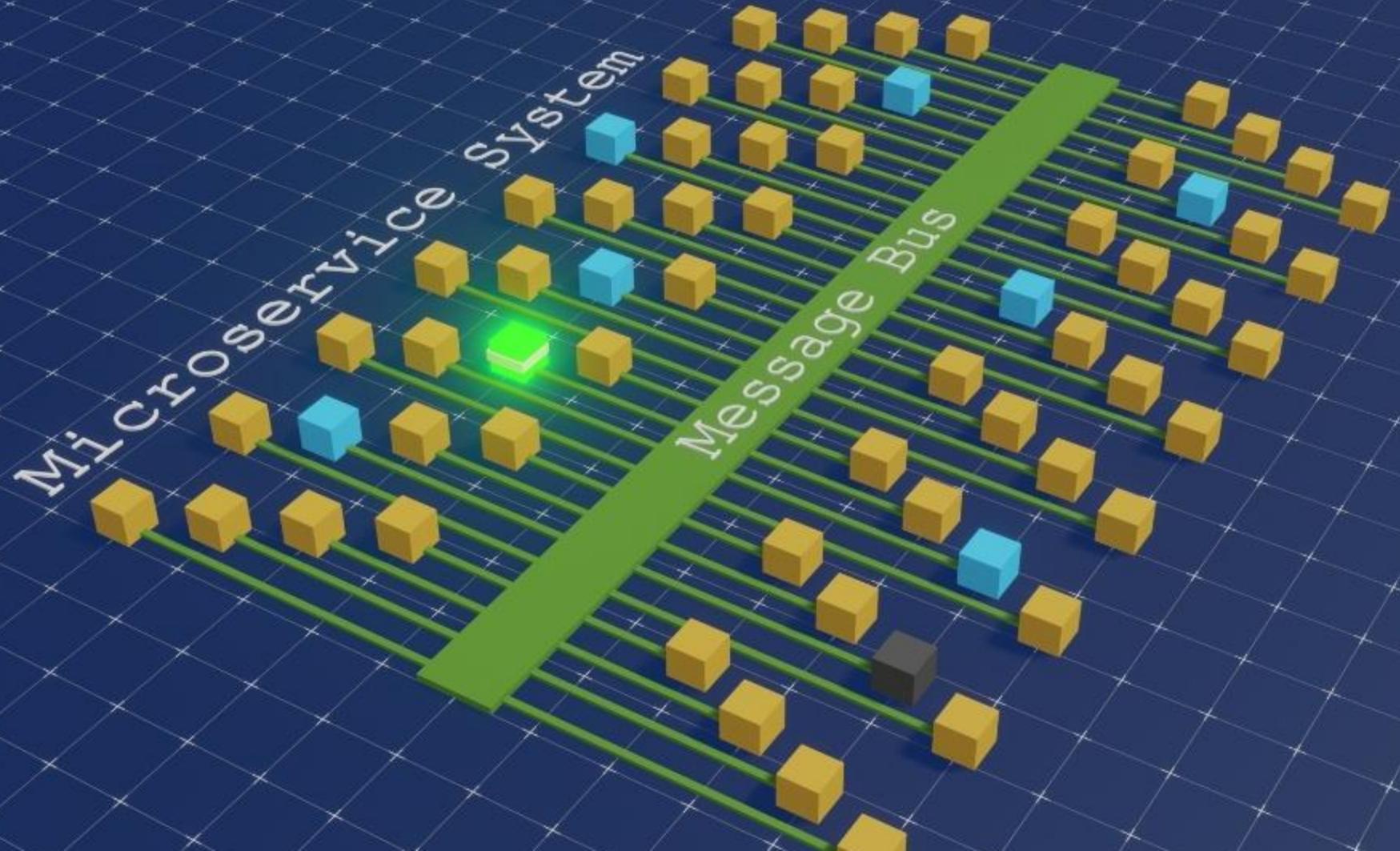


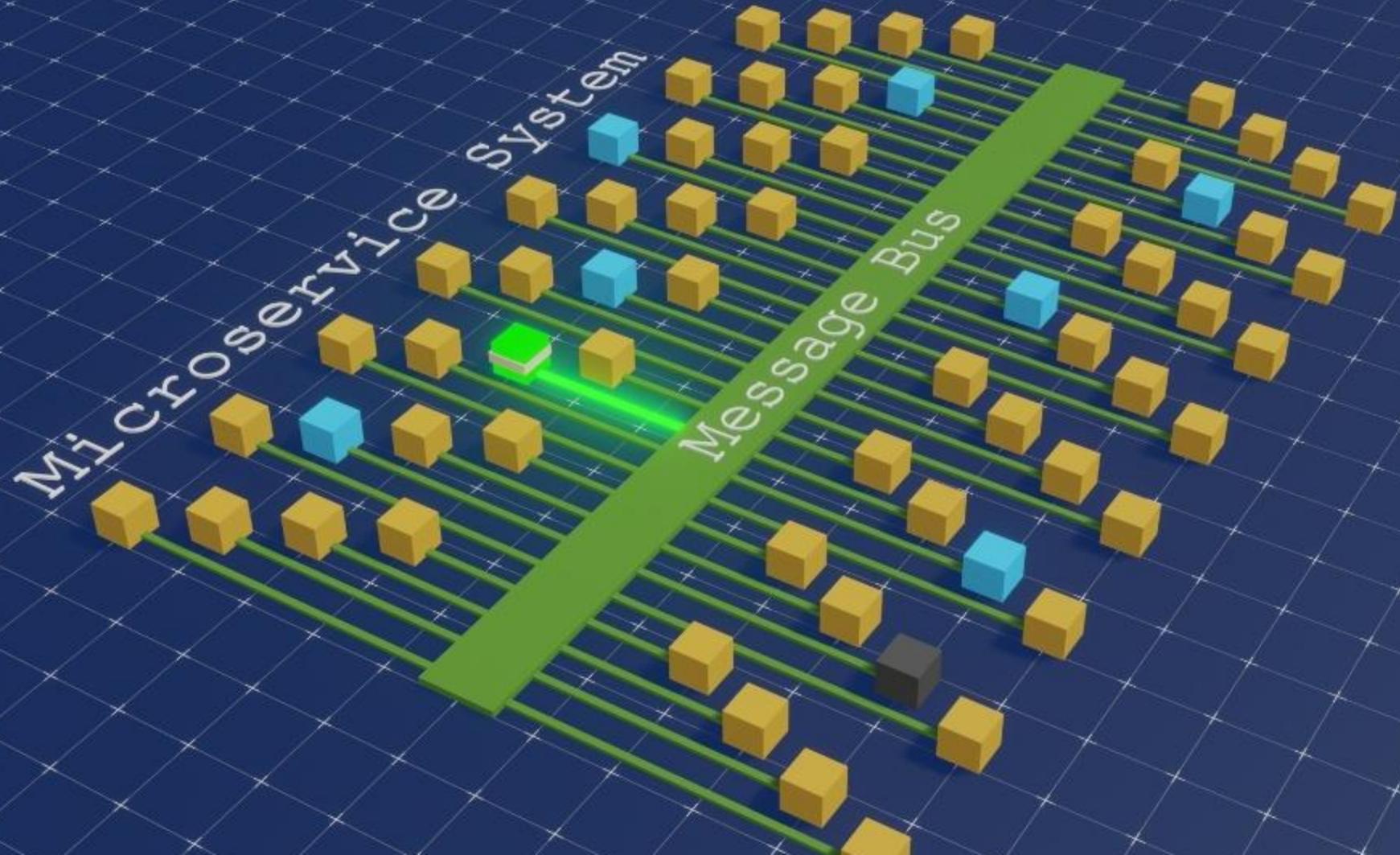


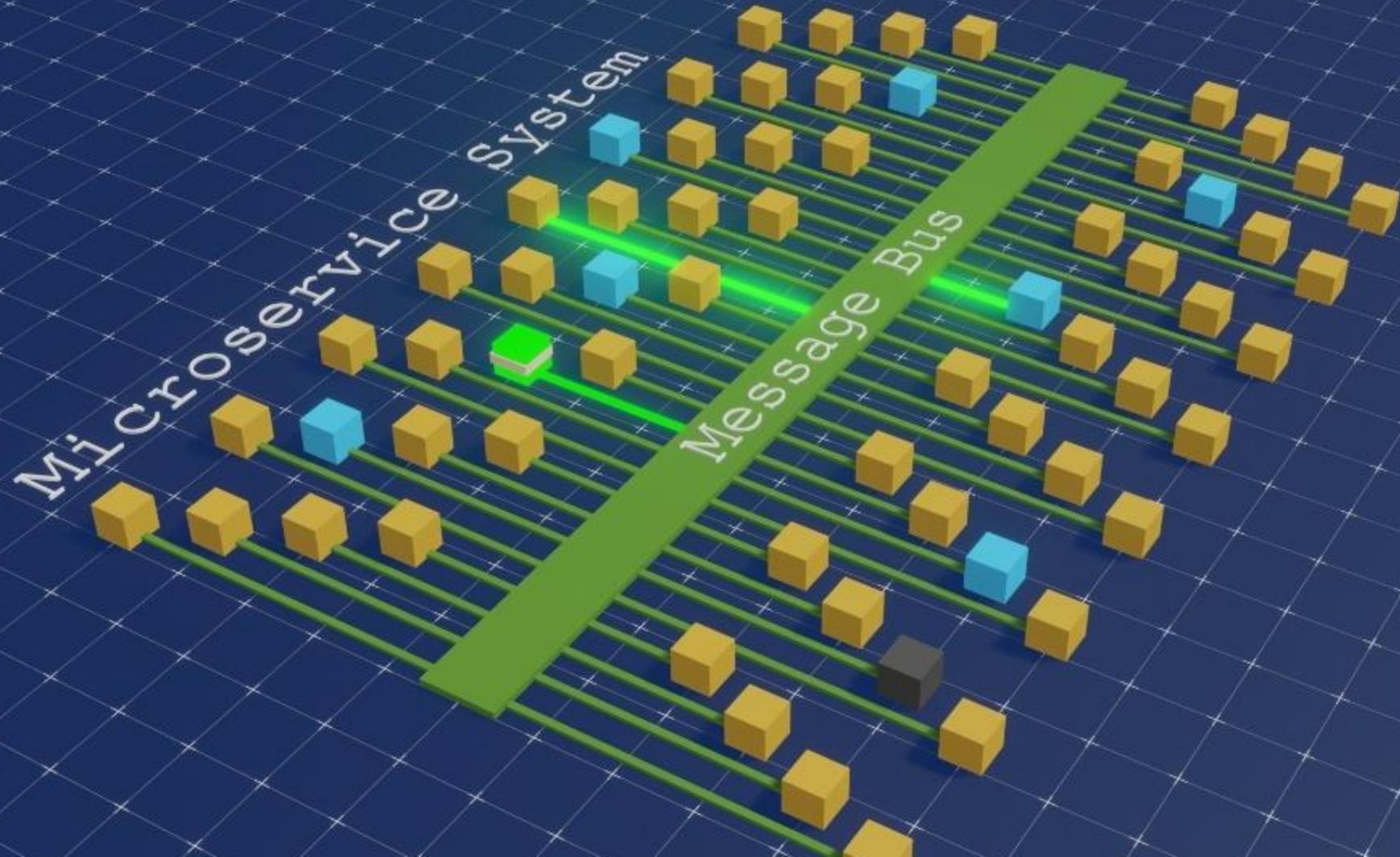


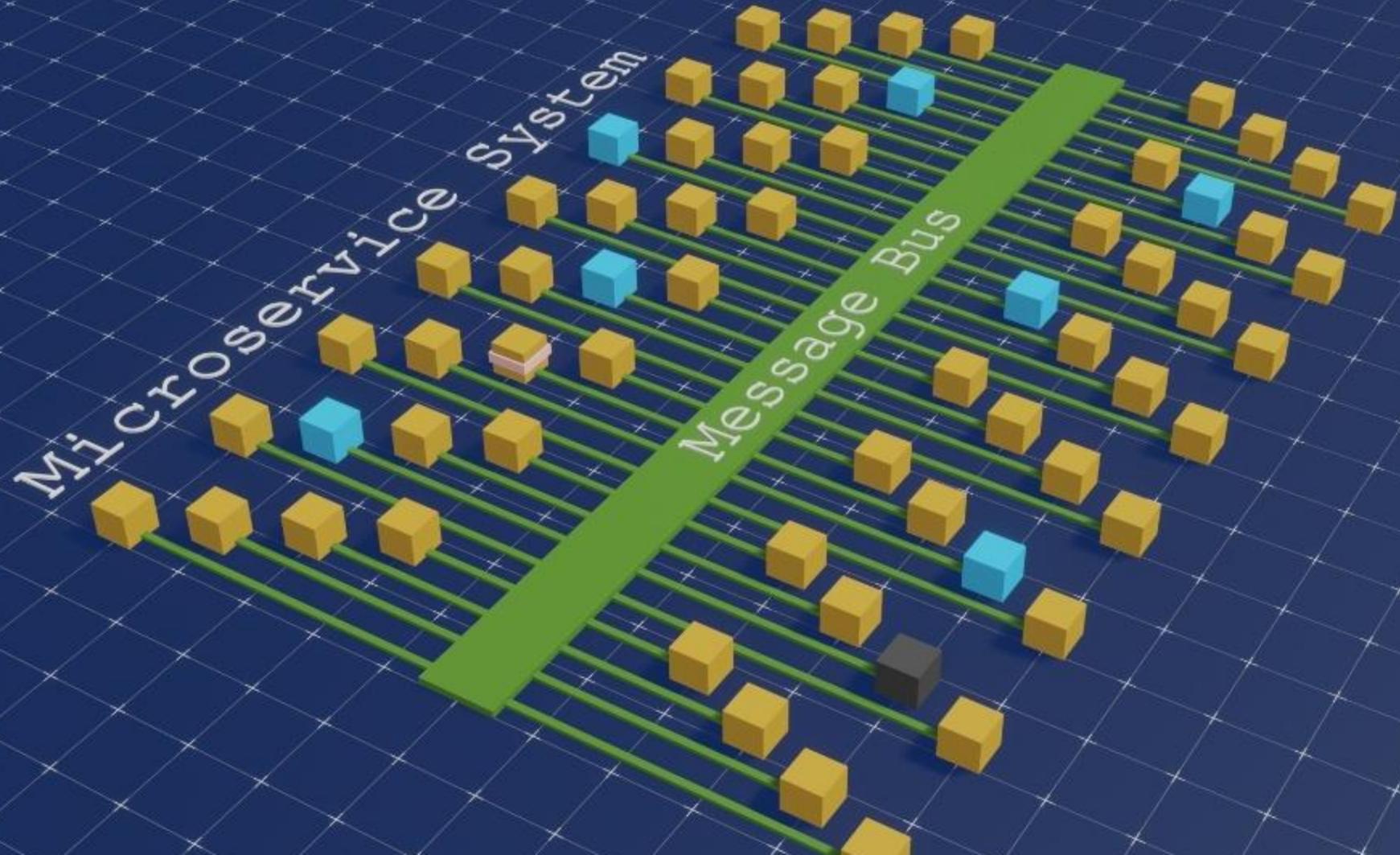


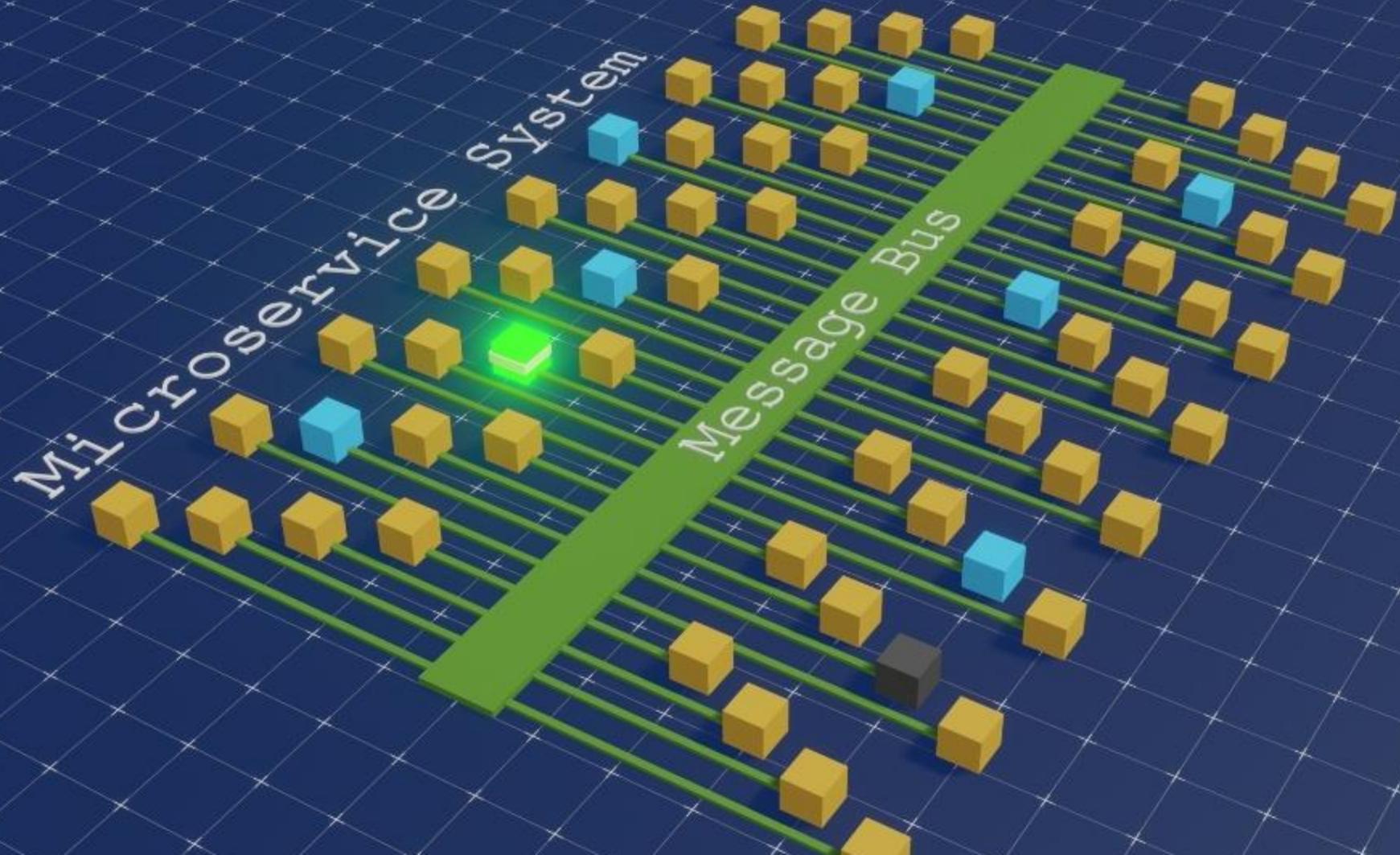


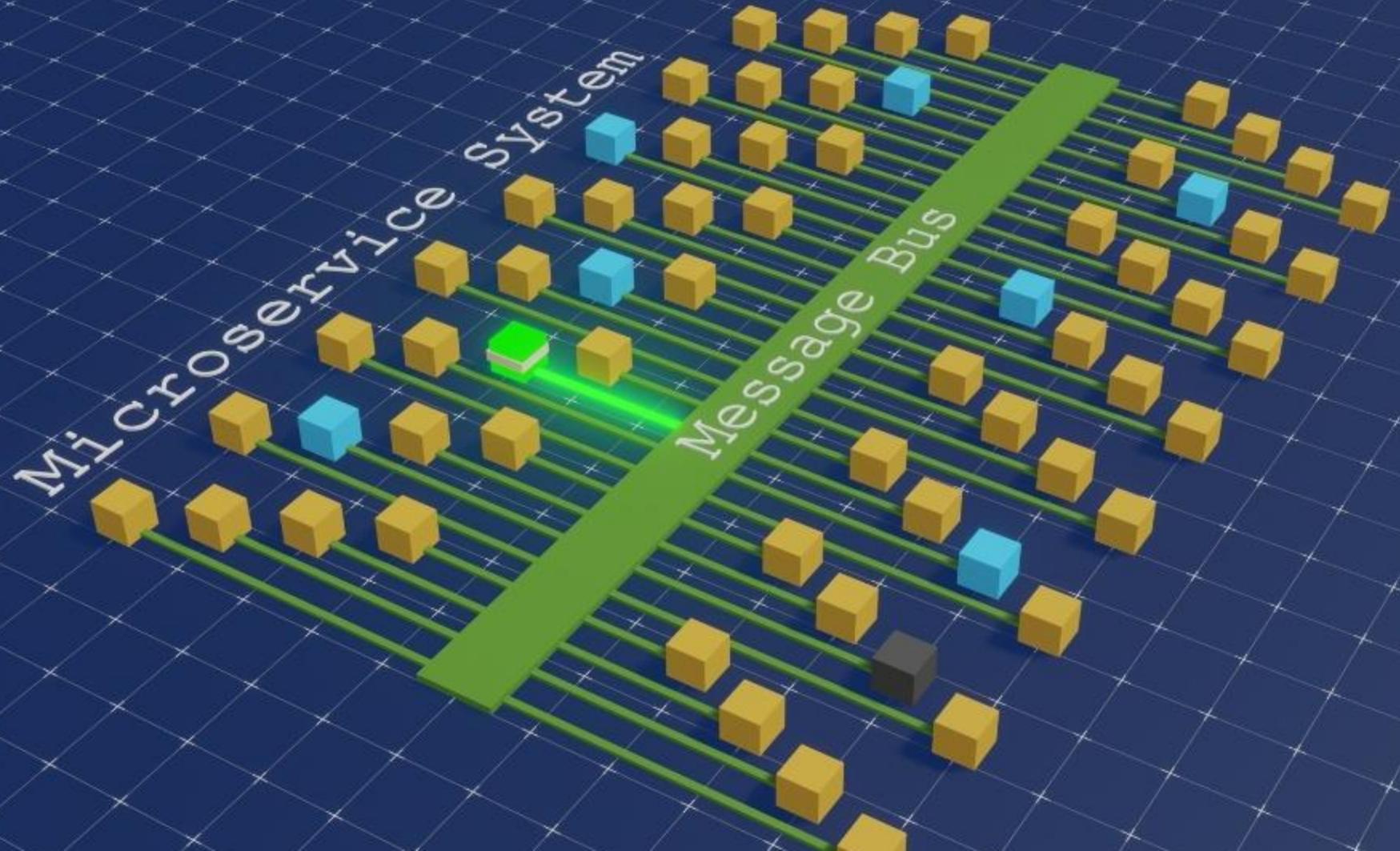


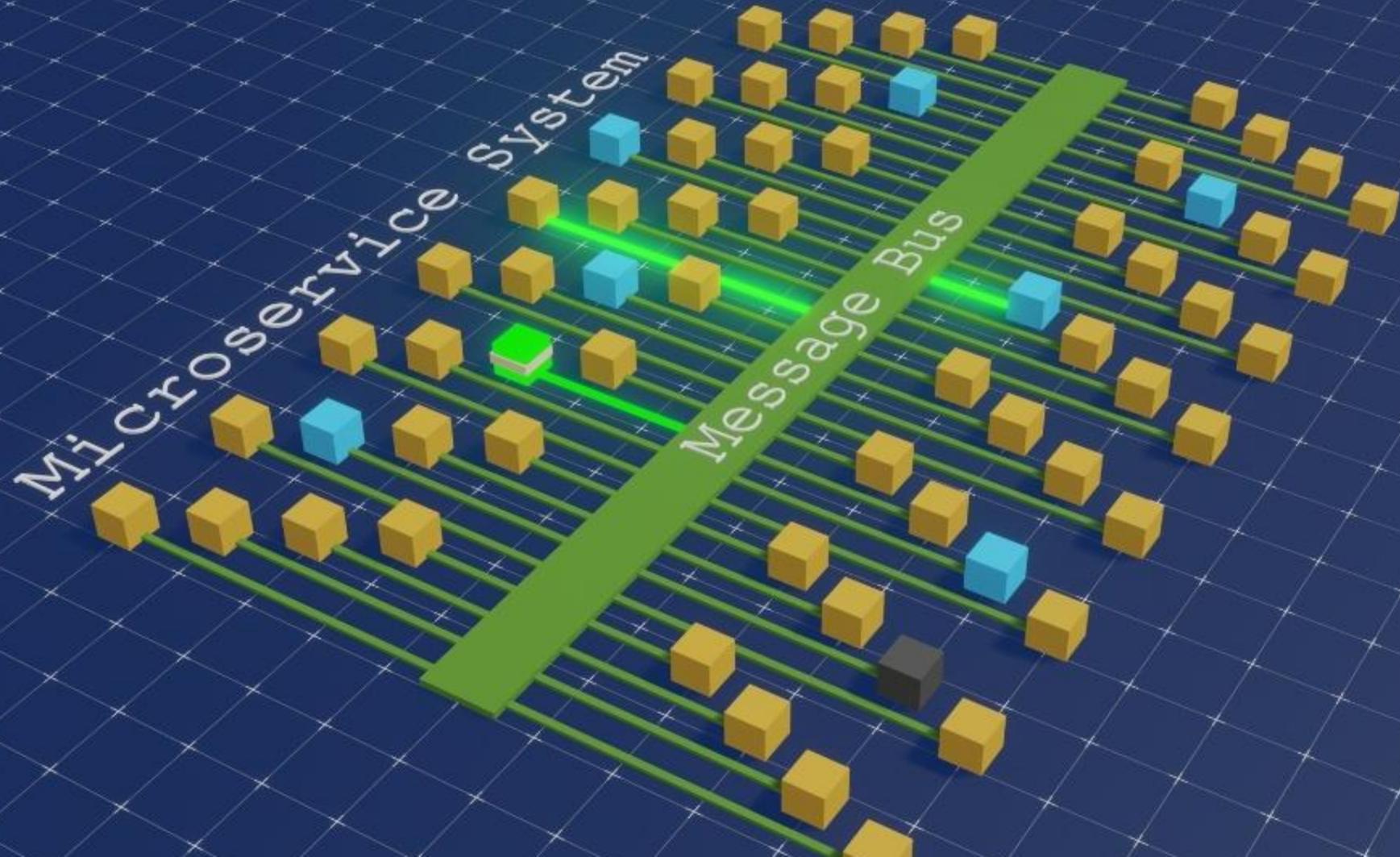


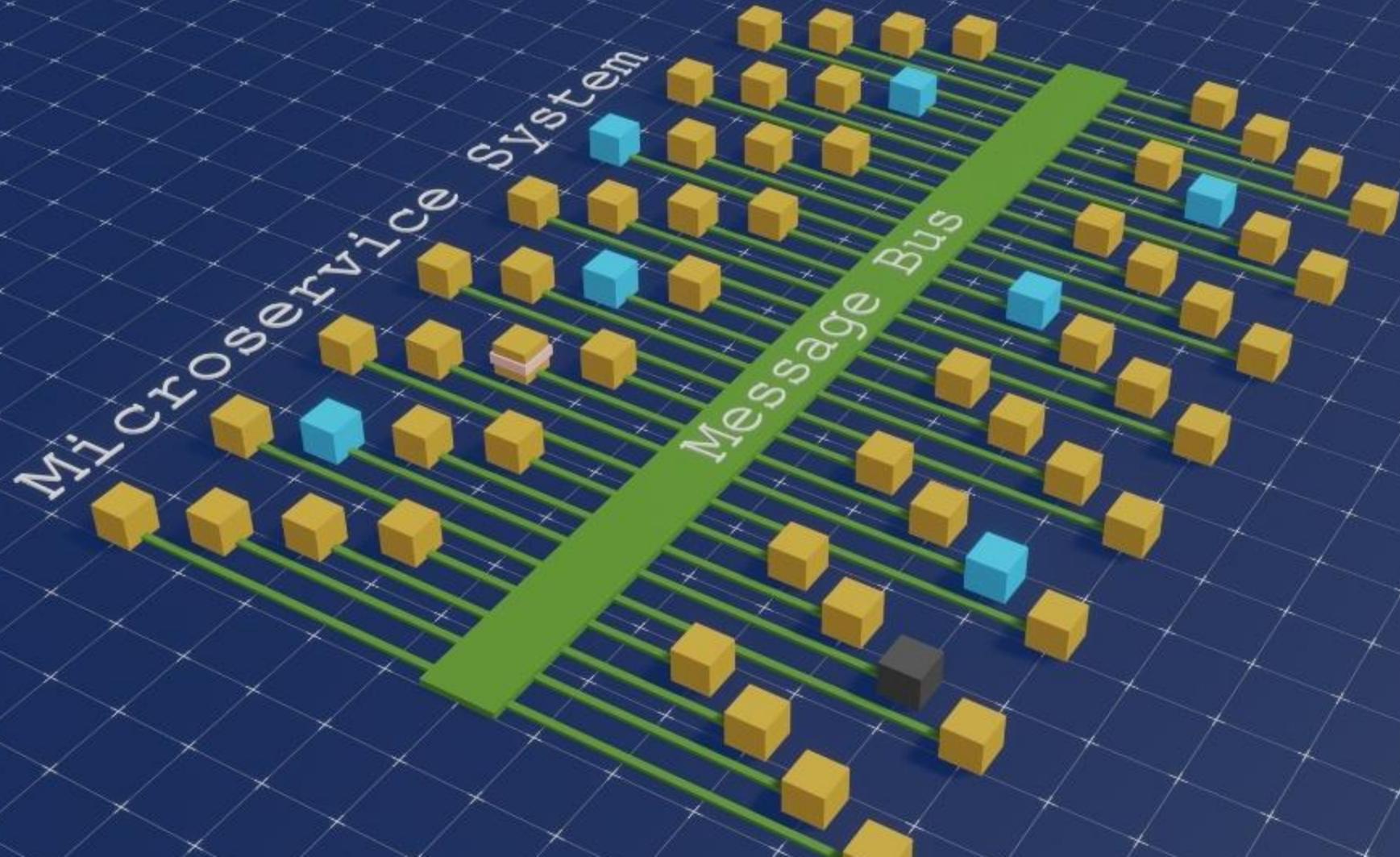


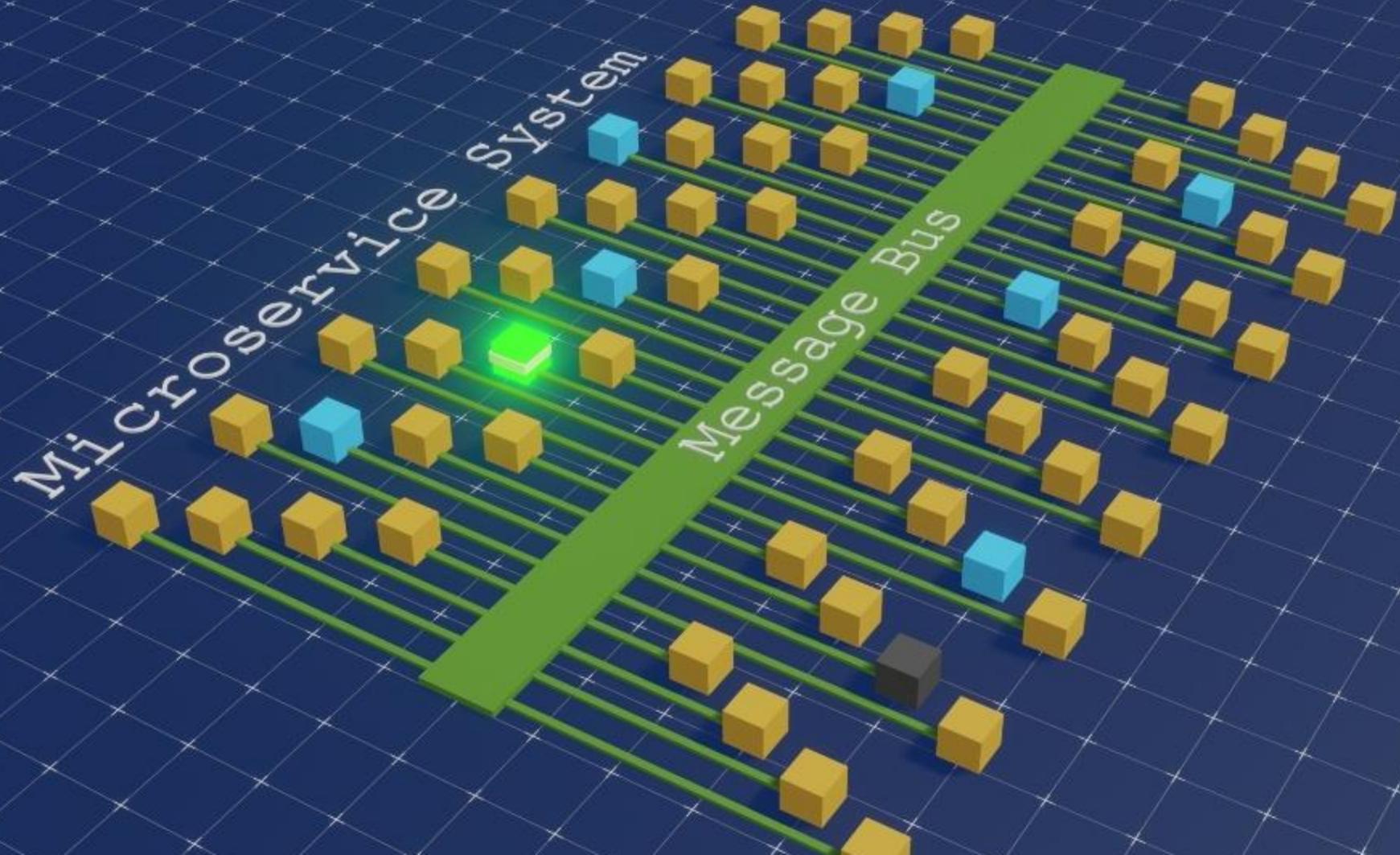


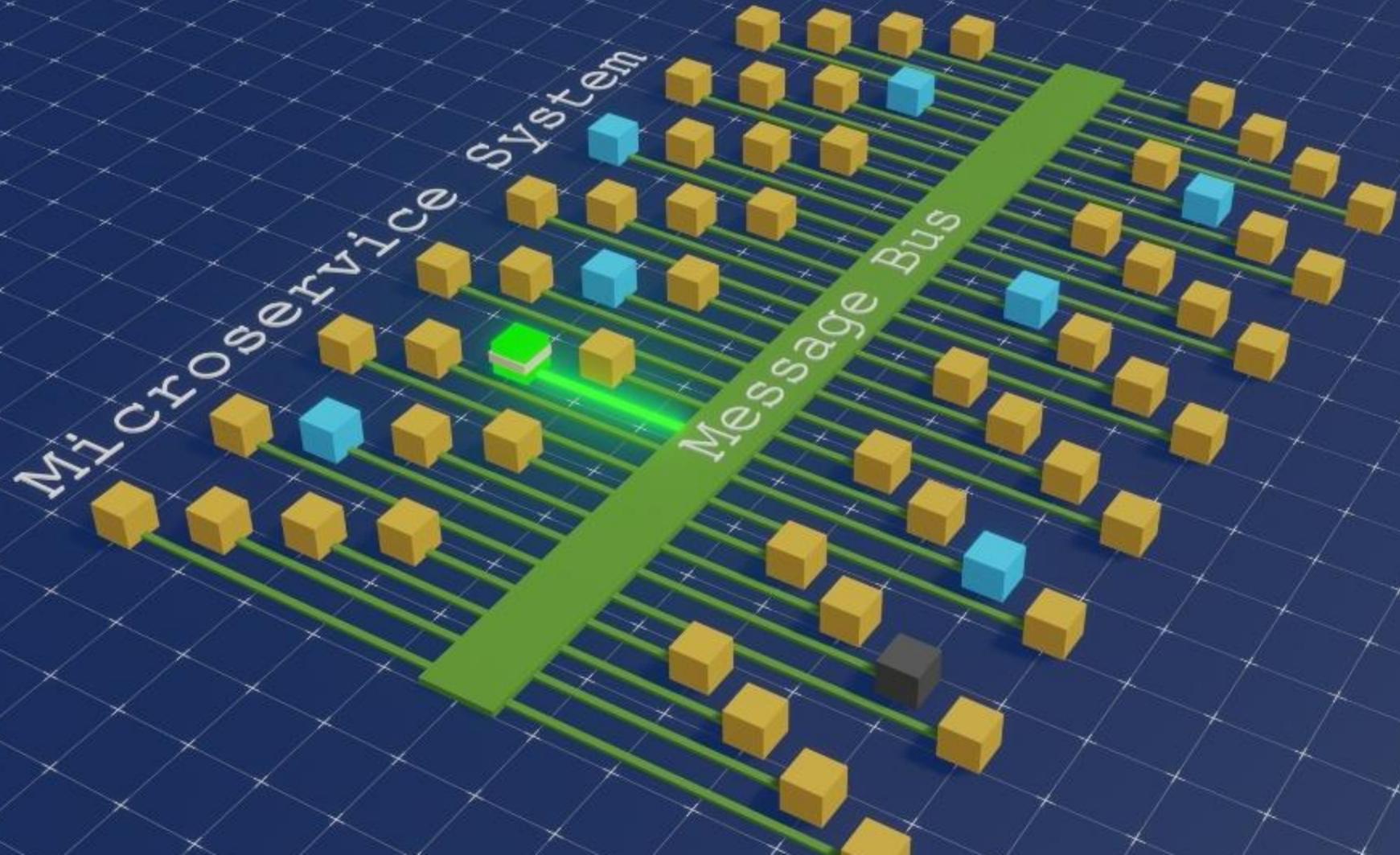


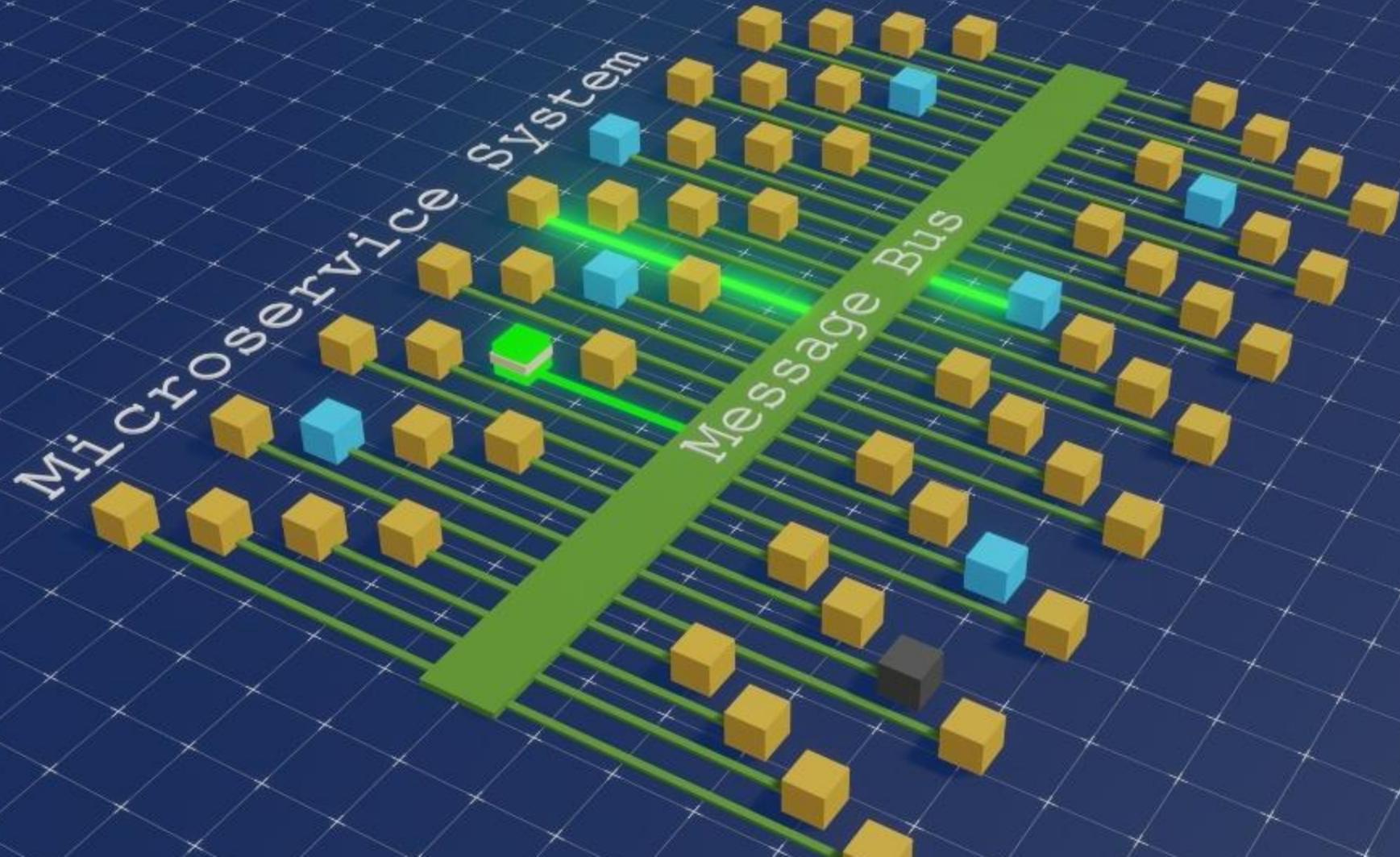


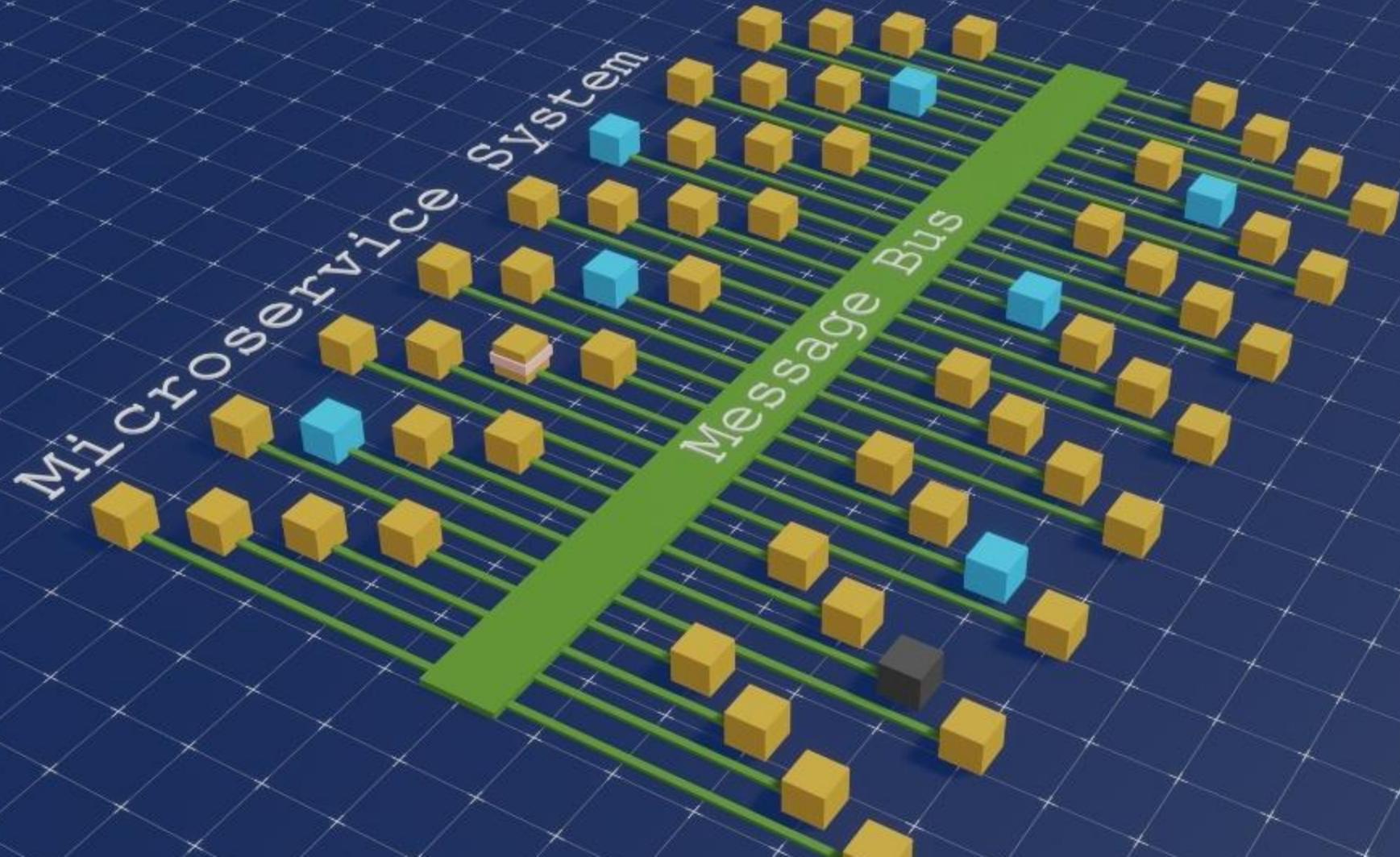


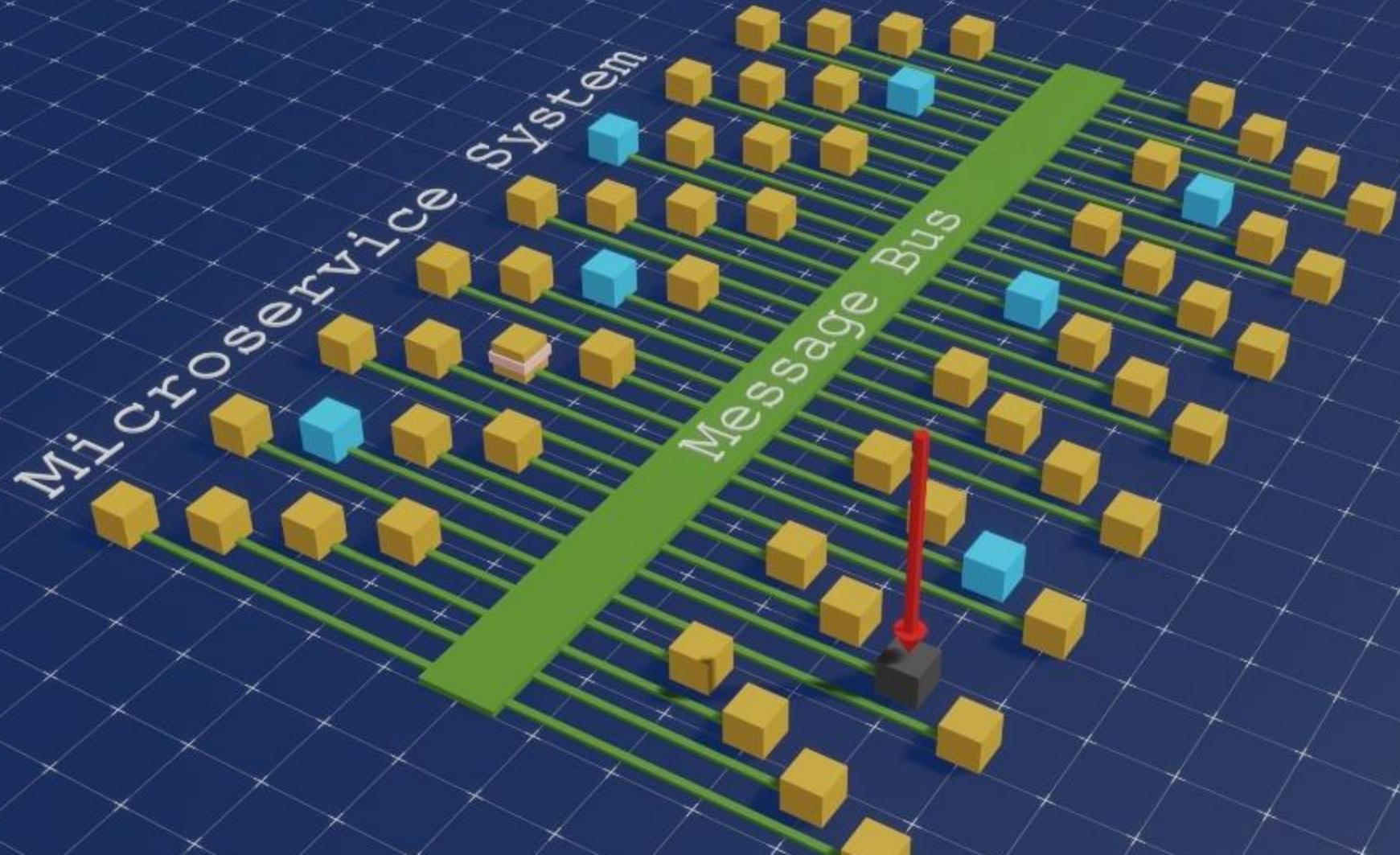


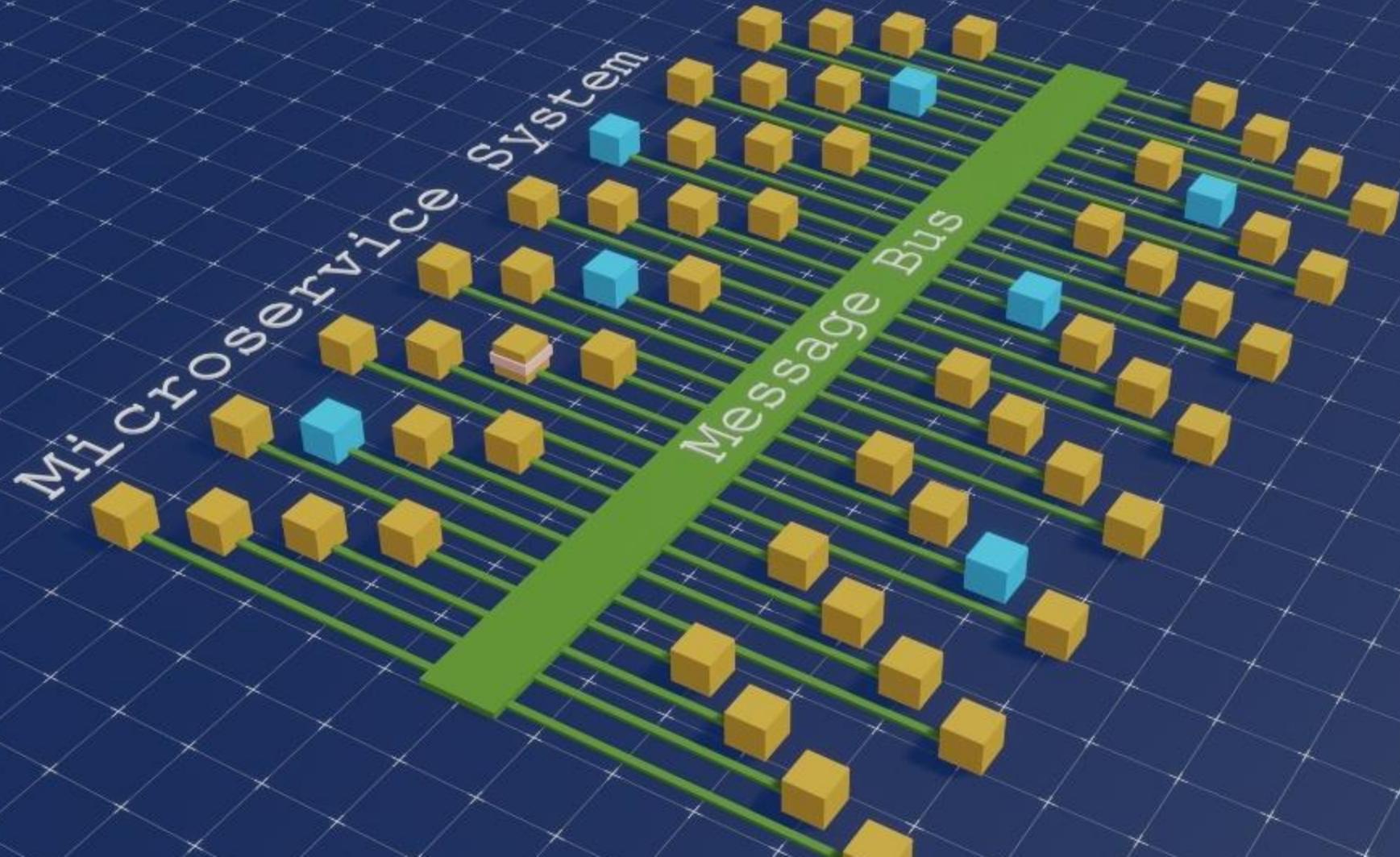


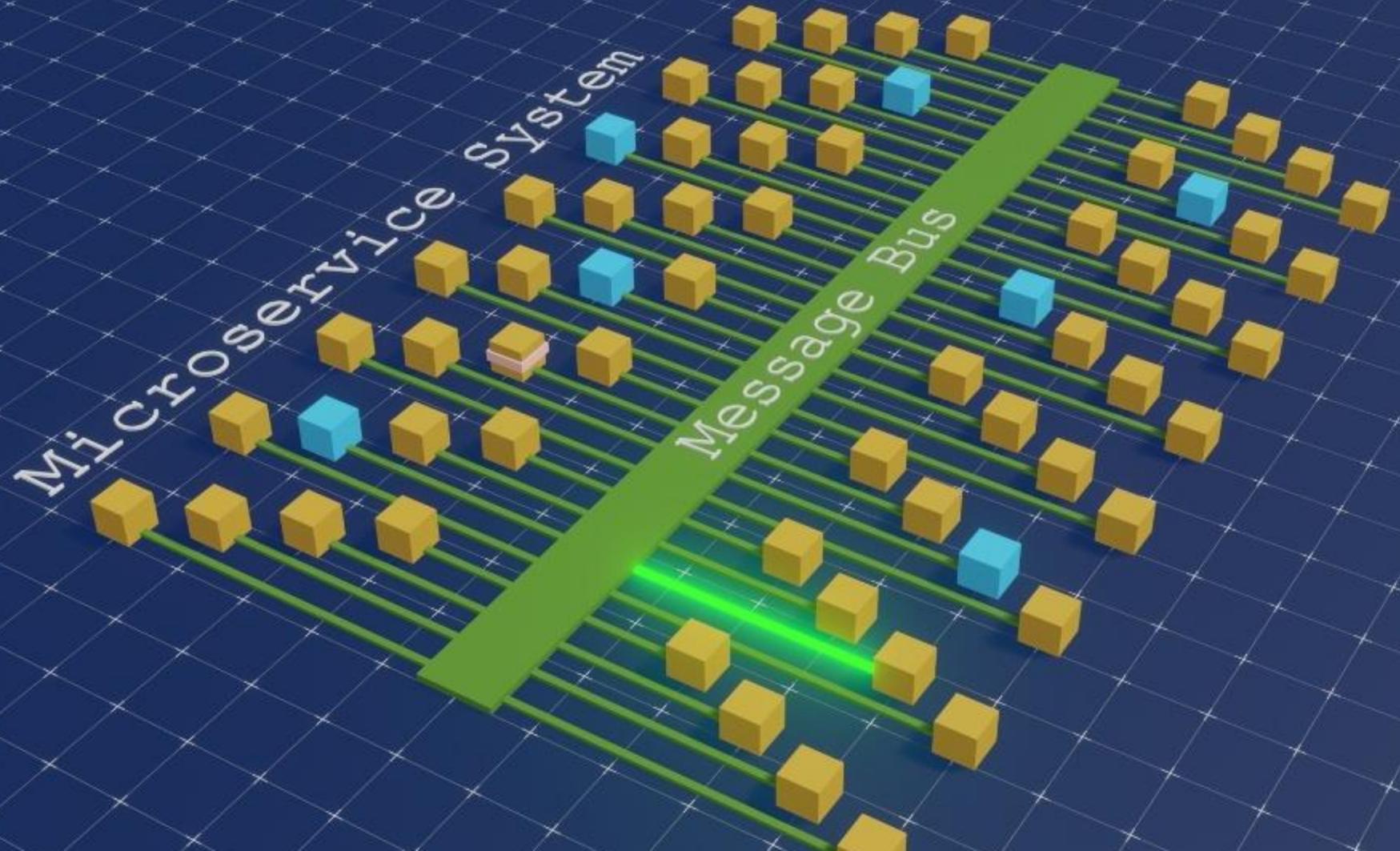


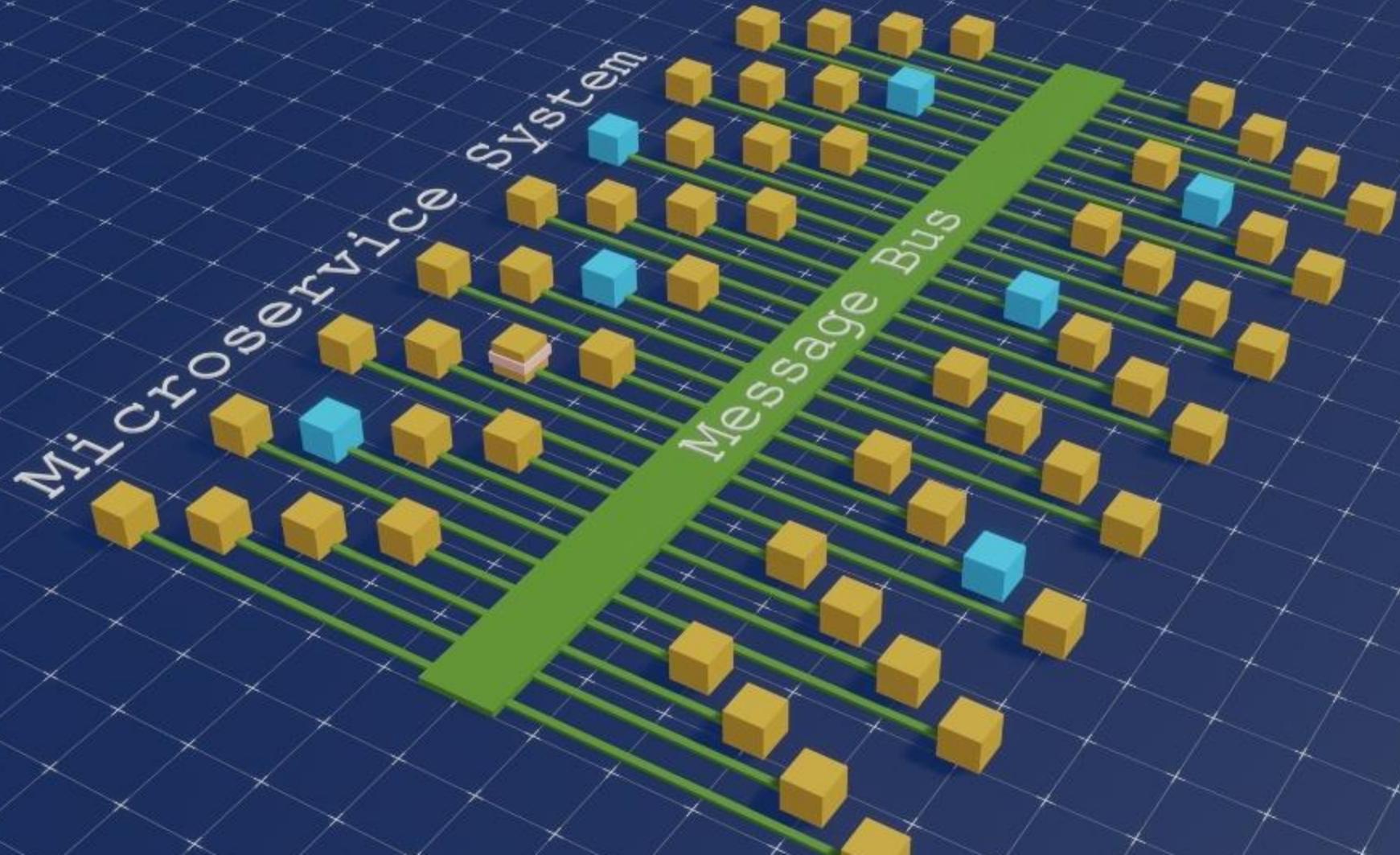


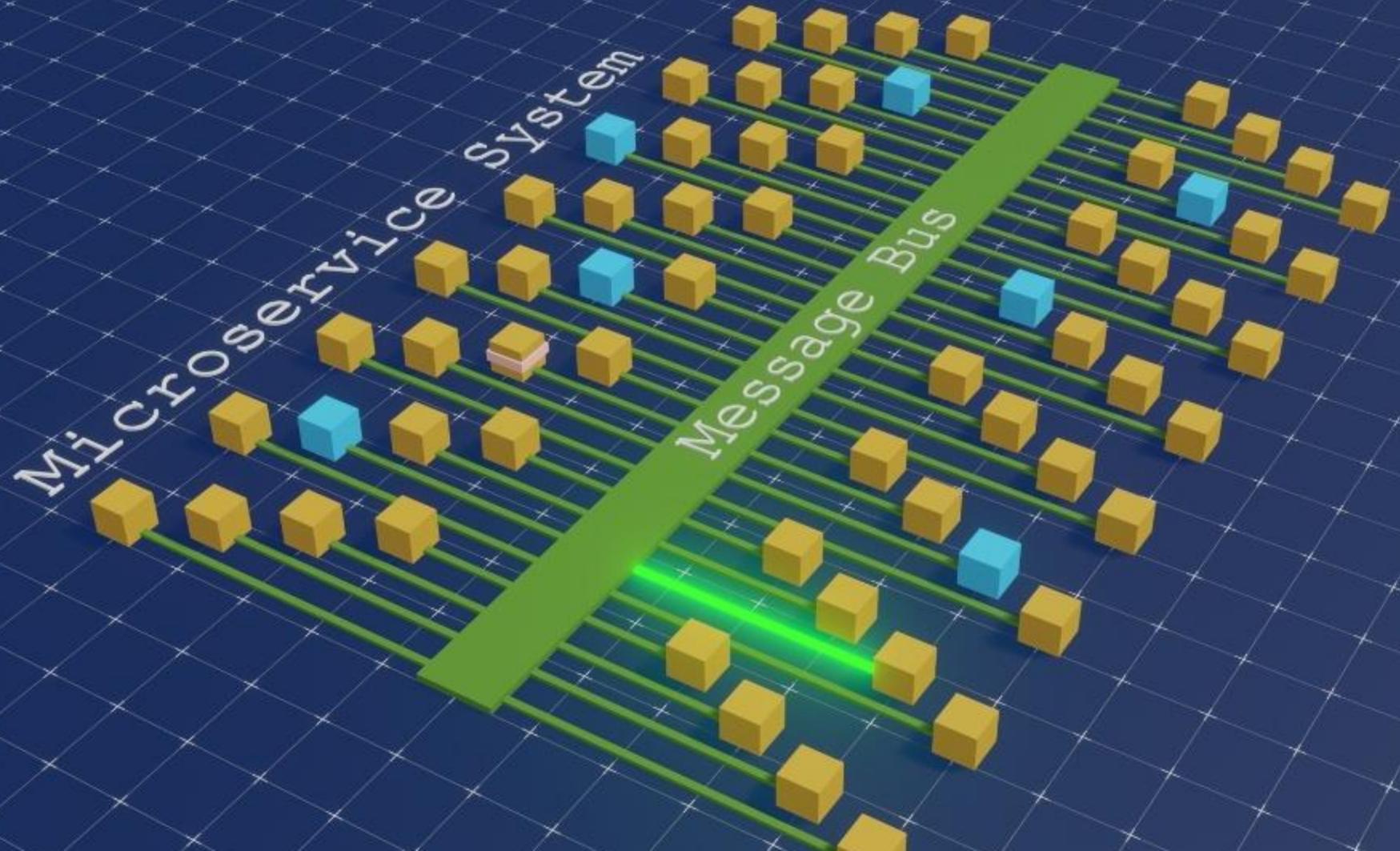


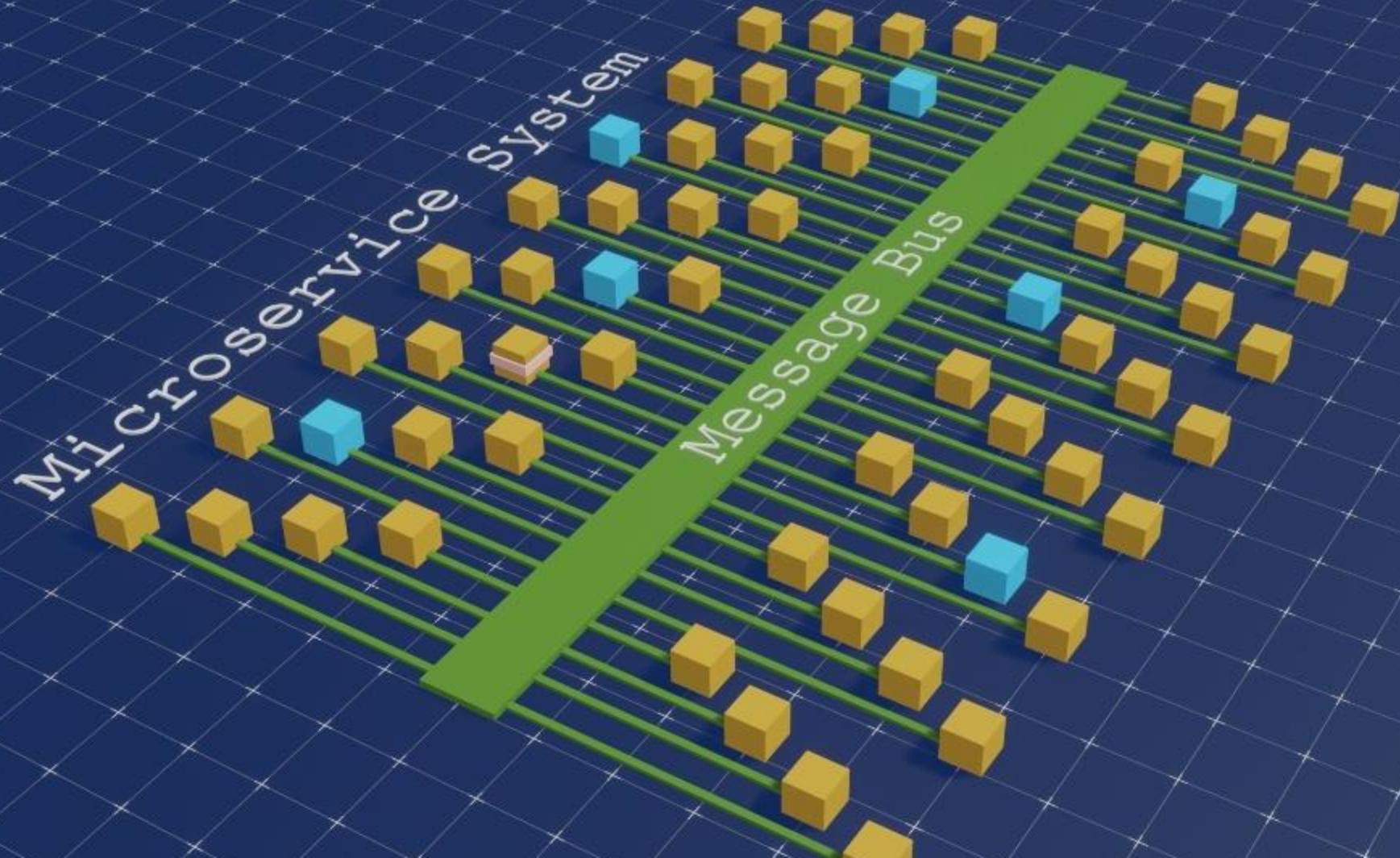


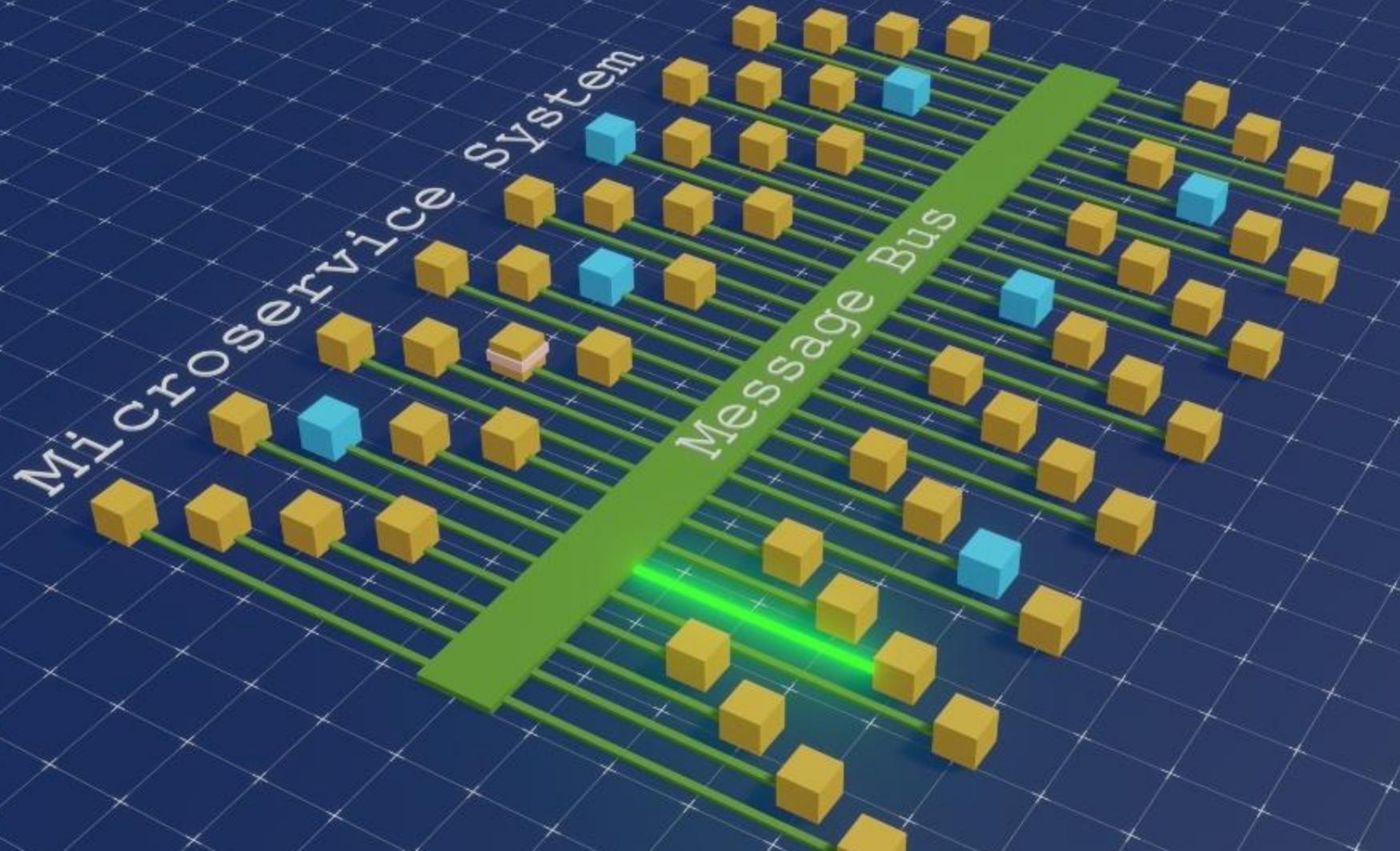


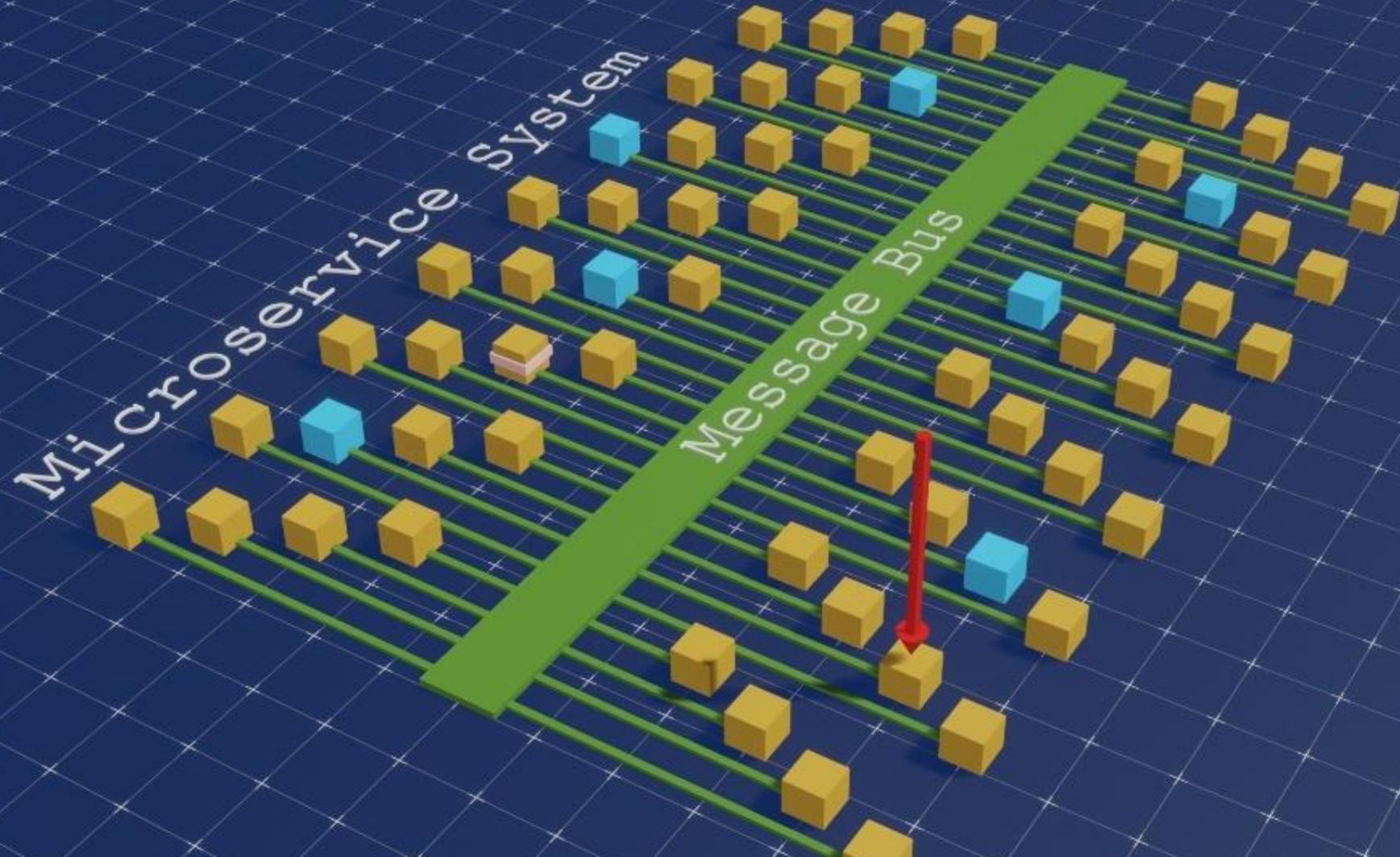




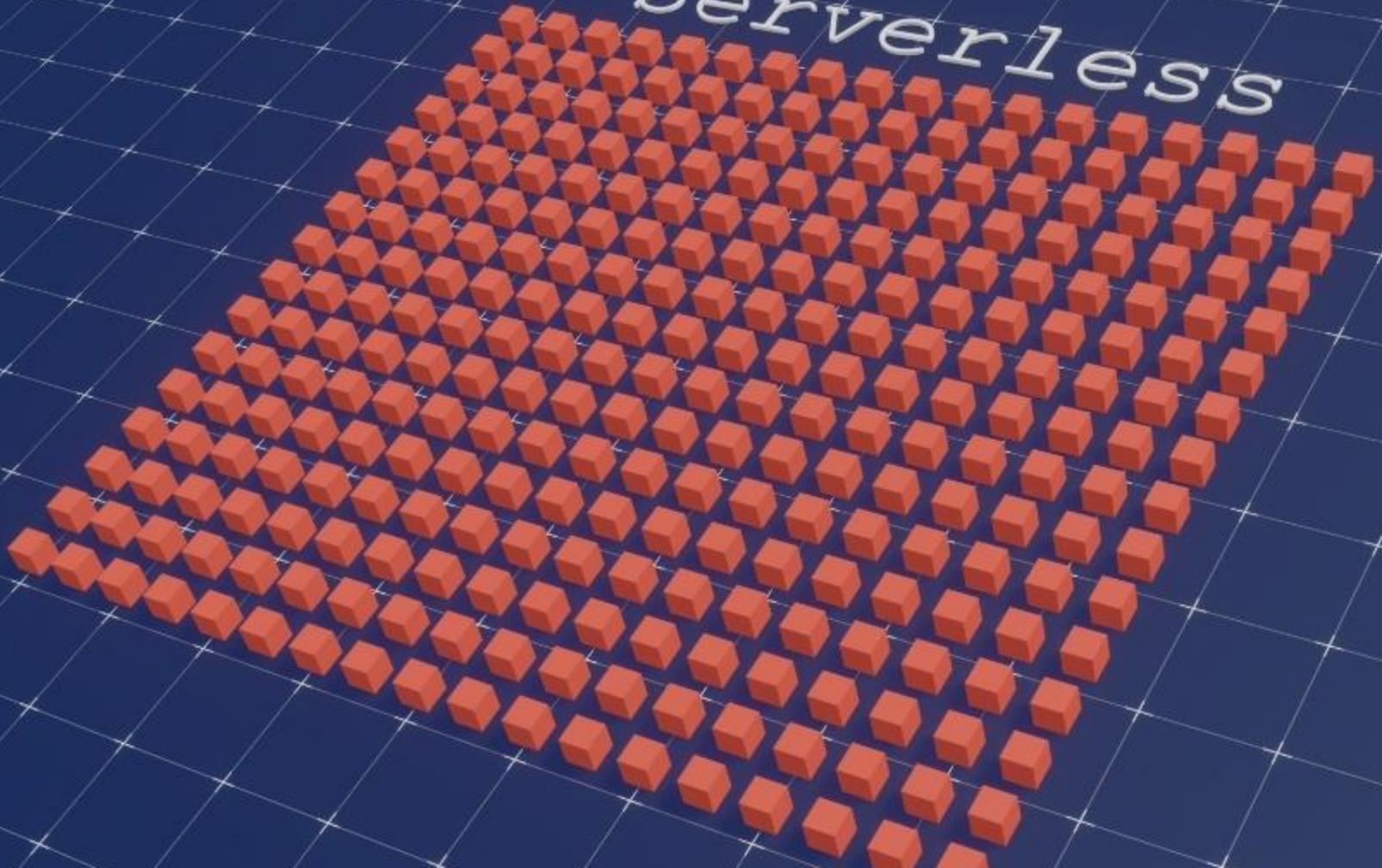








Serverless



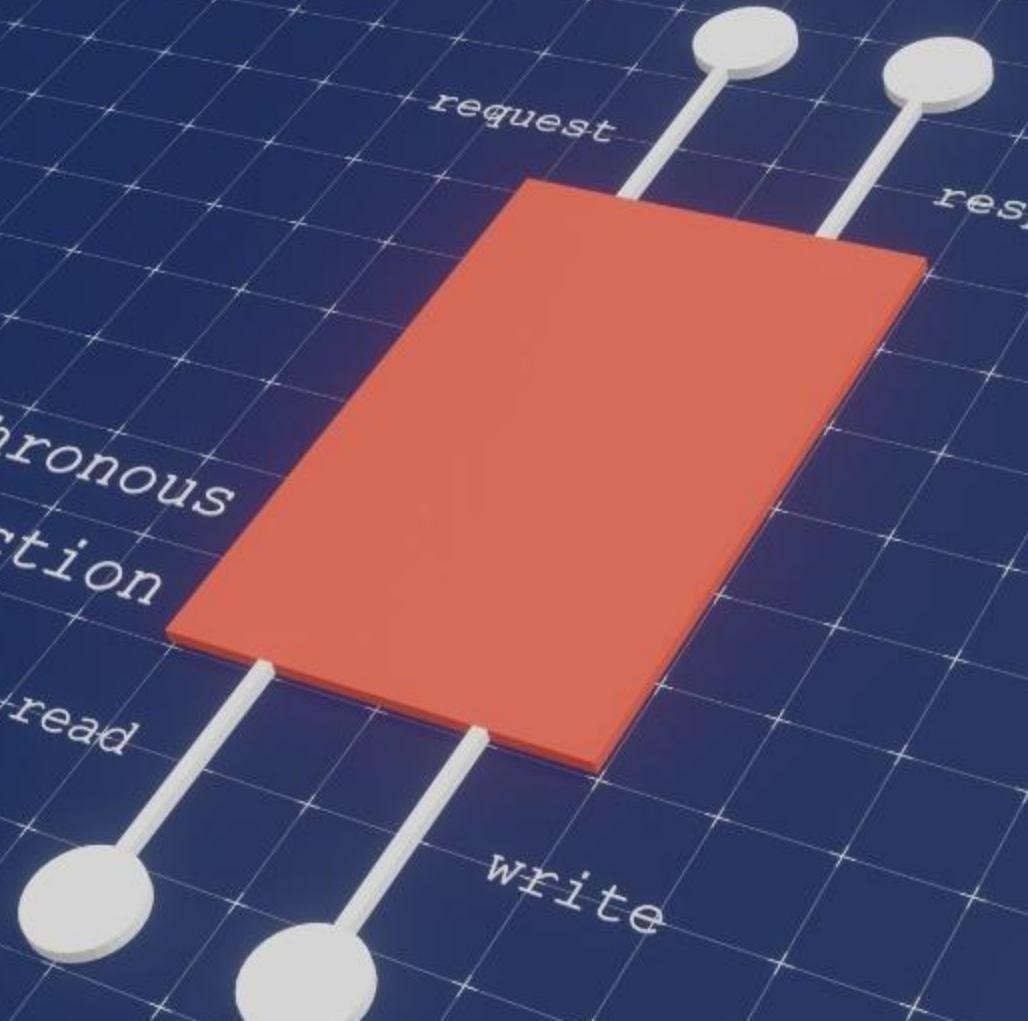
*synchronous
function*

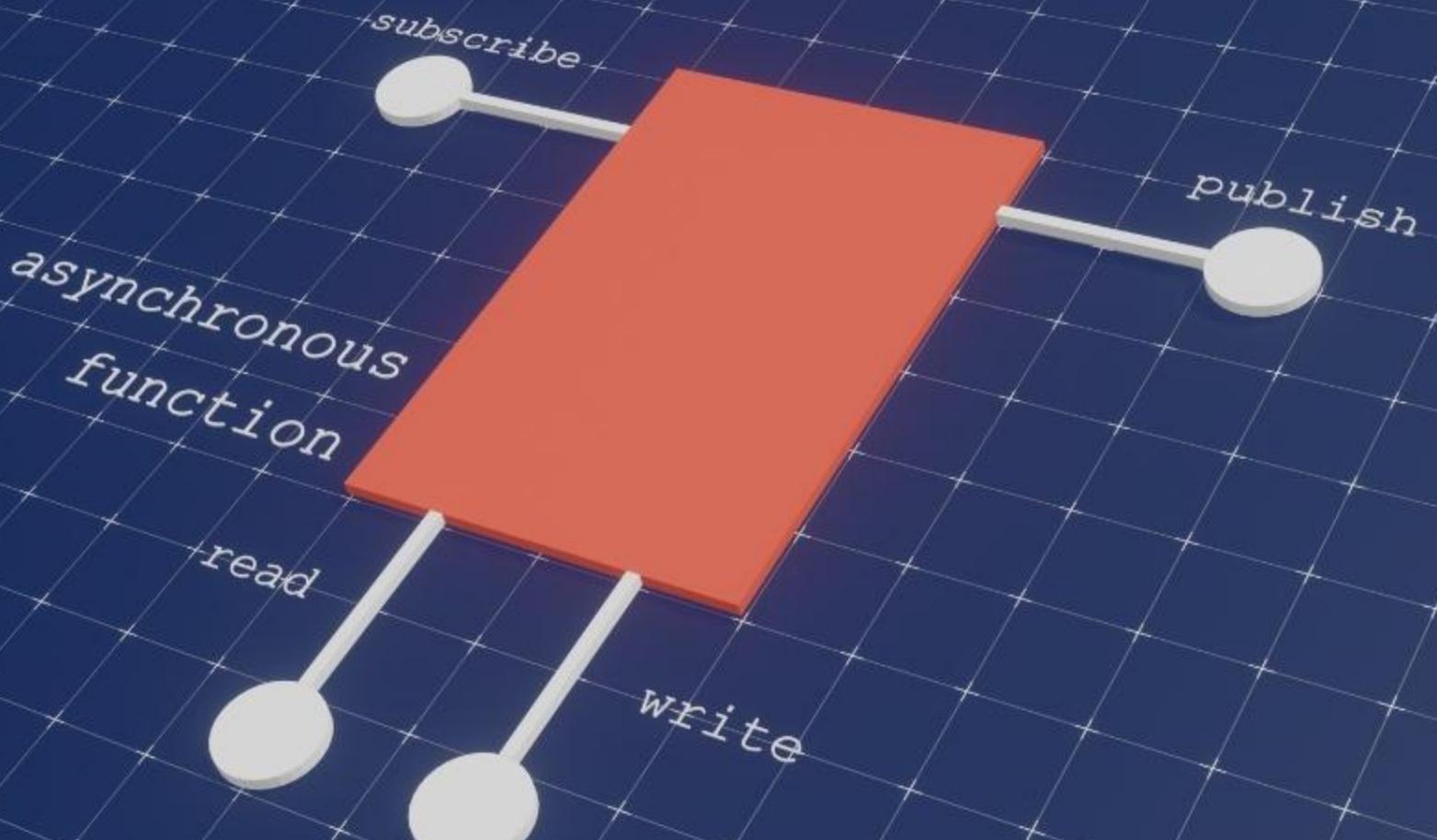
read

write

request

response





*synchronous
function*

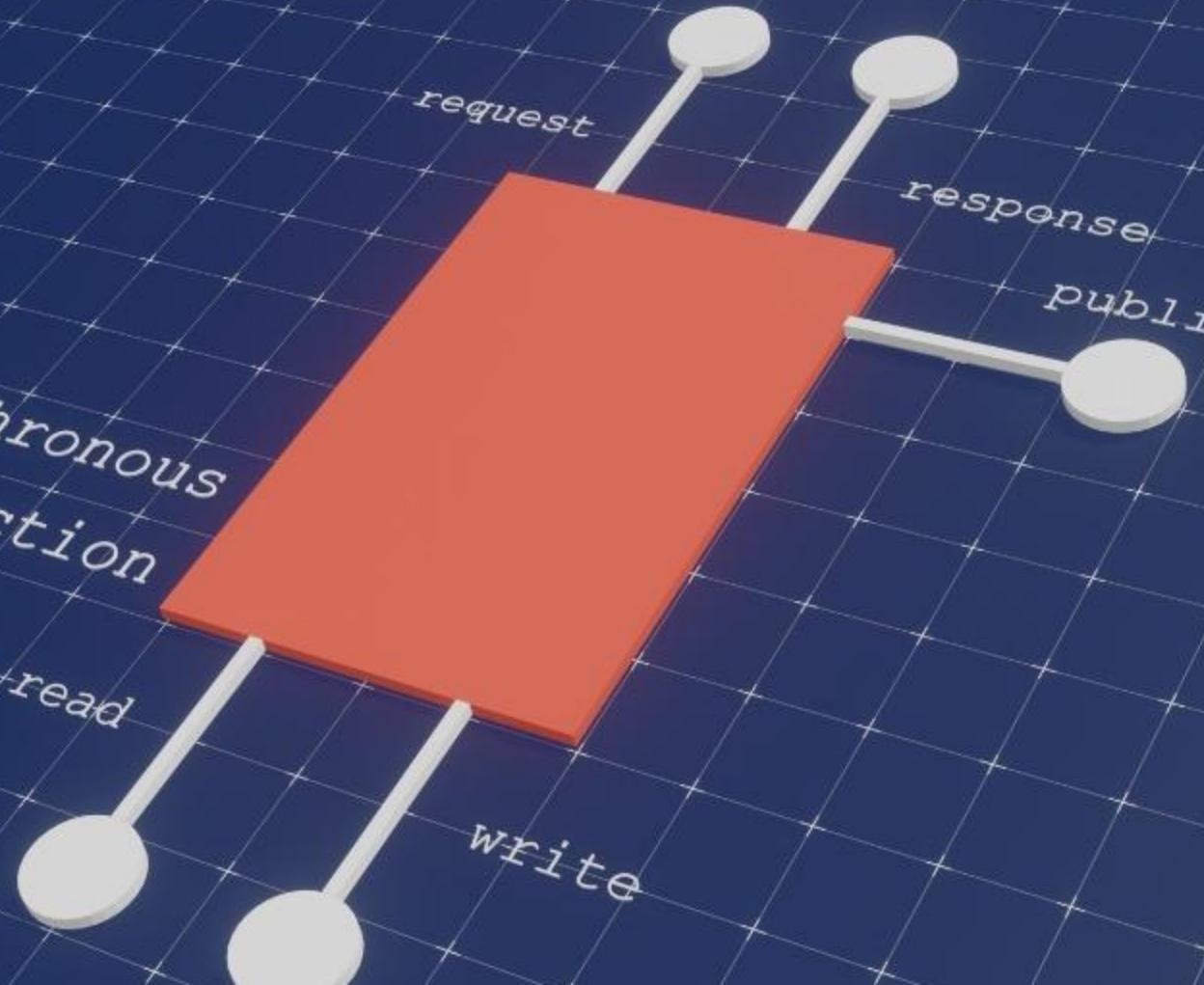
read

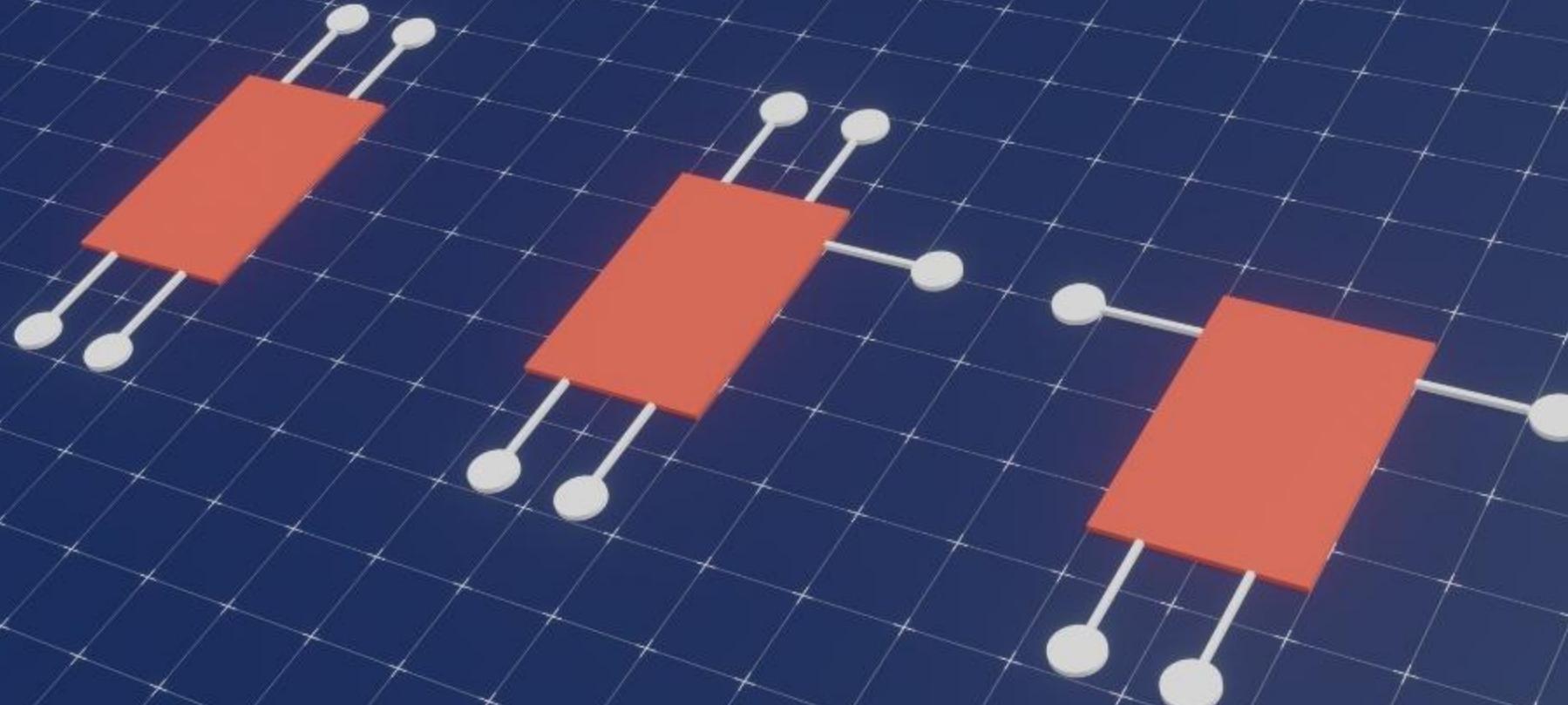
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response

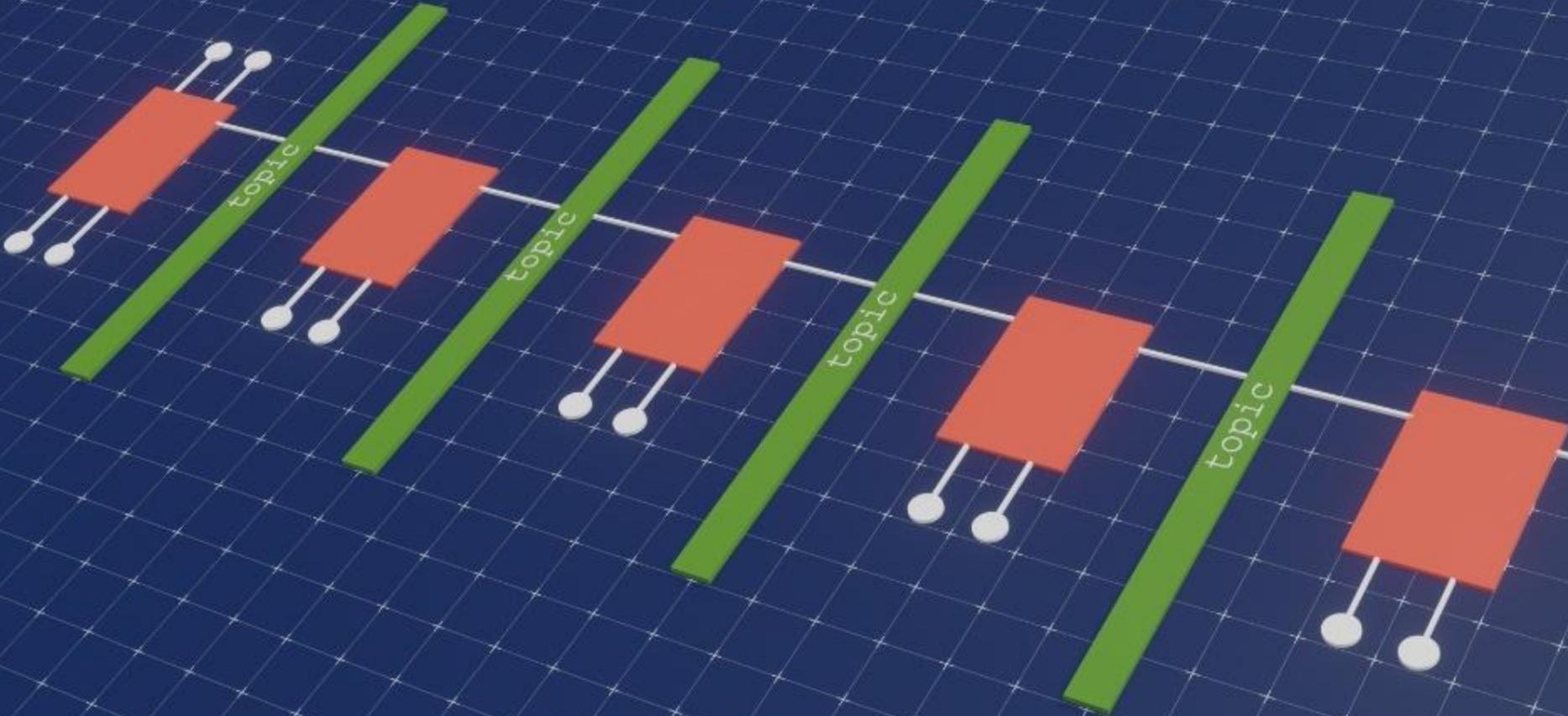
publish

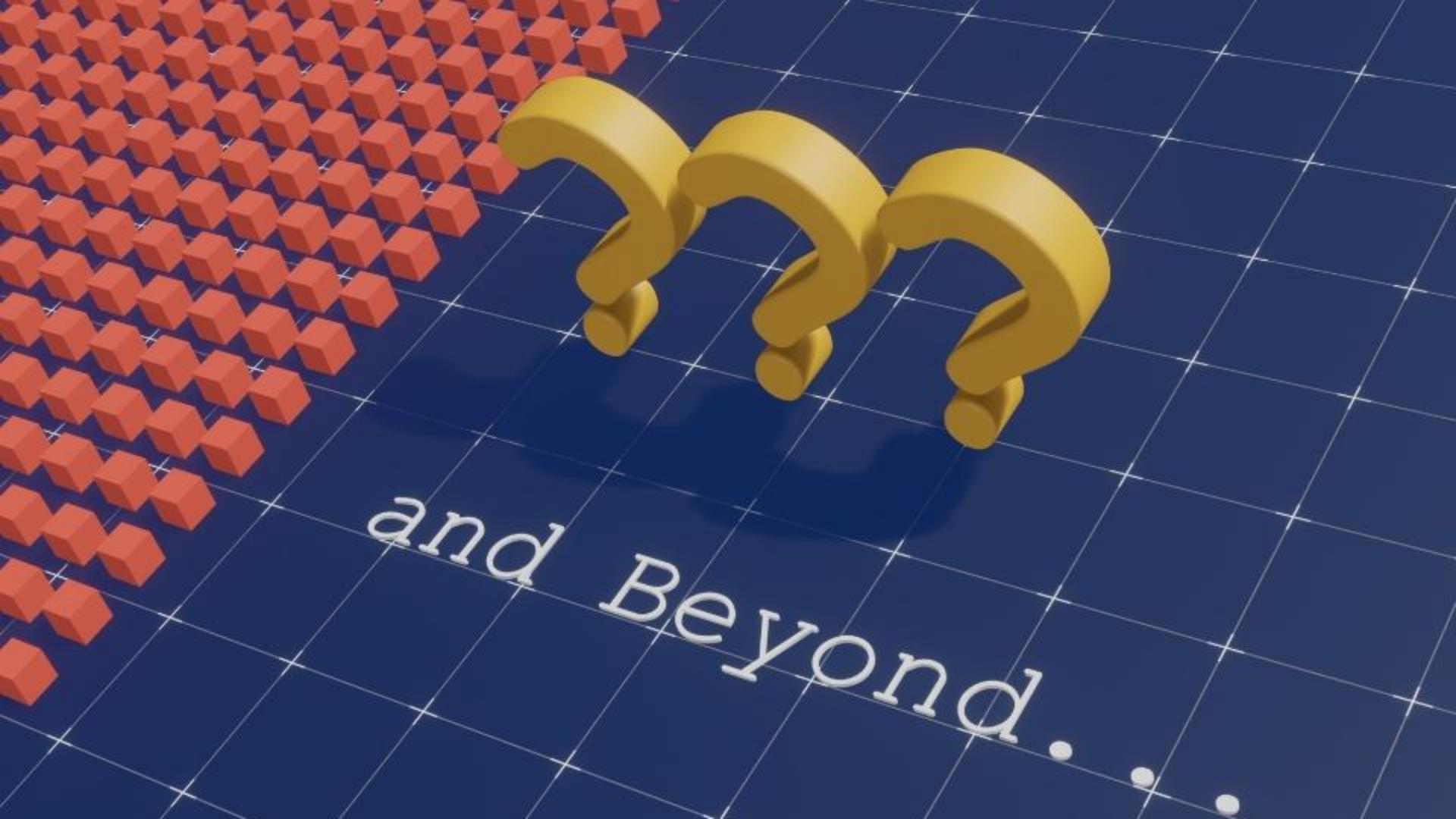




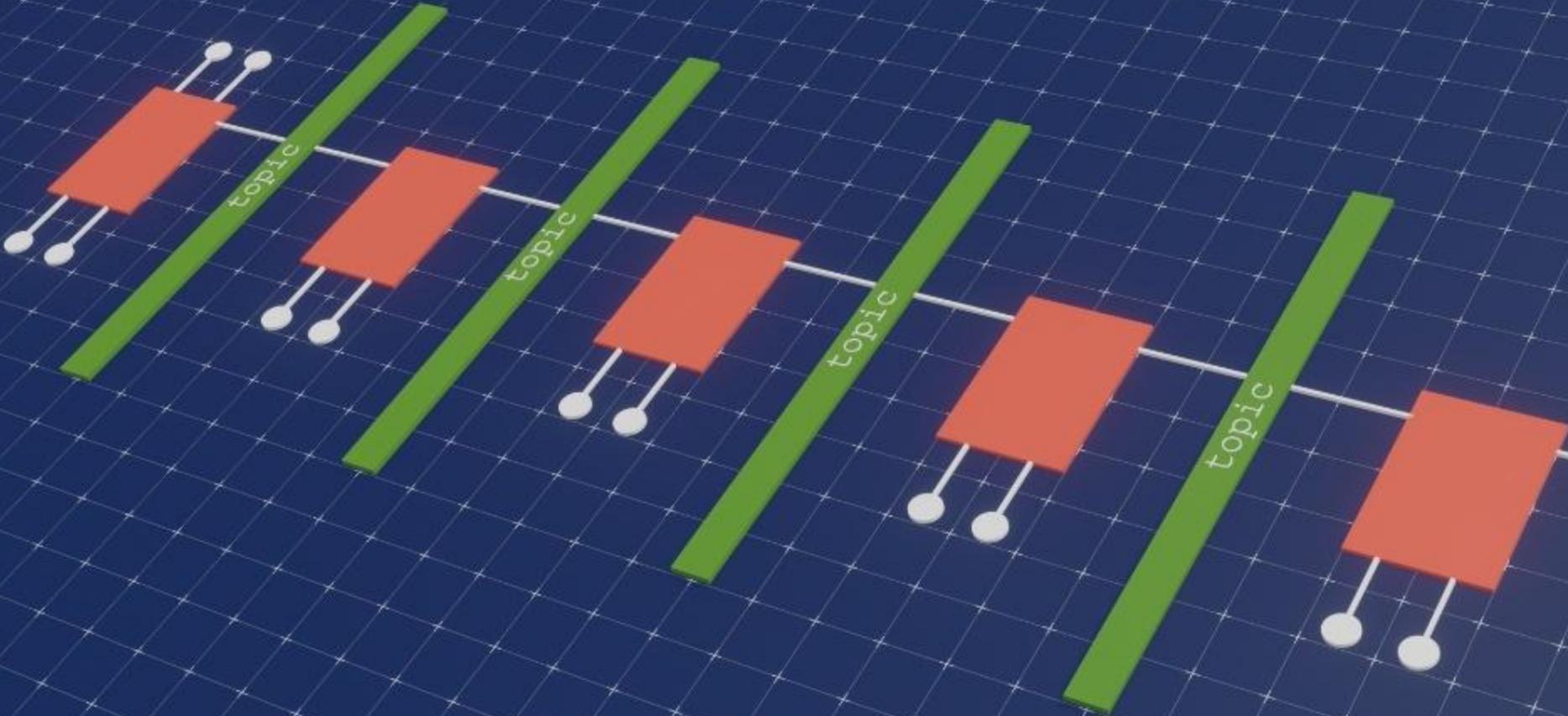
A diagram illustrating a message bus architecture. A central green rectangular bar, labeled "Message Bus" in white, represents the backbone. Three orange rectangular components are connected to it via white lines. The first component on the left is grey with a green base. The second component in the middle has two white circular endpoints. The third component on the right also has two white circular endpoints. The entire setup is set against a dark blue background with a light blue grid.

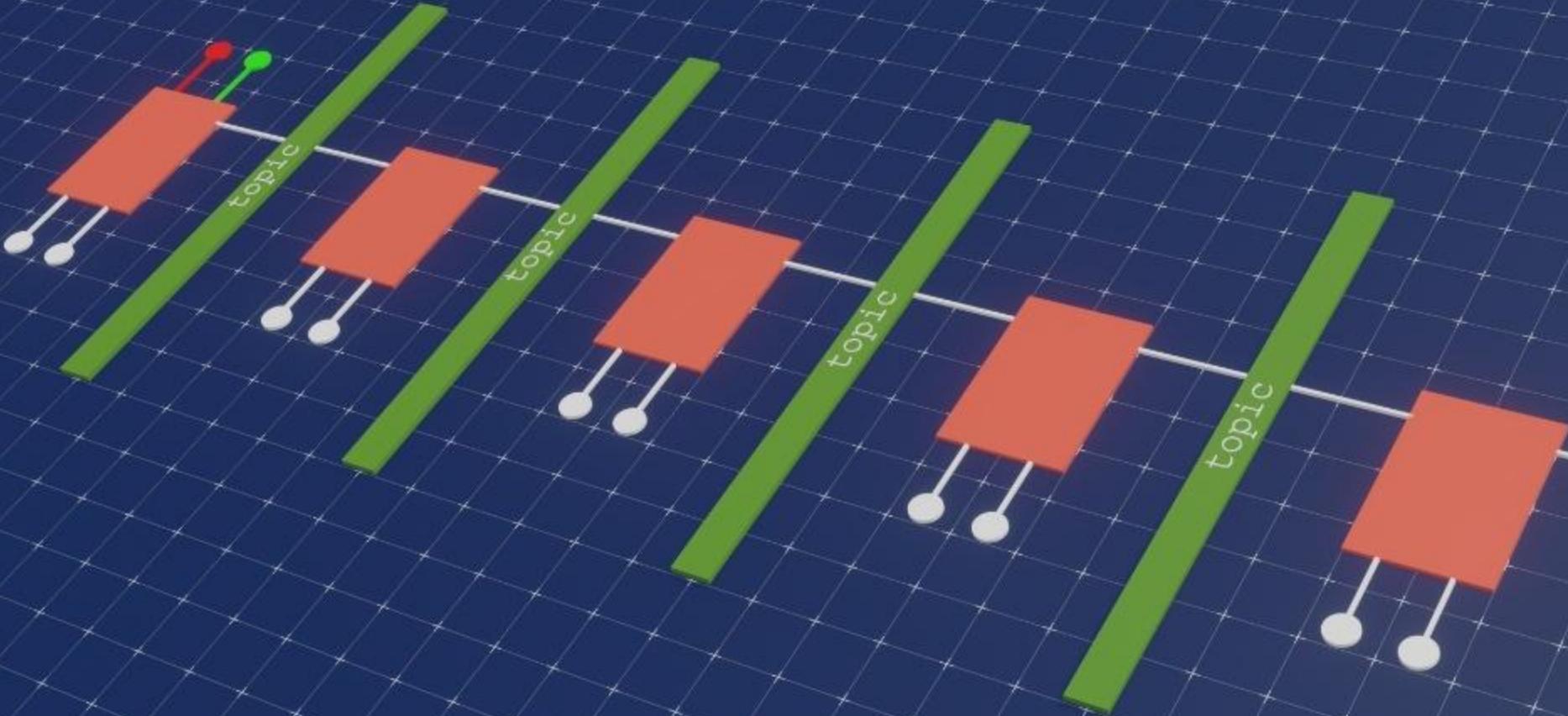
Message Bus

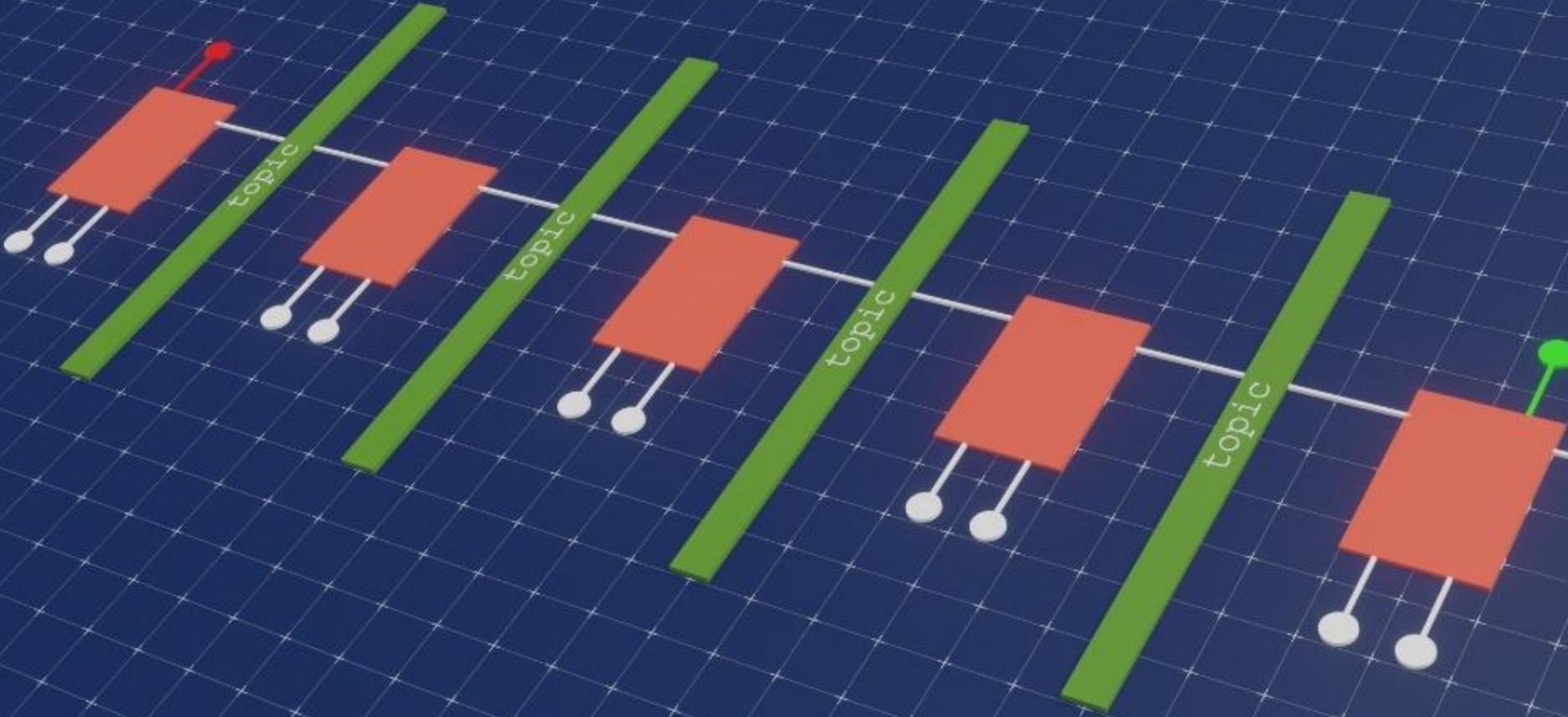


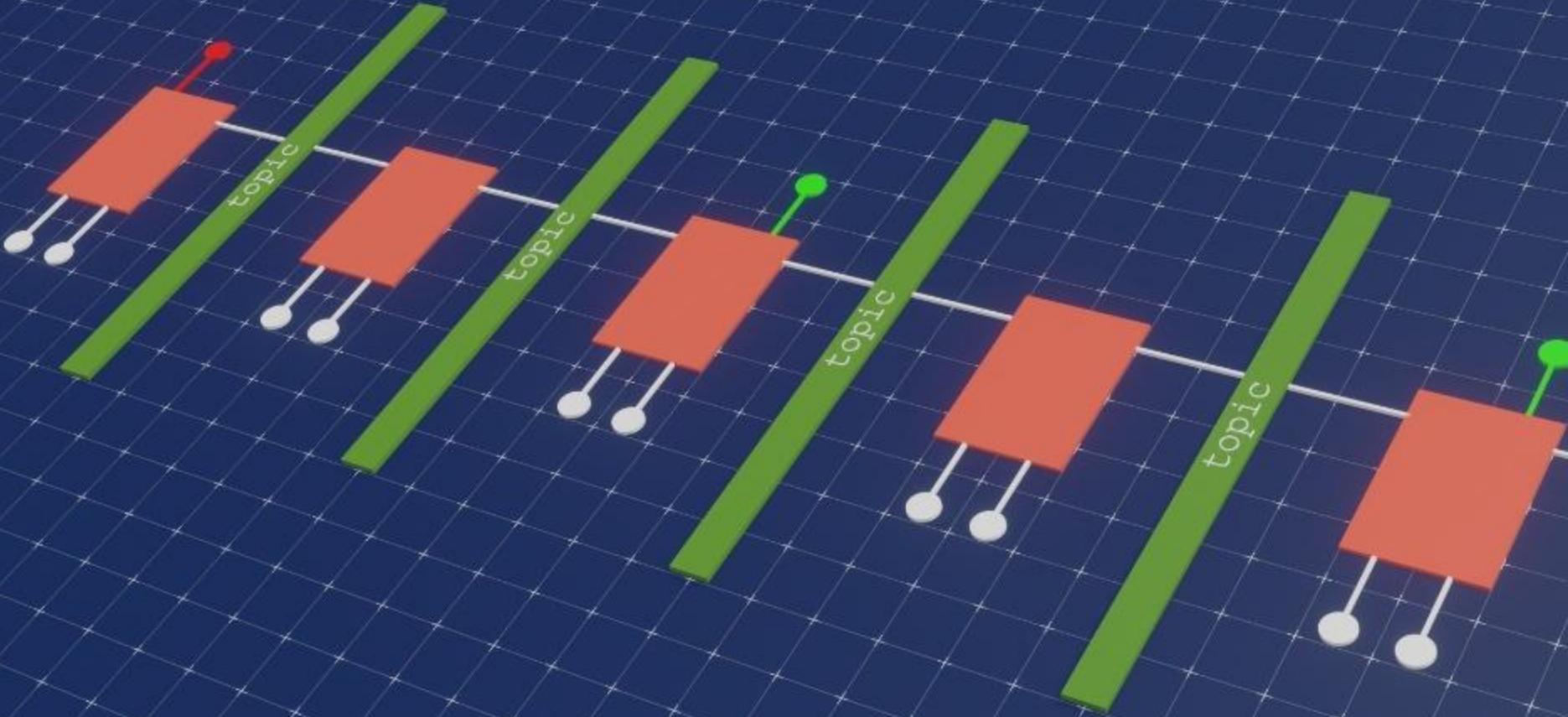


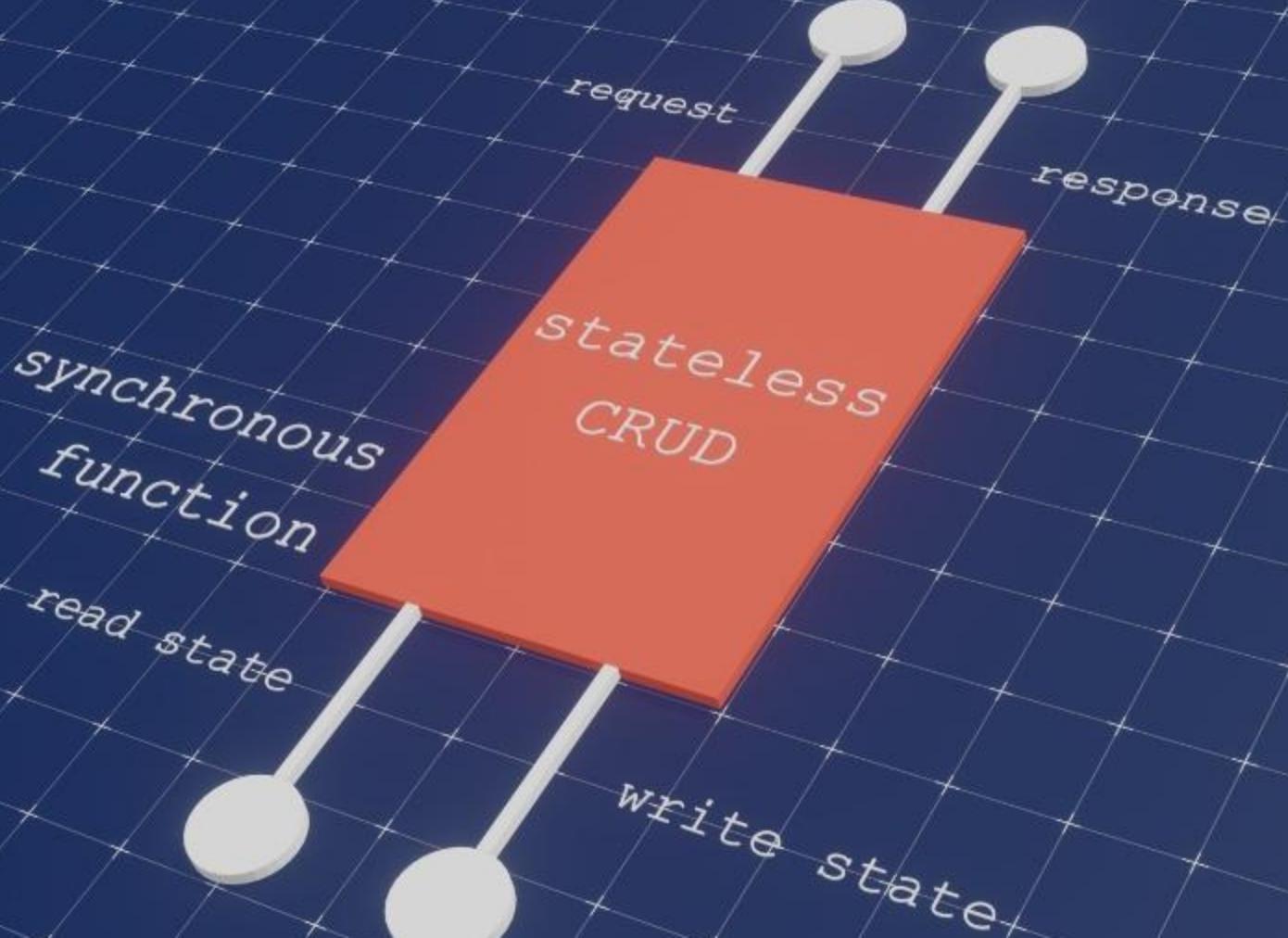
and Beyond.

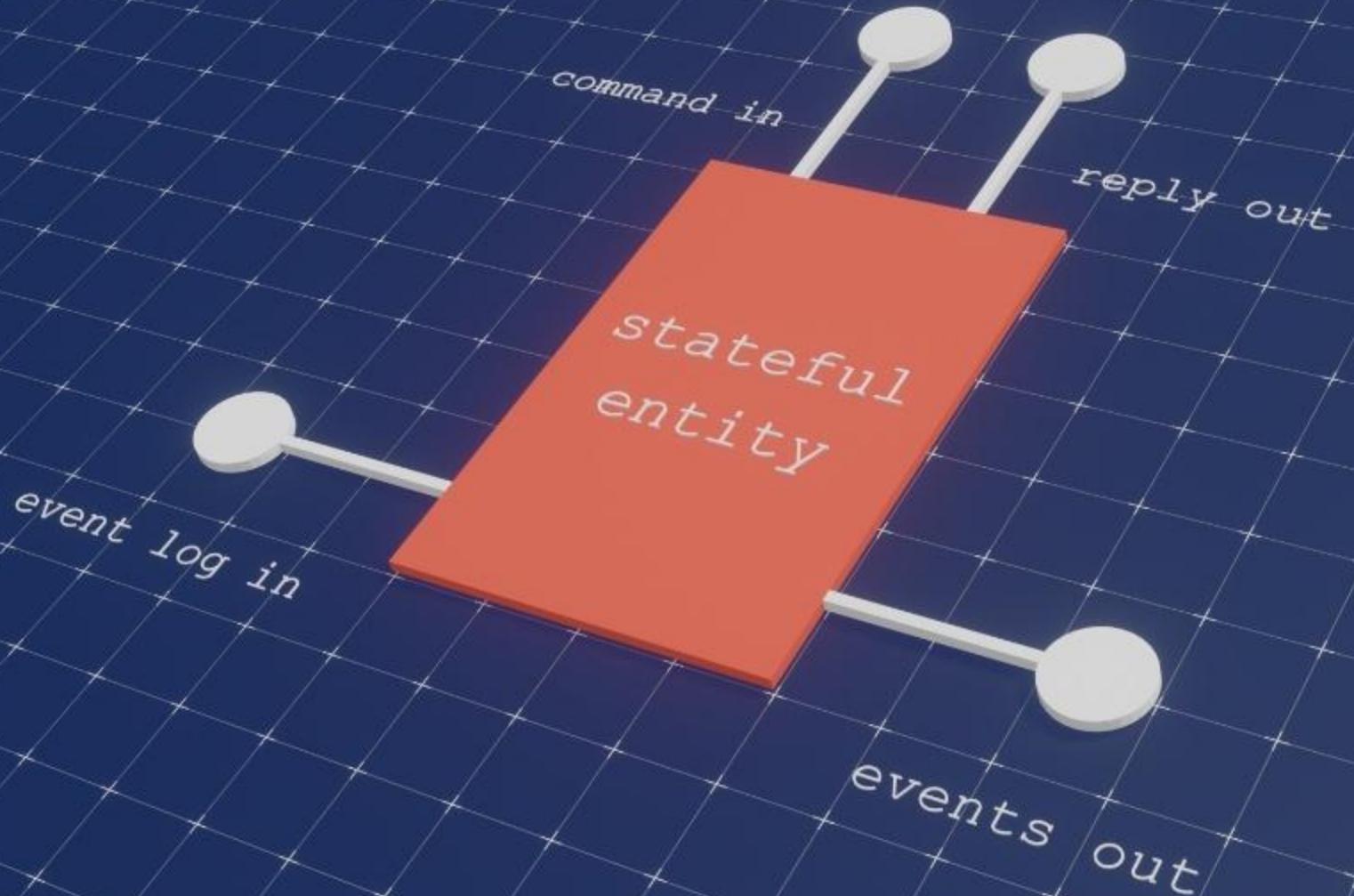


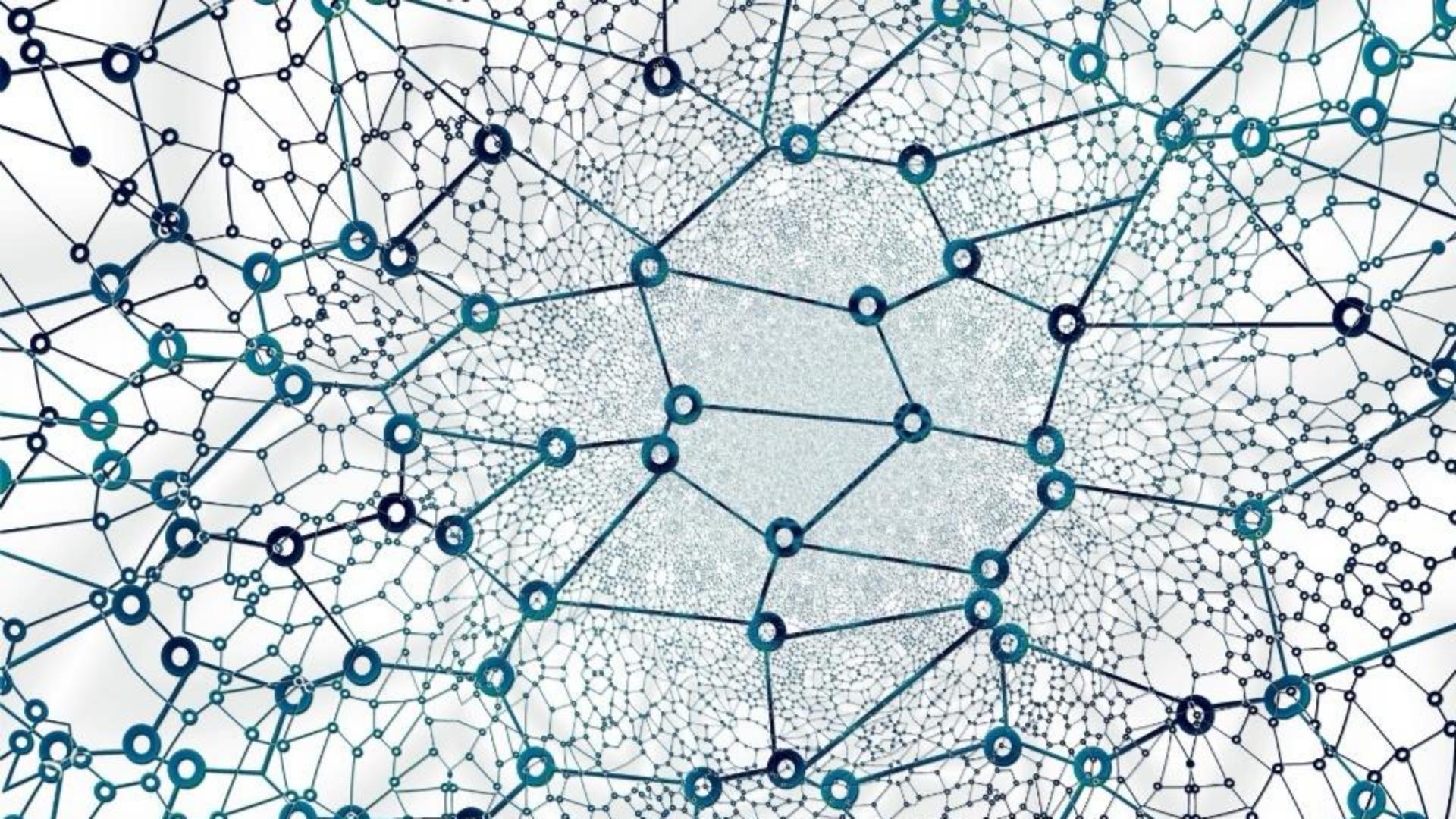








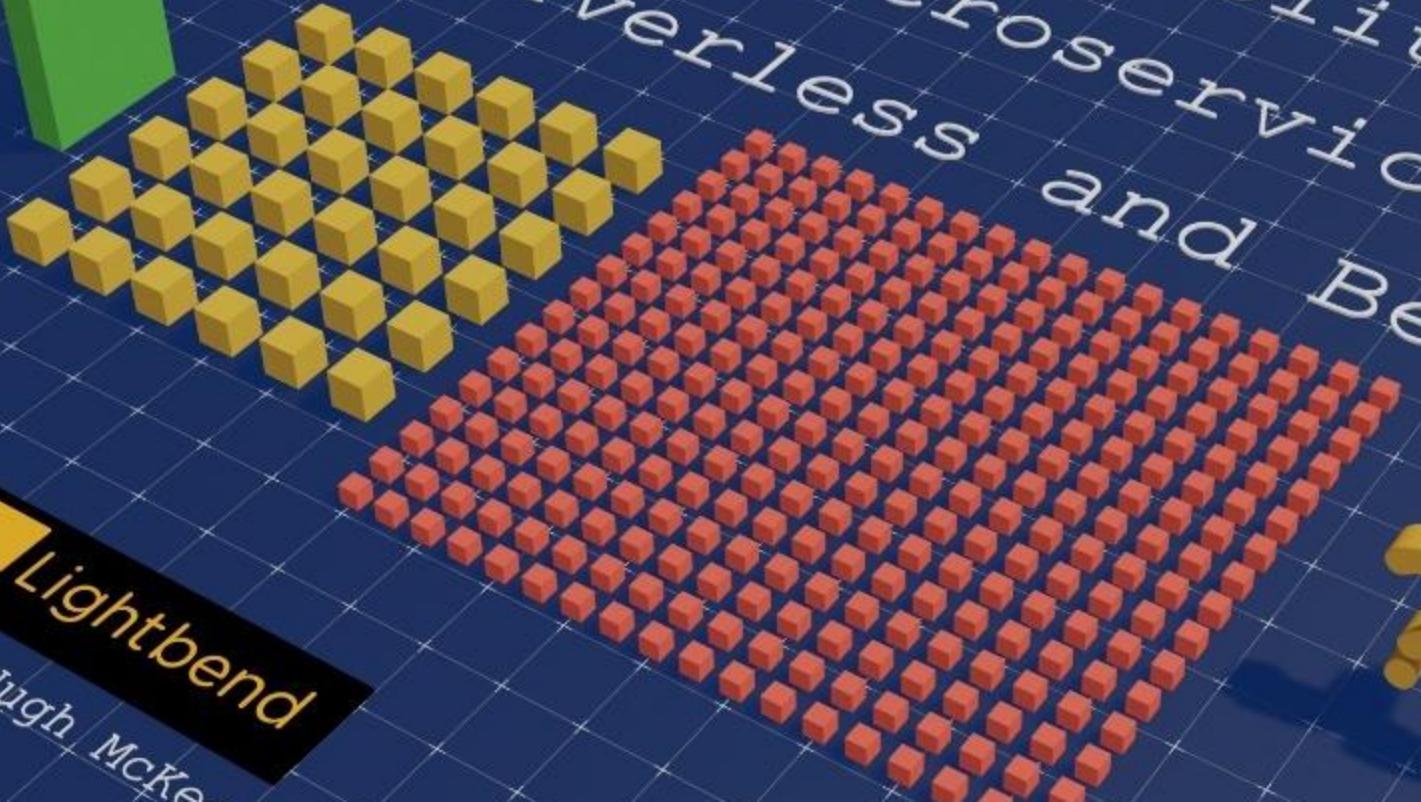








From Monoliths
to Microservices
to Serverless and Beyond



Lightbend
Hugh McKee



Hugh McKee

YOU!

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Challenges with microservices

- Synchronous communication
- Keeping the configuration up to date
- It's hard to track a request
- Analyzing the usage of hardware resources on a component level
- Management of many small components can become costly and error-prone

The 8 fallacies of distributed envi

1. The network is reliable
2. Latency is zero
3. Bandwidth is infinite
4. The network is secure
5. Topology doesn't change
6. There is one administrator
7. Transport cost is zero
8. The network is homogeneous

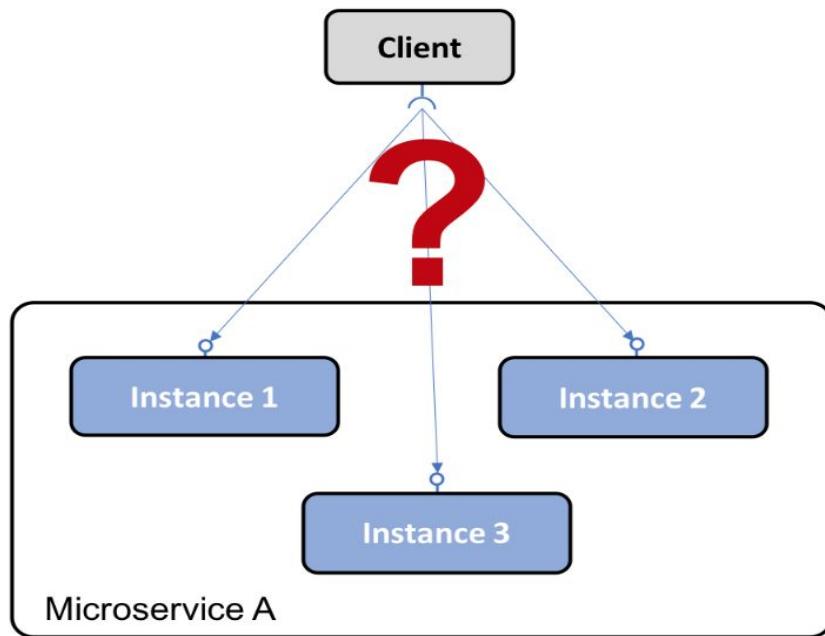
[https://www.rgoarchitects.com/Files/fallacies.pdf.](https://www.rgoarchitects.com/Files/fallacies.pdf)

Design patterns for microservices

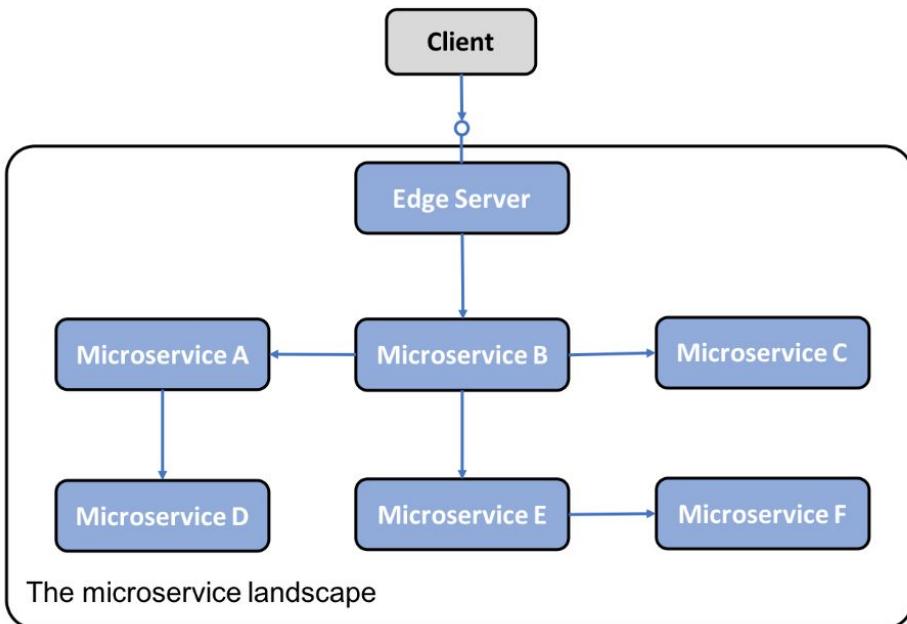
design patterns

- ▶ Service discovery
- ▶ Edge server
- ▶ Reactive microservices
- ▶ Central configuration
- ▶ Centralized log analysis
- ▶ Distributed tracing
- ▶ Circuit Breaker
- ▶ Control loop
- ▶ Centralized monitoring and alarms

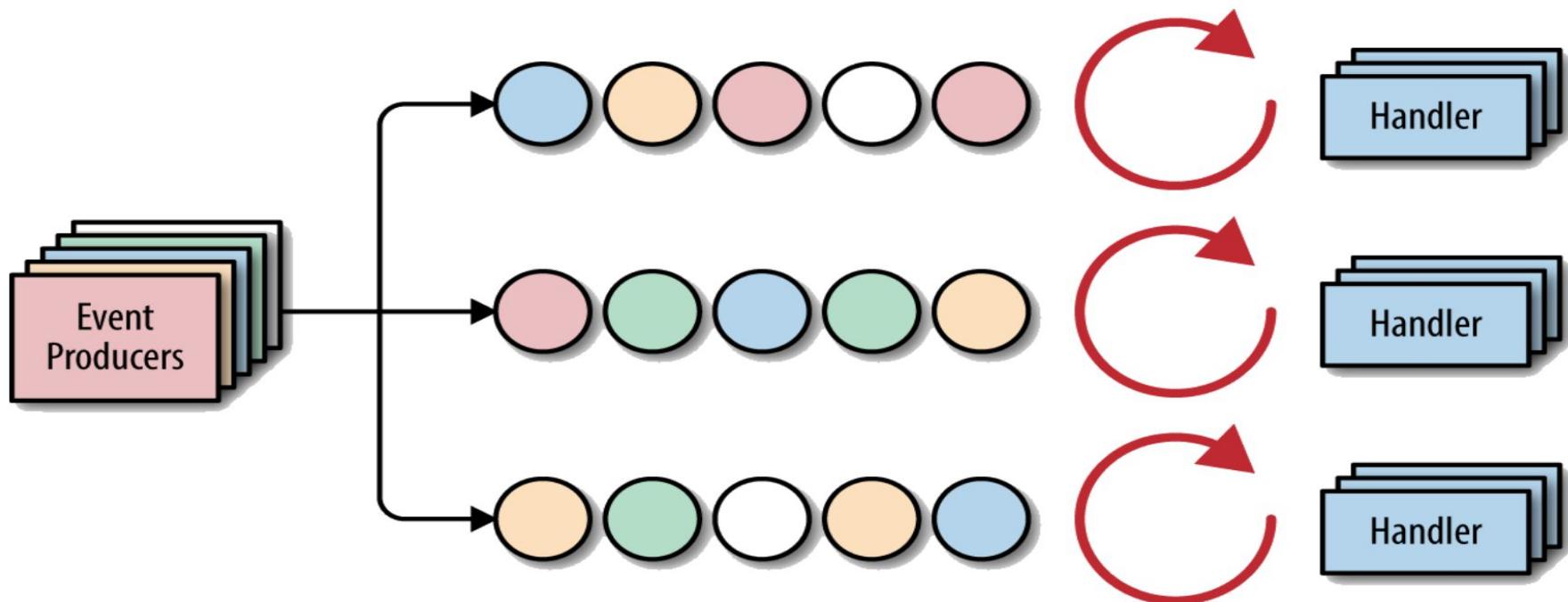
1. Service Discovery



2. Edge (Gateway/Load Balancer) Server



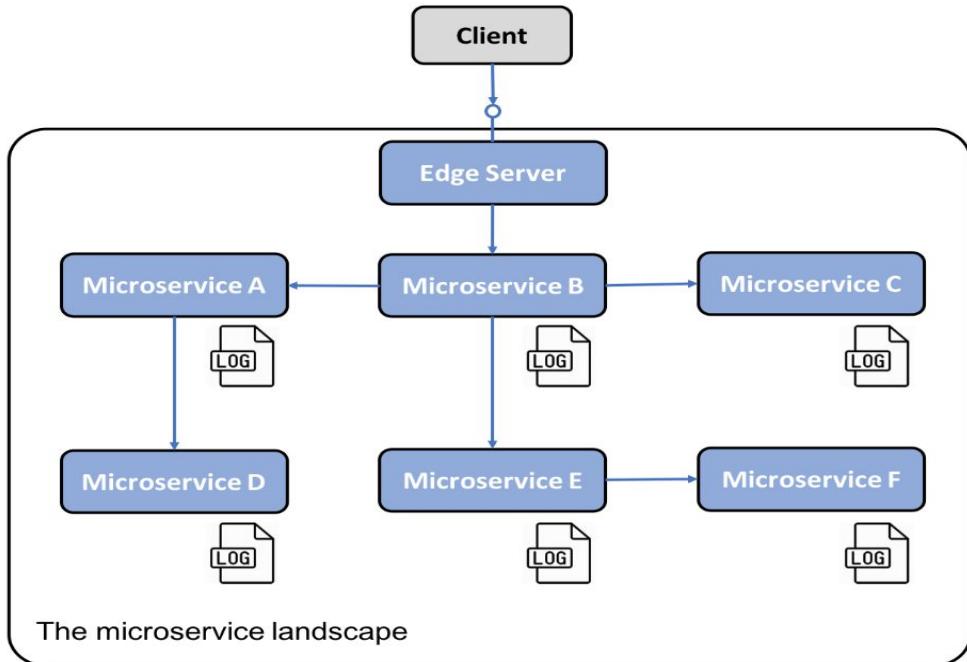
3. Reactive Microservices



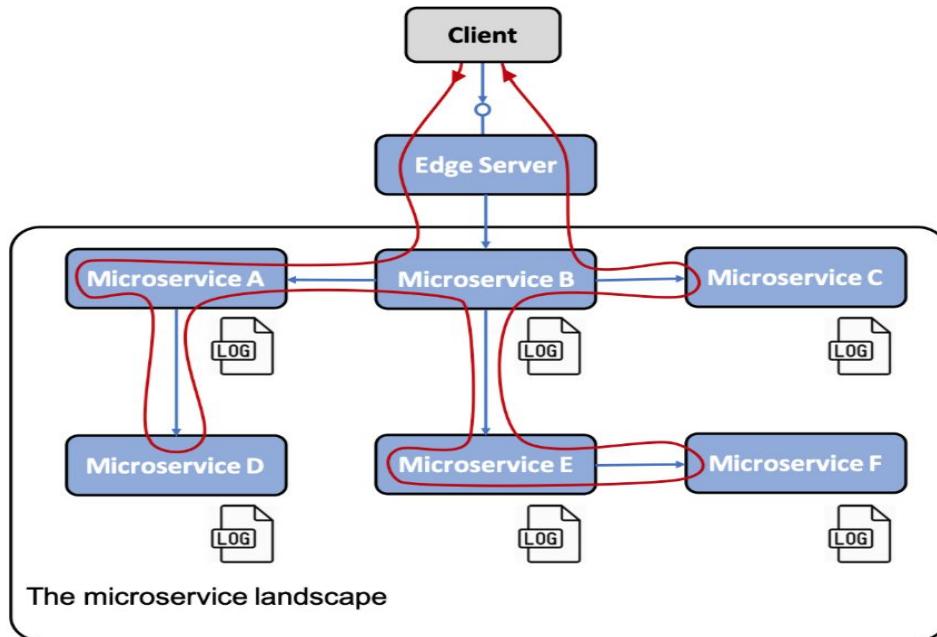
4. Central Configuration

Add a new component,
a configuration server, to the system landscape to store the configuration of all the microservices.

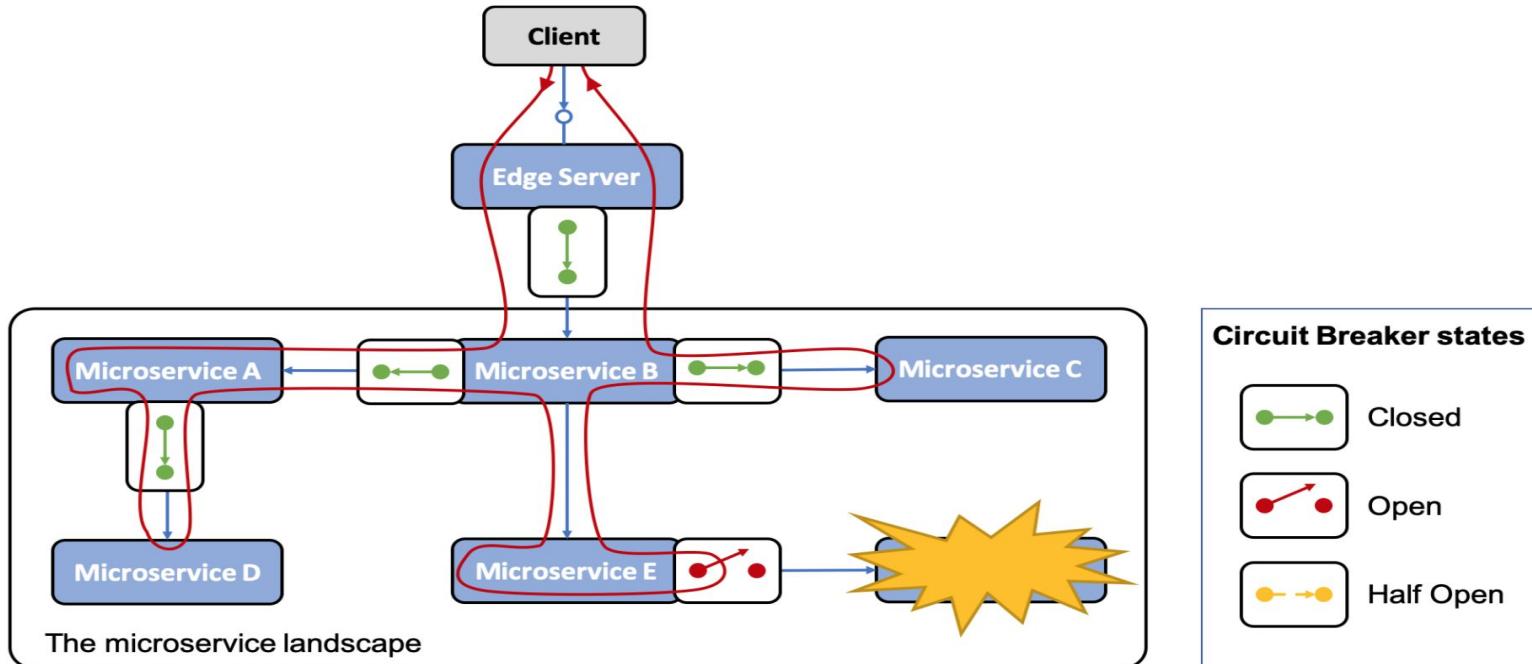
5. Centralized Log Analysis



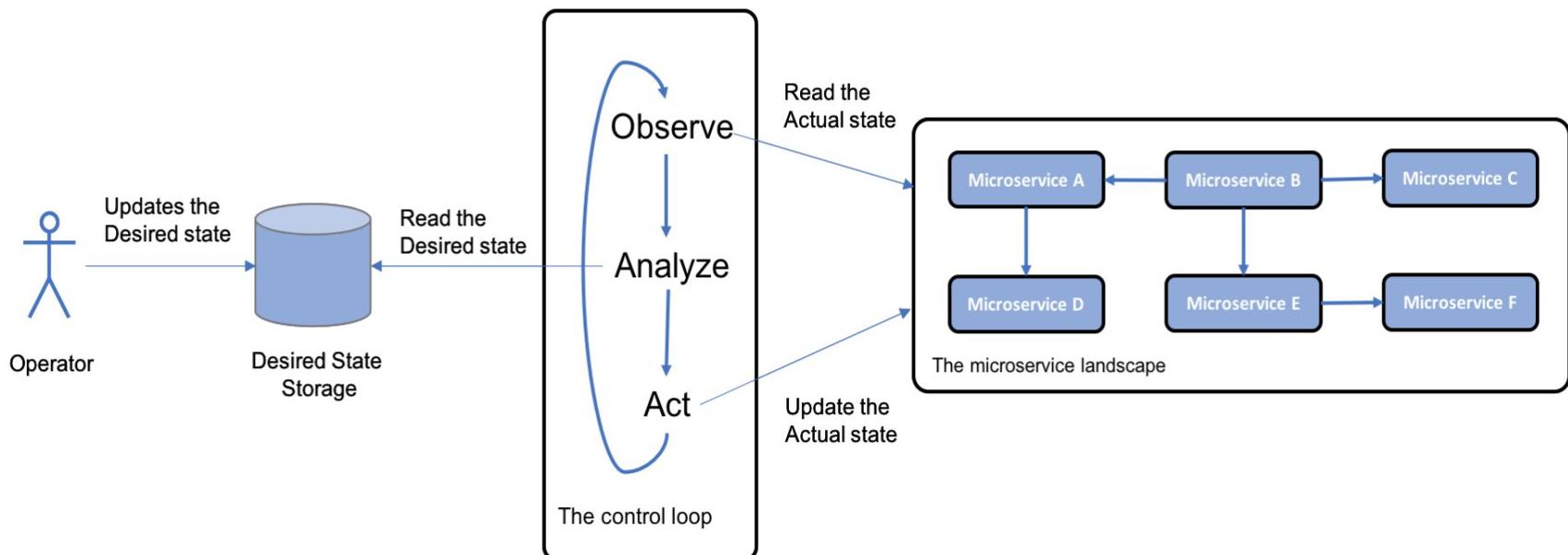
6. Distributed Tracing



7. Circuit Breaker



8. Control Loop - e.g k8s



9. Centralized monitoring & alarms

