

# Experiment 1O: Simulation of BER of BFSK in an AWGN Channel in MATLAB

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## Aim

To implement the BER of BFSK in an AWGN channel in MATLAB.

## Binary FSK

In **binary FSK**, symbols 1 and 0 are distinguished from each other by transmitting one of two sinusoidal waves that differ in frequency by a fixed amount. A typical pair of sinusoidal waves is described by:

$$s_i(t) = \begin{cases} \sqrt{\frac{2E_b}{T_b}} \cos(2\pi f_i t), & 0 \leq t \leq T_b, \\ 0, & \text{elsewhere,} \end{cases}$$

where  $i = 1, 2$ , and  $E_b$  is the transmitted signal energy per bit. The transmitted frequency is set at

$$f_i = \frac{n_c + i}{T_b}, \quad \text{for some fixed integer } n_c \text{ and } i = 1, 2.$$

Symbol 1 is represented by  $s_1(t)$  and symbol 0 by  $s_2(t)$ . The FSK signal described here is known as *Sunde's FSK*. It is a continuous-phase signal, in the sense that phase continuity is always maintained, including the inter-bit switching times.

The signals  $s_1(t)$  and  $s_2(t)$  are orthogonal, but not normalized to have unit energy. The most useful form for the set of orthonormal basis functions is described by:

$$\phi_i(t) = \begin{cases} \sqrt{\frac{2}{T_b}} \cos(2\pi f_i t), & 0 \leq t \leq T_b, \\ 0, & \text{elsewhere,} \end{cases}$$

where  $i = 1, 2$ .

Correspondingly, the coefficient  $s_{ij}$  for where  $i = 1, 2$  and  $j = 1, 2$  is defined by:

$$s_{ij} = \int_0^{T_b} s_i(t) \phi_j(t) dt.$$

Substituting  $s_i(t)$  and  $\phi_j(t)$ :

$$s_{ij} = \int_0^{T_b} \sqrt{\frac{2E_b}{T_b}} \cos(2\pi f_i t) \sqrt{\frac{2}{T_b}} \cos(2\pi f_j t) dt.$$

Carrying out the integration, the formula for  $s_{ij}$  simplifies to:

$$s_{ij} = \begin{cases} \sqrt{E_b}, & i = j, \\ 0, & i \neq j. \end{cases}$$

Thus, unlike binary PSK, binary FSK is characterized by having a signal-space diagram that is two-dimensional (i.e.,  $N = 2$ ) with two message points (i.e.,  $M = 2$ ). The two message points are defined by the vectors:

$$\mathbf{s}_1 = \begin{bmatrix} \sqrt{E_b} \\ 0 \end{bmatrix}$$

$$\mathbf{s}_2 = \begin{bmatrix} 0 \\ \sqrt{E_b} \end{bmatrix}$$

The Euclidean distance  $\|\mathbf{s}_1 - \mathbf{s}_2\|$  is equal to  $\sqrt{2E_b}$ .

## Error Probability of Binary FSK

The observation vector  $\mathbf{x}$  has two elements  $x_1$  and  $x_2$  that are defined by, respectively,

$$x_1 = \int_0^{T_b} x(t)\phi_1(t) dt$$

and

$$x_2 = \int_0^{T_b} x(t)\phi_2(t) dt$$

where  $x(t)$  is the received signal, whose form depends on which symbol was transmitted. Given that symbol 1 was transmitted,  $x(t)$  equals  $s_1(t) + w(t)$ , where  $w(t)$  is the sample function of a white Gaussian noise process of zero mean and power spectral density  $N_0/2$ . If, on the other hand, symbol 0 was transmitted,  $x(t)$  equals  $s_2(t) + w(t)$ . Now, applying the decision rule assuming the use of coherent detection at the receiver, we find that the observation space is partitioned into two decision regions, labeled  $Z_1$  and  $Z_2$ . The decision boundary, separating region  $Z_1$  from region  $Z_2$ , is the perpendicular bisector of the line joining the two message points. The receiver decides in favor of symbol 1 if the received signal point represented by the observation vector  $\mathbf{x}$  falls inside region  $Z_1$ . This occurs when  $x_1 > x_2$ . If, on the other hand, we have  $x_1 < x_2$ , the received signal point falls inside region  $Z_2$  and the receiver decides in favor of symbol 0. On the decision boundary, we have  $x_1 = x_2$ , in which case the receiver makes a random guess in favor of symbol 1 or 0.

To proceed further, we define a new Gaussian random variable  $Y$  whose sample value  $y$  is equal to the difference between  $x_1$  and  $x_2$ ; that is,

$$y = x_1 - x_2$$

The mean value of the random variable  $Y$  depends on which binary symbol was transmitted. Given that symbol 1 was sent, the Gaussian random variables  $X_1$  and  $X_2$ , whose sample values are denoted by  $x_1$  and  $x_2$ , have mean values equal to  $\sqrt{E_b}$  and zero, respectively. Correspondingly, the conditional mean of the random variable  $Y$  given that symbol 1 was sent is

$$\mathbb{E}[Y|1] = \mathbb{E}[X_1|1] - \mathbb{E}[X_2|1] = +\sqrt{E_b}$$

On the other hand, given that symbol 0 was sent, the random variables  $X_1$  and  $X_2$  have mean values equal to zero and  $\sqrt{E_b}$ , respectively. Correspondingly, the conditional mean of the random variable  $Y$  given that symbol 0 was sent is

$$\mathbb{E}[Y|0] = \mathbb{E}[X_1|0] - \mathbb{E}[X_2|0] = -\sqrt{E_b}$$

The variance of the random variable  $Y$  is independent of which binary symbol was sent. Since the random variables  $X_1$  and  $X_2$  are statistically independent, each with a variance equal to  $N_0/2$ , it follows that

$$\text{var}[Y] = \text{var}[X_1] + \text{var}[X_2] = N_0$$

Suppose we know that symbol 0 was sent. The conditional probability density function of the random variable  $Y$  is then given by

$$f_Y(y|0) = \frac{1}{\sqrt{2\pi N_0}} \exp \left[ -\frac{(y + \sqrt{E_b})^2}{2N_0} \right]$$

Since the condition  $x_1 > x_2$ , or, equivalently,  $y > 0$  corresponds to the receiver making a decision in favor of symbol 1, we deduce that the conditional probability of error given that symbol 0 was sent is

$$\begin{aligned} p_{10} &= \mathbb{P}(y > 0 | \text{symbol 0 was sent}) = \int_0^\infty f_Y(y|0) dy \\ &= \frac{1}{\sqrt{2\pi N_0}} \int_0^\infty \exp \left[ -\frac{(y + \sqrt{E_b})^2}{2N_0} \right] dy \end{aligned}$$

To put the integral in a standard form involving the  $Q$ -function, we set

$$z = \frac{y + \sqrt{E_b}}{\sqrt{N_0}}$$

Then, changing the variable of integration from  $y$  to  $z$ , we may rewrite (7.165) as

$$p_{10} = \frac{1}{\sqrt{2\pi}} \int_{\sqrt{E_b/N_0}}^\infty \exp \left( -\frac{z^2}{2} \right) dz = Q \left( \sqrt{\frac{E_b}{N_0}} \right)$$

Similarly, we may show the  $p_{01}$ , the conditional probability of error given that symbol 1 was sent, has the same value. Accordingly, averaging  $p_{10}$  and  $p_{01}$  and assuming equiprobable symbols, we find that the average probability of bit error, or equivalently, the BER for binary FSK with coherent detection is

$$P_e = Q \left( \sqrt{\frac{E_b}{N_0}} \right)$$

## Conclusion

The experiment successfully simulated the BER of BFSK in an AWGN channel and observed its dependence on SNR using MATLAB.

## References

S. Haykin, *Communication Systems*, 4th ed., Hoboken, NJ: Wiley, 2001.