

## 1 Core Overview

The ADC Controller for DE-series Boards IP Core provides an interface between a processor and the Analog-to-Digital Converter (ADC) present on DE-series boards. The core supports the ADCs on the DE0-Nano, DE0-Nano-SoC, DE1-SoC, DE10-Standard, DE10-Nano, and DE10-Lite boards.

## 2 Functional Description

The ADC Controller for DE-series Boards IP Core provides access to the Analog-to-Digital Converters found on the DE-series boards. It controls all required digital signals both to and from the ADC, and provides the user with a memory mapped register interface to read converted values.

## 3 Instantiating the Core in Platform Designer

The ADC Controller for DE-series Boards IP core can be instantiated in a system using Platform Designer or as a standalone component from the IP Catalog within the Quartus II software. Designers use the core's configuration wizard to specify the board for which they are instantiating the core, as well as the number of channels to be read by the ADC Controller. The configuration wizard is shown in in Figure 1. The ADC controller will only read channels 0 to  $n-1$ , where  $n$  is the number of channels specified in the wizard. Designers also specify the frequency of the clock that will drive the ADC chip. The acceptable clock frequency range differs for each board, and is listed in Table 1 below.

Board	ADC Chip	ADC Clock Freq.	Voltage Range	Channels	Resolution
DE0-Nano	ADC128S022	0.8 - 3.2 MHz	0 - 3.3 V	8	12 bit
DE0-Nano-SoC	LTC2308	0.01 - 20 MHz	0 - 5 V	8	12 bit
DE1-SoC (rev. A-E)	AD7928	0.01 - 20 MHz	0 - 5 V	8	12 bit
DE1-SoC (rev. F+)	LTC2308	0.01 - 20 MHz	0 - 5 V	8	12 bit
DE10-Standard	LTC2308	0.01 - 20 MHz	0 - 5 V	8	12 bit
DE10-Nano	LTC2308	0.01 - 20 MHz	0 - 5 V	8	12 bit
DE10-Lite	MAX 10	10 MHz	0 - 5 V	6	12 bit

Table 1. ADC Chips on DE-series Boards

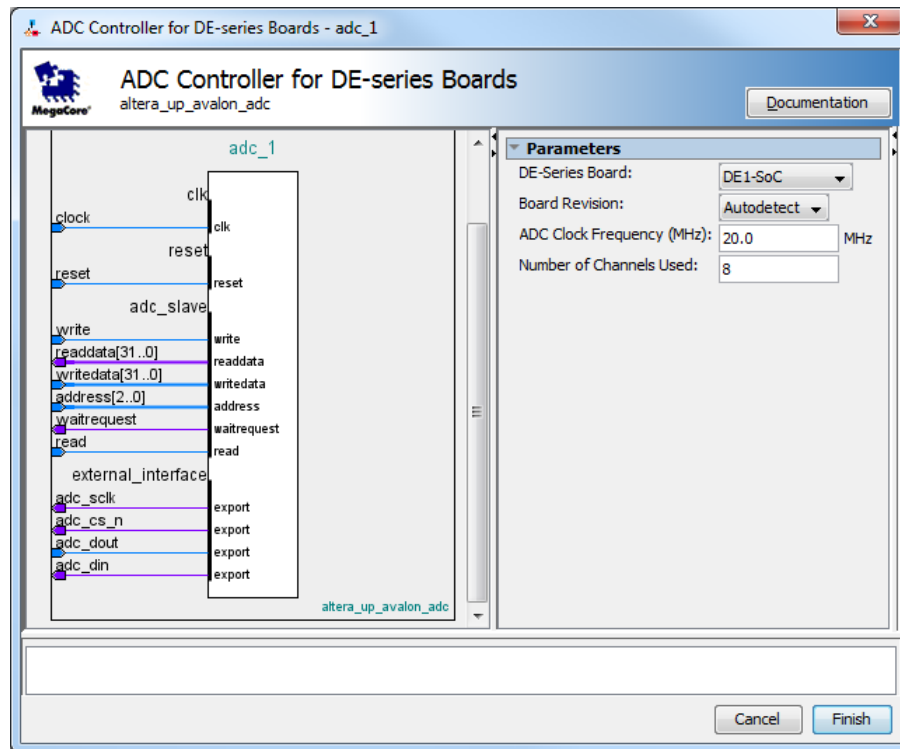


Figure 1. ADC Controller's Configuration Wizard.

## 4 Software Programming Model

### 4.1 Register Map

The ADC Controller for DE-series Boards IP Core provides eight registers for reading and two for writing, as shown in Table 2. The eight readable registers contain the outputs from the ADC for the eight analog inputs. The two writable registers are used to control the ADC. Writing to the *Update* register triggers an update of the stored conversions, and writing to *Auto-Update* enables or disables the automatic update feature.

#### 4.1.1 Channel Registers

These eight registers hold the 12-bit outputs from the eight ADC channels. They are refreshed upon completion of an update operation. An update operation can be triggered manually by writing to the *Update* register, or automatically by enabling the Auto-Update mode via the *Auto-Update* register. In Auto-Update mode, the 16th bit of the channel register acts as a refresh flag. After all channels are refreshed, the flags are high. Upon reading a channel, that channel's flag is set to low.

Offset in bytes	Register name	Read/Write	Purpose
0	CH_0	R	Converted value of channel 0
	Update	W	Update the converted values
4	CH_1	R	Converted value of channel 1
	Auto-Update	W	Enables or disables auto-updating
8	CH_2	R	Converted value of channel 2
12	CH_3	R	Converted value of channel 3
16	CH_4	R	Converted value of channel 4
20	CH_5	R	Converted value of channel 5
24	CH_6	R	Converted value of channel 6
28	CH_7	R	Converted value of channel 7

Table 2. ADC Controller register map

#### 4.1.2 Update Register

Writing any value to the *Update* register begins a conversion cycle on the ADC. During this time, all desired channels (as specified in the Platform Designer configuration wizard) are sampled. The new values become available in the Channel registers once the entire update operation has finished. If reads to the channel registers are attempted during the conversion cycle, the *wait\_request* signal will be raised, causing the processor to stall until the update has finished.

#### 4.1.3 Auto-Update Register

On system startup, this register will be loaded with a zero value. Writing a '1' to this register will enable auto-updating, while writing a '0' will disable it.

When auto-update is enabled, the system will automatically begin another update operation after the previous one finishes. Additionally, if reads to the channel registers are attempted during an update operation, the stored values from the previous update operation will be read without waiting for the latest update to finish. This is in contrast to a read during an update operation triggered by the *Update* register, where the *wait\_request* signal would be asserted until the current update operation finishes.

## 4.2 Programming with the ADC Controller

The ADC Controller for DE-series Boards core is packaged with C-language functions accessible through the [hardware abstraction layer \(HAL\)](#). These functions implement basic operations for the ADC Controller.

To use the functions, the C code must include the statement:

```
#include "altera_up_avalon_adc.h"
```

#### 4.2.1 alt\_up\_adc\_open\_dev

**Prototype:** alt\_up\_adc\_dev\* alt\_up\_adc\_open\_dev( const char \*name)  
**Include:** <altera\_up\_avalon\_adc.h>  
**Parameters:** name – the ADC Controller name. For example, if the ADC controller name in Qsys is "ADC", then *name* should be "/dev/ADC"  
**Returns:** The corresponding device structure, or NULL if the device is not found.  
**Description:** Open the ADC controller device specified by *name* .

#### 4.2.2 alt\_up\_adc\_read

**Prototype:** unsigned int alt\_up\_adc\_read ( alt\_up\_adc\_dev \*adc, unsigned channel)  
**Include:** <altera\_up\_avalon\_adc.h>  
**Parameters:** adc – struct for the ADC controller device .  
channel – the channel to be read, from 0 to 7.  
**Returns:** data – The converted value from the desired channel.  
**Description:** Read from a channel of the ADC.

#### 4.2.3 alt\_up\_adc\_update

**Prototype:** void alt\_up\_adc\_update( alt\_up\_adc\_dev \*adc)  
**Include:** <altera\_up\_avalon\_adc.h>  
**Parameters:** adc – struct for the ADC controller device .  
**Description:** Trigger the controller to convert all channels and store the values.

#### 4.2.4 alt\_up\_adc\_auto\_enable

**Prototype:** void alt\_up\_adc\_auto\_enable( alt\_up\_adc\_dev \*adc)  
**Include:** <altera\_up\_avalon\_adc.h>  
**Parameters:** adc – struct for the ADC controller device .  
**Description:** Enable automatic converting of channels.

#### 4.2.5 alt\_up\_adc\_auto\_disable

**Prototype:** void alt\_up\_adc\_auto\_disable( alt\_up\_adc\_dev \*adc)  
**Include:** <altera\_up\_avalon\_adc.h>  
**Parameters:** adc – struct for the ADC controller device .  
**Description:** Disable automatic converting of channels.

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