```
# Find the remaining string, (Please see the information given below the skeleton program)
#
# Hint :
     try the following in interpreter
         >>> str = ''
#
         >>> str = str + 'a',
         >>> str
 (Basically str1+str2 returns the result of concatenating str1 and str2)
def string_after_firstOccurrence(str,ch):
s = raw input("Enter the string")
c = raw input("Enter the character")
strl=string after firstOccurrence(s,c)
print "The remaining string after the first occurrence of ",c," is ",strl
     Example sets
#
     1) str = file.txt.pdf
        ch = .
        Observable_Output : The remaining string after the first occurrence of . is txt.pdf
     2) str = aardvark.txt
#
        Observable Output: The remaining string after the first occurrence of a is ardvark
#
#
     3) str = polynomial-function
        ch = o
        Observable Output: The remaining string after the first occurrence of o is
lynomial-function
      Trace format
     Example set 1
#
#
              program line
                              What happens inside the computer
      Step
#
                  9
                                 s = "file.txt.pdf"
         1
                                 c = ' \cdot '
                  10
         2
                                 calls string after firstOccurrence(s,c) ==>
                  11
remaining string('file.txt.pdf','.')
#
              program line
                              Observable Output
      Step
         1
# Note :-
     In all programs in this set, the following rules hold:
#
     1) You can only add new code and not delete any line/character
     2) You have to trace the code by hand on the example sets given below the program
     3) The final trace must be available on the example inputs below the program
     Besides the above rules, the spirit/manner in which you must develop the code is as
follows,
         First you will have an idea then you code it up and then you run/trace the code on
the example
```

```
# sets and then you will realise the mistake(s) made. Then either you realise
that the initial idea itself
# was wrong and you change tracks, or, you refine the code and eliminate the
bugs.
#
# Finally, I want to see the efforts taken by you in the trace below the final
program.
#
```