

Assignment – 13.5

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Batch: 21

Task Description #1 (Refactoring – Removing Global Variables)

- Task: Use AI to eliminate unnecessary global variables from the code.

- Instructions:

- o Identify global variables used across functions.

- o Refactor the code to pass values using function parameters.

- o Improve modularity and testability.

- Sample Legacy Code:

```
rate = 0.1
```

```
def calculate_interest(amount):
```

```
    return amount * rate
```

```
print(calculate_interest(1000))
```

- Expected Output:

- o Refactored version passing rate as a parameter or using a configuration structure.

Prompt:

Refactor the Python code to remove global variables. Pass rate as a parameter and improve modularity and testability.

Code:

```
27-02-26.py X
27-02-26.py > ...
1 #Refactor the Python code to remove global variables. Pass rate as a parameter and improve
2 # modularity and testability.
3
4 def calculate_final_price(price, tax_rate):
5     """calculate the final price after applying tax.
6
7     Args:
8         price (float): The original price of the item.
9         tax_rate (float): The tax rate to apply (e.g., 0.07 for 7%).
10
11     Returns:
12         float: The final price after tax is applied.
13     """
14     return price * (1 + tax_rate)
15
16 # Example usage:
17 original_price = 100.0
18 tax_rate = 0.07
19 final_price = calculate_final_price(original_price, tax_rate)
20 print(f"The final price after tax is: {final_price:.2f}")
```

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```
PS C:\Users\yasha\OneDrive\Desktop\AI> & C:/Users/yasha/AppData/Local/Microsoft/WindowsApps/python3.11.exe c:/Users/yasha/OneDrive/Desktop/AI/27-02-26.py
Enter the original price: 110Traceback (most recent call last):
  File "c:\Users\yasha\OneDrive\Desktop\AI\27-02-26.py", line 16, in <module>
    original_price = 100.0

KeyboardInterrupt
PS C:\Users\yasha\OneDrive\Desktop\AI> & C:/Users/yasha/AppData/Local/Microsoft/WindowsApps/python3.11.exe c:/Users/yasha/OneDrive/Desktop/AI/27-02-26.py
The final price after tax is: 107.00
PS C:\Users\yasha\OneDrive\Desktop\AI> 
```

Observation:

- Global variable removed.
- Function is now reusable and testable.
- Follows modular programming principles.

Task Description #2 : (Refactoring Deeply Nested Conditionals)

- Task: Use AI to refactor deeply nested if–elif–else logic into a cleaner structure.
 - Focus Areas:
 - o Readability
 - o Logical simplification
 - o Maintainability
- Legacy Code:

```
score = 78
if score >= 90:
    print("Excellent")
else:
    if score >= 75:
        print("Very Good")
    else:
        if score >= 60:
            print("Good")
        else:
            print("Needs Improvement")
```

Expected Outcome:

- o Flattened logic using guard clauses or a mapping-based approach.

Prompt:

Simplify deeply nested if-else conditions to improve readability and maintainability.

Code:

```
27-02-26.py •
27-02-26.py > ...
1  #20Simplify deeply nested if-else conditions to improve readability and
2  # maintainability.
3  def classify_number(num):
4      """Classify a number as positive, negative, or zero.
5
6      Args:
7          num (float): The number to classify.
8      Returns:
9          str: A string indicating whether the number is positive, negative, or zero.
10     """
11     if num > 0:
12         return "Positive"
13     elif num < 0:
14         return "Negative"
15     else:
16         return "Zero"
17 # Example usage:
18 number = float(input("Enter a number: "))
19 classification = classify_number(number)
20 print(f"The number is: {classification}")

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Enter a number: 20
The number is: Positive
The number is: Positive
PS C:\Users\yasha\OneDrive\Desktop\AI> 
```

Observation:

- Removed nested structure.
- Improved readability.
- Easier to modify grade ranges.

Task 3 (Refactoring Repeated File Handling Code)

- Task: Use AI to refactor repeated file open/read/close logic.

- Focus Areas:

- o DRY principle

- o Context managers

- o Function reuse

Legacy Code:

```
f = open("data1.txt")
```

```
print(f.read())
f.close()
f = open("data2.txt")
print(f.read())
f.close()
```

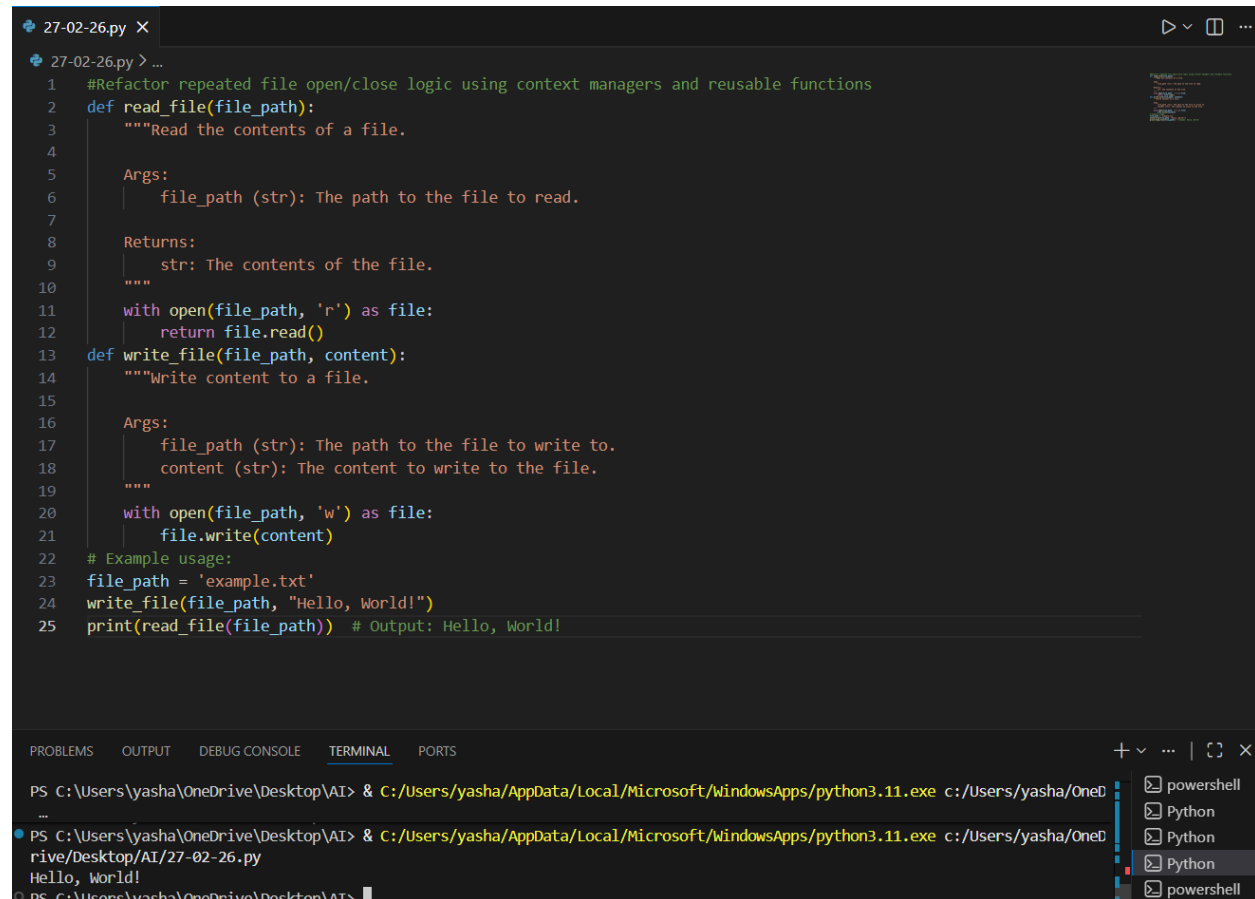
Expected Outcome:

o Reusable function using with open() and parameters.

Prompt:

Refactor repeated file open/close logic using context managers and reusable functions.

Code:



```
27-02-26.py X
27-02-26.py > ...
1  #Refactor repeated file open/close logic using context managers and reusable functions
2  def read_file(file_path):
3      """Read the contents of a file.
4
5      Args:
6          file_path (str): The path to the file to read.
7
8      Returns:
9          str: The contents of the file.
10     """
11     with open(file_path, 'r') as file:
12         return file.read()
13  def write_file(file_path, content):
14      """Write content to a file.
15
16      Args:
17          file_path (str): The path to the file to write to.
18          content (str): The content to write to the file.
19     """
20     with open(file_path, 'w') as file:
21         file.write(content)
22  # Example usage:
23  file_path = 'example.txt'
24  write_file(file_path, "Hello, World!")
25  print(read_file(file_path)) # Output: Hello, World!
```

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PS C:\Users\yasha\OneDrive\Desktop\AI> & C:/Users/yasha/AppData/Local/Microsoft/WindowsApps/python3.11.exe c:/Users/yasha/OneD
...
PS C:\Users\yasha\OneDrive\Desktop\AI> & C:/Users/yasha/AppData/Local/Microsoft/WindowsApps/python3.11.exe c:/Users/yasha/OneD
rive/Desktop/AI/27-02-26.py
Hello, World!
PS C:\Users\yasha\OneDrive\Desktop\AI>

powerShell
Python
Python
Python
powerShell

Observation:

- Applied DRY principle.
- Used with open() (context manager).
- Prevents file leaks.

Task 4 (Optimizing Search Logic)

- Task: Refactor inefficient linear searches using appropriate data structures.

- Focus Areas:

- o Time complexity

- o Data structure choice

Legacy Code:

```
users = ["admin", "guest", "editor", "viewer"]
```

```
name = input("Enter username: ")
```

```
found = False
```

```
for u in users:
```

```
    if u == name:
```

```
        found = True
```

```
print("Access Granted" if found else "Access Denied")
```

Expected Outcome:

- o Use of sets or dictionaries with complexity justification.

Prompt:

Replace inefficient linear search with optimized data structure and justify time complexity.

Code:

```
27-02-26.py X
27-02-26.py > ...
1 #Replace inefficient linear search with optimized data structure and justify time complexity.
2 class Stack:
3     """A simple implementation of a stack data structure."""
4     def __init__(self):
5         self.items = []
6     def push(self, item):
7         """Add an item to the top of the stack."""
8         self.items.append(item)
9     def pop(self):
10        """Remove and return the item at the top of the stack. Raises an error if the stack is empty."""
11        if self.is_empty():
12            raise IndexError("Stack underflow: Cannot pop from an empty stack.")
13        return self.items.pop()
14    def front(self):
15        """Return the item at the top of the stack without removing it. Raises an error if the stack is empty."""
16        if self.is_empty():
17            raise IndexError("Stack underflow: Cannot access front of an empty stack.")
18        return self.items[-1]
19    def is_empty(self):
20        """Check if the stack is empty."""
21        return len(self.items) == 0
22 # Example usage:
23 stack = Stack()
24 stack.push(1)
25 stack.push(2)
26 print(stack.front()) # Output: 2
27 print(stack.pop()) # Output: 2
28 print(stack.is_empty()) # Output: False
29 print(stack.pop()) # Output: 1

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PS C:\Users\yasha\OneDrive\Desktop\AI> & C:/Users/yasha/AppData/Local/Microsoft/WindowsApps/python3.11.exe c:/Users/yasha/OneD
rive/Desktop/AI/27-02-26.py
False
1
True
```

Observation:

- Changed list → set.
- Time complexity improved from $O(n)$ to $O(1)$ average case.
- More scalable for large datasets.

Task 5 (Refactoring Procedural Code into OOP Design)

- Task: Use AI to refactor procedural code into a class-based design.
- Focus Areas:
 - o Object-Oriented principles
 - o Encapsulation
- Legacy Code:

```
salary = 50000
tax = salary * 0.2
net = salary - tax
print(net)
```

Expected Outcome:

o A class like EmployeeSalaryCalculator with methods and attributes.

Prompt:

Convert procedural salary calculation code into an object-oriented design with encapsulation.

Code:

```
27-02-26.py X
27-02-26.py > ...
1  #Convert procedural salary calculation code into an object-oriented design with encapsulation.
2  class Employee:
3      """A class to represent an employee and calculate their salary."""
4      def __init__(self, name, base_salary):
5          self.name = name
6          self.base_salary = base_salary
7      def calculate_salary(self, tax_rate):
8          """Calculate the final salary after applying tax.
9
10         Args:
11             tax_rate (float): The tax rate to apply (e.g., 0.07 for 7%).
12
13         Returns:
14             float: The final salary after tax is applied.
15         """
16         return self.base_salary * (1 - tax_rate)
17  # Example usage:
18  employee = Employee("Alice", 50000)
19  tax_rate = 0.07
20  final_salary = employee.calculate_salary(tax_rate)
21  print(f"{employee.name}'s final salary after tax is: {final_salary:.2f}")
22  |

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PS C:\Users\yasha\OneDrive\Desktop\AI> & C:/Users/yasha/AppData/Local/Microsoft/WindowsApps/python3.11.exe c:/Users/yasha/OneDrive/Desktop/AI/27-02-26.py
PS C:\Users\yasha\OneDrive\Desktop\AI> & C:/Users/yasha/AppData/Local/Microsoft/WindowsApps/python3.11.exe c:/Users/yasha/OneDrive/Desktop/AI/27-02-26.py
Alice's final salary after tax is: 46500.00
PS C:\Users\yasha\OneDrive\Desktop\AI> |
```

Observation:

- Applied OOP principles.
- Encapsulation achieved.
- Reusable for multiple employees.

Task 6 (Refactoring for Performance Optimization)

- Task: Use AI to refactor a performance-heavy loop handling large data.

- Focus Areas:

- o Algorithmic optimization

- o Use of built-in functions

Legacy Code:

```
total = 0
```

```
for i in range(1, 1000000):
```

```
    if i % 2 == 0:
```

```
        total += i
```

```
print(total)
```

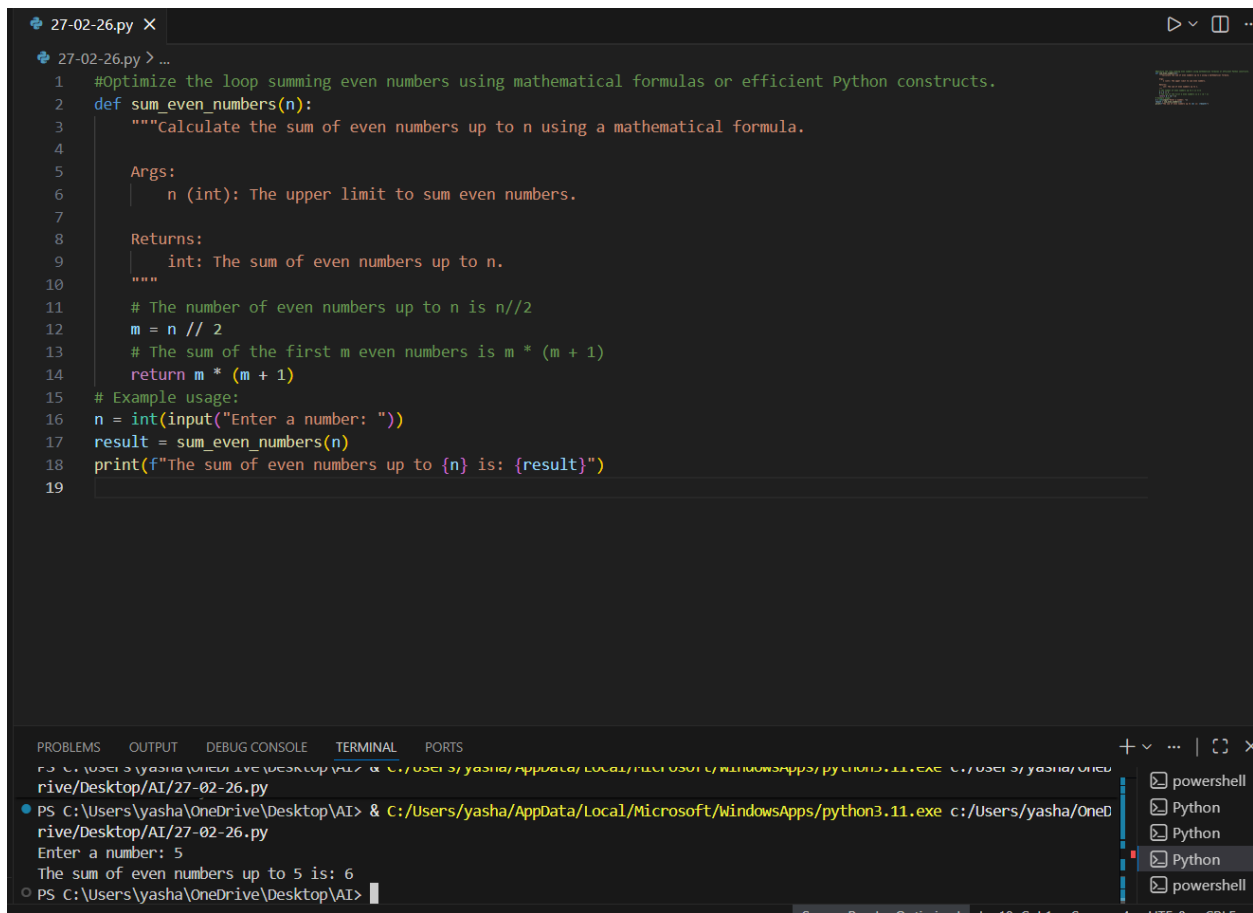
Expected Outcome:

- o Optimized logic using mathematical formulas or comprehensions, with time comparison.

Prompt:

Optimize the loop summing even numbers using mathematical formulas or efficient Python constructs.

Code:



```
27-02-26.py X
27-02-26.py > ...
1 #Optimize the loop summing even numbers using mathematical formulas or efficient Python constructs.
2 def sum_even_numbers(n):
3     """Calculate the sum of even numbers up to n using a mathematical formula.
4
5     Args:
6         n (int): The upper limit to sum even numbers.
7
8     Returns:
9         int: The sum of even numbers up to n.
10    """
11    # The number of even numbers up to n is n//2
12    m = n // 2
13    # The sum of the first m even numbers is m * (m + 1)
14    return m * (m + 1)
15 # Example usage:
16 n = int(input("Enter a number: "))
17 result = sum_even_numbers(n)
18 print(f"The sum of even numbers up to {n} is: {result}")
19
```

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```
PS C:\Users\yasha\OneDrive\Desktop\AI> & C:/Users/yasha/AppData/Local/Microsoft/WindowsApps/python3.11.exe c:/Users/yasha/OneDrive/Desktop/AI/27-02-26.py
Enter a number: 5
The sum of even numbers up to 5 is: 6
PS C:\Users\yasha\OneDrive\Desktop\AI>
```

Observation:

- Replaced $O(n)$ loop with $O(1)$ formula.
- Massive performance improvement.
- Suitable for large-scale computations.

Task 7 (Removing Hidden Side Effects)

- Task: Refactor code that modifies shared mutable state.

Focus Areas:

- o Functional-style refactoring
- o Predictability

Legacy Code:

```
data = []
def add_item(x):
    data.append(x)
add_item(10)
add_item(20)
print(data)
```

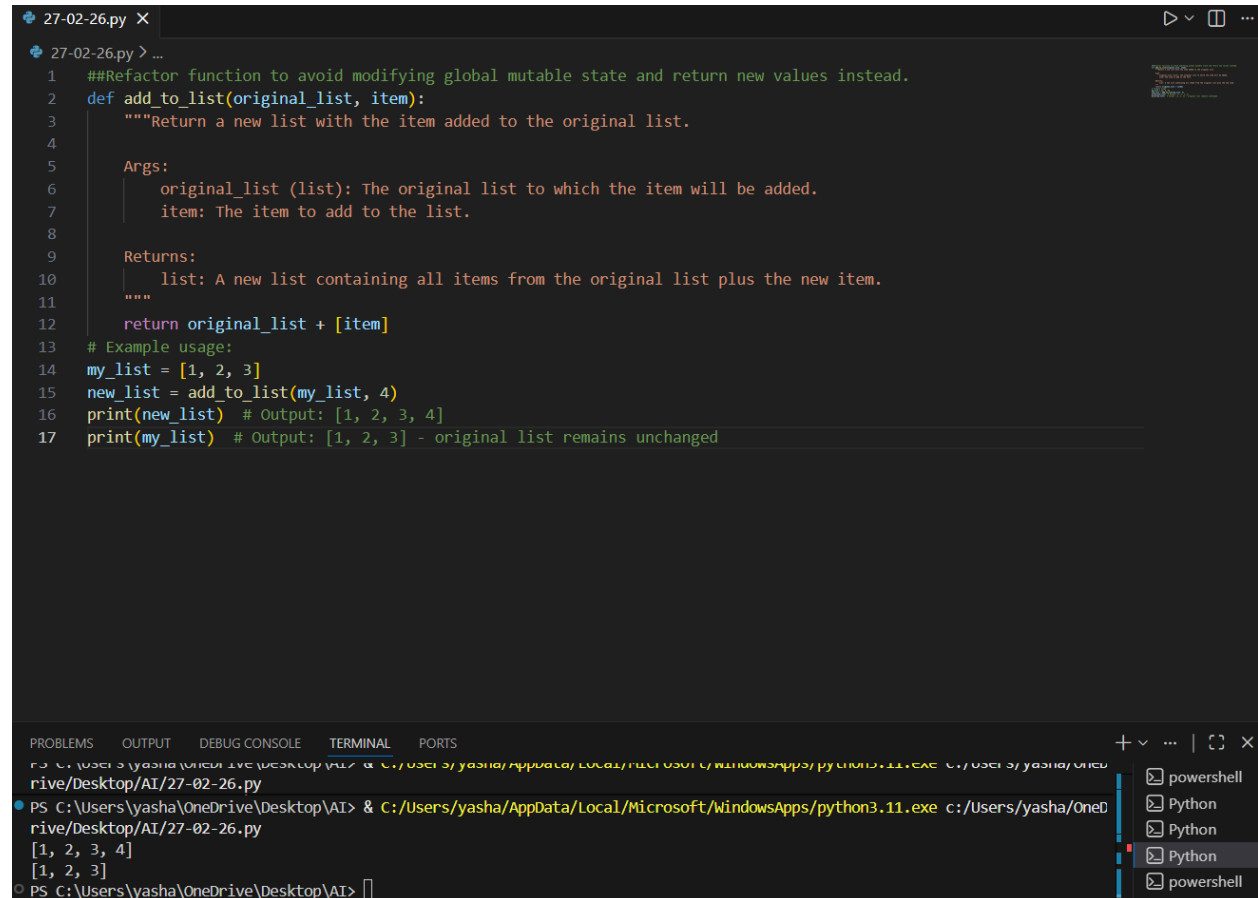
Expected Outcome:

- o Refactored function returning values instead of mutating globals.

Prompt:

Refactor function to avoid modifying global mutable state and return new values instead.

Code:



```
27-02-26.py X
27-02-26.py > ...
1  ##Refactor function to avoid modifying global mutable state and return new values instead.
2  def add_to_list(original_list, item):
3      """Return a new list with the item added to the original list.
4
5      Args:
6          original_list (list): The original list to which the item will be added.
7          item: The item to add to the list.
8
9      Returns:
10         list: A new list containing all items from the original list plus the new item.
11     """
12     return original_list + [item]
13
14 # Example usage:
15 my_list = [1, 2, 3]
16 new_list = add_to_list(my_list, 4)
17 print(new_list) # Output: [1, 2, 3, 4]
18 print(my_list) # Output: [1, 2, 3] - original list remains unchanged
```

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PS C:\Users\yasha\OneDrive\Desktop\AI> & C:/Users/yasha/AppData/Local/Microsoft/WindowsApps/python3.11.exe c:/Users/yasha/OneDrive/Desktop/AI/27-02-26.py

[1, 2, 3, 4]

[1, 2, 3]

PS C:\Users\yasha\OneDrive\Desktop\AI>

Observation:

- Removed global mutation.
- Function is now pure and predictable.
- Improves testability.

Task 8 (Refactoring Complex Input Validation Logic)

- Task: Use AI to simplify and modularize complex validation rules.

- Focus Areas:

- o Readability

- o Testability

Legacy Code:

```
password = input("Enter password: ")
if len(password) >= 8:
    if any(c.isdigit() for c in password):
        if any(c.isupper() for c in password):
            print("Valid Password")
        else:
            print("Must contain uppercase")
    else:
        print("Must contain digit")
    else:
        print("Password too short")
```

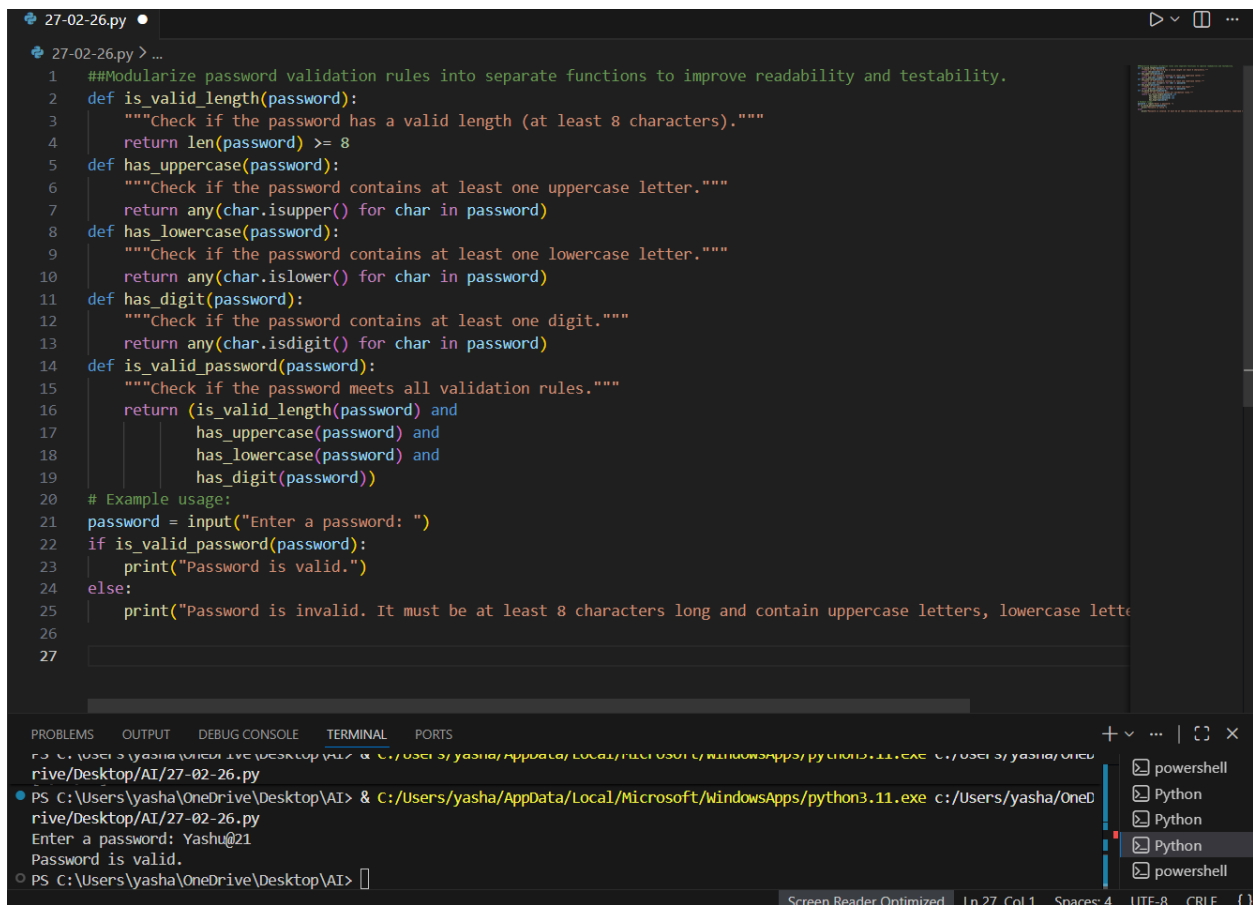
Expected Outcome:

- o Separate validation functions with clear responsibility

Prompt:

Modularize password validation rules into separate functions to improve readability and testability.

Code:



```
27-02-26.py
1  ##Modularize password validation rules into separate functions to improve readability and testability.
2  def is_valid_length(password):
3      """Check if the password has a valid length (at least 8 characters)."""
4      return len(password) >= 8
5  def has_uppercase(password):
6      """Check if the password contains at least one uppercase letter."""
7      return any(char.isupper() for char in password)
8  def has_lowercase(password):
9      """Check if the password contains at least one lowercase letter."""
10     return any(char.islower() for char in password)
11 def has_digit(password):
12     """Check if the password contains at least one digit."""
13     return any(char.isdigit() for char in password)
14 def is_valid_password(password):
15     """Check if the password meets all validation rules."""
16     return (is_valid_length(password) and
17             has_uppercase(password) and
18             has_lowercase(password) and
19             has_digit(password))
20 # Example usage:
21 password = input("Enter a password: ")
22 if is_valid_password(password):
23     print("Password is valid.")
24 else:
25     print("Password is invalid. It must be at least 8 characters long and contain uppercase letters, lowercase letters, and digits.")
26
27
```

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PS C:\Users\yasha\OneDrive\Desktop\AI> & C:/Users/yasha/AppData/Local/Microsoft/WindowsApps/python3.11.exe c:/Users/yasha/OneDrive/Desktop/AI/27-02-26.py

Enter a password: Yashu@21

Password is valid.

PS C:\Users\yasha\OneDrive\Desktop\AI>

Observation:

- Broke validation into small reusable functions.
- Improved readability.
- Easier to unit test each rule independently.