

Druid for real-time analysis

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Abstract

Druid explained with high altitude point of view

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1 Druid the Sales Pitch

- Sub-Second Queries
 - Real-time Streams
 - Scalable to Petabytes
 - Deploy Anywhere
 - Vibrant Community (Open Source)
-
- Ideal for powering user-facing analytic applications
 - Deploy anywhere: cloud, on-premise, integrate with Hadoop, Spark, Kafka, Storm, Samza

2 Intro

2.1 Experience

- Real Time Social Media Analytics

2.2 Real Time?

- Ingestion Latency: seconds
- Query Latency: seconds

2.3 Demand

- Twitter: 20k msg/s, 1msg = 10ko during 24h
- Facebook public: 1000 to 2000 msg/s continuously
- Low Latency

2.4 Reality

- Twitter: 400 msg/s continuously, burst to 1500
- Facebook: 1000 to 2000 msg/s

3 Origin (PHP)



4 1st Refactoring (Node.js)

- Ingestion still in PHP
- Node.js, Perl, Java & R for sentiment analysis
- MongoDB
- Manually made time series (Incremental Map/Reduce)
- Manually coded HyperLogLog in js

5 Return of Experience



6 Return of Experience

- Ingestion still in PHP (600 msg/s max)
- Node.js, Perl, Java (10 msg/s max)

7 2nd Refactoring

- Haskell
- Clojure / Clojurescript
- Kafka / Zookeeper
- Mesos / Marathon
- Elasticsearch
- **Druid**

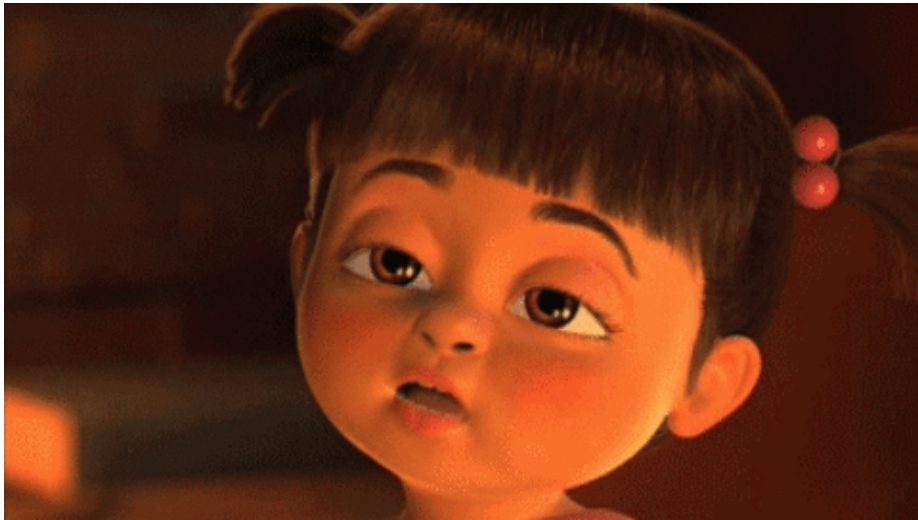


Figure 1: Too Slow, Bored

8 2nd Refactoring (FTW!)



9 2nd Refactoring return of experience

- No limit, everything is scalable
- High availability
- Low latency: Ingestion & User faced querying
- Cheap if done correctly

Thanks Druid!

10 Demo

- Low Latency High Volume of Data Analysis
- Typically **pulse**

DEMO Time

11 Pre Considerations

11.1 Discovered vs Invented

Try to conceptualize a s.t.

- Ingest Events
- Real-Time Queries
- Scalable
- Highly Available

Analytics: timeseries, alerting system, top N, etc...

11.2 In the End

Druid concepts are always emerging naturally

12 Druid

12.1 Who?

Metamarkets

Powered by Druid

- Alibaba, Cisco, Criteo, eBay, Hulu, Netflix, Paypal...

12.2 Goal

Druid is an open source store designed for real-time exploratory analytics on large data sets.

hosted dashboard that would allow users to arbitrarily explore and visualize event streams.

12.3 Concepts

- Column-oriented storage layout
- distributed, shared-nothing architecture
- advanced indexing structure

12.4 Key Features

- Sub-second OLAP Queries
- Real-time Streaming Ingestion
- Power Analytic Applications
- Cost Effective
- High Available
- Scalable

12.5 Right for me?

- require fast aggregations
- exploratory analytics
- analysis in real-time
- lots of data (trillions of events, petabytes of data)
- no single point of failure

13 High Level Architecture

13.1 Inspiration

- Google's [BigQuery/Dremel](#)
- Google's [PowerDrill](#)

13.2 Index / Immutability

Druid indexes data to create mostly immutable views.

13.3 Storage

Store data in custom column format highly optimized for aggregation & filter.

13.4 Specialized Nodes

- A Druid cluster is composed of various type of nodes
- Each designed to do a small set of things very well
- Nodes don't need to be deployed on individual hardware
- Many node types can be colocated in production

14 Druid vs X

14.1 Elasticsearch

- resource requirement much higher for ingestion & aggregation
- No data summarization (100x in real world data)

14.2 Key/Value Stores (HBase/Cassandra/OpenTSDB)

- Must Pre-compute Result
 - Exponential storage
 - Hours of pre-processing time
- Use the dimensions as key (like in OpenTSDB)
 - No filter index other than range
 - Hard for complex predicates

14.3 Spark

- Druid can be used to accelerate OLAP queries in Spark
- Druid focuses on the latencies to ingest and serve queries
- Too long for end user to arbitrarily explore data

14.4 SQL-on-Hadoop (Impala/Drill/Spark SQL/Presto)

- Queries: more data transfer between nodes
- Data Ingestion: bottleneck by backing store
- Query Flexibility: more flexible (full joins)

15 Data

15.1 Concepts

- **Timestamp column:** query centered on time axis
- **Dimension columns:** strings (used to filter or to group)
- **Metric columns:** used for aggregations (count, sum, mean, etc...)

15.2 Indexing

- Immutable snapshots of data
- data structure highly optimized for analytic queries
- Each column is stored separately
- Indexes data on a per shard (segment) level

15.3 Loading

- Real-Time
- Batch

15.4 Querying

- JSON over HTTP
- Single Table Operations, no joins.

15.5 Segments

- Per time interval
 - skip segments when querying
- Immutable
 - Cache friendly
 - No locking
- Versioned
 - No locking
 - Read-write concurrency

16 Roll-up

16.1 Example

timestamp	page	...	added	deleted
2011-01-01T00:01:35Z	Cthulhu		10	65
2011-01-01T00:03:63Z	Cthulhu		15	62
2011-01-01T01:04:51Z	Cthulhu		32	45
2011-01-01T01:01:00Z	Azatoth		17	87
2011-01-01T01:02:00Z	Azatoth		43	99
2011-01-01T02:03:00Z	Azatoth		12	53

timestamp	page	...	nb	added	deleted
2011-01-01T00:00:00Z	Cthulhu		2	25	127
2011-01-01T01:00:00Z	Cthulhu		1	32	45
2011-01-01T01:00:00Z	Azatoth		2	60	186
2011-01-01T02:00:00Z	Azatoth		1	12	53

16.2 as SQL

```
GROUP BY timestamp, page, nb, added, deleted
:: nb = COUNT(1)
, added = SUM(added)
, deleted = SUM(deleted)
```

In practice can dramatically reduce the size (up to x100)

17 Segments

17.1 Sharding

sampleData_2011-01-01T01:00:00:00Z_2011-01-01T02:00:00:00Z_v1_0

timestamp	page	...	nb	added	deleted
2011-01-01T01:00:00Z	Cthulhu		1	20	45
2011-01-01T01:00:00Z	Azatoth		1	30	106

sampleData_2011-01-01T01:00:00:00Z_2011-01-01T02:00:00:00Z_v1_0

timestamp	page	...	nb	added	deleted
2011-01-01T01:00:00Z	Cthulhu		1	12	45
2011-01-01T01:00:00Z	Azatoth		2	30	80

17.2 Core Data Structure

Timestamp	Dimensions				Metrics	
Timestamp	Page	Username	Gender	City	Characters Added	Characters Removed
2011-01-01T01:00:00Z	Justin Bieber	Boxer	Male	San Francisco	1800	25
2011-01-01T01:00:00Z	Justin Bieber	Reach	Male	Waterloo	2912	42
2011-01-01T02:00:00Z	Kc\$ha	Helz	Male	Calgary	1953	17
2011-01-01T02:00:00Z	Kc\$ha	Xeno	Male	Taiyuan	3194	170

- dictionary
- a bitmap for each value
- a list of the columns values encoded using the dictionary

17.3 Example

```
dictionary: { "Cthulhu": 0
              , "Azatoth": 1 }
```

```
column data: [0, 0, 1, 1]
```

```
bitmaps (one for each value of the column):
value="Cthulhu": [1,1,0,0]
value="Azatoth": [0,0,1,1]
```

17.4 Example (multiple matches)

```
dictionary: { "Cthulhu": 0
              , "Azatoth": 1 }
```

```
column data: [0, [0,1], 1, 1]
```

```
bitmaps (one for each value of the column):
value="Cthulhu": [1,1,0,0]
value="Azatoth": [0,1,1,1]
```

17.5 Real-time ingestion

- Via Real-Time Node and Firehose
 - No redundancy or HA, thus not recommended
- Via Indexing Service and Tranquility API
 - Core API

- Integration with Streaming Frameworks
- HTTP Server
- **Kafka Consumer**

17.6 Batch Ingestion

- File based (HDFS, S3, ...)

17.7 Real-time Ingestion

Task 1: [Interval] [Window]
 Task 2: []
 ----->
 time

18 Querying

18.1 Query types

- Group by: group by multiple dimensions
- Top N: like grouping by a single dimension
- Timeseries: without grouping over dimensions
- Search: Dimensions lookup
- Time Boundary: Find available data timeframe
- Metadata queries

18.2 Example(s)

```
{ "queryType": "groupBy",
  "dataSource": "druidtest",
  "granularity": "all",
  "dimensions": [],
  "aggregations": [
    { "type": "count", "name": "rows" },
    { "type": "longSum", "name": "imps", "fieldName": "impressions" },
    { "type": "doubleSum", "name": "wp", "fieldName": "wp" }
  ],
  "intervals": ["2010-01-01T00:00/2020-01-01T00"] }
```

18.3 Result

```
[ {  
  "version" : "v1",  
  "timestamp" : "2010-01-01T00:00:00.000Z",  
  "event" : {  
    "imps" : 5,  
    "wp" : 15000.0,  
    "rows" : 5  
  }  
} ]
```

18.4 Caching

- Historical node level
 - By segment
- Broker Level
 - By segment and query
 - `groupBy` is disabled on purpose!
- By default: local caching

19 Druid Components

19.1 Druid

- Real-time Nodes
- Historical Nodes
- Broker Nodes
- Coordinator
- For indexing:
 - Overlord
 - Middle Manager

19.2 Also

- Deep Storage (S3, HDFS, ...)
- Metadata Storage (SQL)
- Load Balancer
- Cache

19.3 Coordinator

- Real-time Nodes (pull data, index it)
- Historical Nodes (keep old segments)
- Broker Nodes (route queries to RT & Hist. nodes, merge)
- Coordinator (manage segments)
- For indexing:
 - Overlord (distribute task to the middle manager)
 - Middle Manager (execute tasks via Peons)

20 When *not* to choose Druid

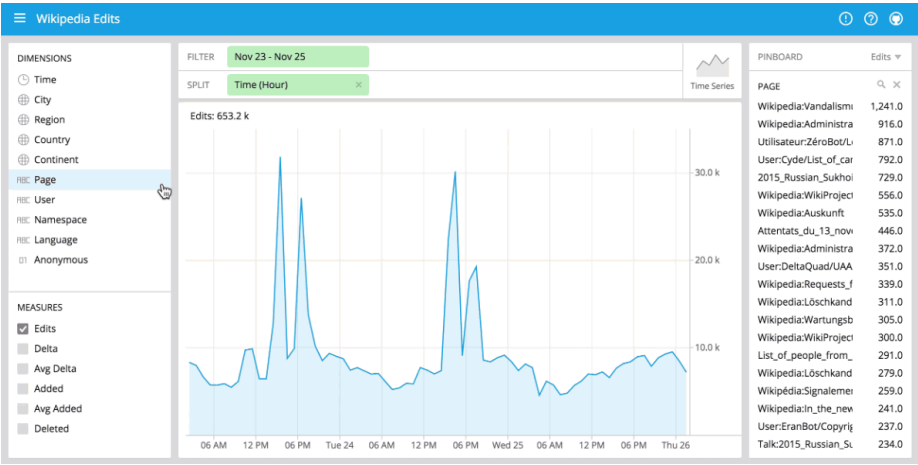
- Data is not time-series
- Cardinality is *very* high
- Number of dimensions is high
- Setup cost must be avoided

21 Graphite (metrics)



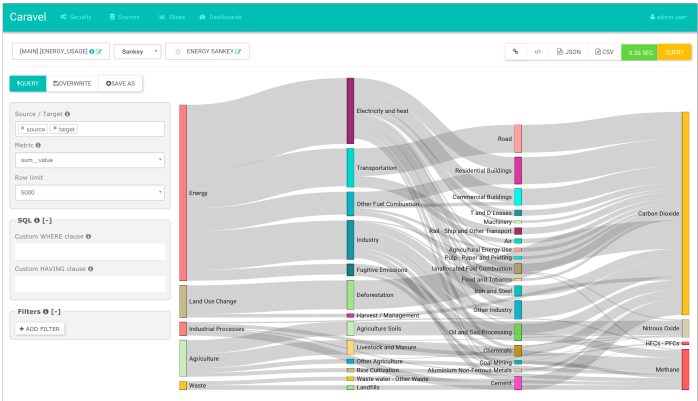
Graphite

22 Pivot (exploring data)



Pivot

23 Caravel



Caravel

24 Conclusions

24.1 Precompute your time series?



24.2 Don't reinvent it

- need a user facing API
- need time series on many dimensions
- need real-time
- big volume of data

24.3 Druid way is the right way!

1. Push in kafka
2. Add the right dimensions
3. Push in druid
4. ???
5. Profit!