

Script
#!/bin/bash
or
#!/usr/bin/env bash

chmod +x filename
./filename

comments
command ; command ; command

Variables
varname=value
echo \$varname

Built in variables:

\$1-\$N Arguments passed script by caller
\$? exit value of previous command
\$0 name of shell script
\$* array of unquoted arguments from caller (\$0 \$1 \$2 ...)
"\$@" array of arguments from caller (" \$1" "\$2" ...).

Quotes ignore whitespace and count as one argument
" ... " interpolate \$variable expressions
' ... ' don't interpolate
\$' ... ' respect \n and UTF-8 definitions
` ... ` return stout of expression when executed (*backticks*)
\$(...) alternative syntax for backticks

Subshells and grouping

\$(command; command)
(command ; command)

Redirection

>
>>
2>&1

Arithmetic

let a=0
b=\$((a++))

Variable assignment

a=b
a=b{,,,,,}

Command-line processing

a=b
a=b{,,,,,}

Logical Expression

Numeric Comparisons

int1 -eq int2	True if int1 is equal to int2.
int1 -ge int2	True if int1 is greater than or equal to int2.
int1 -gt int2	True if int1 is greater than int2.
int1 -le int2	True if int1 is less than or equal to int2
int1 -lt int2	True if int1 is less than int2
int1 -ne int2	True if int1 is not equal to int2

String Comparisons

str1 == str2	True if str1 is identical to str2.
str1 != str2	True if str1 is not identical to str2.
str	True if str is not null.
-n str	True if the length of str is greater than zero.
-z str	True if the length of str is equal to zero

File Comparisons

-d filename	True if filename is a directory.
-f filename	True if filename is an ordinary file.
-r filename	True if filename can be read by the process.
-s filename	True if filename has a nonzero length.
-w filename	True if filename can be written by the process.
-x filename	True if filename is executable.

Compound logical expressions

if [[expression *log-op expression*]]; then ...
if [expression *{ a l o }*]; then ...
if [! expression]; then ...

Flow Control

if [expression]; then
 commands
elif [expression2]; then
 commands
else
 commands
fi

case string1 in
 str1) commands;;
 str2) commands;;
 *) commands;;
esac

for var1 in list; do
 commands
done

while [expression]; do
 commands
done

until [expression]; do
 commands
done

Functions

fname(){
 commands
}
Call it by using the following syntax: fname

fname2 (arg1,arg2...argN){
 commands
}
call with: fname2 arg1 arg2 ... argN

On-line resources

<http://www.ibm.com/developerworks/aix/library/au-unix-getopt.html>
http://wiki.bash-hackers.org/howto/getopts_tutorial

Terrific

<http://tldp.org/LDP/abs/html/index.html>
<http://wiki.bash-hackers.org/doku.php>
<http://mywiki.woledge.org/BashGuide>

http://tldp.org/LDP/Bash-Beginners-Guide/html/Bash-Beginners-Guide.html#chap_10

Books (both O'Reilly)

Acknowledgement

<http://www.linux-sxs.org/programming/bashcheat.html>