

writechar



```
graph LR; writechar[writechar] --> getCursorLocation[getCursorLocation]
```

A diagram showing a call from the `writechar` function to the `getCursorLocation` function. The `writechar` box is shaded gray, and the `getCursorLocation` box is white. A blue arrow points from the right side of the `writechar` box to the left side of the `getCursorLocation` box.

getCursorLocation