

# PROFESSIONAL PRACTICES

MID - TERM FULL COURSE

WEEK # 1

## 2. Introduction to Information Technology (IT)

### Definition of Technology

- **Technology** refers to tools, systems, or methods that **extend human capabilities** and modify social interactions.
- Example: Smartphones enhance communication but also change social behavior.

### Definition of Information Technology (IT)

- IT encompasses:
  - **Computer systems** (hardware/software)
  - **Data processing & storage** (databases, cloud computing)
  - **Networking & cybersecurity**

### Impact of IT on Society

Positive Effects	Negative Effects
Faster communication (email, messaging)	Social isolation (less face-to-face interaction)
Automation improves efficiency	Job displacement due to AI/robotics
Remote work flexibility	Health issues (screen fatigue, sedentary lifestyle)
Access to global information	Privacy concerns (data breaches, surveillance)

### 3. Scope of Technology in Modern Work

#### Key Areas Where IT Plays a Role

- 1. **Business Operations**
  - a. **Automation** (e.g., AI chatbots, robotic process automation)
  - b. **Data Analytics** (predictive modeling, big data)
- 2. **Project Management**
  - a. Tools like **Trello, Asana, Jira** for task tracking.
  - b. **Risk assessment** using AI algorithms.
- 3. **Communication & Collaboration**
  - a. **Unified Communications (UC)** integrates emails, calls, and video conferencing.
  - b. **Virtual teams** rely on Slack, Microsoft Teams, Zoom.

#### Challenges in IT Implementation

- **Costs:** Hardware, software licenses, training.
- **Security Risks:** Cyberattacks (ransomware, phishing).
- **Adaptation:** Employees resisting new technologies.

### 4. IT in Communication (Detailed Breakdown)

#### A. Email

- **Definition:** Electronic messages sent over networks.
- **Features:** Supports attachments (documents, videos).
- **Security Risks:** Spam, phishing attacks.

#### B. Intranet vs. Internet

Intranet	Internet
Private (company-only access)	Public (global access)
Used for internal docs, HR portals	Used for public websites, social media

### C. VoIP (Voice over IP)

- **Examples:** Skype, WhatsApp calls.
- **Advantages:**
  - Cost-effective (free/low-cost calls).
  - Supports video calls and file sharing.

### D. VPN (Virtual Private Network)

- **Purpose:** Secures remote connections by encrypting data.
- **Use Case:** Employees working from home accessing company files securely.

### E. Social Networking in Business

- **Professional Use:** LinkedIn for hiring, Twitter for customer service.
- **Risks:** Misinformation, cyberbullying, data leaks.

### F. File Transfer Protocols (FTP)

- **Usage:** Uploading website files to servers.
- **Secure Alternatives:** SFTP (SSH File Transfer Protocol).

## 5. How Information Technology is Transforming the Nature of Work

Information Technology (IT) has fundamentally reshaped how businesses operate and how employees perform their jobs. Below is a **detailed breakdown** of the key ways IT is changing work across industries.

# 1. Automation: Reducing Human Intervention

## What is Automation?

The use of **software, robotics, and AI** to perform tasks that were traditionally done by humans.

## Impact of Automation

### ✓ Pros:

- Increases efficiency & reduces errors.
- Lowers operational costs.
- Frees employees for creative tasks.

### ✗ Cons:

- Job displacement (e.g., clerical roles).
- High initial setup costs.
- Requires retraining workers.

# 2. Remote Work & Digital Nomadism




## How IT Enables Remote Work

- **Cloud Computing** (Google Drive, Dropbox) → Access files anywhere.
- **Collaboration Tools** (Slack, Zoom, Teams) → Virtual meetings & chats.
- **VPNs & Cybersecurity** → Secure remote access to company networks.

## Trends in Remote Work

- **Hybrid Work Model** (Office + Home).
- **Digital Nomads** (Work from anywhere globally).
- **Virtual Offices** (No physical HQ, fully remote teams).

## Challenges

-  **Time Zone Differences** → Scheduling meetings.
-  **Security Risks** → Data breaches via unsecured networks.
-  **Team Bonding** → Lack of face-to-face interaction.

## 3. Big Data & Predictive Analytics

### How Businesses Use Data

- **Customer Insights** → Personalized marketing (Amazon recommendations).
- **Operational Efficiency** → Predictive maintenance in manufacturing.
- **Risk Management** → Fraud detection in banking.

### The "8 V's of Big Data"

1. **Volume** → Massive datasets (terabytes/petabytes).
2. **Velocity** → Real-time data processing (stock trading algorithms).
3. **Variety** → Structured (databases) & unstructured (social media posts).
4. **Veracity** → Data accuracy & reliability.
5. **Validity** → Relevance to business goals.
6. **Vulnerability** → Cybersecurity threats (hacking, leaks).
7. **Visualization** → Dashboards & graphs for decision-making.
8. **Value** → Turning data into actionable insights.

### Impact on Jobs

- **New Roles:** Data scientists, AI trainers.
- **Declining Roles:** Manual data entry clerks.

## 4. The Gig Economy & Freelancing Platforms

### How IT Supports Freelancing

- **Platforms:** Upwork, Fiverr, Freelancer.
- **Payment Systems:** PayPal, Stripe, cryptocurrency.

### Pros & Cons of Gig Work

Advantages	Disadvantages
Flexibility (choose projects)	No job security
Global opportunities	No employee benefits (healthcare)
Side income potential	High competition

## 5. Cybersecurity & New Work Challenges

### Risks Introduced by IT

- **Phishing Attacks** → Fake emails stealing login details.
- **Ransomware** → Hackers encrypt company data for ransom.
- **Insider Threats** → Employees leaking sensitive data.

### Solutions

- **Zero Trust Security** → Verify every access request.
- **Employee Training** → Spotting phishing scams.

# Professional Practices - Week 2 Notes

## 1. Key Definitions

### Profession

- A **paid occupation** requiring **advanced education, training, and skills**.
- Examples: Doctor, Engineer, Software Developer.

### Professional

- A **qualified person** in a specific field.
- Example: *"She handled the situation professionally."*

### Professionalism

- **Attitude and behavior** in the workplace.
  - How you speak, dress, and organize work.
  - Following **ethical standards**.

### Professional Practices

- Applying knowledge **effectively** in a job/industry.
- Includes **ethics, career planning, and communication**.

## 2. Traits of a Profession

Four key characteristics:

1. **Specialized Skills** (e.g., surgery for doctors, coding for programmers).
2. **Society-Centric Motivation** (serving public needs).
3. **Standards of Excellence** (e.g., medical ethics, coding standards).
4. **Contributing Back to Society** (e.g., open-source software, pro bono work).

### 3. Examples of Professions

High-Skill Professions	General Occupations
Doctor	Shopkeeper
Software Engineer	Driver
Pilot	Clerk
Teacher	Fisherman

### 4. Characteristics of a Profession

1. **Initial Professional Education**
  - a. Degrees, diplomas, or certifications (e.g., CS degree for IT).
2. **Accreditation**
  - a. Formal approval from recognized bodies (e.g., ABET for engineering).
3. **Skills Development**
  - a. Continuous learning (courses, workshops).
4. **Certification & Licensing**
  - a. Proof of expertise (e.g., AWS Certified, PMP).
5. **Professional Development**
  - a. Mentoring, coaching, and training.
6. **Code of Ethics**
  - a. Rules guiding conduct (e.g., ACM/IEEE Ethics Code).
7. **Professional Societies**
  - a. Organizations like **ACM, IEEE** for networking and growth.

### 5. Professional Responsibilities (IT Field)

- Software development & maintenance.
- Network administration.
- Managing an organization's tech lifecycle.
- Following **engineering council regulations**.



## 6. Professionalism in the Workplace

### 7 Key Traits

1. **Confidence** – Believe in your abilities.
2. **Ethical Behavior** – Follow moral principles.
  - a. *Ethics* = "What **should be** done."
  - b. *Morality* = "What **is** commonly accepted."
3. **Expertise** – Continuously improve skills.
4. **Dress Appropriately** – Formal for interviews, neat for work.
5. **Maintain Poise** – Stay calm under pressure.
6. **Own Mistakes** – Admit errors and learn.
7. **Keep Promises** – Deliver on commitments.

## 7. Professional Practices

- Applying knowledge **practically** in jobs.
- Includes:
  - **Ethics** (honesty, integrity).
  - **Respect** (for colleagues, clients).
  - **Continuous Growth** (learning new tech).

### WEEK # 3 to 8

1. **Moral Laws & Ethics** Ethics are moral rules that guide how professionals behave at work. In any job, professionals should act responsibly and follow rules that help the company and society.
- ♦ 2. **Ethics in Information Technology** These are issues people face when using technology in a fair and legal way:
  - Tracking internet use and email at work.
  - Downloading things illegally (piracy).
  - Sending spam (unwanted emails).

- Hacking and identity theft.
- Students copying work (plagiarism).
- Cookies and spyware invading privacy.

#### 1. Tracking Internet Use and Email at Work

**What it means:** Employers often monitor what websites employees visit and what emails they send.

**Why it's a concern:** It can feel like an invasion of privacy if workers aren't told they are being watched.

**Ethical issue:** Should companies be allowed to monitor everything? Or should employees have some personal privacy at work?

#### ♦ 2. Downloading Things Illegally (Piracy)

**What it means:** This refers to downloading software, movies, music, or games without paying or without the owner's permission.

**Why it's a concern:** It violates copyright laws and is unfair to the people who created the content.

**Ethical issue:** Even if it's easy to do, it's still stealing someone's work and harms the industry.

#### ♦ 3. Sending Spam (Unwanted Emails)

**What it means:** Spam is junk email sent to many people who didn't ask for it.

**Why it's a concern:** It wastes time, clutters inboxes, and can contain dangerous links or scams.

**Ethical issue:** Sending spam is disrespectful and often done for selfish or illegal reasons, like advertising fake products.

#### ♦ 4. Hacking and Identity Theft

**What it means:** Hacking means breaking into computers or networks. Identity theft is stealing someone's personal data (like credit card numbers or passwords) and using it as if you were them.

**Why it's a concern:** It causes serious damage—money loss, ruined credit, or personal harm.

**Ethical issue:** It's a direct attack on someone's privacy and security and is both unethical and illegal.

#### ◆ 5. Students Copying Work (Plagiarism)

**What it means:** Plagiarism is when a student copies someone else's work and claims it as their own (e.g., from the internet or another student).

**Why it's a concern:** It's dishonest and unfair to students who do their own work.

**Ethical issue:** It violates academic integrity, and students don't truly learn if they cheat.

#### ◆ 6. Cookies and Spyware Invading Privacy

**Cookies:** Small files that websites save on your computer to track your activity (like which pages you visit).

**Spyware:** Malicious software that secretly monitors your actions, collects your data, or even steals passwords.

**Why it's a concern:** Many users don't even know this is happening, and their private information is being collected without consent.

**Ethical issue:** It's unethical to track or use someone's personal data without telling them or getting permission.

### Software Engineering Code of Ethics (8 Principles)

1. **Public** This principle focuses on protecting the public's safety and well-being.

Key points:

- Inform the public about any software-related dangers.
- Approve and support only software that is safe and well-tested.
- Only sign documents related to things you understand or are qualified in.
- Be fair, truthful, and respect diversity.
- Put the public interest above personal or company gain.
- Use your skills for good causes and take full responsibility for your work.

✦ Goal: Always act in a way that benefits and protects the general public.

◆ **2. Client and Employer** This principle ensures loyalty and honesty towards the people you work for.

Key points:

- Work only in areas where you're competent.
- Use only approved resources and property.
- Don't use illegal software or steal data.
- Keep client information confidential.
- Raise concerns if a project becomes risky or unethical.
- Avoid outside work that may harm your employer or create a conflict of interest.

✚ Goal: Be honest, loyal, and act in the best interests of your clients and employers.

◆ **3. Product** This principle is about creating high-quality and reliable software products.

Key points:

- Fully understand what the software is supposed to do (specifications).
- Make sure the goals are realistic and the software is well-managed.
- Follow proper development methods and maintain clear documentation.
- Test software properly and respect user privacy.
- Use data legally, remove outdated data, and follow industry standards.
- Ensure quality with reasonable cost.

✚ Goal: Develop software that is effective, ethical, and safe for users.

◆ **4. Judgment** This principle deals with using honest and objective professional judgment.

Key points:

- Stay unbiased and professional in decision-making.
- Never accept bribes or secret payments.
- Only get paid from one source for each job.
- Avoid financial or personal conflicts of interest.
- Consider the ethical impact of your technical decisions.

✚ Goal: Make decisions based on fairness and facts, not personal gain.

- ◆ **5. Management** This principle is for those in leadership or managerial roles.

Key points:

- Make sure employees understand ethical standards and confidentiality.
- Assign work based on people's skills and abilities.
- Handle code violations fairly and legally.
- Be clear about job expectations and rewards.
- Do not block someone's growth or ask them to act unethically.

✦ Goal: Lead fairly, ethically, and with respect for your team.

- ◆ **6. Profession** This principle is about upholding the values of the software engineering profession.

Key points:

- Work with reputable and ethical professionals.
- Encourage others to follow the code.
- Admit and fix mistakes.
- Share your knowledge and stay up-to-date in your field.
- Follow laws, and don't let personal interests harm the profession.

✦ Goal: Support and grow the software engineering profession with integrity.

- ◆ **7. Colleagues** This principle promotes good relationships with coworkers.

Key points:


- Help colleagues improve professionally.
- Don't judge others' work without their permission.
- Give credit where it's due.
- Respect and support coworkers' careers.
- Ask for help if you're not qualified to do something.

✦ Goal: Treat coworkers with fairness, respect, and professionalism.

- ◆ **8. Self** This principle is about your personal responsibility and self-improvement.

Key points:

- Keep learning to improve your skills and knowledge.
- Understand the laws and this code of ethics.
- Don't force others to break the rules.
- Understand that breaking the code is a serious matter.

 Goal: Be responsible for your actions and always aim to grow and improve.