

基础代码

一、运算符

```
public class learn {
    public static void main(String[] args) {
        int a=0b1100;
        int b=0b1010;
        print("a ",a);
        print("b ",b);
        print("a&b ",a&b);
        print("a|b ",a|b);
        print("a^b ",a^b);
        print("a<<2 ",a<<2);
        print("a>>2 ",a>>2);
        print("a>>>2 ",a>>>2);
    }
    static void print(String prefix,int n){
        String s=Integer.toBinaryString(n);
        while (s.length()<4) {
            s="0"+s;
        }
        System.out.println(prefix+" "+s);
    }
}
```

二、自动出题并判分

```
import java.awt.*;
import javax.swing.*;

public class hello extends JFrame
{
    public hello(){
        init();
        setSize( 400,350 );
        setDefaultCloseOperation(EXIT_ON_CLOSE);
        setVisible( true );
    }

    public void init()
    {

        //{{INIT_CONTROLS
        setLayout(null);
        setSize(400,350);
        btnNew.setLabel("set a question");
        getContentPane().add(btnNew);
        btnNew.setBackground(java.awt.Color.lightGray);
        btnNew.setBounds(36,96,98,26);
    }
}
```

```

        btnJudge.setLabel("autoscore");
        getContentPane().add(btnJudge);
        btnJudge.setBackground(java.awt.Color.lightGray);
        btnJudge.setBounds(216,96,94,25);
        lblA.setText("text");
        getContentPane().add(lblA);
        lblA.setFont(new Font("Dialog", Font.PLAIN, 24));
        lblA.setBounds(36,24,36,36);
        lblOp.setText("text");
        getContentPane().add(lblOp);
        lblOp.setFont(new Font("Dialog", Font.PLAIN, 24));
        lblOp.setBounds(72,24,36,36);
        lblB.setText("text");
        getContentPane().add(lblB);
        lblB.setFont(new Font("Dialog", Font.PLAIN, 24));
        lblB.setBounds(108,24,33,36);
        label5.setText("=");
        getContentPane().add(label5);
        label5.setFont(new Font("Dialog", Font.PLAIN, 24));
        label5.setBounds(168,24,34,36);
        getContentPane().add(txtAnswer);
        txtAnswer.setFont(new Font("Dialog", Font.PLAIN, 24));
        txtAnswer.setBounds(216,24,85,42);
        listDisp.setFont(new Font("Dialog", Font.PLAIN, 16));
        getContentPane().add(listDisp);
        listDisp.setBounds(36,144,272,106);
    //}}

    //{{REGISTER_LISTENERS
    SymAction lSymAction = new SymAction();
    btnNew.addActionListener(lSymAction);
    btnJudge.addActionListener(lSymAction);
    //}}
}

//{{DECLARE_CONTROLS
java.awt.Button btnNew = new java.awt.Button();
java.awt.Button btnJudge = new java.awt.Button();
java.awt.Label lblA = new java.awt.Label();
java.awt.Label lblOp = new java.awt.Label();
java.awt.Label lblB = new java.awt.Label();
java.awt.Label label5 = new java.awt.Label();
java.awt.TextField txtAnswer = new java.awt.TextField();
java.awt.List listDisp = new java.awt.List(0);
//}}

class SymAction implements java.awt.event.ActionListener
{
    public void actionPerformed(java.awt.event.ActionEvent event)
    {
        Object object = event.getSource();
        if (object == btnNew)
            btnNew_ActionPerformed(event);
        else if (object == btnJudge)
            btnJudge_ActionPerformed(event);
    }
}

```

```

    }
}

void btnNew_ActionPerformed(java.awt.event.ActionEvent event)
{
    // to do: code goes here.
    a = (int)(Math.random()*9+1);
    b = (int)(Math.random()*9+1);
    int c = (int)(Math.random()*4);
    switch( c )
    {
        case 0: op="+"; result=a+b; break;
        case 1: op="-"; result=a-b; break;
        case 2: op="*"; result=a*b; break;
        case 3: op="/"; result=a/b; break;
    }
    lblA.setText(""+a);
    lblB.setText(""+b);
    lblOp.setText(""+op);
    txtAnswer.setText("");

}

int a=0,b=0;
String op="";
double result=0;

void btnJudge_ActionPerformed(java.awt.event.ActionEvent event)
{
    String str = txtAnswer.getText();
    double d = Double.valueOf(str).doubleValue();
    String disp = "" + a + op + b+"="+ str + " ";
    if( d == result ) disp += "correct";
    else disp += "wrost";

    listDisp.add( disp );
}

public static void main(String [] args)
{
    hello f = new hello();
}

}

```

三、画圈

```

import java.awt.*;
import javax.swing.*;

//继承JFrame
public class hello extends JFrame{

```

```

public static void main(String[] args) {
    JFrame frame=new hello();
    frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);//关闭操作
    frame.setSize(600, 600);
    frame.setVisible(true);
}
//画图
public void paint(Graphics g)
{
    g.drawString("circle 99", 20, 20);

    int x0=getSize().width/2;
    int y0=getSize().height/2;

    for(int r=0;r<getSize().height/2;r+=10)
    {
        g.setColor(getRandomColor());
        g.drawOval(x0-r, y0-r/2, r*2, r*2);//位置
    }
}
Color getRandomColor()
{
    return new Color(
        (int)(Math.random()*256),
        (int)(Math.random()*256),
        (int)(Math.random()*256)
    );
}
}

```