



**NANYANG
TECHNOLOGICAL
UNIVERSITY**
SINGAPORE

Project Name: Lab 1 Deliverables
Course Name: SC2006 Software Engineering
Lab Group: SCSA
Group Number: 2

Name of Team Member	Matric Number
Ngo Zong Han	U2321758A
Yap Mei Yee	U2321703A
Athena Choo Ying Suan	U2321088E
Jothilingam Dheeraj	U2321317H
Agarwala Grisha	U2323294F

Table of Contents:

Table of Contents:	2
Project Description:	4
Functional Requirements	4
1. User Authentication	4
2. Account Management	4
3. Location & Navigation	5
4. Recycling Bin Information & Material Identification	6
5. Route & Travel Features	7
6. User Preferences & Settings	8
7. Recycling History & Gamification	8
8. Notifications & Alerts	9
Non-Functional Requirements	9
1. Performance	9
2. Availability and Reliability	10
3. Maintainability and Modularity	10
4. Usability and Accessibility	10
5. Localisation	10
6. Security	10
Data Dictionary	11
Initial Use Case Model	12
1. Use Case Diagram	12
2. Use Case Descriptions	13
I. Establishing Material Type and Quantity	13
A. Input Material Type and Quantity	13
B. Image Material Recognition	15
II. Display Recycling Bins	17
A. View Map	17
B. Recycling Bin Locations	19
III. Display Routes	21
A. Mode of Transport	21
B. Transport Route	23
C. Fastest Route	25
IV. Display Personal Contributions	27
A. View Personal Statistics	27
V. Settings	29
A. Configure Settings	29
B. Notifications	31

C. Max Walking Distance.....	32
D. GPS.....	34
UI Mockups.....	36
I. Login/Register.....	36
II. Location.....	36
III. Recycle.....	37
IV. Home.....	38
V. Rewards.....	39
VI. Settings.....	40

Project Description:

Our team aims to develop a mobile application that aids and encourages Singaporeans with recycling endeavors. This project supports Singapore's Zero Waste Masterplan objective to increase the overall recycling rate to 70 percent by 2030.

Functional Requirements

1. User Authentication

- 1.1 The system shall allow users to log in with their registered email and password.
- 1.2 The system shall return an error message if:
 - The email is not found in the system.
 - The password does not match the email.
- 1.3 The system shall lock the account for 5 minutes after 5 consecutive failed login attempts.

2. Account Management

- 2.1 The system shall allow users to register an account by providing:
 - Full Name entered must be a string.
 - Full Name entered must have a limit of 50 characters.
 - Email entered must be a string.
 - Email entered must be in a valid format (e.g., example@email.com).
 - Password entered must be a string.
 - Password entered must contain at least 8 characters, including 1 uppercase, 1 lowercase, 1 number, and 1 special character.
- 2.2 The system shall validate user input and return error messages for incorrect formats.
- 2.3 The system shall store user credentials securely using hashed passwords.

- 2.4 The system shall allow users to reset their password via a password reset link sent to their email.
- The system shall validate the password reset token to ensure security.
 - The system shall expire the password reset link after 30 minutes.
- 2.5 The system shall allow users to update their profile details:
- Full Name (String, max 50 characters).
 - Email (must be a valid format).
 - Preferred language (English, Mandarin, Tamil, Bahasa Melayu).
 - Notification preferences (on/off for various features).
- 2.6 The system shall allow users to log out at any time.

3. Location & Navigation

- 3.1 The system shall detect the user's current location via GPS.
- 3.2 The system shall allow users to manually enter their current location, which must be:
- A valid street name (e.g., Orchard Road).
 - A valid postal code (6-digit numeric).
- 3.3 The system shall validate manually entered locations and return an error for:
- Invalid postal codes (non-numeric, incorrect length).
 - Unrecognised street name.
- 3.4 The system shall allow users to enter a destination in the same format as above.
- 3.5 The system shall retrieve valid locations from a geolocation database.

3.6 The system shall fetch and display nearby recycling bins based on:

- User's selected recyclable material type.
- User's current location (GPS or manually entered).
- Bin capacity data (if available via API).

3.7 The system shall display:

- Bin name.
- Bin address.
- Accepted materials.
- Operating hours.
- Current fill level.

3.8 The system shall provide directions to the selected recycling bin.

3.9 The system shall display:

- Fastest route.
- Estimated travel time based on distance and traffic conditions.
- Mode of transport options (walking, cycling, public transport).

3.10 The system shall auto-update routes if the user's location changes.

4. Recycling Bin Information & Material Identification

4.1 The system shall provide a list of recyclable materials, including:

- Paper.
- Plastic.
- Glass.
- Metal.
- E-waste.

4.2 The system shall allow users to select multiple material types.

- 4.3 The system shall allow users to scan a barcode or QR code on an item to determine:
- Whether it is recyclable.
 - The type of recycling bin it should be disposed in.
- 4.4 If the item is not recognized, the system shall return an error and prompt the user to manually enter the item name.
- 4.5 The system shall allow users to upload an image of an item for AI-based material recognition.
- 4.6 The system shall return:
- The detected material type.
 - Whether the item is recyclable.
 - Suggested nearest bin location.

5. Route & Travel Features

- 5.1 The system shall show the best route to the nearest bin based on:
- Shortest distance.
 - Least crowded route.
- 5.2 The system shall auto-recalculate the route if:
- The user deviates from the path.
 - The recycling bin becomes full while the user is on the way.
- 5.3 The system shall allow users to choose:
- Fastest route
 - Least walking route
 - Eco-friendly route

6. User Preferences & Settings

6.1 The system shall allow users to set a search radius for nearby bins:

- 500m.
- 1km.
- 2km.
- 5km.

6.2 The system shall allow users to enable/disable notifications for:

- Recycling reminders.
- Bin full alerts.
- Nearby bin availability.

7. Recycling History & Gamification

7.1 The system shall track and display a history of the user's recycling actions, including:

- Date & time.
- Recycling bin used.
- Materials recycled.
- Points earned.

7.2 The system shall rank users based on their recycling efforts:

- Weekly top recyclers.
- Monthly top recyclers.

7.3 Users shall earn points for recycling actions.

7.4 Users shall be able to redeem points for incentives (e.g., discount vouchers, eco-friendly products).

8. Notifications & Alerts

- 8.1 The system shall send push notifications reminding users to recycle based on:
- User-set schedule (daily, weekly, monthly).
 - Proximity to a recycling bin.
- 8.2 Notifications shall include:
- The nearest available recycling bin.
 - Items the user has previously recycled.
- 8.3 The system shall notify users about:
- Recycling drives.
 - Community clean-up events.
 - Changes in recycling bin locations.
- 8.4 If the API supports it, the system shall notify users if:
- A recycling bin is full and unavailable.
 - A nearby bin has space available.

Non-Functional Requirements

1. Performance

- 1.1 The app should load between 5-30 seconds on average mobile devices.
- 1.2 API response times should be under 5 seconds for 95% of requests.
- 1.3 System should be able to support up to 5000 users simultaneously without crashing.

2. Availability and Reliability

- 2.1 The system should give trace paths in case of faults and exceptions.
- 2.2 The system should be able to auto-recover from failures and resume operations within 30 minutes.
- 2.3 Data processing tasks should be accurate 99% of the time.

3. Maintainability and Modularity

- 3.1 The code-base should follow SOLID principles.
- 3.2 The system should have a modular design to allow for future expansion.

4. Usability and Accessibility

- 4.1 UI should be responsive across mobile devices (iOS and Android).
- 4.2 System should be deployed on multiple servers so that control can be transferred in the event of a crash.
- 4.3 Dark Mode and colour-blind friendly options should be available.
- 4.4 Text-to-Speech should be available for the visually impaired.

5. Localisation

- 5.1 The app should support all the Singaporean National Languages i.e. English, Mandarin, Bahasa Melayu and Tamil.

6. Security

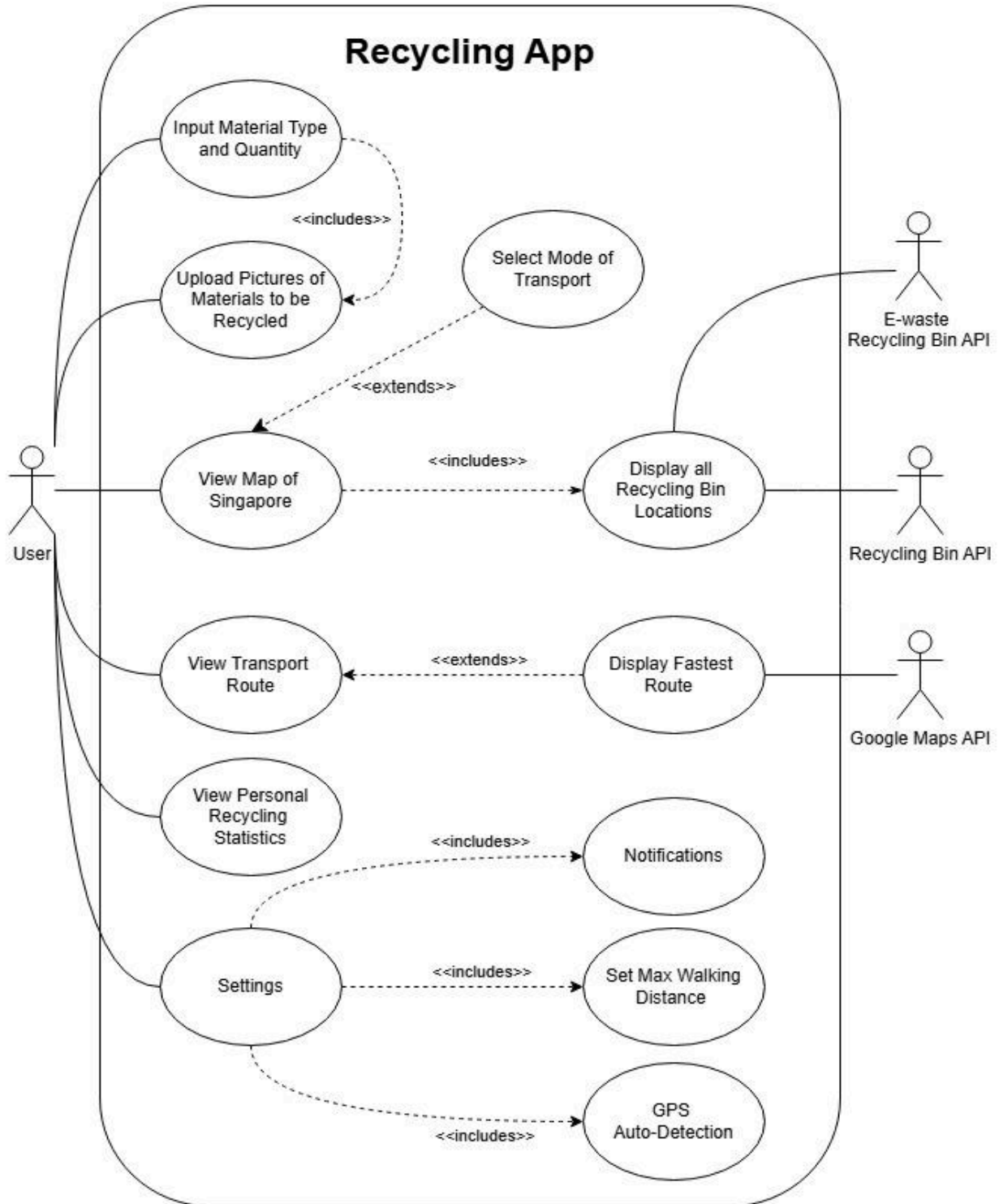
- 6.1 User location data must only be accessed with explicit consent and should be anonymised where possible.
- 6.2 User passwords must be and never stored in plain text.

Data Dictionary

Term	Description
User	A person who interacts with the app to find recycling bins and track their recycling activities.
Recycling Material	A type of waste material that can be recycled, such as plastic, glass, or metal.
Recycling Bin	A designated location where users can drop off recyclable materials.
Points System	Users earn points for each recyclable item uploaded with proof; 10 points = \$1.
Rewards	Points can be redeemed for monetary credits, transferred to the user's bank account.
Notifications	Alerts for recycling updates, points, and bin statuses.
Progress Tracker	Displays the user's recycling history, total points, and recent activities.
Max Walking Distance	User-defined distance (e.g., 200m) for nearby bin searches.
GPS Auto-Detection	Detects user location for navigation and nearby bins.
Image Upload Requirement	Users must upload a photo of recyclables at a bin to earn points.
Favourites	Quick access to frequently used recycling locations.
Material Recognition	Identifies recyclable materials via image scanning or manual input.

Initial Use Case Model

1. Use Case Diagram



2. Use Case Descriptions

I. Establishing Material Type and Quantity

A. Input Material Type and Quantity

Use Case ID:	#1-1		
Use Case Name:	Input Material Type and Quantity		
Created By:	Ngo Zong Han	Last Updated By:	Ngo Zong Han
Date Created:	31 January 2025	Date Last Updated:	7 February 2025

Actor:	User
Description:	The user selects the material type and quantity they would like to recycle. This information is used to display the recycling bins that accept these materials.
Preconditions:	The user must have the application open. The user must be signed in.
Postconditions:	The system stores the user's entered material parameters. The system prepares to compute an optimised route to the nearest recycling bin.
Priority:	High
Frequency of Use:	High
Flow of Events:	<ol style="list-style-type: none">1. The user launches the app.2. The system prompts the user to select the material type from a predefined list.3. The user selects the material type.4. The system prompts the user to enter their material quantity in pieces (1-2 bottles etc.).

	<ol style="list-style-type: none"> 5. The system validates the material type and quantity. 6. Upon successful validation, the system stores the entered data. 7. The system redirects the user to the map that shows the route to the nearest recycling bin from the user's location.
Alternative Flows:	<p>If the user enters an invalid quantity (e.g., negative numbers, non-numeric characters), the system displays an error message and requests correction.</p> <p>If the user opts to skip entering a quantity, the system prompts the user to enter a quantity continuously until done so.</p> <p>If at any point during this process, the user chooses to stop entering the material quantity or type, they can press the back button and be redirected to the home page.</p>
Exceptions:	<p>If the system fails to load the material type list due to connectivity issues, an error message is displayed, and the user can retry.</p> <p>If the system encounters an unexpected error during validation, an error message is displayed with an option to restart the process.</p>
Includes:	Upload Pictures of Materials to be Recycled
Special Requirements:	The material type list must be regularly updated to adapt to new materials supported by recycling bins.
Assumptions:	The user knows the type and approximate quantity of materials they intend to recycle.
Notes and Issues:	Implement a feature that auto-completes user's material type entry with their most frequent recycled material.

B. Image Material Recognition

Use Case ID:	#1-2		
Use Case Name:	Upload Pictures of Materials to be Recycled		
Created By:	Ngo Zong Han	Last Updated By:	Ngo Zong Han
Date Created:	31 January 2025	Date Last Updated:	7 February 2025

Actor:	User
Description:	The user uploads pictures of the material they would like to recycle. The system will then detect the material type and quantity they would like to cycle. This information is used to display the recycling bins that accept these materials.
Preconditions:	The user must have the application open. The user must be signed in.
Postconditions:	The system stores the user's entered material parameters. The system prepares to compute an optimised route to the nearest recycling bin.
Priority:	High
Frequency of Use:	High
Flow of Events:	<ol style="list-style-type: none"> 1. The user launches the app. 2. The user uploads pictures of the materials they would like to recycle. 3. The system will identify the type and amount of materials to be recycled 4. The system validates the material type and quantity. 5. Upon successful validation, the system stores the entered data.

	6. The system redirects the user to the map that shows the route to the nearest recycling bin from the user's location.
Alternative Flows:	<p>If the system detects an unsupported recyclable material, it will flag the issue and not allow the user to proceed with finding the nearest recycling bin until they upload a new picture of a valid material type.</p> <p>If at any point during this process, the user chooses to not upload the picture, they can press the back button and be redirected to the home page.</p>
Exceptions:	<p>If the system fails to process the image due to poor quality or unrecognized material, an error message is displayed, and the user is prompted to upload a clearer image.</p> <p>If the system encounters an unexpected error during validation, an error message is displayed with an option to restart the process.</p>
Includes:	None
Special Requirements:	<p>The system should support image recognition for various recyclable materials.</p> <p>The system should allow users to retake or re-upload images whenever necessary.</p>
Assumptions:	<p>The user has a camera or access to stored images for uploading.</p> <p>The system has access to an updated database of recyclable materials.</p>
Notes and Issues:	<p>Consider integrating AI-powered image recognition to improve material detection accuracy.</p> <p>Explore implementing a guide or tips for users to take clear images for better recognition.</p>

II. Display Recycling Bins

A. View Map

Use Case ID:	#2-1		
Use Case Name:	View Map of Singapore		
Created By:	Ngo Zong Han	Last Updated By:	Ngo Zong Han
Date Created:	1 February 2025	Date Last Updated:	7 February 2025

Actor:	User
Description:	The app will display a map of Singapore. The system will automatically display all available recycling bin locations on the map.
Preconditions:	The system has access to real-time locations of recycling bins via the API. The user must have an active internet connection to load the locations of recycling bins.
Postconditions:	The system successfully displays the map of Singapore with all available recycling bins. If the user selects a recycling bin, the system prepares to compute an optimised route to the recycling bin.
Priority:	High
Frequency of Use:	High
Flow of Events:	<ol style="list-style-type: none">1. The user navigates to the View Map feature.2. The system retrieves recycling bin locations from an API3. The system loads and displays a map of Singapore4. The system overlays all available recycling bin locations on the map

	<ol style="list-style-type: none"> 5. The user can tap on a bin location and view specific information about the selected recycling bin 6. The system will prepare to calculate the optimised route for the specific recycling bin
Alternative Flows:	<p>Filtering: The user applies filtering</p> <ol style="list-style-type: none"> 1. The system will reload the recycling bin locations based on the filters selected by the user <ul style="list-style-type: none"> - material type - distance etc. 2. The user can tap on a bin location and view specific information about the selected recycling bin 3. The system will prepare to calculate the optimised route for the specific recycling bin
Exceptions:	<p>If the API fails to retrieve the recycling bin locations, the system will display an error message.</p> <p>If there is no internet connection, the system will display a prompt asking the user to check their network connection.</p> <p>If no bins are found after applying filters, the system will display a message indicating no bins are found.</p>
Includes:	Display All Recycling Bin Locations
Special Requirements:	<p>The app must support interactive map features (zoom, pan, and search).</p> <p>The API should provide real-time recycling bin data.</p>
Assumptions:	<p>The recycling bin data is updated regularly from the API.</p> <p>The user has enabled location services for accurate filtering by distance.</p>
Notes and Issues:	<p>Consider implementing caching</p> <ul style="list-style-type: none"> - on nearby bins so that bins are available to the user even without internet access. - on the last successful API response so users can still view bin locations if they lose internet access.

B. Recycling Bin Locations

Use Case ID:	#2-2		
Use Case Name:	Display all Recycling Bin Locations		
Created By:	Ngo Zong Han	Last Updated By:	Ngo Zong Han
Date Created:	1 February 2025	Date Last Updated:	7 February 2025

Actor:	User
Description:	The app will display a list of all recycling bin locations in a table, where each bin is depicted in a card view. Users can scroll through the list and tap on a bin to view detailed information such as location, accepted materials, and images.
Preconditions:	<p>The system has access to real-time locations of recycling bins via the API.</p> <p>The user must have an active internet connection to load the locations of recycling bins.</p>
Postconditions:	<p>The system displays specific information (images etc.) about the selected bin.</p> <p>The system prepares to compute an optimised route if the user chooses to navigate to the selected bin.</p>
Priority:	Medium
Frequency of Use:	Medium
Flow of Events:	<ol style="list-style-type: none"> 1. The user navigates to the View List of Recycling Bins feature 2. The system fetches real-time recycling bin locations from the API. 3. The system loads and displays all recycling bins in a list format

	<ol style="list-style-type: none"> The user scrolls through the list and selects a bin to view more details The system displays the selected bin's information
Alternative Flows:	<p>Filtering: The user applies filtering</p> <ol style="list-style-type: none"> The system will reload the recycling bin based on the filters selected by the user The user then selects a bin and can view specific information about the selected recycling bin
Exceptions:	<p>If the API fails to retrieve the recycling bin locations, the system will display an error message.</p> <p>If there is no internet connection, the system will display a prompt asking the user to check their network connection.</p> <p>If no bins are found after applying filters, the system will display a message indicating no bins are found.</p>
Includes:	Display Nearest Recycling Bin
Special Requirements:	<p>The app must support interactive sorting and filtering of the list.</p> <p>The card view should be visually clear with key details visible at a glance.</p>
Assumptions:	<p>The recycling bin data is updated regularly from the API.</p> <p>The user has enabled location services for accurate filtering by distance.</p>
Notes and Issues:	<p>Consider adding a feature that implements caching on the user's "favourite" recycling bin to allow them to view it without internet access</p> <p>Implement a search bar to allow users to quickly find a recycling bin by name or address to enhance user experience.</p>

III. Display Routes

A. Mode of Transport

Use Case ID:	#3-1		
Use Case Name:	Select Mode of Transport		
Created By:	Ngo Zong Han	Last Updated By:	Ngo Zong Han
Date Created:	2 February 2025	Date Last Updated:	7 February 2025

Actor:	User
Description:	The user selects their mode of transport towards the recycling bins (car, public transport, walking). This will determine how the system computes the route.
Preconditions:	<p>The user must have successfully selected a recycling bin location.</p> <p>The system must have access to routing data for all available transport modes.</p> <p>The user must have an active internet connection to retrieve route information.</p>
Postconditions:	<p>The system stores the selected transport mode.</p> <p>The system computes and displays the optimal route to the recycling bin based on the chosen mode of transport.</p>
Priority:	High
Frequency of Use:	High
Flow of Events:	<ol style="list-style-type: none">1. The system presents the transport modes available to get to the selected destination2. The user selects a transport mode

Alternative Flows:	User Changes Transport Mode: <ol style="list-style-type: none"> 1. The user selects a different transport mode after the route has been displayed. 2. The system recomputes and updates the route accordingly.
Exceptions:	<p>If the system cannot retrieve route data (e.g., due to an API failure or internet issues), an error message is displayed, and the user is prompted to try again.</p> <p>If no valid route is found for the selected mode of transport, the system suggests an alternative mode.</p>
Includes:	None
Special Requirements:	The system should allow switching of transport modes in other use cases if the user decides to change.
Assumptions:	Routing data from Google Maps API is retrievable and up to date.
Notes and Issues:	<p>Ensure that walking and public transport routes consider accessibility factors (e.g., pedestrian paths, bus interchanges).</p> <p>Ensure that real-time transport updates (ex. MRT breakdowns and Bus Delays) are accounted for if available.</p>

B. Transport Route

Use Case ID:	#3-2		
Use Case Name:	View Transport Route		
Created By:	Ngo Zong Han	Last Updated By:	Ngo Zong Han
Date Created:	2 February 2025	Date Last Updated:	7 February 2025

Actor:	User
Description:	The system computes all possible routes based on the user's selected mode of transport and presents them to the user. The user selects their preferred transport route, which will be displayed on the map.
Preconditions:	The user must have selected their mode of transport. The user must have selected their preferred recycling bin. The user must have enabled location services for real-time positioning and navigation. The system must have access to the routing APIs.
Postconditions:	The system displays multiple route options based on the user's selected transport mode. The system overlays the selected route on the map for navigation.
Priority:	High
Frequency of Use:	High
Flow of Events:	<ol style="list-style-type: none"> 1. The user selects a recycling bin 2. The system retrieves routing data and computes all the possible routes to the recycling bin 3. After computation, the system displays these routes to the user

	<ol style="list-style-type: none"> 4. The user selects their desired route. 5. The user follows the suggested route.
Alternative Flows:	<p>User Changes Transport Mode Midway:</p> <ol style="list-style-type: none"> 1. The user decides to switch to a different mode of transport. 2. The system recalculates the route and updates the display accordingly. <p>User Requests Route Filtering:</p> <ol style="list-style-type: none"> 1. The user applies filters (ex. preferring sheltered paths, fewer transfers for public transport). 2. The system recalculates and updates the list of possible routes accordingly.
Exceptions:	<p>Location Services Disabled:</p> <ul style="list-style-type: none"> - If the user has not enabled location services, the system prompts them to enable it. - If the user refuses, the system cannot provide real-time navigation but can still display a static route.
Includes:	None
Special Requirements:	The system should integrate with Google Maps for accurate navigation.
Assumptions:	<p>The routing APIs used must provide accurate and up-to-date transport information.</p> <p>The user has a stable internet connection to load and update route data.</p>
Notes and Issues:	<p>Adding an offline mode to store the last known route if the user loses internet connectivity.</p> <p>Implementing saved routes so users can reuse preferred transport options.</p>

C. Fastest Route

Use Case ID:	#3-3		
Use Case Name:	Display Fastest Route to Recycling Bin		
Created By:	Ngo Zong Han	Last Updated By:	Ngo Zong Han
Date Created:	2 February 2025	Date Last Updated:	7 February 2025

Actor:	User
Description:	The system computes and displays the fastest possible route to the selected recycling bin based on real-time traffic, transport schedules, and walking conditions. This allows the user to take the most efficient route available without manually selecting a transport path.
Preconditions:	<p>The user must have selected a recycling bin.</p> <p>The user must have enabled location services to determine their current position.</p> <p>The user must have an internet connection.</p> <p>The system must have access to the routing API.</p>
Postconditions:	<p>The system displays the fastest route to the selected recycling bin.</p> <p>The system continuously updates the route if any changes occur.</p>
Priority:	High
Frequency of Use:	High
Flow of Events:	<ol style="list-style-type: none"> 1. The user selects a recycling bin from the map or list. 2. The user selects a mode of transport. 3. The system calculates the fastest available route to the recycling bin.

	<ol style="list-style-type: none"> 4. The system overlays the fastest route on the map. 5. The user follows the fastest route.
Alternative Flows:	<p>User Decides to Switch Transport Mode:</p> <ol style="list-style-type: none"> 1. The user selects a different transport mode (e.g., from walking to public transport). 2. The system recalculates the fastest route based on the new transport mode. 3. The user follows the new route. <p>User Overrides the Fastest Route:</p> <ol style="list-style-type: none"> 1. The user may choose to take an alternative route instead of the fastest one. 2. The system continues to provide navigation but does not enforce route adherence.
Exceptions:	<p>If the user loses their internet connection, the system warns them that real-time updates are unavailable but continues displaying the route.</p> <p>If the external routing API fails to calculate the distance, the system will prompt the user to try again.</p>
Includes:	None
Special Requirements:	<p>The system must support real-time navigation and updates for the fastest route.</p> <p>The system should offer other routes in case the fastest route computing fails.</p>
Assumptions:	The API used can provide accurate transport and traffic data.
Notes and Issues:	Implementing offline mode support by caching the last-known fastest route.

IV. Display Personal Contributions

A. View Personal Statistics

Use Case ID:	#4-1		
Use Case Name:	View Personal Recycling Statistics		
Created By:	Ngo Zong Han	Last Updated By:	Ngo Zong Han
Date Created:	3 February 2025	Date Last Updated:	7 February 2025

Actor:	User
Description:	The user can view their personal recycling statistics in the form of graphs and pie charts. The system tracks and visualises data such as total materials recycled, material types, and recycling frequency over time.
Preconditions:	The user must be logged into their account. The user must have an active internet connection to fetch updated statistics from the database
Postconditions:	The system successfully displays the user's personal recycling statistics in a visual format. If the user has no recycling history, the system prompts them to start recycling.
Priority:	Medium
Frequency of Use:	Medium
Flow of Events:	<ol style="list-style-type: none">1. The user navigates to their recycling statistics page.2. The system directs the user to their personal statistics and recycling history.3. The system retrieves the user's recycling data from the database.4. The system displays the user's recycling data into graphs and pie charts.

Alternative Flows	<p>User Has No Recycling History:</p> <ol style="list-style-type: none"> 1. The system informs the user that no data is available yet. 2. The system provides suggestions on materials to recycle and prompt messages encouraging them to recycle. <p>User Applies Filters on Data:</p> <ol style="list-style-type: none"> 1. The user selects specific filters (ex. last 7 days, monthly, yearly, material type). 2. The system reloads and updates the graphs accordingly.
Exceptions:	<p>If the system fails to retrieve the user's data from the database, an error message is displayed.</p> <p>If the user does not have an internet connection, a prompt is displayed asking the user to check their internet.</p>
Includes:	None
Special Requirements:	The system must provide interactive and easy to understand visualisations.
Assumptions:	<p>The user has engaged in recycling activities and their data has been stored in the database.</p> <p>The database can store the user's recycling data.</p>
Notes and Issues:	Ensuring that the system updates statistics in real-time whenever the user recycles new materials.

V. Settings

A. Configure Settings

Use Case ID:	#5-1		
Use Case Name:	View Personal Recycling Statistics		
Created By:	Ngo Zong Han	Last Updated By:	Ngo Zong Han
Date Created:	3 February 2025	Date Last Updated:	7 February 2025

Actor:	User.
Description:	The user can customise their preferences such as notifications, max walking distance to their preferred recycling bin, and GPS detection.
Preconditions:	The user has launched the app and signed in. The system has loaded the default or previously saved settings.
Postconditions:	The user preferences are saved and applied to the app.
Priority:	Medium
Frequency of Use:	Medium
Flow of Events:	<ol style="list-style-type: none">1. The user navigates to the settings page.2. The system will display a list of settings the user can customise.3. The user changes their settings.4. The system updates the settings and applies them to the app.5. The user receives confirmation that their preferences have been updated.

Alternative Flows	<p>User Cancels Changes:</p> <ol style="list-style-type: none"> 1. The user navigates away from the settings page without saving the changes 2. The system tells the user that their settings weren't updated. <p>User Reset Settings:</p> <ol style="list-style-type: none"> 1. The user clicks on the reset settings button 2. The system will reset all preferences to default/factory settings
Exceptions:	If the user is offline, the system prompts the user to try again before trying to save settings.
Includes:	<p>Notifications</p> <p>Max Walking Distance</p> <p>GPS Auto-Detection</p>
Special Requirements:	Settings should be stored in a cloud database so that changes remain active even after restarting the app.
Assumptions:	The user understands how the settings listed in the app operate.
Notes and Issues:	Implement a feature that allows the user to preview how certain changes will affect the app.

B. Notifications

Use Case ID:	#5-3		
Use Case Name:	Notifications		
Created By:	Ngo Zong Han	Last Updated By:	Ngo Zong Han
Date Created:	3 February 2025	Date Last Updated:	7 February 2025

Actor:	User
Description:	The user can set their preferences for notifications (allow/disallow). The app will send notifications such as encouraging the user to recycle and route notifications when navigating to a recycling bin.
Preconditions:	The user has launched the app and signed in.
Postconditions:	The system saves the user's notification preferences.
Priority:	Medium
Frequency of Use:	Medium
Flow of Events:	<ol style="list-style-type: none"> 1. The user navigates to the settings page. 2. The system displays the notification settings. 3. The user toggles options to enable or disable notifications. 4. The system saves the updated notification preferences.
Alternative Flows	<p>User Cancels Changes:</p> <ol style="list-style-type: none"> 1. The user navigates away from the settings page without saving the changes 2. The system tells the user that their settings weren't updated. 3. Notifications will automatically be enabled for the user.

Exceptions:	If the user enables notifications but has denied app permissions, the system prompts them to enable notifications in system settings.
Includes:	None
Special Requirements:	None
Assumptions:	The user has their preferences on which type of notifications they prefer.
Notes and Issues:	None.

C. Max Walking Distance

Use Case ID:	#5-3		
Use Case Name:	Max Walking Distance		
Created By:	Ngo Zong Han	Last Updated By:	Ngo Zong Han
Date Created:	3 February 2025	Date Last Updated:	7 February 2025

Actor:	User
Description:	The user sets a maximum walking distance they prefer to the location of the recycling bin. If the user selects "walking" as their mode of transport, the system will only suggest bins within the defined distance during route optimisation.
Preconditions:	The user has launched the app and is signed in
Postconditions:	The system stores the walking distance preferred by the user.

	Future “walking” routes will take into consideration the walking limit of the user.
Priority:	Medium
Frequency of Use:	Medium
Flow of Events:	<ol style="list-style-type: none"> 1. The user navigates to the settings page. 2. The system displays an option to set the max walking distance. 3. The user selects their preferred walking limit (ex. 500m, 1km). 4. The system saves the updated preference. 5. The user navigates to view map and selects “walking” as their mode of transport. 6. The system shows recycling bins that are within the preferred walking distance.
Alternative Flows	User Cancels Changes: <ol style="list-style-type: none"> 1. The user navigates away from the settings page without saving the changes 2. The system tells the user that their settings weren’t updated.
Exceptions:	If no recycling bins exist within the user’s max walking distance, the system will prompt the user to expand their distance range.
Includes:	None
Special Requirements:	None
Assumptions:	<p>The user prefers nearer recycling bins which are walkable.</p> <p>The system can accurately calculate walking distances.</p>
Notes and Issues:	None

D. GPS

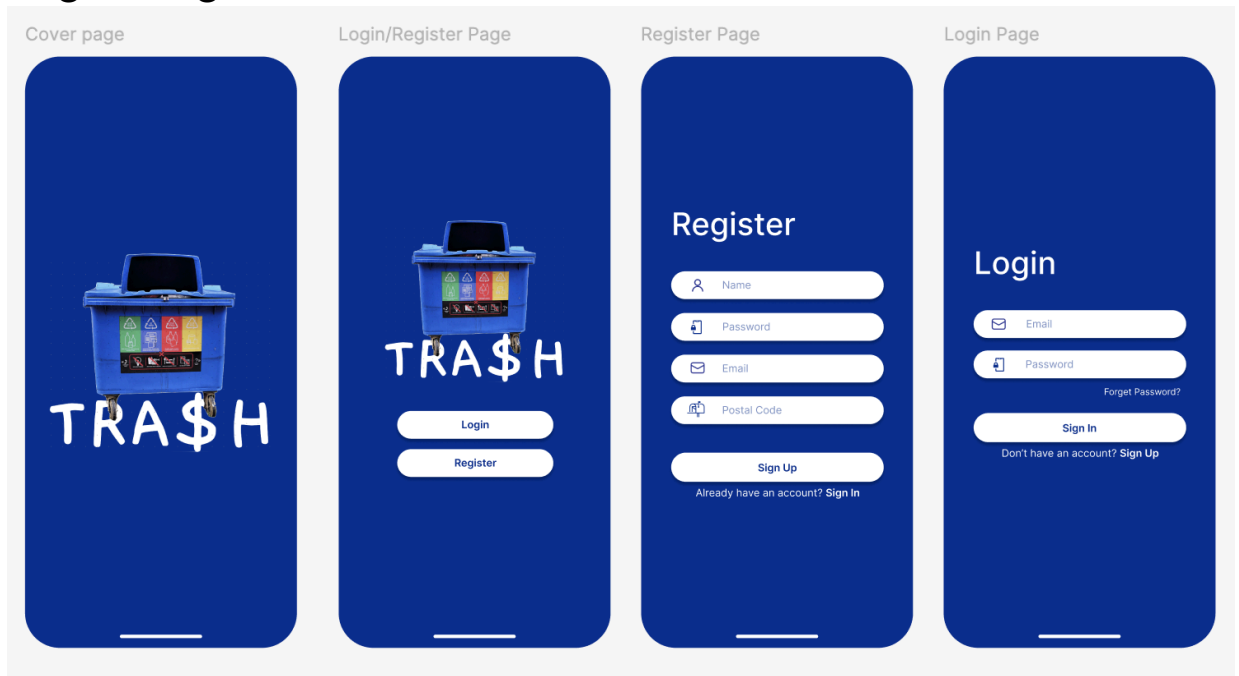
Use Case ID:	#5-4		
Use Case Name:	GPS Auto-Detection		
Created By:	Ngo Zong Han	Last Updated By:	Ngo Zong Han
Date Created:	3 February 2025	Date Last Updated:	7 February 2025

Actor:	User
Description:	The user enables or disables GPS auto-detection in the app settings. If enabled, the system will automatically detect the user's location when selecting a recycling bin, removing the need for manual location input.
Preconditions:	The user has launched the app and signed in. The user's device supports GPS functionality. The app has permission to access the device's location.
Postconditions:	The system stores the GPS auto-detect preference. When the user selects a recycling bin, the system will attempt to auto-detect the user's location before requiring manual input.
Priority:	Medium
Frequency of Use:	Medium
Flow of Events:	<ol style="list-style-type: none"> 1. The user navigates to the settings page. 2. The system displays an option to allow GPS autodetection. 3. The user allows GPS auto-detect. 4. The system saves the setting. 5. The user navigates to the view map page and selects a recycling bin.

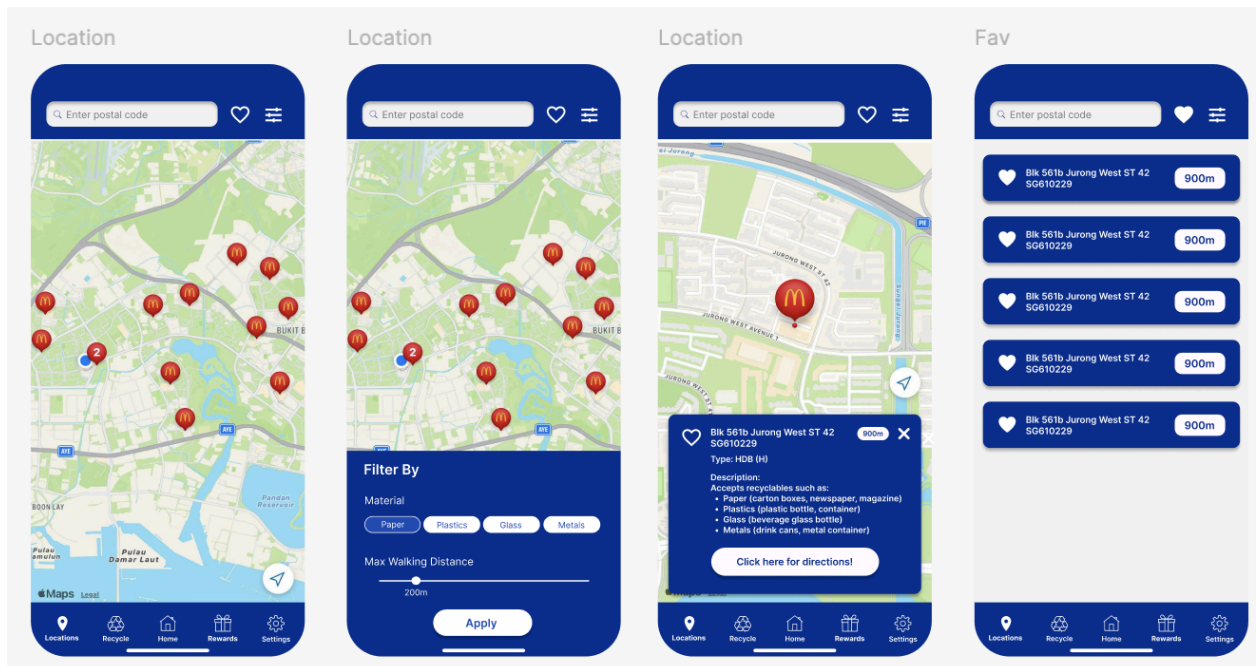
	6. The system auto-detects the user's current location and computes routes based on the user's selected mode of transport.
Alternative Flows	The user disables GPS auto-detect: <ol style="list-style-type: none"> 1. The user disallows GPS auto-detect. 2. The user navigates to the view map page and selects a recycling bin. 3. The system prompts the user to enter a starting location before computing routes.
Exceptions:	<p>If the system fails to detect the user's location, an error message is displayed, and the user is prompted to enter their location manually.</p> <p>If the user's device does not support GPS functionality, the system will disable the GPS setting and require manual location input.</p>
Includes:	None
Special Requirements:	The app must comply with privacy regulations regarding location tracking and permissions.
Assumptions:	The user's device has GPS functionality.
Notes and Issues:	GPS accuracy may vary underground or in areas with poor signal reception.

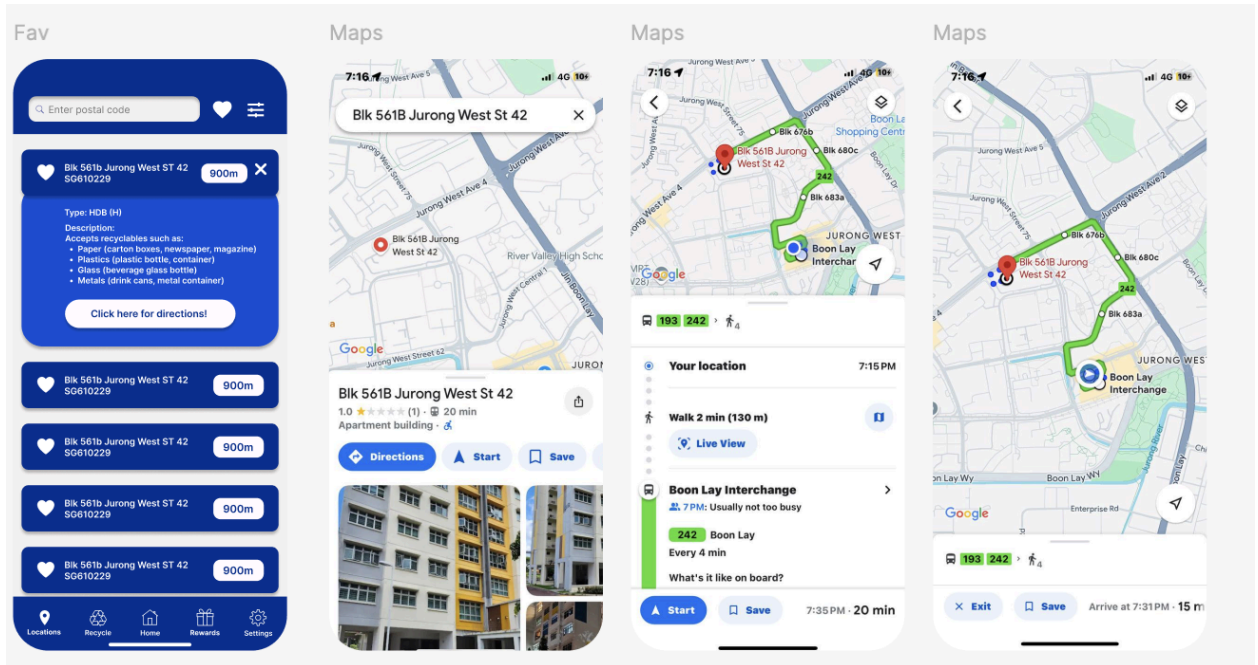
UI Mockups

I. Login/Register

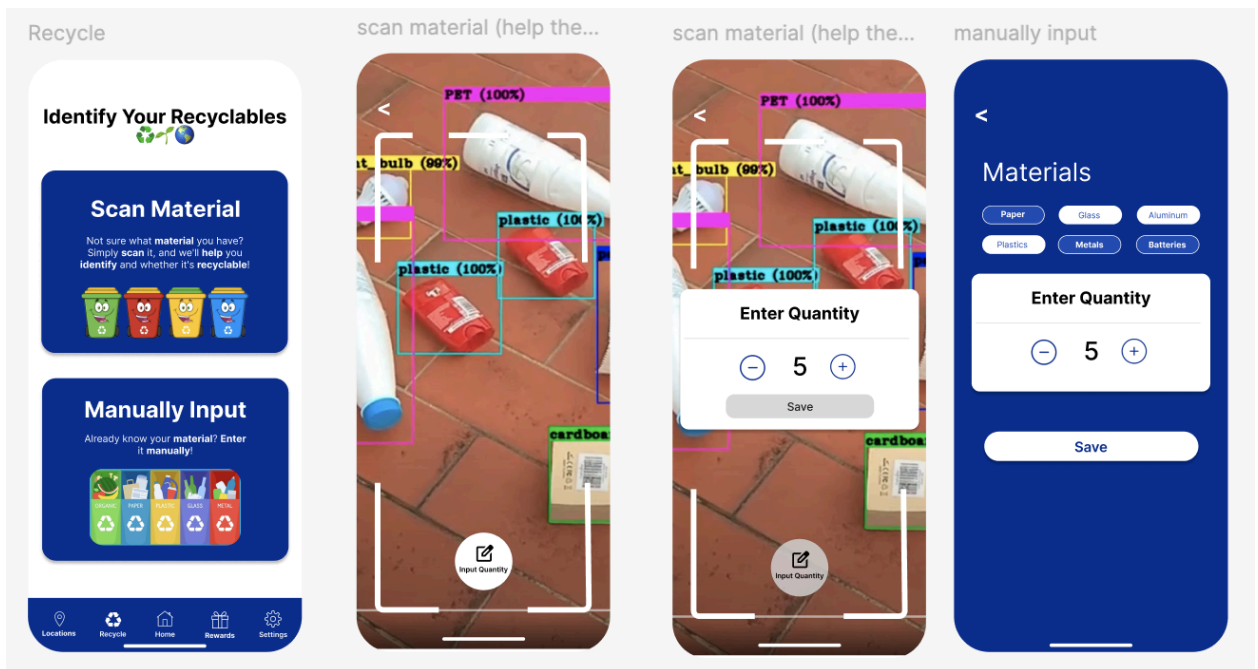


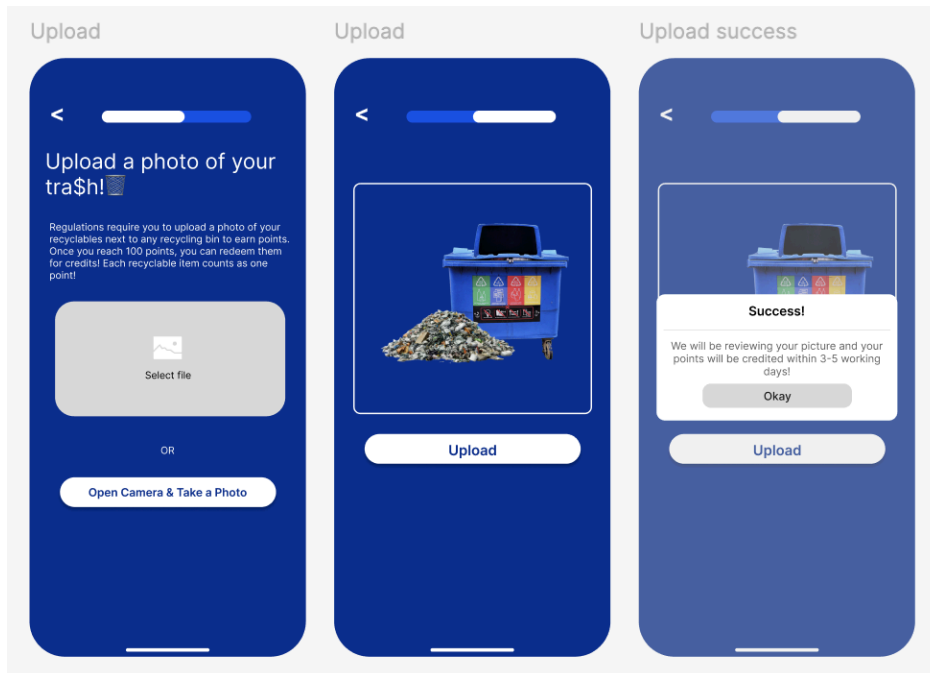
II. Location



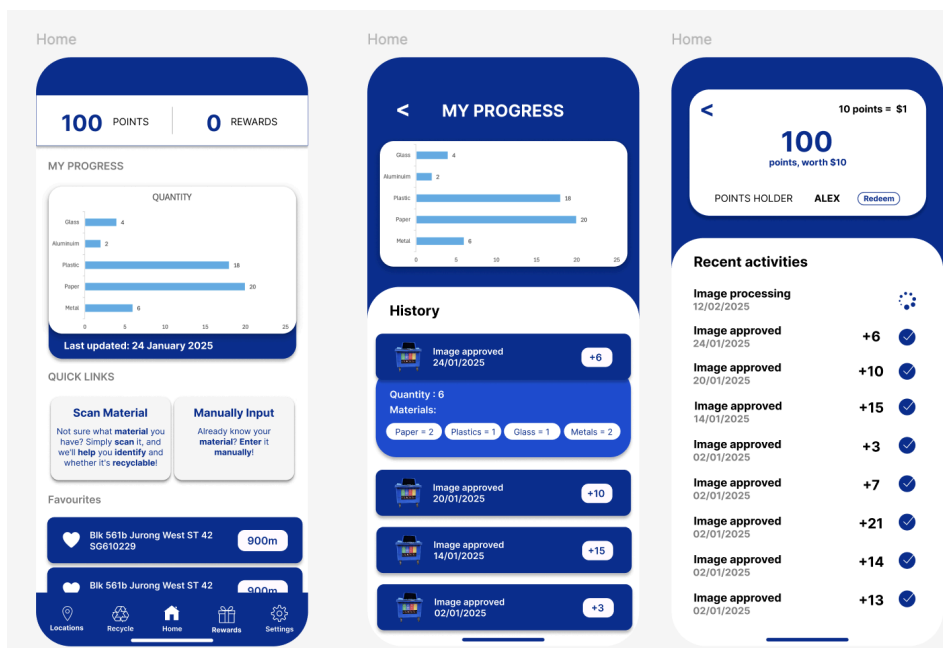


III. Recycle

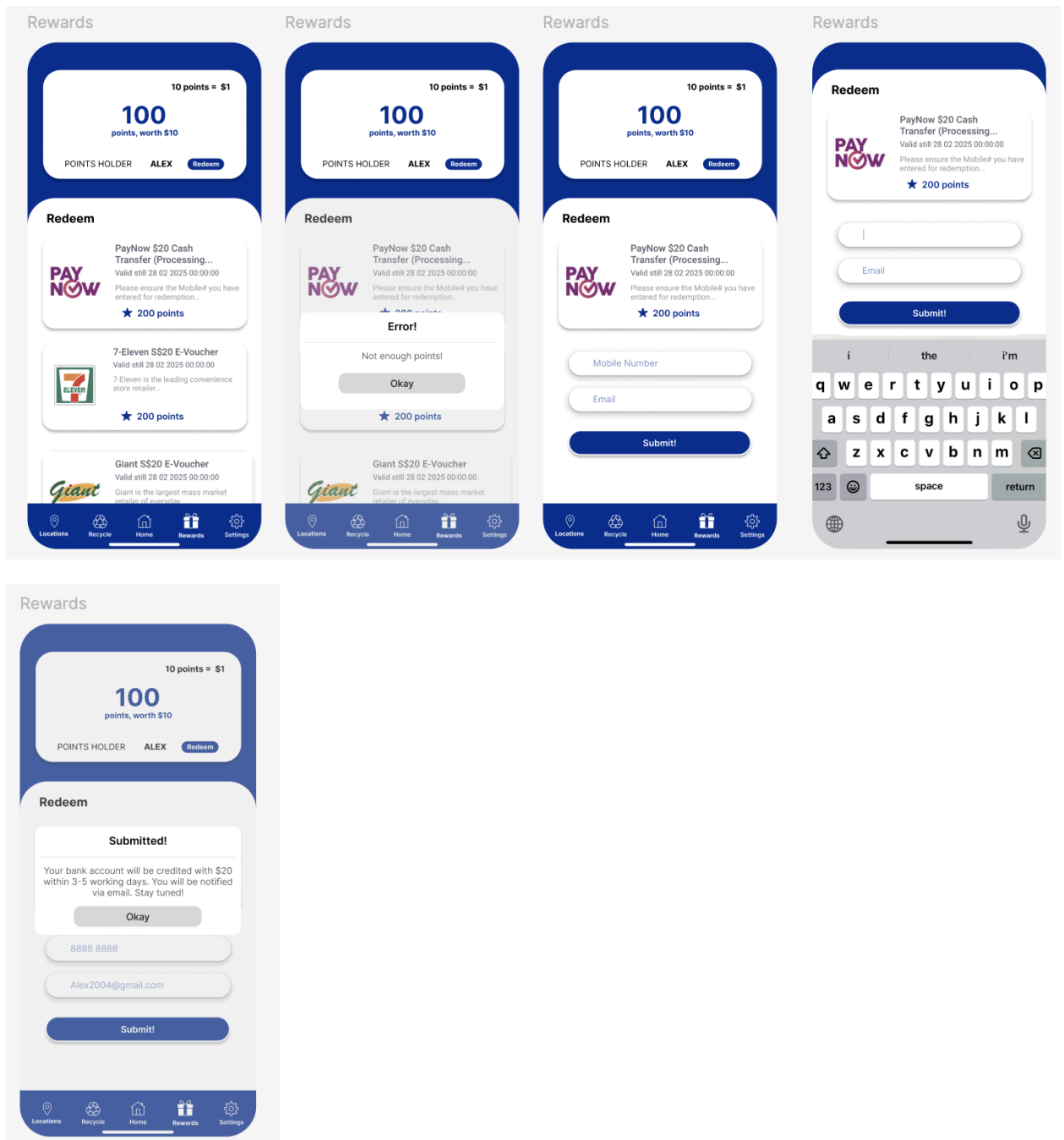




IV. Home



V. Rewards



VI. Settings

