Roles and Responsibilities for **Electrical and Computer Engineering** Senior Design (ECE 441-3)

Student Responsibilities

- Attend weekly group meetings & scheduled meetings with mentor
- Honestly assess personal and group performance among group members and to mentors
- Each group member agrees to do fair share of project
- Deliver best effort in executing senior design project
- Work effectively as a member of the team and take lead as needed
- Be attentive in class and seek ways to gain knowledge in variety of skill areas
- Communicate with team members and mentor on regular basis
- Complete assignments professionally and timely fashion
- Complete project according to standards set by sponsor and mentor be proactive if changes need to be made including rapid and proficient communication with mentor, team members and instructor
- Provide all documentation to mentor for review and feedback
- Purchase hardware and/or software within project budget
- Participate in a system, hardware, or software design review before project completion with mentor
- Present final senior project at open house in the Spring

How will we handle people getting behind in their work?

Notify them, see how far along they are, ask if they need any help with research, debugging, etc. Plan new What will be considered 'behind in their work':

4 days late.

How will we decide to make changes to the system level?

Unanimously

How will we communicate with each other and how fast will we respond?

In person, email, within 48

How will we make decisions that require everyone to accept the decision?

All decisions will be made in the same manner changes to the system level.

I agree to fulfill the above responsibilities according to my project role.

Project Title	Hand	Sensor	
Team Name _	Impe	erium	_

Student Bih

Student

Student