

## NTNode

- + value: string
- + productions\_list: PRODUCTIONS\_LIST
- + children: List<List>
- + rule\_type: RuleType
- + comment\_block: COMMENT\_BLOCK
- + position: integer

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- + addChildren(children: List<NTNode>): void
- + extendCommentBlock(commentBlock: COMMENT\_BLOCK): void
- + \_\_str\_\_(): string