

Speaker's Notes: Symmetric Authentication and Hash Functions

Total Time: ~15 minutes

1. Hash Functions & Collision-Intractability (0-3:00)

[BOARD] Write:

$$h : \{0, 1\}^* \rightarrow \{0, 1\}^k$$

- Hash function generator \mathcal{H} produces function $h : \{0, 1\}^* \rightarrow \{0, 1\}^k$
- **Public function** - no secret key
- Maps arbitrary length input to fixed k -bit output

Use case:

- Store data m in insecure location
- Compute authenticator $h(m)$, store in secure location
- Later: retrieve m' , compute $h(m')$, compare
- Also called *message digest* or *message fingerprint*

[BOARD] Add:

Second preimage: given $h, m \rightarrow$ find $m' \neq m$ where $h(m) = h(m')$

Collision: find ANY $m \neq m'$ where $h(m) = h(m')$

- Collision attack easier than second preimage
- Best security: make even collision attack infeasible

Definition - Collision Intractability:

- Game: Run \mathcal{H} on input $k \rightarrow$ get function h
- Give h to adversary A
- A outputs m, m' with $m \neq m'$ and $h(m) = h(m')$
- \mathcal{H} collision intractable if any PPT algorithm has negligible success probability

Key proof:

- Collision-intractability implies one-way
- If can invert hash, can find collision
- Therefore: cannot invert \rightarrow certainly cannot find collision

[TRANSITION] "Now that we have hash functions mapping arbitrary inputs to fixed output, we need to build them efficiently. How do we construct collision-intractable hash for arbitrarily long inputs? Use Merkle-Damgård..."

2. Domain Extension - Merkle-Damgård Construction (3:00-5:30)

[BOARD] Write:

Given: $f : \{0, 1\}^m \rightarrow \{0, 1\}^k$ where $m > k + 1$

Build: $h : \{0, 1\}^* \rightarrow \{0, 1\}^k$

- Only need to build fixed-length collision-intractable function
- Merkle-Damgård extends to arbitrary length

Construction steps:

1. **Split into blocks:** input $x \rightarrow v$ -bit blocks x_i (where $v = m - k - 1$)
 - Pad last block with 0s
 - Add extra block x_{n+1} with number of padding 0s
2. **Initialize:** $z_1 := 0^k || 1 || x_1$ (use "1" separator bit)
3. **Iterate:** For $i = 2, \dots, n + 1$: compute $z_i := f(z_{i-1}) || 0 || x_i$ (use "0" separator)
4. **Output:** $h(x) := f(z_{n+1})$
 - Separator bits prevent collision attacks
 - Padding length prevents extension attacks

Modern alternative:

- SHA-3 uses **sponge design**
- Prevents length extension attacks better
- State maintained but output doesn't fully reveal internal state

[TRANSITION] "Hash functions alone insufficient for authentication - adversary could modify both message and hash. Need shared secret key. Enter MACs..."

3. Message Authentication Codes (MACs) (5:30-8:00)

Problem setup:

- Hash codes alone don't prevent MiM adversary from modifying both m and authenticator
- Need **shared secret key** between sender and receiver

[BOARD] Write:

MAC scheme = (G, A, V)

Definition:

- G : key generation (outputs key K)
- A : authentication algorithm - $s = A_K(m)$ (produces MAC)
- V : verification algorithm - $V_K(s, m) \in \{\text{accept}, \text{reject}\}$
- **Correctness:** Always $V_K(A_K(m), m) = \text{accept}$

Flow:

1. Sender: compute authenticator s from message m and secret key k
2. Send (m, s) on channel, receive (m', s')
3. Receiver: test if m', s' valid using same key k

Also called: Keyed Hash Functions

[TRANSITION] "How do we measure MAC security? What attacks must it resist? Define CMA security..."

4. CMA Security for MACs (8:00-10:00)

[BOARD] Write:

CMA = Chosen Message Attack

Security game:

- Adversary E has oracle with key K
- E may query oracle with any messages $m \rightarrow$ receives $A_K(m)$
- E **wins**: outputs NEW message m_0 and authenticator s_0 where $V_K(s_0, m_0) = \text{accept}$
- Must forge MAC for message never queried

Formal definition:

MAC is (t, q, ϵ, μ) -CMA-secure if:

- Any adversary with running time $\leq t$
- Making $\leq q$ queries
- On messages totaling $\leq \mu$ bits
- Wins with probability $\leq \epsilon$

Key point: Even with many MAC examples, cannot forge new valid MAC

[TRANSITION] "How do we build CMA-secure MACs in practice? Two main approaches: CBC-MAC (with fixes) and HMAC. First, CBC-based..."

5. CBC-MAC and EMAC (10:00-12:30)

[BOARD] Write:

■ **CBC-MAC:** Use final CBC ciphertext block as MAC

Basic CBC-MAC:

- Encrypt in CBC mode with $IV = 0$
- Output = final ciphertext block

[BOARD] Draw CBC chain ending with MAC

Critical vulnerability:

- **Only secure if no message is prefix of another**
- Have MAC for $m \rightarrow$ can compute MAC for $m||x$ for any extension x
- Length extension attack!

Solution: EMAC (Encrypted MAC)

[BOARD] Write:

■ $\text{EMAC}_{K_1, K_2}(m) = E_{K_2}(\text{CBC-MAC}_{K_1}(m))$

Two-key construction:

1. Compute CBC-MAC using key K_1
2. Encrypt that MAC using key K_2 (single block encryption)
3. Output result

Why this works:

- Even if attacker extends message, cannot predict final encryption with K_2
- Two independent keys prevent extension attacks

Security theorem:

$$\varepsilon = 2\varepsilon' + \frac{2(\mu/k)^2 + 1}{2^k}$$

- If block cipher is (t', q', ε') -secure PRF with block length k
- Then EMAC is (t, q, ε, μ) CMA-secure

[TRANSITION] "CBC-MAC relies on block ciphers. Alternative approach: build MAC from hash functions directly. Most widely used: HMAC..."

6. HMAC (12:30-15:00)

[BOARD] Write:

$$\text{HMAC}_K(m) = H((K \oplus \text{opad}) \parallel H((K \oplus \text{ipad}) \parallel m))$$

Construction details:

- Based on any collision-intractable hash H (e.g., SHA-1, SHA-256)
- $\text{ipad} = 363636 \dots 36$ (hex constant)
- $\text{opad} = 5C5C5C \dots 5C$ (hex constant)

[BOARD] Draw nested hash structure:

Outer: $H(K \oplus \text{opad} \parallel [\text{inner hash}])$

Inner: $H(K \oplus \text{ipad} \parallel m)$

Why this design:

- Hash applied **twice** with key XOR'd with different constants
- Inner hash processes message with key
- Outer hash processes inner result with different key derivation
- Prevents attacks exploiting internal hash structure

Security properties:

- Secure in **random oracle model**
- Widely deployed: TLS, IPsec, SSH
- Efficient - no block cipher needed
- Works with any Merkle-Damgård hash

Advantages:

- Faster than encryption-based MACs in many cases
- No export restrictions (not encryption)
- Simple to implement on top of existing hash functions

Summary & Key Takeaways (15:00-15:30)

[BOARD] Write summary:

1. **Hash:** $\{0, 1\}^* \rightarrow \{0, 1\}^k$ (collision-intractable)
2. **MD construction:** extend fixed to arbitrary length
3. **MAC** = keyed authentication
4. **CMA security:** can't forge after seeing examples
5. **EMAC** = two-key CBC-MAC
6. **HMAC** = nested hash with key

Final points:

- Hash functions: compression with collision resistance
- MACs: symmetric authentication with shared key
- Two main constructions: block cipher-based (EMAC) vs hash-based (HMAC)
- Both CMA-secure when properly constructed
- Choice depends on available primitives and performance needs