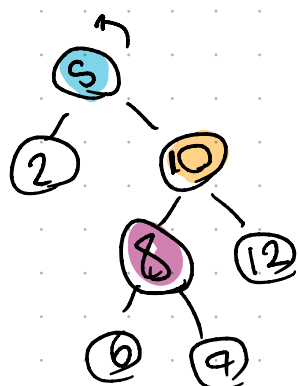
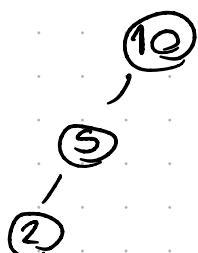


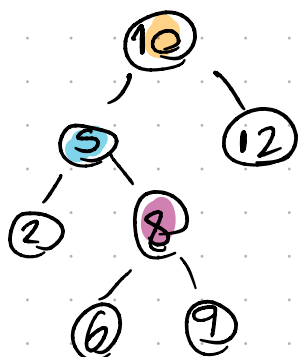
Left - Rotation



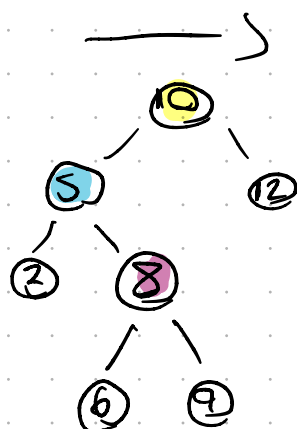
- 5 right child becomes parent



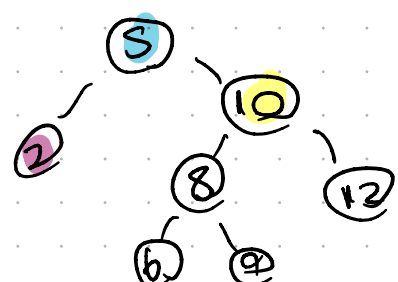
- Parallel child turns new right child of 5 / parent



Right rotation in 10



- root left child becomes new parent

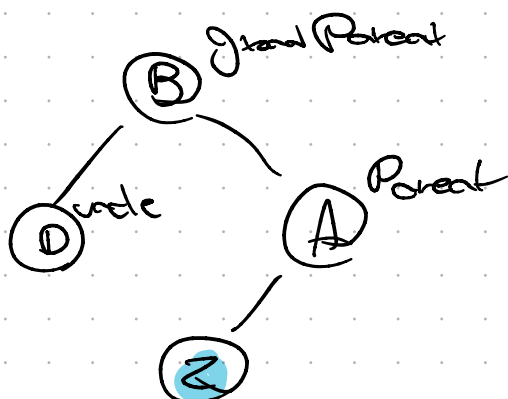


- 5 right child becomes new child

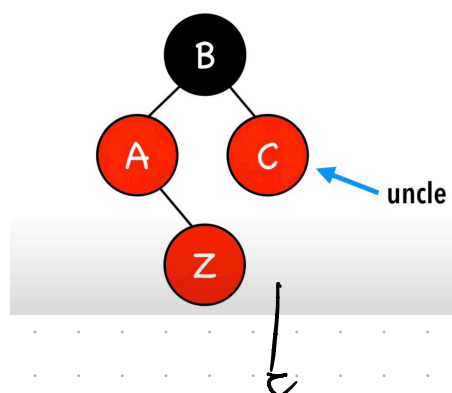
Properties

Properties

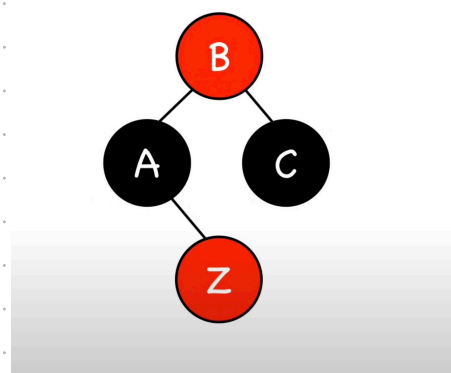
1. A node is either Red or Black
2. the root and leaves (NIL) are Black
3. if a node is Red, then its children are black
4. All paths from a node to its null descendants contain the same number of Black Nodes



case 1 : Z.uncle = red



case 1 : Z.uncle = red



Insert

1. Insert Z and color Red
2. Recolor and rotate nodes to fix Violate.

- 4 scenarios

- 0 - Z = root
- 1 - Z.uncle = red
- 2 - Z.uncle = black (triangle)
Z.uncle = Black (line)