

HW3

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1 Homework 3 - Design and Analysis of Algorithms - Naiara Alonso Montes

1.1 Problem 1

Find a legal flow from s to t in the following network with upper and lower limits. (You don't have to specify all the steps in the Ford-Fulkerson or Edmonds-Karp algorithm that you are using, but you have to explain the construction and the resulting flow.)

I will write down the steps by Ford-Fulkerson algorithm used to proof that there exists a legal flow in the following graph \tilde{N} .

DBS * $s' \rightarrow a \rightarrow t'$, bottleneck = 2, flow = 2 * $s' \rightarrow b \rightarrow t'$, bottleneck = 1, flow = 3 * $s' \rightarrow c \rightarrow t'$, bottleneck = 2, flow = 5 * $s' \rightarrow d \rightarrow t'$, bottleneck = 1, flow = 6 * $s' \rightarrow t \rightarrow s \rightarrow a \rightarrow t'$, bottleneck = 1, flow = 7 * $s' \rightarrow c \rightarrow t \rightarrow s \rightarrow t'$, bottleneck = 1, flow = 8 * $s' \rightarrow d \rightarrow t \rightarrow s \rightarrow b \rightarrow t'$, bottleneck = 3, flow = 11

At the end of this iterations the resulting network is:

By a theorem used in class, if all edges from leaving from s' are collapsed, there exists a legal flow in network \tilde{N} .

Find a maximum flow in the network in part (a). Show all the minimum cuts.

This is the original graph with the flow found in \tilde{N} :

This graph meets the vertex and edges rule, but still it is not maximum flow. we can increase the flow by pushing one unit of flow using edge $\{s, a\}$ and $\{s, b\}$:

With this, all edges leaving s are saturated, so the **maximum flow for this graph is 7**.

A searching for all possible min-cut is tedious, I created this Python program that iterates all possible combinations of nodes in a cut and computes its value. All the min-cuts are displayed as the result of the iteration. This graph has in total **10 min-cuts**.

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[ ]: from itertools import combinations

s = [(0, 0), (0, 2), (1, 5), (0, 0), (0, 0), (0, 0)]
a = [(0, 0), (0, 0), (0, 0), (3, 5), (0, 0), (0, 0)]
b = [(0, 0), (2, 4), (0, 0), (0, 0), (2, 4), (0, 0)]
c = [(0, 0), (0, 0), (0, 0), (0, 0), (2, 5), (0, 3)]
d = [(0, 0), (0, 0), (0, 0), (0, 0), (0, 0), (1, 4)]
t = [(0, 0), (0, 0), (0, 0), (0, 0), (0, 0), (0, 0)]

edges = [s, a, b, c, d, t]

MAX_FLOW = 7

nodes = ['s', 'a', 'b', 'c', 'd', 't']

def all_possible_cuts(nodes):
    all_combinations = []
    for r in range(0, len(nodes)):
        for comb in combinations(nodes, r):
            all_combinations.append(comb)
    return all_combinations

def min_cut(edges, nodes):
    all_cuts = all_possible_cuts(nodes)
    min_cuts = []
    min_cut_value = float('inf')

    for cut in all_cuts:
        nodes_index_in_cut = [nodes.index(node) for node in cut]

        nodes_in_cut = [nodes[i] for i in nodes_index_in_cut]

        nodes_index = [nodes.index(node) for node in nodes_in_cut]

        capacity = 0
        lower_bound = 0
        for node in nodes_index:
            columns = [edge[node] for edge in edges]
            row = edges[node]
            for i, edge in enumerate(row):
                if i not in nodes_index: # node not in cut
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        capacity += edge[1]
        for i, column in enumerate(columns):
            if i not in nodes_index: # node not in cut
                lower_bound += column[0]
        if capacity - lower_bound == MAX_FLOW:
            min_cuts.append(cut)

    return min_cuts

min_cut(edges, nodes)

```

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[ ]: [('s',),
      ('b',),
      ('s', 'd'),
      ('s', 'a', 't'),
      ('a', 'b', 't'),
      ('b', 'c', 'd'),
      ('s', 'a', 'b', 'd'),
      ('s', 'a', 'c', 't'),
      ('a', 'b', 'c', 't'),
      ('s', 'a', 'b', 'c', 'd')]

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1.2 Problem 2

(a) What is the minimum number of points we need to use? Explain.

The minimum number of points to be used is **4**, as it is the result of the degree of $C(x) + 1$

$$M_4(\omega) = \begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & \omega & \omega^2 & \omega^3 \\ 1 & \omega^2 & 1 & \omega^2 \\ 1 & \omega^3 & \omega^2 & \omega \end{pmatrix} = \begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & i & -1 & -i \\ 1 & -1 & 1 & -1 \\ 1 & -i & -1 & i \end{pmatrix} \quad (1)$$

$$a = \begin{pmatrix} 1 & 2 & 2 & 0 \end{pmatrix} \quad (2)$$

$$b = \begin{pmatrix} -2 & 1 & 0 & 0 \end{pmatrix} \quad (3)$$

Evaluate $A(x)$ at the complex 4th roots of unity. Show at least one level of recursion.

$$\begin{pmatrix} A(1) & = & A(1) \\ A(i) & = & A(\omega) \\ A(-1) & = & A(\omega^2) \\ A(-i) & = & A(\omega^3) \end{pmatrix} = M(i) \cdot a^T = \begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & i & -1 & -i \\ 1 & -1 & 1 & -1 \\ 1 & -i & -1 & i \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 2 \\ 2 \\ 0 \end{pmatrix} = \quad (4)$$

$$\begin{pmatrix} 1 & 1 \\ 1 & -1 \\ 1 & 1 \\ 1 & -1 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 2 \end{pmatrix} + \begin{pmatrix} 1 & 1 \\ i & -i \\ -1 & -1 \\ -i & i \end{pmatrix} \cdot \begin{pmatrix} 2 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \cdot 1 + 1 \cdot 2 \\ 1 \cdot 1 + (-1) \cdot 2 \\ 1 \cdot 1 + 1 \cdot 2 \\ 1 \cdot 1 + (-1) \cdot 2 \end{pmatrix} + \begin{pmatrix} 1 \cdot 2 + 1 \cdot 0 \\ i \cdot 2 + (-i) \cdot 0 \\ -1 \cdot 2 + (-1) \cdot 0 \\ -i \cdot 2 + i \cdot 0 \end{pmatrix} = \begin{pmatrix} 3 \\ -1 \\ 3 \\ -1 \end{pmatrix} + \begin{pmatrix} 2 \\ 2i \\ -2 \\ -2i \end{pmatrix} = \begin{pmatrix} 5 \\ -1 + 2i \\ 1 \\ -1 - 2i \end{pmatrix} \quad (5)$$

Evaluate $B(x)$ at the complex 4th roots of unity. Show at least one level of recursion.

$$\begin{pmatrix} B(1) & = & B(1) \\ B(i) & = & B(\omega) \\ B(-1) & = & B(\omega^2) \\ B(-i) & = & B(\omega^3) \end{pmatrix} = M(i) \cdot b^T = \begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & i & -1 & -i \\ 1 & -1 & 1 & -1 \\ 1 & -i & -1 & 1 \end{pmatrix} \cdot \begin{pmatrix} -2 \\ 1 \\ 0 \\ 0 \end{pmatrix} \quad (6)$$

$$\begin{pmatrix} 1 & 1 \\ 1 & -1 \\ 1 & 1 \\ 1 & -1 \end{pmatrix} \cdot \begin{pmatrix} -2 \\ 0 \end{pmatrix} + \begin{pmatrix} 1 & 1 \\ i & -i \\ -1 & -1 \\ -i & i \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \cdot (-2) + 1 \cdot 0 \\ 1 \cdot (-2) + (-1) \cdot 0 \\ 1 \cdot (-2) + 1 \cdot 0 \\ 1 \cdot (-2) + (-1) \cdot 0 \end{pmatrix} + \begin{pmatrix} 1 \cdot 1 + 1 \cdot 0 \\ i \cdot 1 + (-i) \cdot 0 \\ -1 \cdot 1 + (-1) \cdot 0 \\ -i \cdot 1 + i \cdot 0 \end{pmatrix} = \begin{pmatrix} -2 \\ -2 \\ -2 \\ -2 \end{pmatrix} + \begin{pmatrix} 1 \\ i \\ -1 \\ -i \end{pmatrix} = \begin{pmatrix} -1 \\ -2 + i \\ -3 \\ -2 - i \end{pmatrix} \quad (7)$$

Compute $C(x)$ at the complex 4th roots of unity

$$\begin{pmatrix} C(1) \\ C(\omega) \\ C(\omega^2) \\ C(\omega^3) \end{pmatrix} = \begin{pmatrix} 5 & \cdot & (-1) \\ (-1 + 2i) & \cdot & (-2 + i) \\ 1 & \cdot & (-3) \\ (-1 - 2i) & \cdot & (-2 - i) \end{pmatrix} = \begin{pmatrix} -5 \\ -5i \\ -3 \\ 5i \end{pmatrix} \quad (8)$$

Find the coefficients of $C(x)$

$$\begin{pmatrix} C(\omega^0) \\ C(\omega^1) \\ C(\omega^2) \\ C(\omega^3) \end{pmatrix} = M_n(\omega) \cdot c^T \Rightarrow c^T = \frac{1}{n} \cdot M_n(\omega^{-1}) \quad (9)$$

$$c^T = \frac{1}{4} \begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & -i & -1 & i \\ 1 & -1 & 1 & -1 \\ 1 & i & -1 & -i \end{pmatrix} \cdot \begin{pmatrix} -5 \\ -5i \\ -3 \\ 5i \end{pmatrix} = \frac{1}{4} \cdot \begin{pmatrix} 1 & 1 \\ 1 & -1 \\ 1 & 1 \\ 1 & -1 \end{pmatrix} \cdot \begin{pmatrix} -5 \\ -3 \end{pmatrix} + \begin{pmatrix} 1 & 1 \\ -i & i \\ -1 & -1 \\ i & -i \end{pmatrix} \cdot \begin{pmatrix} -5i \\ 5i \end{pmatrix} = \frac{1}{4} \cdot \begin{pmatrix} -8 \\ -2 \\ -8 \\ -2 \end{pmatrix} + \begin{pmatrix} 0 \\ -10 \\ 0 \\ 10 \end{pmatrix} = \frac{1}{4} \cdot \begin{pmatrix} -8 \\ -12 \\ -8 \\ 8 \end{pmatrix} \quad (10)$$

$$C(x) = 2x^3 - 2x^2 - 3x - 2 \quad (11)$$

1.3 Problem 3

The matrix A is a circulant matrix which means that each row is a cyclic shift of the previous row. The product of $A \cdot b^T$ can be interpreted as the circular convolution of the first row of A and the vector b . The structure of A allows to use the Fast Fourier Transform.

Algorithm 1. Calculate the FFT for the first row of A . 2. Calculate the FFT of b . 3. Multiply the FFT of first row of A and the FFT of b 4. Calculate the inverse FFT of the multiplication result.

Complexity

Each FFT use has a complexity of $O(n \log n)$, we are using 3 so it would be $3 \cdot O(n \log n)$, but the constant is discarded, so the final complexity for the algorithm is $O(n \log n)$.

Correctness

1. By this [paper](#), “multiplying by a circulant matrix is equivalent to ... operation called circular convolution”.
2. By this other [publication](#), “The circular convolution is itself computed by performing the FFT of the two signals, computing their product and then its inverse FFT”.

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[ ]: !jupyter nbconvert --to pdf HW3.ipynb
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