



# Benji J

## Product Manager

American Citizen, based in Argentina  
Time Zone: Americas / NYC / Buenos Aires

 [Linkedin.com/in/bj-pm](#)

 3-Min Pitch: [Giver@ETHArgentina](#)  
[youtu.be/OZlIEEaVq0?t=5203](#)

 [venhamon@gmail.com](mailto:venhamon@gmail.com)

## Tools

PRDs OKRs KPIs AGILE SCRUM KANBAN SQL GIT APIs  
JIRA FIGMA MIRO SLACK TYPEFORM MAILCHIMP SSH VIM  
VYSOR LINUX HTML CSS BOOTSTRAP POSTMAN ~~TeX~~

## Skills

### Experienced

- Startup: Stages A, and Pre-Seed
- Product Development & Strategy
- SaaS | B2C | B2B2C | B2B
- Web3, Crypto, DeFi, ADA, Cardano
- Growth and Execution Mindset
- Speaks: English, Spanish, Portuguese

### In Progress

- Large-Scale Scrum [LeSS]
- User Acquisition, User Engagement, Conversion and Retention Rates
- Pricing Models and Cohort Analysis
- Mobile Development Workflows
- Gamification
- Customer Journey Maps (CJM)

## Interests

### Focus Areas

- Data Analytics & Dashboards
- UX Research and User Case Studies
- Interaction and Service Design
- Voice over Internet Protocol [VoIP]
- Computer Forensics
- Longtermism, Effective Altruism
- Startups & Product Growth

### Industries and Business Models

- Crypto, Blockchain, RealFi
- Fundraising and Social Impact
- SaaS: Media, EdTech, Fintech
- Product Transformation, Task Management Systems
- Cybersecurity & Data Privacy
- AI for Customer Experience [CX]
- #B2C #B2B2C #B2B

## Professional Summary

Experienced Product Manager with 5+ years of building innovative SaaS web and mobile products, on technical open-source projects, Blockchain, Web3, Crypto, DeFi. Has led teams in pre-seed incubation and public launch. Skilled in data-driven decision-making, UX optimization for early-stage startups. Passionate about product strategy, creating meaningful social impact, and building with great teams.

## Work History

|             |  |
|-------------|--|
| 12/22–today | <b>Product Manager</b><br><b>@ NEWM: Web3 Music Ecosystem</b><br><b>Product Quality Manager [Web + Mobile]</b><br>PRODUCT LAUNCHES: STUDIO, STREAM TOKEN MARKETPLACE, STREAMING (B2B2C, B2C, B2B) <ul style="list-style-type: none"><li>• Launching UX Research team initiatives, providing product discovery</li><li>• Establishing growth path using product metrics, and data analytics</li><li>• Informing product decisions with UXR input &amp; Customer Experience</li><li>• Setting data-informed product cycle: product idea to post-launch</li></ul> |
| 05/24–today | <b>Product Quality Manager [Web + Mobile]</b><br>PRODUCT LAUNCHES: STUDIO, STREAM TOKEN MARKETPLACE & RECORDSTORE (B2C, B2B) <ul style="list-style-type: none"><li>• Proven results: Enabled the first 50+ active users to platform</li><li>• Streamlined UX flow for listeners to access music from 100+ artists</li><li>• Represented company at industry event: NFTxLV, Las Vegas</li><li>• Integrations with third-party service providers, APIs, streamlining the signup [KYC], distribution and payment experience</li></ul>                             |
| 12/22–09/24 | <b>Product Manager [Web]</b><br>PRODUCT LAUNCHES: STUDIO, STREAM TOKEN MARKETPLACE & RECORDSTORE (B2C, B2B) <ul style="list-style-type: none"><li>• Proven results: Enabled the first 50+ active users to platform</li><li>• Streamlined UX flow for listeners to access music from 100+ artists</li><li>• Represented company at industry event: NFTxLV, Las Vegas</li><li>• Integrations with third-party service providers, APIs, streamlining the signup [KYC], distribution and payment experience</li></ul>  |
| 08/21–07/22 | <b>Product Specialist</b><br><b>@ PREFERATI</b><br>PRODUCT LAUNCHES: APPLICANT TRACKING SYSTEM [ATS], CRM AND CMS (B2B2C, B2B) <ul style="list-style-type: none"><li>• Proven results: Improved sales for Truck Dealership site</li><li>• Team lead built an ATS [Applicant Tracking System] from scratch</li><li>• Company app gamification: user profile, metrics prototyping</li></ul>  |
| 07/20–7/21  | <b>Product Marketing Manager</b><br><b>@ WILLDOM</b><br>PRODUCT LAUNCHES: CONTENT STRATEGY & NEWSLETTER (B2B) <ul style="list-style-type: none"><li>• Proven results: Built content strategy plan for 15K subscribers</li><li>• Prepared hackathon to impact on team morale and company culture</li></ul>  |
| 11/19–5/20  | <b>Back End Web Developer</b><br><b>@ ROSS OUTSIDE THE BOX</b><br>PRODUCT LAUNCH: BIG DATA WORKFLOW FOR DIRECCIÓN GENERAL DE RENTAS (B2B)  |
| 2012–2020   | <b>Ethnographic Researcher</b><br><b>@ UNICAMP, with CAPES Research Grant</b><br>PRODUCT LAUNCHES: MASTER THESIS ON URBAN ART [ETHNOGRAPHY @BRAZIL/ARGENTINA], IN THE NAME OF WILD [2022 DOCUMENTARY, BY PHILLIP VANNINI]  |

## Education

|            |                              |                                    |
|------------|------------------------------|------------------------------------|
| 2019–today | <b>System's Analyst</b>      | [ ESCMB/UNC – Córdoba, Argentina ] |
| 2012–2014  | <b>Master's in Sociology</b> | [ UNICAMP – São Paulo, Brazil ]    |
| 2002–2009  | <b>Graduate in Sociology</b> | [ UBA – Buenos Aires, Argentina ]  |

## Personal Projects

|            |  |   |
|------------|--|---|
| March 2023 | <b>Hackathon @Think &amp; Dev</b>          | [ We won Clean Code Prize ]             |
| Autumn2023 | <b>Pre-seed Web3 Incubation @Speezard</b>  | [ Invited with Fee Waiver ]             |
| Sept. 2023 | <b>Hackathon @Buildathon ETH Argentina</b> | [ We got Quadratic Funding ]            |
| 2023–today | <b>Co-Founder w/@FrancoCerino</b>          | [ GIVER — Donations: Pre-Startup Stage] |
| 2018–today | <b>Founding Member, Writer, PM</b>         | [ SUSTAINABLE DEVELOPMENT FOUNDATION ]  |
| 2016–2019  | <b>Self-Published Book</b>                 | [ INEXTRICABLE PUBLISHER ]              |