RANGER(1) ranger manual RANGER(1)

NAME ranger - visual file manager

SYNOPSIS ranger [-version] [-help] [-debug] [-clean] [-cachedir=directory] [-confdir=directory] [-datadir=directory] [-copy-config=which] [-choosefile=target] [-choosefiles=target] [-choosefiles=target] [-selectfile=filepath] [-show-only-dirs] [-list-unused-keys] [-list-tagged-files=tag] [-profile] [-cmd=command] [path]

DESCRIPTION ranger is a console file manager with VI key bindings.

RESOURCES This manual contains instructions on how to use and configure ranger.

Inside ranger, you can press ? for a list of key bindings, commands or settings.

The README contains install instructions.

The file HACKING.md contains guidelines for code modification.

The directory doc/configs contains configuration files. They are usually installed to /usr/share/doc/ranger/config and can be obtained with ranger's --copy-config option.

The directory examples contains reference implementations for ranger plugins, sample consome programs for integrating ranger with other software. They are usually installed to /usr/share/doc/ranger/examples.

The man page of rifle(1) describes the functions of the file opener

The section LINKS of this man page contains further resources.

OPTIONS -d, –debug Activate the debug mode: Whenever an error occurs, ranger will exit and print a full traceback. The default behavior is to merely print the name of the exception in the statusbar/log and try to keep running.

- -c, --clean Activate the clean mode: ranger will not access or create any configuration leave any traces on your system. This is useful when your configuration is to avoid clutter, etc.
- --cachedir=dir

Change the cache directory of ranger from \$XDG\_CACHE\_HOME or ~/.cache/range

-r dir, --confdir=dir

Change the configuration directory of ranger from \$XDG\_CONFIG\_HOME or ~/.co

- --datadir=dir Change the data directory of ranger from \$XDG\_DATA\_HOME or ~/.local/share/
- --copy-config=file

Create copies of the default configuration files in your local configuration

ones will not be overwritten. Possible values: all, commands, commands\_ful

Note: You may want to disable loading of the global configuration files by RANGER\_LOAD\_DEFAULT\_RC=FALSE in your environment. See also: FILES, ENVIRON

--copy-config=commands will copy only a small sample configuration file wire commented example. It is recommended to keep this file tidy to avoid getter anger upgrades. The full default commands.py can be copied with --copy-copy that file will be ignored by ranger and serves only as a reference for commands.

#### --choosefile=targetfile

Allows you to pick a file with ranger. This changes the behavior so that ranger will exit and write the absolute path of that file into targetfile.

#### --choosefiles=targetfile

Allows you to pick multiple files with ranger. This changes the behavior sfile, ranger will exit and write the absolute paths of all selected files cone newline after each filename.

#### --choosedir=targetfile

Allows you to pick a directory with ranger. When you exit ranger, it will directory into targetfile.

## --selectfile=targetfile

Open ranger with targetfile selected.

#### --show-only-dirs

Display only the directories. May be used in conjunction with --choosedir=

## --list-unused-keys

List common keys which are not bound to any action in the "browser" context complete, you can bind any key that is supported by curses: use the key cod "getch()".

## --list-tagged-files=tag

List all files which are tagged with the given tag. Note: Tags are single default tag is "\*"

- --profile Print statistics of CPU usage on exit.
- --cmd=command Execute the command after the configuration has been read. Use this option multiple commands.
- --version Print the version and exit.

-h, --help Print a list of options and exit.

CONCEPTS This part explains how certain parts of ranger work and how they can be used efficiently.

TAGS Tags are single characters which are displayed left of a filename. You can use tags however you want. Press "t" to toggle tags and "ut" to remove any tags of the selection. The default tag is an Asterisk ("\*"), but you can use any tag by typing".

PREVIEWS By default, only text files are previewed, but you can enable external preview scripts by setting the option "use\_preview\_script" and "preview\_files" to true.

This default script is ~/.config/ranger/scope.sh. It contains more documentation and call and elinks for html, highlight for text/code, img2txt for images, atool for archives, pd: mediainfo for video and audio files.

Install these programs (just the ones you need) and scope.sh will automatically use them

Independently of the preview script, there is a feature to preview images by drawing ther terminal. To enable this feature, set the option "preview\_images" to true and enable one modes:

wЗm

This does not work over ssh, requires certain terminals (tested on "xterm" and "urxvt") a with tmux, although it works with screen.

To enable this feature, install the program "w3m" and set the option "preview\_images\_methods."

iTerm2

This only works in iTerm2 compiled with image preview support, but works over ssh.

To enable this feature, set the option "preview\_images\_method" to iterm2.

This feature relies on the dimensions of the terminal's font. By default, a width of 8 a used. To use other values, set the options "iterm2\_font\_width" and "iterm2\_font\_height"

urxvt

This only works in urxvt compiled with pixbuf support. Does not work over ssh.

Essentially this mode sets an image as a terminal background temporarily, so it will bread image background.

To enable this feature, set the option "preview\_images\_method" to urxvt.

#### urxvt-full

The same as urxvt but utilizing not only the preview pane but the whole terminal window.

To enable this feature, set the option "preview\_images\_method" to urxvt-full.

SELECTION The selection is defined as "All marked files IF THERE ARE ANY, otherwise the current file." Be aware of this when using the :delete command, which deletes all files in the selection.

You can mark files by pressing <Space>, v, etc. A yellow Mrk symbol at the bottom right are marked files in this directory.

MACROS Macros can be used in commands to abbreviate things.

- %f the highlighted file
- %d the path of the current directory
- %s the selected files in the current directory
- %t all tagged files in the current directory
- %c the full paths of the currently copied/cut files
- %p the full paths of selected files

The macros %f, %d, %p, and %s also have upper case variants, %F, %D, %P, and %S, which refer to specific tabs, add a number in between. (%7s = selection of the seventh tab

%c is the only macro which ranges out of the current directory. So you may "abuse" the coother purposes, like diffing two files which are in different directories:

Yank the file A (type yy), move to the file B, then type @diff %c %f

Macros for file paths are generally shell-escaped so they can be used in the "shell" com

Additionally, if you create a key binding that uses <any>, a special statement which accommacro %any (or %any0, %any1, %any2, ...) can be used in the command to get the key that we have the command to get the key that we have a special statement which accommand to get the key that we have a special statement which accommand to get the key that we have a special statement which accommand to get the key that we have a special statement which accommand to get the key that we have a special statement which accommand to get the key that we have a special statement which accommand to get the key that we have a special statement which accommand to get the key that we have a special statement which accommand to get the key that we have a special statement which accommand to get the key that we have a special statement which accommand to get the key that we have a special statement which accommand to get the key that we have a special statement which accommand to get the key that we have a special statement which accommand to get the key that we have a special statement which accommand to get the key that we have a special statement which accommand to get the key that we have a special statement which accommand to get the key that we have a special statement which accommand the special statement which accommand

The macro %rangerdir expands to the directory of ranger's python library, you can use it this command:

alias show\_commands shell less %rangerdir/config/commands.py

%confdir expands to the directory given by --confdir.

%datadir expands to the directory given by --datadir.

The macro %space expands to a space character. You can use it to add spaces to the end of needed, while preventing editors to strip spaces off the end of the line automatically.

To write a literal %, you need to escape it by writing %%.

BOOKMARKS Type m to bookmark the current directory. You can re-enter this directory by typing '. can be any letter or digit. Unlike vim, both lowercase and uppercase bookmarks are persistent.

Each time you jump to a bookmark, the special bookmark at key `will be set to the last of "`" gets you back to where you were before.

Bookmarks are selectable when tabbing in the :cd command.

Note: The bookmarks ' (Apostrophe) and ` (Backtick) are the same.

RIFLE Rifle is the file opener of ranger. It can be used as a standalone program or a python module. It is located at ranger/ext/rifle.py. In contrast to other, more simple file openers, rifle can automatically find installed programs so it can be used effectively out of the box on a variety of systems.

It's configured in rifle.conf through a list of conditions and commands. For each line checked and if they are met, the respective command is taken into consideration. By define matching rule is used. In ranger, you can list and choose rules by typing "r" or simply "<rulenumber><enter>". If you use rifle standalone, you can list all rules with the "-1" rule with "-p <number>".

The rules, along with further documentation, are contained in ranger/config/rifle.conf.

FLAGS Flags give you a way to modify the behavior of the spawned process. They are used in the commands ":open\_with" (key "r") and ":shell" (key "!").

- f Fork the process. (Run in background)
- c Run the current file only, instead of the selection
- r Run application with root privilege (requires sudo)
- t Run application in a new terminal window

There are some additional flags that can currently be used only in the "shell" command: df")

- p Redirect output to the pager
- s Silent mode. Output will be discarded.
- w Wait for an Enter-press when the process is done

By default, all the flags are off unless specified otherwise in the rifle.conf configurate specify as many flags as you want. An uppercase flag negates the effect: "ffcccFsf" is expecify the specified otherwise in the rifle.conf configurate specify as many flags as you want.

The terminal program name for the "t" flag is taken from the environment variable \$TERMCI exist, it tries to extract it from \$TERM, uses "x-terminal-emulator" as a fallback, and fails.

Examples: ":open\_with c" will open the file that you currently point at, even if you have

":shell -w df" will run "df" and wait for you to press Enter before switching back to ran

PLUGINS ranger's plugin system consists of python files which are located in  $\sim$ /.config/ranger/plugins/ and are imported in alphabetical order when starting ranger. A plugin changes rangers behavior by overwriting or extending a function that ranger uses. This allows you to change pretty much every part of ranger, but there is no guarantee that things will continue to work in future versions as the source code evolves.

Adding new commands via a plugin as simple as specifying them like you would do in the co

There are some hooks that are specifically made for the use in plugins. They are function hook\_ and can be found throughout the code.

```
grep 'def hook ' -r /path/to/rangers/source
```

Also try:

pydoc ranger.api

Note that you should NOT simply overwrite a function unless you know what you're doing. existing function and call it from your new one. This way, multiple plugins can use the several sample plugins in the /usr/share/doc/ranger/examples/ directory, including a helidescribes this procedure.

KEY BINDINGS Key bindings are defined in the file ranger/config/rc.conf. Check this file for a list of all key bindings. You can copy it to your local configuration directory with the –copy-config=rc option.

Many key bindings take an additional numeric argument. Type 5j to move down 5 lines, 2l 2, 10<Space> to mark 10 files.

This list contains the most useful bindings:

MAIN BINDINGS h, j, k, l Move left, down, up or right

^D or J, ^U or K

Move a half page down, up

- H, L Move back and forward in the history
- gg Move to the top
- G Move to the bottom
- [, ] Move up and down in the parent directory.
- ^R Reload everything

- F Toggle freeze\_files setting. When active (indicated by a cyan FROZEN messa directories and files will not be loaded, improving performance when all the already loaded. This does not affect file previews, which can be toggled to disabling the preview of directories with zP.
- ^L Redraw the screen
- i Inspect the current file in a bigger window.
- E Edit the current file in \$VISUAL otherwise \$EDITOR otherwise "vim"
- S Open a shell in the current directory
- ? Opens this man page
- Opens the log window where you can review messages that pop up at the botto
- W Opens the task window where you can view and modify background processes the ranger. In there, you can type "dd" to abort a process and "J" or "K" to a process. Only one process is run at a time.
- C Stop the currently running background process that ranger has started, like loading directories or file previews.

## <octal>=, +<who><what>, -<who><what>

Change the permissions of the selection. For example, "777=" is equivalent "+ar" does "chmod a+r %s", "-ow" does "chmod o-w %s" etc.

- yy Copy (yank) the selection, like pressing Ctrl+C in modern GUI programs. (Yet add files to the copy buffer, "yr" to remove files again, or "yt" for to
- dd Cut the selection, like pressing Ctrl+X in modern GUI programs. (There are "dt" shortcuts equivalent to "ya", "yr" and "yt".)
- pp Paste the files which were previously copied or cut, like pressing Ctrl+V:
- po Paste the copied/cut files, overwriting existing files.
- pP, pO Like pp and po, but queues the operation so that it will be executed after Reminder: type "w" to open the task window.
- pl, pL Create symlinks (absolute or relative) to the copied files
- phl Create hardlinks to the copied files
- pht Duplicate the subdirectory tree of the copied directory, then create hardl:

file into the new directory tree.

mX Create a bookmark with the name X

'X Move to the bookmark with the name X

n Find the next file. By default, this gets you to the newest file in the disearch something using the keys /, cm, ct, ..., it will get you to the next

N Find the previous file.

oX Change the sort method (like in mutt)

zX Change settings. See the settings section for a list of settings and their

u? Universal undo-key. Depending on the key that you press after "u", it eithtabs (uq), removes tags (ut), clears the copy/cut buffer (ud), starts the (uV) or clears the selection (uv).

f Quickly navigate by entering a part of the filename.

Space Mark a file.

v Toggle the mark-status of all files

Starts the visual mode, which selects all files between the starting point you press ESC. To unselect files in the same way, use "uV".

Search for files in the current directory.

: Open the console.

Open the console with the content "shell " so you can quickly run commands

Open the console with the content "shell %s", placing the cursor before the quickly run commands with the current selection as the argument.

r Open the console with the content "open with " so you can decide which programmer tile selection.

cd Open the console with the content "cd "

Alt-N Open a tab. N has to be a number from 0 to 9. If the tab doesn't exist yet

gn, ^N Create a new tab.

- gt, gT Go to the next or previous tab. You can also use TAB and SHIFT+TAB instead
- gc, ~W Close the current tab. The last tab cannot be closed this way.
- M A key chain that allows you to quickly change the line mode of all the file directory. For a more permanent solution, use the command "default\_linemode of all the file directory."

READLINE-LIKE BINDINGS IN THE CONSOLE ^B, ^F Move left and right (B for back, F for forward)

- ^P, ^N Move up and down (P for previous, N for Next)
- ^A, ^E Move to the start or to the end
- ^D Delete the current character.
- ^H Backspace.

MOUSE BUTTONS Left Mouse Button Click on something and you'll move there. To run a file, "enter" it, like a directory, by clicking on the preview.

#### Right Mouse Button

Enter a directory or run a file.

## Scroll Wheel

Scrolls up or down. You can point at the column of the parent directory while scroll directories.

SETTINGS This section lists all built-in settings of ranger. The valid types for the value are in [brackets]. The hotkey to toggle the setting is in , if a hotkey exists.

Settings can be changed in the file ~/.config/ranger/rc.conf or on the fly with the comma Examples:

```
set column_ratios 1,2,3
set show_hidden true
```

Toggling options can be done with:

set show\_hidden!

The different types of settings and an example for each type:

setting type	example values
bool	true, false
integer	1, 23, 1337
string	foo, hello world

list | 1,2,3,4 none | none

You can view a list of all settings and their current values by pressing "3?" in ranger

## automatically\_count\_files [bool]

Should ranger count and display the number of files in each directory as soon as it's slow with remote file sytems. Turning it off will still allow you to see the number entering the directory.

## autosave\_bookmarks [bool]

Save bookmarks (used with mX and `X) instantly? This helps to synchronize bookmarks ranger instances but leads to \*slight\* performance loss. When false, bookmarks are sexited.

## autoupdate\_cumulative\_size [bool]

You can display the "real" cumulative size of directories by using the command :get\_of typing "dc". The size is expensive to calculate and will not be updated automatically update it automatically though by turning on this option.

## cd\_bookmarks [bool]

Specify whether bookmarks should be included in the tab completion of the "cd" comman

# cd\_tab\_case [string]

Changes case sensitivity for the "cd" command tab completion. Possible values are:

sensitive insensitive smart

# cd\_tab\_fuzzy [bool]

Use fuzzy tab completion with the "cd" command. For example, :cd /u/lo/b<TAB> expands /usr/local/bin.

## clear\_filters\_on\_dir\_change [bool]

If set to 'true', persistent filters would be cleared upon leaving the directory

## collapse\_preview [bool] <zc>

When no preview is visible, should the last column be squeezed to make use of the who

## colorscheme [string]

Which colorscheme to use? These colorschemes are available by default: default, jung monochrome scheme, jungle replaces blue directories with green ones for better visible terminals.

## column\_ratios [list]

How many columns are there, and what are their relative widths? For example, a value evenly sized columns. 1,1,1,1,4 means 5 columns with the preview column being as larg combined.

## confirm\_on\_delete [string]

Ask for a confirmation when running the "delete" command? Valid values are "always" "multiple". With "multiple", ranger will ask only if you delete multiple files at one

#### dirname\_in\_tabs [bool]

Display the directory name in tabs?

## display\_size\_in\_main\_column [bool]

Display the file size in the main column?

## display\_size\_in\_status\_bar [bool]

Display the file size in the status bar?

# display\_tags\_in\_all\_columns [bool]

Display tags in all columns?

## draw\_borders [bool]

Draw borders around columns?

# draw\_progress\_bar\_in\_status\_bar [bool]

Draw a progress bar in the status bar which displays the average state of all current support progress bars?

#### flushinput [bool] <zi>

Flush the input after each key hit? One advantage is that when scrolling down with scrolling instantly when you release the key. One disadvantage is that when you type some keys might get lost.

## freeze\_files [bool] <F>

When active, directories and files will not be loaded, improving performance when all are already loaded. This does not affect file previews.

## global\_inode\_type\_filter [string]

Like filter\_inode\_type, but globally for all directories. Useful in combination with

ranger --choosedir=/tmp/x --cmd='set global\_inode\_type\_filter d'

#### hidden\_filter [string]

A regular expression pattern for files which should be hidden. For example, this patiles that start with a dot or end with a tilde.

set hidden\_filter ^\.|~\$

## idle\_delay [integer]

The delay that ranger idly waits for user input, in milliseconds, with a resolution of reduces lag between directory updates but increases CPU load.

## iterm2\_font\_height [integer]

Change the assumed font height in iTerm2, which may help with iTerm image previews

## iterm2\_font\_width [integer]

Change the assumed font width in iTerm2, which may help with iTerm image previews

## line\_numbers [string]

Show line numbers in main column. Possible values are:

```
false turn the feature off
absolute absolute line numbers for use with "<N>gg"
relative relative line numbers for "<N>k" or "<N>j"
```

## max\_console\_history\_size [integer, none]

How many console commands should be kept in history? "none" will disable the limit.

## max\_history\_size [integer, none]

How many directory changes should be kept in history?

## metadata\_deep\_search [bool]

When the metadata manager module looks for metadata, should it only look for a ".metacurrent directory, or do a deep search and check all directories above the current or

# mouse\_enabled [bool] <zm> Enable mouse input?

# one\_indexed [bool]

Start line numbers from 1. Possible values are:

```
false start line numbers from 0 true start line numbers from 1
```

## open\_all\_images [bool]

Open all images in this directory when running certain image viewers like feh or sxiv selected files by marking them.

## padding\_right [bool]

When collapse\_preview is on and there is no preview, should there remain a little partition allows you to click into that space to run the file.

## preview\_directories [bool] <zP>

Preview directories in the preview column?

preview\_files [bool] <zp>

Preview files in the preview column?

preview\_images [bool]

Draw images inside the console with the external program w3mimgpreview?

preview\_images\_method [string]

Set the preview image method. Supported methods: w3m, iterm2, urxvt, urxvt-full, term section.

preview\_max\_size [int]

Avoid previewing files that exceed a certain size, in bytes. Use a value of 0 to dis

preview\_script [string, none]

Which script should handle generating previews? If the file doesn't exist, or use\_pranger will handle previews itself by just printing the content.

save\_backtick\_bookmark [bool]

Save the "`" bookmark to disk. This bookmark is used to switch to the last directory

save\_console\_history [bool]

Should the console history be saved on exit? If disabled, the console history is regranger.

save\_tabs\_on\_exit [bool]

Save all tabs, except the active, on exit? The last saved tabs are restored once when session. Multiple sessions are stored in a stack and the oldest saved tabs are restored.

scroll\_offset [integer]

Try to keep this much space between the top/bottom border when scrolling.

shorten\_title [integer]

Trim the title of the window if it gets long? The number defines how many directoric once. A value of 0 turns off this feature.

show\_cursor [bool]

Always show the terminal cursor?

show\_hidden\_bookmarks [bool]

Show dotfiles in the bookmark preview window? (Type ')

show\_hidden [bool] <zh>, <^H>
 Show hidden files?

```
show_selection_in_titlebar [bool]
    Add the highlighted file to the path in the titlebar
sort_case_insensitive [bool] <zc>
    Sort case-insensitively? If true, "a" will be listed before "B" even though its ASC
sort_directories_first [bool] <zd>
    Sort directories first?
sort_reverse [bool] <or>
    Reverse the order of files?
sort_unicode [bool]
    When sorting according to some string, should the unicode characters be compared, in:
    raw character values to save time?
sort [string] <oa>, <ob>, <oc>, <oe>, <om>, <on>, <ot>, <os>, <oz>
    Which sorting mechanism should be used? Choose one of atime, basename, ctime, extens
    type, size, random
    Note: You can reverse the order by typing an uppercase second letter in the key comb:
    sort from Z to A.
status_bar_on_top [bool]
    Put the status bar at the top of the window?
hostname_in_titlebar [bool]
    Show hostname in titlebar?
tilde_in_titlebar [bool]
    Abbreviate $HOME with ~ in the titlebar (first line) of ranger?
unicode ellipsis [bool]
    Use a unicode "..." character instead of "~" to mark cut-off filenames?
update_title [bool]
    Set a window title?
update_tmux_title [bool]
    Set the title to "ranger" in the tmux program?
use_preview_script [bool] <zv>
    Use the preview script defined in the setting preview_script?
vcs_aware [bool]
    Gather and display data about version control systems. Supported vcs: git, hg.
```

```
Sets the state for the version control backend. The possible values are:
        disabled
                   don't display any information.
        local
                   display only local state.
        enabled
                   display both, local and remote state. May be slow for hg and bzr.
   viewmode [string]
       Sets the view mode, which can be miller to display the files in the traditional mille
       shows multiple levels of the hierarchy, or multipane to use multiple panes (one per
       midnight-commander.
   wrap scroll [bool]
       Enable scroll wrapping - moving down while on the last item will wrap around to the
   xterm_alt_key [bool]
       Enable this if key combinations with the Alt Key don't work for you. (Especially on
COMMANDS You can enter the commands in the console which is opened by
pressing ":".
   You can always get a list of the currently existing commands by typing "2?" in ranger. I
   this is a list of the "public" commands including their parameters, excluding description
   alias [newcommand] [oldcommand]
    bulkrename
    cd [directory]
    chain command1[; command2[; command3...]]
    chmod octal_number
    cmap key command
    console [-pSTARTPOSITION] command
    copycmap key newkey [newkey2...]
    copymap key newkey [newkey2...]
    copypmap key newkey [newkey2...]
    copytmap key newkey [newkey2...]
    cunmap keys...
    default_linemode [path=regexp | tag=tags] linemodename
    delete
    echo [text]
    edit [filename]
    eval [-q] python_code
    filter [string]
   filter_inode_type [dfl]
   find pattern
    flat level
```

vcs\_backend\_git, vcs\_backend\_hg, vcs\_backend\_bzr, vcs\_backend\_svn [string]

grep pattern

```
help
jump_non [-FLAGS...]
linemode linemodename
load_copy_buffer
map key command
mark pattern
mark_tag [tags]
meta key value
mkdir dirname
open_with [application] [flags] [mode]
pmap key command
prompt_metadata [key1 [key2 [...]]]
punmap keys...
quit
quit!
quitall
quitall!
relink newpath
rename_append [-FLAGS...]
rename newname
save_copy_buffer
scout [-FLAGS...] pattern
search pattern
search_inc pattern
set option value
setintag tags option value
setlocal [path=<path>] option value
shell [-FLAGS...] command
source filename
terminal
tmap key command
touch filename
travel pattern
tunmap keys...
unmap keys...
unmark pattern
unmark_tag [tags]
```

There are additional commands which are directly translated to python functions, one for ranger.core.actions.Actions class. They are not documented here, since they are mostly to be typed in by a user. Read the source if you are interested in them.

These are the public commands including their descriptions:

```
alias [newcommand] [oldcommand] Copies the oldcommand as newcommand.
```

## bulkrename

This command opens a list of selected files in an external editor. After you edit and generate a shell script which does bulk renaming according to the changes you did in the change of the changes which does bulk renaming according to the changes you did in the change of the change

This shell script is opened in an editor for you to review. After you close it, it will

## cd [directory]

The cd command changes the directory. The command ":cd -" is equivalent to typing ``.

```
chain command1[; command2[; command3...]]
```

Combines multiple commands into one, separated by semicolons.

#### chmod octal number

Sets the permissions of the selection to the octal number.

The octal number is between 000 and 777. The digits specify the permissions for the use others. A 1 permits execution, a 2 permits writing, a 4 permits reading. Add those no So a 7 permits everything.

Key bindings in the form of [-+]<who><what> and <octal>= also exist. For example, +ar everyone, -ow forbids others to write and 777= allows everything.

See also: man 1 chmod

#### cmap key command

Binds keys for the console. Works like the "map" command.

## console [-pN] command

Opens the console with the command already typed in. The cursor is placed at N.

```
copycmap key newkey [newkey2 ...]
See "copymap"
```

## copymap key newkey [newkey2 ...]

Copies the keybinding key to newkey in the "browser" context. This is a deep copy, so binding (or parts of it) later, the old one is not modified.

To copy key bindings of the console, taskview, or pager use "copycmap", "copytmap" or

```
copypmap key newkey [newkey2 ...]
See "copymap"
```

copytmap key newkey [newkey2 ...]
See "copymap"

```
Sets the default linemode. See linemode command.
  Examples:
  Set the global default linemode to "permissions":
   :default_linemode permissions
  Set the default linemode to "permissions" for all files tagged with "p" or "P":
   :default_linemode tag=pP permissions
  Set the default linemode for all files in ~/books/ to "metatitle":
   :default_linemode path=/home/.*?/books/.* metatitle
  Destroy all files in the selection with a roundhouse kick. ranger will ask for a confi
  to delete multiple (marked) files or non-empty directories. This can be changed by mod
  "confirm_on_delete".
echo text
  Display the text in the statusbar.
edit [filename]
  Edit the current file or the file in the argument.
eval [-q] python_code
  Evaluates the python code. `fm' is a reference to the FM instance. To display text,
  The result is displayed on the screen unless you use the "-q" option.
  Examples:
   :eval fm
   :eval len(fm.tabs)
   :eval p("Hello World!")
filter [string]
  Displays only the files which contain the string in their basename. Running this comma
```

Removes key mappings of the console. Works like the "unmap" command.

default\_linemode [path=regexp | tag=tags] linemodename

This command is based on the scout command and supports all of its options.

Displays only the files of specified inode type. To display only directories, use the display only files, use the 'f' parameter. To display only links, use the 'l' parameter

parameter will reset the filter.

filter\_inode\_type [dfl]

cunmap [keys...]

combined. To remove this filter, use no parameter.

## find pattern

Search files in the current directory that contain the given (case-insensitive) string type. Once there is an unambiguous result, it will be run immediately. (Or entered, in

This command is based on the scout command and supports all of its options.

#### flat level

Flattens the directory view up to the specified level. Level -1 means infinite level. I view without flattened directory view. Level values -2 and less are invalid.

## grep pattern

Looks for a string in all marked files or directories.

#### help

Provides a quick way to view ranger documentations.

## jump\_non [-flags...]

Jumps to first non-directory if highlighted file is a directory and vice versa.

#### Flags:

- -r Jump in reverse order
- -w Wrap around if reaching end of filelist

#### linemode linemodename

Sets the linemode of all files in the current directory. The linemode may be:

```
"filename": display each line as "<basename>...<size>"
```

"fileinfo": display each line as "<basename>...<file(1) output>"

"permissions": display each line as "<permissions> <owner> <group> <basename>"

"metatitle": display metadata from .metadata.json files if available, fall back to the "filename" linemode if no

 ${\tt metadata\ was\ found.}\quad {\tt See\ :meta\ command.}$ 

The custom linemodes may be added by subclassing the LinemodeBase class. See the range for some examples.

# load\_copy\_buffer

Load the copy buffer from ~/.config/ranger/copy\_buffer. This can be used to pass the another ranger instance.

#### map key command

Assign the key combination to the given command. Whenever you type the key/keys, the executed. Additionally, if you use a quantifier when typing the key, like 5j, it will command as the attribute "self.quantifier".

The keys you bind with this command are accessible in the file browser only, not in the pager. To bind keys there, use the commands "cmap", "tmap" or "pmap".

#### mark pattern

Mark all files matching the regular expression pattern.

This command is based on the scout command and supports all of its options.

## mark\_tag [tags]

Mark all tags that are tagged with either of the given tags. When leaving out the tag files are marked.

#### meta key value

Set the metadata of the currently highlighted file. Example:

```
:meta title The Hitchhiker's Guide to the Galaxy :meta year 1979
```

This metadata can be displayed by, for example, using the "metatitle" line mode by typ:

#### mkdir dirname

Creates a directory with the name dirname.

```
open_with [application] [flags] [mode]
```

Open the selected files with the given application, unless it is omitted, in which case application is used. flags change the way the application is executed and are describe in this man page. The mode is a number that specifies which application to use. The generated by the external file opener "rifle" and can be displayed when pressing "r" in

Note that if you specify an application, the mode is ignored.

#### pmap key command

Binds keys for the pager. Works like the "map" command.

```
prompt_metadata [keys ...]
```

Prompt the user to input metadata with the "meta" command for multiple keys in a row.

## punmap [keys ...]

Removes key mappings of the pager. Works like the "unmap" command.

## quit

Closes the current tab, if there's only one tab. Otherwise quits if there are no tasks current directory will be bookmarked as ' so you can re-enter it by typing `` or '' the ranger.

## quit!

Like "quit", except will force quit even if tasks are in progress.

#### quitall

Like "quit", except will quit even if multiple tabs are open.

#### quitall!

Like "quitall", except will force quit even if tasks are in progress.

## relink newpath

Change the link destination of the current symlink file to <newpath>. First <tab> will link.

#### rename newname

Rename the current file. If a file with that name already exists, the renaming will fabinding A for appending something to a file name.

## rename\_append [-flags...]

Opens the console with ":rename <current file>" with the cursor positioned before the :

# Flags:

- -a Position before all extensions
- -r Remove everything before extensions

#### save copy buffer

Save the copy buffer to ~/.config/ranger/copy\_buffer. This can be used to pass the list another ranger instance.

## scout [-flags...] [--] pattern

Swiss army knife command for searching, traveling and filtering files.

# Flags:

- -a Automatically open a file on unambiguous match
- -e Open the selected file when pressing enter
- -f Filter files that match the current search pattern
- -g Interpret pattern as a glob pattern
- -i Ignore the letter case of the files
- -k Keep the console open when changing a directory with the command
- -l Letter skipping; e.g. allow "rdme" to match the file "readme"
- -m Mark the matching files after pressing enter
- -M Unmark the matching files after pressing enter
- -p Permanent filter: hide non-matching files after pressing enter
- -r Interpret pattern as a regular expression pattern
- -s Smart case; like -i unless pattern contains upper case letters
- -t Apply filter and search pattern as you type
- -v Inverts the match

Multiple flags can be combined. For example, ":scout -gpt" would create a :filter-like globbing.

## search pattern

Search files in the current directory that match the given (case insensitive) regular

This command is based on the scout command and supports all of its options.

## search\_inc pattern

Search files in the current directory that match the given (case insensitive) regular of This command gets you to matching files as you type.

This command is based on the scout command and supports all of its options.

#### set option value

Assigns a new value to an option. Valid options are listed in the settings section. Use the current value of an option, though this doesn't work for functions and regular values are:

setting type	example values
integer string	true, false   1, 23, 1337   foo, hello world   1,2,3,4
none	l none

## setintag tags option value

Assigns a new value to an option, but locally for the directories that are marked with this option only takes effect when visiting that directory.

For example, to change the sorting order in your downloads directory, tag it with the then use this command:

setintag v sort ctime

## setlocal [path=path] option value

Assigns a new value to an option, but locally for the directory given by path. This meaning takes effect when visiting that directory. If no path is given, uses the current of

path is a regular expression. This means that "path= $\sim$ /dl" applies to all paths that s<sup>-</sup>/dl2 and  $\sim$ /dl/foo. To avoid this, use "path= $\sim$ /dl\$".

path can be quoted with either single or double quotes to prevent unwanted splitting. path=" $^{\prime\prime}$ dl dl\$"

## shell [-flags] command

Run a shell command. flags are discussed in their own section.

#### source filename

Reads commands from a file and executes them in the ranger console.

This can be used to re-evaluate the rc.conf file after changing it:

#### terminal

Spawns the x-terminal-emulator starting in the current directory.

#### tmap key command

Binds keys for the taskview. Works like the "map" command.

#### touch filename

Creates an empty file with the name filename, unless it already exists.

#### travel pattern

Filters the current directory for files containing the letters in the string, possibly between. The filter is applied as you type. When only one directory is left, it is en is automatically reopened, allowing for fast travel. To close the console, press ESC of the console, pres

map X chain shell vim -p %confdir/rc.conf %rangerdir/config/rc.conf; source %confdir/r

This command is based on the scout command and supports all of its options.

#### tunmap [keys ...]

Removes key mappings of the taskview. Works like the "unmap" command.

## unmap [keys ...]

Removes the given key mappings in the "browser" context. To unmap key bindings in the pager use "cunmap", "tunmap" or "punmap".

## unmark pattern

Unmark all files matching a regular expression pattern.

This command is based on the scout command and supports all of its options.

# unmark\_tag [tags]

Unmark all tags that are tagged with either of the given tags. When leaving out the tafiles are unmarked.

FILES ranger reads several configuration files which are located in HOME/.config/ranger or  $XDG\_CONFIG\_HOME/ranger$  if  $XDG\_CONFIG\_HOME$  is defined. You can use the -copy-config option to obtain the default configuration

files. The files contain further documentation.

rc.conf, commands.py and colorschemes do not need to be copied fully as they will only be configuration files except if explicitly overridden. This may lead to some confusing situ when a key is being bound despite the corresponding line being removed from the user's configuration file. This behavior may be disabled with an environment variable (see also all other configuration files only read from one source; i.e. default OR user, not both.

When starting ranger with the --clean option, it will not access or create any of these : CONFIGURATION rc.conf Contains a list of commands which are executed on startup. Mostly key bindings and settings are defined here.

#### commands.py

A python module that defines commands which can be used in ranger's console by rc.conf file. Note that you can define commands in the same manner within plug

## commands\_full.py

This file is copied by --copy-config=commands\_full and serves as a reference for is entirely ignored by ranger.

#### rifle.conf

This is the configuration file for the built-in file launcher called "rifle".

scope.sh This is a script that handles file previews. When the options use\_preview\_scr:

are set, the program specified in the option preview\_script is run and its outple determines rangers reaction.

#### colorschemes/

Colorschemes can be placed here.

plugins/ Plugins can be placed here.

STORAGE bookmarks This file contains a list of bookmarks. The syntax is  $/^{(.)}$ :(.\*)\$/. The first character is the bookmark key and the rest after the colon is the path to the file. In ranger, bookmarks can be set by typing m, accessed by typing ' and deleted by typing um.

#### copy\_buffer

When running the command :save\_copy\_buffer, the paths of all currently copied :file. You can later run :load\_copy\_buffer to copy the same files again, pass instance or process them in a script.

history Contains a list of commands that have been previously typed in.

Contains a list of tagged files. The syntax is  $/^(.:)?(.*)$ \$/ where the first length name of the tag and the rest after the optional colon is the path to the file. be set by pressing t and removed with T. To assign a named tag, type "<tagnameters of tagged files."

ENVIRONMENT These environment variables have an effect on ranger:

#### RANGER\_LEVEL

ranger sets this environment variable to "1" or increments it if it already exist can determine whether they were spawned from ranger by checking for this variable

#### RANGER\_LOAD\_DEFAULT\_RC

If this variable is set to FALSE, ranger will not load the default rc.conf. This copied the whole rc.conf to ~/.config/ranger/ and don't need the default one at a

VISUAL Defines the editor to be used for the "E" key. Falls back to EDITOR if undefined

EDITOR Defines the editor to be used for the "E" key if VISUAL is undefined or empty. I

SHELL Defines the shell that ranger is going to use with the :shell command and the "S" "/bin/sh".

TERMCMD Defines the terminal emulator command that ranger is going to use with the :terminal "t" run flag. Defaults to "xterm".

## XDG\_CONFIG\_HOME

Specifies the directory for configuration files. Defaults to \$HOME/.config.

## PYTHONOPTIMIZE

This variable determines the optimize level of python.

Using PYTHONOPTIMIZE=1 (like python -0) will make python discard assertion states efficiency at the cost of losing some debug info.

Using PYTHONOPTIMIZE=2 (like python -00) will additionally discard any docstrings disable the <F1> key on commands.

## W3MIMGDISPLAY\_PATH

By changing this variable, you can change the path of the executable file for image default, it is set to /usr/lib/w3m/w3mimgdisplay.

EXAMPLES There are various examples on how to extend ranger with plugins or combine ranger with other programs. These can be found in the /usr/share/doc/ranger/examples/ directory, or the doc/ranger/ that is provided along with the source code.

LICENSE GNU General Public License 3 or (at your option) any later version.

LINKS Download: https://ranger.github.io/ranger-stable.tar.gz The project page: https://ranger.github.io/ The mailing list: https://savannah.nongnu.org/mail/?group=ranger IRC channel: #ranger on freenode.net

ranger is maintained with the git version control system. To fetch a fresh copy, run:

git clone git://git.savannah.nongnu.org/ranger.git

SEE ALSO rifle(1)

 $BUGS\ Report\ bugs\ here:\ https://github.com/ranger/ranger/issues$ 

Please include as much relevant information as possible. For the most diagnostic output "PYTHONOPTIMIZE= ranger --debug"

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