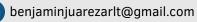


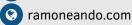
Benji Juarez

PRODUCT MANAGER

SOCIOLOGIST SYSTEM'S ANALYST







Tools -

FIGMA MIRO JIRA HIVE TODOIST AGILE KANBAN SCRUM GIT C \sharp JAVASCRIPT NODE EXPRESS KNIME AUTHO STATIC WEBSITE VIM HTML CSS MARKDOWN DNS IOT SQL LINUX

Skills ——

- Prototyping
- · Team Planning
- Software Development
- Interviewing
- Research
- · Schedule And Time Management
- Attention To Detail

Interests -

- UX
- Non-Profit
- Web3

Languages -

- Native English
- Native Spanish
- · Fluent Portuguese

Professional Profile

I did visual sociology research on graffiti, compiling pictures with LTEX [WYSIWYM], so they look well and properly placed in the UI of the final thesis document as a product.

I was focused on ethnographic observation and interviews. Later, I learned how important it is to reach out to the right people, get proper scope, attend to User Experience [ux], apply the results and measure later for further improvements.

Work

2021–2022	Assistant Project Manager 1st teammember on clientwork: Cl	[PREFERATI] RM improvements and features
	 Team leader to build an applicant tra Leading software team projects fro WordPress site: wireframing, pictu 	acking system (ATS) from scratch om planning to deploy
2020–2021	Technical Writer Building content strategy with deve	[WILLDOM] lopers, talent and marketing
2019–2020	Back End Web Developer Agile team, big data, testing perform	[Ross Outside the Box] mance, nodejs, authentication
2012–2020	Ethnography I won a CAPES grant for field resear	[Field Research – Brazil / Argentina] rch on Graffiti and Pixação

Education

2019–2022	System's Analyst	[ESCMB — UNC]
2012–2014	Master's in Sociology	[UNICAMP – São Paulo. Brazil]

Independent Projects

2018–today	Founding Member & Copyeditor	[Sustainable Development Foundation]
2016–2019	Self-published book	[Inextricable Publisher]