

चार गावे - MODERATOR GUIDE

READ IN THIS ORDER

1. Understand the Full Picture

- 00_MASTER_DOCUMENT.md ← Complete overview
- 01_timeline_overview.md ← Crime timelines (T1, T2, T3)
- 01_master_character_list.md ← All 50+ characters

2. Know the Solution

- 01_complete_solution.md ← FULL ANSWERS – who, why, how
- 02_motive_analysis.md ← Killer motives + red herring handling

3. Understand the Design

- 01_phase_system.md ← How phases unlock
- 01_fairness_audit.md ← What players might figure out when
- 02_story_refinements.md ← Emotional beats for key scenes
- 02_voice_guidelines.md ← Character speech patterns

4. Reference Materials

- 01_marathi_glossary.md ← Term translations
 - 04_evidence_inventory.md ← All evidence items
 - 02_timeline_audit.md ← Verification of timeline consistency
 - 01_opening_and_narrative.md ← Scene-setting narrative
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QUICK ANSWER KEY

| Timeline | Victims | Killer(s) | Motive |
|-----------------|-----------------------|--|---------------------------------|
| T1 (15 yrs ago) | Twin girls Ira & Asha | Vasundhara (mastermind) + Raghoba (executor) | Trust deed named twins as heirs |
| T2 (8 yrs ago) | Karande siblings | Madhav Gokhale | Children found survey report |

| Timeline | Victims | Killer(s) | Motive |
|-------------------|------------|------------------------------|---|
| T3 (4 months ago) | Gauri More | Madhav + Prakash Kore | on encroachment Children witnessed medical waste burning |

THE TWIST: Two separate conspiracies by different killers, both using the same ghost story as cover.

RUNNING THE GAME

Phase 1 (Interviews 01-15)

- Release all Phase 1 interviews + Phase 1 case files
- Maintain supernatural ambiguity
- Players should feel “maybe it really is a curse”

Phase 2 (Interviews 16-30)

- Release after Phase 1 complete
- Aarav’s testimony is KEY (Interview 16)
- Players should start suspecting human involvement

Phase 3 (Interviews 31-42)

- Players should identify both conspiracies
- Two killer groups should become clear
- Release Phase 3 case files (survey report, trust deed)

Phase 4 (Interviews 43-50)

- **REQUEST-BASED** - players must ask for specific confrontations
- Check `01_complete_solution.md` for unlock requirements
- Don’t give confessions to players who haven’t done the work

COMMON PLAYER MISTAKES

1. **Assuming one killer** - Remind through evidence that T1 feels different
2. **Ignoring T1** - The original twins are key to understanding the curse origin
3. **Missing the deed** - The trust deed is crucial for T1 motive
4. **Trusting Devrao** - He’s innocent but players often suspect the family head
5. **Overlooking Vasundhara** - She appears briefly but is the T1 mastermind

RED HERRINGS

| Suspect | Why They Seem Guilty | Actually Innocent Because |
|----------------|--------------------------------------|--|
| Mahesh More | Angry, threatened brother's children | Has alibi, genuine grief |
| Gadkari Saheb | Had affair, obsessive behavior | Didn't know about murders, genuine grief |
| Devrao Gokhale | Kiln family head | Genuinely ignorant of brother's crimes |
| Ravindra | Threatened survey clerk | No connection to child deaths |

FILES FOR PLAYERS

Everything in /PLAYERS/ folder is safe for players: - PHASE_1/ through PHASE_4/ interviews - CASE_FILES/ evidence documents - 00_START_HERE.md player briefing

KEEP HIDDEN: Everything in this /MODERATOR/ folder