

चार गावे - MODERATOR GUIDE

READ IN THIS ORDER

1. Understand the Full Picture

00_MASTER_DOCUMENT.md ← Complete overview
01_timeline_overview.md ← Crime timelines (T1, T2, T3)
01_master_character_list.md ← All 50+ characters

2. Know the Solution

01_complete_solution.md ← FULL ANSWERS – who, why, how
02_motive_analysis.md ← Killer motives + red herring handling

3. Understand the Design

01_phase_system.md ← How phases unlock
01_fairness_audit.md ← What players might figure out when
02_story_refinements.md ← Emotional beats for key scenes
02_voice_guidelines.md ← Character speech patterns

4. Reference Materials

01_marathi_glossary.md ← Term translations
04_evidence_inventory.md ← All evidence items
02_timeline_audit.md ← Verification of timeline consistency
01_opening_and_narrative.md ← Scene-setting narrative

QUICK ANSWER KEY

Timeline	Victims	Killer(s)	Motive
T1 (15 yrs ago)	Twin girls Ira & Asha	Vasundhara (mastermind) + Raghoba (executor)	Trust deed named twins as heirs
T2 (8 yrs ago)	Karande siblings	Madhav Gokhale	Children found survey report

Timeline	Victims	Killer(s)	Motive
T3 (4 months ago)	Gauri More	Madhav + Prakash Kore	on encroachment Children witnessed medical waste burning

THE TWIST: Two separate conspiracies by different killers, both using the same ghost story as cover.

RUNNING THE GAME

Phase 1 (Interviews 01-15)

- Release all Phase 1 interviews + Phase 1 case files
- Maintain supernatural ambiguity
- Players should feel “maybe it really is a curse”

Phase 2 (Interviews 16-30)

- Release after Phase 1 complete
- Aarav’s testimony is KEY (Interview 16)
- Players should start suspecting human involvement

Phase 3 (Interviews 31-42)

- Players should identify both conspiracies
- Two killer groups should become clear
- Release Phase 3 case files (survey report, trust deed)

Phase 4 (Interviews 43-50)

- **REQUEST-BASED** - players must ask for specific confrontations
 - Check `01_complete_solution.md` for unlock requirements
 - Don’t give confessions to players who haven’t done the work
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COMMON PLAYER MISTAKES

1. **Assuming one killer** - Remind through evidence that T1 feels different
 2. **Ignoring T1** - The original twins are key to understanding the curse origin
 3. **Missing the deed** - The trust deed is crucial for T1 motive
 4. **Trusting Devrao** - He’s innocent but players often suspect the family head
 5. **Overlooking Vasundhara** - She appears briefly but is the T1 mastermind
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RED HERRINGS

Suspect	Why They Seem Guilty	Actually Innocent Because
Mahesh More	Angry, threatened brother's children	Has alibi, genuine grief
Gadkari Saheb	Had affair, obsessive behavior	Didn't know about murders, genuine grief
Devrao Gokhale	Kiln family head	Genuinely ignorant of brother's crimes
Ravindra	Threatened survey clerk	No connection to child deaths

FILES FOR PLAYERS

Everything in /PLAYERS/ folder is safe for players: - PHASE_1/ through PHASE_4/ interviews - CASE_FILES/ evidence documents - 00_START_HERE.md player briefing

KEEP HIDDEN: Everything in this /MODERATOR/ folder