

```
using System;
namespace Program
{
    internal class Bpgm2
    {
        public static void Main()
        {
            int x;
            int y;
            Console.WriteLine("Enter the value of x");
            x = Convert.ToInt32(Console.ReadLine());
            Console.WriteLine("Enter the value of y");
            y = Convert.ToInt32(Console.ReadLine());

            int sum=AddNumbers(x,y);
            Console.WriteLine("The sum {0} and {1} is {2}", x, y, sum);
            DisplayMessage("Hello World");
        }
        public static int AddNumbers(int a,int b)
        {
            int result = a + b;
            return result;
        }
        public static void DisplayMessage(string message)
        {
            Console.WriteLine(message);
        }
    }
}
```