

```
#include <stdio.h>
#include <conio.h>
{
    void main()
    float r;
    float a, v;

    printf ("Enter radius of the sphere : \n");
    scanf("%f", &r);
    a = 4 * 3.14 * r * r;
    v= (4.0/3.0)* 3.14 * r * r * r;
    printf (" surface area of sphere is : %f", a);
    printf (" In Volume of sphere is : %f", v);
    getch();
}
```