# Mohamad Naim, Front End Developer

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#### PROFILE

As a recent graduate in software engineering, I am a highly motivated individual with a strong foundation in computer science principles and programming languages, as well as experience with software development methodologies such as Agile and Scrum. I am also a strong communicator and team player, with the ability to work well in both individual and group settings. I am eager to apply my skills and knowledge to contribute to the development and success of innovative software projects.

#### PROFESIONAL EXPERIENCE

Freelance, Pusat Sains Citra

Promotional Video for Pusat Sains Citra, Universiti Kebangsaan Malaysia

Sep 2022 - Jan 2023

Front End Developer (Intern), Dwebly

Sierra 16

Dwebly is the #1 All-in-one Headless e-Commerce platform in South East Asia offering powerful API-first, headless eCommerce platform, nearly limitless customisations and endless freedom for growth that powers B2C, B2B and services marketplace to future-proof their business without sacrificing the scalability and customisation elements (Dwebly.com).

As a Front End Developer Intern, I do codes for the functionality and user interface of the client's website following the design that had given. I also do some of the design by following the UI/UX best practises. Throughout the internship, I have to fix bugs and provide solutions for client's website.

## EDUCATION

Oct 2019 - Aug 2023

Software Engineering (Multimedia Development), <sub>Bandar Baru Bangi</sub> Universiti Kebangsaan Malaysia

- Graduated with First Class.
- Interactive Multimedia Club (IMeC,Ukm) President.
- Kolej Ungku Omar, Multimedia Exco.

Jun 2018 - Mac 2019

Foundation in Engineering, Universiti Teknologi Mara

Dengkil

MUET Band 4

## SKILLS & INTERESTS

- Technical skills: Bootstrap, Vue, Nuxt, Html, Css, Javascript, Adobe Illustrator, Adobe Animate, Figma, Adobe XD, Adobe Premier Pro, Android Studio
- Hobbies: Badminton, music, football, events, F1, designing,

## COURSES

Dec 2022 - Current UI/UX Web and Mobile Design, Udemy

REFERENCES Danial Abd Rahman from Dwebly

danial@dwebly.com

Dr Azura from Universiti Kebangsaan Malaysia

azura@ukm.edu.my

June 2022

Mobile application for primary schools student to learn and get to know how to take care of their dental health

- Final year project collaboration with Klinik Pergigian Bangi
- Conducted user research on developing the mobile application and designing the user interface with the idea of user experience
- Tools used = Figma, Android Studio, Notion, Adobe Illustrator & Photoshop, Google Firebase

**JomDobi** January 2022

Mobile application that helps laundry users to do laundry more efficiently

- Designed a new application for Jom Laundry company, a laundry application with many features to help student or laundry user to do laundry with a team of 4 classmates.
- Designed the user interface and done backend codes for several features
- Tools used = Figma, Android Studio, Adobe Illustrator, XD & Photoshop, Google Firebase, Discord

June 2021

A user friendly mobile application that helps everyone book a vaccination appointment for a variety vaccines - minus the fuss and long waits.

- Design the user interface and learning the procedure in getting a better user experience.
- Tools used = Figma, Notion, Adobe Illustrator & Photoshop

ToshiBajet January 2021

Web application for Toshiba products, with new experience and simpler design to match the aesthetics.

- Designed a new website for Toshiba products, where customer can buy and search Toshiba products
- Individual assignment for web development subject
- Tools used = MySql, Xampp, Filezilla, Adobe Illustrator, Visual Studio Code

# **Animation Video (SMSN CITRA)**

September 2021

Animation video to promote Sains Citra, UKM course to the students that want to pursue degree.

- Designed the storyboard, character development and animation.
- Tools used = Adobe Animate, Photoshop, Premier Pro & Illustrator, Powtoon