Course detail page layout:
Banner Image and description
Features and benefits(in details)
Course content (module wise)
Process(whole journey of enrollment)
Parent feedback and Teacher's list

(**For 152 Classes**)

Key Learnings:
- Scratch programming
- Artificial Intelligence
- Machine learning
- Game development
- Android App development

Achievements
- Improved aptitude
- Critical thinking
- Conceptual clarity
- Creative boost

Module 1: Game design 1
Platform: **Scratch**
Content: **8 classes and 32 projects+**
Module description:
Get an introduction to scratch and how it works. Learn about coordinate systems, broadcasting and receiving messages by making scratch projects.

Module 2: Game design 2
Platform: **Scratch**
Content: **6 classes and 18 projects+**
Module description:
Understand interlinking concepts with the help of Broadcast and Cloning in game

Module 3: Advance Game design
Platform: **Scratch**
Content: **6 classes and 18 projects+**
Module description:
Learn advanced game functionality and animation effects.

Module 4: Artificial Intelligence
Platform: **Machine Learning for kids**
Content: **6 classes and 18 projects+**
Module description:
Get an introduction to Artificial intelligence by using the concept of Image Recognizer and block coding.

Module 5: Machine Learning
Platform: **Machine Learning for Kids**
Content: **6 classes and 18 projects+**
Module description:
Get an introduction to speech recognition and Machine Learning

Module 6: Advance Game design
Platform: **Thunkable**
Content: **6 classes and 18 projects+**
Module description:
Introduction to basics of mobile application development by creating exciting games like Space Warriors.

Module 7: Utility Apps
Platform: **Thunkable**
Content: **6 classes and 18 projects+**
Module description:
Learn to create app

Module 8: Native Application
Platform: **Thunkable**
Content: **6 classes and 15 projects+**
Module description:
Learn how to build games and apps using cloud storage.

Module 9: Firebase Integration
Platform: **Thunkable**
Content: **6 classes and 15 projects+**
Module description:
Learn how to integrate apps with firebase by creating exciting apps.

Module 10: App Publishing
Platform: **Thunkable**
Content: **6 classes and 2 projects+**
Module description:
Create a multi-gaming application and publish your own application on Google Play Store.

Module 11: Frontend Development
Platform: **Repl.it**
Language: **HTML**
Content: **6 classes and 20 projects+**
Module description:
Learn about basic of web and create your own webpage using HTML

Module 12: Webpage Styling
Platform: **Repl.it**
Language: **CSS**
Content: **6 classes and 20 projects+**
Module description:
Learn to make your web page visually more attractive by styling them using CSS

Module 13: Web App Development
Platform: **Repl.it**
Language: **HTML,CSS**
Content: **6 classes and 20 projects+**
Module description:
Learn about bootstrap which will help to make the website responsive.

Module 14: Advance Front-end Development-I
Platform: **Repl.it**
Language:**HTML,CSS, JS**
Content: **6 classes and 20 projects+**
Module description:
Get introduced to JavaScript programming. Learn to add interactive behaviors to a webpage using Javascript

Module 14: Advance Front-end Development-II
Platform: **Repl.it**
Language:**HTML,CSS, JS**
Content: **6 classes and 20 projects+**
Module description:
Get ready to add extraordinary behaviors to your web pages through advanced concepts of JavaScript.

Module 16: JS App Development
Platform: **Repl.it**
Language: **JS**
Content: **6 classes and 20 projects+**
Module description:
Learn about app development using Javascript.

Module 17: Hosting Personal Websites
Platform: **Repl.it**
Language: **HTML,CSS,JS**
Content: **6 classes and 20 projects+**
Module description:
Learn about app development using Javascript.

Module 18: Python Basic
Platform: **Repl.it**
Language: **Python**
Content: **6 classes and 25 projects+**
Module description:
Learn about Python basics including data types, operators and conditional statements.

Module 19: Problem solving using Loops
Platform: **Repl.it**
Language: **Python**
Content: **6 classes and 25 projects+**
Module description:
Learn about the essential concept of programming called Loops.

Module 20: Advance Python
Platform: **Repl.it**
Language: **Python**
Content: **6 classes and 25 projects+**
Module description:
Get introduced to the concept of Functions and Exception Handling in Python.

Module 21: Python Data Structure
Platform: **Repl.it**
Language: **Python**
Content: **6 classes and 25 projects+**
Module description:
Learn the concept of data structures - List, Tuple, Dictionary and Set along with their common functions.

Module 22: Object Oriented Programming
Platform: **Repl.it**
Language: **Python**
Content: **6 classes and 25 projects+**
Module description:
Learn about Object Oriented Programming concepts and how to implement them in Python.

Module 23: Game Development
Platform: **Repl.it**
Language: **Python**
Content: **6 classes and 20 projects+**
Module description:
Learn about all the necessary components for creating a video game step by step using Pygame.

Module 24: GUI Development
Platform: **Repl.it**
Language: **Python**
Content: **6 classes and 20 projects+**
Module description:
Get introduced to the Python library Tkinter that can help create GUI applications.

Module 25: Introduction to Data Science
Platform: **Google Collab**
Language: **Python**
Content: **6 classes and 10 projects+**
Module description:
Learn what is Data Science and the commonly used libraries of Python like Numpy, Pandas, Matplotlib and Seaborn.

Module 26: Git Version Control
Platform: **Git Bash**
Language: **Git**
Content: **6 classes and 20 projects+**
Module description:
Learn about the version control system "Git", the difference between terminal and GUI Git.

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