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In [1]: | #Generating a Single Random Number
         import random
         n = random.random()
         print(n)
         0.9300169154008225
 In [3]: #Generating Number in a Range
         import random
         n = random.randint(0,22)
         print(n)
In [5]: #Generating a List of numbers Using For Loop
         import random
         randomlist = []
         for i in range(0,5):
                              n = random.randint(1,30)
                              randomlist.append(n)
         print(randomlist)
         [16, 7, 20, 30, 12]
 In [6]: #Using random.sample()
         import random
         #Generate 5 random numbers between 10 and 30
         randomlist = random.sample(range(10, 30), 5)
         print(randomlist)
         [13, 26, 15, 22, 16]
 In [9]: | #choice(): This function can be used to generate one random number from a coll
         ection of numbers.
         print ("A random number from list : ",end="")
         print (random.choice([1, 4, 6, 100, 31]))
         A random number from list : 6
In [16]: | #randrange(beg, end, step)
         print ("A random number from range : ",end="")
         print (random.randrange(2, 10, 3))
         A random number from range : 8
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In [17]: #random(): This function generates a float random number less than 1 and also
          areater than or equal to 0.
         print ("A random number between 0 to 1 : ", end="")
         print (random.random())
         A random number between 0 to 1 : 0.20981984493071748
In [18]:
         #shuffle(): This function shuffle the list and randomly arrange them.
         list = [1, 3, 5, 10, 4]
         print (" list before shuffling : ", end="")
         for j in range(0, len(list)):
            print (list[j], end=" ")
         print("\r")
         random.shuffle(list)
         print ("list after shuffling : ", end="")
         for j in range(0, len(list)):
            print (list[j], end=" ")
            print("\r")
          list before shuffling : 1 3 5 10 4
         list after shuffling : 5
         4
         10
         3
         1
In [20]: | #uniform(a, b): This function generates a floating point number randomly betwe
         en the numbers mentioned in arguments.
                         It takes two arguments, lower limit and upper limit.
         print (" random floating point number between 6 and 11 is : ",end="")
         print (random.uniform(6,11))
          random floating point number between 6 and 11 is: 8.45527312954621
In [22]: #The random module in Numpy package contains many functions for generation of
          random numbers
         #numpy.random.rand() - Create an array of the given shape and populate it with
         random samples
         import numpy as np
         np.random.rand(3,2)
Out[22]: array([[0.51524701, 0.52055669],
                [0.90471859, 0.19392054],
                [0.78227975, 0.90496241]])
In [23]: #numpy.random.randn() - Return a sample (or samples) from the "standard norma
         l" distribution.
         np.random.randn()
Out[23]: -0.9776689349707133
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