

# CS 420/520

## Data Communication Systems

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- Course Overview

- **Instructor:**

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- **Text:**

- *Data and Computer Communications*, William Stallings, 8th edition, Prentice Hall.

- **Grading:**

- CS420: Homeworks, Three Exams
    - CS520: Homeworks, Three Exams, Term Project

## Syllabus and Scope of Course

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- We will cover most of the chapters with selected topics from other sources
- This course will introduce you to the concepts, terminology, and approaches used in data communication systems.
- I expect you to walk away from this class being familiar with a wide variety of concepts and protocols (and detailed knowledge of some of them). In the future you should be able to use this knowledge to:
  - make intelligent decisions about network use, design and management,
  - be able to pick up and learn details of a particular system as you need it
  - be able to quickly find protocol descriptions and problem solutions/discussions
  - be able to discuss data communication systems with supervisors and co-workers on the job

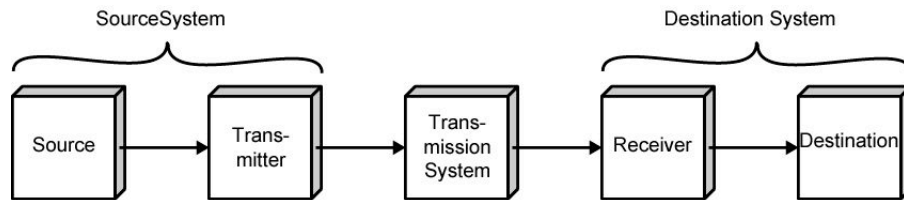
## A Communications Model

- Source
  - generates data to be transmitted
- Transmitter
  - Converts data into transmittable signals
- Transmission System
  - Carries data
- Receiver
  - Converts received signal into data
- Destination
  - Takes incoming data

## Communications Tasks

Transmission system utilization	Addressing
Interfacing	Routing
Signal generation	Recovery
Synchronization	Message formatting
Exchange management	Security
Error detection and correction	Network management
Flow control	

## Simplified Communications Model - Diagram

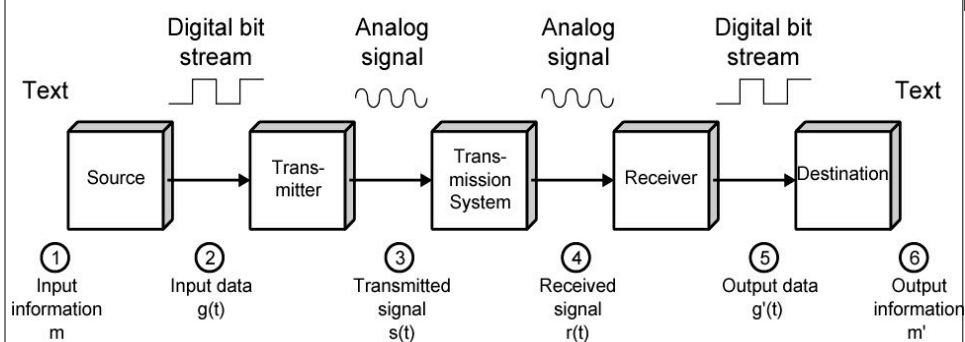


(a) General block diagram



(b) Example

## Simplified Data Communications Model



## Networking

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- Point to point communication not usually practical
  - Devices are too far apart
  - Large set of devices would need impractical number of connections
- Solution is a communications network
  - Wide Area Network (WAN)
  - Local Area Network (LAN)

## Wide Area Networks

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- Large geographical area
- Crossing public rights of way
- Rely in part on common carrier circuits
- Alternative technologies
  - Circuit switching
  - Packet switching
  - Frame relay
  - Asynchronous Transfer Mode (ATM)

## **Circuit Switching**

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- Dedicated communications path established for the duration of the conversation
- e.g. telephone network

## **Packet Switching**

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- Data sent out of sequence
- Small chunks (packets) of data at a time
- Packets passed from node to node between source and destination
- Used for terminal to computer and computer to computer communications

## **Frame Relay**

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- Packet switching systems have large overheads to compensate for errors
- Modern systems are more reliable
- Errors can be caught in end system
- Most overhead for error control is stripped out

## **Asynchronous Transfer Mode**

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- ATM
- Evolution of frame relay
- Little overhead for error control
- Fixed packet (called cell) length
- Anything from 10Mbps to Gbps
- Constant data rate using packet switching technique

## Local Area Networks

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- Smaller scope
  - Building or small campus
- Usually owned by same organization as attached devices
- Data rates much higher
- Usually broadcast systems
- Now some switched systems and ATM are being introduced

## LAN Configurations

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- Switched
  - Switched Ethernet
    - May be single or multiple switches
  - ATM LAN
  - Fibre Channel
- Wireless
  - Mobility
  - Ease of installation

## **Metropolitan Area Networks**

- MAN
- Middle ground between LAN and WAN
- Private or public network
- High speed
- Large area

## **Networking Configuration**

