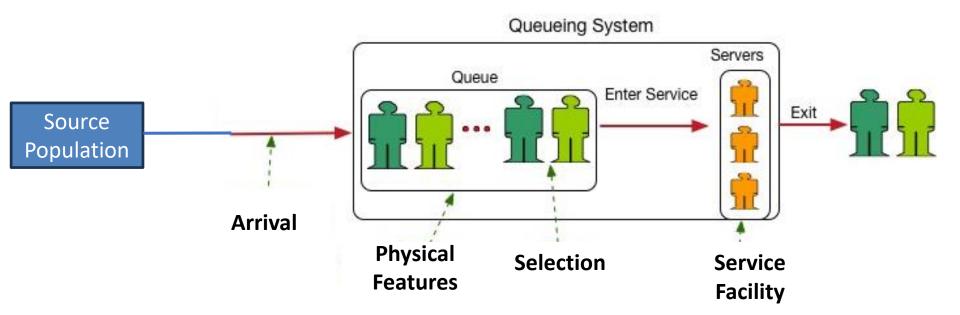
# VI<sup>th</sup> SEMESTER OPERATIONS RESEARCH 4. QUEUEING MODEL (WAITING LINE MODELS)

- A queue is formed at a production/operation system when either customers (human beings or physical
  entities) requiring service wait because number of customers exceeds the number of service facilities,
  or service facilities do not work efficiently/take more time than prescribed to serve a customer.
- Queuing theory can be applied to a variety of situations where it is not possible to accurately predict
  the arrival rate (or time) of customers and service rate (or time) of service facility or facilities.
- In particular, it can be used to determine the level of service (either the service rate or the number of service facilities) that balances the following two conflicting costs: (i) cost of offering the service (ii) cost incurred due to delay in offering service.
- The first cost is associated with the service facilities and their operation, and the second represents the cost of customers waiting for service.



- Source Population
  - Finite population model
    - ✓ If the arrival rate depends on the number of customers being served and waiting.
    - ✓ Where new customers can only be added to the line once others move out of the line.
    - ✓ Example: machine operator responsible only to handle 5 machines, etc.

- Source Population
  - Infinite population model
    - ✓ The rate of arrival of customers is not affected by the number of customers
      that have already joined the queuing system.
    - ✓ Where new customers are not affected by the number of customers already
      in the system.
    - ✓ Examples: Banks, supermarkets, petrol pumps, ticket counters, restaurants, etc.

- Arrival Characteristics
  - Size of the arrival
    - ✓ Customers may arrive in batches (such as the arrival of a family at a restaurant) or individually.
    - ✓ These customers may arrive at a service facility either on a scheduled time (by prior information) or on unscheduled time (without information).

- Arrival Characteristics
  - Pattern of arrival
    - ✓ Controllable: Examples: movie theatres offering Monday specials, Airlines offering off-season rates, etc.
    - ✓ Uncontrollable: Examples: Emergency operations, fire department, etc.

- Arrival Characteristics
  - Distribution of the arrival
    - ✓ Constant arrival pattern (example: A component/part of the assembly arrive at every 30 minutes)
    - ✓ Variable arrival pattern (example: people arriving in a bank)



- Arrival Characteristics
  - Degree of patience
    - ✓ Patient customer The customer arrives at the service system, waits in the queue until served, and does not switch between waiting lines.
    - ✓ Impatient customer The customer, who waits for a certain time in the queue and leaves the service system without getting service due to certain reasons.

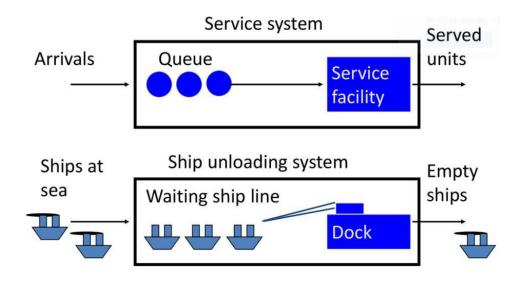
- Arrival Characteristics
  - Degree of patience
    - √ Impatient customer (Queue Behavior examples)
      - Balking: Customers do not join the queue either by seeing the number of customers already in service system or by estimating the excessive waiting time for the desired service.
      - Reneging: Customers, after joining the queue, wait for sometime in the queue but leave before being served on account of certain reasons.
      - Jockeying: Customers move from one queue to another hoping to receive service more quickly.

- Physical features
  - Length of the queue
    - ✓ Finite queue length (restriction on the length of the queue)
      - Restrict queue length to a certain limit after which people who
         come into the system do not join the system. (Example: Garage)
    - ✓ Infinite queue length (no restriction on the length of the queue)

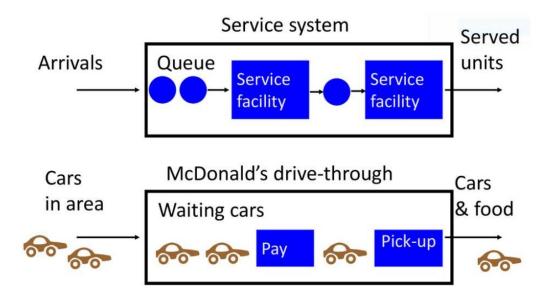
- Physical features
  - Number of lines (or server)
    - ✓ Single server queueing model (where there is only server)
    - ✓ Multiple server queueing model (where there are multiple servers)

- Selection from the waiting line
  - Queue discipline: the logical ordering of customers in a queue that
     determines which customer is chosen for service when a server becomes free
    - ✓ First-in-first-out (FIFO), Last-in-first-out (LIFO), Service in random order (SIRO), Shortest processing time first (SPT), Service according to priority (PR), Limited needs first.

- Service facility
  - Structure
    - ✓ Single channel, single phase

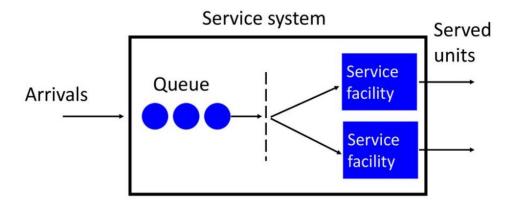


- Service facility
  - Structure
    - ✓ Single channel, multiple phase



## **Structure of the Queueing System**

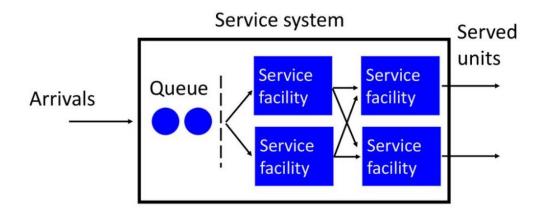
- Service facility
  - Structure
    - ✓ Multiple channel, single phase



Example: Bank customers wait in *single line* for one of several tellers.

## **Structure of the Queueing System**

- Service facility
  - Structure
    - ✓ Multiple channel, multiple phase



Example: At a laundromat, customers use one of several washers, then one of several dryers.

## **Operating Characteristics of a Queueing System**

- Analysis of queueing system involves a study of its different operating characteristics
  - Queue length (Lq): the average number of customers in the queue waiting to get service. This excludes the customer being served.
  - System length (Ls): the average number of customers in the system including those waiting as well as those being served.
  - Waiting time in the queue (Wq): the average time for which a customer has
    to wait in the queue to get service.

## **Operating Characteristics of a Queueing System**

- Analysis of queueing system involves a study of its different operating characteristics
  - Total time in the system (Ws): the average total time spent by a customer in the system from the moment he arrives till he leaves the system. It is taken to be the waiting time plus the service time.
  - Utilization factor ( $\rho$ ): it is the proportion of time a server actually spends with the customers. It is also called "traffic intensity".

## **Mathematical Analysis of Queueing Theory**

- Length of the system = Length of the queue + Number of customers receiving services
   Ls = Lq + Number of customers receiving services
- Waiting time in the system (Ws) = Waiting time in the queue + Service time
- Service utilization factor

$$ρ = \frac{\text{Mean arrival rate } (λ)}{\text{Mean service rate } (μ)}$$

- Mean arrival rate is number of customers arriving to receive service per unit time
- Mean service rate is number of customers served per unit time

## **Measure of Performance of Queueing System**

- Model 1: Single channel, single phase, infinite population (Poisson distribution)
  - User oriented statistics (measures what user experiences)

Ws = 
$$\frac{1}{\mu - \lambda}$$

$$Wq = \frac{\lambda}{\mu(\mu - \lambda)}$$

Mean arrival rate ( $\lambda$ )
Mean service rate ( $\mu$ )
Waiting time in the system (Ws)
Waiting time in the queue (Wq)

## **Measure of Performance of Queueing System**

- Model 1: Single channel, single phase, infinite population (Poisson distribution)
  - System oriented statistics (measures the characteristics of the system)

$$Ls = \frac{\lambda}{(\mu - \lambda)}$$

$$Lq = \frac{\lambda^2}{\mu(\mu - \lambda)}$$

Mean arrival rate (λ)
Mean service rate (μ)
Length of the system (Ls)
Length of the queue (Lq)

# **Measure of Performance of Queueing System**

- Model 1: Single channel, single phase, infinite population (Poisson distribution)
  - The probability that the server is busy (traffic density or system utilization)

$$\rho = \frac{\lambda}{\mu}$$

Mean arrival rate ( $\lambda$ )
Mean service rate ( $\mu$ )
Service utilization factor ( $\Omega$ )

